Cosmic Microwave Background map-making solutions improve with cooling

Bai-Qiang Qiang (KMH: want chinese characters?)¹ and Kevin M. Huffenberger (D)¹

¹Department of Physics, Florida State University, Tallahassee, Florida 32306

ABSTRACT

In the context of Cosmic Microwave Background data analysis, we study the solution to the equation that transforms scanning data into a map. As originally suggested in "messenger" methods for solving linear systems, we split the noise covariance into uniform and non-uniform parts and adjusting their relative weight during the iterative solution. We find that this "cooling" or perturbative approach is particularly effective when there is significant low-frequency noise in the timestream. A conjugate gradient algorithm applied to this modified system converges faster and to a higher fidelity solution than the standard conjugate gradient approach. Here we give an analytical expression for the parameter that controls how gradually should change during the course of the solution. We show that this "cooling" technique is helpful when there are significant amount of low frequency noise.

Keywords: Computational methods — Cosmic microwave background radiation — Astronomy data reduction

1. INTRODUCTION

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In observations of the Cosmic Microwave Background (CMB), map-making is an intermediate step between the collection of raw scanning data and the scientific analyses, such as the estimation of power spectra and cosmological parameters. Next generation CMB observations will generate much more data than those today, and so it is worth exploring efficient ways to process the data, even though, on paper, the map-making problem has long been solved.

The time-ordered scanning data is summarized by

$$\mathbf{d} = P\mathbf{m} + \mathbf{n} \tag{1}$$

where **d**, **m**, and **n** are the vectors of time-ordered data (TOD), the CMB sky-map signal, and measurement noise. *P* is the sparse matrix that encodes the telescope's pointing. Of several map-making methods (Tegmark 1997), one of the most common is the method introduced for the Cosmic Background Explorer (COBE, Janssen & Gulkis 1992). This optimal, linear solution is

$$(P^{\dagger}N^{-1}P)\hat{\mathbf{m}} = P^{\dagger}N^{-1}\mathbf{d} \tag{2}$$

 $_{\rm 37}$ where $\hat{\mathbf{m}}$ provides the generalized least squares mini- $_{\rm 38}$ mization of the χ^2 statistic,

$$\chi^{2}(\mathbf{m}) \equiv (\mathbf{d} - P\mathbf{m})^{\dagger} N^{-1} (\mathbf{d} - P\mathbf{m}). \tag{3}$$

⁴¹ Here we assume that the noise has zero mean $\langle \mathbf{n} \rangle = \mathbf{0}$, ⁴² and noise covariance matrix $N = \langle \mathbf{n} \mathbf{n}^{\dagger} \rangle$ is diagonal in ⁴³ frequency space. Thus map-making is a standard linear ⁴⁴ regression problem. In the case where the noise is Gaussian, the COBE solution is also the maximum likelihood ⁴⁶ solution.

With current computation power, we cannot solve for $\hat{\mathbf{m}}$ by calculating $(P^{\dagger}N^{-1}P)^{-1}P^{\dagger}N^{-1}\mathbf{d}$ directly. The noise covariance matrix N is often sparse in frequency domain and the pointing matrix P is sparse in the time-by-pixel domain. In experiments currently under design, there may be $\sim 10^{16}$ time samples and $\sim 10^9$ pixels, so these matrix inversions are intractable unless the covariance is uniform. We can use iterative methods, such as conjugate gradient descent, to avoid the matrix inversions, and execute each matrix multiplication in a basis where the matrix is sparse, using a fast Fourier transform to go between the frequency and time domain.

As an alternative to conjugate gradient descent, Huffenberger & Næss (2018) showed that the "messenger"
iterative method could be adapted to solve the linear
map-making system, based on the approach from Elsner & Wandelt (2013) to solve the linear Wiener filter. This technique splits the noise covariance into a
uniform part and the remainder, and introduces an additional vector that represent the signal plus uniform
noise. This messenger field acts as an intermediary between the signal and the data and has a covariance that
signal sconveniently sparse in every basis. Elsner & Wandelt

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70 (2013) also introduced a cooling scheme that takes ad71 vantage of the split covariance: over the course of the
72 iterative solution, we adjust the relative weight of the
73 two parts. Starting with the uniform covariance, the
74 modified linear system gradually transforms to the final
75 system, under the control of a cooling parameter. In nu76 merical experiments, Huffenberger & Næss (2018) found
77 that a map produced by the cooled messenger method
78 converged significantly faster than for standard conju79 gate gradient methods, and to higher fidelity, especially
80 on large scales.

Papež et al. (2018) showed that the messenger field approach is equivalent to a fixed point iteration scheme, and studied its convergence properties in detail. Furthermore, they showed that the split covariance and the modified system that incorporates the cooling can be solved by other means, including a conjugate gradient technique, which should generally show better convergence properties than the fixed-point scheme. However in numerical tests, Papež et al. (2018) did not find benefits to the cooling modification of the map-making system, in contrast to findings of Huffenberger & Næss (2018).

