

PyTorch CHEAT SHEET









1 Load data 2 Define model 3 Train model 4 Evaluate model

General

PyTorch is a open source machine learning framework. It uses **torch.Tensor** – multi-dimensional matrices – to process. A core feature of neural networks in PyTorch is the autograd package, which provides automatic derivative calculations for all operations on tensors.

import torch	Root package	torch.randn(*size)	Create random tensor
import torch.nn as nn	Neural networks	torch.Tensor(L)	Create tensor from list
from torchvision import datasets, models, transforms	Popular image datasets, architectures & transforms	tnsr.view(a,b, ...)	Reshape tensor to size (a, b, ...)
import torch.nn.functional as F	Collection of layers, activations & more	requires_grad=True	tracks computation history for derivative calculations

Layers

	nn.Linear(m, n): Fully Connected layer (or dense layer) from m to n neurons		nn.ConvXd(m, n, s): X-dimensional convolutional layer from m to n channels with kernel size s; $X \in \{1, 2, 3\}$
	nn.Flatten(): Flattens a contiguous range of dimensions into a tensor		nn.MaxPoolXd(s): X-dimensional pooling layer with kernel size s; $X \in \{1, 2, 3\}$
	nn.Dropout(p=0.5): Randomly sets input elements to zero during training to prevent overfitting		nn.BatchNormXd(n): Normalizes a X-dimensional input batch with n features; $X \in \{1, 2, 3\}$
	nn.Embedding(m, n): Lookup table to map dictionary of size m to embedding vector of size n		nn.RNN/LSTM/GRU: Recurrent networks connect neurons of one layer with neurons of the same or a previous layer

*torch.nn offers a bunch of other building blocks.
A list of state-of-the-art architectures can be found at <https://paperswithcode.com/sota>.*

Load data

A dataset is represented by a class that inherits from **Dataset** (resembles a list of tuples of the form (features, label)).

DataLoader allows to load a dataset without caring about its structure.

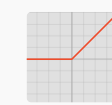


Usually the dataset is split into training (e.g. 80%) and test data (e.g. 20%).

```
1 from torch.utils.data
2 import Dataset, TensorDataset,
3     DataLoader, random_split
4
5 train_data, test_data =
6     random_split(
7         TensorDataset(inps, tgts),
8         [train_size, test_size]
9     )
10
11 train_loader =
12     DataLoader(
13         dataset=train_data,
14         batch_size=16,
15         shuffle=True)
```

Activation functions

Common activation functions include **ReLU**, **Sigmoid** and **Tanh**, but there are other activation functions as well.

nn.ReLU() creates a **nn.Module** for example to be used in **Sequential** models. **F.relu()** is just a call of the ReLU function e.g. to be used in the forward method.

	nn.ReLU() or F.relu() Output between 0 and ∞ , most frequently used activation function
	nn.Sigmoid() or F.sigmoid() Output between 0 and 1, often used for predicting probabilities
	nn.Tanh() or F.tanh() Output between -1 and 1, often used for classification with two classes

Define model

There are several ways to define a neural network in PyTorch, e.g. with **nn.Sequential** (a), as a class (b) or using a combination of both.

```
model = nn.Sequential(
    nn.Conv2D(1, 1, 1)
    nn.ReLU()
    nn.MaxPool2D(1)
    nn.Flatten()
    nn.Linear(1, 1)
)
```

```
class Net(nn.Module):
    def __init__():
        super(Net, self).__init__()

        self.conv
            = nn.Conv2D(1, 1, 1)

        self.pool
            = nn.MaxPool2D(1)

        self.fc = nn.Linear(1, 1)

    def forward(self, x):
        x = self.pool(
            F.relu(self.conv(x))
        )

        x = x.view(-1, 1)

        x = self.fc(x)

        return x
model = Net()
```

Train model

LOSS FUNCTIONS

PyTorch already offers a bunch of different loss fuctions, e.g.:

nn.L1Loss	Mean absolute error
nn.MSELoss	Mean squared error (L2Loss)
nn.CrossEntropyLoss	Cross entropy, e.g. for single-label classification or unbalanced training set
nn.BCELoss	Binary cross entropy, e.g. for multi-label classification or autoencoders

OPTIMIZATION (torch.optim)

Optimization algorithms are used to update weights and dynamically adapt the learning rate with gradient descent, e.g.:

optim.SGD	Stochastic gradient descent
optim.Adam	Adaptive moment estimation
optim.Adagrad	Adaptive gradient
optim.RMSProp	Root mean square prop

```
1 correct = 0 # correctly classified
2 total = 0 # classified in total
3
4 model.eval()
5 with torch.no_grad():
6     for data in test_loader:
7         inputs, labels = data
8         outputs = model(inputs)
9         _, predicted = torch.max(outputs.data, 1)
10        total += labels.size(0) # batch size
11        correct += (predicted==labels)
12                               .sum().item()
13
14 print('Accuracy: %s' % (correct/total))
```

Save/Load model

model = torch.load('PATH') Load model
torch.save(model, 'PATH') Save model

*It is common practice to save only the model parameters, not the whole model using **model.state_dict()***

```
1 torch.save(model.state_dict(), 'params.ckpt')
2 model.load_state_dict(
3     torch.load('params.ckpt'))
```

GPU Training

device = torch.device('cuda:0' if torch.cuda.is_available() else 'cpu')

If a GPU with CUDA support is available, computations are sent to the GPU with ID 0 using **model.to(device)** or **inputs, labels = data[0].to(device), data[1].to(device)**.

