

if the condition is true then control will execute the statement block else it will through an assertion error by printing the msg.

Eg: $a = 100$

$b = 20$

assert $a > b$, 'b is greater'

Print('a is greater')

O/p: a is greater

if $a = 10$

$b = 20$

O/p:

AssertionError: b is greater [Error]

Wap to find len of the collection without using length function and for loop

try :

```
st=input('Enter the string')/E
```

c=0

i=0

while True:

```
*as=st[i]
```

c+=1

i+=1

Except:

```
print('len of the given coll is :',c)
```

O/P: Enter the string : hello

len of the given coll is : 5

Set comprehension :

Whenever we want to create / store the output data in the form of set then we will make use of set comprehension method.

- With the help of this method we can increase the efficiency of the code and we can decrease the no: of instruction.

Syntax :

$\text{Var} = \{ \text{Val-to-be-stored for Var in col if cond} \}$

WAP to find the square of all the numbers between the range 1 to 10 and store the result in the form of set

$\text{ans} = \{ \text{res for } i \text{ in range(1, 10) type(i)} \}$

$n = \{ i * i \text{ for } i \text{ in range(1, 11)} \}$

`Print(n)`

WAP to Extract all the integer numbers present inside a list collection and store them in the form of set. $n = [10, 2.5, 'hai', 5, 2]$

$\text{num} = \{ i \text{ for } i \text{ in } n \text{ if type(i)} == \text{int} \}$

`Print(num)`

`out = Set()`

`(Pseudo)`

Dictionary comprehension:

zip()

It is a function which is used to take two collections in for loop at a time by considering two variables.

→ If length of both the collection are not same then it will consider the collection which is having less iteration and same number of values will get printed from both the collection.

e.g.: for i, j in 'hai', 'he':

print(i, j)

→ Whenever we want to create output in the form of dictionary then we will make use of dictionary comprehension. With the help of this method we can increase the efficiency of code by decreasing the no. of instructions.

Syntax:

Var = {K:V for K, V in zip (col1, col2)}
if < condition > }

WAP map to string in the form of dict

a = {K:U for K, U in zip ('hai', 'hai')}

Print(a)

WAP create dict by considering a heterogeneous list collection only if the key is of string type

Print({K:V for K, V in zip ('abc', 'mno') type(K) == str})
(or)

Print({K:V for K, V in zip ([1, 2, 3, 4, 5], 'Hello', [1, 2, 3, 4, 5])})

WAP to create dict where key should be an integer and value should be a collection which is having more than or equal to 3 has a length by considering a heterogeneous tuple collection

Print({ $k:v$ for k, v in zip([1, 2, 3, 4, 5, 6], ss)}

('Hello', [1, 2, 3], (1,), 'hai') if type(k) == int
and type(v) in [list, tuple, set, dict]) and len(k) >= 3})

WAP create dict where value should be the square of two original value by considering to homogeneous list.

Print({ $k:v * v$ for k, v in zip([1, 2, 3, 4, 5, 6], [4, 5, 6, 7, 8, 9])})

WAP to get following o/p by considering the given i/p

i/p = 11100011001100

o/p : True

a = 11100011001100

res1 = st.split('0')

res2 = st.split('1')

res1 = rem(res1)

res2 = rem(res2)

def is_t(a, b):

if len(a) != len(b):

return False

for i in range(len(a)):

if len(a[i]) != len(b[i]):

return False

return True

Print(is_t(res1, res2))

Decorators :

- Decorators is a function which is use to add additional feature to the main task
- [operation before the task and operation after the main task]
 - There are two types of decorators
 - 1. in-built decorator
 - 2. user define decorator

1. In-Built decorator:

These are the decorators whose task is predefined by a developer.

e.g: @classmethod, staticmethod, abstractmethod

2. user define Decorators:

These are the decorative functions which will get created based on the user requirement.

