# 8 - Solution methods for constrained optimization problems

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#### Solution methods

Consider the constrained optimization problem defined by

$$\begin{cases}
\min f(x) \\
g_i(x) \le 0 & \forall i = 1, ..., m \\
h_j(x) = 0 & \forall j = 1, ..., p
\end{cases}$$
(P)

Let  $X = \{x \in \mathbb{R}^n : g(x) \le 0, \ h(x) = 0\}$  be the feasible set of (P).

The methods for solving (P) are in general divided in the following classes:

- Primal methods that operate direct on the given problem (P) (e.g., methods of changing the variables, descent direction methods, as projected gradient method or Franke Wolfe method)
- Dual methods, that use the dual of (P), or related properties, (e.g., gradient methods for solving the dual problem, penalty methods)

# Problems with linear equality constraints

As an example of a method of changing variables, we consider a problem with linear equality constraints only.

We observe that a constrained problem with linear equality constraints

$$\begin{cases}
\min f(x) \\
Ax = b
\end{cases}$$

where A is  $p \times n$  matrix with rank(A) = p, is equivalent to an unconstrained problem:

indeed, write  $A = (A_B, A_N)$  with  $det(A_B) \neq 0$ , where  $A_B$  is a  $(p \times p)$  matrix. Setting  $x = \begin{pmatrix} x_B \\ x_N \end{pmatrix}$ , then Ax = b is equivalent to

$$A_B x_B + A_N x_N = b \implies x_B = A_B^{-1} (b - A_N x_N),$$

thus, eliminating the variables  $x_B$ ,

$$\left\{ \begin{array}{l} \min \ f(x) \\ Ax = b \end{array} \right. \text{ is equivalent to } \left\{ \begin{array}{l} \min \ f(A_B^{-1}(b - A_N x_N), x_N) \\ x_N \in \mathbb{R}^{n-p} \end{array} \right.$$

Note that, if f is convex then the previous unconstrained problem is an unconstrained convex problem.

## Example. Consider

$$\begin{cases} \min x_1^2 + x_2^2 + x_3^2 \\ x_1 + x_3 = 1 \\ x_1 + x_2 - x_3 = 2 \end{cases}$$

Since  $x_1 = 1 - x_3$  and  $x_2 = 2 - x_1 + x_3 = 1 + 2x_3$ , the original constrained problem is equivalent to the following unconstrained problem:

$$\begin{cases} \min (1-x_3)^2 + (1+2x_3)^2 + x_3^2 = 6x_3^2 + 2x_3 + 2 \\ x_3 \in \mathbb{R} \end{cases}$$

Therefore, the optimal solution is  $x_3 = -1/6$ ,  $x_1 = 7/6$ ,  $x_2 = 2/3$ .

## Penalty methods

Consider a constrained optimization problem

$$\begin{cases}
\min f(x) \\
g_i(x) \le 0
\end{cases} \quad \forall i = 1, \dots, m$$
(P)

Let  $X = \{x \in \mathbb{R}^n : g(x) \le 0\}$  the feasible set of (P).

Define the quadratic penalty function

$$p(x) = \sum_{i=1}^{m} (\max\{0, g_i(x)\})^2$$

and consider the unconstrained penalized problem

$$\begin{cases} \min f(x) + \frac{1}{\varepsilon} p(x) := p_{\varepsilon}(x) \\ x \in \mathbb{R}^n \end{cases}$$
  $(P_{\varepsilon})$ 

Note that

$$p_{\varepsilon}(x)$$
  $\begin{cases} = f(x) & \text{if } x \in X \\ > f(x) & \text{if } x \notin X \end{cases}$ 