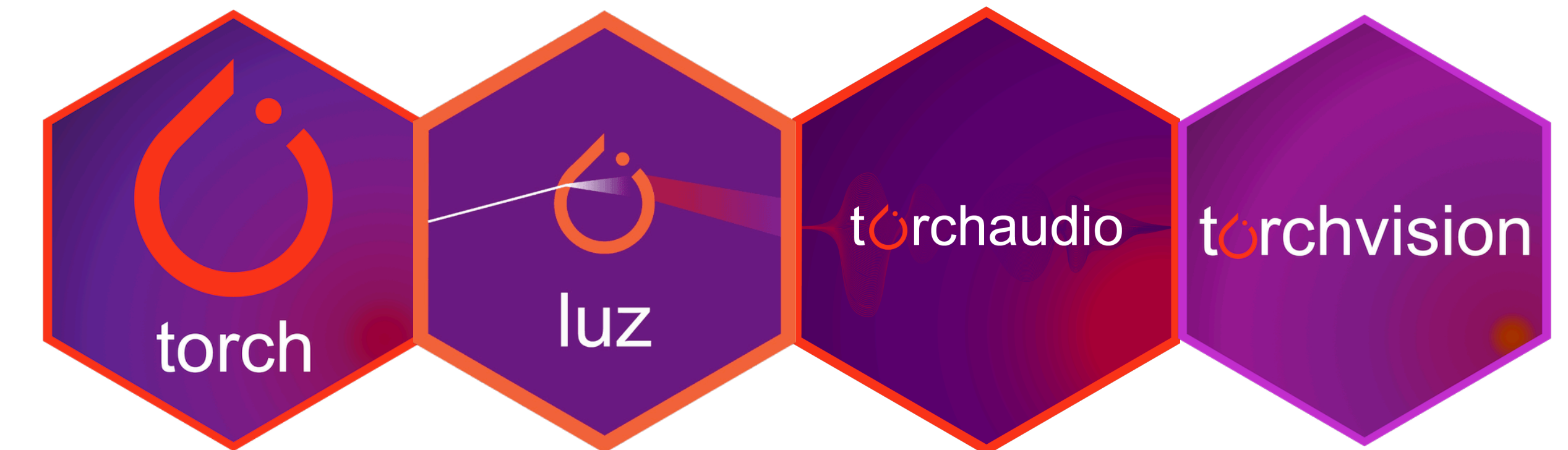
```
1 import torch.optim as optim
2
3 # Define loss function
4 loss_fn = nn.CrossEntropyLoss()
5
6 # Choose optimization method
7 optimizer = optim.SGD(model.parameters(),
8                        lr=0.001, momentum=0.9)
9
10 # Loop over dataset multiple times (epochs)
11 for epoch in range(2):
12     model.train() # activate training mode
13     for i, data in enumerate(train_loader, 0):
14         # data is a batch of [inputs, labels]
15         inputs, labels = data
16
17         # zero gradients
18         optimizer.zero_grad()
19
20         # calculate outputs
21         outputs = model(inputs)
22         # calculate loss & backpropagate error
23         loss = loss_fn(outputs, labels)
24         loss.backward()
25         # update weights & learning rate
26         optimizer.step()
```

Evaluate model

The evaluation examines whether the model provides satisfactory results on previously withheld data. Depending on the objective, different metrics are used, such as accuracy, precision, recall, F1, or BLEU.

model.eval() Activates evaluation mode, some layers behave differently
torch.no_grad() Prevents tracking history, reduces memory usage, speeds up calculations

Deep Learning with {torch} CHEAT SHEET

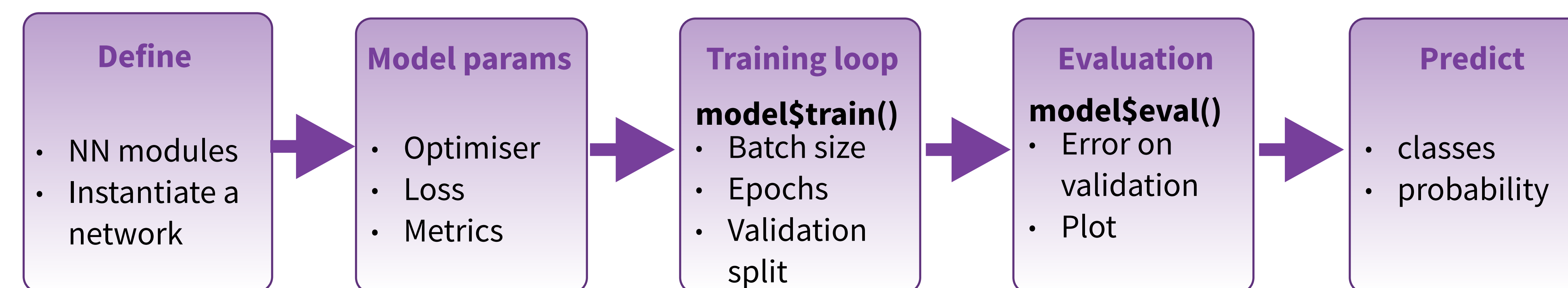


Intro

{torch} is based on Pytorch, a framework popular among deep learning researchers.

{torch}'s GPU acceleration allows to implement fast machine learning algorithms using its convenient interface, as well as a vast range of use cases, not only for deep learning, according to its flexibility and its low level API.

It is part of an ecosystem of packages to interface with specific dataset like {torchaudio} for timeseries-like, {torchvision} for image-like, and {tabnet} for tabular data. It is complemented by {lux} for a higher-level programming interface



<https://torch.mlverse.org/>

<https://mlverse.shinyapps.io/torch-tour/>

INSTALLATION

The torch R package uses the C++ libtorch library. You can install the prerequisites directly from R.

<https://torch.mlverse.org/docs/articles/installation.html>

```
install.packages("torch")
library(torch)
install_torch()
```

See ?install_torch for GPU instructions

Working with torch models

DEFINE A NN MODULE

```
dense <- nn_module(
  "no_biais_dense_layer",
  initialize = function(in_f, out_f) {
    self$w <- nn_parameter(torch_randn(in_f, out_f))
  },
  forward = function(x) {
    torch_mm(x, self$w)
  }
)
```

Create a nn module names no_biais_dense_layer

ASSEMBLE MODULES INTO NETWORK

```
model <- dense(4, 3)
```

Instantiate a network from a single module

```
model <- nn_sequential(
```

```
  dense(4,3), nn_relu(), nn_dropout(0.4),
```

```
  dense(3,1), nn_sigmoid())
```

Instantiate a sequential network with multiple layers

MODEL FIT

```
model$train()
```

Turns on gradient update

```
with_enable_grad({
  y_pred <- model(trainset)
  loss <- (y_pred - y)$pow(2)$mean()
  loss$backward()
})
```

Detailed training loop step (alternative)

EVALUATE A MODEL

```
model$eval()
```

or

```
with_no_grad({
  model(validationset)
})
```

Perform forward operation with no gradient update

OPTIMIZATION

```
optim_sgd()
```

Stochastic gradient descent optimiser

```
optim_adam()
```

ADAM optimiser

CLASSIFICATION LOSS FUNCTION

```
nn_cross_entropy_loss()
```

```
nn_bce_loss()
```

```
nn_bce_with_logits_loss()
```

(Binary) cross-entropy losses

```
nn_nll_loss()
```

Negative log-likelihood loss

```
nn_margin_ranking_loss()
```

```
nn_hinge_embedding_loss()
```

```
nn_multi_margin_loss()
```

```
nn_multilabel_margin_loss()
```

(Multiclass) (multi label) hinge losses

REGRESSION LOSS FUNCTION

```
nn_l1_loss()
```

L1 loss

```
nn_mse_loss()
```

MSE loss nn_ctc_loss()

Connectionist Temporal Classification loss

```
nn_cosine_embedding_loss()
```

Cosine embedding loss

```
nn_kl_div_loss()
```

Kullback-Leibler divergence loss

```
nn_poisson_nll_loss()
```

Poisson NLL loss

OTHER MODEL OPERATIONS

```
summary()
```

Print a summary of a torch model

```
torch_save(); torch_load()
```

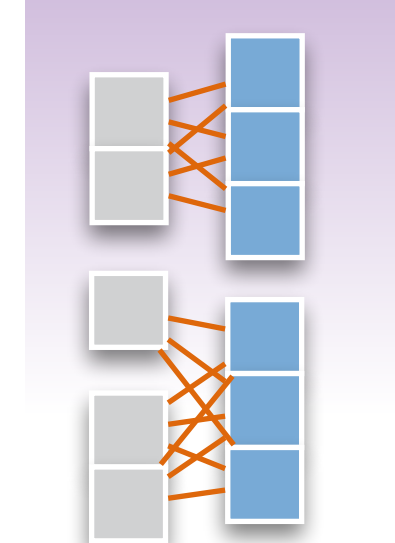
Save/Load models to files

```
load_state_dict()
```