In this paper, we show that the difference arose because the numerical tests in Papež et al. (2018) used
much less low-frequency (or 1/f) noise than Huffenberger & Næss (2018), and show that the cooling
technique improves map-making performance especially
when the low-frequency noise is large. This performance
boost depends on a proper choice for the pace of cooling. Kodi Ramanah et al. (2017) showed that for Wiener
filter the cooling parameter should be chosen as a geometric series. In this work, we give an alternative interpretation of the parameterizing process and show that
for map-making the optimal choice (unsurprisingly) is
also a geometric series.

In Section 2 we describe our methods for treating the map-making equation and our numerical experiments. In Section 3 we present our results. Section 4 is our conclusion. In Appendix A we derive the prescription for our "cooling" schedule.

2. METHODS

2.1. Parameterized Conjugate Gradient Method

The messenger field approach introduced an extra cooling parameter λ to the map-making equation, and solved the linear system with the alternative parameterized covariance $N(\lambda) = \lambda \tau I + \bar{N}$. The parameterizer $\tau = \min(\mathrm{diag}(N))$ represents the uniform level of (white) noise in the original covariance. $\bar{N} \equiv N - \tau I$ is the non-uniform part of the original noise covariance. (Notation alert N without any arguments denotes the

121 original noise covariance matrix $N = \langle \mathbf{n} \mathbf{n}^{\dagger} \rangle$.) In this 122 work we find it more convenient to work with the recip-123 rocal of cooling parameter $\eta = \lambda^{-1}$ which represents the 124 degree of heteroscedasticity in the parameterized covariance

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$$N(\eta) = \tau I + \eta \bar{N} \tag{4}$$

which leads to the same system of map-making equations. (This is because $N(\eta) = \lambda^{-1}N(\lambda)$ and the map-making equation (5) is insensitive to to scalar multiple of the covariance since is appears on both sides.) When $\eta = 1$ this parameterized covariance $N(\eta)$ equals N.

Papež et al. (2018) showed that the conjugate gradient

Papež et al. (2018) showed that the conjugate gradient method can be easily applied to the cooled map-making problem. In our notation, this is equivalent to iterating on the parameterized map-making equation

$$\left(P^{\dagger}N(\eta_i)^{-1}P\right)\hat{\mathbf{m}}(\eta_i) = P^{\dagger}N(\eta_i)^{-1}\mathbf{d},\tag{5}$$

138 as we adjust the parameter through a set of levels $\{\eta_i\}$. 139 Notation alert $\hat{\mathbf{m}}$ without η argument means the esti-140 mated $\hat{\mathbf{m}}$ in Eq. (2), independent of η . We could define 141 $A(\eta) \equiv P^{\dagger}N(\eta)^{-1}P$ and $b(\eta) \equiv P^{\dagger}N(\eta)^{-1}\mathbf{d}$, and equa-142 tion (5) could be written as $A(\eta_i)\hat{\mathbf{m}}(\eta_i) = b(\eta_i)$.

In our numerical experiments, we confirm that the conjugate gradient approach is converging faster than the fixed point iterations suggested by the messenger map-making method in Huffenberger & Næss (2018). For simplicity we fix the preconditioner to $M=P^{\dagger}P$ for all of calculations.

When $\eta = 0$, the noise covariance matrix N(0) is homoscedastic, and solution is given by simple binned map $\hat{\mathbf{m}}(0) = (P^{\dagger}P)^{-1}P^{\dagger}\mathbf{d}$, which can be solved directly.

Since the non-white part \bar{N} is the troublesome portion of the covariance. We can think of the η parameter as increasing heteroscedasticity of the system, adding a perturbation to the solution achieved at a particular stage, building ultimately upon the initial uniform covariance model. Therefore, this quasi-static process requires η increase as $0 = \eta_0 \leq \eta_1 \leq \cdots \leq \eta_{\rm final} = 1$, at which point we arrive at the desired map-making equation, and the solution $\hat{\mathbf{m}}(1) = \hat{\mathbf{m}}$.