## Penalty method

# **Proposition 8.1**

- If  $f, g_i$  are continuously differentiable, then  $p_{\varepsilon}$  is continuously differentiable and  $\nabla p_{\varepsilon}(x) = \nabla f(x) + \frac{2}{\varepsilon} \sum_{i=1}^{m} \max\{0, g_i(x)\} \nabla g_i(x)$
- 2 If f and  $g_i$  are convex, then  $p_{\varepsilon}$  is convex
- **3** Any  $(P_{\varepsilon})$  is a relaxation of (P), i.e.,  $v(P_{\varepsilon}) \leq v(P)$  for any  $\varepsilon > 0$
- **1** If  $x_{\varepsilon}^*$  solves  $(P_{\varepsilon})$  and  $x_{\varepsilon}^* \in X$ , then  $x_{\varepsilon}^*$  is optimal also for (P)

## Penalty method

- **0.** Set  $\varepsilon_0 > 0$ ,  $\tau \in (0,1)$ , k = 0
- **1.** Find an optimal solution  $x^k$  of the penalized problem  $(P_{\varepsilon_k})$
- 2. If  $x^k \in X$  then STOP else  $\varepsilon_{k+1} = \tau \varepsilon_k$ , k = k+1 and go to step 1.

#### Theorem 8.2

- If f is coercive, then the sequence  $\{x^k\}$  is bounded and any of its cluster points is an optimal solution of (P).
- If  $\{x^k\}$  converges to  $x^*$ , then  $x^*$  is an optimal solution of (P).
- If  $\{x^k\}$  converges to  $x^*$  and the gradients of active constraints at  $x^*$  are linear independent, then  $x^*$  is an optimal solution of (P) and the sequence of vectors  $\{\lambda^k\}$  defined as

$$\lambda_i^k := \frac{2}{arepsilon_k} \max\{0, g_i(x^k)\}, \qquad i = 1, \dots, m$$

converges to a vector  $\lambda^*$  of KKT multipliers associated to  $x^*$ .

#### Remark

Notice that, by Proposition 8.1 (point 5), the sequence of the optimal values  $v(P_{\varepsilon_k})$  generated by the penalty method, is increasing.

In fact, if  $x_{\varepsilon}^*$  solves  $(P_{\varepsilon})$  and  $x_{\varepsilon}^* \notin X$ , then  $v(P_{\varepsilon}) > v(P_{\varepsilon'})$  for any  $\varepsilon < \varepsilon'$ .

#### Exercise 8.1

a) Implement in MATLAB the penalty method for solving the problem

$$\begin{cases} \min \frac{1}{2} x^{\mathsf{T}} Q x + c^{\mathsf{T}} x \\ A x \le b \end{cases}$$

where Q is a positive definite matrix.

b) Run the penalty method with  $\tau=0.1$  and  $\varepsilon_0=5$  for solving the problem

$$\begin{cases} \min \frac{1}{2}(x_1 - 3)^2 + (x_2 - 2)^2 \\ -2x_1 + x_2 \le 0 \\ x_1 + x_2 \le 4 \\ -x_2 \le 0 \end{cases}$$

[Use  $max(Ax - b) < 10^{-6}$  as stopping criterion.]

#### Matlab commands

SOL

```
global Q c A b eps;
 Q = [10; 02]; c = [-3; -4]; % data
A = \begin{bmatrix} -2 & 1 & : & 1 & 1 & : & 0 & -1 & 1 \\ : & b & b & b & b & c & c \\ : & b & b & c & c & c \\ : & b & c & c & c \\ : & b & c & c & c \\ : & b & c & c & c \\ : & b & c & c \\ 
tau = 0.1; eps0 = 5; tolerance = 1e-6; % Penalty method
eps = eps0; x = [0:0]; iter = 0; SOL=[];
while true
 [x,pval] = fminunc(@p eps,x);
 infeas = max(A*x-b);
 SOL=[SOL;iter,eps,x',infeas,pval];
      if infeas < tolerance
           break
          else
          eps = tau*eps;
          iter = iter + 1:
      end
end
```

```
function v = p_eps(x)

global Q c A b eps;

v = 0.5*x'*Q*x + c'*x;

for i = 1 : size(A,1)

v = v + (1/eps)*(max(0,A(i,:)*x-b(i)))^2;

end
```

% The penalized function

## The Matlab function 'fminunc' (from the Matlab help)

fminunc finds a local minimum of a function of several variables.

