

# Progress of the Project

Vincent Pai 2023/7/12

# Outline

- **TRAM**

- What's TRAM
- How to use TRAM
- My automation code

- **Finding the models**

- My task
- Graphormer
- Others may be useful

- **Future Plan**

TRAM

# What is TRAM



- **Threat Report ATT&CK MAPPER (TRAM)**
  - TRAM is an open-source platform designed to advance research into automating the **mapping** of **CTI** reports to **MITRE ATT&CK**.
  - TRAM enables researchers to **test and refine** Machine Learning models for identifying ATT&CK techniques in prose-based threat intel reports and allows threat intel analysts to train ML models and validate ML results.
    - There's 4 ML models exist now and all of them are implemented as an **SKLearn** Pipeline


# How to Use TRAM

- Need to use the Docker
  - Download the docker-compose.yml for TRAM

```
version: '3.5'
services:
  tram:
    image: ghcr.io/center-for-threat-informed-defense/tram:latest
    environment:
      - DATA_DIRECTORY=/tram/data
      - ALLOWED_HOSTS=["example_host1", "localhost"]
      - DJANGO_SUPERUSER_USERNAME=djangoSuperuser
      - DJANGO_SUPERUSER_PASSWORD=LEGITPassword1234 # your password here
      - DJANGO_SUPERUSER_EMAIL=test@example.com # your email address here
```


- Run some command in the same directory with the yml file to download the Docker images
- Navigate to <http://localhost:8000/> and login

# How to Use TRAM

 **TRAM**

Reports

ML Admin

Upload Report 

Logout

## Reports

Report	Actions	Status	Sentences
<b>Bootstrap Training Data</b> By: pipeline (manual) on 2022-06-04 01:05:13 UTC	Analyze Export	Accepted	Accepted: 12588 Reviewing: 0 Total: 12588

Reports that have been uploaded by users.

- After clicking the analyze:
  - Show the sentences and the corresponding MITRE ATT&CK technique

### Report Sentences

1

From these reports, we know that the group uses an abundance of tools and tactics, ranging across zero-day exploits targeting common applications such as Java or Microsoft Office, heavy use of spear-phishing attacks, compromising legitimate websites to stage watering-hole attacks, and targeting over a variety of operating systems – Windows, OSX, Linux, even mobile iOS

1

We believe this access was abused, for example, by inserting malicious scripts in the country's official websites in order to conduct watering hole attacks

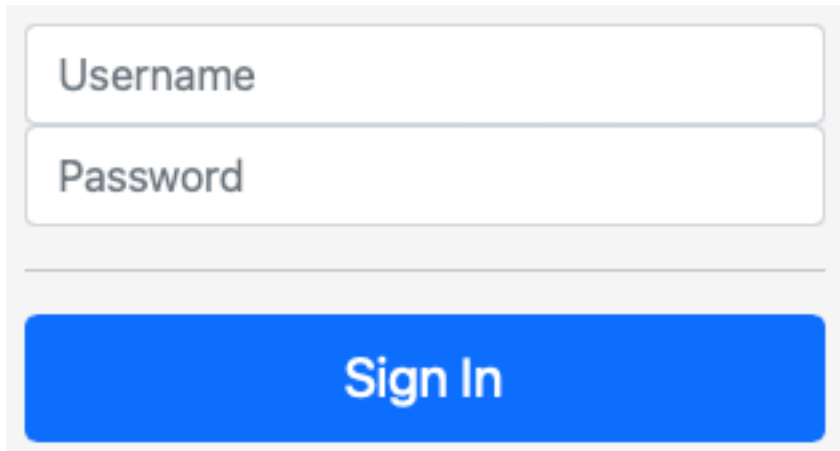
### Mappings

Technique	Confidence
T1189 - Drive-by Compromise	100.0%

Accepted Reviewing

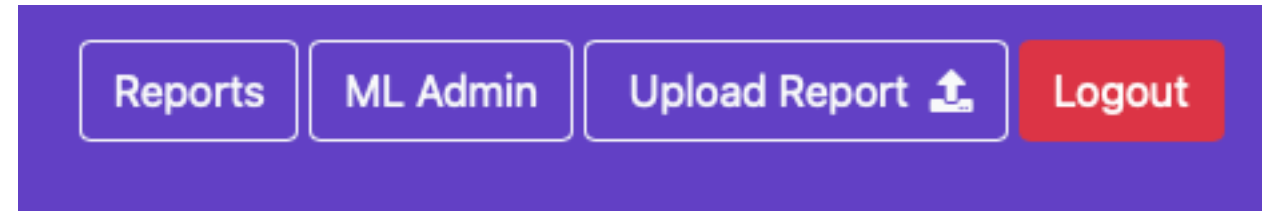
# Automation - Tasks

1.

