

13 Large-scale Global Optimization

李长河

中国地质大学（武汉）自动化学院

lichanghe@cug.edu.cn

李长河

自动化学院 710

lichanghe@cug.edu.cn

Large-scale Global Optimization

Complex Optimization Problems

- One of the manifestations of complexity is that the increase in the number of variables causes the dimensionality disaster.
- Large-scale global optimization (LSGO) problems usually contains more than 1000 variables.

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Application Examples

- The large-scale power system design
- Vehicle routing problems
- Genetic identification
- Inverse chemical kinetics problem

1 13.1 Large-scale Global Optimization Problems

- 13.1.1 Definition
- 13.1.2 Difficulties

2 13.2 Co-evolution Methods

- 13.2.1 Co-operative Co-evolution
- 13.2.2 Static Grouping
- 13.2.3 Dynamic Grouping

3 13.3 Non-decomposition-based Methods

- 13.3.1 PSO-based Algorithms
- 13.3.2 EDA-based Algorithms
- 13.3.3 DE-based Algorithms

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Complex Optimization Problems

- To effectively solve the large-scale global optimization problem, we normally do not search in the original search space.
- According to the correlation between variables, the problem can be **separable**, **partially separable** or **non-separable**.

Fully separable function

$f(\mathbf{x})$ is a **fully separable** function iff (if and only if)

$$\min / \max f(\mathbf{x}) = (f(x_1), f(x_2), \dots, f(x_n)) \quad (1)$$

where $\mathbf{x} = (x_1, x_2, \dots, x_n)$ is a D-dimensional decision vector.

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Partially separable function

$f(\mathbf{x})$ is a **partially separable** function with m independent subcomponents iff

$$\min / \max f(\mathbf{x}) = (f(\mathbf{x}_1, \dots), \dots, f(\dots, \mathbf{x}_m)) \quad (2)$$

where $\mathbf{x}_1, \dots, \mathbf{x}_m$ are disjoint sub-vectors of \mathbf{x} and $2 \leq m < n$.

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Fully non-separable function

$f(\mathbf{x})$ is a **fully non-separable** function, if every pair of its decision variables interacts with each other.

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Partially additively separable function

$f(\mathbf{x})$ is a **partially additively separable** function iff

$$f(\mathbf{x}) = \sum_{i=1}^m f_i(\mathbf{x}_i) \quad (3)$$

where \mathbf{x}_i are mutually exclusive decision vectors of f_i ; m is the number of separable subcomponents.

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Difficulties

Non-separable and **overlapping** functions are the most difficult to solve:

- The search space generally **increases exponentially**.
- The algorithm is easy to **fall into local optima**.
- The objective function generally has the characteristics of **nonlinear**, **non-convex**, **multi-modal** and **non-differentiable**.
- Variables are **partially separable** or **completely non-separable**.

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Two branches of metaheuristics

- Space decomposition methods (co-evolution).
- Non-decomposition-based methods.

Methods Mechanism

- Decompose the large-scale global optimization problem into several **low-dimensional sub-problems**.
- Use the **divide-and-conquer method** to solve the large-scale optimization problem.

Co-evolution Methods

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Challenge

- The interaction between variables in indivisible problems.
- It will have a great influence on the optimization efficiency of the algorithm.

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Challenge

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- It will have a great influence on the optimization efficiency of the algorithm.

Solution

Most decomposition methods try to **identify** the interacting variables and **assign** them to the same in the sub-question.

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Co-operative co-evolutionary (CC) approach

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The framework of classic CC algorithm

- Problem decomposition.
- Subcomponent optimization.
- Cooperative combination.

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Categories

Based on different grouping strategies, the co-evolution algorithms used to solve LSGO problems are mainly divided into two categories: **static grouping methods** and **dynamic grouping methods**.

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Limitations of CC algorithm

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- Being less effective than classical GAs in non-separable problems.

