

Project Name: AGENT BASED FOOTBALL MATCH DATA ACQUISITION SOFTWARE

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We collected our data through web scraping, utilizing beautifulsoup4 library.
Here are our input titles:

These are related to match stats:

home_score
away_score
home_position
away_position
home_total_shots
away_total_shots
home_shots_off_target
away_shots_off_target
home_shots_saved
away_shots_saved
home_corners
away_corners

home_free_kicks

away_free_kicks

home_fouls

away_fouls

home_offsides

away_offsides

home_position

away_positon

These are related to team stats:

team_value

avarage_age

national_players

stadium_seat

squad_size

team_trophies

These are related to player stats:

player_age

player_trophies

player_market_value

player_seasonal_appearance

player_seasonal_goals

player_seasonal_assists

player_seasonal_yellow_cards

player_seasonal_red_card
player_overall_appearance
player_overall_goals
player_overall_assists
player_overall_yellow_cards
player_overall_red_card

We are planning to predict the match's score as an output.

OUTPUTS

Result [classification] : 0(draw), 1 (home win), 2 (away win)

Above 2.5 [classification]: True when total goal is above 2.5, otherwise false

Total_goal [regressson]: sum of all goals scored