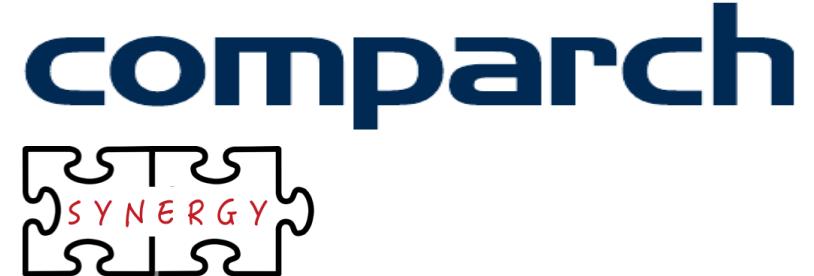


# ALRESCHA: A Lightweight Reconfigurable Sparse-Computation Accelerator

Bahar Asgari, Ramyad Hadidi,  
Tushar Krishna, Hyesoon Kim, and Sudhakar Yalamanchili



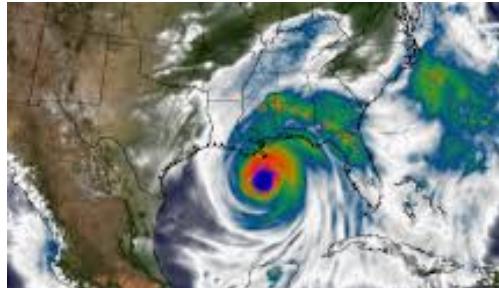




# Modeling impacts our lives and future!

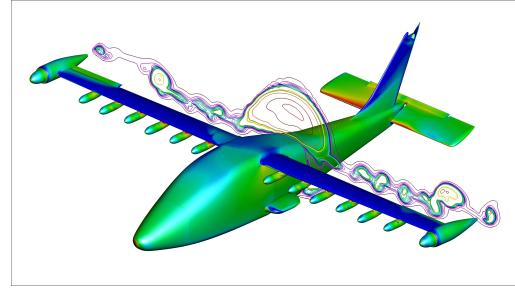
3

**Hurricanes**



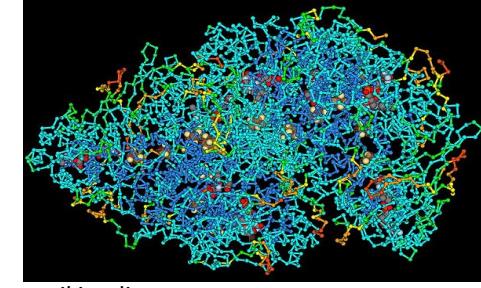
[nasa.gov](http://nasa.gov)

**Aerodynamic**



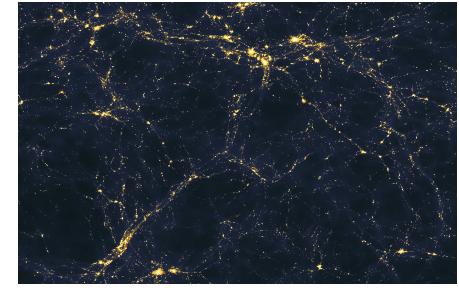
[nasa.gov](http://nasa.gov)

**Macromolecules**



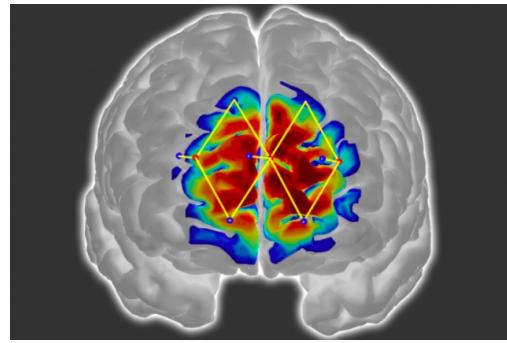
[wikipedia.org](http://wikipedia.org)

**Universe**



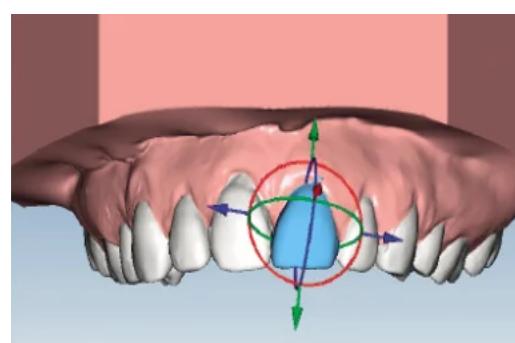
[ucl.ac.uk](http://ucl.ac.uk)

**Pain**



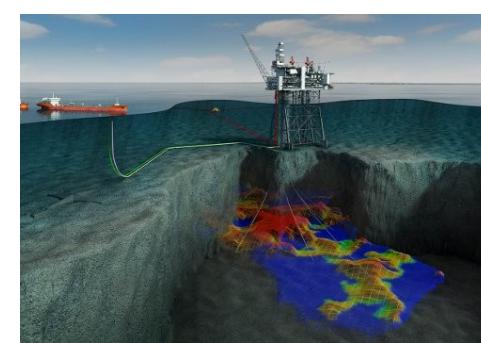
[mit.edu](http://mit.edu)

**Orthodontics**



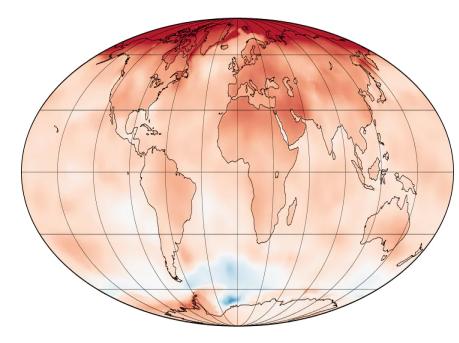
[planmeca.com](http://planmeca.com)

**Oil and Gas**



[enwa.com](http://enwa.com)

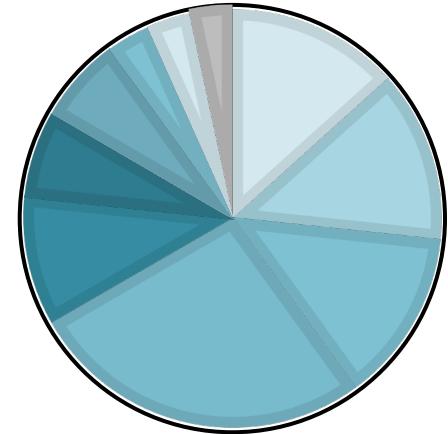
**Global Warming**



[washingtonpost.com](http://washingtonpost.com)



# Modeling is costly!



- Molecular Bioscience
- Chemistry
- Material Research
- Atmospheric Science
- Physics
- Astronomical Sciences
- Earth Sciences
- Chemical and Thermal Systems
- Advanced Scientific Computing
- Other

>96% of supercomputer workloads!<sup>1</sup>

\$3.5 million per year  
only for power and cooling  
one system<sup>2</sup>!



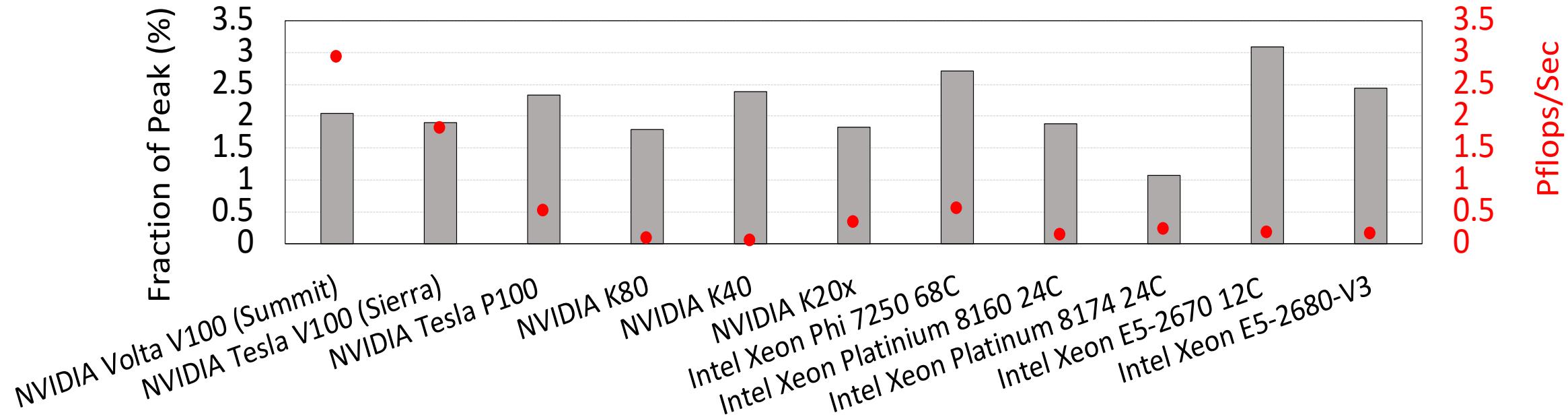
<sup>1</sup> Workloads of Kraken, housed in the Oak Ridge National Lab.

<sup>2</sup> Tianhe-1A



# Modeling is slow, even with optimizations!

5



They utilize < 3% of peak performance

Data obtained from HPCG ranking.



We propose Alrescha<sup>1</sup>  
a **fast** and **low-cost** solution  
for executing scientific problems

<sup>1</sup>Alrescha (/æl'ri:ʃə/) is a binary star system in the equatorial constellation of Pisces



# Outline

7

- ▶ Using PDEs for modeling and key challenges
- ▶ Alrescha
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ Results
- ▶ Conclusions



# Outline

8

- ▶ **Using PDEs for modeling and key challenges**
- ▶ Alrescha
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ Results
- ▶ Conclusions



# Partial differential equations (PDEs)

9

- ▶ PDEs are used for modeling.
- ▶ PDEs are transformed to  $Ax = b$ .

## ▶ Solving PDEs

Focus of this paper →

Direct methods: Exact but too slow 🤔

- Cholesky method
- Are not used for large sparse problems

Iterative methods: Fast and converges 😊

- Conjugated Gradient (CG)
- Fast execution → more iterations → exact results



# PDE Characteristics and Challenges

10

- ▶ PDEs are **sparse**
- ▶ Iterative solvers include **data-dependency**
  
- ▶ Limited parallelism:
  - ▶ **Dependencies** limit using high memory bandwidth
  
- ▶ We cannot simply add more bandwidth to gain performance



# Dependencies in solving PDEs

11

Symmetric Gauss Seidel (SymGS) is the main kernel

Simplified mathematical expression is  $x_i = \sum_{j=0}^{\text{columns}} A_{ij}^T \times x_j$

Which includes a nested loop:

- ▶ Iterations of **outer** loop are **data-dependent** This creates bottleneck
- ▶ Iterations of **inner** loop can run in **parallel**

```
for i = 0 to rows
    for j = 0 to columns
        sum += A[i][j] * x[j]
    x[i] = update(sum)
```

The equation and pseudo are the extremely simplified version of SymGS



# Why data-dependent?

12

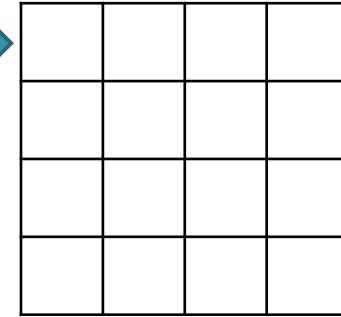
At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

```
for i = 0 to rows
    for j = 0 to columns
        sum += A[i][j] * x[j]
        x[i] = update(sum)
```

Matrix  $A$ :

$i = 0$  ➔



Vector  $x$ :



read

The pseudo is the extremely simplified version of SymGS



# Why data-dependent?

13

At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

```
for i = 0 to rows
    for j = 0 to columns
        sum += A[i][j] * x[j]
    x[i] = update(sum)
```

Matrix  $A$ :

$i = 0 \rightarrow$


Vector  $x$ :

update			

The pseudo is the extremely simplified version of SymGS



# Why data-dependent?

14

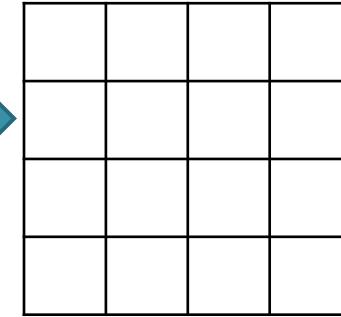
At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

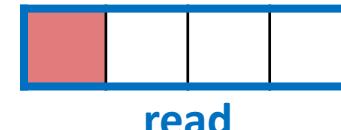
```
for i = 0 to rows
    for j = 0 to columns
        sum += A[i][j] * x[j]
        x[i] = update(sum)
```

Matrix  $A$ :

$i = 1$



Vector  $x$ :



The pseudo is the extremely simplified version of SymGS



# Why data-dependent?

15

At each iteration of the outer loop, we

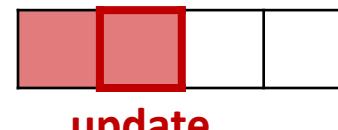
- ▶ Read entire  $x$
- ▶ Update one element of  $x$

```
for i = 0 to rows
    for j = 0 to columns
        sum += A[i][j] * x[j]
    x[i] = update(sum)
```

Matrix  $A$ :

$i = 1$  


Vector  $x$ :



The pseudo is the extremely simplified version of SymGS



# Why data-dependent?

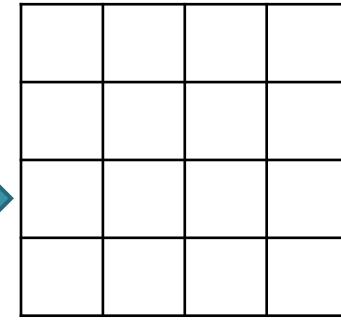
At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

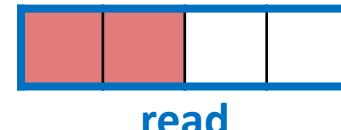
```
for i = 0 to rows
    for j = 0 to columns
        sum += A[i][j] * x[j]
        x[i] = update(sum)
```

Matrix  $A$ :

$i = 2$



Vector  $x$ :





# Why data-dependent?

17

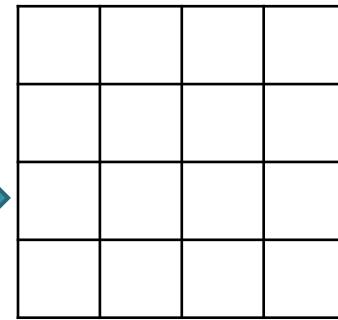
At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

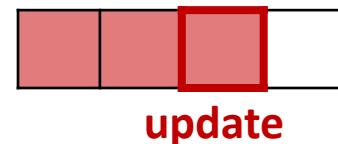
```
for i = 0 to rows
    for j = 0 to columns
        sum += A[i][j] * x[j]
    x[i] = update(sum)
```

Matrix  $A$ :

$i = 2$



Vector  $x$ :



The pseudo is the extremely simplified version of SymGS



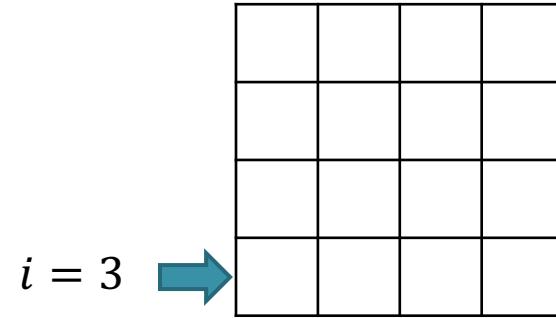
# Why data-dependent?

At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

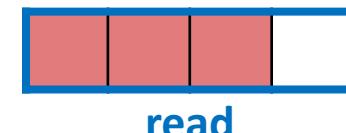
```
for i = 0 to rows
    for j = 0 to columns
        sum += A[i][j] * x[j]
        x[i] = update(sum)
```

Matrix  $A$ :



$i = 3$

Vector  $x$ :



read



# Why data-dependent?

19

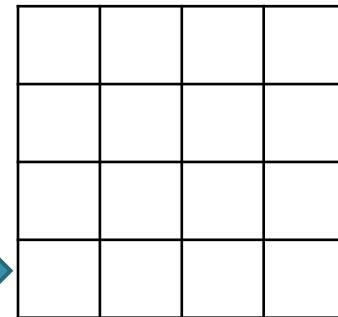
At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

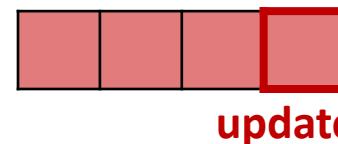
```
for i = 0 to rows
    for j = 0 to columns
        sum += A[i][j] * x[j]
    x[i] = update(sum)
```

Matrix  $A$ :

$i = 3$



Vector  $x$ :



The pseudo is the extremely simplified version of SymGS

Georgia Tech

comparch



# Cannot utilize parallelism of GPU

20

## Timeline of GPU:

```
for i = 0 to rows  
    for j = 0 to columns  
        x[i] = ...
```



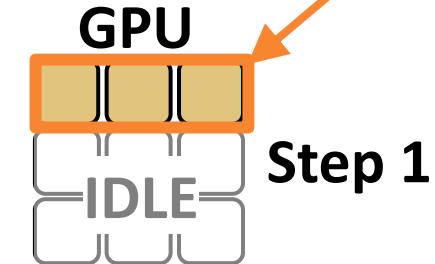
**Iterations of outer loop**

i = 4

for j = 0 to columns

x[4]=...

Inner loop runs in parallel





# Cannot utilize parallelism of GPU

21

## Timeline of GPU:

```
for i = 0 to rows  
    for j = 0 to columns  
        x[i] = ...
```



**Iterations of outer loop**

i = 4

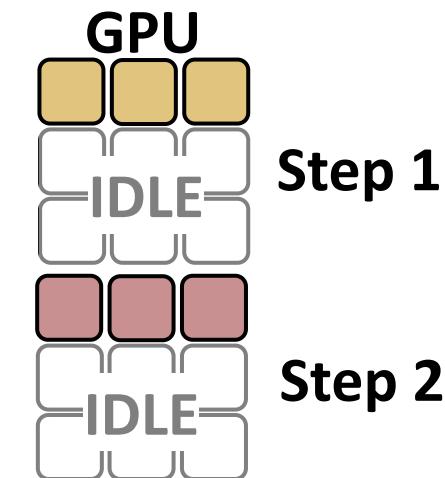
for j = 0 to columns

x[4]=...

i = 5

for j = 0 to columns

x[5]=...





# Cannot utilize parallelism of GPU

22

## Timeline of GPU:

```
for i = 0 to rows  
    for j = 0 to columns  
        x[i] = ...
```

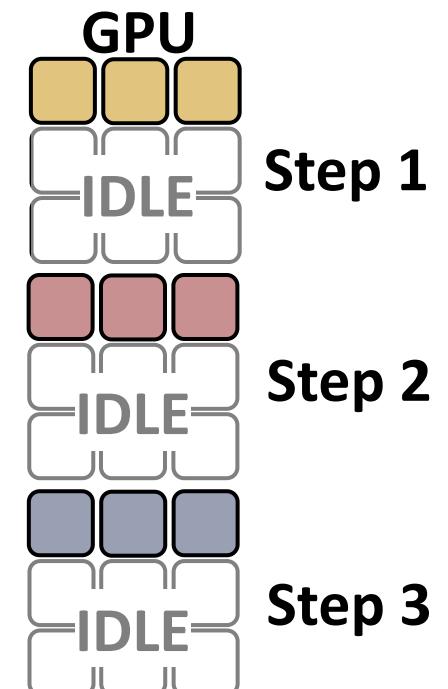


### Iterations of outer loop

i = 4    for j = 0 to columns    x[4]=...

i = 5    for j = 0 to columns    x[5]=...

i = 6    for j = 0 to columns    x[6]=...