We may iterate more than once at each intermediate η_i : we solve with conjugate gradient iterations using the result from previous calculation $\hat{\mathbf{m}}(\eta_{i-1})$ as the initial value, and move to next parameter η_{i+1} when the norm of residual vector

$$\|\mathbf{r}(\mathbf{m}, \eta_i)\| \equiv \|P^{\dagger} N(\eta_i)^{-1} P \mathbf{m} - P^{\dagger} N(\eta_i)^{-1} \mathbf{d}\|$$
 (6)

168 is an order of magnitude smaller than the norm of the 169 right hand side of Eq. (5).

$$\|\mathbf{r}(\mathbf{m}, \eta_i)\| < 0.1 \|P^{\dagger} N(\eta_i)^{-1} \mathbf{d}\|$$
 (7)

2.2. Analytical expression for $\{\eta_i\}$ series

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The next question is how to appropriately choose these monotonically increasing parameters η . We also want to determine $\eta_1, \dots, \eta_{n-1}$ before starting conjugate gradient iterations, because the time ordered data \mathbf{d} is very large, and we do not want to keep it in the system memory during calculation. If we determine $\eta_1, \dots, \eta_{n-1}$ before the iterations, then we can precompute the righthand side of Eq. (5) for each η_i and keep these map-sized objects in memory, instead of the entire time-ordered data.

In the appendix A, we show that a generic good choice for the η parameters are the geometric series

$$\eta_i = \min\left\{ \left(2^i - 1\right) \frac{\tau}{\max(\bar{N}_f)}, \ 1 \right\},\tag{8}$$

where \bar{N}_f are the eigenvalues of \bar{N} under frequency representation. This is our main result. It tells us not only how to choose parameters η_i , but also when we should stop the perturbation, and set $\eta=1$. For example, if noise covariance matrix N is almost white noise, then $\bar{N}=N-\tau I\approx 0$, and we would have $\tau/\max(\bar{N}_f)>1$. This tell us that we don't need to use parameterized method at all, because $\eta_0=0$ and $\eta_1=\eta_2=\cdots=1$. This corresponds to the standard conjugate gradient method with simple binned map as the initial guess (as recommended by Papež et al. 2018).

2.3. Intuitive Interpretation of η

Here is another way to interpret the role of η in addition to Appendix A. Our ultimate goal is to find $\hat{\mathbf{m}}(1)$ which minimizes $\chi^2(\mathbf{m})$ in Eq. (3). Since N is diagonal in frequency space, χ^2 could be written as a sum of all frequency mode $|(\mathbf{d} - P\mathbf{m})_f|^2$ with weight N_f^{-1} , such as $\chi^2(\mathbf{m}) = \sum_f |(\mathbf{d} - P\mathbf{m})_f|^2 N_f^{-1}$. The weight is large for low noise frequency mode (small N_f), and vice versa. Which means $\chi^2(\mathbf{m})$ would favor the low noise frequency mode over high noise ones. In other words the optimal map $\hat{\mathbf{m}}$ focusing on minimize the error $\boldsymbol{\varepsilon} \equiv \mathbf{d} - P\mathbf{m}$ in the low-noise part.

After introducing η , we minimize $\chi^2(\mathbf{m}, \eta)$ in Eq. (A1) instead. For $\eta=0$, $N^{-1}(0)\propto I$ the system is homoscedastic and the estimated map $\hat{\mathbf{m}}(0)$ does not pricitize any frequency mode. As we slowly increase η , we decrease the weight for the high noise modes, and focusing minimizing error for low noise part. If we start with $\eta_1=1$ directly, which corresponds to the vanilla ronjugate gradient method, then the entire conjugate gradient solver will focus most on minimizing the low noise part, such that χ^2 would converge very fast at low noise region, but slowly on high noise part. It may be stuck at some local minimum point and hard to get to

222 global minimum. However by introducing η parameter, 223 we let the solver first treat every frequency equally, then 224 as η slowly increases, it gradually give more focus to the 225 lowest noise part.

2.4. Computational Cost

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To properly compare the performance cost of this 228 method with respect to vanilla conjugate gradient 229 method with simple preconditioner, we need to com-230 pare their computational cost at each iteration. The 231 right hand side of parameterized map-making equation 232 (5) $b(\eta_i)$ could be computed before iterations, since we 233 have determined $\{\eta_i\}$ in advance, so it won't introduce 234 extra computational cost. The most demanding part of 235 conjugate gradient method is calculating its left hand 236 side $A(\eta_i)$ **m**, because it contains a Fourier transform of $_{237}$ $P\mathbf{m}$ from time domain to frequency domain and an in-²³⁸ verse Fourier transform of $N(\eta_i)^{-1}P\mathbf{m}$ from frequency 239 domain back to time domain, which is order $\mathcal{O}(n \log n)$ $_{240}$ with n being the length of time ordered data. Com-241 pare to traditional conjugate gradient method, we swap $_{242}$ N^{-1} with $N(\eta)^{-1}$, and it won't add extra cost, since 243 both methods need a fast Fourier transform and inverse 244 fast Fourier transform at one iteration. Therefore the 245 computational cost it the same for one step.