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Solutions

- Liu et al. combined CC framework with FEP (fast evolutionary programming) to solve the problem of 100–1000 dimensional continuous optimization.
- Scholars tried to combine the CC idea with swarm intelligence-based algorithms, such as CPSO-SK and CPSO-HK.

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Limitations of Static grouping

Only effective in low-dimensional problems.

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Relationships between static and dynamic Grouping

- They both try to detect the interacting relationship between variables and assign the variables that interacts each other to the same sub-component.
- In static grouping, the number of sub-components (k) is fixed, while in dynamic grouping, the structure of sub-components can be dynamically adjusted.

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Categories

Dynamic grouping methods can be divided into two categories based on the substitution of variables in group components: **random dynamic grouping** and **learning-based dynamic grouping**.

1. Random dynamic grouping

DECC-G algorithm

Yang et al. proposed a **DE-based co-evolution algorithm (DECC-G)** using **random grouping strategy** to attempt to solve the non-decomposing LSGO problem of 500–1000 dimensions.

- Decomposed an n-dimensional target vector into **multiple low-dimensional subcomponents**, each of which is **evolved by a self-adaptive DE** with a neighborhood search algorithm.
- Proposed an **adaptive weighting framework** to further improve solutions, which assigns a weight to each of the subcomponents after each cycle.
- An optimization algorithm is used to **optimize these weights**, and the dimension of the optimization problem is much lower than before.

The framework of the DECC-G algorithm

Algorithm 1: DECC-G algorithm

while *termination criterion is not fulfilled* **do**

Set $i = 0$;

The n -dimensional object vector is randomly divided into m s -dimensional subcomponents;

while $i < m$ **do**

$i++$;

 Evolve the i th subcomponent with a certain EA;

Assign a weight vector for each subcomponent;

Optimize them via a certain EA;

Multilevel CC algorithm (MLCC) algorithm

To improve the performance of DECC-G, Yang et al. proposed a new multilevel CC algorithm (MLCC).

- A **decomposer pool** is used in MLCC to reduce the impact of the group size on the objective function evolution.
- Each decomposer specifies a group size, select the current decomposer for grouping objective vector based on **the performance of decomposers** in evolution process, and updates the decomposer.

The performance of MLCC algorithm

This method is more applicable to most real-word problems.

2. Learning-based Dynamic Grouping

Decomposing problems with interactions between variables requires **prior knowledge** of the problem.

- In such methods, the identification of interactions between variables is learned by the **characteristic experience of the problems** obtained before or during the optimization process.
- The purpose of this type methods is to increase the chance of of interacting variables being assigned to the same subcomponent.
- Therefore, some learning-based grouping methods come to play.

CCEA-AVP algorithm

Ray and Yao proposed a co-operative co-evolutionary algorithm based on correlation matrix based adaptive variable partitioning (CCEA-AVP).

- In the first several cycles of running, a subcomponent contains all the variables, so the evolution process is similar to the standard EA.
- In the following cycle, the decision variables are divided into several sub-components according to the value of the **correlation between decision variables**.
- Thus, the variables whose correlation coefficient is greater than a certain threshold are placed in the **same sub-component**.

CCEA-AVP with an adaptive grouping method

Inspired by CCEA-AVP, CCEA-AVP with an adaptive grouping method was proposed. However, the method based on correlation coefficient has a **large amount of calculations**, and it cannot identify the **nonlinear dependence between variables**.

CBCC algorithm

A co-evolutionary algorithm was proposed to **allocate computing resources** according to the **contribution of each sub-component** called contribution based cooperative co-evolution(CBCC).

The performance of CBCC algorithm

The results show that if there is an **imbalance among the separable and non-separable parts of the fitness value** in the LSGO problem, this method can **significantly reduce the computational time**.

Non-decomposition-based Methods

- The non-decomposed method mainly attempts to improve the performance of the standard meta heuristic algorithm to solve the LSGO problem.
- Such algorithms focus on defining new mutations, selection and crossover operators, hybridization, opposition-based learning, designing and using local search, sampling operators, or variable population size methods.

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