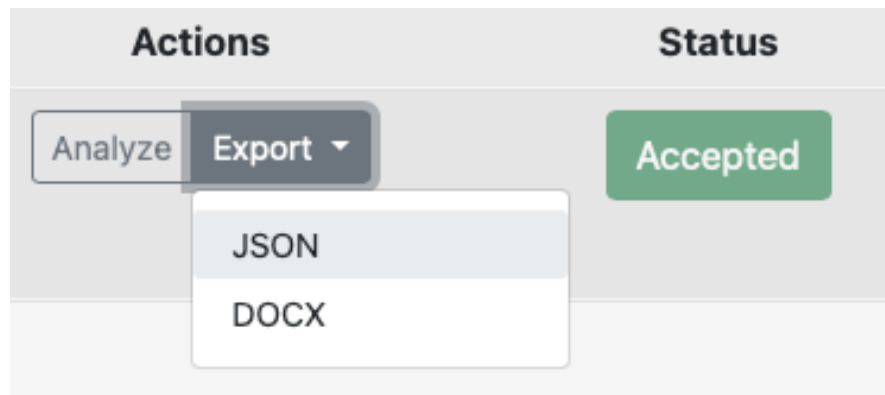


A login form with two input fields: 'Username' and 'Password'. Below the fields is a blue button labeled 'Sign In'.

2.



3.



4. Postprocessing

# Automation - programming

- Packages we need to import: **Selenium**, os, csv, json
- **Upload.py**: Sign in and upload the files
- **Export.py**: After signing in, press the export and JSON for all the files
- **Postprocess.py**: Turn the all json files in a directory into the labeled csv file(Only the sentences and the corresponding MITRE ATT&CK techniques).

