

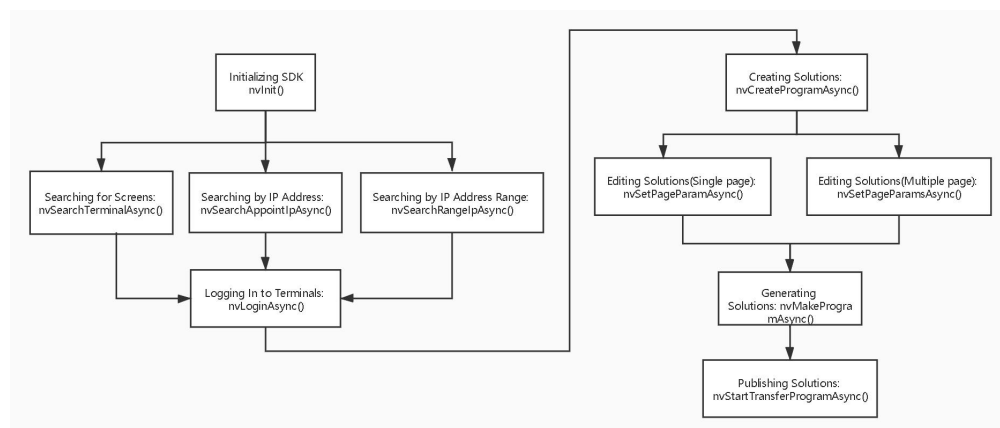
1、Introduction

Introduction

This is the upper computer SDK that allows users to develop software for player control. Supported operating systems:

- Win7/10(C/C++/C#/Java)
 - 32-bit
 - 64-bit
- Linux(C/C++/Java)
 - Ubuntu18.04
 - NeoKylin V7
 - CentOS 7.6
- Android 5.0 and later(Java)
 - armeabi-v7a
 - arm64-v8a
- Mac(C/C++/Java)
 - 10.12 and later
- iOS(C/C++)
 - 11.0 and later

Procedure to Make a Solution



Solution data structure

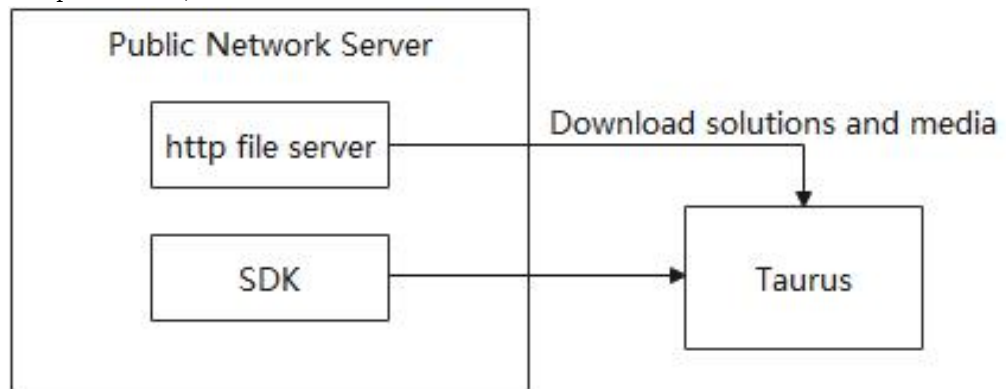


Public Network SDK Configuration Description

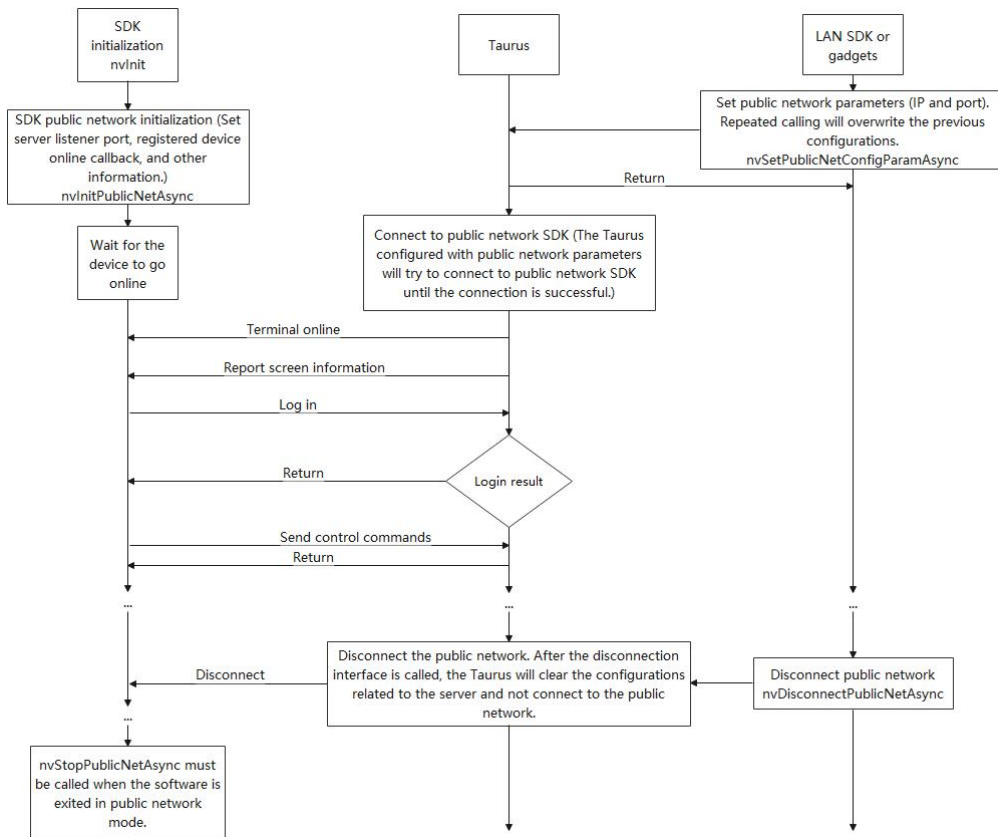
See the following to configure and use SDK public network mode.