In Appendix A our analysis is based on $\chi^2(\hat{\mathbf{m}}(\eta_i), \eta_i)$ which is evaluated at $\hat{\mathbf{m}}(\eta_i)$ the estimated map at η_i . So we should update η_i to η_{i+1} when the map from our calculation $\mathbf{m} \approx \hat{\mathbf{m}}(\eta_i)$. How do we know this condition is satisfied? Since for each new η_i value, we are solving a new set of linear equations (5), and we could stop calculation and moving to next value η_{i+1} when the norm of residual $\|\mathbf{r}(\mathbf{m},\eta_i)\|$ is small, see Eq. (7). Calculate the residual vector $\mathbf{r}(\mathbf{m},\eta_i)$ is part of conjugate gradient algorithm, so this won't add extra cost either. Therefore, overall introducing η won't have extra computational cost.

However, we start a new conjugate gradient algorithm whenever η_i updates to η_{i+1} , which means the residual $\mathbf{r}(\mathbf{m}, \eta_{i+1})$ need to be calculated based on new η_{i+1} , the initialization process of conjugate gradient algorithm. This residual calculation contains an extra $A(\eta_i)\mathbf{m}$ operation. Therefore, if we have a series $\eta_1, \eta_2, \eta_3, \cdots, \eta_{n_{\eta}}$, there will have $n_{\eta} - 1$ extra $A(\eta)\mathbf{m}$ operations compare to traditional conjugate gradient method. If the total number of iterations is much larger than the number of η parameters n_{η} , then this extra cost is negligible. For our simulation, this extra step would have rather significant impact on final result. To have a fair comparison between parameterized and traditional conjugate gradient method, we will present our results with number of $P^{\dagger}N(\eta)^{-1}P\mathbf{m}$ operations as horizontal axis.

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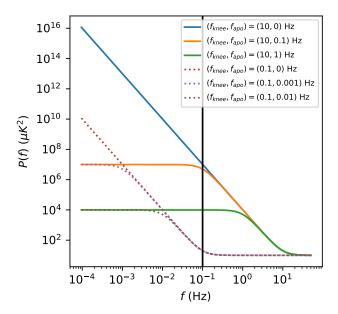


Figure 1. The noise power spectrum based on Eq. (9) with white noise level $\sigma^2 = 10~\mu\text{K}^2$ and low-frequency power-law slope $\alpha = 3$. Here shows two knee frequencies, $f_{\text{knee}} = 10~\text{Hz}$ (solid lines) and $f_{\text{knee}} = 0.1~\text{Hz}$ (dashed lines). For each knee frequency, we have shown an unflattened spectrum ($f_{\text{apo}} = 0~\text{Hz}$), and two flattened ones $(0.1f_{\text{knee}})$ and $0.01f_{\text{knee}}$). The vertical line shows our scanning frequency.

2.5. Numerical Simulations

To compare these algorithms, we need to do some simple simulation of scanning processes, and generate time ordered data from a random sky signal. Our sky is a small rectangular area, with two orthogonal directions and y, both with range from -1° to $+1^{\circ}$. The signal has stokes parameters (I,Q,U) for intensity and linear polarization.

For the scanning process, our mock telescope contains nine detectors, each with different sensitivity to polarization Q and U. It scans the sky with a raster scanning pattern and scanning frequency $f_{\rm scan}=0.1$ Hz and sampling frequency $f_{\rm sample}=100$ Hz. The telescope scans the sky horizontally and then vertically, and then digitizes the position (x,y) into 512×512 pixels. This gives noiseless signal $\mathbf{s}=P\mathbf{m}$.

We model the noise power spectrum with

$$P(f) = \sigma^2 \left(1 + \frac{f_{\text{knee}}^{\alpha} + f_{\text{apo}}^{\alpha}}{f^{\alpha} + f_{\text{apo}}^{\alpha}} \right)$$
(9)

which is white at high frequencies, a power law below the knee frequency, and gives us the option to flatten

the low-frequency noise below an apodization frequency (like in Papež et al. 2018). Note that as $f_{\rm apo} \to 0$, $P(f) \to \sigma^2 (1 + (f/f_{\rm knee})^{-\alpha})$, and it becomes a 1/f noise model.

Dünner et al. (2013) measured the slopes of the atmospheric noise in the Atacama under different water vapor conditions, finding $\alpha = 2.7$ to 2.9. Here we fixed of $\sigma^2 = 10 \ \mu\text{K}^2$, $\alpha = 3$, and $f_{\text{knee}} = 10 \ \text{Hz}$, and change fapo to compare the performance under different noise models.

The noise covariance matrix

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$$N_{ff'} = P(f) \frac{\delta_{ff'}}{\Delta_f} \tag{10}$$

 $_{306}$ is a diagonal matrix in frequency space, where Δ_f is $_{307}$ equal to reciprocal of total scanning time $T\approx 1.05\times 10^4$ seconds. In our calculations we choose different combination of $f_{\rm knee}$ and $f_{\rm apo}$, some of the power spectrum $_{310}$ are shown in Figure 1.