Load a model saved in python

Neural-network layers

CORE LAYERS



```
nn_linear()
```

Add a linear transformation NN layer to an input

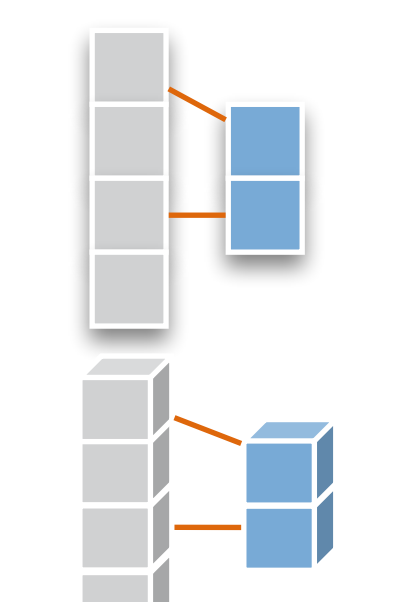
```
nn_bilinear()
```

to two inputs



```
nn_sigmoid(), nn_relu()
```

Apply an activation function to an output

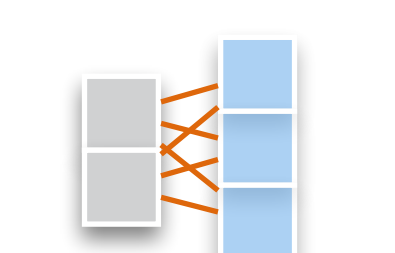


```
nn_dropout()
```

```
nn_dropout2d()
```

```
nn_dropout3d()
```

Applies Dropout to the input



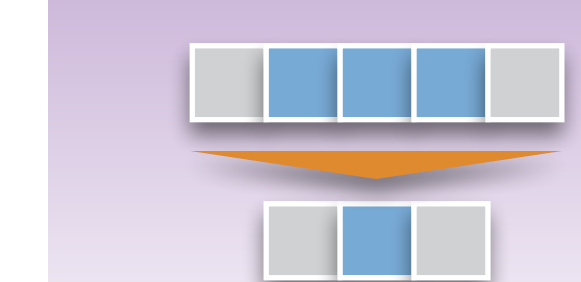
```
nn_batch_norm1d()
```

```
nn_batch_norm2d()
```

```
nn_batch_norm3d()
```

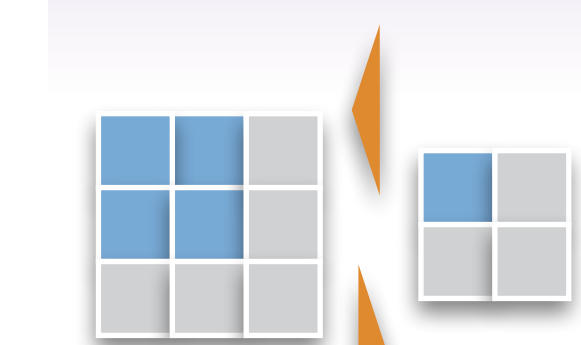
Applies batch normalisation to the weights

CONVOLUTIONAL LAYERS



```
nn_conv1d()
```

1D, e.g. temporal convolution



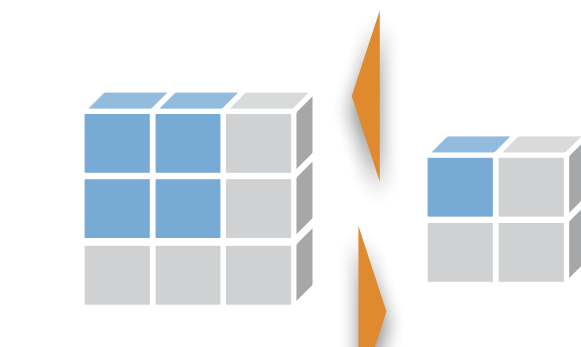
```
nn_conv_transpose2d()
```

Transposed 2D (deconvolution)



```
nn_conv2d()
```

2D, e.g. spatial convolution over images

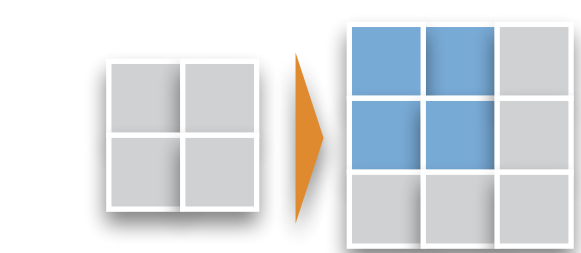


```
nn_conv_transpose3d()
```

Transposed 3D (deconvolution)

```
nn_conv3d()
```

3D, e.g. spatial convolution over volumes



```
nnf_pad()
```

Zero-padding layer

ACTIVATION LAYERS



```
nn_leaky_relu()
```

Leaky version of a rectified linear unit



```
nn_relu6()
```

rectified linear unit clamped by 6



```
nn_rrelu()
```

Randomized leaky rectified linear unit



```
nn_elu(), nn_selu()
```

Exponential linear unit, Scaled Exp lineal unit

POOLING LAYERS

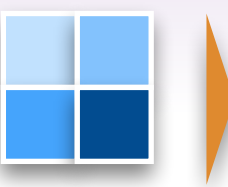


```
nn_max_pool1d()
```

```
nn_max_pool2d()
```

```
nn_max_pool3d()
```

Maximum pooling for 1D to 3D



```
nn_avg_pool1d()
```

```
nn_avg_pool2d()
```

```
nn_avg_pool3d()
```

Average pooling for 1D to 3D



```
nn_adaptive_max_pool1d()
```

```
nn_adaptive_max_pool2d()
```

```
nn_adaptive_max_pool3d()
```

Adaptive maximum pooling



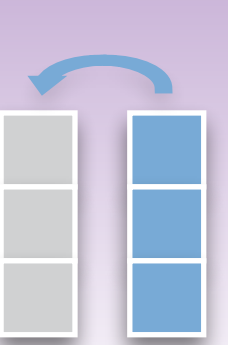
```
nn_adaptive_avg_pool1d()
```

```
nn_adaptive_avg_pool2d()
```

```
nn_adaptive_avg_pool3d()
```

Adaptive average pooling

RECURRENT LAYERS



```
nn_rnn()
```

Fully-connected RNN where the output is to be fed back to input

```
nn_gru()
```

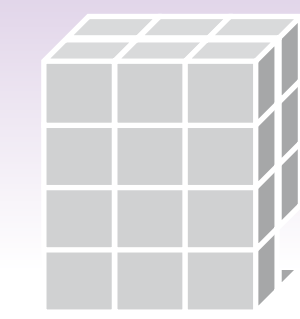
Gated recurrent unit - Cho et al

```
nn_lstm()
```

