## **Python Class**

- How to create classes and use them within Python
- How Object Oriented Concepts are applied within the language
- 1. Creating and instantiating classes
- 2. Inheritance
- 3. Instance Variables
- 4. Static methods
- 5. Class methods and
- 6. Other topics

Creating and instantiating classes

Classes are used to logically group data and functions in a way that's easy to reuse and easy to build upon if need to be

```
Data – attributes
Functions – methods
```

```
class Employee:
    pass

c = Employee()

print(c.__class__)
```

## Example

```
class Employee:
    pass

emp1 = Employee()
emp2 = Employee()

emp1.fname = "Bala"
emp1.lname = "M"
emp1.salary = 30000

emp2.fname = "Ramesh"
emp2.lname = "K"
emp2.salary = 50000

print(emp1.__dict__)
print(emp2.__dict__)
```

```
print(emp1.salary)
```

<u>Constructor / init method:</u>

```
class Employee:
    def __init__(self, fname, lname, salary):
        self.fname = fname
        self.lname = lname
        self.salary = salary
        self.email = self.fname + '.' + self.lname + '@gmail.com'

emp1 = Employee("Bala", "Muthu", 30000)
    emp2 = Employee("Ramesh", "Raghul", 50000)

print(emp1.email)
```

```
print(emp1.__dict__)
```

Output:

{'fname': 'Bala', 'lname': 'Muthu', 'salary': 30000, 'email': 'Bala.Muthu@gmail.com'}

```
class Employee:
    def __init__(self, fname, lname, salary):
        self.fname = fname
        self.lname = lname
        self.salary = salary
        self.email = self.fname + '.' + self.lname + '@gmail.com'

emp1 = Employee("Bala", "Muthu", 30000)
    emp2 = Employee("Ramesh", "Raghul", 50000)

print(emp1.__dict__)

print(emp1.__sizeof__())

print(f'{emp1.fname} {emp1.lname}')
```

Output:

```
{'fname': 'Bala', 'lname': 'Muthu', 'salary': 30000, 'email': 'Bala.Muthu@gmail.com'}
32
Bala Muthu
```

```
class Employee:
    def __init__(self, fname, lname, salary):
        self.fname = fname
        self.lname = lname
        self.salary = salary
        self.email = self.fname + '.' + self.lname + '@gmail.com'

def fullname(self):
        return f"{self.fname} {self.lname}"

emp1 = Employee("Bala", "Muthu", 30000)
emp2 = Employee("Ramesh", "Raghul", 50000)

print(emp1.fullname())
print(emp2.fullname())
```

Output:

Bala Muthu Ramesh Raghul

```
class Employee:
    def __init__(self, fname, lname, salary):
        self.fname = fname
        self.lname = lname
        self.salary = salary
        self.email = self.fname + '.' + self.lname + '@gmail.com'

def fullname(self):
        return f"{self.fname} {self.lname}"

emp1 = Employee("Bala", "Muthu", 30000)
emp2 = Employee("Ramesh", "Raghul", 50000)

print(emp1.fullname())
print(Employee.fullname(emp1))
```

Output:

Bala Muthu Bala Muthu Class Variables

Class Variables can be accessed by all instances

```
class Employee:
    raise_amt = 1.04
    def init (self, fname, lname, salary):
        self.fname = fname
        self.lname = lname
        self.salary = salary
        self.email = self.fname + '.' + self.lname + '@gmail.com'
    def fullname(self):
        return f"{self.fname} {self.lname}"
    def pay raise(self):
        #self.salary = int(self.salary * self.raise amt)
        self.salary = int(self.salary * Employee.raise_amt)
emp1 = Employee("Bala", "Muthu", 30000)
emp2 = Employee("Ramesh", "Raghul", 50000)
print(emp1.salary)
emp1.pay raise()
print(emp1.salary)
```

Output:

30000

31200

Note: When you look at the method, "pay\_raise", the variable raise\_amt can be accessed by using either with Class Name or self ("method")

If it is accessed with self.raise\_amt, the program looks for instance variable, if the instance doesn't have the variable, then it looks for class variable

This can be checked by using the namespace.

```
print(emp1.__dict__)
print(Employee.__dict__)
```

Output:

```
{'fname': 'Bala', 'lname': 'Muthu', 'salary': 31200, 'email': 'Bala.Muthu@gmail.com'}
```

```
{'_module_': '_main_', 'raise_amt': 1.04, '_init_': <function Employee._init_ at 0x000002223E17EEA0>, 'fullname': <function Employee.fullname at 0x000002223E18E378>, 'pay_raise': <function Employee.pay_raise at 0x000002223E18E400>, '_dict_': <attribute '_dict_' of 'Employee' objects>, '_weakref_': <attribute '_weakref_' of 'Employee' objects>, '_doc_': None}
```

When you look at the output closely, the variable is available only at the "Employee (class)" namespace.

```
emp1.raise_amt = 1.05
print(emp1.__dict__)
print(Employee.__dict__)
```

## Output:

```
{'fname': 'Bala', 'lname': 'Muthu', 'salary': 31200, 'email': 'Bala.Muthu@gmail.com', 'raise_amt': 1.05}
{'_module__': '_main__', 'raise_amt': 1.04, '__init__': <function Employee.__init__ at 0x0000028B0A86E378>, 'fullname': <function Employee.fullname at 0x0000028B0A86E400>, 'pay_raise': <function Employee.pay_raise at 0x0000028B0A86E488>, '__dict__': <attribute '__dict__' of 'Employee' objects>, '__weakref__': <attribute '__weakref__' of 'Employee' objects>, '__doc__': None}
```

Note: Now when you look at the namespace, both Class and Method namespace have different values.

```
class Employee:
    raise_amt = 1.04
    no_of_employees = 0

def __init__(self, fname, lname, salary):
        self.fname = fname
        self.lname = lname
        self.salary = salary
        self.email = self.fname + '.' + self.lname + '@gmail.com'
        Employee.no_of_employees += 1

def fullname(self):
        return f"{self.fname} {self.lname}"

def pay_raise(self):
        self.salary = int(self.salary * self.raise_amt)

emp1 = Employee("Bala", "Muthu", 30000)
emp2 = Employee("Ramesh", "Raghul", 50000)
```

print(Employee.no\_of\_employees)

Output:

2