[X,FVAL] = fminunc(FUN,X0) starts at X0 and attempts to find a local minimizer X of the function FUN. FUN accepts input X and returns a scalar function value F evaluated at X. X0 can be a scalar, vector or matrix, FVAL is the optimal value of the function FUN.

FUN can be specified using @:

[X,FVAL] = fminunc(@myfun,X0)

where myfun is a MATLAB function defined as:

function F = myfun(x)

F = .......;

## **Exact penalty method**

Consider a convex constrained problem

$$\begin{cases}
\min f(x) \\
g_i(x) \le 0
\end{cases} \quad \forall i = 1, \dots, m$$
(P)

and define the linear penalty function

$$\widetilde{p}(x) = \sum_{i=1}^{m} \max\{0, g_i(x)\}.$$

Consider the penalized problem

$$\begin{cases}
\min \ \widetilde{p}_{\varepsilon}(x) := f(x) + \frac{1}{\varepsilon} \widetilde{p}(x) \\
x \in \mathbb{R}^n
\end{cases} (\widetilde{P}_{\varepsilon})$$

which is unconstrained, convex and nonsmooth.

Note that

$$\tilde{p}_{\varepsilon}(x)$$
  $\begin{cases} = f(x) & \text{if } x \in X \\ > f(x) & \text{if } x \notin X \end{cases}$ 

For such penalized problem we do not need a sequence  $\varepsilon_k \to 0$  to approximate an optimal solution of (P) (which avoid numerical issues), in fact there exists a suitable  $\varepsilon$  such that the minimum of  $(\widetilde{P}_{\varepsilon})$  coincides with the minimum of (P).

## **Proposition 8.3**

Suppose that there exists an optimal solution  $x^*$  of (P) and  $\lambda^*$  is a KKT multipliers vector associated to  $x^*$ . Then, the sets of optimal solutions of (P) and  $(\widetilde{P}_{\varepsilon})$  coincide provided that  $\varepsilon \in (0,1/\|\lambda^*\|_{\infty})$ .

## **Exact penalty method**

- **0.** Set  $\varepsilon_0 > 0$ ,  $\tau \in (0,1)$ , k = 0
- 1. Find an optimal solution  $x^k$  of the penalized problem  $(\widetilde{P}_{\varepsilon_k})$
- 2. If  $x^k \in X$  then STOP else  $\varepsilon_{k+1} = \tau \varepsilon_k$ , k = k+1 and go to step 1.

## Theorem 8.4

The exact penalty method stops after a finite number of iterations at an optimal solution of (P).

Notice that penalty methods generate a sequence of unfeasible points that approximate an optimal solution of (P).

#### Exercise 8.2

Run the exact penalty method with au= 0.5 and  $arepsilon_0=$  4 for solving the problem

$$\begin{cases} \min \frac{1}{2}(x_1 - 3)^2 + (x_2 - 2)^2 \\ -2x_1 + x_2 \le 0 \\ x_1 + x_2 \le 4 \\ -x_2 \le 0 \end{cases}$$

[Use  $max(Ax - b) < 10^{-6}$  as stopping criterion.]

#### Barrier methods

Unlike penalty methods, barrier methods generate a sequence of feasible points that approximate an optimal solution of (P).

Consider

$$\begin{cases} \min f(x) \\ g_i(x) \le 0 \quad i = 1, ..., m \end{cases}$$
 (P)

under the following assumptions:

- $f, g_i$  convex and twice continuously differentiable (on an open set containing X)
- there exists an optimal solution (e.g. f is coercive or X is bounded)
- Slater constraint qualification holds: there exists  $\bar{x}$  such that

$$g_i(\bar{x}) < 0, \ \forall \ i = 1, \ldots, m$$

Hence strong duality holds.

