Item

- title: String - maker: String - description: String - dimensions: String - status: String - borrower: String # image: Bitmap # image_base64: String - id: String

+ Item(title: String, maker: String, descripion: String, dimensions: Dimensions, image: Bitmap, id: String)

> + getId(): String + setId(): void

+ updateId(id: String): void + setTitle(title: String): void + getTitle(): String

+ setMaker(maker: String): void + getMaker(): String

+ setDescription(description: String): void + getDescription(): String

+ setDimensions(dimensions: Dimensions): void

+ getDimensions(): Dimensions

+ setStatus(status: String): void + getStatus(): String

+ setBorrower(borrower: String): void

+ getBorrower(): String

+ addImage(new_image): void + getImage(): Bitmap

Dimensions

ArrayAdapter<Item>

ItemAdapter

- inflater: LayoutInflater

- fragment: Fragment

- context: Context

+ ItemAdapter(context: Context, items:

ArrayList<Item>, fragment:Fragment)

getView(position: int, convertView: View, parent:

ViewGroup): View

- length: String - width: String

- height: String

+ Dimensions(length: String, width: String, height:

+ getLength(): String + getWidth(): String

+ getHeight(): String + getDimensions(): String

+ setDimensions(length: String, width: String,

height: String): void

+ ItemList()

+ deleteItem(item: Item): void

+ getIndex(index: int): Item

+ filterItemsByStatus(status: String):

ArrayList<Item>

ItemList

- items: ArrayList<Item> - FILENAME: String

+ getItems(): ArrayList<Item>

+ addItem(item: Item): void

+ getItem(item: Item): Item

+ getSize(): int + loadItems(context: Context): void

+ saveItems(context: Context): void

UML class Baher Abdelfatah | October 23, 2020

