DualSense Sprites Sheet

You can use the sprite tag to insert icons from a Sprite Atlas into your text.
You can access sprites by index <sprite="DualSense" index=0> or by name <sprite="DualSense" name="Button-South">.

Icon	Name	Index	Name
⊗	Button Cross	<sprite="DualSense" index=0>	<sprite="DualSense" name="Button-South">
◎	Button Circle	<sprite="DualSense" index=1>	<sprite="DualSense" name="Button-East">
⊡	Button Square	<sprite="DualSense" index=2>	<sprite="DualSense" name="Button-West">
△	Button Triangle	<sprite="DualSense" index=3>	<sprite="DualSense" name="Button-North">
	Button Options	<sprite="DualSense" index=4>	<sprite="DualSense" name="Start">
	Button Create	<sprite="DualSense" index=5>	<sprite="DualSense" name="Select">
	Logo	<sprite="DualSense" index=6>	<sprite="DualSense" name="Logo">
	DPad	<sprite="DualSense" index=7>	<sprite="DualSense" name="DPad">
	DPad Up	<sprite="DualSense" index=8>	<sprite="DualSense" name="DPad-Up">
	DPad Right	<sprite="DualSense" index=9>	<sprite="DualSense" name="DPad-Right">

Icon	Name	Index	Name
	DPad Down	<sprite="DualSense" index=10>	<sprite="DualSense" name="DPad-Down">
	DPad Left	<sprite="DualSense" index=11>	<sprite="DualSense" name="DPad-Left">
	DPad UD	<sprite="DualSense" index=12>	<sprite="DualSense" name="DPad-UD">
	DPad LR	<sprite="DualSense" index=13>	<sprite="DualSense" name="DPad-LR">
	Stick L	<sprite="DualSense" index=14>	<sprite="DualSense" name="Stick-L">
	Stick L Up	<sprite="DualSense" index=15>	<sprite="DualSense" name="Stick-L-Up">
	Stick L Right	<sprite="DualSense" index=16>	<sprite="DualSense" name="Stick-L-Right">
	Stick L Down	<sprite="DualSense" index=17>	<sprite="DualSense" name="Stick-L-Down">
	Stick L Left	<sprite="DualSense" index=18>	<sprite="DualSense" name="Stick-L-Left">
	Stick L UD	<sprite="DualSense" index=19>	<sprite="DualSense" name="Stick-L-UD">
	Stick L LR	<sprite="DualSense" index=20>	<sprite="DualSense" name="Stick-L-LR">
	Stick R	<sprite="DualSense" index=21>	<sprite="DualSense" name="Stick-R">
	Stick R Up	<sprite="DualSense" index=22>	<sprite="DualSense" name="Stick-R-Up">

Icon	Name	Index	Name
	Stick R Right	<sprite="DualSense" index=23>	<sprite="DualSense" name="Stick-R-Right">
	Stick R Down	<sprite="DualSense" index=24>	<sprite="DualSense" name="Stick-R-Down">
	Stick R Left	<sprite="DualSense" index=25>	<sprite="DualSense" name="Stick-R-Left">
	Stick R UD	<sprite="DualSense" index=26>	<sprite="DualSense" name="Stick-R-UD">
	Stick R LR	<sprite="DualSense" index=27>	<sprite="DualSense" name="Stick-R-LR">
	L1	<sprite="DualSense" index=28>	<sprite="DualSense" name="Shoulder-Left">
	R1	<sprite="DualSense" index=29>	<sprite="DualSense" name="Shoulder-Right">
	L2	<sprite="DualSense" index=30>	<sprite="DualSense" name="Trigger-Left">
	R2	<sprite="DualSense" index=31>	<sprite="DualSense" name="Trigger-Right">
	L3	<sprite="DualSense" index=32>	<sprite="DualSense" name="Stick-L-Press">
	R3	<sprite="DualSense" index=33>	<sprite="DualSense" name="Stick-R-Press">
	Touchpad	<sprite="DualSense" index=34>	<sprite="DualSense" name="Extra-1">
	Touchpad Up	<sprite="DualSense" index=35>	<sprite="DualSense" name="Extra-2">

Icon	Name	Index	Name
➔⃣	Touchpad Right	<sprite="DualSense" index=36>	<sprite="DualSense" name="Extra-3">
↓⃣	Touchpad Down	<sprite="DualSense" index=37>	<sprite="DualSense" name="Extra-4">
←⃣	Touchpad Left	<sprite="DualSense" index=38>	<sprite="DualSense" name="Extra-5">