

# HDFS Architecture

Tuesday, January 10, 2023 7:09 AM

## - Distributed File Systems (DFS)

### • Overview

- Storage partitioned across multiple machines
- Distributed systems

**CAP** {

- Consistency: read() followed after write()
- Availability: nodes allowed for read/write access
- Partitioning: node/net split & connectivity

## - HDFS

### • DFS

- Filesystem Abstraction / API over Blob/object storage
  - ↳ S3, Azure... (HTTP/web API)

### • Use Cases

- Large Files (very!) → GB/TB/PB+
  - ↳ not good for too many (small) files
- Fault Tolerance → Replication of files/blocks across nodes
  - ↳ H-safety  $k \geq 2$
- Read-Only / Read-Heavy Workloads (WORM)
  - ↳ no edits, overwrites only, appends allowed
- High Throughput / not low-latency
  - ↳ Batch jobs/tasks → OLAP

### • Blocks

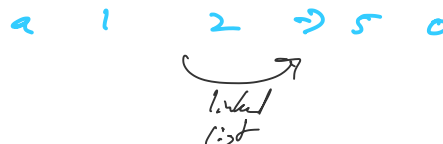
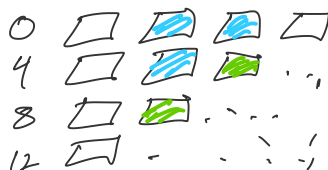
#### - Traditional FS

\* Blocks ~ KB



file	start	length
2	0	3
6	5	2

### \* Fragmentation

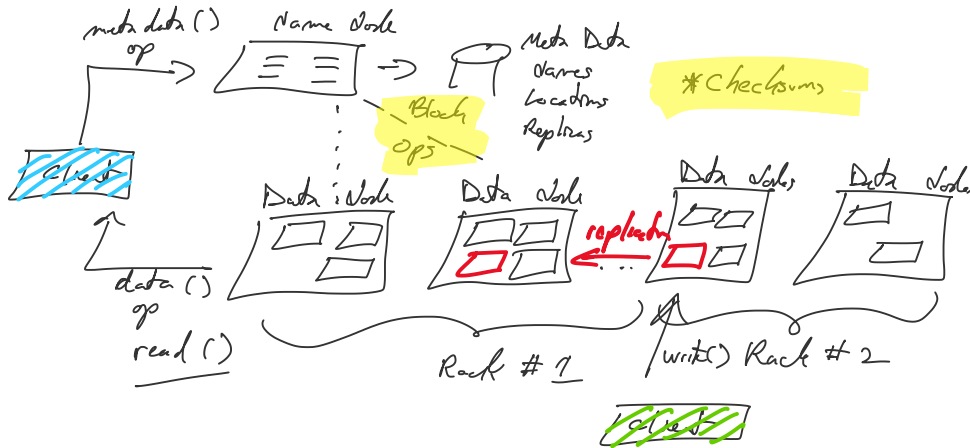


## - DFS (HDFS)

- Blocks **\* Large ~ 64MB**
- Block-level operations
  - read/write
  - copy/replicate (K-safety)

## \* Replication

- $k=3$  (default) : original + 2 copies per block
- replicas stored different nodes / racks
- Block size & Replication factor  $\leftrightarrow$  File size



## • Nodes

- Two types of data: Data, Meta Data
- ↳ 2 node types

- Name node (1+) : Meta Data

### • FS

- Directory Tree
- Permissions
- Block Locations
- checksums ...

Cache  
&  
Persist

### • Client

- Block Locations / Data Node Addresses
- Alternative Locations / Failover

- Data node (N+) : Data

- Files consisting of Blocks
- Blocks are made of file-level-memberships
- Block ops: new blocks, replication, notifications (delete, etc...)
- Heartbeats to Name Node!

\* write new file:

1. add block to Name Node (Meta Node)
2. write block to local Data Node
3. background block generators → replication
  - orchestrated by Name Node in local Data Node as source