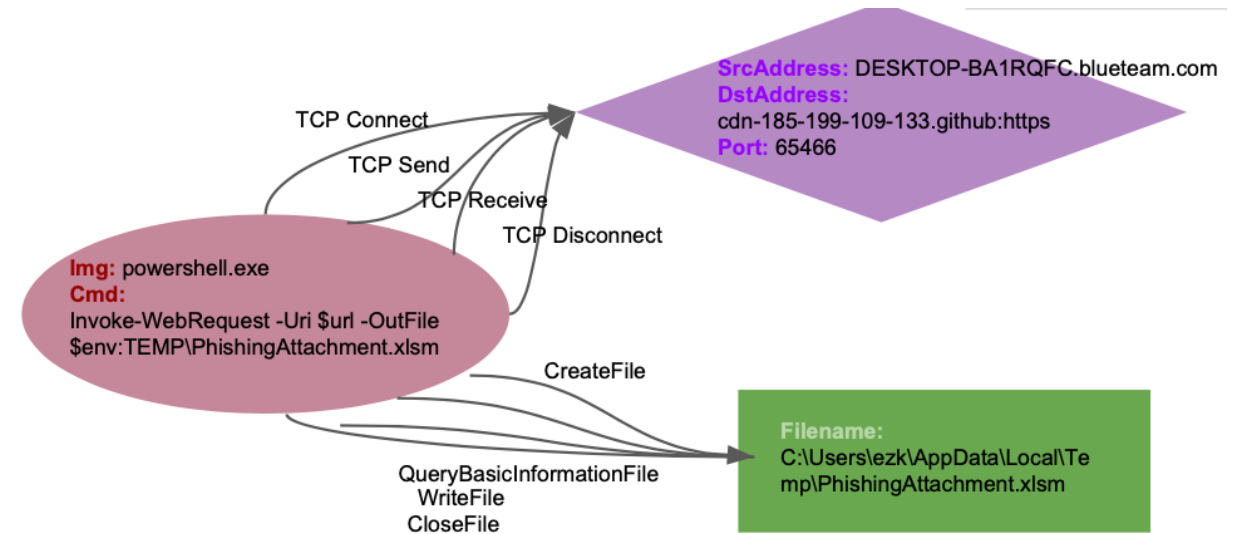


# Finding the models

# My task

目前可以取得

- src node 有一個 embedding
- relation 有一個 embedding
- dst node 有一個 embedding

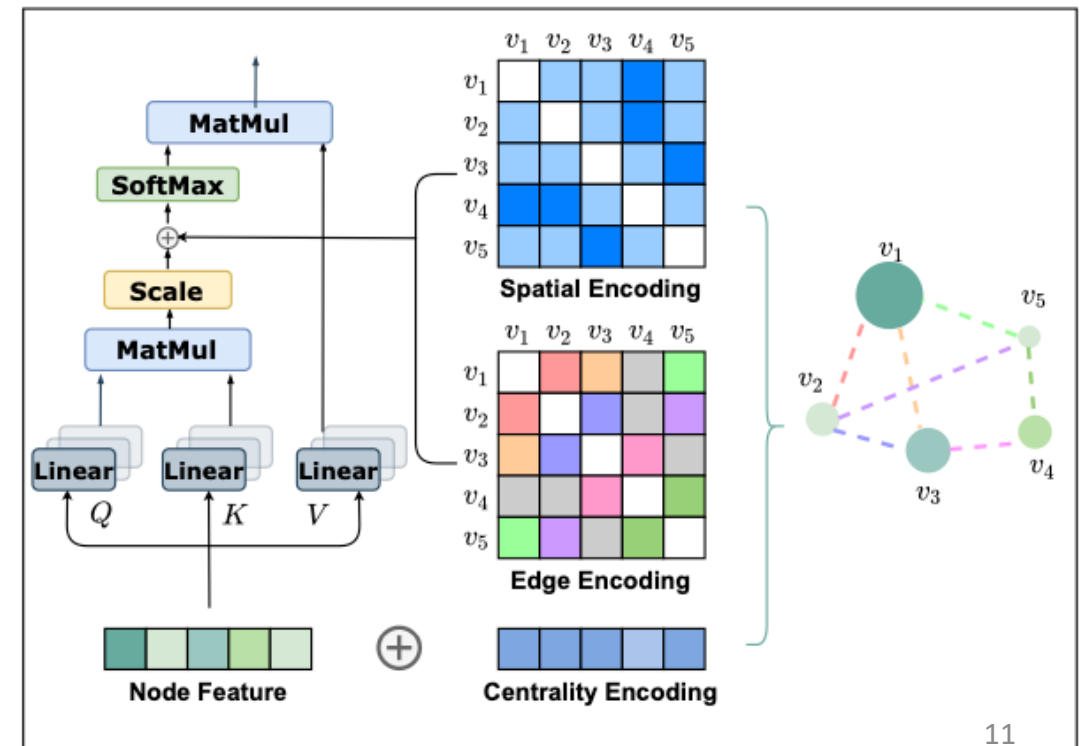


目標：訓練一個 classifier 可以考慮到 provenance graph 中 interaction 的特性：

1. timestamp
  2. 不同 dst node 是來自同個 src node
  3. multi relation
- Find a **multi-head self-attention NN** that can explain the **multi-relation** of our graph
  - Find a **multi-label** classification
  - **GNN** is my current searching direction – **GCN, GAT**

# Graphormer

- Published by Microsoft
  - Structural encoding: **Centrality** Encoding, **Edge** Encoding
  - The only available graph transformer model
  - Realize on **Transformer**
- 
- Do layer normalization and feed-forward blocks **before** applying **multi-head self-attention** instead of **after**.
  - Need to find out the input format and whether our datas could be the input.



