

1. Typically, however, a smaller or lower value for the RSS is ideal in any model since it means there's less variation in the data set. In other words, the lower the sum of squared residuals, the better the regression model is at explaining the data.
2. The total sum of squares (TSS) measures how much variation there is in the observed data, while the residual sum of squares measures the variation in the error between the observed data and modeled values. The explained sum of squares (ESS), alternatively known as the model sum of squares or sum of squares due to regression (SSR – not to be confused with the residual sum of squares (RSS) or sum of squares of errors), is a quantity used in describing how well a model, often a regression model, represents the data being modelled.
The residual sum of squares (RSS) is a statistical technique used to measure the amount of variance in a data set that is not explained by a regression model itself.

$$tss = ess + rss$$

$$tss\ rss + ess$$
3. Regularization in Linear Regression means that our model works well not only with training or test data, but also with the data it'll receive in the future. In summary, to achieve this, regularization shrinks the weights toward zero to discourage complex models.
4. Gini Index, also known as Gini impurity, calculates the amount of probability of a specific feature that is classified incorrectly when selected randomly. If all the elements are linked with a single class then it can be called pure.
5. Decision trees are prone to overfitting, especially when a tree is particularly deep. This is due to the amount of specificity we look at leading to smaller sample of events that meet the previous assumptions. This small sample could lead to unsound conclusions.
6. Ensemble methods are techniques that create multiple models and then combine them to produce improved results. Ensemble methods usually produces more accurate solutions than a single model would. This has been the case in a number of machine learning competitions, where the winning solutions used ensemble methods.
7. Bagging is a technique for reducing prediction variance by producing additional data for training from a dataset by combining repetitions with combinations to create multi-sets of the original data. Boosting is an iterative strategy for adjusting an observation's weight based on the previous classification.
8. The out-of-bag (OOB) error is the average error for each calculated using predictions from the trees that do not contain in their respective bootstrap sample. This allows the RandomForestClassifier to be fit and validated whilst being trained
9. In k-fold cross-validation, you split the input data into k subsets of data (also known as folds). You train an ML model on all but one (k-1) of the subsets, and then evaluate the model on the subset that was not used for training.
10. Hyperparameter tuning consists of finding a set of optimal hyperparameter values for a learning algorithm while applying this optimized algorithm to any data set. That combination of hyperparameters maximizes the model's performance, minimizing a predefined loss function to produce better results with fewer errors.
11. Learning Rate is the hyperparameter that determines the steps the gradient descent algorithm takes. Gradient Descent is too sensitive to the learning rate. If it is too big, the algorithm may bypass the local minimum and overshoot.
12. It can only be used to predict discrete functions. Hence, the dependent variable of Logistic Regression is bound to the discrete number set. It is very fast at classifying unknown records. Non-linear problems can't be solved with logistic regression because it has a linear decision surface.
13. AdaBoost is the first designed boosting algorithm with a particular loss function. On the other hand, Gradient Boosting is a generic algorithm that assists in searching the approximate solutions to the additive modelling problem. This makes Gradient Boosting more flexible than AdaBoost.
14. Bias is a phenomenon that skews the result of an algorithm in favor or against an idea.
Bias is considered a systematic error that occurs in the machine learning model itself due to incorrect assumptions in the ML process. Technically, we can define bias as the error between average model prediction and the ground truth. Moreover, it describes how well the model matches the training data set. A model with a higher bias would not match the data set closely. A low bias model will closely match the training data set.
15. POLY- In machine learning, the polynomial kernel is a kernel function commonly used with support vector machines (SVMs) and other kernelized models, that represents the similarity of vectors (training samples) in a feature space over polynomials of the original variables, allowing learning of non-linear models.

Intuitively, the polynomial kernel looks not only at the given features of input samples to determine their similarity, but also combinations of these. In the context of regression analysis, such combinations are known as interaction features. The (implicit) feature space of a polynomial kernel is equivalent to that of polynomial regression, but without the combinatorial blowup in the number of parameters to be learned. When the input features are binary-valued (booleans), then the features correspond to logical conjunctions of input features.

RBF-Radial Basis Kernel is a kernel function that is used in machine learning to find a non-linear classifier or regression line.

LINEAR-Linear Kernel is used when the data is Linearly separable, that is, it can be separated using a single Line. It is one of the most common kernels to be used. It is mostly used when there are a Large number of Features in a particular Data Set.