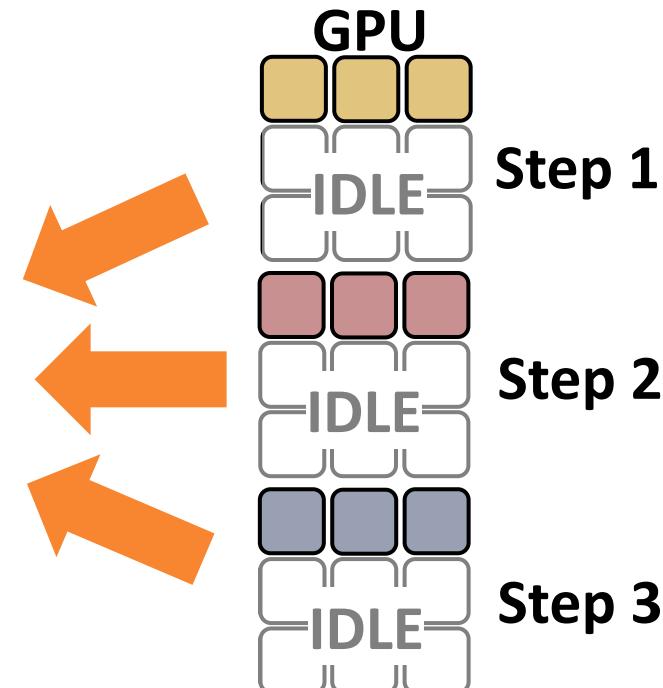
# Key challenge

23

## Timeline of GPU:

```
for i = 0 to rows  
    for j = 0 to columns  
        x[i] = ...
```

Iterations of the outer loop  
are not parallel





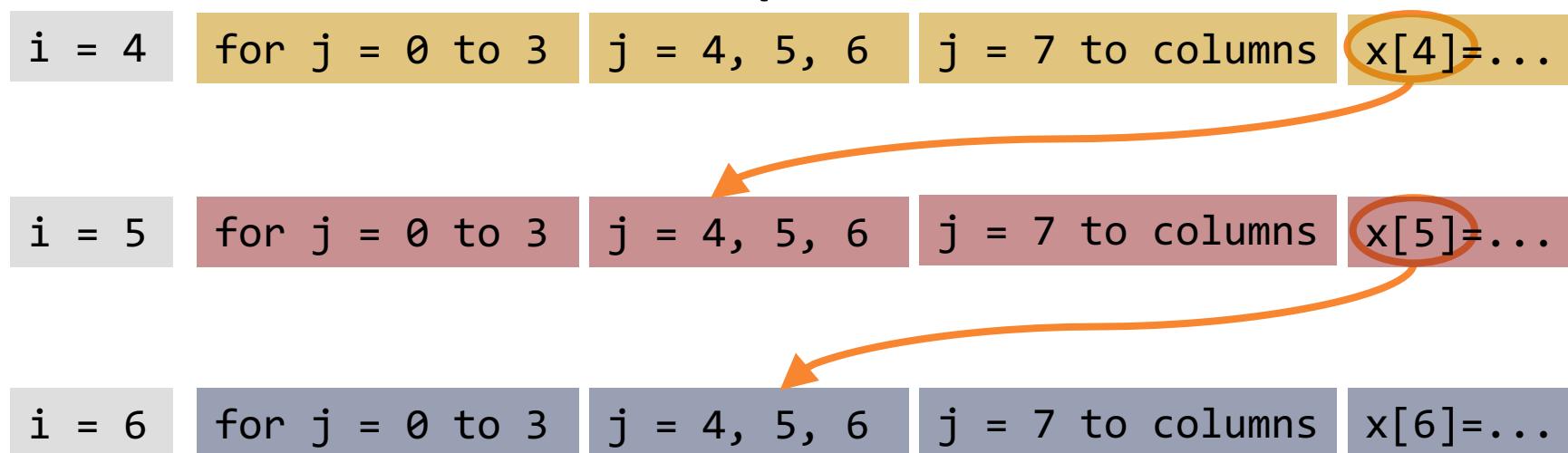
# Optimization cannot help

24

## Timeline of GPU with unrolling and blocking:

```
for i = 0 to rows
    for j = 0 to columns
        x[i] = ...
```

↓ **Unroll the outer loop &  
Break down the inner loop**



Optimizations similar to graph coloring



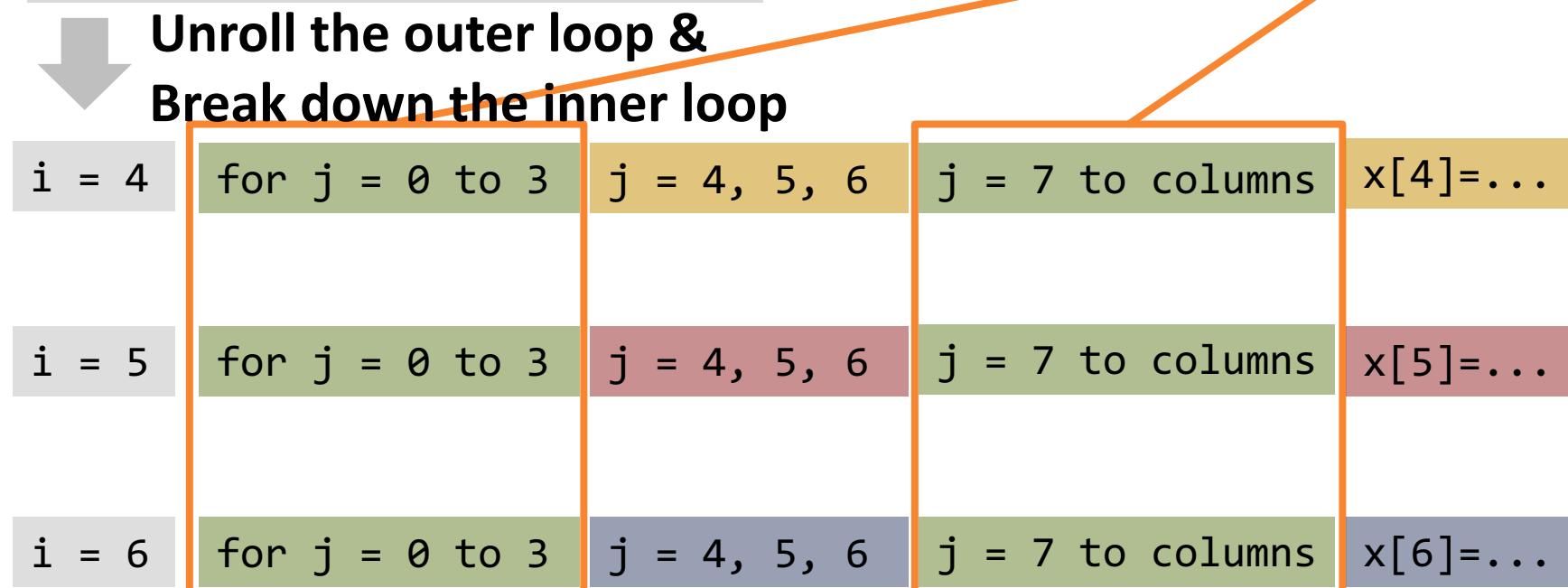
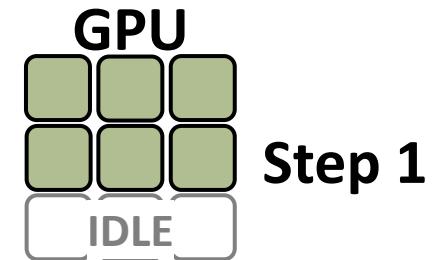
# Optimization cannot help

25

## Timeline of GPU with unrolling and blocking:

```
for i = 0 to rows
    for j = 0 to columns
        x[i] = ...
```

No dependency here  
They can run in parallel



Optimizations similar to graph coloring



# Optimization cannot help

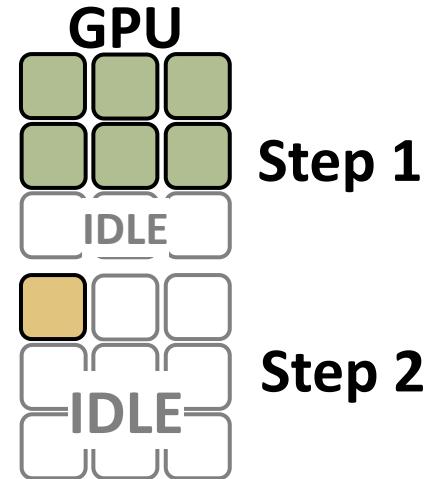
26

## Timeline of GPU with unrolling and blocking:

```
for i = 0 to rows
    for j = 0 to columns
        x[i] = ...
```

↓ **Unroll the outer loop &  
Break down the inner loop**

```
i = 4    for j = 0 to 3  j = 4, 5, 6  j = 7 to columns  x[4]=...
```



```
i = 5    for j = 0 to 3  j = 4, 5, 6  j = 7 to columns  x[5]=...
```

```
i = 6    for j = 0 to 3  j = 4, 5, 6  j = 7 to columns  x[6]=...
```

Optimizations similar to graph coloring



# Optimization cannot help

27

## Timeline of GPU with unrolling and blocking:

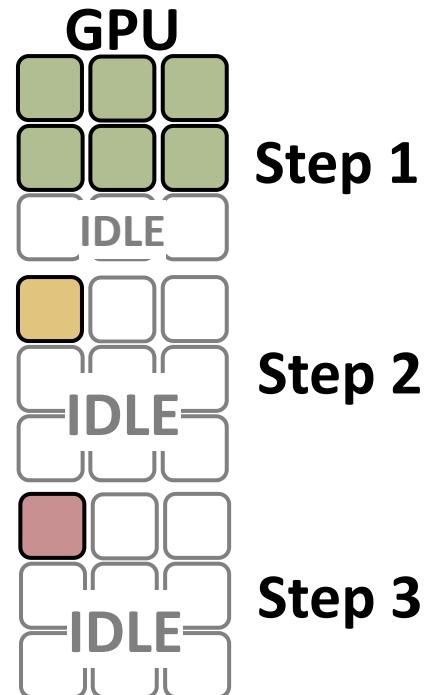
```
for i = 0 to rows
    for j = 0 to columns
        x[i] = ...
```

↓ **Unroll the outer loop &  
Break down the inner loop**

```
i = 4    for j = 0 to 3    j = 4, 5, 6    j = 7 to columns    x[4]=...
```

```
i = 5    for j = 0 to 3    j = 4, 5, 6    j = 7 to columns    x[5]=...
```

```
i = 6    for j = 0 to 3    j = 4, 5, 6    j = 7 to columns    x[6]=...
```



Optimizations similar to graph coloring



# Optimization cannot help

28

## Timeline of GPU with unrolling and blocking:

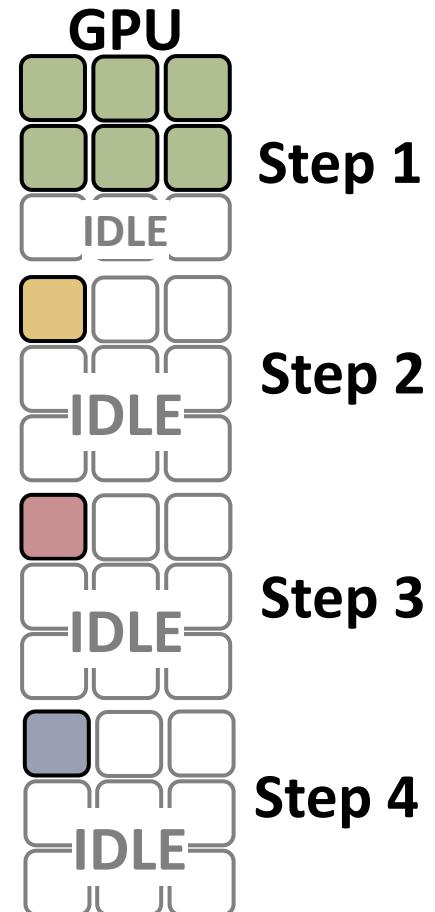
```
for i = 0 to rows
    for j = 0 to columns
        x[i] = ...
```

↓ **Unroll the outer loop &  
Break down the inner loop**

```
i = 4    for j = 0 to 3    j = 4, 5, 6    j = 7 to columns    x[4]=...
```

```
i = 5    for j = 0 to 3    j = 4, 5, 6    j = 7 to columns    x[5]=...
```

```
i = 6    for j = 0 to 3    j = 4, 5, 6    j = 7 to columns    x[6]=...
```



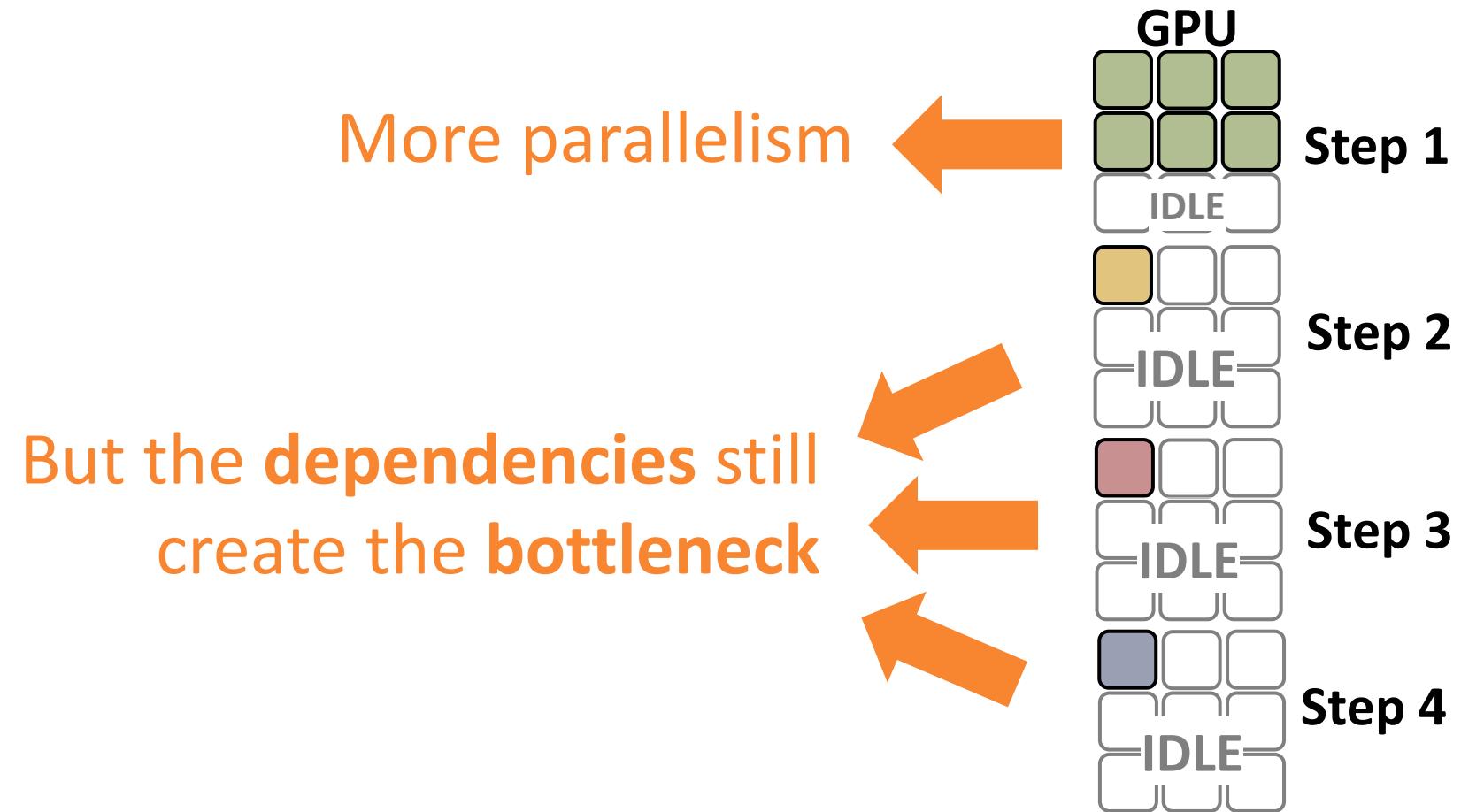
Optimizations similar to graph coloring



# Key challenge

29

Timeline of GPU with unrolling and blocking:





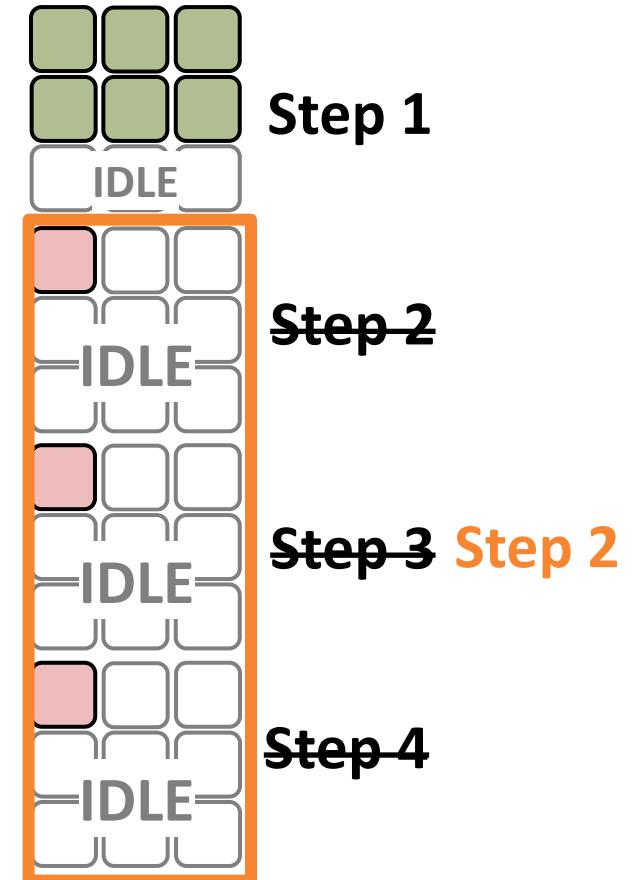
# Key insight

30

We accelerate the dependent operations

We use a partially reconfigurable hardware  
to execute both parallel and dependent part

We cannot resolve dependencies  
but,  
We can execute them in one step!





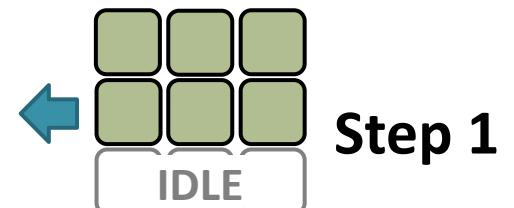
# Alrescha

31

Divides a large SymGS into:

- ▶ Parallel **GEMV<sup>1</sup>**
- ▶ Small data-dependent **SymGS<sup>2</sup>**

$$\text{GEMV} \quad x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$



Reorders the operations:

- ▶ First, GEMV
- ▶ Then, SymGS

$$\begin{aligned} \overline{x_4} &= x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6 \\ \overline{x_5} &= x'_5 + A_{54}^T \times \overline{x_4} + A_{55}^T \times x_5 + A_{56}^T \times x_6 \\ \overline{x_6} &= x'_6 + A_{64}^T \times \overline{x_4} + A_{65}^T \times \overline{x_5} + A_{66}^T \times x_6 \end{aligned}$$

<sup>1</sup>GEMV: General matrix vector multiplication

<sup>2</sup>SymGS: Symmetric Gauss Seidel



# Outline

32

- ▶ Using PDEs for modeling and key challenges
- ▶ Alrescha
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ Results
- ▶ Conclusions



# Contributions of Alrescha

33

1. To take advantage of reordering
  - ▶ Fast execution of data-dependent SymGS

$$x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$

The diagram illustrates the computation of three variables  $\bar{x}_4$ ,  $\bar{x}_5$ , and  $\bar{x}_6$  based on their previous values and matrix-vector products. The variables are represented by orange circles, and the dependencies are shown by orange arrows. The background is shaded pink.

$$\bar{x}_4 = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$
$$\bar{x}_5 = x'_5 + A_{54}^T \times \bar{x}_4 + A_{55}^T \times x_5 + A_{56}^T \times x_6$$
$$\bar{x}_6 = x'_6 + A_{64}^T \times \bar{x}_4 + A_{65}^T \times \bar{x}_5 + A_{66}^T \times x_6$$

Dependencies still exist  
Alrescha implements them fast!



# Contributions of Alrescha

34

## 1. To take advantage of reordering

- ▶ Fast execution of data-dependent SymGS
- ▶ Fast switching between GEMV to SymGS

This must be fast!  
Alrescha uses a LIFO<sup>1</sup>

$$\begin{aligned}x'_i &= \sum_{j \neq 4,5,6} A_{ij}^T \times x_j \\ \bar{x}_4 &= x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6 \\ \bar{x}_5 &= x'_5 + A_{54}^T \times \bar{x}_4 + A_{55}^T \times x_5 + A_{56}^T \times x_6 \\ \bar{x}_6 &= x'_6 + A_{64}^T \times \bar{x}_4 + A_{65}^T \times \bar{x}_5 + A_{66}^T \times x_6\end{aligned}$$

<sup>1</sup>Last in first out (LIFO) buffer



# Contributions of Alrescha

35

## 1. Reordering the operations

- ▶ Fast execution of data-dependent SymGS
- ▶ Fast switching between GEMV to SymGS

## 2. Lightweight reconfigurable architecture

- ▶ A fixed reduction engine
- ▶ A small reconfigurable hardware

They differ slightly  
Both need reduction!



$$x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$

$$\overline{x_4} = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\overline{x_5} = x'_5 + A_{54}^T \times \overline{x_4} + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

$$\overline{x_6} = x'_6 + A_{64}^T \times \overline{x_4} + A_{65}^T \times \overline{x_5} + A_{66}^T \times x_6$$



# Contributions of Alrescha

36

## 1. Reordering the operations

- ▶ Fast execution of data-dependent SymGS
- ▶ Fast switching between GEMV to SymGS

## 2. Lightweight reconfigurable architecture

- ▶ A fixed reduction engine
- ▶ A small reconfigurable hardware

## 3. A new storage format

- ▶ To sustain the desired orders

$$x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$

$$\overline{x_4} = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\overline{x_5} = x'_5 + A_{54}^T \times \overline{x_4} + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

$$\overline{x_6} = x'_6 + A_{64}^T \times \overline{x_4} + A_{65}^T \times \overline{x_5} + A_{66}^T \times x_6$$



# Contributions of Alrescha

37

## 1. Reordering the operations

- ▶ Fast execution of data-dependent SymGS
- ▶ Fast switching between GEMV to SymGS

## 2. Lightweight reconfigurable architecture

- ▶ A fixed reduction engine
- ▶ A small reconfigurable hardware

## 3. A new storage format

- ▶ To sustain the desired orders

## 4. Broad applications

- ▶ Because we have a reduction engine!

$$x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$

$$\overline{x_4} = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\overline{x_5} = x'_5 + A_{54}^T \times \overline{x_4} + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

