
MyProject

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SPHINX TUTORIAL UPDATED

1.1 add module

1.1.1 Addition Module

$$a + b$$

This module provides a function to add two numbers.

`add.add(a, b)`

Returns the sum of a and b.

1.2 newtest module

`newtest.area_of_ellipse(a, b)`

Computes the area of an ellipse:

$$A = \pi ab$$

where: - A is the area, - a is the semi-major axis, - b is the semi-minor axis.

Parameters

- **a** – The semi-major axis length.
- **b** – The semi-minor axis length.

Returns

The area of the ellipse.

Return type

float

`newtest.fibonacci(n)`

Computes the nth Fibonacci number using Binet's formula:

$$F_n = \frac{1}{\sqrt{5}} \left(\left(\frac{1 + \sqrt{5}}{2} \right)^n - \left(\frac{1 - \sqrt{5}}{2} \right)^n \right)$$

where: - F_n is the nth Fibonacci number.

Parameters

n – The index of the Fibonacci sequence.

Returns

The nth Fibonacci number.

Return type

int

`newtest.logistic_growth` (P_0, r, t, K)

Models the population growth according to the logistic growth model:

$$P(t) = \frac{KP_0}{P_0 + (K - P_0)e^{-rt}}$$

where: - $P(t)$ is the population at time t , - P_0 is the initial population, - r is the growth rate, - K is the carrying capacity of the environment.

Parameters

- **P0** – Initial population size.
- **r** – Growth rate.
- **t** – Time at which to evaluate the population.
- **K** – Carrying capacity.

Returns

The population at time t .

Return type

float

`newtest.logistic_map` (x_0, r, n)

Simulates the logistic map:

$$x_{n+1} = rx_n(1 - x_n)$$

where: - x_{n+1} is the population at the next time step, - x_n is the population at the current time step, - r is the growth rate.

This is often used to model chaotic systems.

Parameters

- **x0** – Initial population size.
- **r** – Growth rate parameter.
- **n** – Number of iterations.

Returns

The population after n iterations.

Return type

float

`newtest.pendulum_period` ($length, g=9.81$)

Calculates the period of a simple pendulum:

$$T = 2\pi\sqrt{\frac{l}{g}}$$

where: - T is the period, - l is the length of the pendulum, - g is the acceleration due to gravity (default value is 9.81 m/s²).

Parameters

- **length** – The length of the pendulum.
- **g** – The gravitational acceleration (default is 9.81 m/s²).

Returns

The period of the pendulum.

Return type

float

`newtest.quadratic_formula(a, b, c)`

Solves the quadratic equation:

$$ax^2 + bx + c = 0$$

Using the quadratic formula:

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

where: - a , b , and c are the coefficients of the quadratic equation. - x is the solution to the equation.

Parameters

- **a** – Coefficient of x^2 .
- **b** – Coefficient of x .
- **c** – Constant term.

Returns

A tuple containing the two solutions for x .

Return type

tuple of floats

`newtest.sum_of_squares(n)`

Computes the sum of squares of the first n integers:

$$S = 1^2 + 2^2 + \dots + n^2 = \frac{n(n+1)(2n+1)}{6}$$

where: - S is the sum of squares. - n is the number of terms.

Parameters

n – The number of terms to sum.

Returns

The sum of squares.

Return type

float

1.3 pythagorus module

`pythagorus.area_of_circle(radius)`

Compute the area of a circle.

The formula is given by:

$$A = \pi r^2$$

where: - A is the area, - r is the radius.

Parameters

radius (*float*) – The radius of the circle.

Returns

The computed area.

Return type

float

`pythagorus.energy` (*mass*, *c*)

Computes energy using Einstein's equation:

$$E = mc^2$$

where: - *E* is energy, - *m* is mass, - *c* is the speed of light.

Parameters

- **mass** – The mass of the object.
- **c** – The speed of light.

Returns

The computed energy.

`pythagorus.force` (*mass*, *acceleration*)

Computes force using Newton's Second Law: .. math:: F = m \cdot a

where: - *F* is the force, - *m* is the mass, - *a* is the acceleration.

Parameters

- **mass** – The object's mass.
- **acceleration** – The object's acceleration.

Returns

The computed force.

`pythagorus.kinetic_energy` (*mass*, *velocity*)

Computes kinetic energy using the formula:

$$KE = \frac{1}{2}mv^2$$

Parameters

- **mass** (*float*) – The object's mass (*m*).
- **velocity** (*float*) – The object's velocity (*v*).

Returns

The kinetic energy (*KE*).

Return type

float

`pythagorus.pythagoras` (*a*, *b*)

Computes the hypotenuse using the Pythagorean theorem:

$$c^2 = a^2 + b^2$$

$$(a + b)^2 = a^2 + 2ab + b^2$$

Parameters

- **a** – Side A length.
- **b** – Side B length.

Returns

Hypotenuse length.

`pythagorus.velocity` (*distance, time*)

Computes velocity using the equation:

$$v = \frac{d}{t}$$

Parameters

- **distance** (*float*) – Distance traveled (*d*).
- **time** (*float*) – Time taken (*t*).

Returns

Computed velocity (*v*).

Return type

float

1.4 subtract module

1.4.1 Subtraction Module

$$a - b$$

This module provides a function to subtract two numbers.

`subtract.subtract` (*a, b*)

Returns the difference of a and b.

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