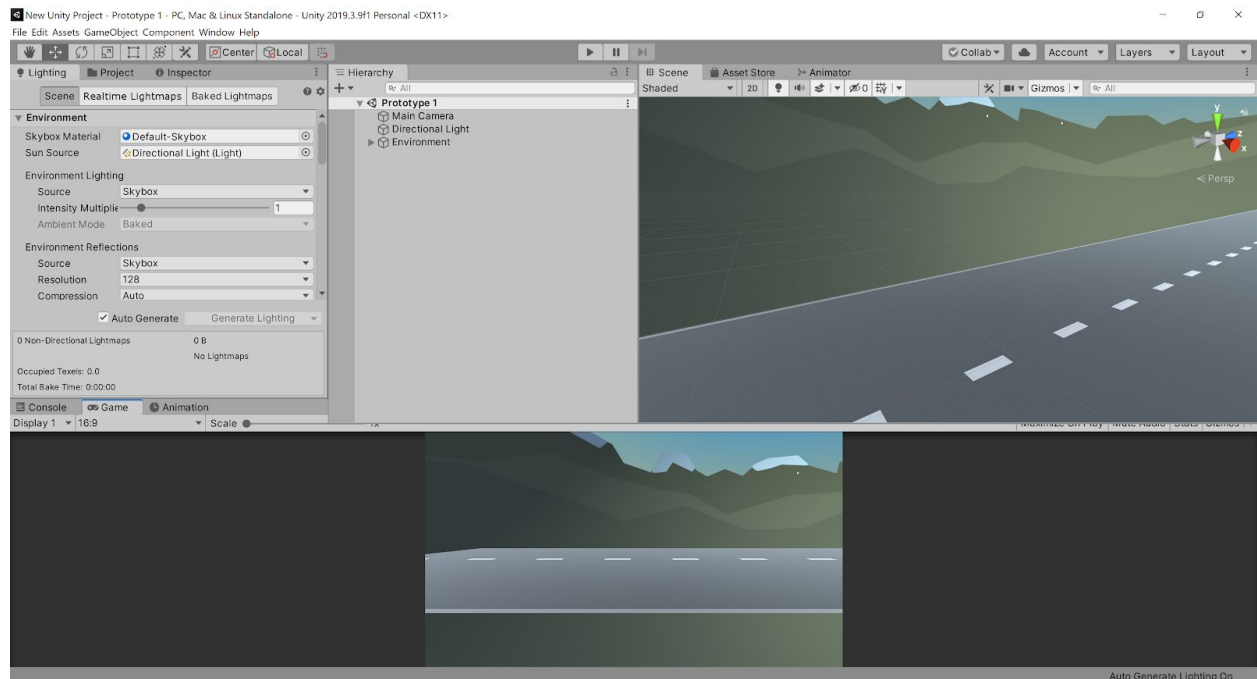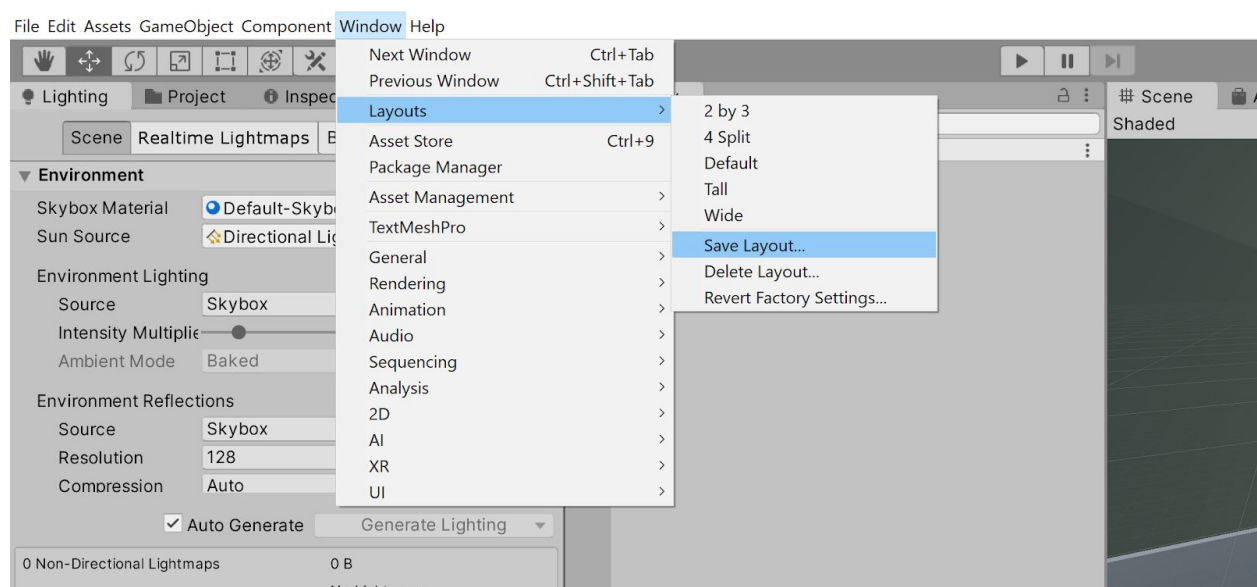# BitCamp Game Development Week 1 Homework Solutions

To complete this week's homework, follow these steps. Try it on your own before looking at this sheet!

1) Drag and drop your unity editor tabs to a layout you are happy with

2) To save, go to Window->Layouts->Save Layout

3) Give your layout a name and click "Save"
4) To load it in, go to Window->Layouts->Your-Layout-Name-Here