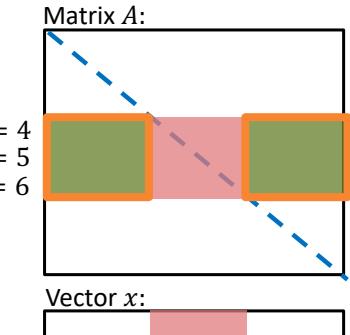
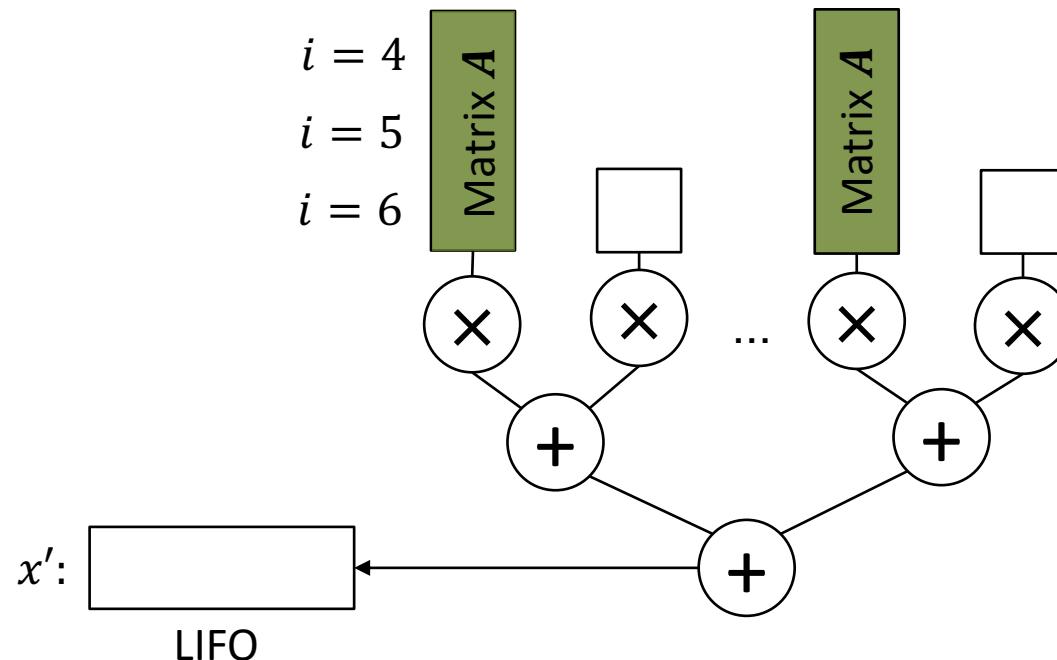
$$\overline{x_6} = x'_6 + A_{64}^T \times \overline{x_4} + A_{65}^T \times \overline{x_5} + A_{66}^T \times x_6$$



# Reordering the operations

38

- ▶ First, Alrescha
  - ▶ Executes the GEMV
  - ▶ Produces intermediate results (partial sum,  $x'$ )
  - ▶ Pushes  $x'$  into a LIFO to reuse them fast, later



$$x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$

$$\overline{x_4} = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\overline{x_5} = x'_5 + A_{54}^T \times \overline{x_4} + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

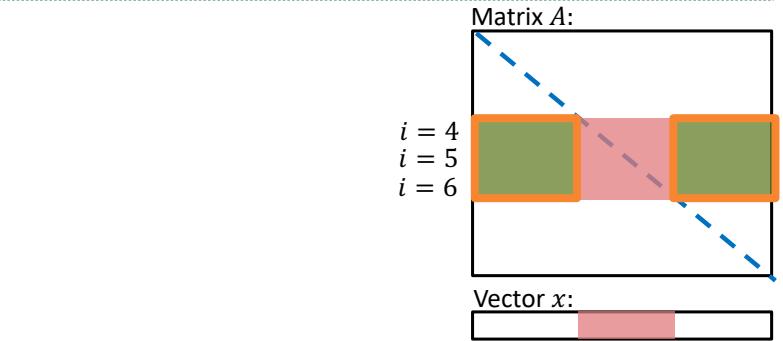
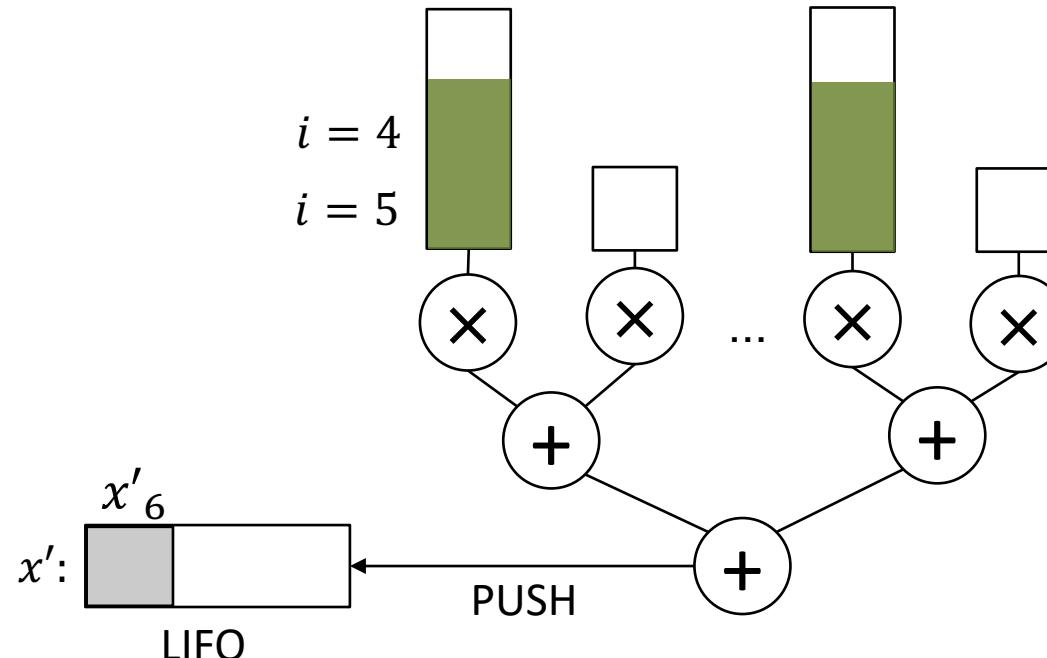
$$\overline{x_6} = x'_6 + A_{64}^T \times \overline{x_4} + A_{65}^T \times \overline{x_5} + A_{66}^T \times x_6$$



# Reordering the operations

39

- ▶ First, Alrescha
  - ▶ Executes the GEMV
  - ▶ Produces intermediate results (partial sum,  $x'$ )
  - ▶ Pushes  $x'$  into a LIFO to reuse them fast, later



$$x'_{\textcolor{orange}{i}} = \sum_{j \neq 4, 5, 6} A_{ij}^T \times x_j$$

$$\overline{x_4} = x'_{\textcolor{orange}{4}} + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\overline{x_5} = x'_{\textcolor{orange}{5}} + A_{54}^T \times \overline{x_4} + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

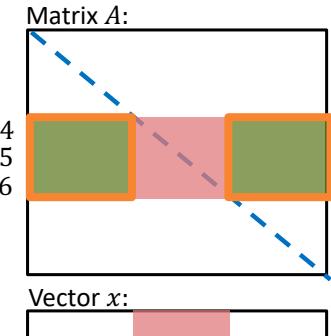
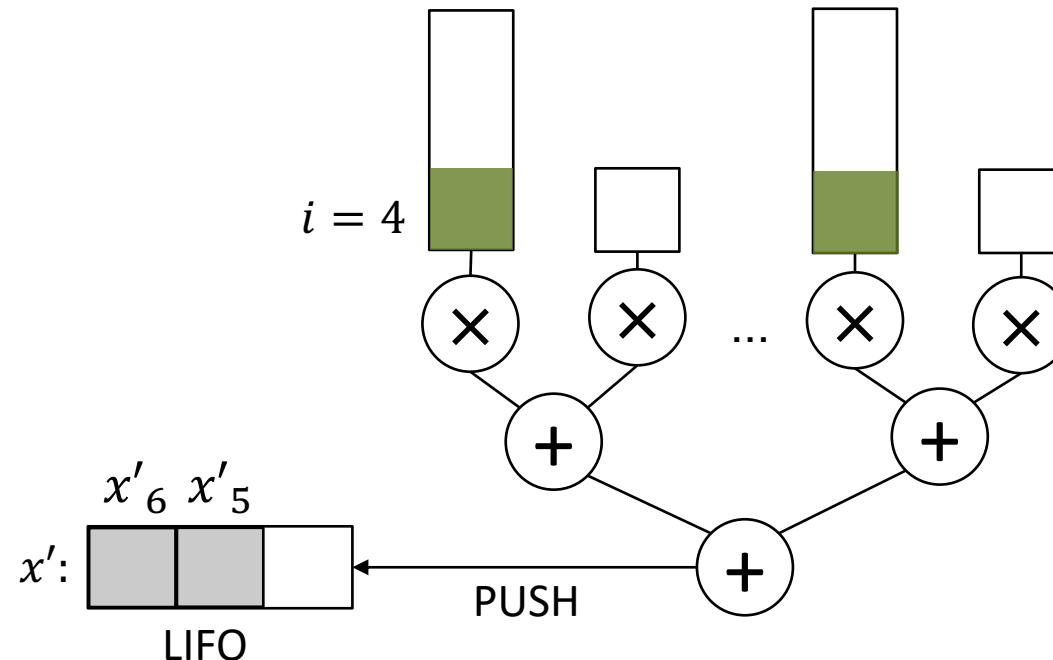
$$\overline{x_6} = x'_{\textcolor{orange}{6}} + A_{64}^T \times \overline{x_4} + A_{65}^T \times \overline{x_5} + A_{66}^T \times x_6$$



# Reordering the operations

40

- ▶ First, Alrescha
  - ▶ Executes the GEMV
  - ▶ Produces intermediate results (partial sum,  $x'$ )
  - ▶ Pushes  $x'$  into a LIFO to reuse them fast, later



$$x'_i = \sum_{j \neq 4, 5, 6} A_{ij}^T \times x_j$$

$$\overline{x_4} = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\overline{x_5} = x'_5 + A_{54}^T \times \overline{x_4} + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

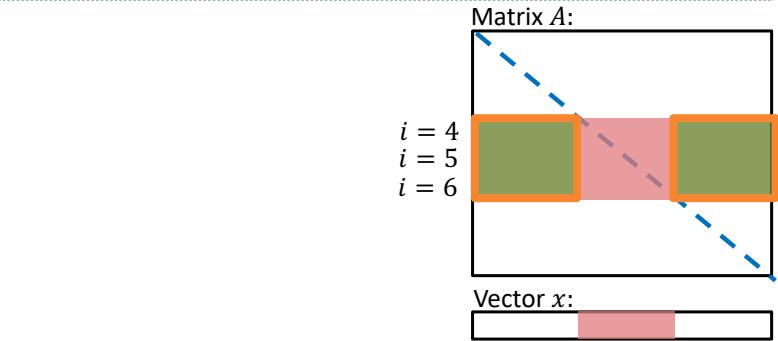
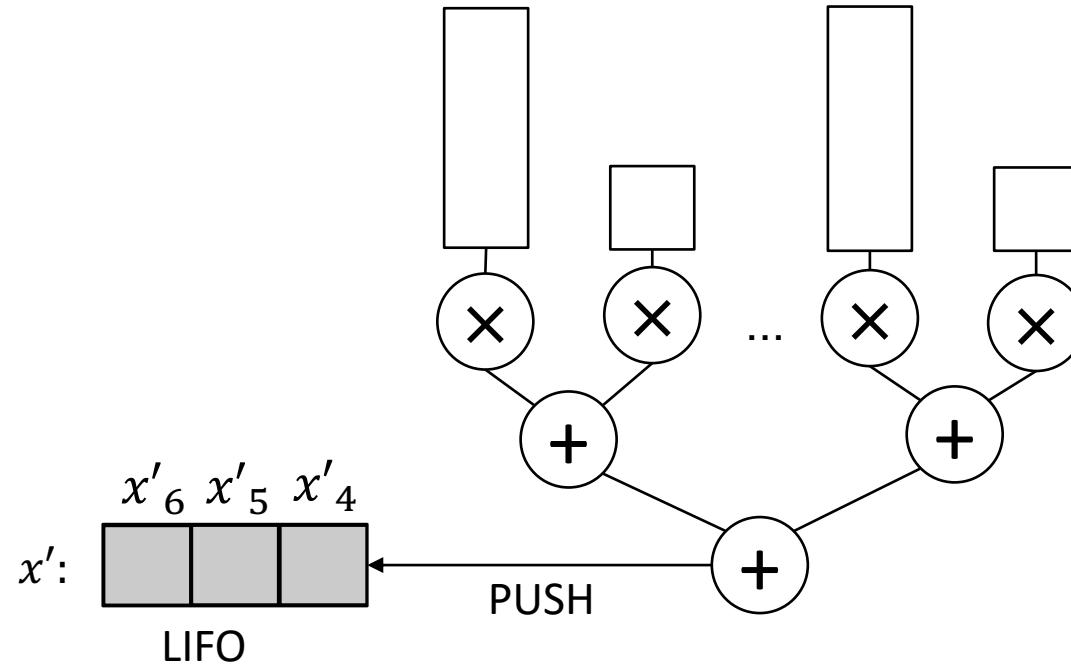
$$\overline{x_6} = x'_6 + A_{64}^T \times \overline{x_4} + A_{65}^T \times \overline{x_5} + A_{66}^T \times x_6$$



# Reordering the operations

41

- ▶ First, Alrescha
  - ▶ Executes the GEMV
  - ▶ Produces intermediate results (partial sum,  $x'$ )
  - ▶ Pushes  $x'$  into a LIFO to reuse them fast, later



$$x'_i = \sum_{j=4,5,6} A_{ij}^T \times x_j$$

$$\overline{x_4} = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\overline{x_5} = x'_5 + A_{54}^T \times \overline{x_4} + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

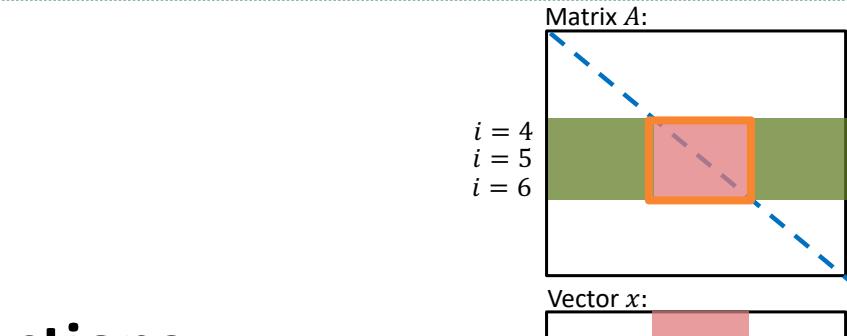
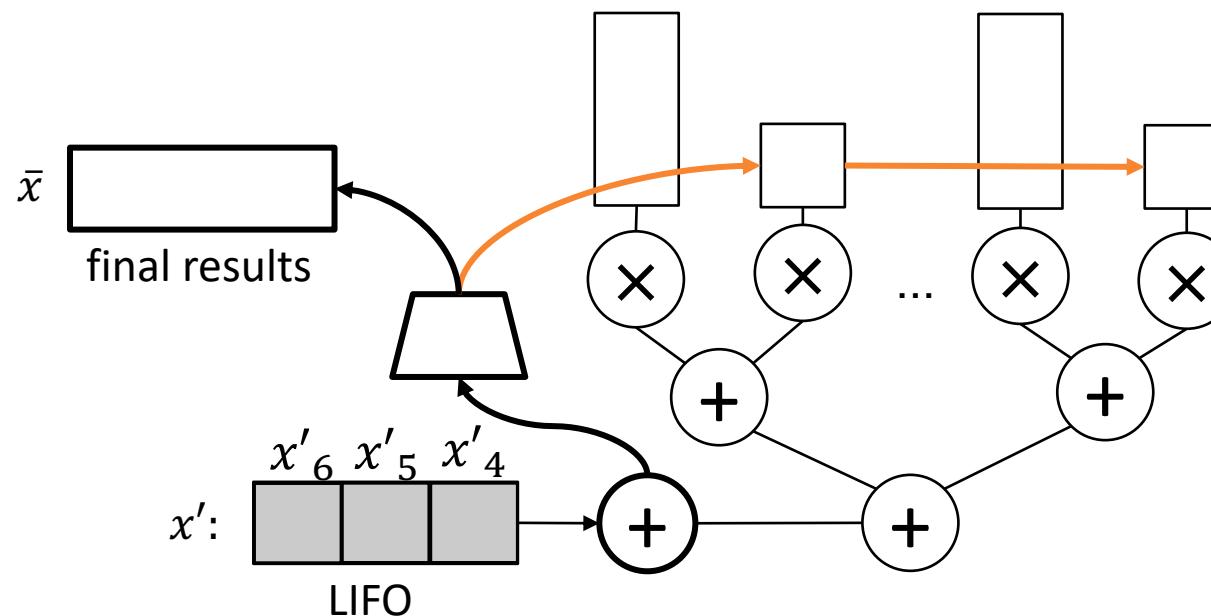
$$\overline{x_6} = x'_6 + A_{64}^T \times \overline{x_4} + A_{65}^T \times \overline{x_5} + A_{66}^T \times x_6$$



# Reordering the operations

42

- ▶ Then, Alrescha
  - ▶ Executes SymGS using **same reduction tree**
  - ▶ Pops  $x'$  from the LIFO to reuse them fast
  - ▶ **Reuses new  $\bar{x}$  immediately through shift connections**



$$x'_i = \sum_{j \neq 4, 5, 6} A_{ij}^T \times x_j$$

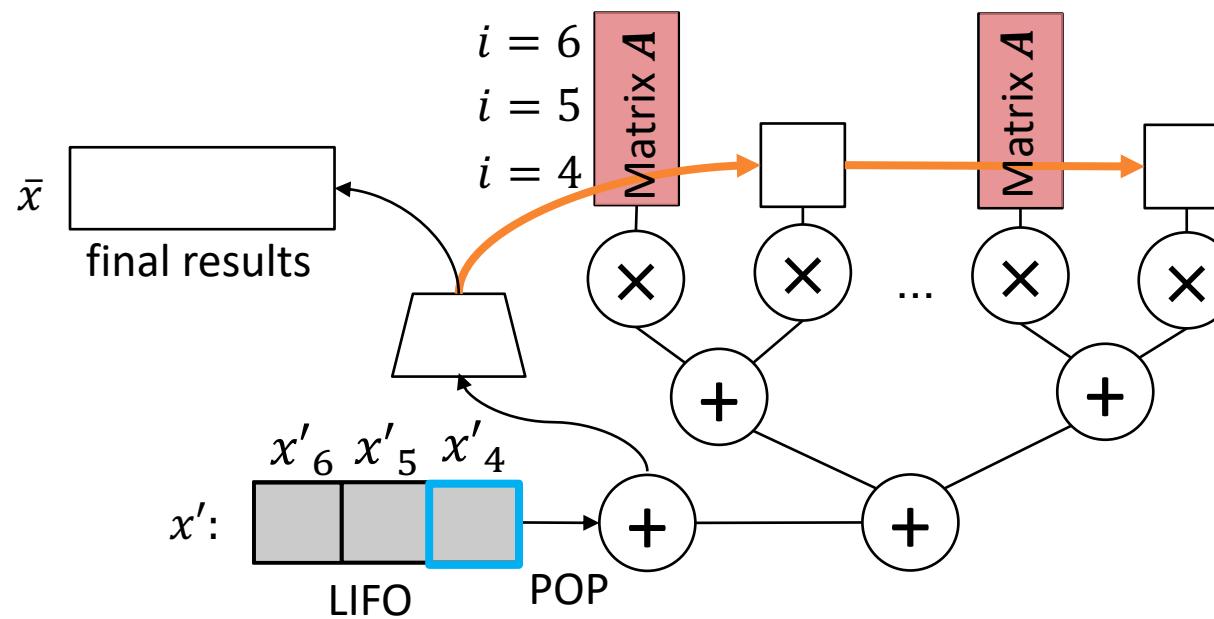
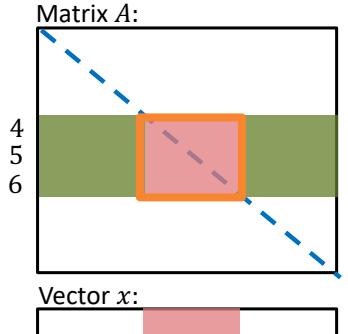
$$\begin{aligned} \bar{x}_4 &= x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6 \\ \bar{x}_5 &= x'_5 + A_{54}^T \times \bar{x}_4 + A_{55}^T \times x_5 + A_{56}^T \times x_6 \\ \bar{x}_6 &= x'_6 + A_{64}^T \times \bar{x}_4 + A_{65}^T \times \bar{x}_5 + A_{66}^T \times x_6 \end{aligned}$$



# Reordering the operations

43

- ▶ Then, Alrescha
  - ▶ Executes SymGS using **same reduction tree**
  - ▶ Pops  $x'$  from the LIFO to reuse them fast
  - ▶ **Reuses new  $\bar{x}$  immediately through shift connections**