Special cases: linear programming, convex quadratic programming

# Logarithmic barrier

On the interior int(X) of the feasible set X, we can approximate the given problem (P) with

$$\begin{cases} \min f(x) - \varepsilon \sum_{i=1}^{m} log(-g_i(x)) \\ x \in int(X) \end{cases}$$

Let  $\psi_{\varepsilon}(x) := f(x) - \varepsilon \sum_{i=1}^{m} \log(-g_i(x))$ . Setting

$$B(x) := -\sum_{i=1}^{m} log(-g_i(x))$$

then

$$\psi_{\varepsilon}(x) := f(x) + \varepsilon B(x)$$

Note that, as x tends to the boundary of X, then  $\psi_{\varepsilon}(x) \to +\infty$ .

# Logarithmic barrier

B(x) is called logarithmic barrier function.

The function B(x) has the following properties:

- dom(B) = int(X)
- B is convex
- B is smooth with

$$\nabla B(x) = -\sum_{i=1}^{m} \frac{1}{g_i(x)} \nabla g_i(x)$$

$$\nabla^{2}B(x) = \sum_{i=1}^{m} \frac{1}{g_{i}(x)^{2}} \nabla g_{i}(x) \nabla g_{i}(x)^{\mathsf{T}} + \sum_{i=1}^{m} \frac{1}{-g_{i}(x)} \nabla^{2}g_{i}(x)$$

## Logarithmic barrier

If  $x_{\varepsilon}^*$  is the optimal solution of

$$\begin{cases} \min f(x) - \varepsilon \sum_{i=1}^{m} log(-g_i(x)) \\ x \in int(X) \end{cases}$$

then

$$\nabla f(x_{\varepsilon}^*) + \sum_{i=1}^m \frac{\varepsilon}{-g_i(x_{\varepsilon}^*)} \nabla g_i(x_{\varepsilon}^*) = 0.$$

Define 
$$\lambda_{\varepsilon}^* = \left(\frac{\varepsilon}{-g_1(x_{\varepsilon}^*)}, \dots, \frac{\varepsilon}{-g_m(x_{\varepsilon}^*)}\right) > 0.$$

Consider the Lagrangian function L associated with the given problem (P),

$$L(x,\lambda):=f(x)+\sum\limits_{i=1}^{m}\lambda_{i}g_{i}(x).$$
 Then

$$L(x, \lambda_{\varepsilon}^*) = f(x) + \sum_{i=1}^{m} (\lambda_{\varepsilon}^*)_i g_i(x)$$

is convex and  $\nabla_x L(x_{\varepsilon}^*, \lambda_{\varepsilon}^*) = 0$ .

Recall that (P) is a convex problem and strong duality holds, hence

$$v(P) = \max_{\lambda \in \mathbb{R}_+^m} \inf_{x \in \mathbb{R}^n} L(x, \lambda)$$

Consequently,

$$v(P) \ge \min_{x} L(x, \lambda_{\varepsilon}^*) = L(x_{\varepsilon}^*, \lambda_{\varepsilon}^*).$$

Finally

$$f(x_{\varepsilon}^*) \geq v(P) \geq L(x_{\varepsilon}^*, \lambda_{\varepsilon}^*) = f(x_{\varepsilon}^*) + \sum_{i=1}^{m} (\lambda_{\varepsilon}^*)_i g_i(x_{\varepsilon}^*) = f(x_{\varepsilon}^*) - \underbrace{m\varepsilon}_{ ext{optimality gap}}$$

#### Remark

Note that:

As 
$$\varepsilon \to 0$$
,  $f(x_{\varepsilon}^*) \to v(P)$ .

