**Team Charter**

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| Team Name | Team Leader |
| Game of Phones | Balan Mihai |
| Project Name | Duration |
| Mario and Luigi’s pizzeria | Weeks 7-9 |

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| Background | * Mario and Luigi’s pizzeria requires IT improvement and automation. * The team is composed of 4 individuals with complementary ICT skills. * The stakeholder’s name is Mr. Panucci. He wishes to invest in the business, under the condition of technical upgrades. |

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| Mission  And  Objectives | * The team ‘Game of Phones’ is tackling the technical ugrading, the business analysis and problem solving. The team suggests documented solutions to the restaurant’s problems. * A successful and completed project is one that allows precision and efficiency in the workflow. The orders are automated through screens, as well as the payment processing. They are sent directly to the kitchen. |

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| Roles  And  Responsibilities | * The team is composed of the following people: Mihai, Wilson, Sjors and Ivan. * The roles are as follows: - Wilson: website, presentation / pitch * Mihai: business analysis, database, \*hosting * Ivan: flowchart / prototyping, infrastructure * Sjors: backend coding, communication |

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| Team Operations | * We make decisions by voting, explaining our proposal and providing logical arguments. * Issues are discussed on equal grounds. The leader exists solely for the purpose of making the workflow of the team more efficient. |

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| Scope | * The project’s scope is making a flowchart, discussing the system with the supervisor and adjusting the design to the stakeholder’s needs. * The team will make the first step and create a minimalistic design first. |

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| Performance Assessment | * The progress will be measured using a grading system. * The teachers will asses our work. |

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| Activities  And  Milestones | * The major tasks of the project are developing an application for automating restaurant processes and designing a website. * Our milestones are: making a prototype, designing the webpage, creating the backend and deploying the application on the production server. |

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| Guide  To  Communications | * To communicate we will be using WhatsApp, Discord and in-person speech. * The team will meet every school day on campus. Emergency meetings may be called as well. |

**Team’s Dated Signatures**

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| Team Member | Date |
| Balan Mihai | 10/10/2022 |
| Team Member | Date |
| Emmanuel Wilson | 10/10/2022 |
| Team Member | Date |
| Sjors van Beerendonk | 10/10/2022 |
| Team Member | Date |
| Ivan Bakalov | 10/10/2022 |