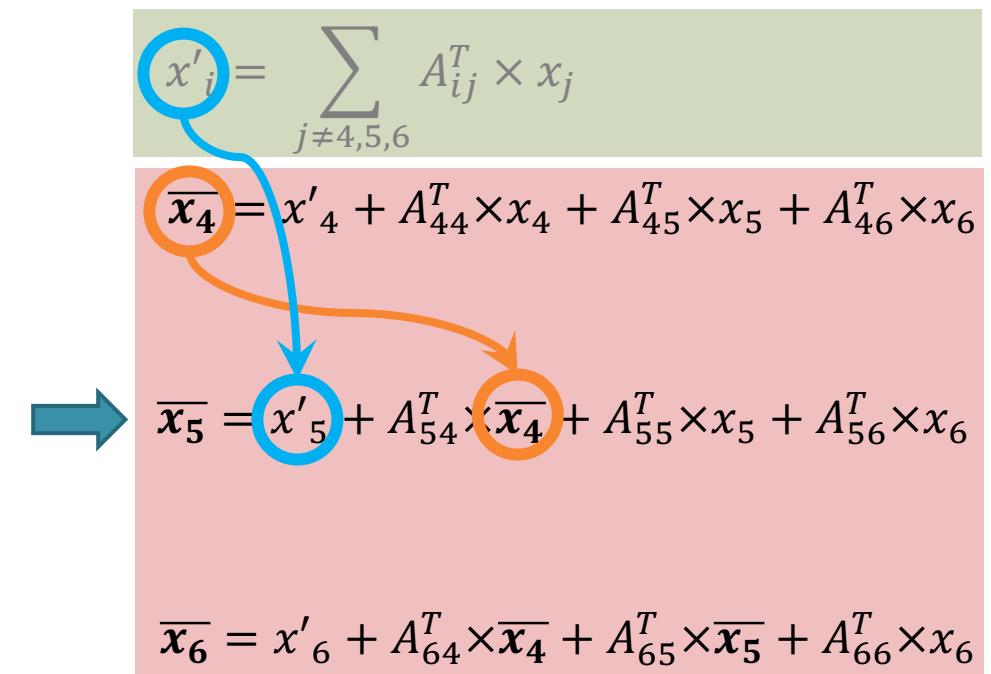
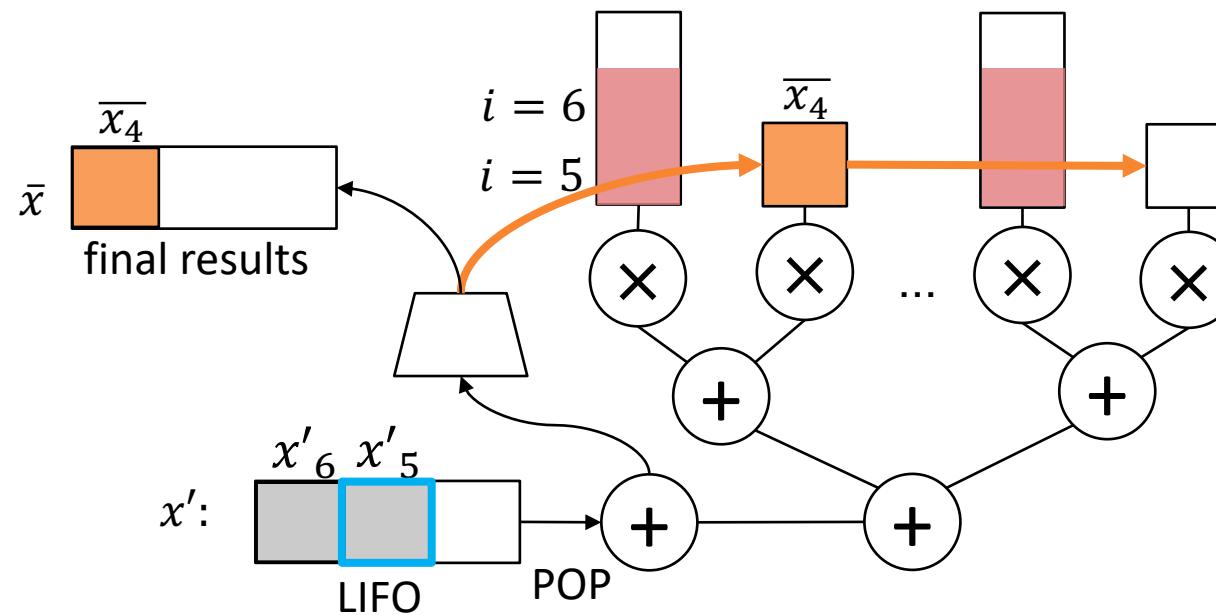
$$\begin{aligned} x'_i &= \sum_{j \neq 4, 5, 6} A_{ij}^T \times x_j \\ \bar{x}_4 &= x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6 \\ \bar{x}_5 &= x'_5 + A_{54}^T \times \bar{x}_4 + A_{55}^T \times x_5 + A_{56}^T \times x_6 \\ \bar{x}_6 &= x'_6 + A_{64}^T \times \bar{x}_4 + A_{65}^T \times \bar{x}_5 + A_{66}^T \times x_6 \end{aligned}$$



# Reordering the operations

44

- ▶ Then, Alrescha
    - ▶ Executes SymGS using **same reduction tree**
    - ▶ Pops  $x'$  from the LIFO to reuse them fast
    - ▶ **Reuses new  $\bar{x}$  immediately through shift**

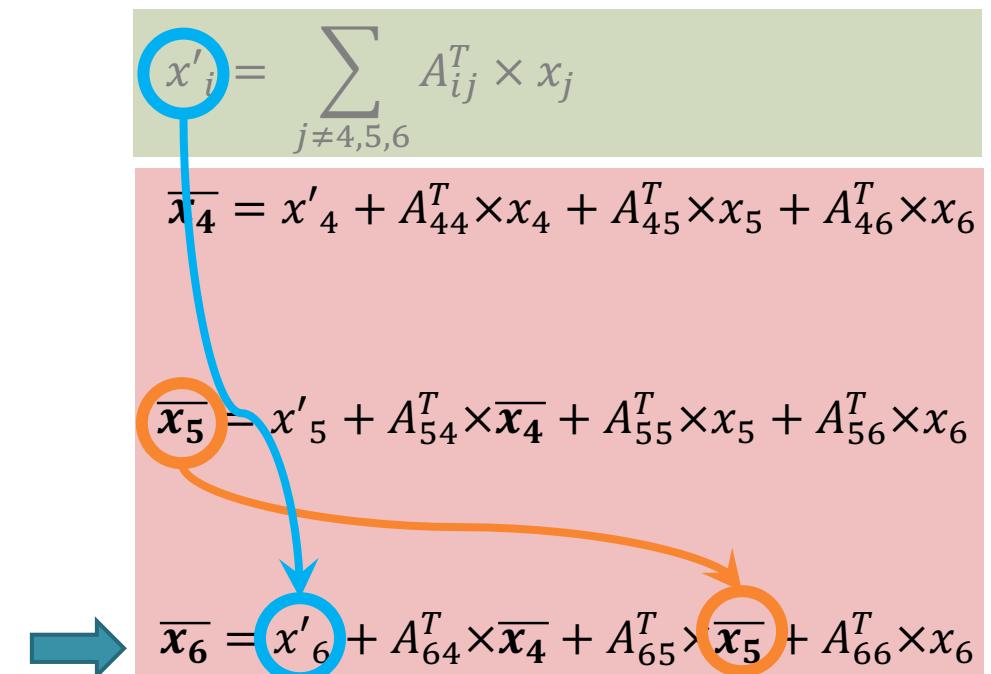
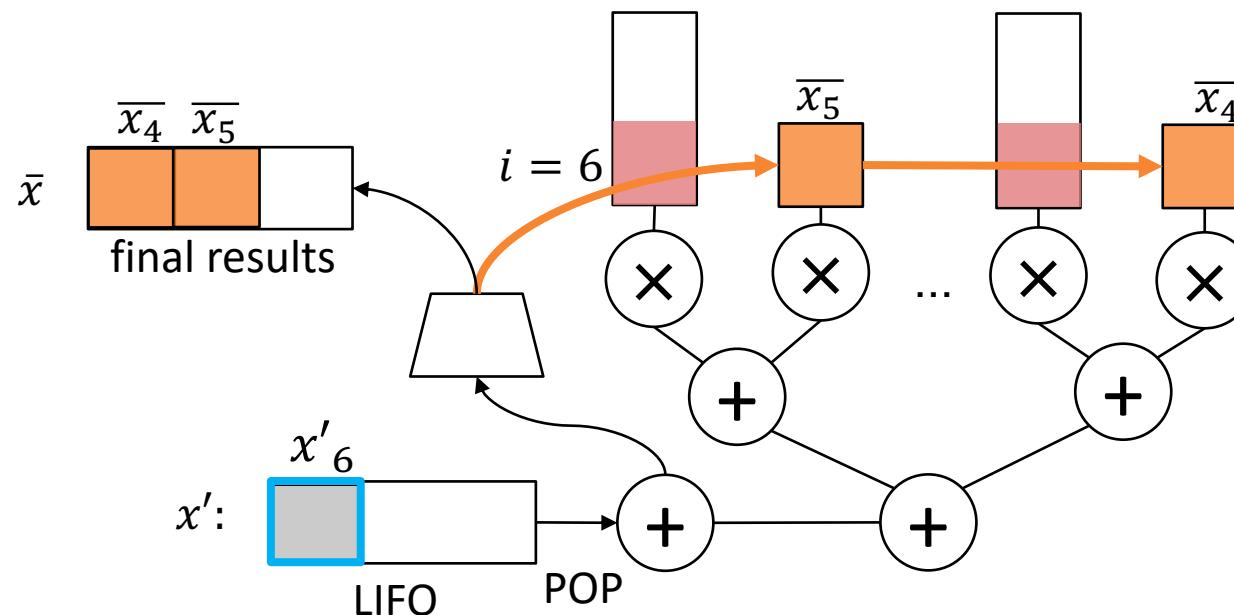




# Reordering the operations

45

- ▶ Then, Alrescha
    - ▶ Executes SymGS using **same reduction tree**
    - ▶ Pops  $x'$  from the LIFO to reuse them fast
    - ▶ **Reuses new  $\bar{x}$  immediately through shift co...**

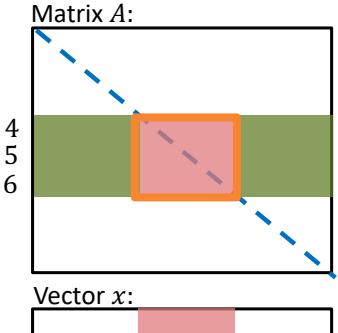
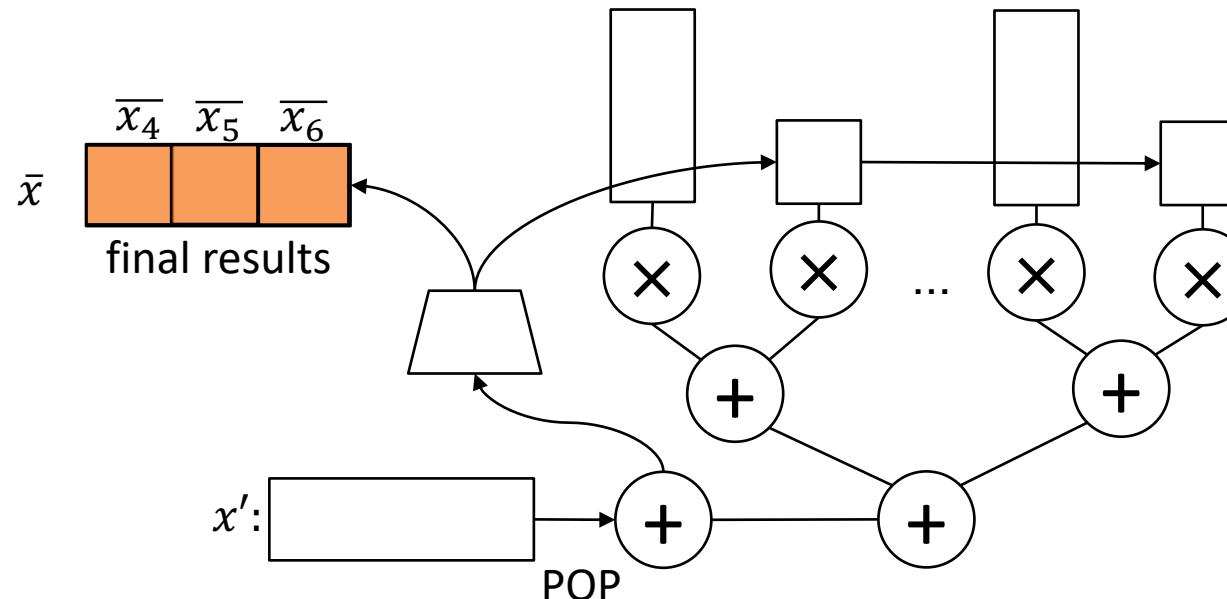




# Reordering the operations

46

- ▶ Then, Alrescha
  - ▶ Executes SymGS using **same reduction tree**
  - ▶ Pops  $x'$  from the LIFO to reuse them fast
  - ▶ **Reuses new  $\bar{x}$  immediately through shift connections**



$$x'_i = \sum_{j \neq 4, 5, 6} A_{ij}^T \times x_j$$

$$\bar{x}_4 = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\bar{x}_5 = x'_5 + A_{54}^T \times \bar{x}_4 + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

$$\bar{x}_6 = x'_6 + A_{64}^T \times \bar{x}_4 + A_{65}^T \times \bar{x}_5 + A_{66}^T \times x_6$$

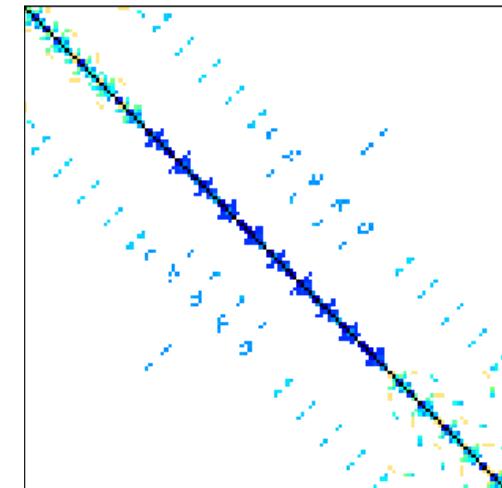
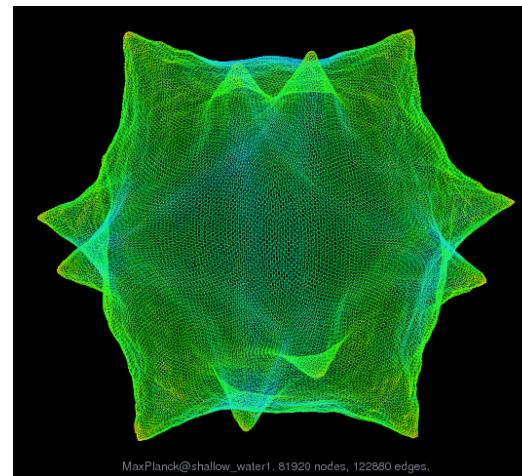
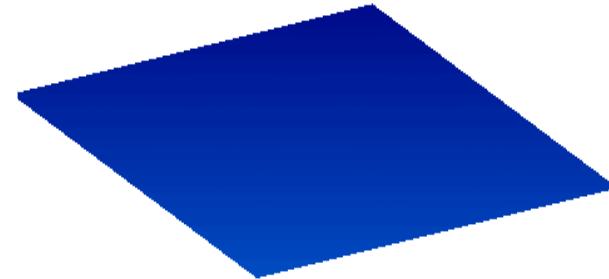


# Putting them together for **sparse** matrices

47

What: Matrix  $A$  in  $Ax = b$

Why: Not all the points in a 3D-grid are occupied



Shallow-water equations<sup>1</sup>  
(a set of PDEs)

Discretized to a 3D grid <sup>2</sup>

Matrix  $A$

<sup>1</sup>[https://en.wikipedia.org/wiki/Shallow\\_water\\_equations](https://en.wikipedia.org/wiki/Shallow_water_equations)

<sup>2</sup> From Max-Plank Institute of Meteorology



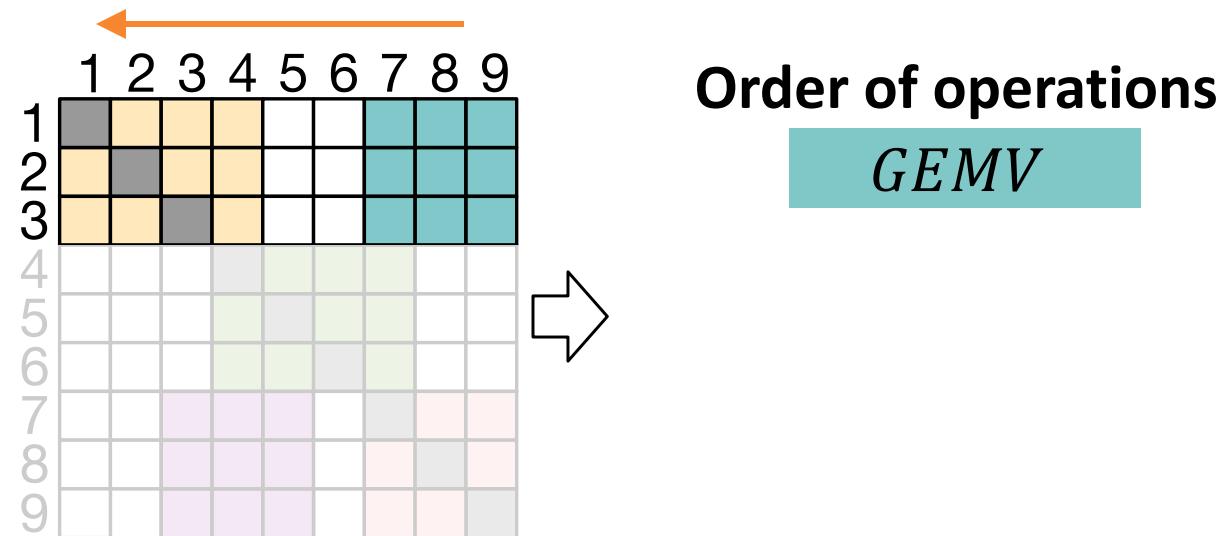
# Putting them together for **sparse** matrices

48

Alrescha accesses the vector  $x$  from cache (1KB)

Alrescha **streams** non-zero blocks<sup>1</sup> of matrix  $A$ :

- ▶ First,  $GEMV$  non-diagonals blocks
- ▶ Then,  $SymGS$  on diagonal blocks



<sup>1</sup> As shown in prior work, the target scientific problems have block structure.



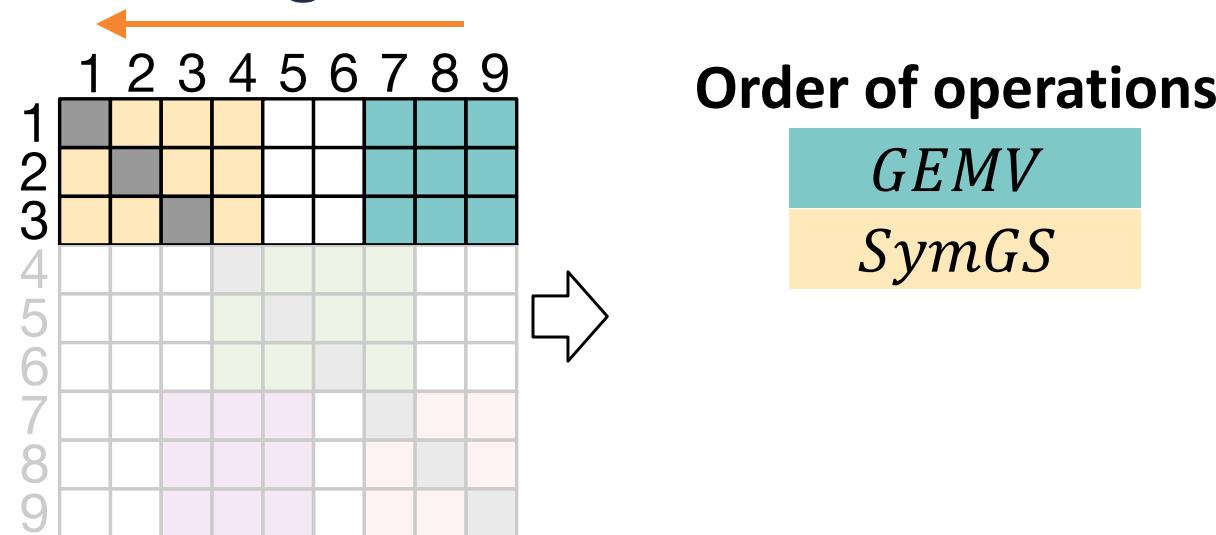
# Putting them together for **sparse** matrices

49

Alrescha accesses the vector  $x$  from cache (1KB)

Alrescha **streams** non-zero blocks<sup>1</sup> of matrix  $A$ :

- ▶ First,  $GEMV$  non-diagonals blocks
- ▶ Then,  $SymGS$  on diagonal blocks



<sup>1</sup> As shown in prior work, the target scientific problems have block structure.



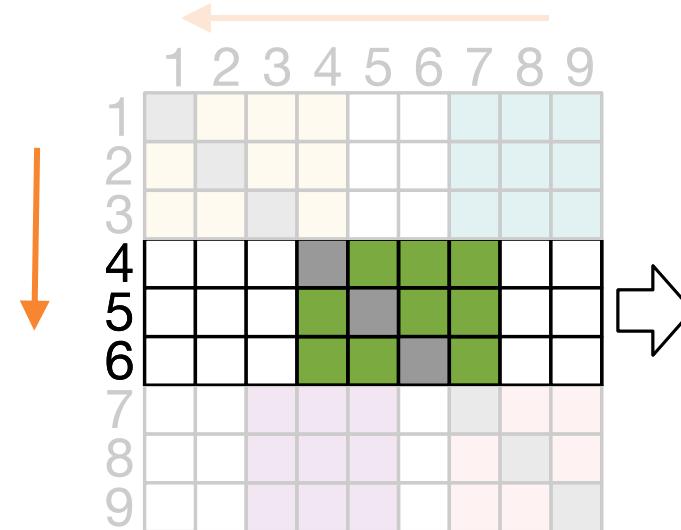
# Putting them together for **sparse** matrices

50

Alrescha accesses the vector  $x$  from cache (1KB)

Alrescha **streams** non-zero blocks<sup>1</sup> of matrix  $A$ :

- ▶ First,  $GEMV$  non-diagonals blocks
- ▶ Then,  $SymGS$  on diagonal blocks



## Order of operations

$GEMV$
$SymGS$
$SymGS$

<sup>1</sup> As shown in prior work, the target scientific problems have block structure.