Long-Short Term Memory unit - Hochreiter 1997

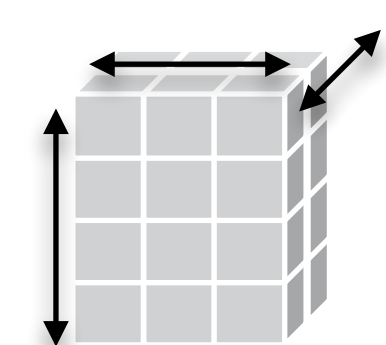
Tensor manipulation

TENSOR CREATION



tt <- torch_rand(4,3,2) uniform distrib.
tt <- torch_randn(4,3,2) unit normal distrib.
tt <- torch_randint(1,7,c(4,3,2)) uniform integers within [1,7)
 Create a random values tensor with shape

tt <- torch_ones(4,3,2)
torch_ones_like(a)
 Create a tensor full of 1 with given shape, or with the same shape as 'a'. Also **torch_zeros**, **torch_full**, **torch_arange**,...



tt\$shape [1] 4 3 2 **tt\$ndim** [1] 3 **tt\$dtype** torch_Float
tt\$requires_grad [1] FALSE **tt\$device** torch_device(type='cpu')
 Get 't' tensor shape and attributes

tt\$stride() [1] 6 2 1
 jump needed to go from one element to the next in each dimension

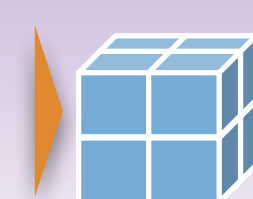


tt <- torch_tensor(a, dtype=torch_float(), device="cuda")
 Copy the R array 'a' into a tensor of float on the GPU

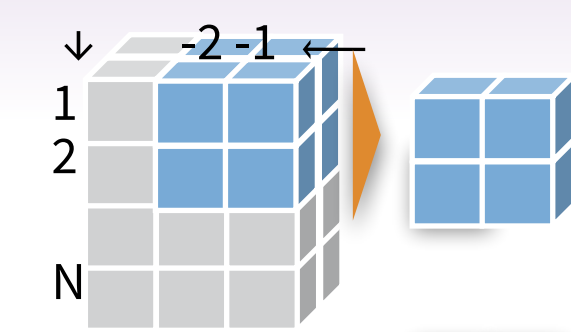


a <- as.matrix(tt\$to(device="cpu"))

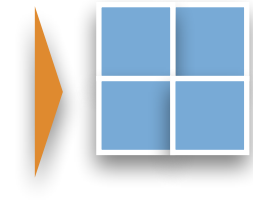
TENSOR SLICING



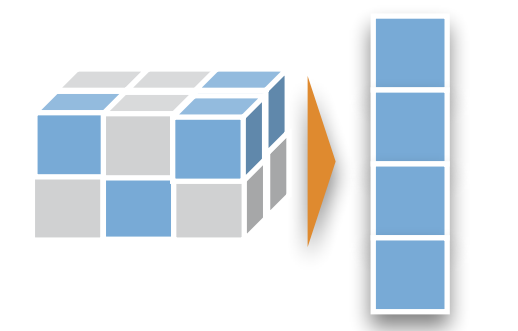
tt[1:2, -2:-1,]
 Slice a 3D tensor
tt[5:N, -2:-1, ..]
 Slice a 3D or more tensor, N for last



tt[1:2, -2:-1, 1:1]
tt[1:2, -2:-1, 1, keep=TRUE]
 Slice a 3D and keep the unitary dim.

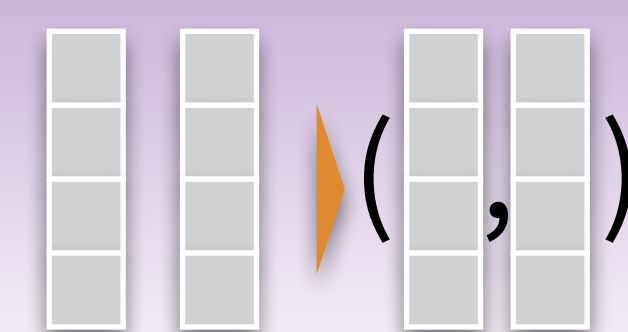


tt[1:2, -2:-1, 1]
 Slice by default remove unitary dim.

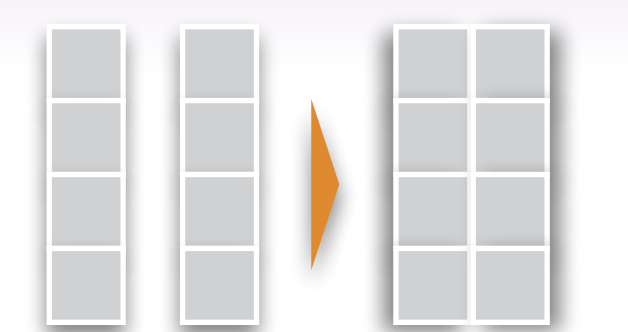


tt[tt > 3.1]
 Boolean filtering (flattened result)

