



# Department of Computer Engineering

Digital Hardware Systems  
CpE 3104 - Microprocessors

<b>Laboratory Exercise No.:</b>	3	<b>Date Performed:</b>	
<b>Laboratory Exercise Title:</b>	Assembly Language Instructions		
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## Laboratory Report

### Activity #34-1

; 34-1 (optimized)

```
.model small
.stack 100h

.data
; --- UI text ---
menuTitle db 13,10,'Menu$'
menuOpt1 db 13,10,'1 - Horizontal Stripes$'
menuOpt2 db 13,10,'2 - Vertical Stripes$'
menuOpt3 db 13,10,'3 - Exit$'
promptTimes db 13,10,'Press any key to continue.$'

; --- input buffer for DOS AH=0Ah ---
; [0]=max count, [1]=actual len, [2..]=data
kbdBuf db 3,0, 3 dup(0)

.code
MAIN PROC
    mov ax, @data
    mov ds, ax

;===== MENU LOOP =====
ShowMenu:
```

```
; clear with blue bg + yellow fg (BH carries attribute for 06h)
```

```
mov bh, 1Eh
```

```
call ClearScreen
```

```
lea dx, menuTitle ; display menu
```

```
call PrintStr
```

```
lea dx, menuOpt1
```

```
call PrintStr
```

```
lea dx, menuOpt2
```

```
call PrintStr
```

```
lea dx, menuOpt3
```

```
call PrintStr
```

```
; read one key (DOS buffered line, we only take first)
```

```
mov ah, 0Ah
```

```
lea dx, kbdBuf
```

```
int 21h
```

```
mov al, kbdBuf+2
```

```
cmp al, '1'
```

```
je DoHorizontal
```

```
cmp al, '2'
```

```
je DoVertical
```

```
cmp al, '3'
```

```
je ExitProgram
```

```
jmp ShowMenu
```

```
;===== HORIZONTAL =====
```

```
; 4 bands x 5 rows each, attributes: 10h,20h,40h,50h
```

```
DoHorizontal:
```

```
; band 0: rows 0..4 (5 rows) attr 10h
```

```
mov bl, 10h
```

```
mov dh, 0
```

```
mov si, 5
```

```
HBandLoop0:
```

```
call FillRow80
```

```
inc dh
dec si
jnz HBandLoop0

; band 1: rows 5..9 attr 20h
mov bl, 20h
mov si, 5

HBandLoop1:
call FillRow80
inc dh
dec si
jnz HBandLoop1

; band 2: rows 10..14 attr 40h
mov bl, 40h
mov si, 5

HBandLoop2:
call FillRow80
inc dh
dec si
jnz HBandLoop2

; band 3: rows 15..19 attr 50h
mov bl, 50h
mov si, 5

HBandLoop3:
call FillRow80
inc dh
dec si
jnz HBandLoop3

lea dx, promptTimes
call PrintStr
mov ah, 00h      ; wait key
int 16h
jmp ShowMenu
```

```
;===== VERTICAL =====
; 4 bands x 20 columns each, attributes: E0h,20h,40h,50h
```

```
DoVertical:
```

```
    ; clear first to default (grey on black)
```

```
    mov bh, 07h
```

```
    call ClearScreen
```

```
    ; band 0: cols 0..19 attr E0h
```

```
    mov bl, 0E0h
```

```
    mov dl, 0
```

```
    mov cl, 20
```

```
VBand0:
```

```
    call FillCol25
```

```
    inc dl
```

```
    dec cl
```

```
    jnz VBand0
```

```
    ; band 1: cols 20..39 attr 20h
```

```
    mov bl, 20h
```

```
    mov cl, 20
```

```
VBand1:
```

```
    call FillCol25
```

```
    inc dl
```

```
    dec cl
```

```
    jnz VBand1
```

```
    ; band 2: cols 40..59 attr 40h
```

```
    mov bl, 40h
```

```
    mov cl, 20
```

```
VBand2:
```

```
    call FillCol25
```

```
    inc dl
```

```
    dec cl
```

```
    jnz VBand2
```

```
; band 3: cols 60..79 attr 50h  
mov bl, 50h  
mov cl, 20
```

VBand3:

```
call FillCol25  
inc dl  
dec cl  
jnz VBand3
```

```
lea dx, promptTimes  
call PrintStr  
mov ah, 00h      ; wait key  
int 16h  
jmp ShowMenu
```

===== PROCS =====

```
; Clear text screen (80x25)  
; IN: BH = attribute for blanking
```

ClearScreen PROC

```
mov ax, 0600h    ; scroll up full window  
mov cx, 0000h    ; upper-left (row 0, col 0)  
mov dx, 184Fh    ; lower-right (row 24, col 79)  
int 10h  
ret
```

ClearScreen ENDP

```
; Print $-terminated string at DS:DX via DOS
```

PrintStr PROC

```
mov ah, 09h  
int 21h  
ret
```

PrintStr ENDP

```
; Fill one full row (80 characters) with attribute BL at row DH
```

```

; Uses page 0, character ''.

FillRow80 PROC
    push ax
    push bx
    push cx
    push dx

    mov dl, 0      ; col 0
    mov ah, 02h    ; set cursor
    mov bh, 0
    int 10h

    mov ah, 09h    ; write character/attribute
    mov al, ''
    mov bh, 0
    mov cx, 80    ; THIS clobbers CX; preserved by pushes
    ; BL already holds attribute
    int 10h

    pop dx
    pop cx
    pop bx
    pop ax
    ret

FillRow80 ENDP

```

; Fill one column (25 rows) with attribute BL at column DL  
; Writes single space per row.

```

FillCol25 PROC
    push dx

    mov dh, 0      ; start row 0
    mov si, 25

FillCol_Loop:
    mov ah, 02h    ; set cursor to (DH, DL)
    mov bh, 0

```

```
int 10h

    mov ah, 09h      ; write one char with BL attribute
    mov al, ''
    mov bh, 0
    mov cx, 1
    int 10h

    inc dh
    dec si
    jnz FillCol_Loop
    pop dx
    ret

FillCol25 ENDP

;===== EXIT =====
ExitProgram:
    mov ah, 4Ch
    int 21h
END MAIN
```

## Activity #34-2

:34-2

org 100h

.data

prompt db 13,10,'Enter the text "This will be displayed on the screen.": \$'  
buffer db 50, 0, 50 dup('\$') ; DOS 0Ah input buffer  
msg db 13,10,'Now displaying...\$'

.code

main proc

    mov ax, @data  
    mov ds, ax

; Ask for input  
lea dx, prompt  
mov ah, 09h  
int 21h

; Read string into buffer  
mov ah, 0Ah  
lea dx, buffer  
int 21h

; Show message  
lea dx, msg  
mov ah, 09h  
int 21h

; =====  
; Display loop from row 0 to 24  
; =====

    mov dh, 0 ; start row  
    mov dl, 39 ; start col

DisplayLoop:

    mov ah, 02h ; set cursor  
    mov bh, 0  
    int 10h

    mov si, offset buffer+2 ; string begins at buffer+2

print\_chars:

    mov al, [si]  
    cmp al, 0Dh ; stop at Enter  
    je end\_line  
    cmp al, 0Ah  
    je end\_line  
    cmp al, 0  
    je end\_line

```
mov ah, 09h
mov bh, 0
mov cx, 1
mov bl, 06h      ; brown text on black
int 10h

inc si
jmp print_chars

end_line:
inc dh
cmp dh, 25      ; 25 rows max
jb DisplayLoop

; Exit
mov ah, 4Ch
int 21h
main endp
end main
```