## Interpretation via KKT conditions

The KKT system of the original problem is

$$\begin{cases} \nabla f(x) + \sum_{i=1}^{m} \lambda_i \nabla g_i(x) = 0 \\ -\lambda_i g_i(x) = 0 \quad i = 1, ..., m \\ \lambda \ge 0 \\ g(x) \le 0 \end{cases}$$

Notice that  $(x_{\varepsilon}^*, \lambda_{\varepsilon}^*)$  solves the system

$$\begin{cases} \nabla f(x) + \sum_{i=1}^{m} \lambda_i \nabla g_i(x) = 0 \\ -\lambda_i g_i(x) = \varepsilon, \quad i = 1, ..., m \\ \lambda \ge 0 \\ g(x) \le 0 \end{cases}$$

which is an approximation of the above KKT system.

# Logarithmic barrier method

# Logarithmic barrier method

- **0.** Set tolerance  $\delta > 0$ ,  $\tau \in (0,1)$  and  $\varepsilon_1 > 0$ . Choose  $x^0 \in \text{int}(X)$ , set k=1
- **1.** Find the optimal solution  $x^k$  of

$$\begin{cases} \min f(x) - \varepsilon_k \sum_{i=1}^m \log(-g_i(x)) \\ x \in \text{int}(X) \end{cases}$$

using  $x^{k-1}$  as starting point

2. If  $m \varepsilon_k < \delta$  then STOP else  $\varepsilon_{k+1} = \tau \varepsilon_k$ , k = k+1 and go to step 1

# Choice of starting point

In order to find an initial point  $x^0 \in int(X)$  we can consider the auxiliary problem

$$\begin{cases}
\min_{x,s} s \\
g_i(x) \leq s, \quad i = 1,..,m
\end{cases}$$

- Take any  $\tilde{x} \in \mathbb{R}^n$ , find  $\tilde{s} > \max_{i=1,\dots,m} g_i(\tilde{x})$  [ $(\tilde{x}, \tilde{s})$  is in the interior of the feasible region of the auxiliary problem]
- Find an optimal solution  $(x^*, s^*)$  of the auxiliary problem using a barrier method starting from  $(\tilde{x}, \tilde{s})$
- If  $s^* < 0$  then  $x^* \in \text{int}(X)$  else  $\text{int}(X) = \emptyset$

# Logarithmic barrier method

## Exercise 8.3.

a) Implement in MATLAB the logarithmic barrier method for solving the problem

$$\begin{cases} \min \frac{1}{2} x^{\mathsf{T}} Q x + c^{\mathsf{T}} x \\ A x \le b \end{cases}$$

where Q is a positive definite matrix.

b) Run the logarithmic barrier method with  $\delta=10^{-3},~\tau=0.5,~\varepsilon_1=1$  and  $x^0=(1,1)$  for solving the problem

$$\begin{cases} \min \frac{1}{2}(x_1 - 3)^2 + (x_2 - 2)^2 \\ -2x_1 + x_2 \le 0 \\ x_1 + x_2 \le 4 \\ -x_2 < 0 \end{cases}$$

#### Matlab commands

```
global Q c A b eps;
Q = [10; 02]; c = [-3; -4]; % data
A = \begin{bmatrix} -2 & 1 & : & 1 & 1 & : & 0 & -1 & 1 \\ : & b & b & b & b & c & c \\ : & b & b & c & c & c \\ : & b & c & c & c \\ : & b & c & c & c \\ : & b & c & c & c \\ : & b & c & c \\ 
tau = 0.5; eps1 = 5; delta = 1e-3; x0=[1,1]; % barrier method
eps = eps1; m = size(A,1);
SOL=[];
while true
      [x,pval] = fminunc(@logbar,x);
           gap = m*eps;
            SOL=[SOL;eps,x',gap,pval];
                 if gap < delta
                      break
                else
                      eps = eps*tau;
                 end
end
 SOL
```

## % The penalized function

```
function v= logbar(x) global Q c A b eps; v = 0.5*x'*Q*x + c'*x ; for i = 1 : length(b) v = v - eps*log(b(i)-A(i,:)*x) ; end
```

end