light armour:

+ 1000 HP

stowex armour:

+ 2000 HP

wind shirt:

+ 1700 HP

skill:

-It has a 10% chance to dodge a regular attack

devils cloak:

+ 3666 HP

skill:

-If a unit dies take 6% of it’s HP.

life drainer:

+ 2300 HP

skill:

-If the player takes damage it will heal 10% of the damage that was taken.