UE Large Scale Processing @ ESIGELEC 2019/2020

02 – An introduction data in the Computer world

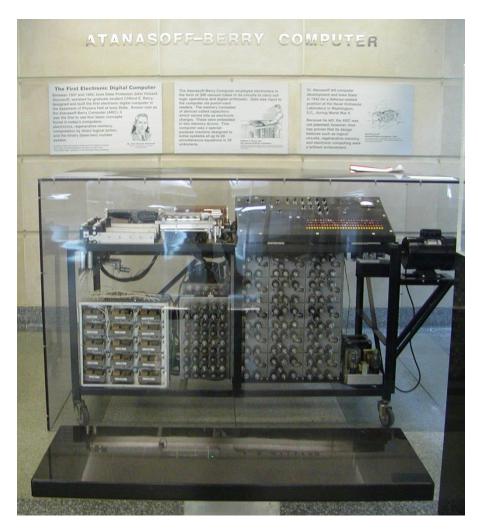
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Some History about Computers

The first electronic computer

- The **Atanasoff–Berry computer** (ABC) was the first automatic electronic digital computer and was conceived in 1937.
- It was designed only to solve systems of linear equations and was successfully tested in 1942
- It was made of 300 vacuum tubes and weighted 320 kg
- The first system to implement three ideas that are still part of every modern computer:
 - Using binary digits to represent all data
 - Performing calculations using electronics rather than mechanical elements
 - Computation and memory are separated



Source: https://en.wikipedia.org/wiki/Binary number

Fun fact: why "ordinateur" compared to "computer"

- Computer would translate best to "calculateur" or "calculatrice"
- But in 1955, the marketing folks at IBM France were looking for a "French" name to associate with its IBM 650 information processing machine
- "ordonnateur" and "ordinatrice" were also shortlisted
- IBM even tried to trademark the name but ultimately decided to leave it public

Some History about Data in the Computer World

The rise of data in the computer world

- Data are individual units of information (numerical or alphanumerical)
 which describes a single quality or quantity of some object or
 phenomenon that are coded and readable by machines
- In the computer world, "data" was first used to mean "transmissible and storable computer information" in 1946, and the expression "data processing" in 1954.
- But, the first use of the word data ("datum") is from the 1640s and was use to described "a fact that was assumed to be true".

How data is "used" in computers? Binary off course!

- Systems related to binary numbers have appeared in multiple cultures including ancient Egypt, China, and India.
- During the Age of Enlightenment, from the 16th, the concept was shaped by logicians, mathematicians, natural philosophers like Bacon or Leibniz
- In 1854, Boole introduced the Boolean algebra based on the binary system of logic which become instrumental in the design of digital electronic circuitry

Binary coding basics

- Most modern computers use binary encoding for <u>instructions</u> and <u>data</u>.
- In binary, one element (a 0 or a 1) is a **bit** and the number of encodable elements depends on the number of bits used
 - □ For example, with 5 bits, you can encode 32 elements $(2^5 = 2*2*2*2*2)$
- The ASCII code uses 7 bits to represent characters

Bit vs bytes

- Historically, a <u>byte</u> was the number of <u>bits</u> used to encode a single character of text in a computer and most commonly consists of eight <u>bits</u>
- It became the smallest addressable unit of memory in many computer architectures)
- In French, a "bit" is a "bit", but a "byte" is an "octet" which is also use in English
- The capital $\underline{\textbf{\textit{B}}}$ is used as a symbol to represent a byte and lower case $\underline{\textbf{\textit{b}}}$ for a bit

Unit symbol – Don't get confused!

IEC prefix		Representation Binary vs Decimal				Customary prefix	
Name	Symbol	Base 2			Base 10	Name	Symbol
kibi	Ki	2 ¹⁰	1024	$= 1.024 \times 10^3$	10 ³	kilo	k
mebi	Mi	2 ²⁰	1048576	≈ 1.049×10 ⁶	10 ⁶	mega	M
gibi	Gi	2 ³⁰	1073741824	≈ 1.074×10 ⁹	10 ⁹	giga	G
tebi	Ti	2 ⁴⁰	1099511627776	≈ 1.100×10 ¹²	10 ¹²	tera	Т
pebi	Pi	2 ⁵⁰	1125899906842624	≈ 1.126×10 ¹⁵	10 ¹⁵	peta	P
exbi	Ei	2 ⁶⁰	1152921504606846976	≈ 1.153×10 ¹⁸	10 ¹⁸	exa	E
zebi	Zi	2 ⁷⁰	1180591620717411303424	≈ 1.181×10 ²¹	10 ²¹	zetta	Z
yobi	Yi	2 ⁸⁰	1208925819614629174706176	≈ 1.209×10 ²⁴	10 ²⁴	yotta	Υ

500 GB != 500 GiB 500 GB == 466 GiB

Most computers uses the IEC (binary representation)

Unit symbol – Order of magnitude

Name	Symbol	Represents	
kilo	k	A simple Java Program, a readme or text file	
mega	М	An MP3 songs or a JPEG image	
giga	G	A movie, a music or image library	
tera	Т	The CRM system of a large company	
peta	Р	The Data Warehouse system of a large company	
exa	E	In 1999, human-produced information was about 12 exabytes of data	
zetta	Z	In 2007, humankind sent 1.9 zettabytes of information through broadcast technology	
yotta	Υ	The total amount of data that could be stored in the observable universe	

Source: https://en.wikipedia.org/wiki/Megabyte
https://en.wikipedia.org/wiki/Gigabyte
https://en.wikipedia.org/wiki/Terabyte

https://en.wikipedia.org/wiki/Petabyte https://en.wikipedia.org/wiki/Exabyte https://en.wikipedia.org/wiki/Zettabyte https://en.wikipedia.org/wiki/Yottabyte

Summary

- Data and Computers are highly bound together
- Capture & store the "universe" data
- Automate repetitive and tedious tasks
- All about 0's & 1's