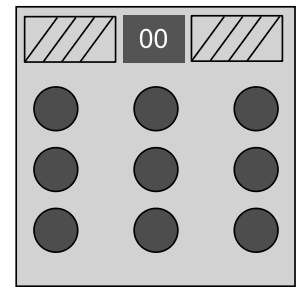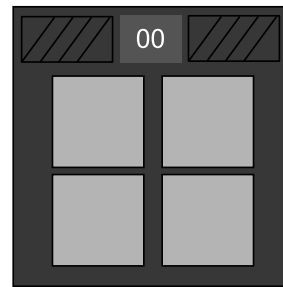# On the Subject of Blacks and Whites

We've all dreamt of a module that could do this. Now, it's here.

*Note: A Black will **always** have a White on the opposite side of the bomb and vice versa, unless somehow restricted.*

Each black will be paired with one White and vice versa. There may be markings to disambiguate pairings. Both modules will always activate simultaneously.

When they activate, White's grid of 9 lights will activate in a specific pattern. Press Black's four buttons correspondingly to temporarily disarm them. Each button must be pressed a number of times equal to the number of lit lights in the same quadrant on white's grid. The middle five lights are in more than one quadrant.

Pressing a button too many times or allowing the timer to run out will incur one strike and temporarily disarm both modules.