# Graphormer

- [Paper](#)
- [Explanation of the paper](#)
- [How to use Graphormer to train a graph classification](#)

# Others may be useful

- **Graph Transformer** – improvement of the GNN
- **Graph attention network (GAT)** for node classification
- **Multilabel graph classification** using GAT
- MULTIHEADATTENTION
- Self-attention does not need  $O(n^2)$  memory

# Future Plan

# Plan of Next Week

- For **TRAM**
  - Try to use the real dataset to upload and then labeled them
- For **Model**
  - Find out what the input of the Graphormer should be
  - If Graphmor is feasible, read the paper
  - Try to implement or use the simplest model to train
  - if Graphormer is not feasible, try some more models

# Appendix



# List of Models and Useful Techniques

- Graphormer
  - Graph Transformer
  - Graph attention network (GAT) for node classification
  - Multilabel graph classification using graph attention networks
  - MULTIHEADATTENTION
- 
- Self-attention does not need  $O(n^2)$  memory

# Graphormer's Input

- By using the centrality encoding in the input, the softmax attention can catch the node importance signal in the queries and the keys.
- Someone use the **ogbg-mohiv** dataset

**Transformer.** The Transformer architecture consists of a composition of Transformer layers [49]. Each Transformer layer has two parts: a self-attention module and a position-wise feed-forward network (FFN). Let  $H = [h_1^\top, \dots, h_n^\top]^\top \in \mathbb{R}^{n \times d}$  denote the **input** of self-attention module where  $d$  is the hidden dimension and  $h_i \in \mathbb{R}^{1 \times d}$  is the hidden representation at position  $i$ . The **input**  $H$  is projected by three matrices  $W_Q \in \mathbb{R}^{d \times d_K}$ ,  $W_K \in \mathbb{R}^{d \times d_K}$  and  $W_V \in \mathbb{R}^{d \times d_V}$  to the corresponding representations  $Q, K, V$ . The self-attention is then calculated as:

$$Q = HW_Q, \quad K = HW_K, \quad V = HW_V, \quad (3)$$

$$A = \frac{QK^\top}{\sqrt{d_K}}, \quad \text{Attn}(H) = \text{softmax}(A)V, \quad (4)$$

where  $A$  is a matrix capturing the similarity between queries and keys. For simplicity of illustration, we consider the single-head self-attention and assume  $d_K = d_V = d$ . The extension to the multi-head attention is standard and straightforward, and we omit bias terms for simplicity.

# Graphormer's Implementation

- Based on the classic Transformer -> do I think the input may be same as the transformer(embedding).

## 3.2 Implementation Details of Graphormer

**Graphormer Layer.** Graphormer is built upon the original implementation of **classic** Transformer encoder described in [49]. In addition, we apply the layer normalization (LN) before the multi-head self-attention (MHA) and the feed-forward blocks (FFN) instead of after [53]. This modification has been unanimously adopted by all current Transformer implementations because it leads to more effective optimization [43]. Especially, for FFN sub-layer, we set the dimensionality of input, output, and the inner-layer to the same dimension with  $d$ . We formally characterize the Graphormer layer as below:

$$h'^{(l)} = \text{MHA}(\text{LN}(h^{(l-1)})) + h^{(l-1)} \quad (8)$$

$$h^{(l)} = \text{FFN}(\text{LN}(h'^{(l)})) + h'^{(l)} \quad (9)$$

# Transformer Architecture

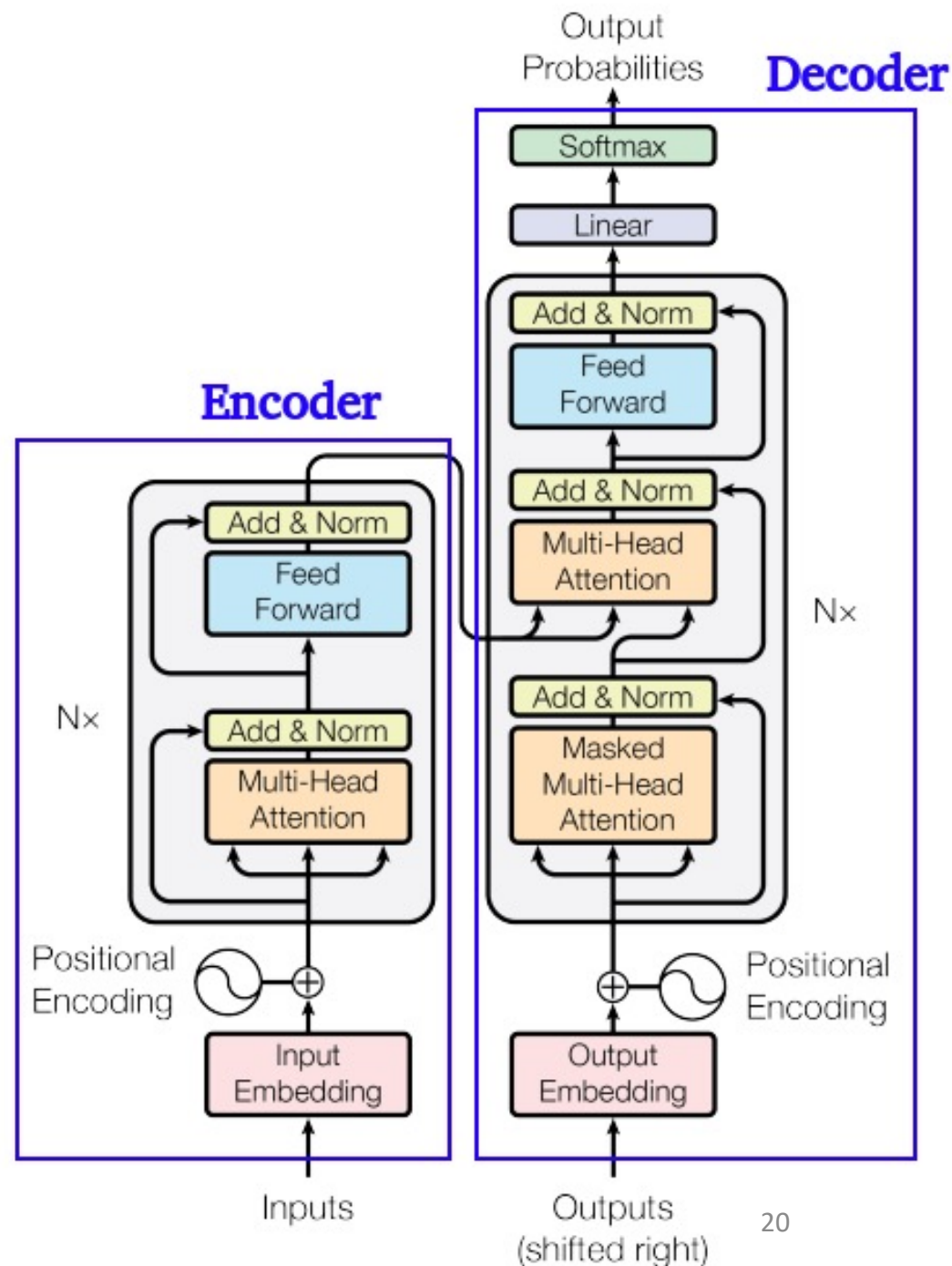
- Input is a sequence (node's embedding)

**Transformer.** The Transformer architecture consists of a composition of Transformer layers [49]. Each Transformer layer has two parts: a self-attention module and a position-wise feed-forward network (FFN). Let  $H = [h_1^\top, \dots, h_n^\top]^\top \in \mathbb{R}^{n \times d}$  denote the input of self-attention module where  $d$  is the hidden dimension and  $h_i \in \mathbb{R}^{1 \times d}$  is the hidden representation at position  $i$ . The input  $H$  is projected by three matrices  $W_Q \in \mathbb{R}^{d \times d_K}$ ,  $W_K \in \mathbb{R}^{d \times d_K}$  and  $W_V \in \mathbb{R}^{d \times d_V}$  to the corresponding representations  $Q, K, V$ . The self-attention is then calculated as:

$$Q = HW_Q, \quad K = HW_K, \quad V = HW_V, \quad (3)$$

$$A = \frac{QK^\top}{\sqrt{d_K}}, \quad \text{Attn}(H) = \text{softmax}(A)V, \quad (4)$$

where  $A$  is a matrix capturing the similarity between queries and keys. For simplicity of illustration, we consider the single-head self-attention and assume  $d_K = d_V = d$ . The extension to the multi-head attention is standard and straightforward, and we omit bias terms for simplicity.