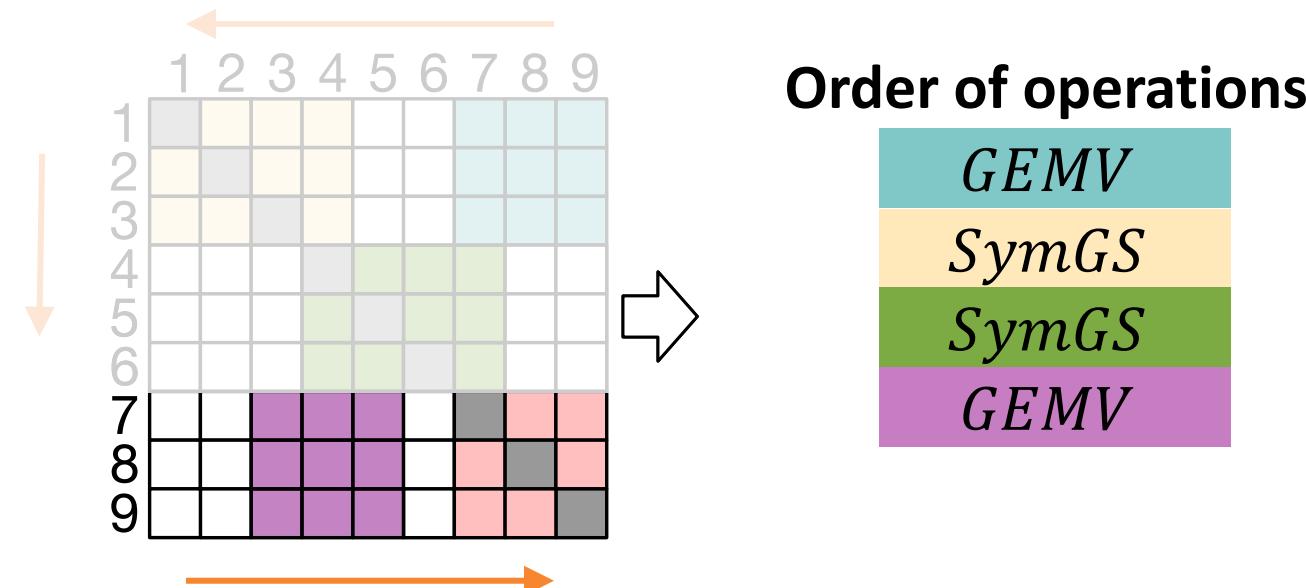
# Putting them together for **sparse** matrices

51

Alrescha accesses the vector  $x$  from cache (1KB)

Alrescha **streams** non-zero blocks<sup>1</sup> of matrix  $A$ :

- ▶ First, *GEMV* non-diagonals blocks
- ▶ Then, *SymGS* on diagonal blocks



<sup>1</sup> As shown in prior work, the target scientific problems have block structure.



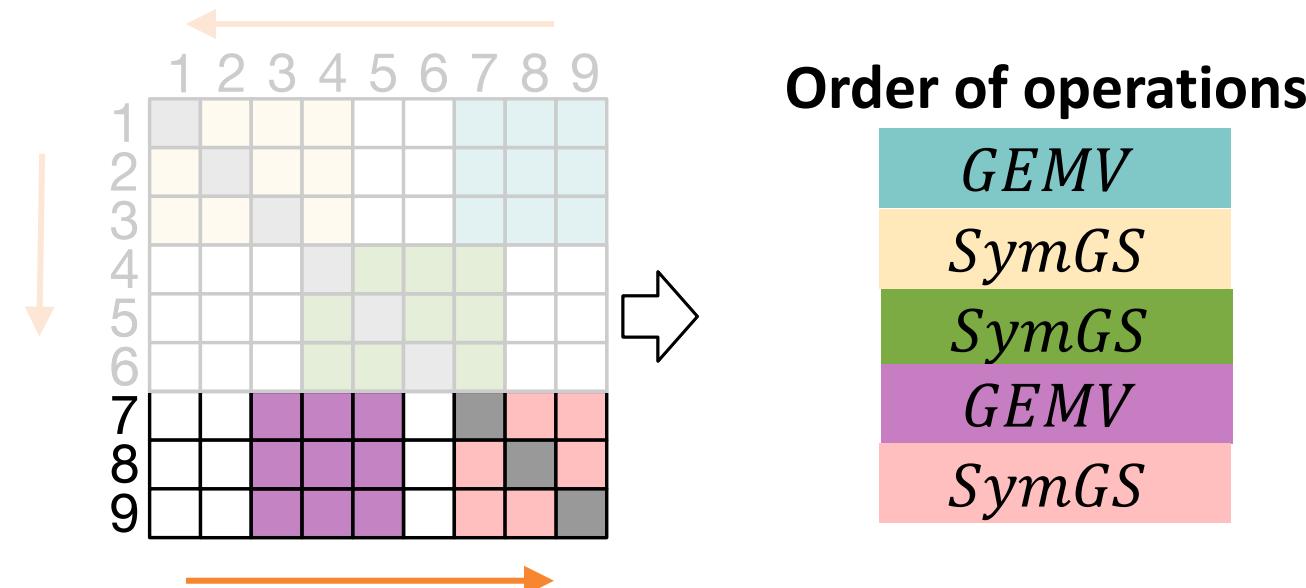
# Putting them together for **sparse** matrices

52

Alrescha accesses the vector  $x$  from cache (1KB)

Alrescha **streams** non-zero blocks<sup>1</sup> of matrix  $A$ :

- ▶ First, *GEMV* non-diagonals blocks
- ▶ Then, *SymGS* on diagonal blocks



<sup>1</sup> As shown in prior work, the target scientific problems have block structure.



# Outline

53

- ▶ Using PDEs for modeling and key challenges
- ▶ **Alrescha**
  - ▶ Main contributions
  - ▶ **Storage format**
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ Results
- ▶ Conclusions

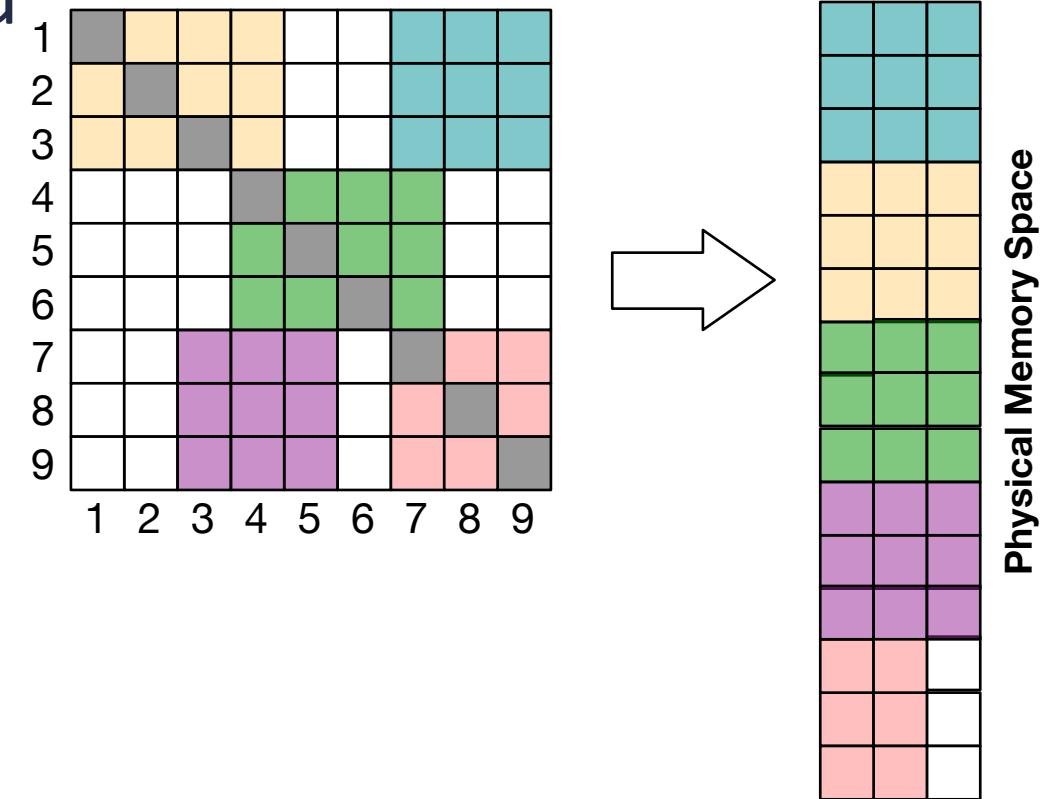


# Storage format

54

Similar to BCSR<sup>1</sup> with linear overhead

- ▶ Order of blocks:
  - ▶ Same as order of operations



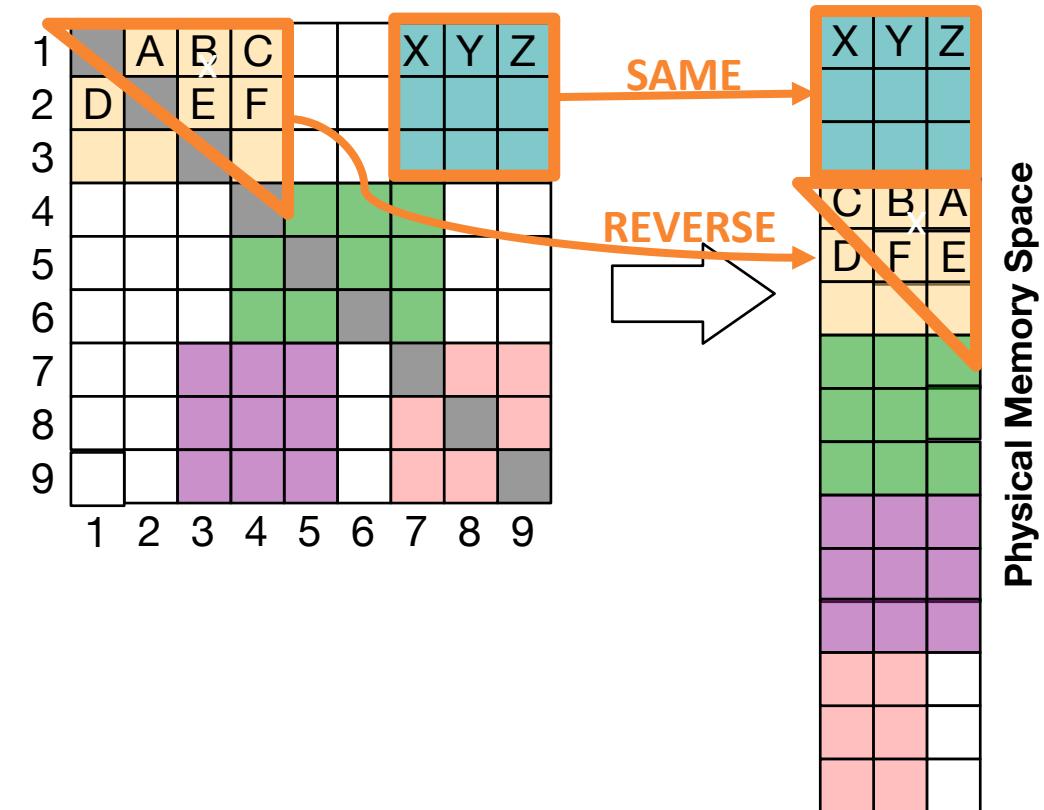


# Storage format

55

Similar to BCSR<sup>1</sup> with linear overhead

- ▶ Order of blocks:
  - ▶ Same as order of operations
- ▶ Order of elements:
  - ▶ Non-diagonal blocks: original
  - ▶ Up triangle of diagonal blocks: reverse



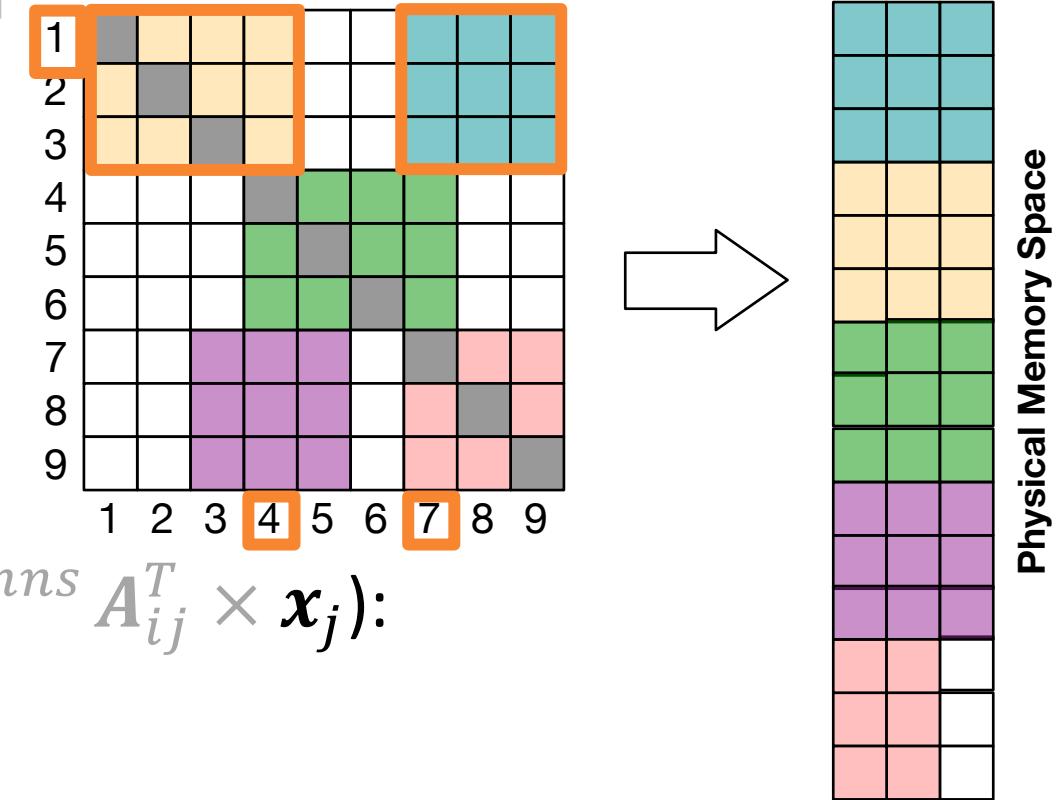


# Storage format

56

Similar to BCSR<sup>1</sup> with linear overhead

- ▶ Order of blocks:
  - ▶ Same as order of operations
- ▶ Order of elements:
  - ▶ Non-diagonal blocks: original
  - ▶ Up triangle of diagonal blocks: reverse
- ▶ Indexing (for cache access  $x_i = \sum_{j=0}^{\text{columns}} A_{ij}^T \times x_j$ ):
  - ▶ Input indices: 7, 4,
  - ▶ Output indices: 1,



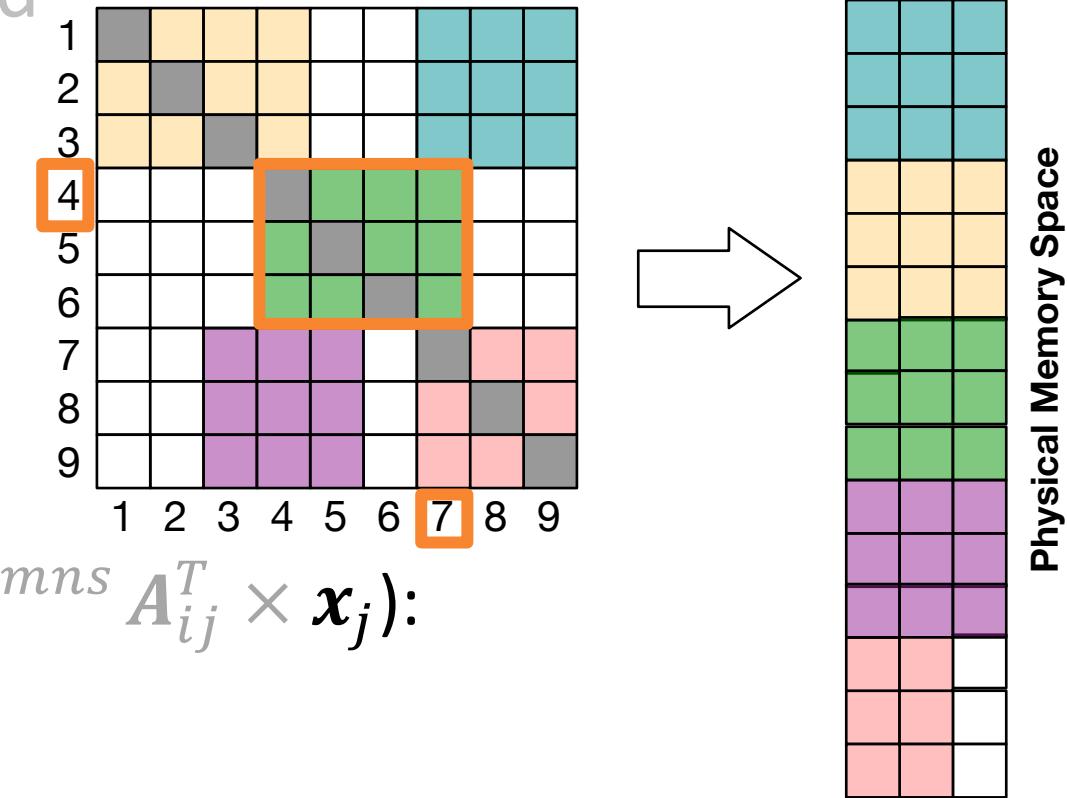


# Storage format

57

Similar to BCSR<sup>1</sup> with linear overhead

- ▶ Order of blocks:
  - ▶ Same as order of operations
- ▶ Order of elements:
  - ▶ Non-diagonal blocks: original
  - ▶ Up triangle of diagonal blocks: reverse
- ▶ Indexing (for cache access  $x_i = \sum_{j=0}^{\text{columns}} A_{ij}^T \times x_j$ ):
  - ▶ Input indices: 7, 4, 7,
  - ▶ Output indices: 1, 4,



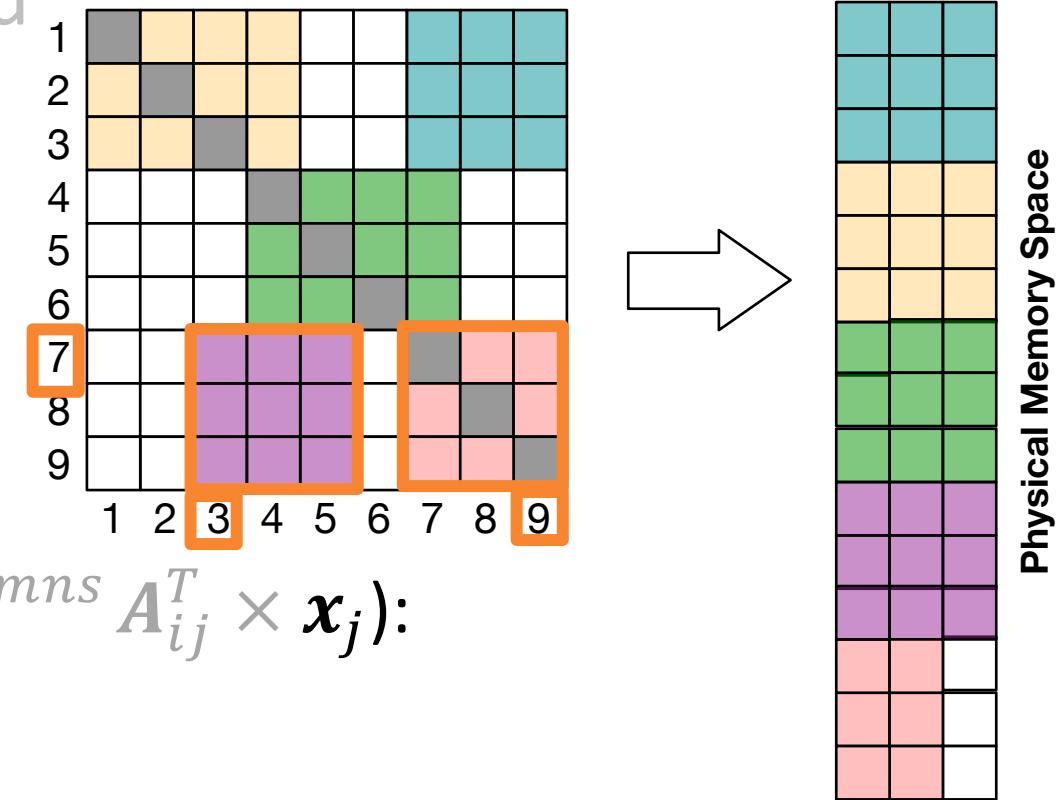


# Storage format

58

Similar to BCSR<sup>1</sup> with linear overhead

- ▶ Order of blocks:
  - ▶ Same as order of operations
- ▶ Order of elements:
  - ▶ Non-diagonal blocks: original
  - ▶ Up triangle of diagonal blocks: reverse
- ▶ Indexing (for cache access  $x_i = \sum_{j=0}^{\text{columns}} A_{ij}^T \times x_j$ ):
  - ▶ Input indices: 7, 4, 7, 3, 9
  - ▶ Output indices: 1, 4, 7





# Outline

59

- ▶ Using PDEs for modeling and key challenges
- ▶ **Alrescha**
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ **Reconfigurable microarchitecture**
  - ▶ Broad applications
- ▶ Results
- ▶ Conclusions