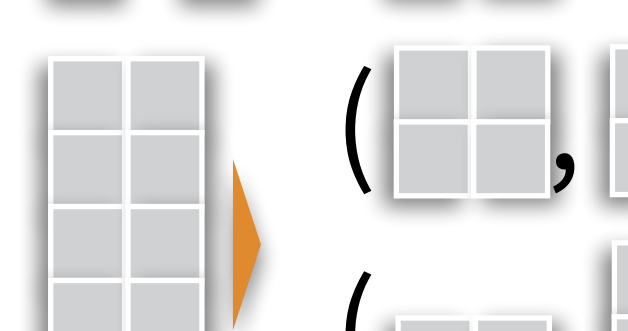
TENSOR CONCATENATION



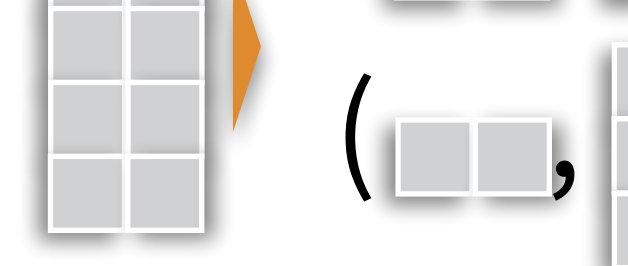
torch_stack()
 Stack of tensors



torch_cat()
 Assemble tensors

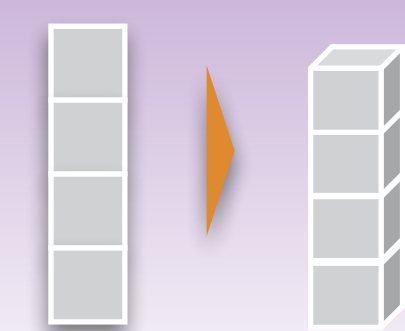


torch_split(2)
 split tensor in sections of size 2

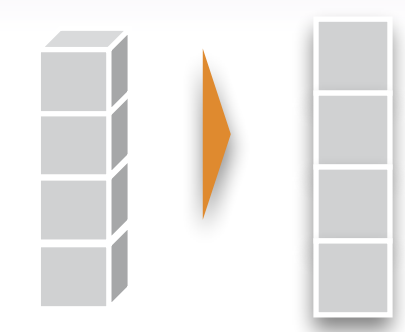


torch_split(c(1,3,1))
 split tensor into explicit sizes

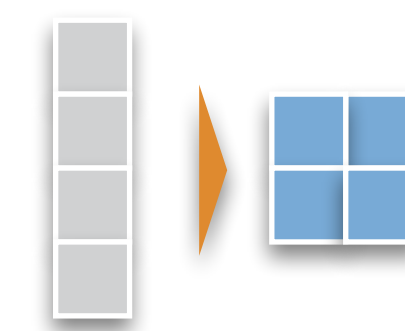
TENSOR SHAPE OPERATIONS



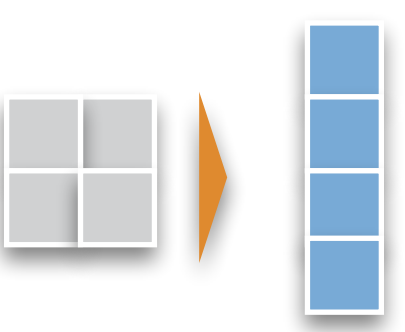
tt\$unsqueeze(1)
torch_unsqueeze(tt,1)
 Add a unitary dimension to tensor "tt" as first dimension



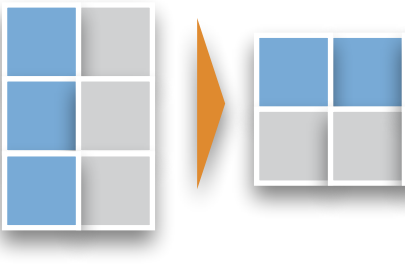
tt\$squeeze(1)
torch_squeeze(tt,1)
 Remove first unitary dimension to tensor "tt"



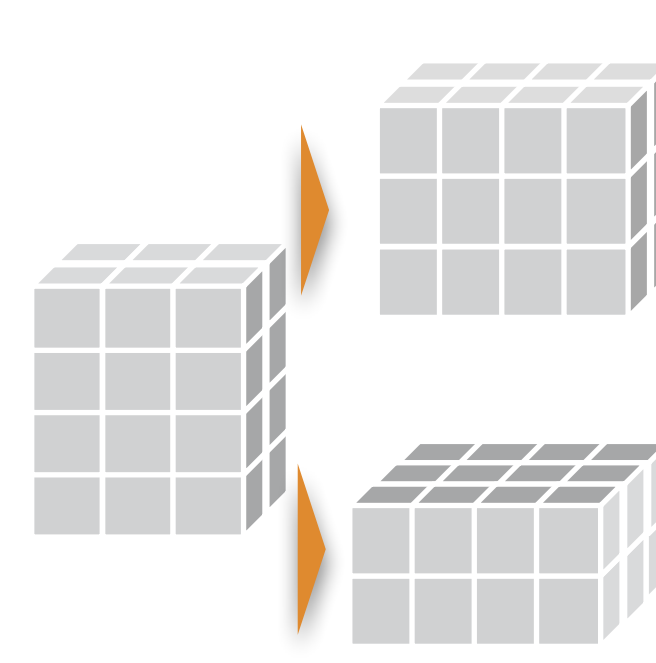
torch_reshape() **\$view()**
 Change the tensor shape, with copy or (tentatively) without



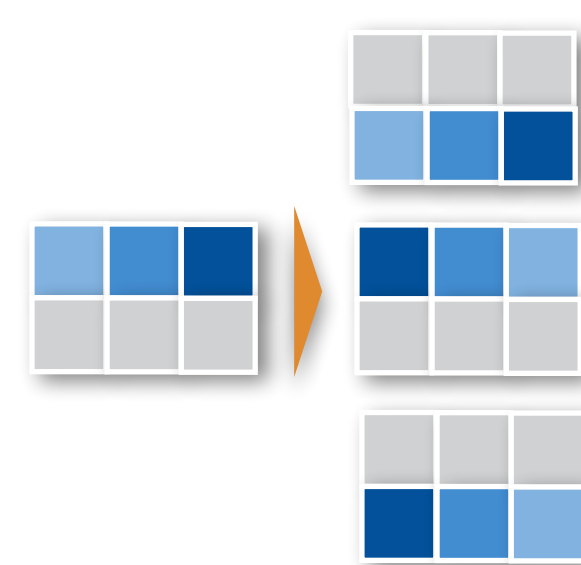
torch_flatten()
 Flattens an input



torch_transpose()

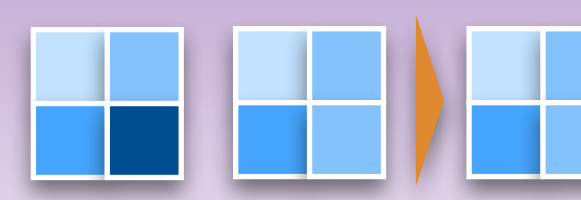


torch_movedim(c(1,2))
 switch dimension 1 with 2
torch_movedim(c(1,2,3), c(3,1,2))
 move dim 1 to dim 3, dim 2 to 1, dim 3 to 2
torch_permute(c(3,1,2))
 Only provide the target dimension order

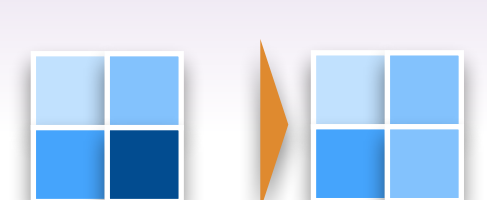


torch_flip(1) flip values along dim 1
torch_flip(2) 2
torch_flip(c(1,2)) both dims

TENSOR VALUES OPERATIONS



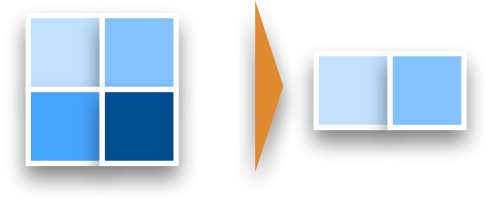
+, -, *
 Operations with two tensors



\$pow(2), \$log(), \$exp(), \$abs(), \$floor(), \$round(), \$cos(), \$fmod(3), \$fmax(1), \$fmin(3)
torch_clamp(tt, min=0.1, max=0.7)
 Element-wise operations on a tensor

\$eq(), \$ge(), \$le()
 Element-wise comparison

\$to(dtype = torch_long())
 Mutate values type



\$sum(dim=1), \$mean(), \$max()
 Aggregation functions on a single tensor
\$amax()



torch_repeat_interleave()
 Repeats the input n times



TRAINING AN IMAGE RECOGNIZER ON MNIST DATA

5041

The "Hello, World!" of deep learning

Pre-trained models

Torch applications are deep learning models that are made available alongside pre-trained weights. These models can be used for prediction, feature extraction, and fine-tuning.