Syntax:

```
def decorate(fun):
```

```
    def inner(args):
```

Operation
 before main
 task

```
        func)
```

Operation
 after
 main task

```
    return inner
```

@decorate

```
def frame(args):
```

-frame(args)

WAP to calculate the total taken to find the square of all the numbers between range (1, 200)

import time

st = time.time()

for i in range (0, 201) :

i = i * i

end = time.time()

Print ('the total time taken is : ' end - st)

WAP find the total time taken to find the sum of all the numbers b/w the range (1, 100)

import time

st = time.time(), sum = 0

for i in range (1, 101) :

sum += i

end = time.time()

Print ('the total time taken is : ' end - st)

WAP calculate the total time taken to the sum of two numbers.

import time

st = time.time()

a = 10,

b = 20

Print (a + b)

end = time.time()

Print ('the total time taken is : ' end - st)

```

def timer(func):
    def inner():
        import time
        st = time.time()
        func()
        end = time.time()
        print("Total time : ", end - st)
    return inner

@timer
def sqx():
    for i in range(1, 201):
        i = i * i

sqx()

@timer
def add():
    a = 100
    b = 200
    c = a + b

add()

```

def def
return
@fb
defup:
print()
up()
print()
@fb
def frl
Print
frc()

The diagram illustrates the execution flow between three memory areas:

- MA (Main Area):** Contains the definitions of `inner()`, `func()`, `end`, and the `print` statement.
- MS (Memory Stack):** Contains the definition of `sqx()`.
- MZ (Memory Zone):** Contains the definition of `add()`.

The flow starts in **MS** with the call to `sqx()`. This triggers the creation of a new stack frame in **MA** for the `inner()` function. Within this frame, the `func()` call is made, which then triggers the creation of another stack frame in **MA** for the `func()` function itself. The `print` statement is also part of this `func()` frame. Finally, the loop body in **MS** is executed, incrementing `i` and calculating `i * i`.

```
def fb(func):
    def inner():
        print('goto www.fb.com')
        print('login')
        func()
        print('logout')
    return inner
```

```
@fb
def up():
    print('photo got uploaded')
```

```
up()
print('-' * 50)
```

```
@fb
def fr():
    print('request sent')
```

```
fr()
```

Regular Expression :

Regular Expression is a phenomenon of doing pattern matching.

→ Whenever we want to extract a particular data which is stored inside a raw data then we can easily extract that data with the help of regular expression concept.

→ [A-Z] used to match only one char from A to Z

→ [a-z] used to match only one char from a to z

→ [0-9] used to match only one char from 0 to 9

→ [A-Z a-z] used to match only one from either A-Z and a-z

→ [A-Z a-z 0-9] used to match only one from A-Z or a-z or 0-9 (or) /w

→ To match n char btw A-Z $\Rightarrow \{n\}$

→ To match char btw [A-Z] we can use {m,n}

→ It is used to match 0 or one char ?

→ + it is used to match 1 to n char

→ * it is used to match 0 to n char

→ In Regular Expression '/' is used to remove the special meaning of any special char.

→ In Regular Expression backslash (\) is used for all not as special character.

Write Expression to match the Indian phone number

91 - - - - -

$$q_1 = [1-q][0-q]\{q\}$$

$$q_1 = [(1-q)] / q \{ q \}$$

Use an expression to match university seat no

17JF1A0514

$$d\{2\} [A-x] \{23/d [A-x]/d \{4\} \text{ (or) } /w \{10\}$$

Write a Regular Expression to match IP address

$$Ad\{1-3\} \cdot Ad\{1-3\} \cdot Ad\{1-3\}$$

white or grey to match Pan card no.

RAMAN 1234G

[A-Z] {S3} / d {4} [A-Z]

Write a RE to match date of birth dd-mm-yy

18 - FEB - 2001

$$10^{\circ} - FEB - 200$$

60

15-03-1947

$$1d\{3\} - 1d\{2\} - 1d\{4\}$$

Write an RE to match Email id.

Pyspiders@gmail.com

$$(\omega+1)^{\oplus}(\omega+1) \cdot [n-2\alpha-8] \{2,3\}$$

Pyriders · new@python · gmail · com

$$(\omega + 1/\omega) @ (\omega + 1 \cdot (\omega + 1 \cdot [A - 3] \alpha - 3])^2 - 3^2$$

$$|w+1|^2 |w^*|^2 @ |w^*|^2 |w+1|^2 [A-z z-\bar{z}]^{(2-3)}$$

Accessing the required data from the original cor
Raw Data.

