```
-<del>|</del>¢-
```

```
1 - class ToDoList:
        def __init__(self):
 2 -
 3
             self.tasks = []
 4
 5 -
        def display_tasks(self):
 6 -
             if self.tasks:
 7
                 print("To-Do List:")
 8 -
                 for i, task in enumerate
                     (self.tasks, start=1):
 9
                     print(f"{i}. {task[0]}
                         - {'Completed' if
                        task[1] else 'Not
                        Completed'}")
10 -
            else:
11
                 print("Your to-do list is
                     empty.")
12
13 -
        def add_task(self, new_task):
14
             self.tasks.append([new_task,
                 False])
15
            print("Task added successfully
```

```
16
17 -
         def mark_task_completed(self,
             task_number):
18 -
             if 1 <= task_number <= len</pre>
                  (self.tasks):
                  self.tasks[task_number -
19
                      1][1] = True
20
                 print("Task marked as
                      completed.")
21 -
             else:
22
                  print("Invalid task number
                      .")
23
24 -
         def remove_task(self, task_number
             ):
25 -
             if 1 <= task_number <= len</pre>
                  (self.tasks):
                 del self.tasks[task_number
26
                      - 11
27
                 print("Task removed
                      successfully.")
28 -
             else:
                 print("Invalid task number
29
30
```

```
31
32 - def main():
33
        to_do_list = ToDoList()
34
35 -
        while True:
36
             print("\nMenu:")
37
             print("1. Display To-Do List")
38
             print("2. Add a Task")
39
            print("3. Mark a Task as
                 Completed")
40
            print("4. Remove a Task")
41
             print("5. Quit")
42
43
             choice = input("Enter your
                 choice: ")
44
45 -
             if choice == '1':
46
                 to_do_list.display_tasks()
47 -
             elif choice == '2':
48
                 new_task = input("Enter
                     the task's name: ")
49
                to_do_list.add_task
                     (new_task)
50 -
            elif choice == '3':
                 to do list.display tasks()
51
```

```
task_number = int(input
52
                     ("Enter the task
                     number to mark as
                     completed: "))
53
                 to do list
                     .mark_task_completed
                     (task_number)
            elif choice == '4':
54 -
55
                 to_do_list.display_tasks()
56
                 task_number = int(input
                     ("Enter the task
                     number to remove: "))
57
                to_do_list.remove_task
                     (task_number)
58 -
            elif choice == '5':
59
                print("Exiting the
                     application.")
60
                break
61 -
            else:
62
                print("Invalid choice.
                     Please enter a number
                     between 1 and 5.")
63
64
65 · if __name__ == "__main_
                                      Run
        main()
66
```



main.py

Output

D

Menu:

- 1. Display To-Do List
- 2. Add a Task
- 3. Mark a Task as Completed
- 4. Remove a Task
- 5. Quit
- Enter your choice: 1
- Your to-do list is empty.

- Display To-Do List
- 2. Add a Task
- 3. Mark a Task as Completed
- 4. Remove a Task
- 5. Quit
- Enter your choice: 2
- Enter the task's name:
- Task added successfully.

- 1. Display To-Do List
- 2. Add a Task
- 3. Mark a Task as Completed
- 4. Remove a Task
- 5. Quit

Enter your choice: 3

To-Do List:

Not Completed

Enter the task number to mark as completed

- 1. Display To-Do List
- 2. Add a Task
- Mark a Task as Completed
- 4. Remove a Task
- 5. Quit
- Enter your choice: 4
- Your to-do list is empty.
- Enter the task number to remove: 6
- Invalid task number.

- 1. Display To-Do List
- 2. Add a Task
- Mark a Task as Completed
- 4. Remove a Task
- 5. Quit

Enter your choice: 5

Exiting the application.

=== Code Execution Successful ===