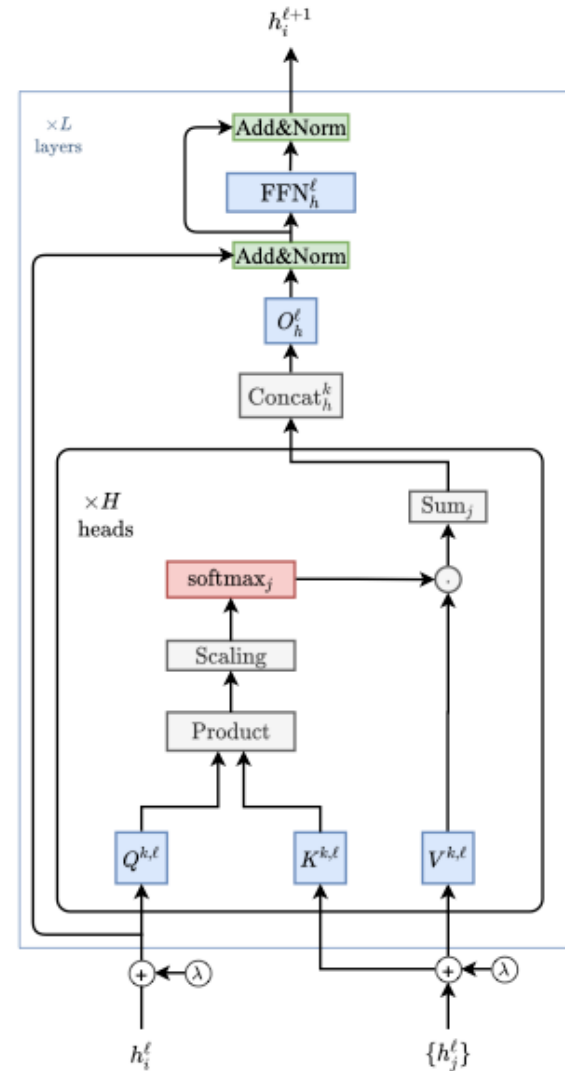


# Graphormer's Encoding

- Centrality Encoding: 可能有某個 node 特別重要，we simply add centrality encoding to the node features as the input.
- Edge Encoding in attention: 在許多圖形任務中，邊緣也具有結構特徵，例如在分子圖中，原子對之間的特徵可以描述它們之間的鍵類型。這些特徵對於圖形表示非常重要，將它們與節點特徵一起編碼到網絡中是必不可少的。在先前的研究中，主要有兩種邊編碼方法。
  - 第一種方法是將邊特徵添加到相關節點的特徵中。
  - 第二種方法是對於每個節點，將其相關邊的特徵與節點特徵一起在聚合中使用。
  - 然而，這樣使用邊特徵只將邊的信息傳播到相關的節點，可能不是利用邊信息表示整個圖形的有效方法。為了更好地將邊特徵編碼到注意力層中，我們在Graphormer中提出了一種新的邊編碼方法。注意機制需要估計每對節點( $v_i, v_j$ )之間的相關性，我們認為連接它們的邊應該在相關性中考慮，就像[34, 51]中那樣。對於每對有序節點( $v_i, v_j$ )，我們找到從 $v_i$ 到 $v_j$ 的(其中之一)最短路徑 $SP_{ij} = (e_1, e_2, \dots, e_N)$ ，並計算沿該路徑的邊特徵與可學習嵌入之間點積的平均值。所提出的邊編碼通過一個偏差項將邊特徵納入注意模塊。

