UE Large Scale Processing @ ESIGELEC 2019/2020

07 – Hadoop MapReduce

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Context

- In order to implement a large scale distributed processing system, you need be able to:
 - Split your process into smaller pieces
 - Apply these smaller processing unit on fragment of your data
 - Reconcile the overall process and result
 - Generalize this approach to all type of problems

MapReduce = Map + Reduce operation

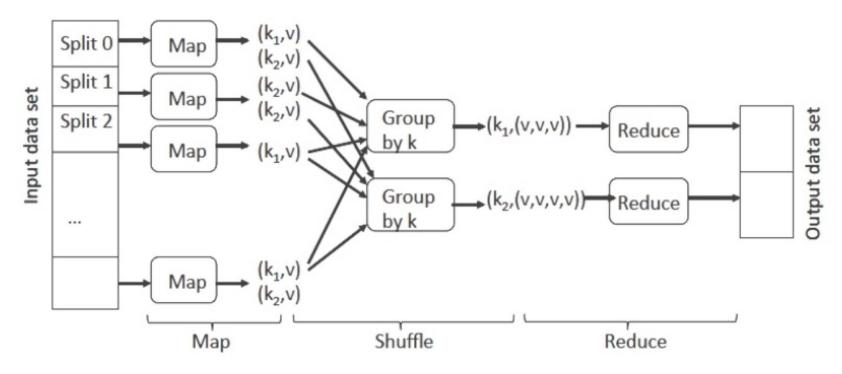
Map

- Will transform your data into a key/value pairs where the key will be used to group entries and must be chosen based on the problem to solve
- The Map operation must be able to run on fragments of the data (data blocks)
- The execution will take place on the node where the data block is located

Reduce

- Process each set of values for each keys produced by the Map
- Each set of values is processed by a single node
- There will be one unique result for each set of values (each key) at the end

Here is how to model your problem in 3 ops!



- Split:
 - Represent a data fragment (a data block stored by a data node)
- Map
 - Transform the split into key/value pairs

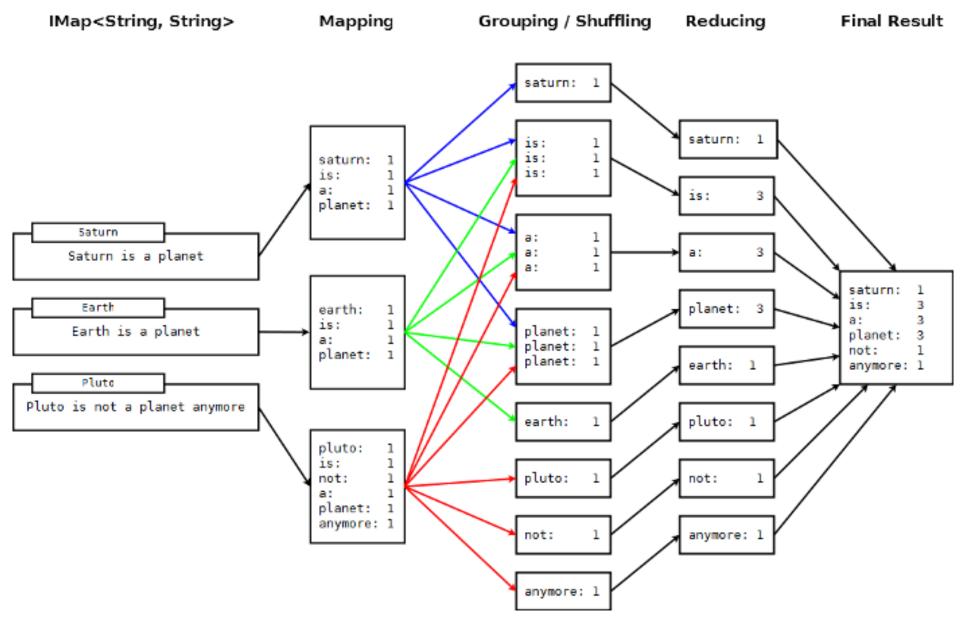
- Shuffle (optional):
 - Group back the key from each Split
- Reduce
 - Process each set of key/value pairs into a final value

The Word Count example

- A record will correspond to a line from the text file separated by a "\n"
- Split:
 - You can choose to have a split per row or for multiple rows
 - As long as there is no word stored across a split
- Map
 - The key will the word itself. Every time the word will found, the value ("count") will be incremented
- Shuffle
 - Group by "word" the "count" from each Map
- Reduce
 - Sum the "count" for each group of identical "word" from the Shuffle

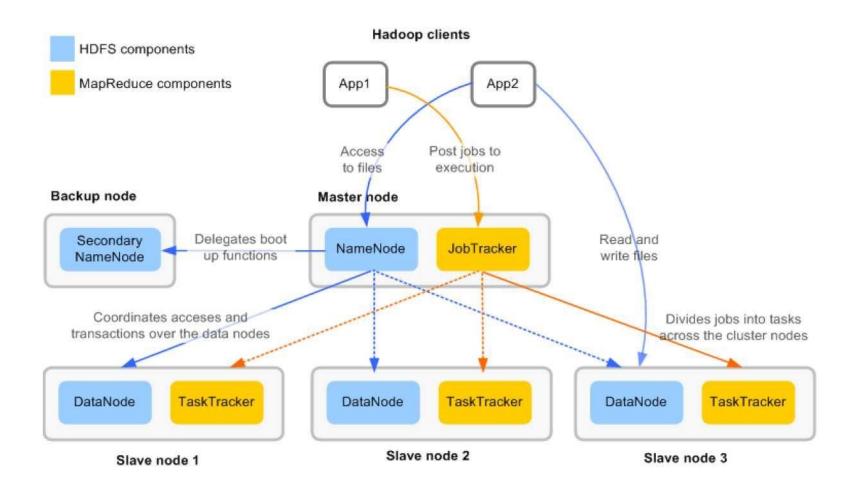
The Word Count example

- On a small file or a single node cluster, the performance gain will be fairly limited
- Now, imagine a cluster which will run 5 Mapper and 4 Reducer with 10
 Split
 - The Map operation should take only a fifth of the time
 - The Reduce operation should take only a fourth of the time
 - Hoever, you will need to consider the transfer in between nodes (if any)



Source: https://docs.hazelcast.org/docs/3.2/manual/html/mapreduce-essentials.html

MapReduce V1 Architecture



MapReduce V2 Architecture Node Manager App Mstr Container Client Node Resource Manager Manager Client App Mstr Container Node MapReduce Status Manager Job Submission Node Status Resource Request Container Container

Recap

- Only a few ops: Split, Map, Shuffle, Reduce
- Divide and conquer approach
- Be ready to code in Java!
- The architecture has evolved a lot (with YARN) for more flexibility and
 - better resources allocation & distribution