Finally, we get the simulated time ordered data $\mathbf{d} = \mathbf{s} + \mathbf{n}$ by adding up signal and noise.

3. RESULTS

We first compare the vanilla conjugate gradient method with simple preconditioner $P^{\dagger}P$ versus conjugate gradient with our perturbed linear system. Figure 2 shows the $\chi^2(\mathbf{m})$ results for 1/f noise model ($f_{\rm apo}=0$) with different knee frequencies. Note that χ^2 in all figures are calculated based on $\chi^2(\mathbf{m})$ in Eq. (3) not $\chi^2(\mathbf{m},\eta)$ in Eq. (A1). And the $\chi^2_{\rm min}$ is calculated from parameterized conjugate gradient method with 100 η values, and it stops when the final norm of residual $\|\mathbf{r}(\mathbf{m},1)\|$ is smaller than $10^{-5} \times \|P^{\dagger}N^{-1}\mathbf{d}\|$, or 100 it-rations after $\eta=1$. From Figure 2 we can see for 1/f noise model, when $f_{\rm knee}\gtrsim 10f_{\rm scan}$ the parameterized method starts showing advantage over vanilla conjugate gradient method.

In Figure 3 we fixed $f_{\rm knee}=10$ Hz, and change $f_{\rm apo}$. When $f_{\rm apo}$ is much smaller than $f_{\rm knee}$ the parameterized conjugate gradient method would performs better. As we increase $f_{\rm apo}$ while fix $f_{\rm knee}$, eventually these two methods perform similar.

If we look at the power spectrum in Figure 1, when $f_{\rm knee}$ is small or $f_{\rm apo}$ is large there are not many large scale low-frequency noise. So we conclude that by introducing η parameter could improve perform when there are large low noise contribution.

We also tried different α values. For $\alpha=2$, the con-339 clusion is the same as $\alpha=3$. When $\alpha=1$, there 340 are not many low-frequency noise, the vanilla conju-341 gate gradient is preferred, except some cases with very 342 large knee frequency like $f_{\rm knee}=100~{\rm Hz}$ and $f_{\rm apo}=0$

¹ The source code and other information are available at https://github.com/Bai-Qiang/map_making_perturbative_approach

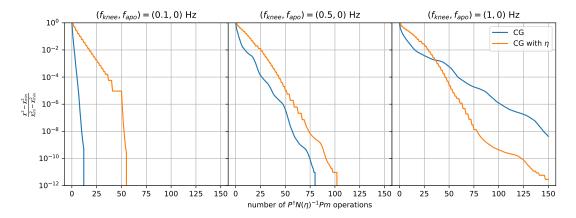


Figure 2. Here we show the $\chi^2(\mathbf{m})$ with respect to number of iterations. The vertical axis is rescaled such that all curves start from 1. The map-making equation (2) minimize the $\chi^2(\mathbf{m})$, so the curve which goes down fast and get close to zero at the end is the preferred method. In this figure we are comparing traditional conjugate gradient method labeled as CG (blue line) with parameterized conjugate gradient labeled as CG with η (orange line) under different 1/f noise model (fixed $f_{\rm apo} = 0$ Hz but different $f_{\rm knee}$ in Eq.(9)). As we can see here when $f_{\rm knee} \gtrsim 10\,f_{\rm scan} = 1$ Hz, there are significant amount of low-frequency noise and the parameterized conjugate gradient method starts showing advantages.

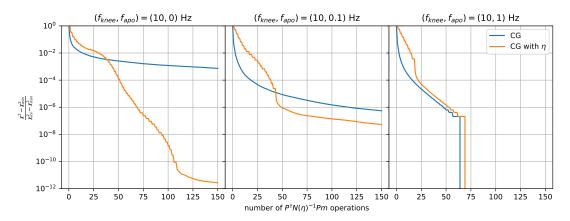


Figure 3. The vertical and horizontal axes are the same as in Figure 2, and also compare traditional conjugate gradient method labeled as CG (blue line) with parameterized conjugate gradient method labeled as CG with η (orange line). But here we fix the knee frequency $f_{\rm knee} = 10$ Hz, and change apodization frequency $f_{\rm apo}$. When $f_{\rm apo}$ is much smaller than $f_{\rm knee}$, there are more low-frequency noise and parameterized conjugate gradient method is better than traditional ones.

³⁴³ would favor parameterized method. In Papež et al. ³⁴⁴ 2018, the $\alpha=1$ and the noise power spectrum is flat- ³⁴⁵ tened at $0.1f_{\rm knee}$, which corresponds to $f_{\rm apo}\approx 0.1f_{\rm knee}$, ³⁴⁶ and their knee frequency is the same as scanning fre- ³⁴⁷ quency, so $f_{\rm knee}=f_{\rm scan}=0.1$ in our cases. In their case ³⁴⁸ there are not many low-frequency noise, and we confirm ³⁴⁹ that vanilla conjugate gradient method would converge ³⁵⁰ faster.