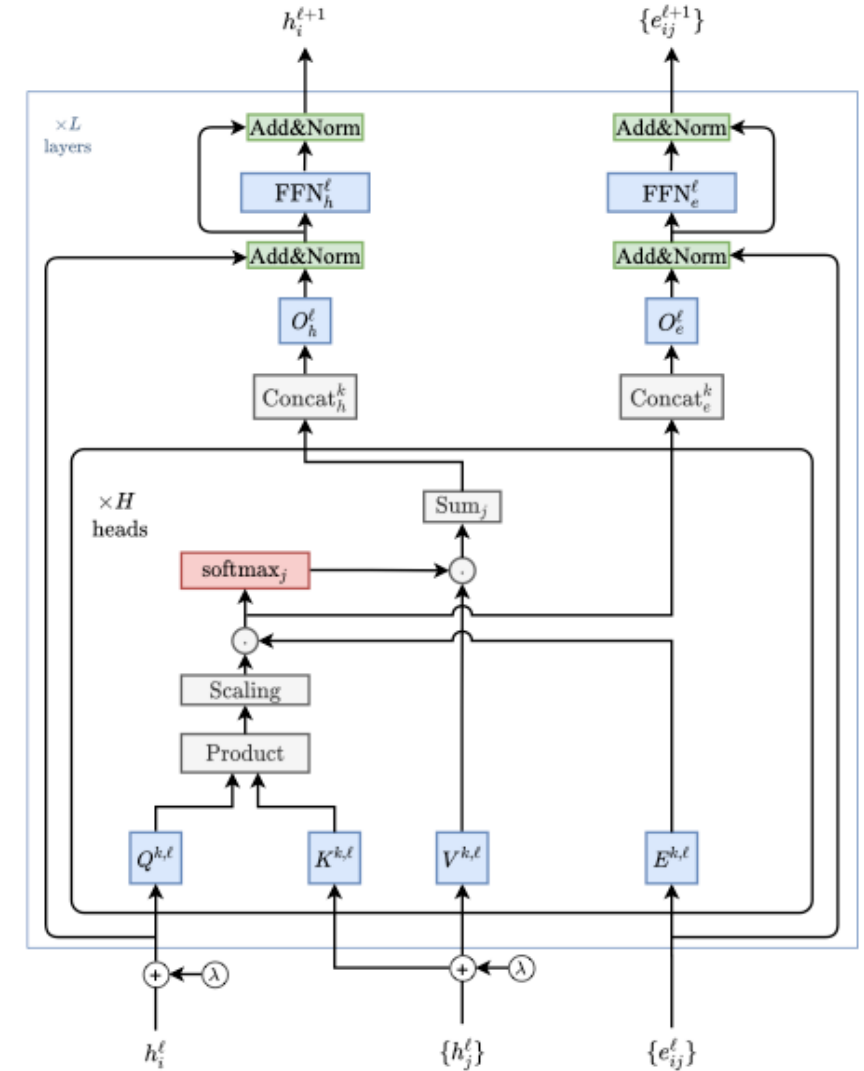
# Graph Transformer - Improvement of GNN

- Improved Graph Transformer, which extends the key design components of the NLP transformers to arbitrary graphs.



Graph Transformer Layer

$\lambda$  Laplacian EigVecs as Positional Encoding



Graph Transformer Layer with edge features

# Graph Transformer - Improvement of GNN

- <https://arxiv.org/pdf/2012.09699v2.pdf>
- <https://github.com/graphdeeplearning/graphtransformer>



# Graph attention network (GAT) for node classification

- In this tutorial, we will implement a specific graph neural network known as a GAT to **predict labels** of scientific **papers** based on what **type of papers cite** them.

## (Multi-head) graph attention layer

The GAT model implements multi-head graph attention layers. The `MultiHeadGraphAttention` layer is simply a concatenation (or averaging) of multiple graph attention layers (`GraphAttention`), each with separate learnable weights `W`. The `GraphAttention` layer does the following:



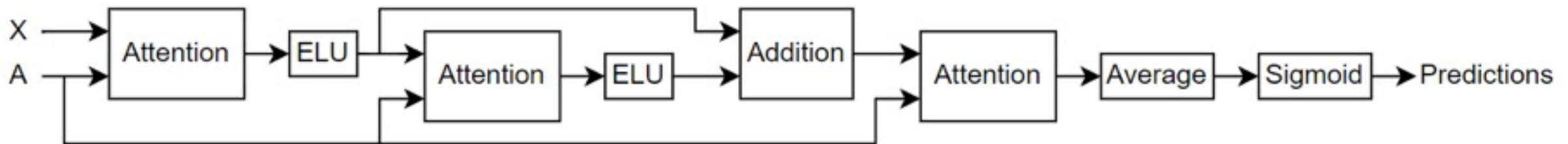
# Graph attention network (GAT) for node classification

- [https://keras.io/examples/graph/gat\\_node\\_classification/](https://keras.io/examples/graph/gat_node_classification/)
- For original GAT: <https://arxiv.org/pdf/1710.10903.pdf>
- other: <https://towardsdatascience.com/graph-attention-networks-in-python-975736ac5c0c>

# Multilabel graph classification using graph attention networks

- The model uses a masked **multi-head self-attention** mechanism to aggregate features across the **neighborhood** of a node, that is, the set of nodes that are directly connected to the node.
- The **mask**, which is obtained from the adjacency matrix, is used to prevent *attention* between nodes that are not in the same neighborhood.