- Whenever we want to access the data based on the regular expression then we need to use a function call 'findall'
- This function is not directly available so that we need to import regular expression then we can use 'findall'

Syntax:

```
import re
res = re.findall('Exp', data)
```

eg:

```
fo = open('c:/users/asp1/regexp.txt', 'r')
res = fo.read()
```

```
fo.close()
```

```
import re
```

```
out = re.findall('[6-9]d{9}', res)
```

```
Print(out)
```

(01)

$(1w+ \cdot ?(w+ | @ | w+ \cdot ?| w+) [A-Z a-z] \{2,3\})$

```
out = re.findall('Pyspider!', res)
```

```
Print(len(out))
```

Multi Threading:

Process:

Process is a Program which is in Execution

Thread:

Thread is a smallest part of Process

→ Multithreading is a phenomenon of executing 2 or more tasks parallelly.

→ we can run 2 task parallelly only if the task are independently each other

→ To execute independent functions we need to create them as threads

→ We can't create threads directly so that we will make use of syntax.

Syntax:

import threading

var = threading.Thread(target = fun, args = (v1, v2))

Eg:

import threading

t1 = threading.Thread(target = add, args = (12, 34))

t2 = threading.Thread(target = sub, args = (50, 25))

t1.start()

t2.start()

t2.join()

t2.join()

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SQL connection / Backend connectivity :

Whenever we want communicate with database file by being their in Python file , we will make use of SQL connection / Backend connection.

- To establish the connection between ~~data~~ file database file and Python file we are going to import a module called 'Sqlite3' and we will import the functionalities of that module into Python file.

Some important functions used in SQL connection:

1. connect () :

It is a function which is use to establish the connection between Python file and database file

2. cursor () :

It is a function which is use to point to the particular database

3. execute () :

It is a function which is use to execute the queries

4. commit () :

It is a function which is use to save all the changes

5. close () :

The function which is use to close the open file.

* These functions are use to insert the data

Syntax:

```
import sqlite3  
Var=sqlite3.connect('file:///')  
Var=Var.cursor()  
Var.execute('Query')  
Var.commit()  
Var.close()
```

To Extract the data from the database we will make use of two functions.

1. fetchone():

Var.fetchone()
this function is use to fetch the first record present in the data base.

2. fetchall():

Var.fetchall()

this function is use to fetch all the records present in the data base.

To insert the data:

```
import sqlite3  
a=sqlite3.connect('file1.db')  
b=a.cursor()  
b.execute('create table Python (dname,char,Std char)')  
b.execute('insert into Python values("A", "G13")')  
b.execute('insert into Python values("B", "G14")')  
a.commit()  
a.close()
```

Fetch / Extract the data

```
c=sqlite3.connect('file1.db')  
d=c.cursor()  
d.execute('select * from Python')  
res=d.fetchall()  
print(res)  
c.commit()  
c.close()
```

Package Architecture:

Package Architecture is a phenomenon of dividing the packages into n no of Packages.

Project:

Project is a goal or aim which is sent by the company based on the requirements from clients.

Package :

Package is a folder which consist of n no. of files init

import Keyword:

import is use to bring the functionalities of one package to another package.

from Keyword:

From is use to point the particular location

→ whenever we want to use any inbuilt functions from any of the modules we will make use of two keywords

1. From keyword:

It is a keyword which is use to make the control to point to the given location.

2. import keyword:

It is a keyword which is used to import as group the functionalities of from the inbuilt modules.

In math we have so many inbuilt functions but we are using factorial(), pow(), pi.

Eg:

```
import math  
n = int(input())  
a = math.factorial(n)  
print(a)
```

```
m = int(input('Enter the num:'))  
p = int(input('Enter the num:'))  
print(math.pow(m, p))  
print(math.pi)
```

Random Module:

It is an inbuilt package whenever we want to generate any values randomly then we will make use of this module.

Syntax

```
import random  
var = random.randint(x, y)
```

Eg:

```
1. import random  
Print(chr(random.randint(ord('A'), ord('Z'))))
```

```
2. import random  
Print(random.randint(1, 4))
```

file1

```
Print('ctrl is in first file')
```

```
class sam():
```

```
    Print('sam func')
```

```
class a:
```

```
    a = 10
```

```
Print(a.a)
```

O/p:

ctrl is in first file

sam func

10

file2

```
from file1 import sam
```

```
Print('ctrl is in 2nd file')
```

```
sam()
```

O/p: ctrl is in first file
sam func

10

ctrl is in 2nd file

→ If we execute file1 it will display regarding output.

→ If we want to execute one file in the another file we have to use from keyword to pointout and import to get the data from the file1.