

Racecar is a very easy difficulty challenge that features format string vulnerability on 32-bit systems.

Skills Learned

• Format string bug.

Enumeration

First of all we start with checksec:

```
Canary : 
NX : 
PIE : 
Fortify : 
RelRO : Full
```

Protections

Protection	Enabled	Usage
Canary	V	Prevents Buffer Overflows

Protection	Enabled	Usage
NX	V	Disables code execution on stack
PIE	V	Randomizes the base address of the binary
RelRO	Full	Makes some binary sections read-only

All protections are enabled. If we run file on the binary, we can see that it's a 32-bit binary.

The interface of the program looks like this:

```
XXX
/|_||_\`.__
( _ _ _\
*** =`-(_)--(_)-'
                            I F
                            XXX
                            | I |
                            XXX
                            N
                            XXX
                            | I
                            XXX
                            S
                            XXX
                            | H |
                            XXX
[+] Welcome [w3th4nds]!
[*] Your name is [w3th4nds] but everybody calls you.. [w3t]!
[*] Current coins: [69]
Car #1 stats: 🚗
[Speed]:
[Acceleration]: [[]]
        [Handling]:
Car #2 stats: 🙉
[Speed]:
[Acceleration]:
[Handling]:
Select car:
1. 🚓
2. 🙉
```

```
Select race:

1. Highway battle

2. Circuit

> 2

[*] Waiting for the race to finish...

[+] You won the race!! You get 100 coins!

[+] Current coins: [169]

[!] Do you have anything to say to the press after your big victory?

> %p %p %p %p %p %p

The Man, the Myth, the Legend! The grand winner of the race wants the whole world to know this:

0x56d0e200 0x170 0x565abd85 0x2 0x3 0x26
```

A pretty straightforward challenge. It asks for a name and a nickname and then you can choose between:

- Car info
- Car Selection

The first one just prints the stats of each car. The second one, makes you choose between 2 cars. Any other option is invalid. After we select a car, we can select race type, and then, if we win, we are prompted to write something. There is a format string bug there. Taking a deeper look at the program with Ghidra.

Disassembly

Starting from main():

```
void main(void)
 int iVar1;
 int iVar2;
 int in_GS_OFFSET;
 iVar1 = *(int *)(in_GS_OFFSET + 0x14);
  setup();
 banner();
 info();
 while (check != 0) {
   iVar2 = menu();
   if (iVar2 == 1) {
     car_info();
    }
    else {
     if (iVar2 == 2) {
       check = 0;
       car_menu();
      else {
        printf("\n%s[-] Invalid choice!%s\n",&DAT_00011548,&DAT_00011538);
```

```
}
}
if (iVar1 != *(int *)(in_GS_OFFSET + 0x14)) {
    __stack_chk_fail_local();
}
return;
}
```

There are some functions:

- setup(): not interesting for the user
- banner(): prints the banner
- info()
- car info()
- car menu()

Analyzing these 3 functions:

info():

```
void info(void)
 int iVar1;
 char *__s;
 char *__s_00;
 size_t sVar2;
 int in GS OFFSET;
 iVar1 = *(int *)(in_GS_OFFSET + 0x14);
  _s = (char *) malloc(32);
  _s_00 = (char *) malloc(32);
 printf("\n%sInsert your data:\n\n", &DAT 00011538);
 printf("Name: ");
 read(0,__s,0x1f);
  sVar2 = strlen(__s);
  _s[sVar2 - 1] = '\0';
 printf("Nickname: ");
 read(0,__s_00,0x1f);
 sVar2 = strlen(\__s_00);
  _s_00[sVar2 - 1] = '\0';
 printf(
        "\n%s[+] Welcome [%s%s%s]!\n\n%s[*] Your name is [%s%s%s] but
everybody calls you..[%s%s%s]!"
,&DAT_00011540,&DAT_00011530,__s,&DAT_00011540,&DAT_00011538,&DAT_00011530,__s,
         &DAT_00011538,&DAT_00011530,__s_00,&DAT_00011538);
 printf("\n[*] Current coins: [%d]\n",coins);
 if (iVar1 != *(int *)(in_GS_OFFSET + 0x14)) {
    __stack_chk_fail_local();
 return;
```

It just takes the name and the nickname. Nothing of interest, no buffer overflows or anything dangerous here.