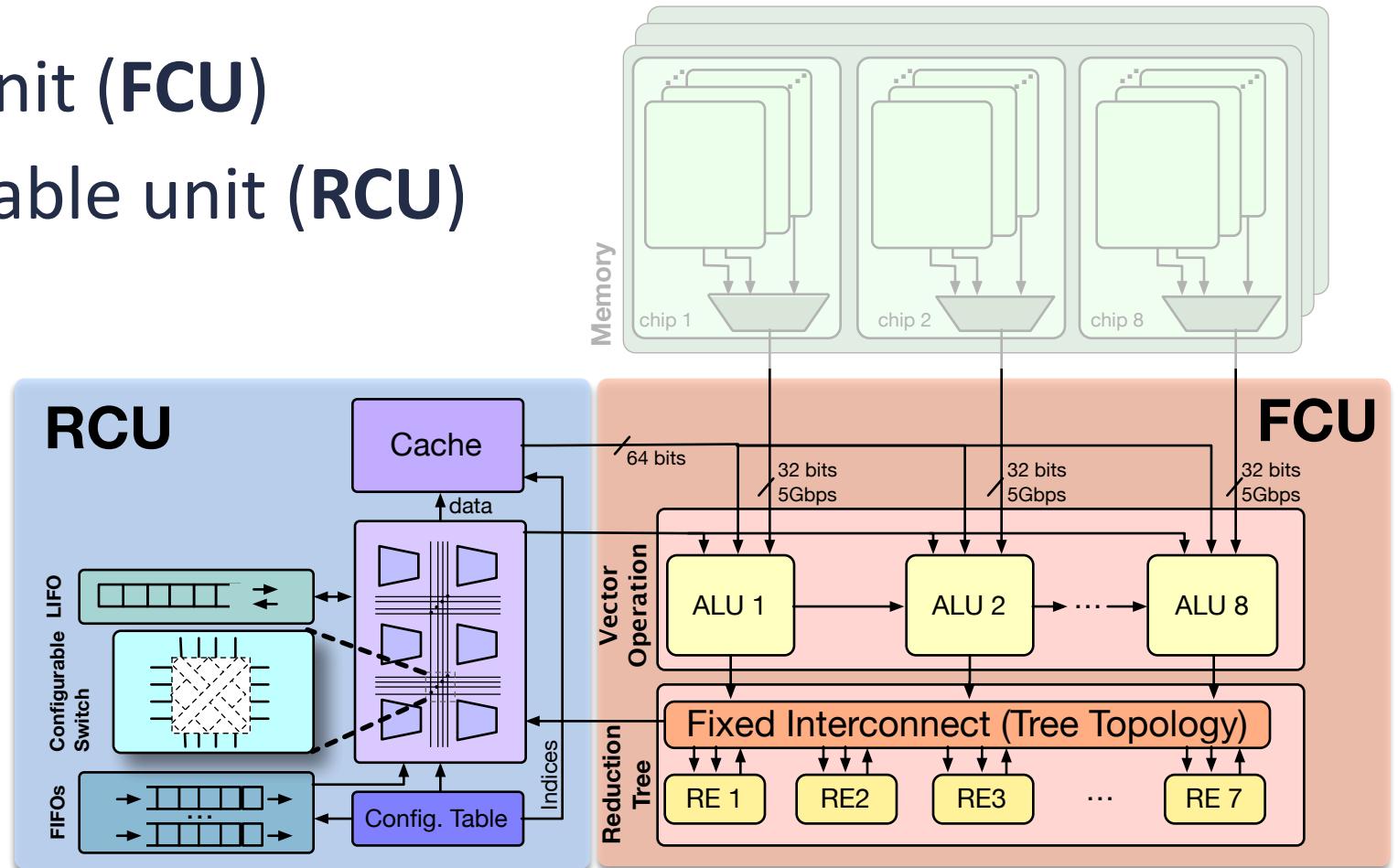


# Lightweight reconfigurable microarchitecture

60

Alrescha includes:

- ▶ A fixed compute unit (**FCU**)
- ▶ A small reconfigurable unit (**RCU**)

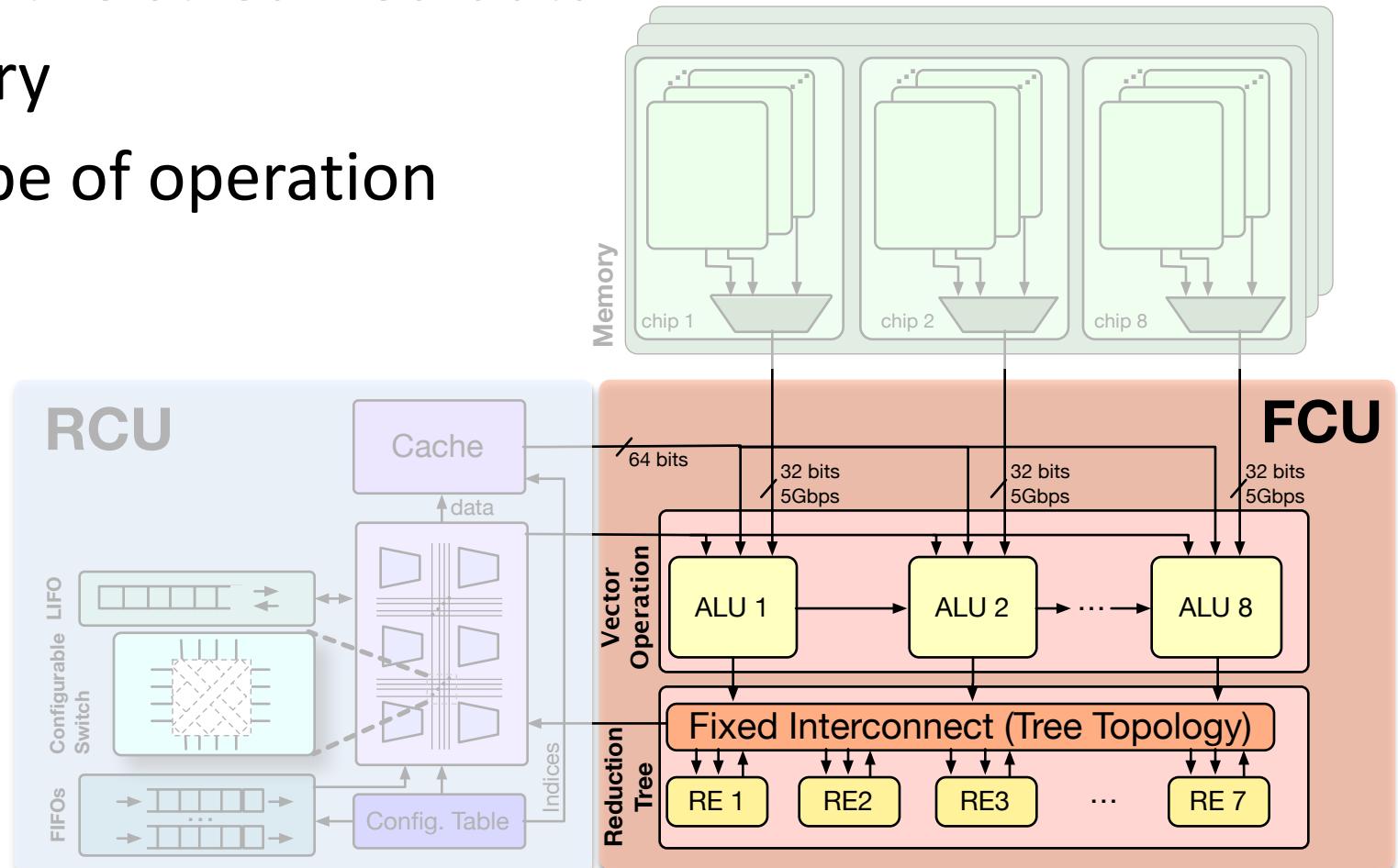




# Fixed compute unit (FCU)

61

- ▶ Applies reduction on the streamed data
  - ▶ Directly from memory
  - ▶ Regardless of the type of operation

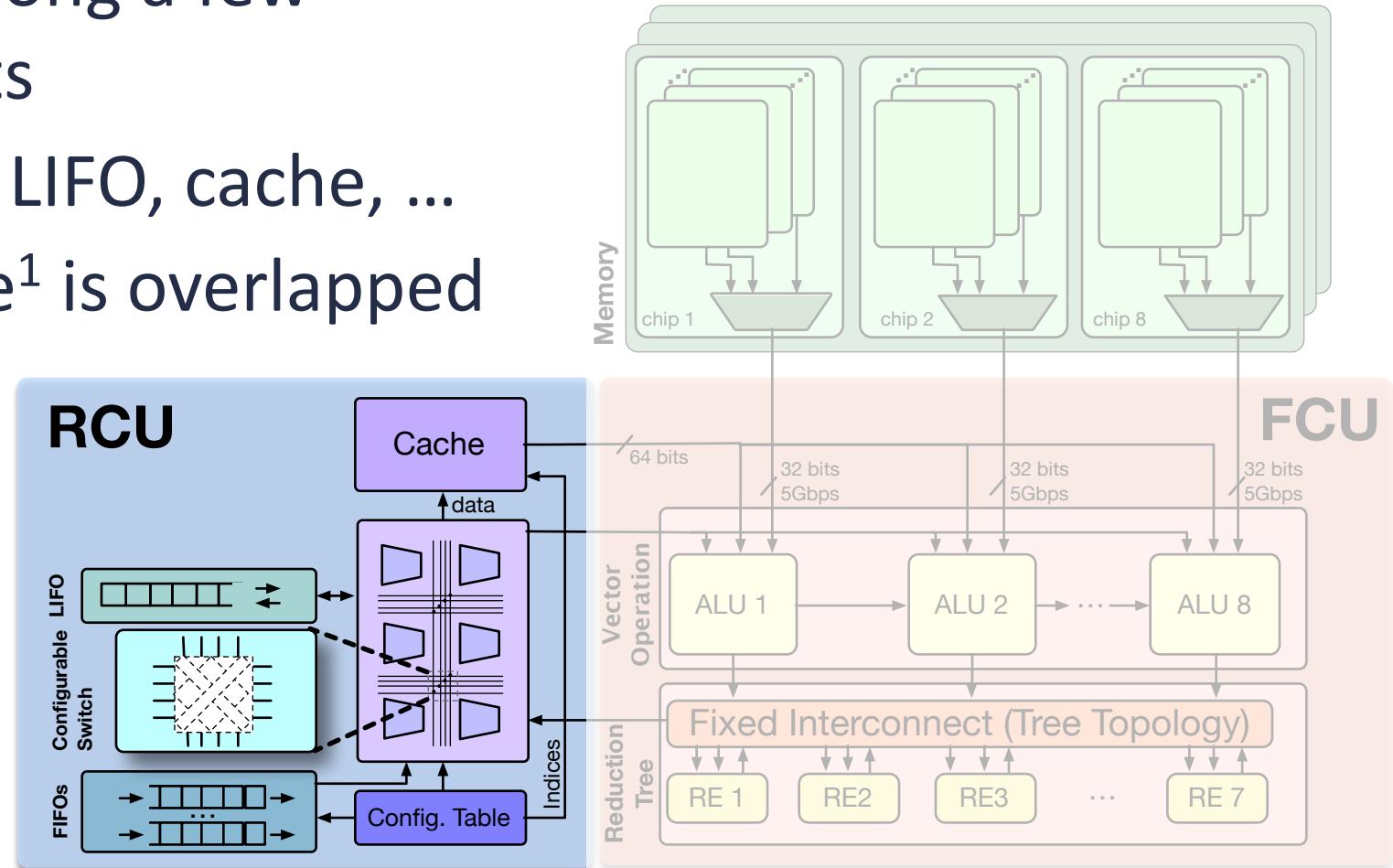




# Reconfigurable compute unit (RCU)

62

- ▶ Interconnections among a few simple compute units
- ▶ Connections: FCU -> LIFO, cache, ...
- ▶ Reconfiguration time<sup>1</sup> is overlapped with draining FCU
- ▶ Small and fast in both ASIC/FPGA

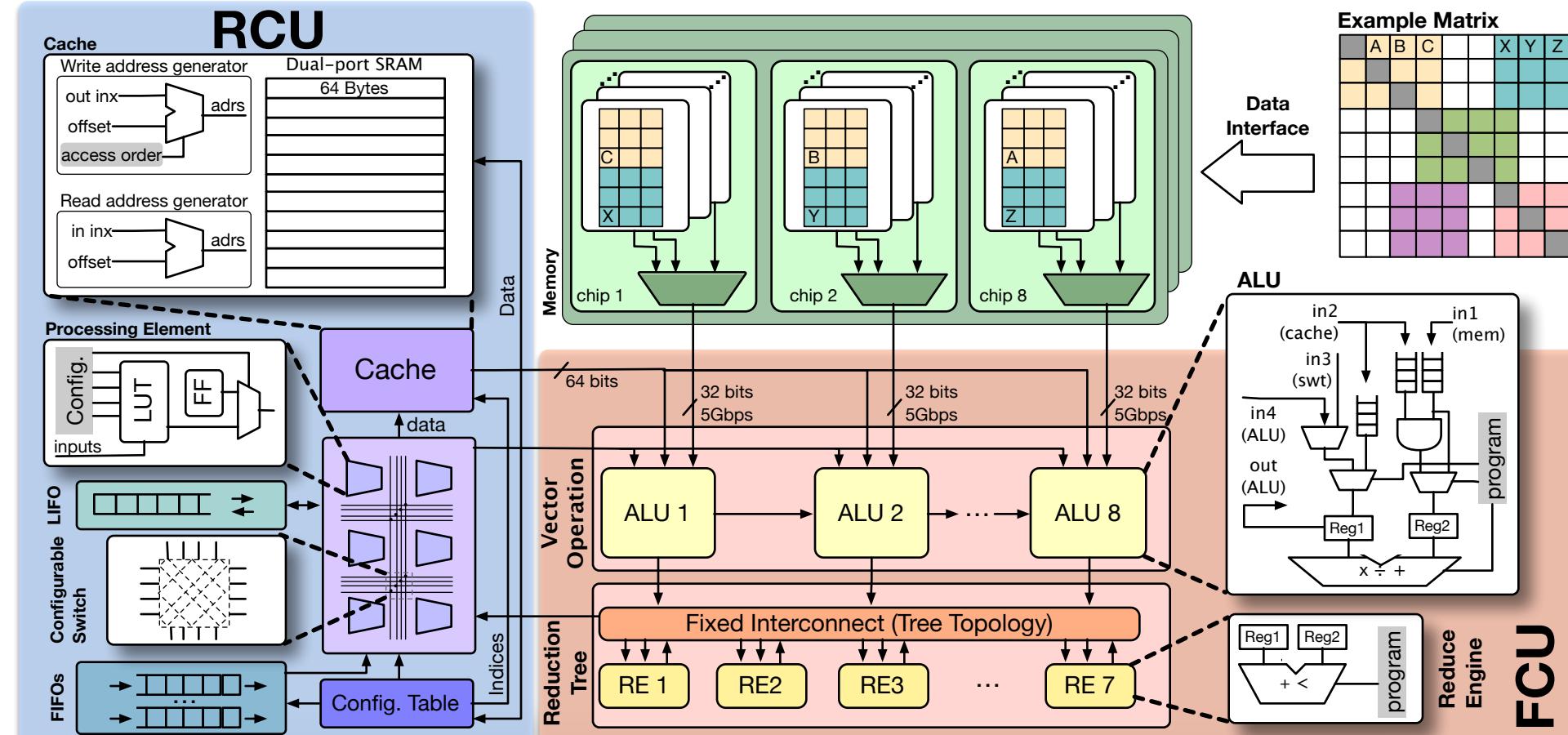


<sup>1</sup>Based on Xilinx Virtex-4 numbers using 90nm technology, it takes ~0.3 ns



# Lightweight reconfigurable microarchitecture

63



For more details please refer to paper



# Outline

64

- ▶ Using PDEs for modeling and key challenges
- ▶ **Alrescha**
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ **Broad applications**
- ▶ Results
- ▶ Conclusions



# Broad Applications

65

Alrescha accelerates **other sparse algorithms**, because of

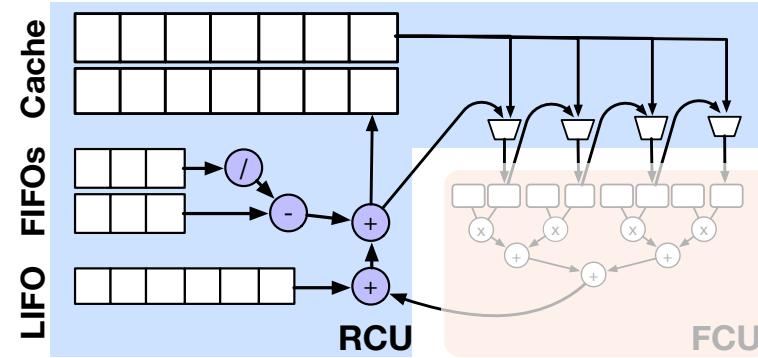
- ▶ The common reduction engine
- ▶ The lightweight (partial) reconfigurable microarchitecture

<sup>1</sup> SpMV: Sparse matrix vector multiplication

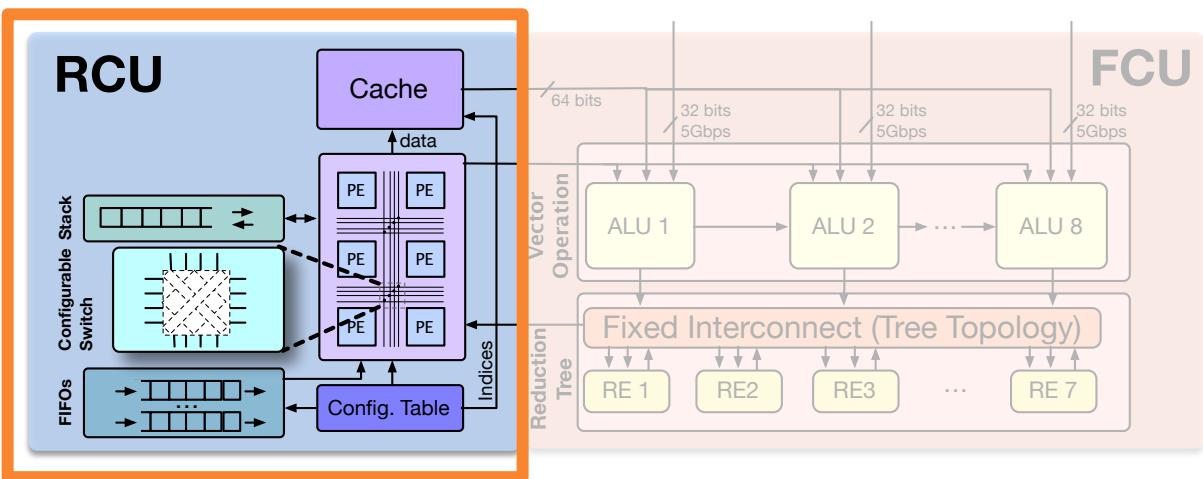


# Broad Applications

66



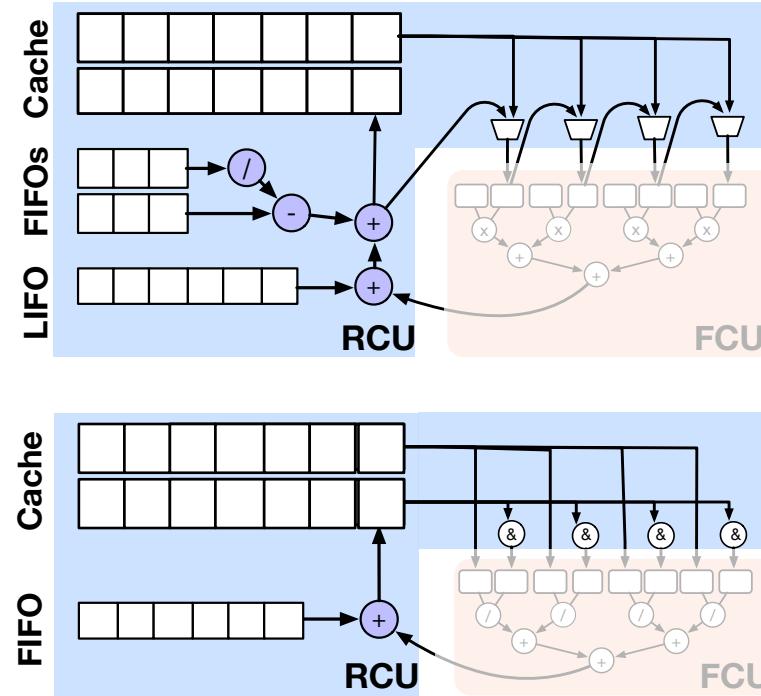
PDE Solver



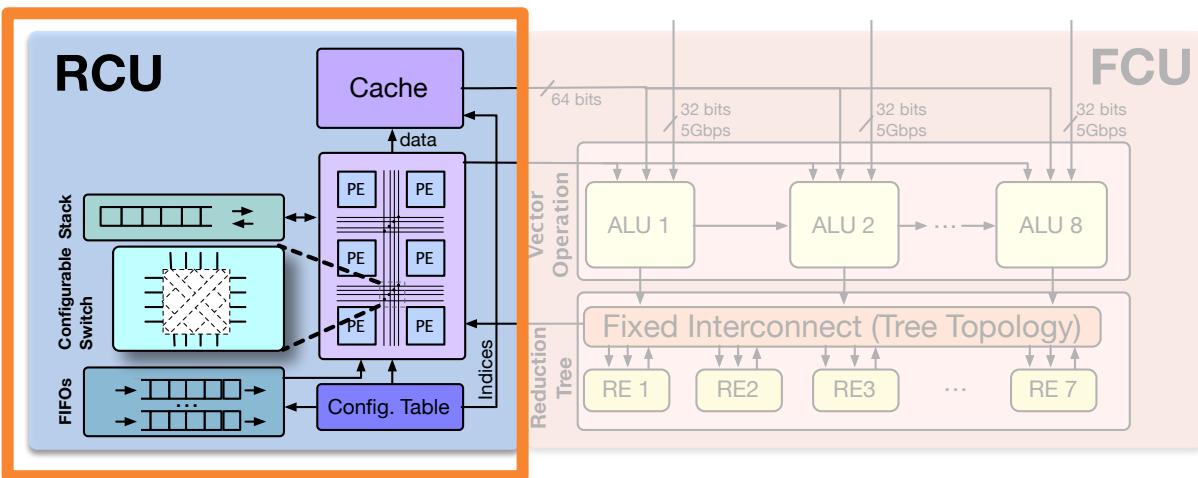


# Broad Applications

67



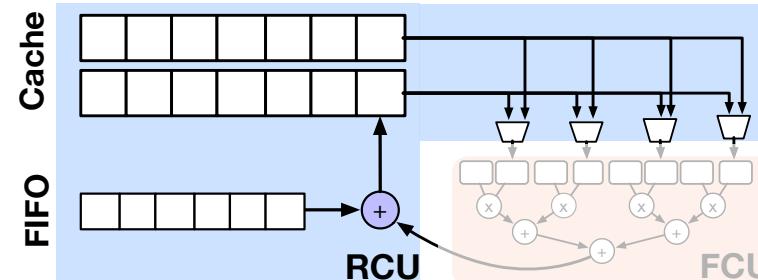
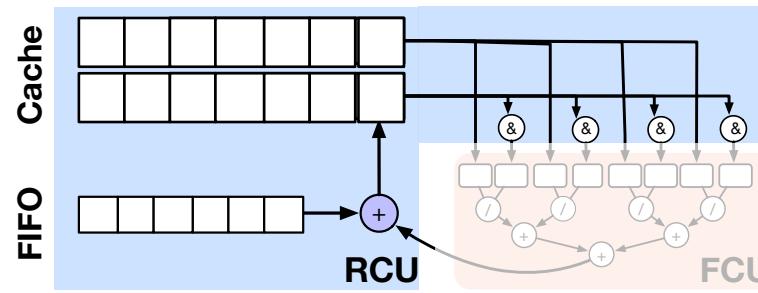
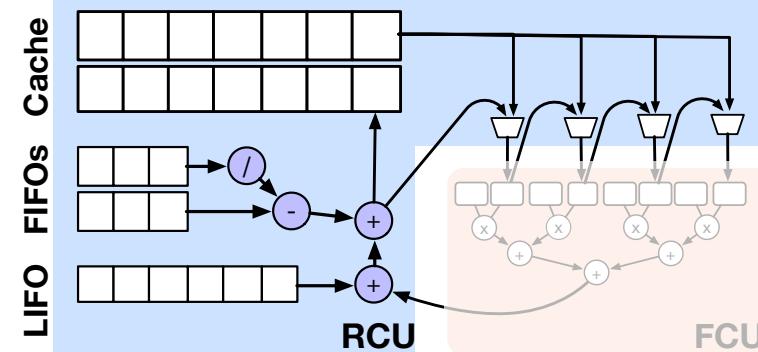
# PageRank PDE Solver





