Prologue

[Player spawns in the designated area]

[Background whirring machine noises that keep playing throughout the game]

Lady: (Yawns) Oh hey! Morning to you! You’re late. We have some work to do today you and me, pick up the dosimeter and go get changed hurry up!

[Player walks into changing room and approaches the hazmat suit on the hangers]

[Footsteps sound]

Lady: Wait! You’re always doing this, wash your hands first! You can never be too careful!

[Player washes hands in the sink with sanitizer] [Water tap sound]

Lady: Good job! Grab those blue latex gloves and put them on quickly.

[Player grabs gloves] [Latex strap sound]

Lady: Neat-O! That was the easy part obviously, now take a good look at the suit. This is a hooded coverall, this is what separates you from being safe and growing a third arm. It provides a liquid barrier protection without sacrificing flexibility.

[Player wears the coverall] [Cloth friction sound]

Lady: Okay now the N95 Respirator and the Eye Goggles. Place them gently on your face

[Player wears the respirator and the goggles] [Cloth friction sound]

Lady: Alright, you have to wear the bionic shield over them now, don’t worry it’ll fit.

[Player puts the shield on carefully] [Cloth friction sound]

Lady: Okay okay you’re almost settled in. Tell you what, you look funny under all that. Get the chemical resistant nitrile gloves now and that will be the end of it.

[Player wears the gloves] [Cloth friction sound]

Lady: Feeling good? The suit will protect you from most accidents, take a look at your right wrist.

[Player looks at his wrist] [Cloth friction sound]

Lady: Your coverall has an oxygen tank built-in, the blue on the edge of the display indicates how much oxygen you have left in the suit. The meter filling up in yellow or orange will indicate if you’re an irradiated area.

[Player exits changing room]

[Footsteps sound]

Lady: By the way, you should know, that, you’re the only radiation protection technician on duty today, sooo you might have to clock in some extra tasks. Let’s crack on shall we?