4. CONCLUSIONS

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We presented a parameterized conjugate gradient method with parameter η based on the idea of messenger field separating the white noise out of noise covariance matrix. Then we gave an analytical expression for η series, and showed that this method would not intro-

357 duce extra computational cost than traditional conju-358 gate method.

We tested this method under different power spectrum both flattened and non-flattened. The results showed that this method is faster than traditional conjugate gradient method when there are significant amount of low-frequency noise. But it could be further improved if we could get more accurate estimation for Eq. (??), either before iteration or without using time ordered data during iteration.

Also note that we fixed preconditioner as $M=P^{\dagger}P$ during our calculation, this parameterizing process could be applied to any preconditioner and possibly improve performance when there are significant amount of low-frequency noise.

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This idea may also be apply to other area, like Wiener filter. Papež et al. (2018) showed that the messenger field method solving Wiener filter problem introduced by Elsner & Wandelt (2013) could also be written as parameterized conjugate gradient algorithm. Then Kodi Ramanah et al. (2017) introduced dual messenger field

method to Wiener filter. If applying our idea to Wiener filter problem, hopefully, it may also bring improvements.

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APPENDIX

A. THE DERIVATION OF η SERIES

We know that initial degree of heteroscedasticity $\eta_0 = 0$, which means the system is homoscedastic. What would be good value for the next parameter η_1 ? To simplify notation, we use N_{η} to denote the parameterized covariance matrix $N(\eta) = \tau I + \eta \bar{N}$. For some specific η value, the estimated map $\hat{\mathbf{m}}(\eta) = (P^{\dagger}N_{\eta}^{-1}P)^{-1}P^{\dagger}N_{\eta}^{-1}\mathbf{d}$ minimizes

$$\chi^{2}(\mathbf{m}, \eta) = (\mathbf{d} - P\mathbf{m})^{\dagger} N_{\eta}^{-1} (\mathbf{d} - P\mathbf{m}). \tag{A1}$$

with η being fixed. We restrict to the case that the noise covariance matrix N is diagonal in the frequency domain, and represent the frequency-domain eigenvalues as N_f .

The perturbative scheme works like this. We start with $\chi^2(\hat{\mathbf{m}}(\eta_0), \eta_0)$ with $\hat{\mathbf{m}}(\eta_0) = (P^{\dagger}P)^{-1}P^{\dagger}\mathbf{d}$ which could be solved directly. Then we use conjugate gradient method to find $\hat{\mathbf{m}}(\eta_1)$ and the corresponding χ^2 value is $\chi^2(\hat{\mathbf{m}}(\eta_1), \eta_1)$. So let us consider $\eta_1 = \eta_0 + \delta \eta = \delta \eta$ such that $\eta_1 = \delta \eta$ is very small quantity, $\delta \eta \ll 1$ (remember $\eta_0 = 0$). Since $\hat{\mathbf{m}}(\eta)$ minimizes $\chi^2(\mathbf{m}, \eta)$ with η being fixed, we have $\frac{\partial}{\partial \hat{\mathbf{m}}}\chi^2(\hat{\mathbf{m}}(\eta), \eta) = 0$, and using the chain rule

$$\frac{\mathrm{d}}{\mathrm{d}\eta}\chi^{2}(\hat{\mathbf{m}}(\eta),\eta) = \frac{\partial}{\partial\eta}\chi^{2}(\hat{\mathbf{m}}(\eta),\eta) = -(\mathbf{d} - P\hat{\mathbf{m}}(\eta))^{\dagger}N_{\eta}^{-1}\bar{N}N_{\eta}^{-1}(\mathbf{d} - P\hat{\mathbf{m}}(\eta))$$
(A2)

Then the fractional decrease of $\chi^2(\hat{\mathbf{m}}(\eta_0),\eta_0)$ from η_0 to $\eta_1=\delta\eta$ is

$$-\frac{\delta \chi^{2}(\hat{\mathbf{m}}(\eta_{0}), \eta_{0})}{\chi^{2}(\hat{\mathbf{m}}(\eta_{0}), \eta_{0})} = -\delta \eta \frac{\frac{\mathrm{d}}{\mathrm{d}\eta} \chi^{2}(\hat{\mathbf{m}}(\eta_{0}), \eta_{0})}{\chi^{2}(\hat{\mathbf{m}}(\eta_{0}), \eta_{0})} = \delta \eta \frac{1}{\tau} \frac{(\mathbf{d} - P\hat{\mathbf{m}}(\eta_{0}))^{\dagger} \bar{N}(\mathbf{d} - P\hat{\mathbf{m}}(\eta_{0}))}{(\mathbf{d} - P\hat{\mathbf{m}}(\eta_{0}))^{\dagger}(\mathbf{d} - P\hat{\mathbf{m}}(\eta_{0}))}$$
(A3)