NATIVE R MODELS

library(torchvision)
resnet34 <- model_resnet34(pretrained=TRUE)
 Resnet image classification model
resnet34_headless <- nn_prune_head(resnet34, 1)
 Remove top layer of a model

IMPORTING FROM PYTORCH

{torchvisionlib} allows you to import a pytorch model without recoding its nn modules in R. This is done in two steps

1- instantiate the model in Python, script it, and save it:

```
import torch
import torchvision
```

```
model = torchvision.models.segmentation.fcn_resnet50(pretrained = True)
model.eval()
```

```
scripted_model = torch.jit.script(model)
torch.jit.save(scripted_model, "fcn_resnet50.pt")
```

2- load and use the model in R:

```
library(torchvisionlib)
model <- torch::jit_load("fcn_resnet50.pt")
```

Troubleshooting

HELPERS

with_detect_anomaly()
 Provides insight of a nn_module() behaviour

Callbacks

A callback is a set of functions to be applied at given stages of the training procedure. You can use callbacks to get a view on internal states and statistics of the model during training.

```
# load MNIST images through a data loader
library(torchvision)
train_ds <- mnist_dataset( root = "~/cache",
  download = TRUE,
  transform = torchvision::transform_to_tensor
)
test_ds <- mnist_dataset( root = "~/cache",
  train = FALSE,
  transform = torchvision::transform_to_tensor
)
train_dl <- dataloader(train_ds, batch_size = 32,
  shuffle = TRUE)
test_dl <- dataloader(test_ds, batch_size = 32)

# defining the model and layers
net <- nn_module(
  "Net",
  initialize = function() {
    self$fc1 <- nn_linear(784, 128)
    self$fc2 <- nn_linear(128, 10)
  },
  forward = function(x) {
    x %>% torch_flatten(start_dim = 2) %>%
      self$fc1() %>% nnf_relu() %>%
      self$fc2() %>% nnf_log_softmax(dim = 1)
  }
)
model <- net()
# define optimizer
optimizer <- optim_sgd(model$parameters, lr = 0.01)
# train (fit)
for (epoch in 1:10) {
  train_losses <- c()
  test_losses <- c()
  for (b in enumerate(train_dl)) {
    optimizer$zero_grad()
    output <- model(b[[1]]$to(device = device))
    loss <- nnf_nll_loss(output, b[[2]]$to(device = device))
    loss$backward()
    optimizer$step()
    train_losses <- c(train_losses, loss$item())
  }
  for (b in enumerate(test_dl)) {
    model$eval()
    output <- model(b[[1]]$to(device = device))
    loss <- nnf_nll_loss(output, b[[2]]$to(device = device))
    test_losses <- c(test_losses, loss$item())
    model$train()
  }
}
```


PyTorch Cheat Sheet

Using PyTorch 1.2, torchaudio 0.3, torchtext 0.4, and torchvision 0.4.

General PyTorch and model I/O

```
# loading PyTorch
import torch

# cuda
import torch.cuda as tCuda # various functions and settings
torch.backends.cudnn.deterministic = True # deterministic ML?
torch.backends.cudnn.benchmark = False # deterministic ML?
torch.cuda.is_available # check if cuda is is_available
tensor.cuda() # moving tensor to gpu
tensor.cpu() # moving tensor to cpu
tensor.to(device) # copy tensor to device xyz
torch.device('cuda') # or 'cuda0', 'cuda1' if multiple devices
torch.device('cpu') # default

# static computation graph/C++ export preparation
torch.jit.trace()
from torch.jit import script, trace
@script

# load and save a model
torch.save(model, 'model_file')
model = torch.load('model_file')
model.eval() # set to inference
torch.save(model.state_dict(), 'model_file') # only state dict
model = ModelCalss()
model.load_state_dict(torch.load('model_file'))

# save to onnx
torch.onnx.export
torch.onnx.export_to_pretty_string

# load onnx model
import onnx
model = onnx.load('model.onnx')
# check model
```

```
onnx.checker.check_model(model)
```

Pre-trained models and domain-specific utils

Audio

```
import torchaudio
# load and save audio
stream, sample_rate = torchaudio.load('file')
torchaudio.save('file', stream, sample_rate)
# 16 bit wav files only
stream, sample_rate=torchaudio.load_wav('file')

# datasets (can be used with torch.utils.data.DataLoader)
import torchaudio.datasets as aDatasets
aDatasets.YESNO('folder_for_storage', download=True)
aDatasets.VCTK('folder_for_storage', download=True)

# transforms
import torchaudio.transforms as aTransforms
aTransforms.AmplitudeToDB
aTransforms.MelScale
aTransforms.MelSpectrogram
aTransforms.MFCC
aTransforms.MuLawEncoding
aTransforms.MuLawDecoding
aTransforms.Resample
aTransforms.Spectrogram

# kaldi support
import torchaudio.compliance.kaldi as aKaldi
import torchaudio.kaldi_io as aKaldiIO
aKaldi.spectrogram
aKaldi.fbank
aKaldi.mfcc
aKaldi.resample_waveform
```

```

aKaldiIO.read_vec_int_ark
aKaldiIO.read_vec_flt_scp
aKaldiIO.read_vec_flt_ark
aKaldiIO.read_mat_scp
aKaldiIO.read_mat_ark

```

```
# functional/direct function access
```

```
import torchaudio.functional as aFunctional
```

```
# sox effects/passing data between Python and C++
```

```
import torchaudio.sox_effects as aSox_effects
```

Text

```
import torchtext
```

```
# various data-related function and classes
```

```
import torchtext.data as tData
```

```
tData.Batch
```

```
tData.Dataset
```

```
tData.Example
```

```
tData.TabularDataset
```

```
tData.RawField
```

```
tData.Field
```

```
tData.ReversibleField
```

```
tData.SubwordField
```

```
tData.NestedField
```

```
tData.Iterator
```

```
tData.BucketIterator
```

```
tData.BPTTIterator
```

```
tData.Pipeline # similar to vTransform and sklearn's pipeline
```

```
tData.batch # function
```

```
tData.pool # function
```

```
# datasets
```

```
import torchtext.datasets as tDatasets
```

```
# sentiment analysis
```

```
tDatasets.SST
```

```
tDatasets.IMDb
```

```
tDatasets.TextClassificationDataset # subclass of all datasets below
```

```
tDatasets.AG_NEWS
```

```
tDatasets.SogouNews
```

```
tDatasets.DBpedia
```

```
tDatasets.YelpReviewPolarity
```

```
tDatasets.YelpReviewFull
```

```
tDatasets.YahooAnswers
```

```
tDatasets.AmazonReviewPolarity
```

```
tDatasets.AmazonReviewFull
```

```
# question classification
```

```
tDatasets.TREC
```

```
# entailment
```

```
tDatasets.SNLI
```

```
tDatasets.MultiNLI
```

```
# language modeling
```

```
tDatasets.WikiText2
```

```
tDatasets.WikiText103
```

```
tDatasets.PennTreebank
```

```
# machine translation
```

```
tDatasets.TranslationDataset # subclass
```

```
tDatasets.Multi30k
```

```
tDatasets.IWSLT
```

```
tDatasets.WMT14
```

```
# sequence tagging
```

```
tDatasets.SequenceTaggingDataset # subclass
```

```
tDatasets.UDPOS
```

```
tDatasets.CoNLL2000Chunking
```

```
# question answering
```

```
tDatasets.BABIO20
```

```
# vocabulary and pre-trained embeddings
```

```
import torchtext.vocab as tVocab
```

```
tVocab.Vocab # create a vocabulary
```

```
tVocab.SubwordVocab # create subvocabulary
```

```
tVocab.Vectors # word vectors
```

```
tVocab.GloVe # GloVe embeddings
```

```
tVocab.FastText # FastText embeddings
```

```
tVocab.CharNGram # character n-gram
```