car info() just prints the stats we saw earlier.

```
void car info(void)
 int iVar1;
 int in GS OFFSET;
 iVar1 = *(int *)(in_GS_OFFSET + 0x14);
 puts(&DAT 00011bb0);
 puts(&DAT 00011c1e);
 printf(&DAT_00011c34,&DAT_00011548,&DAT_00011530,&DAT_00011538);
 printf(&DAT_00011c5c,&DAT_00011548,&DAT_00011530,&DAT_00011538);
printf(&DAT 00011c84,&DAT 00011548,&DAT 00011530,&DAT 00011540,&DAT 00011538);
 puts(&DAT 00011bb0);
 puts(&DAT_00011cb7);
printf(&DAT 00011cd0,&DAT 00011548,&DAT 00011530,&DAT 00011540,&DAT 00011538);
printf(&DAT 00011d08,&DAT 00011548,&DAT 00011530,&DAT 00011540,&DAT 00011538);
 printf(&DAT_00011d3b,&DAT_00011548,&DAT_00011538);
 puts(&DAT 00011bb0);
 if (iVar1 != *(int *)(in_GS_OFFSET + 0x14)) {
    __stack_chk_fail_local();
 }
 return;
```

car_menu():

```
void car_menu(void)
 int iVar1;
 int iVar2;
 uint seed;
 int iVar3;
 size_t sVar4;
 char *__format;
 FILE * stream;
 int in_GS_OFFSET;
 undefined *puVar5;
 undefined4 uVar6;
 undefined4 uVar7;
 uint local_54;
 char local_3c [44];
 int local 10;
 local_10 = *(int *)(in_GS_OFFSET + 0x14);
  uVar6 = 0xffffffff;
  uVar7 = 0xffffffff;
```

```
do {
   printf(&DAT_00011948);
   iVar1 = read int(uVar6,uVar7);
   if ((iVar1 != 2) && (iVar1 != 1)) {
     printf("\n%s[-] Invalid choice!%s\n",&DAT 00011548,&DAT 00011538);
  } while ((iVar1 != 2) && (iVar1 != 1));
 iVar2 = race type();
  \_seed = time((time_t *)0x0);
 srand( seed);
 if (((iVar1 == 1) && (iVar2 == 2)) || ((iVar1 == 2 && (iVar2 == 2)))) {
   iVar2 = rand();
   iVar2 = iVar2 % 10;
   iVar3 = rand();
   iVar3 = iVar3 % 100;
 else {
   if (((iVar1 == 1) && (iVar2 == 1)) || ((iVar1 == 2 && (iVar2 == 1)))) {
     iVar2 = rand();
     iVar2 = iVar2 % 100;
     iVar3 = rand();
     iVar3 = iVar3 % 10;
   else {
     iVar2 = rand();
     iVar2 = iVar2 % 100;
     iVar3 = rand();
     iVar3 = iVar3 % 100;
   }
 local 54 = 0;
 while( true ) {
   sVar4 = strlen("\n[*] Waiting for the race to finish...");
   if (sVar4 <= local 54) break;
   putchar((int)"\n[*] Waiting for the race to finish..."[local 54]);
   if ("\n[*] Waiting for the race to finish..."[local 54] == '.') {
     sleep(0);
   }
   local 54 = local 54 + 1;
 if (((iVar1 == 1) && (iVar2 < iVar3)) || ((iVar1 == 2 && (iVar3 < iVar2)))) {
   printf("%s\n\n[+] You won the race!! You get 100 coins!\n",&DAT 00011540);
   coins = coins + 100;
   puVar5 = &DAT 00011538;
    printf("[+] Current coins: [%d]%s\n", coins, &DAT 00011538);
   printf("\n[!]) Do you have anything to say to the press after your big
victory?\n> %s",
          &DAT 000119de);
    \_format = (char *)malloc(0x171);
    __stream = fopen("flag.txt","r");
    if (\_stream == (FILE *)0x0) {
    printf("%s[-] Could not open flag.txt. Please contact the
creator.\n", &DAT 00011548, puVar5);
                   /* WARNING: Subroutine does not return */
      exit(0x69);
```

```
fgets(local_3c,0x2c,__stream);
   read(0, __format, 0x170);
    puts(
        "\n\x1b[3mThe Man, the Myth, the Legend! The grand winner of the race
wants the whole worldto know this: \x1b[0m"
      );
   printf( format);
 }
 else {
   if (((iVar1 == 1) && (iVar3 < iVar2)) || ((iVar1 == 2 && (iVar2 < iVar3))))
     printf("%s\n\n[-] You lost the race and all your
coins!\n", &DAT_00011548);
    coins = 0;
     printf("[+] Current coins: [%d]%s\n",0,&DAT 00011538);
  }
 }
 if (local 10 != *(int *)(in GS OFFSET + 0x14)) {
    __stack_chk_fail_local();
 return;
```

This function reads the flag and stores it right onto the stack.

Working on a 32-bit binary and having an FSB, means we can leak the flag. Before we start our exploit, we must take into consideration some things first. First of all, the leaks are in little-endian. After that, we know that the flag format is $HTB\{$ so, we should search for this string hex-encoded at our leak. ($HTB\{$ -> 4854427b so we search for the reversed one -> 7b425448)

Luckily, we have a part of the flag leaked. Another thing to have in mind is that the flag is 44 bytes long. That means after we find the beginning of the flag, the full flag is 88 bytes more. The automated script leaks the flag, decodes it, reverses it and prints it to the stdout.