Balawal Chaudry

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WORK EXPERIENCE

Gilder Gagnon Howe & Co. LLC

New York, New York

July 2023-December 2023

Software Engineer

- Part of a Wall Street investment firm's data visualization team, collaborated closely with analysts to craft dynamic solutions, empowering clients in automating business workflows, encompassing trade management, allocation, compliance, position management and modeling.
- Employed Salesforce to enhance client portfolio management, creating geospatial insight through heat-maps and implementing interactive client informational dashboards through Salesforce Lightning.
- Effectively managed critical client information by leveraging AWS Glue and Pyspark (Python libraries, including Pandas) scripts to securely automate the processing and ingestion of daily SEC and NFS files from S3 into Redshift, while ensuring efficient schema design using SQL.
- Defined Lambda functions that executed core business logic, configured with specific IAM roles/policies ensuring secure and granular access to AWS resources.
- Orchestrate the execution of Glue jobs upon file arrival in S3, followed by real time Slack notifications for job status updates through EventBridge rules, targeting Lambda functions.
- Developed a Slack Bot using multiple AWS services (API Gateway, Lambda, Eventbridge) and third-party APIs (Tableau, Box) to reduce licensing costs and streamline report generation through simple commands.
- Implemented a no-SQL database using **DynamoDB** to track Glue job statuses, resulting in organized notifications for efficient **monitoring**.
- Utilized AWS CDK to provision and manage infrastructure for AWS services using the .NET framework.
- Contributed to the enhancement of system reliability and performance by refactoring code, re-designing infrastructure and debugging/monitoring logs through CloudWatch.

PoolUp

Costa Mesa, CA

Software Engineer

February 2023- June 2023

- Core member of the mobile app development startup team focused on transforming city-to-city rideshare for college students in California.
- Utilizing the **Flutter framework** to develop a cross native mobile application for iOS/Android devices.
- Designed and developed a user-friendly interface for the rideshare application, including features such as real-time ride tracking, driver ratings, ride history, and multiple payment options.
- Implemented the backend using Firebase as an efficient solution for scalability and security, seamlessly integrating Javascript for API utilization through the Flutter SDK.
- Integrate third-party services such as Stripe and Venmo for payment, Google Maps for navigation, SheerID for student verification, and Twilio to notify users via text/email.
- Participate in code refactor to improve code maintainability and enforce best practices, including troubleshooting and resolving critical bugs.
- Collaborate closely with product managers and UI/UX designers to address and iterate on customer feedback.

NASA

Goddard Institute for Space Studies, New York, New York June 2022- September 2022

Software Engineer Working alongside Dr. Matteo Ottaviani, helped deploy code to NASA's upcoming PACE (Plankton, Aerosol, Cloud, Ocean Ecosystem) mission in 2024, aiding in improving climate models and supporting environmental decision making.

- Optimized and developed an advanced retrieval scheme to detect oil on ocean surfaces, by implementing built-in Pythonic methods, drivers, and functions, with additional implementation such as error checks, file converters and command line flags providing more functionality.
- Constructed a powerful, newly acquired NASA GISS server with upwards of 256 CPU cores, capable of extensive computational capabilities to facilitate the execution of machine learning models to accelerate response-times in detecting and monitoring oil spills.
- Successfully producing a look up table spanning tens of thousands of files, serving as the dataset for machine learning training.
- Computed **F-statistics** on the dataset to gain valuable insights on the **sensitivity of ocean parameters** and understand underlying data patterns.

New York City Department of Transportation

New York, New York

Software Engineer

February 2022- May 2022

- Utilizing LiDAR technology, created a convolutional neural network (CNN) to identify assets on NYC streets such as stop signs, streetlights.
- Successfully detected street assets, allowing for a quicker response by the DOT to improve damaged infrastructure and maintain public safety.
- Built leadership skills with top engineers by mapping out a clear project scope, deliverables, and business plan to present to stakeholders.

PROJECT(S)

January 2023 Simply Halal

- Utilizing the Flutter framework, developed a cross-mobile platform that filters and locates nearby halal restaurants.
- Parsing the Yelp API for information on restaurants and storing in a local database, with a home screen of the top 10 closest restaurants.
- Provides users with a map feature for real time locations and options to explore, along with a search feature to specify results Today In History

Released a cross-platform mobile application to App Store using React Native, delivering daily notable historical events, births, deaths

Integrated the Wikipedia API, to offer multi-language support along with an Open AI Chatbot to enhance the user experience

October 2024

June 2024

- Full-Stack React Native app that authenticates users via Firebase and provides real-time stock and crypto updates using a WebSocket.
- Includes an investment value calculator (with **DRIP** option), live **tweets** from top accounts, **earnings calendar** reminder, and market updates.

EDUCATION

CUNY Hunter College New York, New York

BA Computer Science (GPA: 3.65, Cum Laude, Departmental Honors)

SKILLS

- Programming: Python, C#, C++, Dart, JavaScript, Typescript, SQL, R
- Technologies: AWS, ASP.NET, Flutter, React Native, Tableau, Salesforce, VS Code, Xcode, NodeJS, Github, Firebase, PostgreSQL, Linux