Here we put a minus sign in front of this expression such that it's non-negative, and use $N_{\eta=0}=\tau I$ at the second equality. We want $\left|\delta\chi^2(\hat{\mathbf{m}}(\eta_0),\eta_0)\right|=\chi^2(\hat{\mathbf{m}}(\eta_0),\eta_0))-\chi^2(\hat{\mathbf{m}}(\eta_1),\eta_1)$ to be large such that it could converge fast. Which means $\chi^2(\hat{\mathbf{m}}(\eta_1),\eta_1)$ is much smaller than $\chi^2(\hat{\mathbf{m}}(\eta_0),\eta_0)$, or $\chi^2(\hat{\mathbf{m}}(\eta_1),\eta_1)\ll\chi^2(\hat{\mathbf{m}}(\eta_0),\eta_0)$. Then we would expect

$$-\frac{\delta \chi^2(\hat{\mathbf{m}}(0), 0)}{\chi^2(\hat{\mathbf{m}}(0), 0)} = 1 - \frac{\chi^2(\hat{\mathbf{m}}(\eta_1), \eta_1)}{\chi^2(\hat{\mathbf{m}}(0), 0)} \approx 1^-$$
(A4)

The upper bound is strictly smaller than 1. Now we could use Eq.(A3) and let it equal to 1, then $\delta \eta = -\chi^2(\hat{\mathbf{m}}(\eta_0), \eta_0) / \frac{\mathrm{d}}{\mathrm{d}\eta} \chi^2(\hat{\mathbf{m}}(\eta_0), \eta_0)$. However if we apply this idea to $\eta_{m+1} = \eta_m + \delta \eta_m$ with $m \ge 1$, we would get

$$\delta \eta_m = -\chi^2(\hat{\mathbf{m}}(\eta_m), \eta_m) / \frac{\mathrm{d}}{\mathrm{d}\eta} \chi^2(\hat{\mathbf{m}}(\eta_m), \eta_m). \tag{A5}$$

⁴¹⁰ As mentioned before, we need to determine the entire series $\{\eta_i\}$ before conjugate gradient iterations, and we could not calculate $\hat{\mathbf{m}}(\eta_m)$ directly because of the difficulty of matrix inversions. Therefore we could not get $\delta\eta_m$ values in advance. That means we need to find another approach.

Let us go back to Eq.(A3). Since it is hard to analyze $\mathbf{d} - P\hat{\mathbf{m}}(\eta)$ under frequency domain, we treat it as an arbitrary vector, then the least upper bound of Eq.(A3) is given by

$$-\frac{\delta \chi^2(\hat{\mathbf{m}}(\eta_0), \eta_0)}{\chi^2(\hat{\mathbf{m}}(\eta_0), \eta_0)} \le \frac{\delta \eta}{\tau} \max(\bar{N}_f)$$
(A6)

where $\max(\bar{N}_f)$ is the maximum eigenvalue of \bar{N} . We want $-\frac{\delta\chi^2(\hat{\mathbf{m}}(\eta_0),\eta_0)}{\chi^2(\hat{\mathbf{m}}(\eta_0),\eta_0)}$ being as large as possible, but it won't exceed 1. If we combine Eq. (A4) and Eq. (A6), and choose $\delta\eta$ such that the least upper bound is equal to 1, to make sure the process would not going too fast. Thus we have

$$\eta_1 = \frac{\tau}{\max(\bar{N}_f)} = \frac{\min(N_f)}{\max(N_f) - \min(N_f)}.$$
(A7)

Here N_f and \bar{N}_f are the eigenvalues of N and \bar{N} in the frequency domain. If the condition number of noise covariance matrix $\kappa(N) = \max(N_f)/\min(N_f) \gg 1$, then $\eta_1 \approx \kappa^{-1}(N)$.

What about the other parameters η_m with m > 1? We use a similar analysis, letting $\eta_{m+1} = \eta_m + \delta \eta_m$ with a small $\delta \eta_m \ll 1$. First, let us find the least upper bound

$$-\frac{\delta \chi^{2}(\hat{\mathbf{m}}(\eta_{m}), \eta_{m})}{\chi^{2}(\hat{\mathbf{m}}(\eta_{m}), \eta_{m})} = \delta \eta_{m} \frac{(\mathbf{d} - P\hat{\mathbf{m}}(\eta_{m}))^{\dagger} N_{\eta_{m}}^{-1} \bar{N} N_{\eta_{m}}^{-1} (\mathbf{d} - P\hat{\mathbf{m}}(\eta_{m}))}{(\mathbf{d} - P\hat{\mathbf{m}}(\eta_{m}))^{\dagger} N_{\eta_{m}}^{-1} (\mathbf{d} - P\hat{\mathbf{m}}(\eta_{m}))}$$
(A8)

$$\leq \delta \eta_m \, \max \left(\frac{\bar{N}_f}{\tau + \eta_m \bar{N}_f} \right) \tag{A9}$$