Vision

```
import torchvision
# datasets
import torchvision.datasets as vDatasets
vDatasets.MNIST
vDatasets.FashionMNIST
vDatasets.KMNIST
vDatasets.EMNIST
vDatasets.QMNIST
vDatasets.FakeData # randomly generated images
vDatasets.COCOCaptions
vDatasets.COCODetection
vDatasets.LSUN
vDatasets.ImageFolder # data loader for a certain image folder structure
vDatasets.DatasetFolder # data loader for a certain folder structure
vDatasets.ImageNet
vDatasets.CIFAR
vDatasets.STL10
vDatasets.SVHN
vDatasets.PhotoTour
vDatasets.SBU
vDatasets.Flickr
vDatasets.VOC
vDatasets.Cityscapes
vDatasets.SBD
vDatasets.USPS
vDatasets.Kinetics400
vDatasets.HMDB51
vDatasets.UCF101

# video IO
import torchvision.io as vIO
vIO.read_video('file', start_pts, end_pts)
vIO.write_video('file', video, fps, video_codec)
torchvision.utils.save_image(image, 'file')

# pretrained models/model architectures
import torchvision.models as vModels
# models can be constructed with random weights ()
# or pretrained (pretrained=True)

# classification
vModels.alexnet(pretrained=True)
vModels.densenet121()
vModels.densenet161()
vModels.densenet169()
vModels.densenet201()
vModels.googlenet()
vModels.inception_v3()
vModels.mnasnet0_5()
vModels.mnasnet0_75()
vModels.mnasnet1_0()
vModels.mnasnet1_3()
vModels.mobilenet_v2()
vModels.resnet18()
vModels.resnet34()
vModels.resnet50()
vModels.resnet50_32x4d()
vModels.resnet101()
vModels.resnet101_32x8d()
vModels.resnet152()
vModels.wide_resnet50_2()
vModels.wide_resnet101_2()
vModels.shufflenet_v2_x0_5()
vModels.shufflenet_v2_x1_0()
vModels.shufflenet_v2_x1_5()
vModels.shufflenet_v2_x2_0()
vModels.squeezenet1_0()
vModels.squeezenet1_1()
vModels.vgg11()
vModels.vgg11_bn()
vModels.vgg13()
vModels.vgg13_bn()
vModels.vgg16()
vModels.vgg16_bn()
vModels.vgg19()
vModels.vgg19_bn()

# semantic segmentation
vModels.segmentation.fcn_resnet50()
vModels.segmentation.fcn_resnet101()
vModels.segmentation.deeplabv3_resnet50()
```

```

vModels.segmentation.deeplabv3_resnet101()

# object and/or keypoint detection, instance segmentation
vModels.detection.fasterrcnn_resnet50_fpn()
vModels.detection.maskrcnn_resnet50_fpn()
vModels.detection.keypointrcnn_resnet50_fpn()

# video classification
vModels.video.r3d_18()
vModels.video.mc3_18()
vModels.video.r2plus1d_18()

# transforms
import torchvision.transforms as vTransforms
vTransforms.Compose(transforms) # chaining transforms
vTransforms.Lambda(someLambdaFunction)

# transforms on PIL images
vTransforms.CenterCrop(height,width)
vTransforms.ColorJitter(brightness=0, contrast=0,
                        saturation=0, hue=0)

vTransforms.FiveCrop
vTransforms.Grayscale
vTransforms.Pad
vTransforms.RandomAffine(degrees, translate=None,
                        scale=None, shear=None,
                        resample=False, fillcolor=0)

vTransforms.RandomApply(transforms, p=0.5)
vTransforms.RandomChoice(transforms)
vTransforms.RandomCrop
vTransforms.RandomGrayscale
vTransforms.RandomHorizontalFlip
vTransforms.RandomOrder
vTransforms.RandomPerspective
vTransforms.RandomResizedCrop
vTransforms.RandomRotation
vTransforms.RandomSizedCrop
vTransforms.RandomVerticalFlip
vTransforms.Resize
vTransforms.Scale
vTransforms.TenCrop

```

```

# transforms on torch tensors
vTransforms.LinearTransformation
vTransforms.Normalize
vTransforms.RandomErasing

# conversion
vTransforms.ToPILImage
vTransforms.ToTensor

# direct access to transform functions
import torchvision.transforms.functional as vTransformsF

# operators for computer vision
# (not supported by TorchScript yet)
import torchvision.ops as vOps
vOps.nms # non-maximum suppression (NMS)
vOps.roi_align # <=> vOps.ROIALIGN
vOps.roi_pool # <=> vOps.ROIPOOL

```

Data loader

```

# classes and functions to represent datasets
from torch.utils.data import Dataset, DataLoader

```

Neural network

```

import torch.nn as nn

```

Activation functions

```

nn.AdaptiveLogSoftmaxWithLoss
nn.CELU
nn.EL
nn.Hardshrink
nn.Hardtanh
nn.LeakyReLU
nn.LogSigmoid
nn.LogSoftmax
nn.MultiheadAttention

```

```

nn.PReLU
nn.ReLU
nn.ReLU6
nn.RReLU(lower,upper) # sampled from uniform distribution
nn.SELU
nn.Sigmoid
nn.Softmax
nn.Softmax2d
nn.Softmin
nn.Softplus
nn.Softshrink
nn.Softsign
nn.Tanh
nn.Tanhshrink
nn.Thresholds

```

Loss function

```

nn.BCELoss
nn.BCEWithLogitsLoss
nn.CosineEmbeddingLoss
nn.CrossEntropyLoss
nn.CTCLoss
nn.HingeEmbeddingLoss
nn.KLDivLoss
nn.L1Loss
nn.MarginRankingLoss
nn.MSELoss
nn.MultiLabelSoftMarginLoss
nn.MultiMarginLoss
nn.NLLLoss
nn.PoissonNLLLoss
nn.SmoothL1Loss
nn.SoftMarginLoss
nn.TripletMarginLoss

```

Optimizer

```

import torch.optim as optim
# general usage
scheduler = optim.Optimizer(...)
scheduler.step() # step-wise