# Broad Applications

68

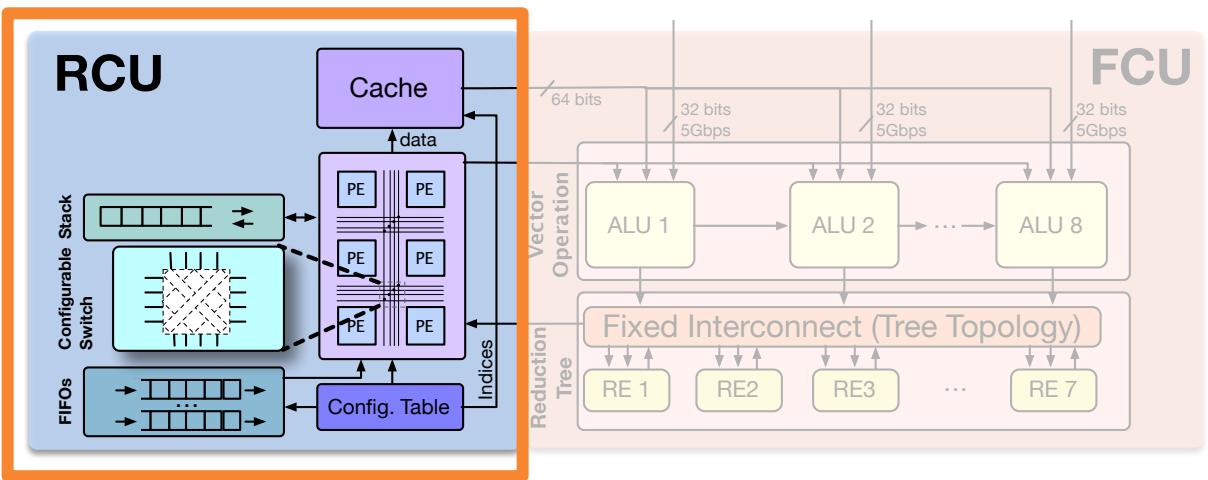


PDE Solver

PageRank

SpMV<sup>1</sup>

BFS<sup>2</sup>



<sup>1</sup> SpMV: Sparse matrix-vector multiplication

<sup>2</sup> BFS: Breadth-first search

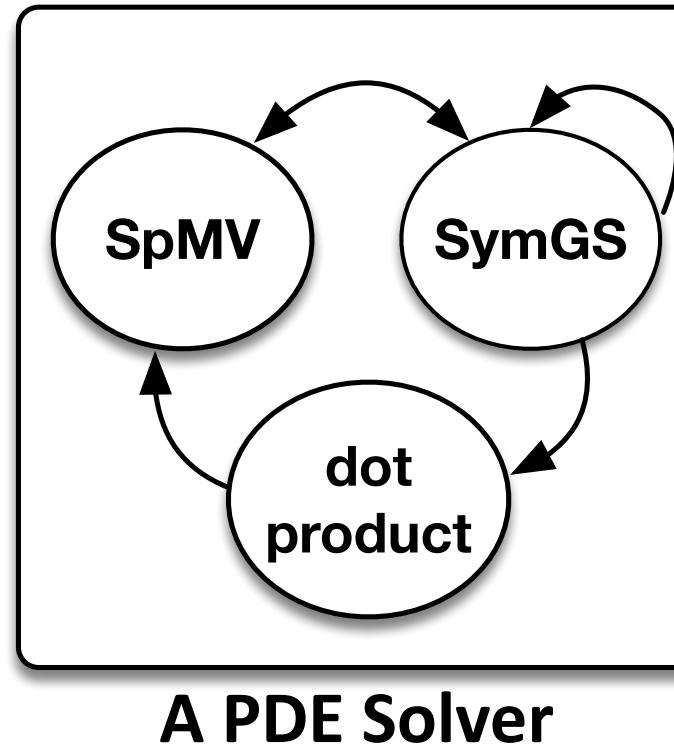


# Broad Applications

69

Alrescha is the first multi-kernel sparse accelerator

- ▶ Problems including different kernels (e.g., SpMV and SymGS)





# Outline

70

- ▶ Using PDEs for modeling and key challenges
- ▶ Alrescha
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ **Results**
- ▶ Conclusions



# Experimental Setup

71

- ▶ Implementation:
  - ▶ Preprocessing: Matlab
  - ▶ Simulation: Cycle-accurate C++ simulator
- ▶ Benchmarks
  - ▶ Algorithms: PCG, SpMV, BFS, SSSP, PageRank
  - ▶ Datasets: Sparse matrices from SuiteSparse collection<sup>1</sup>
- ▶ Baselines
  - ▶ CPU: Intel Xeon E5
  - ▶ GPU: NVIDIA Tesla K40c
  - ▶ State-of-the-art accelerators: Memristive<sup>2</sup>, OuterSPACE<sup>3</sup>, GraphR<sup>4</sup>
  - ▶ Memory bandwidth is similar among comparisons

<sup>1</sup><https://sparse.tamu.edu/>

<sup>2</sup>B. Feinberg et al. ISCA'18

<sup>3</sup>S. Pal, et al. HPCA'18

<sup>4</sup>L. Son, et al. HPCA'18

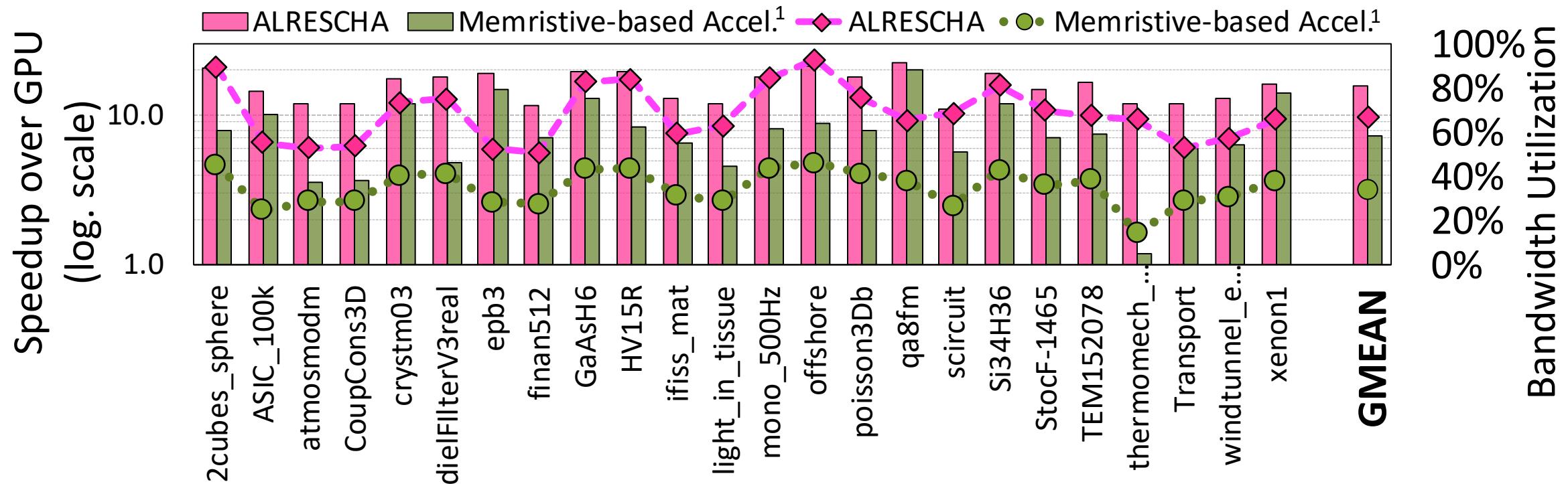


# Speedup for scientific workloads

72

Alrescha resolves performance bottleneck of PDE solvers

- ▶ 2.1x speedup compared to emerging technologies
- ▶ 15.6x speedup over GPU



<sup>1</sup>B. Feinberg et al. "Enabling scientific computing on memristive accelerators," ISCA'18

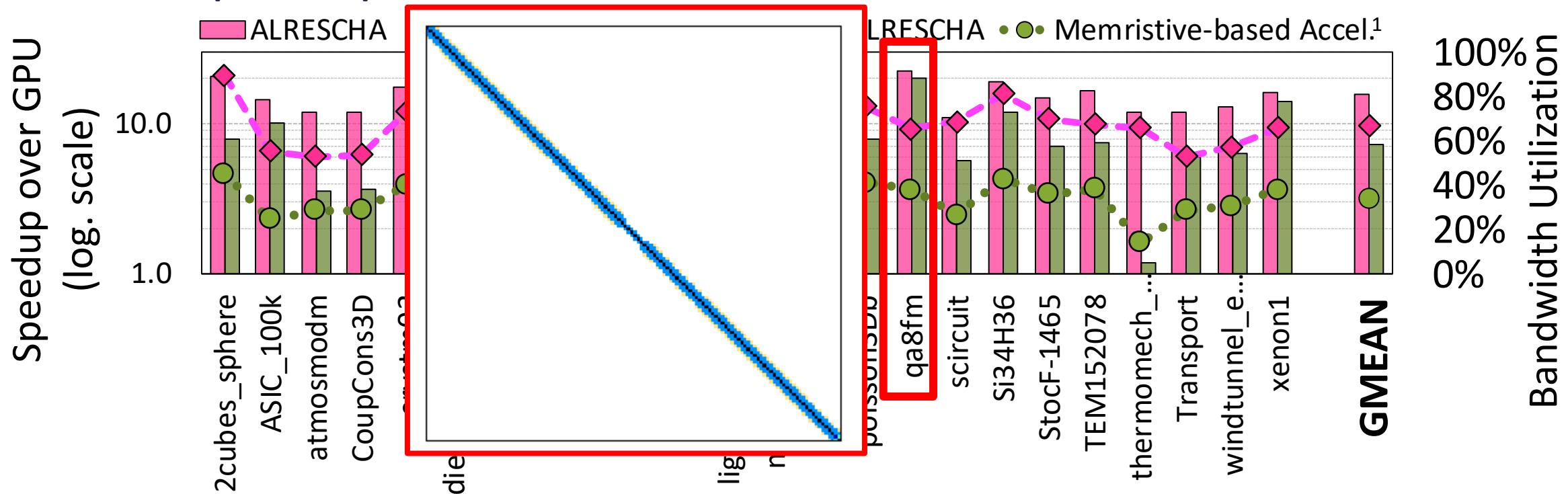


# Speedup for scientific workloads

73

Alrescha resolves performance bottleneck

- ▶ 2.1x speedup compared to emerging technologies
- ▶ 15.6x speedup over GPU



<sup>1</sup>B. Feinberg et al. "Enabling scientific computing on memristive accelerators," ISCA'18

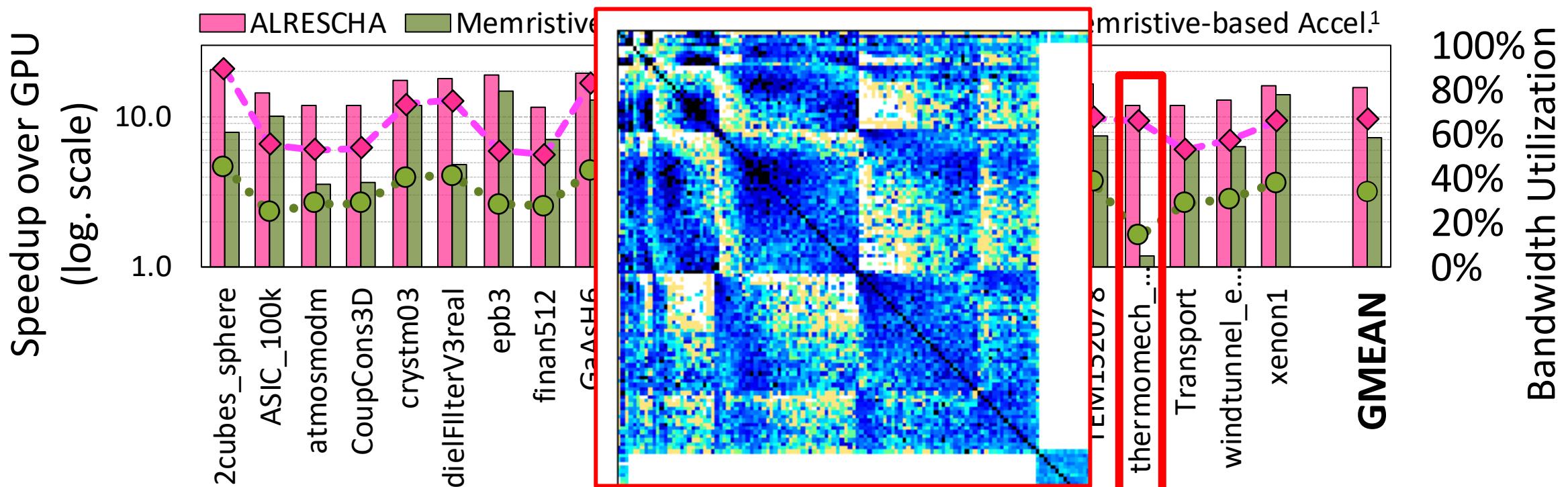


# Speedup for scientific workloads

74

Alrescha resolves performance bottleneck

- ▶ 2.1x speedup compared to emerging technologies
- ▶ 15.6x speedup over GPU



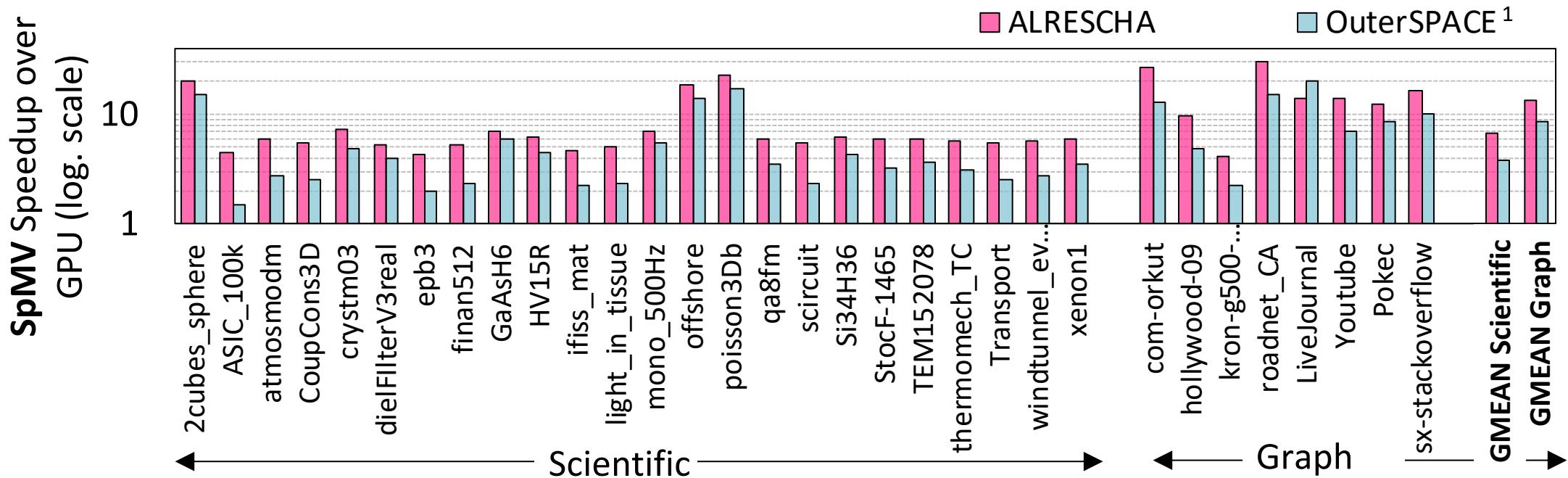
<sup>1</sup>B. Feinberg et al. "Enabling scientific computing on memristive accelerators," ISCA'18



# Speedup for Other Applications

Alrescha provides better reusability

- ▶ 13.6x speedup over GPU for scientific workloads
- ▶ 6.9x speedup over GPU for graph workloads



<sup>1</sup>S. Pal, J. Beaumont, et al. "Outerspace: An outer product based sparse matrix multiplication accelerator," HPCA'18



# Outline

76

- ▶ Using PDEs for modeling and key challenges
- ▶ Alrescha
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ Results
- ▶ **Conclusions**

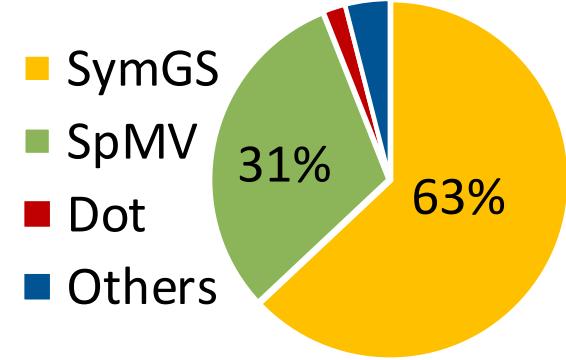


# Conclusions and Further Impacts

77

Alrescha:

- ▶ Accelerates the **key kernels** of scientific problems
- ▶ Is the **first multi-kernel** sparse accelerator
- ▶ Has **broad applications** (e.g., scientific problems, graph, SpMV)
- ▶ Does not require emerging technologies



Further Impacts and Applications:

- ▶ Can accelerate any sparse problem that includes reduction operations
- ▶ Can leverage **partial reconfigurability** of FPGAs



# Backup Slides

78

[Overview of Alrescha](#)

[Comparison with OuterSPACE](#)

[Mathematical expressions](#)

[Convert algorithm](#)

[Broad applications](#)

[Configuration table](#)

[Configuration and baselines](#)

[Sparse matrices](#)

[Reducing sequential operations](#)

[Graph results](#)

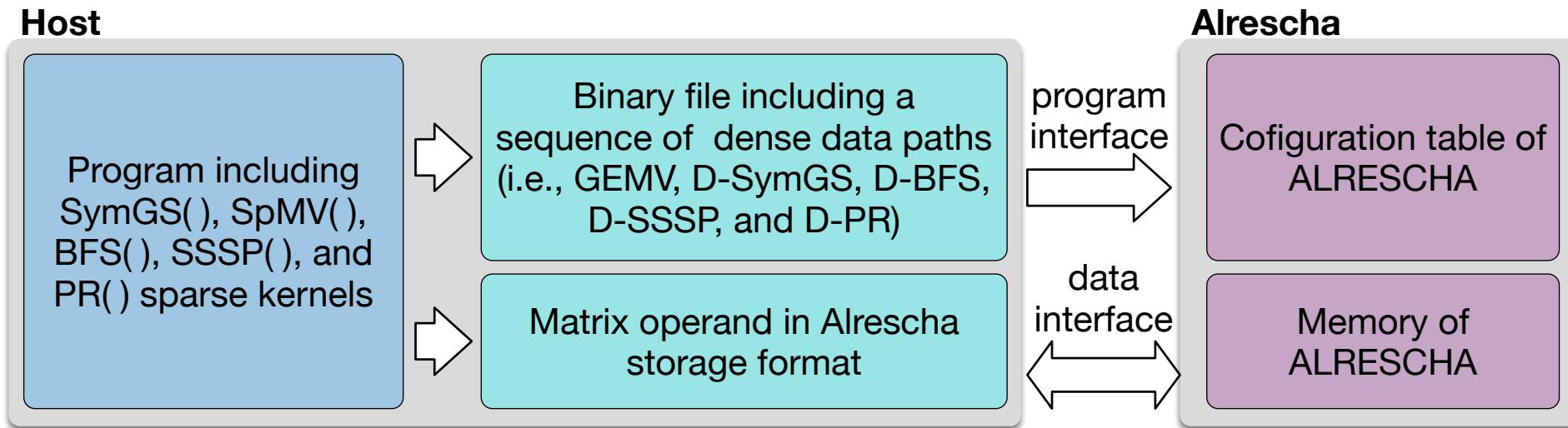
[Energy Consumption](#)

[Comparison with prior work](#)



