# A Study Guide for **Computer Science**SDS Group 13 Week 3 Meeting

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- 1 What is Computer Science?
- Study Path
- 3 Suggections About Year 1 Study
- 4 Useful Resources
- 5 Reference

## Computer Science

The study of  $\begin{cases} \text{What problems can be solved using computation,} \\ \text{How to solve those problems, and} \\ \text{What techniques lead to effective solutions?} \end{cases}$ 

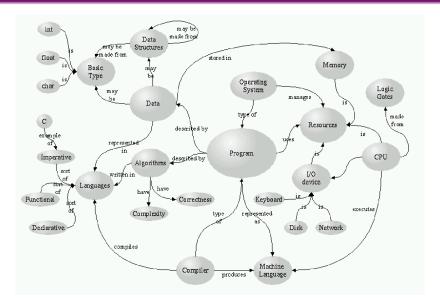
Lots of different components: Systems, Artificial Intelligence, Graphics, Security, Networking, Programming Languages, Theory, Scientific Computing...

<sup>1</sup>This definition is given by UC Berkeley.



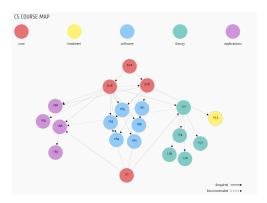
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## A Big Picture



# Famous Study Schemes

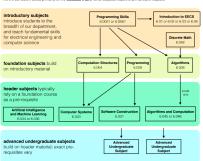
#### Berkeley:



#### MIT:

#### 6-3: Computer Science and Engineering

The 6-3 curriculum builds primarily on the Calculus II GIR; not all subjects require a GIR as a pre-requisite



# For Students in Other Majors (School Package + Required)

- CSC1001 + CSC1002
- DS: CSC3100
- FE: CSC3001 + CSC3100 (FinTech Stream)
- MAT3007 + DDA3020 (Al related)

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## Suggections: CS

- Enjoy your first CS course CSC1001/CSC1003!
- In class: Understanding Concepts After class: Coding
- Learn a code needs "2 + n" steps:
  - 1. Read the code, understand it.
  - 2. Change the code and try.
  - 3. Delete the demo, write the code by yourself again and again!
- $\bullet \ \ \text{Math is important!} \ \to \ \text{Why} \ \to \ \text{Understand essence}$
- Search first! Google, Stack Overflow, Github, etc.
  Learn to make use of the abundant resources on the Internet!
- How to ask questions?www.catb.org/~esr/faqs/smart-questions.html
- Use AI tools appropriately
- Transfer Learning



#### **WE REMEMBER**

10% of what we read 20% of what we hear 30% of what we see 50% of what we see and hear 70% of what we discuss with others 80% of what we personally experience 95% or what we teach others - Edgar Dale

#### Suggections: CS

If you want to learn more beyond CSC1001/CSC1003,

- Crash Course Computer Science https://www.bilibili.com/video/BV1EW411u7th/
- CS50: Introduction to Computer Science by Harvard https://www.bilibili.com/video/BV1jV411Q7L5/
- The Missing Semester of Your CS Education by MIT https://missing.csail.mit.edu/
- CS61A: Structure and Interpretation of Computer Programs by Berkeley
- Java API
- Python Official Document https://www.python.org/
- Project-based learning: Learn from a big project (CSC1002/CSC1004)



#### Suggestions

- Explore!!! Find your interests!
- Attend various activities!

If you have any questions, feel free to reach out :)

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#### Most useful website:

- Google: https://www.google.com/
- Stack Overflow: https://stackoverflow.com/
- Github: https://github.com/

# Some coding practice platform (mainly for the study of CSC3100 and CSC4120):

- CUHKSZ OJ Platform: https://oj.cuhk.edu.cn/
- Leetcode: https://leetcode.com/
- Luogu: https://www.luogu.com.cn/
- Codeforces: https://codeforces.com/

#### Other useful guideline:

- Study Scheme: https://sds.cuhk.edu.cn/taxonomy/term/183
- SIS Course List: https://sis.cuhk.edu.cn/

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- Picture in Page 5 is selected from the slides of course CSC3002 by Professor Rui Huang.
- https://hkn.eecs.berkeley.edu/courseguides
- https://www.eecs.mit.edu/academics/ undergraduate-programs/curriculum/
   6-3-computer-science-and-engineering/#

Thanks!