The upper bound in the second line is a little bit tricky. Both matrix \bar{N} and $N_{\eta_m}^{-1}$ can be simultaneously diagonalized in frequency space. For each eigenvector \mathbf{e}_f , the corresponding eigenvalue of the matrix on the numerator $N_{\eta_m}^{-1}\bar{N}N_{\eta_m}^{-1}$ is $\lambda_f = \bar{N}_f(\tau + \eta_m \bar{N}_f)^{-2}$, and the eigenvalue for matrix on the denominator $N_{\eta_m}^{-1}$ is $\gamma_f = (\tau + \eta_m \bar{N}_f)^{-1}$. Their eigenvalues are related by $\lambda_f = [\bar{N}_f/(\tau + \eta_m \bar{N}_f)]\gamma_f$. For any vector $\mathbf{v} = \sum_f \alpha_f \mathbf{e}_f$, we have

$$\frac{\mathbf{v}^{\dagger} N_{\eta_m}^{-1} \bar{N} N_{\eta_m}^{-1} \mathbf{v}}{\mathbf{v}^{\dagger} N_{\eta_m}^{-1} \mathbf{v}} = \frac{\sum_f \alpha_f^2 \lambda_f}{\sum_f \alpha_f^2 \gamma_f} = \frac{\sum_f \alpha_f^2 \gamma_f \bar{N}_f / (\tau + \eta_m \bar{N}_f)}{\sum_f \alpha_f^2 \gamma_f} \le \max\left(\frac{\bar{N}_f}{\tau + \eta_m \bar{N}_f}\right). \tag{A10}$$

Again assuming $\chi^2(\hat{\mathbf{m}}(\eta_{m+1}), \eta_{m+1}) \ll \chi^2(\hat{\mathbf{m}}(\eta_m), \eta_m)$, which we expect it to be satisfied for $\eta_m \ll 1$. That is because if $\eta \lesssim 1$, $\chi^2(\hat{\mathbf{m}}(\eta), \eta)$ would close to the minimum χ^2 which means $\chi^2(\hat{\mathbf{m}}(\eta_{m+1}), \eta_{m+1}) \lesssim \chi^2(\hat{\mathbf{m}}(\eta_m), \eta_m)$, which would violate our assumption. Luckily, the final result (A14) is a geometric series, only the last few η_m values fail to satisfy this condition. Similarly, we could set the least upper bound equal to 1. Then we get

$$\delta \eta_m = \min\left(\frac{\tau + \eta_m \bar{N}_f}{\bar{N}_f}\right) = \eta_m + \frac{\tau}{\max(\bar{N}_f)}.$$
(A11)

439 Therefore

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$$\eta_{m+1} = \eta_m + \delta \eta_m = 2\eta_m + \frac{\tau}{\max(\bar{N}_f)}$$
(A12)

The final term $\tau/\max(\bar{N}_f) = \eta_1$ becomes subdominant after a few terms, and we see that the η_m increase like a geometric series. If written in the form $\eta_{m+1} + \tau/\max(\bar{N}_f) = 2(\eta_m + \tau/\max(\bar{N}_f))$ it's easy to see that for $m \ge 1$, $\eta_m + \tau/\max(\bar{N}_f)$ forms a geometric series

$$\eta_m + \frac{\tau}{\max(\bar{N}_f)} = \left(\eta_1 + \frac{\tau}{\max(\bar{N}_f)}\right) 2^{m-1} = \frac{\tau}{\max(\bar{N}_f)} 2^m \tag{A13}$$

where we used $\eta_1 = \tau/\max(\bar{N}_f)$. Note that m=0 and $\eta_0=0$ also satisfy this expression and we've got final expression and η_m

$$\eta_m = \min\left\{1, \ \frac{\tau}{\max(\bar{N}_f)}(2^m - 1)\right\} \tag{A14}$$

Here we need to truncate the series when $\eta_m > 1$.

We did some numerical simulation, and find that if we update η parameter based on Eq. A5, there is only marginally improvements over the η series given in Eq. A14 for the 1/f noise model, and slightly improvements when there is not many low frequency noise. If we use Eq. A5, it ends up with some less η parameters, but the interval between η_i and η_{i+1} gets larger. In our simulation this sometimes causes one more iteration at certain η value, so at the end there is only slightly improvements. For large data set that need lots of iteration to converge from η_i to η_{i+1} , where several extra calculation may not be significant, using Eq. A5 may have larger performance boost.

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