```

```
optim.lr_scheduler.Scheduler
```

```

# optimizers
optim.Optimizer # general optimizer classes
optim.Adadelta
optim.Adagrad
optim.Adam
optim.AdamW # adam with decoupled weight decay regularization
optim.Adamax
optim.ASGD # averaged stochastic gradient descent
optim.LBFGS
optim.RMSprop
optim.Rprop
optim.SGD
optim.SparseAdam # for sparse tensors

```

```

# learning rate
optim.lr_scheduler
optim.lr_scheduler.LambdaLR
optim.lr_scheduler.StepLR
optim.lr_scheduler.MultiStepLR
optim.lr_scheduler.ExponentialLR
optim.lr_scheduler.CosineAnnealingLR
optim.lr_scheduler.ReduceLROnPlateau
optim.lr_scheduler.CyclicLR

```

Pre-defined layers/deep learning

```

# containers
nn.Module{ ,List,Dict}
nn.Parameter{List,Dict}
nn.Sequential

```

```

# linear layers
nn.Linear
nn.Bilinear
nn.Indentity

```

```

# dropout layers
nn.AlphaDropout
nn.Dropout{ ,2d,3d}

```



```

# convolutional layers
nn.Conv{1,2,3}d
nn.ConvTranspose{1,2,3}d
nn.Fold
nn.Unfold

# pooling
nn.AdaptiveAvgPool{1,2,3}d
nn.AdaptiveMaxPool{1,2,3}d
nn.AvgPool{1,2,3}d
nn.MaxPool{1,2,3}d
nn.MaxUnpool{1,2,3}d

# recurrent layers
nn.GRU
nn.LSTM
nn.RNN

# padding layers
nn.ReflectionPad{1,2}d
nn.ReplicationPad{1,2,3}d
nn.ConstantPad{1,2,3}d

# normalization layers
nn.BatchNorm{1,2,3}d
nn.InstanceNorm{1,2,3}d

# transformer layers
nn.Transformer
nn.TransformerEncoder
nn.TransformerDecoder
nn.TransformerEncoderLayer
nn.TransformerDecoderLayer

```

Computational graph

```

# various functions and classes to use and manipulate
# automatic differentiation and the computational graph
import torch.autograd as autograd

```

Functional

```

import torch.nn.functional as F
# direct function access and not via classes (torch.nn) ???

```

NumPy-like functions

Loading PyTorch and tensor basics

```

# loading PyTorch
import torch

# defining a tensor
torch.tensor((values))

# define data type
torch.tensor((values), dtype=torch.int16)

# converting a NumPy array to a PyTorch tensor
torch.from_numpy(numpyArray)

# create a tensor of zeros
torch.zeros((shape))
torch.zeros_like(other_tensor)

# create a tensor of ones
torch.ones((shape))
torch.ones_like(other_tensor)

# create an identity matrix
torch.eye(numberOfRows)

# create tensor with same values
torch.full((shape), value)
torch.full_like(other_tensor, value)

# create an empty tensor
torch.empty((shape))
torch.empty_like(other_tensor)

# create sequences
torch.arange(startNumber, endNumber, stepSize)

```

```
torch.linspace(startNumber, endNumber, stepSize)
torch.logspace(startNumber, endNumber, stepSize)
```

```
# concatenate tensors
torch.cat((tensors), axis)
```

```
# split tensors into sub-tensors
torch.split(tensor, splitSize)
```

```
# (un)squeeze tensor
torch.squeeze(tensor, dimension)
torch.unsqueeze(tensor, dim)
```

```
# reshape tensor
torch.reshape(tensor, shape)
```

```
# transpose tensor
torch.t(tensor) # 1D and 2D tensors
torch.transpose(tensor, dim0, dim1)
```

Random numbers

```
# set seed
torch.manual_seed(seed)

# generate a tensor with random numbers
# of interval [0,1)
torch.rand(size)
torch.rand_like(other_tensor)
```

```
# generate a tensor with random integer numbers
# of interval [lowerInt, higherInt]
torch.randint(lowerInt,
              higherInt,
              (tensor_shape))
torch.randint_like(other_tensor,
                  lowerInt,
                  higherInt)
```

```
# generate a tensor of random numbers drawn
# from a normal distribution (mean=0, var=1)
torch.randn((size))
```

```
torch.randn_like(other_tensor)
```

```
# random permutation of integers
# range [0,n-1)
torch.randperm()
```

Math (element-wise)

```
# basic operations
torch.abs(tensor)
torch.add(tensor, tensor2) # or tensor+scalar
torch.div(tensor, tensor2) # or tensor/scalar
torch.mult(tensor, tensor2) # or tensor*scalar
torch.sub(tensor, tensor2) # or tensor-scalar
torch.ceil(tensor)
torch.floor(tensor)
torch.remainder(tensor, divisor) #or torch.fmod()
torch.sqrt(tensor)
```

```
# trigonometric functions
torch.acos(tensor)
torch.asin(tensor)
torch.atan(tensor)
torch.atan2(tensor)
torch.cos(tensor)
torch.cosh(tensor)
torch.sin(tensor)
torch.sinh(tensor)
torch.tan(tensor)
torch.tanh(tensor)
```

```
# exponentials and logarithms
torch.exp(tensor)
torch.expml(tensor) # exp(input-1)
torch.log(tensor)
torch.log10(tensor)
torch.log1p(tensor) # log(1+input)
torch.log2(tensor)
```

```
# other
torch.erfc(tensor) # error function
torch.erfinv(tensor) # inverse error function
```



```
torch.round(tensor) # round to full integer
torch.power(tensor, power)
```

Math (not element-wise)

```
torch.argmax(tensor)
torch.argmin(tensor)
torch.max(tensor)
torch.min(tensor)
torch.mean(tensor)
torch.median(tensor)
torch.norm(tensor, norm)
torch.prod(tensor) # product of all elements
torch.std(tensor)
torch.sum(tensor)
torch.unique(tensor)
torch.var(tensor)
torch.cross(tensor1, tensor2)
torch.cartesian_prod(tensor1, tensor2, ...)
torch.einsum(equation, tensor)
torch.tensordot(tensor1, tensor2)
torch.cholesky(tensor)
torch.cholesky_torch(tensor)
torch.dot(tensor1, tensor2)
torch.eig(tensor)
torch.inverse(tensor)
torch.det(tensor)
```

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```
torch.pinv(tensor) # pseudo-inverse
```

Other

```
torch.isinf(tensor)
torch.sort(tensor)
torch.fft(tensor, signal_dim)
torch.ifft(tensor, signal_dim)
torch.rfft(tensor, signal_dim)
torch.irfft(tensor, signal_dim)
torch.stft(tensor, n_fft)
torch.bincount(tensor)
torch.diagonal(tensor)
torch.flatten(tensor, start_dim)
torch.rot90(tensor)
torch.histc(tensor)
torch.trace(tensor)
torch.svd(tensor)
```

PyTorch C++

(aka libtorch)

```
// PyTorch header file(s)
#import <torch/script.h>
```

```
torch::jit::script::Module module;
```