Define the model. The model takes as input a feature matrix  $X$  and an adjacency matrix  $A$  and outputs categorical predictions.



# Multilabel graph classification using graph attention networks

- <https://www.mathworks.com/help/deeplearning/ug/multilabel-graph-classification-using-graph-attention-networks.html>

# MULTIHEADATTENTION

- Allows the model to jointly attend to information from different representation subspaces

$$\text{MultiHead}(Q, K, V) = \text{Concat}(\text{head}_1, \dots, \text{head}_h)W^O$$

$$\text{where } \text{head}_i = \text{Attention}(QW_i^Q, KW_i^K, VW_i^V).$$

- Determine mask type and combine masks if necessary.

```
merge_masks(attn_mask, key_padding_mask, query)
```

# MULTIHEADATTENTION

- <https://pytorch.org/docs/stable/generated/torch.nn.MultiheadAttention.html>
- <https://arxiv.org/abs/1706.03762>

# Self-attention does not need $O(n^2)$ memory

- Only need  $O(\log n)$  space complexity (usually considered to be  $O(n^2)$  )

Sequence length	$n = 2^8$	$2^{10}$	$2^{12}$	$2^{14}$	$2^{16}$	$2^{18}$	$2^{20}$
Size of inputs and outputs	160KB	640KB	2.5MB	10MB	40MB	160MB	640MB
Memory overhead of standard attention	270KB	4.0MB	64MB	1GB	OOM	OOM	OOM
Memory overhead of memory-eff. attn.	270KB	4.0MB	16MB	17MB	21MB	64MB	256MB
Compute time on TPUv3	0.06ms	0.11ms	0.7ms	11.3ms	177ms	2.82s	45.2s
Relative compute speed	$\pm 5\%$	$\pm 5\%$	$-8 \pm 2\%$	$-13 \pm 2\%$	-	-	-

Table 2: Memory and time requirements of self-attention during **inference**.

# Self-attention does not need $O(n^2)$ memory

- <https://arxiv.org/pdf/2112.05682.pdf>
- [https://github.com/google-research/google-research/blob/master/memory\\_efficient\\_attention/memory\\_efficient\\_attention.ipynb](https://github.com/google-research/google-research/blob/master/memory_efficient_attention/memory_efficient_attention.ipynb)


# Question


- QA? BERT? Can it explain the multi-relation?
- If use GNN: Graph Convolutional Networks (GCNs), Graph Attention Networks (GATs), Graph Isomorphism Networks (GINs), GraphSAGE.
- <https://pytorch-geometric.readthedocs.io/en/latest/>





# Question


- Basically, the only useful model that can be directly imported in the realm of graph classifier is Graphomer.

 clefourrier/graphormer-base-pcqm4mv2  
🔗 Graph Machine Learning • Updated Feb 8 • ⬇️ 1.23k • ❤️ 20


 Huhujingjing/custom-mxm  
🔗 Graph Machine Learning • Updated 9 days ago • ⬇️ 226

 clefourrier/graphormer-base-pcqm4mv1  
🔗 Graph Machine Learning • Updated Feb 8 • ⬇️ 151 • ❤️ 1

 Huhujingjing/custom-gcn  
🔗 Graph Machine Learning • Updated 10 days ago • ⬇️ 144

 PromptKing/GTA5\_PROCESS\_LEARNING\_AI  
🔗 Graph Machine Learning • Updated Apr 12 • ❤️ 2

 riship-nv/RGCN  
🔗 Graph Machine Learning • Updated May 26

 manetov/ControlNet\_qrcode  
🔗 Graph Machine Learning • Updated 18 days ago