Basics

❖ Abstraction, Encapsulation, Polymorphism, Inheritance

Patterns

❖ Strategy
  ➢ Defines a family of algorithms, encapsulate each one, and makes them interchangeable.
  ➢ Let's the algorithm vary independently from clients that use it.

Principles

❖ Encapsulate what varies.
❖ Favor composition over inheritance.
❖ Program to interfaces, not implementations.