# How does Alrescha work?

79

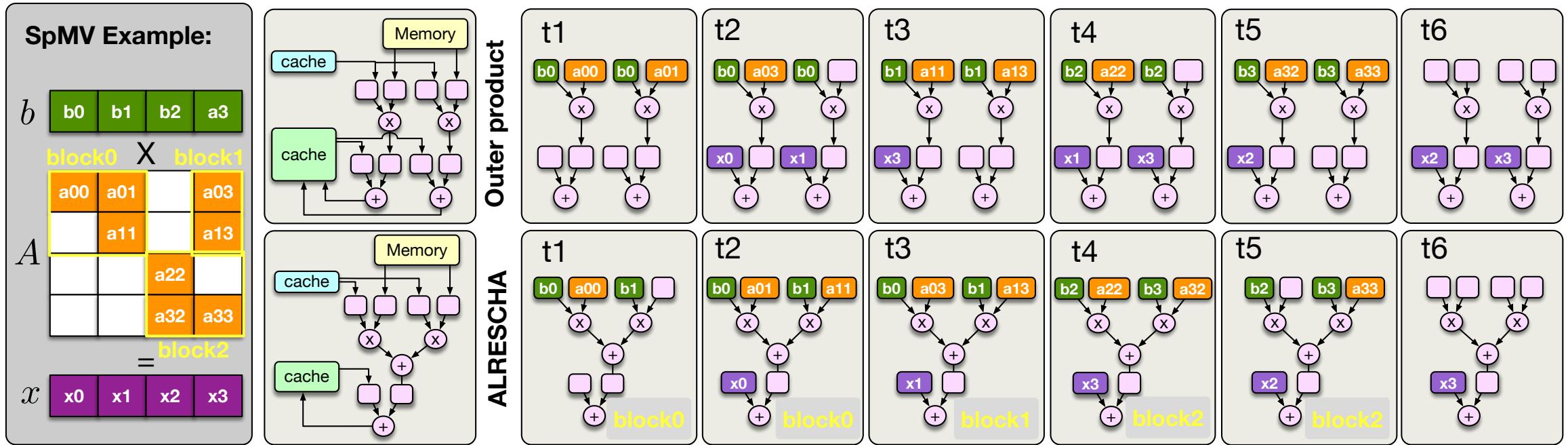


[Back to list](#)



# How Alrescha provides locality in output?

80

[Back to list](#)

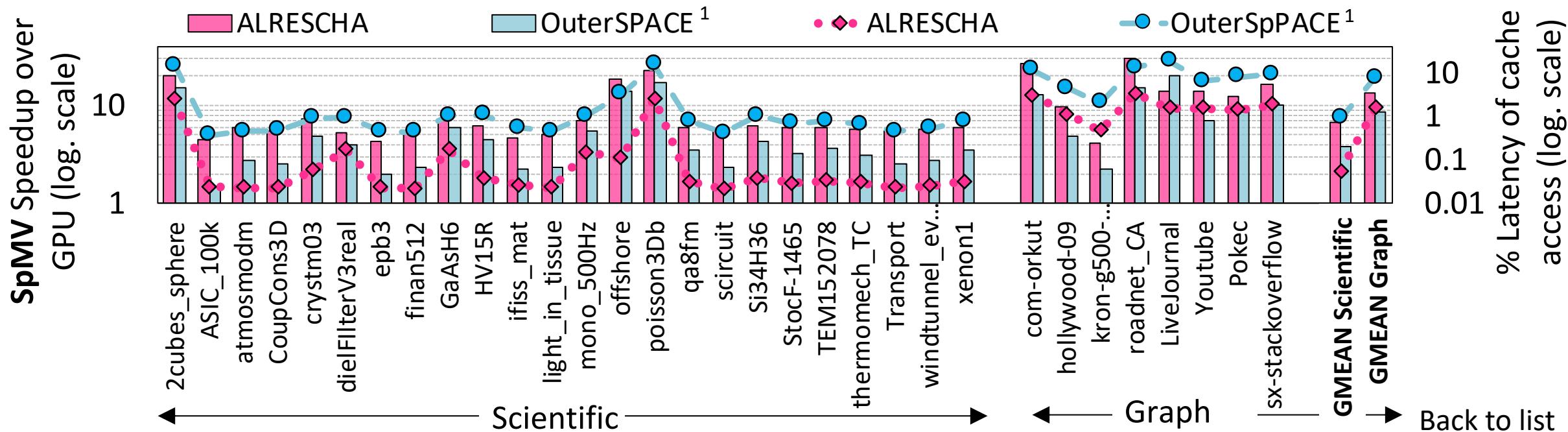


# Speedup for Other Applications

81

Alrescha provides better reusability

- ▶ 13.6x speedup over GPU for scientific workloads
- ▶ 6.9x speedup over GPU for graph workloads



<sup>1</sup>S. Pal, J. Beaumont, et al. "Outerspace: An outer product based sparse matrix multiplication accelerator," HPCA'18



# How do the exact mathematical expressions look like? 82

$$x_j^t = \frac{1}{A_{jj}^T} - (b_j - \sum_{i=1}^{j-1} A_{ij}^T \times x_i^t - \sum_{i=j+1}^n A_{ij}^T \times x_i^{t-1})$$



$$x_j^t = (\frac{1}{A_{jj}^T} - b_j) + (\sum_{i=1}^{j-1} A_{ij}^T \times x_i^t + \sum_{i=j+1}^n A_{ij}^T \times x_i^{t-1})$$

[Back to list](#)



# How do you program Alrescha?

## Algorithm 1 Convert Algorithm

```
1: function CONVERT(KernelType,  $A_{n \times n}$ ,  $\omega$ )
    $A_{n \times n}$ : sparse matrix,  $\omega$  : block width
   DP: Data path type
   l2r: left to right, r2l: right to left
2:    $Inx_{in} := 0, Inx_{out} := 0$ 
3:    $Blocks[] = \text{Split}(A, \omega)$  // partitions A to  $\omega \times \omega$  blocks
4:    $m = n/\omega$ 
5:   for ( $i = 1, i < m, i++$ ) do
6:     for ( $j = 1, j < m, j++$ ) do
7:       if ( $\text{nnz}(Blocks[i, j]) > 0$ ) then
8:         if KernelType != SymGS then
9:           DP = KernelType.DataPath
10:           $Inx_{in} = i.\omega, Inx_{out} = j.\omega$ 
11:          Order = l2r
12:          Op = port1 // the operand vector
13:        else
14:          if ( $i \neq j$ ) then
15:            DP = GEMV
16:             $Inx_{in} = j.\omega$ 
17:             $Inx_{out} = -1$  // no write to cache
18:            Order = l2r
19:            if ( $i > j$ ) then
20:              Op = port2 // which is  $x^{t-1}$ 
21:            else
22:              Op = port1 // which is  $x^t$ 
23:          else
24:            DP = D-SymGS
25:             $Inx_{in} = j.\omega, Inx_{out} = (i+1).\omega$ 
26:            Order = r2l
27:            Op = port2 // which is  $x^{t-1}$ 
28:   Add2Table(DP,  $Inx_{in}$ ,  $Inx_{out}$ , Order, Op)
```

[Back to list](#)



# Why Alrescha can execute other sparse problems?

84

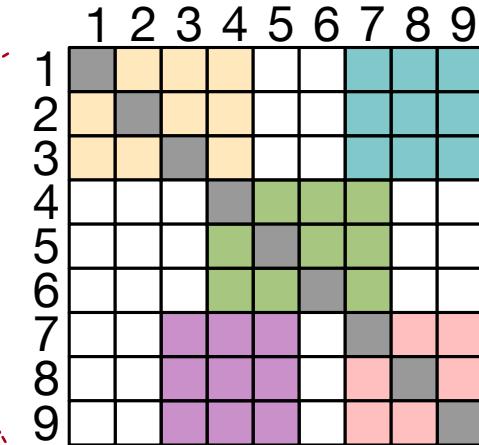
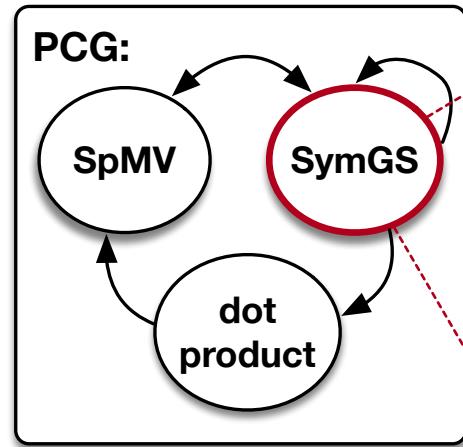
Sparse Kernel	Sparse Application	Dense Data Paths	Phase 1 (vector operation)				Phase 2 (reduce)	Phase 3 (assign)
			vector operand1	vector operand2	vector operand3	operation		
SymGS	PDE solving	D-SymGS/GEMV	a row of coefficient matrix	the vector from iteration (i-1)	the vector at iteration (i)	multiplication	sum	apply operation with $A^T$ and $b_j$ and update vector
SpMV	PDE solving and graph	GEMV	a row of coefficient matrix	the vector from iteration (i-1)	N/A	multiplication	sum	sum and update the vector
Page Rank	Graph	D-PR	a column of adjacency matrix	the out-degree vector of vertices	the rank vector at iteration (i-1)	AND/division	sum	rank vector update
BFS	Graph	D-BFS	a column of adjacency matrix	the frontier vector	N/A	sum	min	compare and update distance vector
SSSP	Graph	D-SSSP	a column of adjacency matrix	the frontier vector	N/A	sum	min	compare and update distance vector

[Back to list](#)



# What is configuration table?

85



DP	Inx <sub>in</sub>	Inx <sub>out</sub>	Order	Op
GEMV	7	-	$l2r$	$x^{t-1}$
$D - SymGS$	4	1	$r2l$	$x^{t-1}$
$D - SymGS$	7	4	$r2l$	$x^{t-1}$
GEMV	3	-	$l2r$	$x^t$
$D - SymGS$	9	7	$r2l$	$x^{t-1}$

[Back to list](#)



# What is the details of Alrescha & baseline config.

86

Floating point	double precision (64 bits)
Clock frequency	2.5 GHz
Cache	1KB, 64-Byte lines, 4-cycle access latency
RE latency	3 Cycles (sum: 3, min: 1)
ALU latency	3 Cycles
Memory	12 GB GDDR5, 288 GB/s

## GPU baseline

Graphics card	NVIDIA Tesla K40c, 2880 CUDA cores
Architecture	Kepler
Clock frequency	745MHz
Memory	12 GB GDDR5, 288 GB/s
Libraries	Gunrock [37] and CUSPARSE
Optimizations	row reordering (coloring) [8], ELL format

## CPU baseline

Processor	Intel Xeon E5-2630 v3 8-core
Clock frequency	2.4 GHz
Cache	64 KB L1, 256 KB L2, 20 MB L3
Memory	128 GB DDR4, 59 GB/s
Platforms	CuSha [39], GridGraph [38]

[Back to list](#)



# How do the scientific workloads look like?

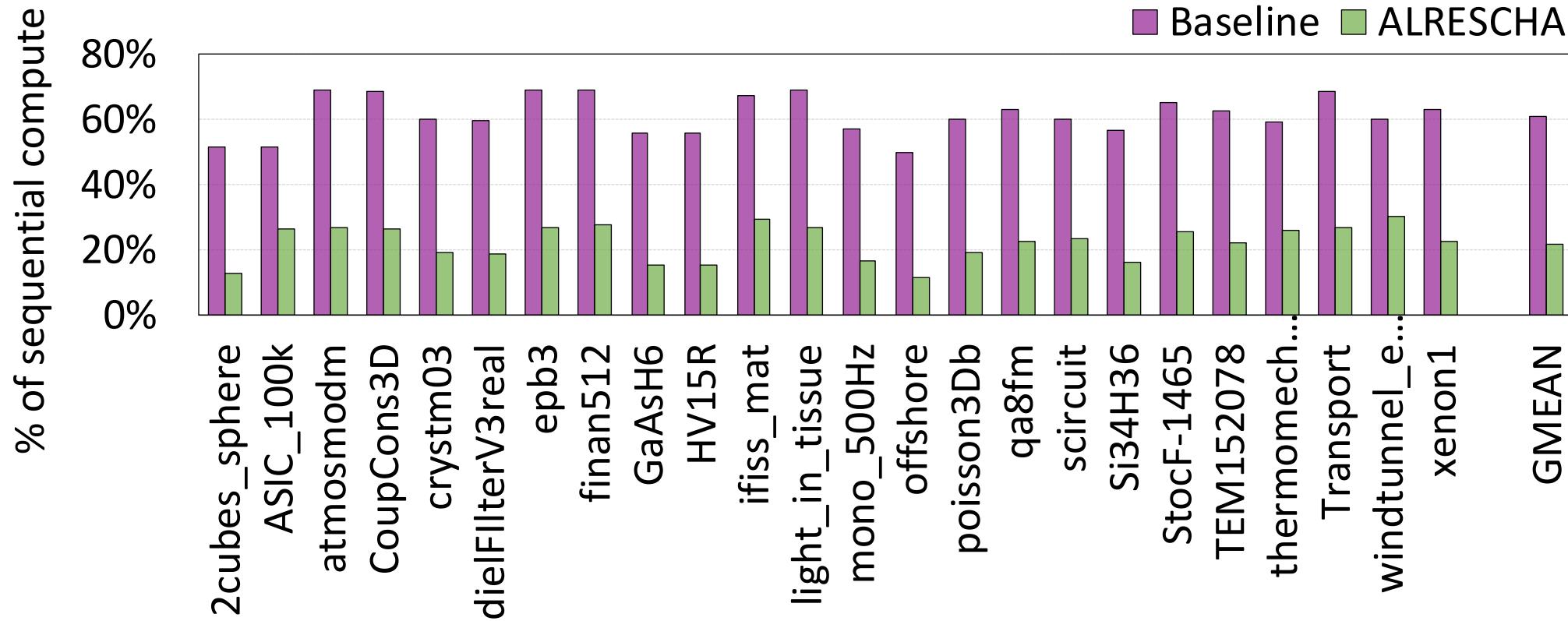
87

Name	Row/Col	Kind	NNZ													
2cubes_sphere	101,492	Electromagnetic	1,647,264													
ASIC_100k	99,340	Circuit Simul.	954,163													
atmosmodm	1,489,752	Fluid Dynamics	10,319,760													
CoupCons3D	416,800	Structural Prob.	17,277,420													
crystm	24,696	Materials Prob.	583,770													
dielFilterV3real	1,102,824	Electromagnetic	89,306,020													
epb3	84,617	Thermal Prob.	463,625													
finan512	74,752	Economic Prob.	596,992													
GaAsH6	61,349	Chemistry Prob.	3,381,809													
HV15R	2,017,169	Fluid Dynamics	283,073,458													
ifiss_mat	96,307	Fluid Dynamics	3,599,932													
light_in_tissue	29,282	Electromagnetics	406,084													
Name	Row/Col	Kind	NNZ													
mono_500Hz	169,410	Acoustics Prob.	5,036,288													
offshore	259,789	Electromagnetic	4,242,673													
poisson3Db	85,623	Fluid Dynamics	2,374,949													
qa8fm	66,127	Acoustics Prob.	1,660,579													
scircuit	170,998	Circuit Simul.	958,936													
Si34H36	97,569	Chemistry Prob.	5,156,379													
StocF-1465	1,465,137	Fluid Dynamics	21,005,389													
TEM152078	152,078	Electromagnetics	6,459,326													
thermomech_TC	102,158	Thermal Prob.	711,558													
Transport	1,602,111	Structural Prob.	23,487,281													
windtunnel_ev3D	40,816	Fluid Dynamics	803,978													
xenon1	48,600	Materials Prob.	1,181,120													

[Back to list](#)



# How much Alrescha reduces sequential computations? 88

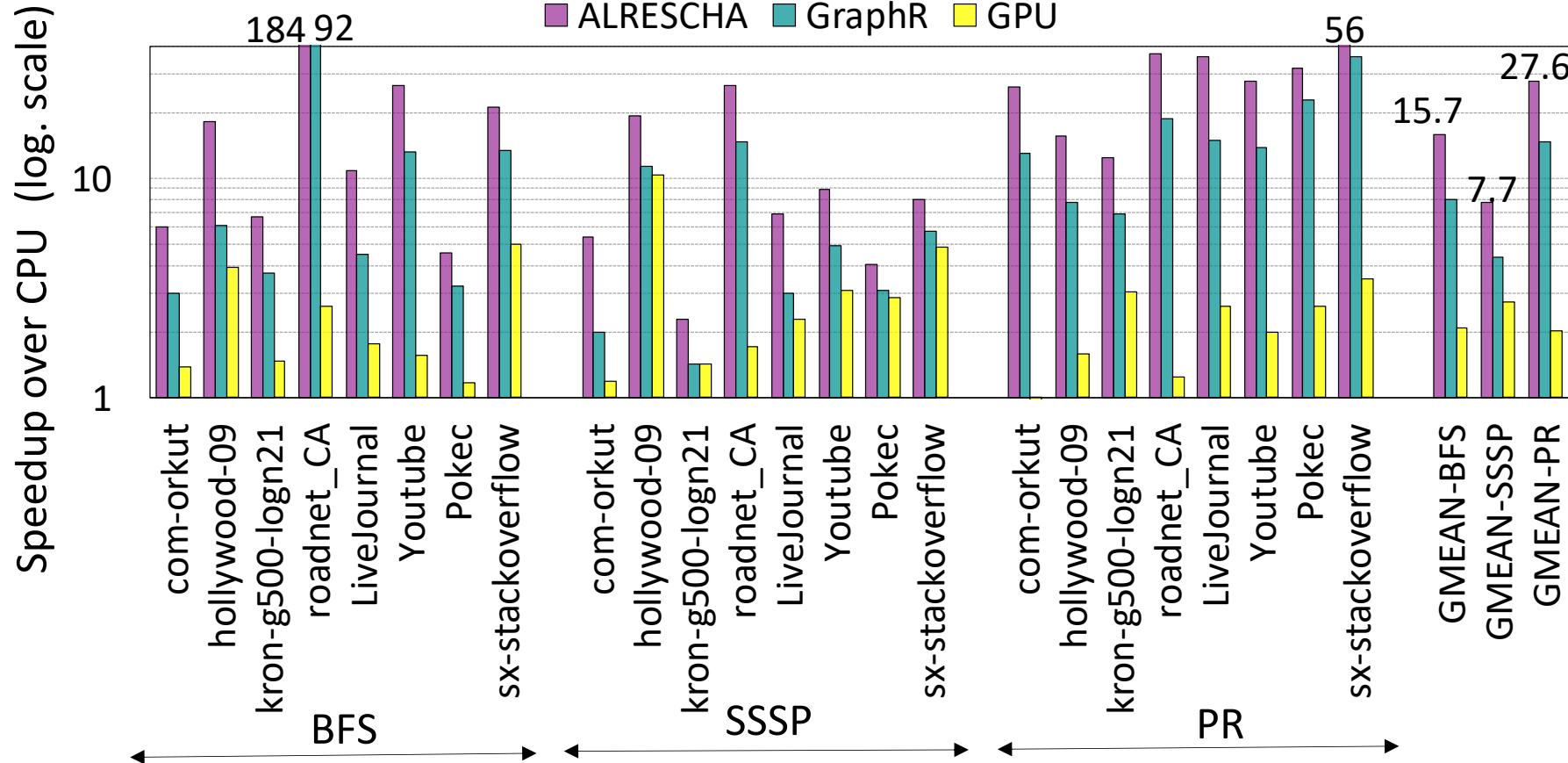


[Back to list](#)



# Can Alrescha accelerate graph algorithms?

89



[Back to list](#)

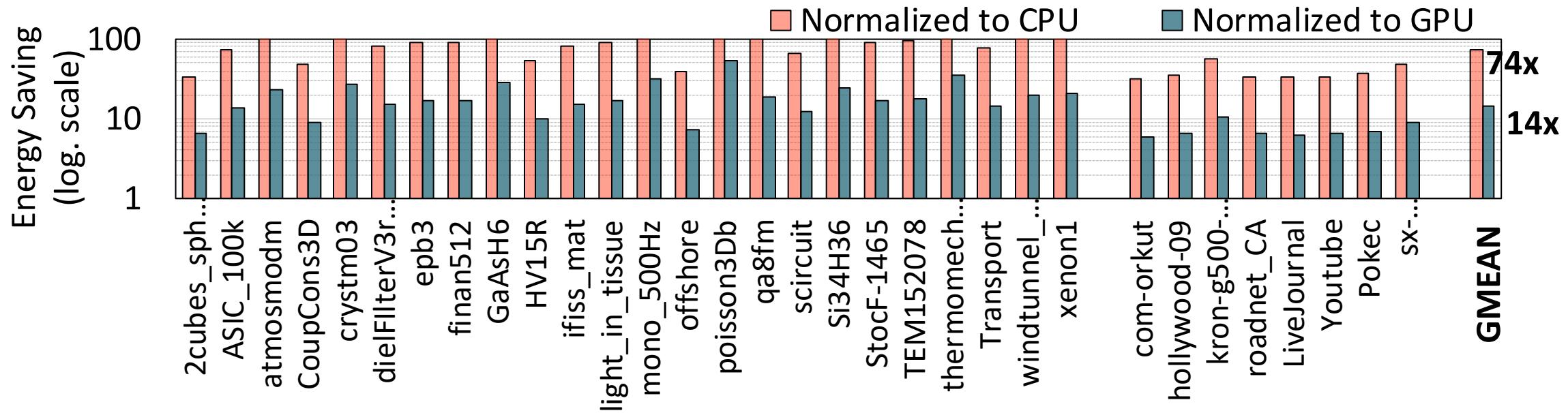


# Energy Consumption

90

Alrescha substitutes many memory accesses with

- ▶ Computations
- ▶ Local cache accesses

[Back to list](#)



# Comparison with state-of-the-art accelerators

91

	GraphR [24]	OuterSPACE [18]	Memristive-Based Accelerator [25]	Row Reordering Matrix Coloring [8]	Alrescha (our work)
Application Domain	Graph	Graph (only SpMV)	PDE solver	PDE solver	Graph and PDE solver
Hardware	Multi-Kernel Support	✗	✗	✗	✓
	BW Utilization	Low	Moderate	Low	High
	NOT Transferring Meta-data	✗	✗	✗	✓
	Processing Type	ReRAM Crossbar	PEs connected in a high-speed crossbar	heterogeneous Memristive crossbar	Fixed vector processor and a small reconfigurable switch
	Cache Optimizations For Frequently-Used Vectors	N/A	✗	N/A	✓
	Reconfigurability	✗	Only for cache hierarchy	✗	✓
Techniques	Storage Format	4×4 COO	CSR	multi-size blocks (64×64, 128×128, 256×256, 512×512)	ELL 8×8 blocking with fine-grained in-block ordering
	Resolving Limited Parallelism	N/A	N/A	✗	✓ (Instruction-level, limited by sparsity pattern)

[Back to list](#)