

# User Acceptance Testing (UAT) Template

Team ID	LTVIP2026TMIDS47032
Project Title	Flight finder: navigating your air travel options

## Project Overview

Project Name: Flight Ticket Booking Website

Project Description: A responsive web-based system enabling users to search, compare, book flights, make payments, and track booking history. Admins can manage flights and generate reports.

Project Version: 1.0

Testing Period: 31 Jan 2026 – 7 Feb 2026

## Testing Scope

Features to be Tested:

- User registration/login
- Flight search and filter
- Flight booking and seat selection
- Payment and confirmation
- Admin flight schedule management
- Dashboard reporting

User Stories / Requirements to be Tested:

- USN-1 to USN-13 (Registration, Search, Booking, Payment, Admin reports)

## Test Cases

Test Case ID	Test Scenario	Test Steps	Expected Result	Actual Result	Pass/Fail
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TC-001	Register new user	Fill valid info in form > Submit	Confirmation email sent, user redirected to dashboard	same	Pass
TC-002	Search for flights	Input source, destination, date > Click Search	Matching flights displayed	same	Pass
TC-003	Booking a flight	Select flight > Fill passenger details > Confirm	Ticket booked and confirmation shown	same	Pass
TC-004	Payment gateway	Select payment method > Enter details > Submit	Payment successful message shown	same	Pass
TC-005	Admin adds flight	Log in as admin > Add new flight > Save	Flight appears in user search results	same	Pass

### Bug Tracking

Bug ID	Bug Description	Steps to reproduce	Severity	Status	Additional feedback
BG-001	Booking page crashes on slow network	Open booking > Simulate slow network > Confirm	High	Open	Needs offline/slow fallback
BG-002	Payment receipt not emailed	Complete booking > Check email	Medium	In Progress	Possibly API timeout issue

### Sign-off

Tester Name: Koduru Balaji

Date: 7 Feb 2026 Signature: balaji

**Notes:**

- Ensure that all test cases cover both positive and negative scenarios.
- Encourage testers to provide detailed feedback, including any suggestions for improvement.
- Bug tracking should include details such as severity, status, and steps to reproduce.
- Obtain sign-off from both the project manager and product owner before proceeding with deployment.