

Modern .NET/C# Course Syllabus.

.NET Introduction

- .NET Framework Overview.
- .NET Standard/.NET Framework/.NET Core/.NET
- Applications that can be developed using .NET
- MSIL.
- The Common Language Runtime (CLR).
- Managed and Unmanaged Code.
- Common Type System (CTS).
- Common Language System (CLS).
- Compilation.
 - JIT.
 - OSR (On Stack Replacement).
 - AOT.
 - PGO.
 - SIMD.

.NET Main Entry Point, Project, and Solution Introduction.

- .NET Project and Solution Overview.
- Entry Point Method – Main (Program.cs).
- Restore, Build, Run Application and Pack Application.
- Application Exit Code.
- Run application using input arguments.

.NET/C# Syntax.

- Program structure.
- Top-level statements – program without *Main* method.
- Variables and Datatype.
- Types Aliases.
- Strings.
 - Formatting.
 - Multiline string.

- UTF-8 string literals.
- Value Types and Reference Types.
- Nullable types.
 - Null operators.
- Introduction to **HEAP** and **STACK** Memory.
- Where does variables are allocated?
- Implicit and Explicit Casting.
- Boxing & Unboxing.
- Enumerations and Constraints.
- Operators.
- Arrays.
 - Inline arrays.
- Loops.
 - For.
 - Foreach.
 - While.
 - Do-While.
- Boolean operators.
 - Ternary operator.
 - If – operator.
 - Switch – operator.
 - Switch – expression.
- Methods.
 - Delegates.
 - Lambda expressions.
 - Default Values for Lambda Parameters.
 - Static modifier for Lambda Expression.
- Input parameters: in, out, ref.

Object-Oriented Programming (OOP).

- OOPs concept.
 - What is the Namespace.
 - Struct.
 - Class.

- Properties (get, set, init).
- Read-only properties.
- Required properties.
- Partial Class and Methods.
- Sealed, Class and Method.
- Static Class, Fields, and Methods.
- Methods Overloading.
- Operator Overloading.
- Extension Methods.
- Anonymous Types.
- Tuples.
- Primary Constructors.
- Static Constructors.
- Abstract Class.
 - Virtual, Override, New, Abstract.
- Interface.
 - Default implementation of methods.
 - Static members.
- Access Modifier.
- Interceptors.
- OOP features.
 - Inheritance.
 - Polymorphism.
 - Abstraction.
 - Encapsulation.

Functional Techniques.

- Pattern matching.
 - Null checks.
 - Type tests.
 - Relational Patterns.
 - Multiple Inputs.
 - List patterns.
- Discards.
- Deconstructing types.

Exceptions/Errors and error handling.

- Exceptions, Throw Exception. Built-In Exceptions.
- Try...Catch...Finally... block.
- Custom Exceptions.
- Compiler-generated exceptions.

SOLID.

- Single Responsibility Principle (SRP).
- Open/Closed Principle (OCP).
- Liskov Substitution Principle (LSP).
- Interface Segregation Principle (ISP).
- Dependency Inversion Principle (DIP).

Generics.

- Generic Types.
- Covariance & Contravariance.

.NET Collections.

- Introduction to .NET Collections.
- Different types of collections.
- ICollection.
- IList.
- IEnumerable.
- Iterator.
- Indexator.
- Dictionary.
- List.
- Queue.
- SortedList.
- Stack.
- ArrayList.
- Hashtable.
- Stack.
- Immutable Collections.

- Complexity of collections.

Reflection and Attributes.

- Introduction.
- Create custom attributes.
- Generic and Attributes.
- Introduction to Reflection.
- Generic and Reflection.
- Assembly class.

JSON.

- Introduction to JSON.
- System.Text.Json.
- Json Code Generation.

Regex.

- Introduction to Regex.
- Caching Regex.
- Regex Code Generation.

Delegates and Events.

- What is Delegates.
- Strongly Typed Delegates.
- Common Patterns for Delegates.
- Introduction to events.
- Standart .NET event patterns.
- Distinguishing Delegates and Events.

Managed and Unmanaged Code/Resources.

- What is managed and Unmanaged Resources.
- Automatic memory management.
- What is GC, and how it works.
- Memory Leak in .NET.
- What is Dispose Pattern. Finalizer and Deconstructor.

- Stackalloc, Span or how to write zero-allocation code.

LINQ.

- What is LINQ (Language-Integrated Query).
- Deferred and Immediate Queries.
- Projection (Select, SelectMany).
- Filter (Where).
- Sort.
- Aggregate.
- Skip, Take.
- Grouping.
- Join.
- All, Any, Contains, First, Single, Last, Distinct.

Asynchronous Programming. Threads and Tasks.

- Managed threading basics.
 - Threads and threading.
 - Schedule threads.
 - Cancel threads.
 - Destroy threads.
 - Exceptions in managed threads.
 - Timers.
- Asynchronous Programming.
 - Asynchronous Programming Introduction.
 - Asynchronous Programming Scenarios.
 - Task Asynchronous Programming Model.
 - Async Return Types.
 - Cancel Tasks.
 - Process asynchronous tasks as they complete.
 - ValueTask usage.
 - TAP at runtime and under the hood.
- Concurrency and Parallelism.
- IEnumerable (non-blocking enumeration).
- IEnumerable - cancel asynchronous iterations.

- IEnumerable - under the hood.

Database. SQL. PostgreSQL.

- SQL Fundamental Concepts.
- What is SQL & why is it used?
- Flavors of SQL: Postgres vs SQL Server, etc.
- Database Tables, Rows, & Columns.
- SQL Queries
 - SELECT. Selecting all columns or specific columns.
 - Limiting records.
 - Ordering records.
 - Distinct records.
 - Comparison Operators: =, <, >, !=, etc.
 - Filtering records.
- Table relationships.
 - Primary Keys.
 - Foreign Keys.
 - Database Relations: One2One, One2Many, Many2Many.
- Joins.
 - Inner Join.
 - Outer Join.
 - Left Join.
 - Right Join.
- Aggregating records.
 - SUM.
 - COUNT.
 - AVG.
 - MAX.
 - MIN.
- Grouping Data.
- Transactions.

ADO .NET.

- Connection Strings.

- Connections.
- Connection Pool.
- SqlCommand Class.
- SqlDataReader Class.
- Transactions.

Entity Framework Core.

- Introduction to EF Core.
- DbContext Configuration and Initialization.
- Create Model.
 - Entity Types.
 - Entity Properties.
 - Keys.
 - Relationships.
 - Index and Constraints.
- Manage database schemas.
 - Migrations.
- Query Data.
 - How queries works.
 - Split queries.
 - Complex queries operations.
 - Pagination.
- Save Data.
- Performance.

ASP .NET CORE.

- ASP .NET Core Basics.
 - MVC.
 - REST.
 - Minimal APIs.
 - Routes with Cancellation Token.
 - Application Settings and Configurations.
 - Middlewares.
 - Filters and Attributes.

- Authentication and Authorization.
 - Swagger.
 - Rate-limiting.
 - JSON serialization of compiler-generated `IAsyncEnumerable<T>` types
- Model Validation:
 - Built-In Model Validation.
 - Fluent-Validation.
- Dependency Injection.
 - DI Containers.
 - Life Cycles.
 - Scoped.
 - Transient.
 - Singleton.
- Streaming.
 - Using `IAsyncEnumerable` to stream data.
- Caching.
 - Memory Cache.
 - Response Caching.
 - Redis.
- Log Frameworks.
 - Logging.
- Background Task Scheduler.
 - Hosted Service.
- Ahead-of-time (AOT).
 - Native AOT.
 - AOT SIMD.