

On the Subject of Matchhating

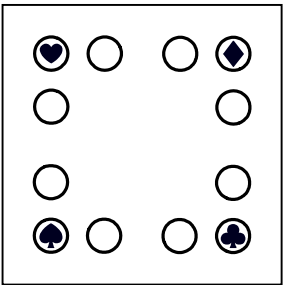
AHAHAHAHA JUST HOW HIGH DO YOU EVEN HAVE TO BE JUST TO DO SOMETHING LIKE THAT.....

This module will show four buttons with playing card suits and eight buttons with zodiac signs. Some signs will be colored. Selecting two signs then a suit will connect those two signs with that suit or disconnect them if they were already connected. This module cannot strike.

To solve the module, connect the zodiac signs in a valid configuration. A valid configuration has connections such that each sign is connected exactly once in each suit[†]. Additionally, the colors of the signs impose other restrictions.

Find the related suit and restriction type for each zodiac sign. For that sign, use the restriction with the sign's color and type. This restriction applies to all connections of the related suit. Black signs have no associated restriction.

	Red	Green	Blue
A	Must not intersect with spades connections	Must not connect adjacent signs	Must not intersect with hearts connections
B	Must intersect with a spades or clubs connection	Must not connect diametrically opposite signs	Must intersect with a hearts or diamonds connection
C	Must not intersect with clubs connections	Must connect adajcent or diametrically opposite signs	Must not intersect with diamonds connections



Sign	Suit	Type
♈	♠	A
♉	♠	B
♊	♠	C
♋	♥	A
♌	♥	B
♍	♥	C
♎	♣	A
♏	♣	B
♐	♣	C
♑	♦	A
♒	♦	B
♓	♦	C

[†]While clubs connections should involve three individuals, only two are considered for this module.