1. Below is the relationship between the public server, http file server, public SDK and Taurus

1. SDK must be deployed on the server of the public network.
2. The http file server must be set up on the server where SDK is deployed. The http file server is configured by the user. The file server that comes with either node js or python can be used. (The following is the procedure to configure nodejs httpserver.)



2.Public Network SDK Configuration Procedure



3. SDK Interface Calling

1. To use public network SDK, the `nvInitPublicNetAsync` interface must be called after the `nvInit` interface to complete SDK public network initialization. (`nvInitPublicNetAsync` is used for setting the server listener port, the local address and url of the http file server, registered device online callback, and other information.)
2. After the device goes online, the online callback set by the `nvInitPublicNetAsync` interface will be triggered to call back the screen information of the online devices.
3. After a device goes online, the interfaces to log in, send control commands, create solutions, and publish solutions can be called normally.
4. To exit the software, the `nvStopPublicNetAsync` interface must be called to stop the public network service.

4. Taurus Configuration

1. Note that the Taurus earlier than V3.4.0 does not support public network mode.
2. Before connecting to public network SDK, configure server parameters for the Taurus. A set of SDK of connecting to a

LAN can be used for connecting to the Taurus for configuration.

3. Call the `nvSetPublicNetConfigParamAsync` interface to configure the public network parameters of the Taurus, including setting server IP, port and other information.
4. After the public network parameter configuration is done, the Taurus will connect to the public network SDK automatically. If the connection fails, the Taurus will try to reconnect to the server within one minute until the connection succeeds.
5. Calling the `nvDisconnectPublicNetAsync` interface will stop the Taurus from connecting to the public network SDK.

5. How to configure the http file server

1. Download and install node js. Download link: <http://node.js.cn/download/>
2. Install httpserver: Open Command Prompt and type the following command to install httpserver globally. `npm install -g http-server`
3. Use: Choose file directory of the httpserver configuration, open Command Prompt, and type `http-server` to start successfully.

Notes

1 Possible reasons why the T card cannot be found:

1 Multiple applications or ViPlex Express for docking the SDK are launched, causing the UDP port to be used. 2 Multiple network cards in the computer are working. 3 They are not on the same LAN. You can try to search by IP address.

2 Problems of using SDK dynamic library and remedies to the problems :

2.1. In Linux, when errors like “lib***.so file too short” occur, the software connection may fail. You can try to delete the original files and use `ln -s` to regenerate software connection. For example: `./libcurl.so: file too short, first, “rm libcurl.so”, then, “ln -s libcurl.so.4.3.0 libcurl.so”`.

2.2. For java projects, use absolute path when JNA is used for loading so library. For example:
//windows
`ViplexCore instance = (ViplexCore) Native.loadLibrary("D:\\nova\\nov
asdk\\lviplexcore.dll",ViplexCore.class);`
//或者 linux

```
ViplexCore instance = (ViplexCore) Native.loadLibrary("home/nova/novasdk/libviplexcore.so",ViplexCore.class);
```

2.3. For java projects, if you want to use relative path, add the SDK dynamic library to the classpath environment variable. There are following methods (or you can search for relevant tutorials to add the path), for example:

2.3.1. Command Prompt, for example: `javac -cp "C:\Users\HiWin10\Downloads\ViplexCore3.3.0.01_x64\bin"` (See details in SDK demo/java/Download files of runDemo.sh or runDemo.bat.)

2.3.2. Import environment variable. For example: `export CLASSPATH=$CLASSPATH:home/user/ViplexCore3.3.0.01_x64/`

2.3.3. For springboot projects: `java -Xbootclasspath/a:/home/nova/novasdk/`

3 Other options

1. Only one global instance of ViplexCore needs to be maintained. If multiple instances are initialized, SDK will not be used normally.
2. The global initialization interface needs to be called only once.

Ports used by SDK in LAN mode:

UDP port: 16600, 16601 Common login mode: TCP: 16603, FTP: 16602
Sysset login: TCP: 16605, FTP: 16604

Online Manual

You can see the online manual for development at: [Taurus SDK](#)

Linux

The caller needs to link to the thread library: `-lpthread` Static loading requires the caller to set QT program (qmake sample):
`CONFIG += qt`

2、Global Error Codes

Error Code	Name	Description
0x00 (0)	OK	Successful
0x01 (1)	ERR_COMMON	Generic error
0x02 (2)	ERR_NULL	The parameter is empty.
0x03 (3)	ERR_INVALID_PARAM	Invalid parameter
0x04 (4)	ERR_TIMEOUT	Timeout
0x05 (5)	ERR_IO_EXCEPTION	IO exception

Error Code	Name	Description
0x06 (6)	ERR_INTERRUPTED	Interrupt exception
0x07 (7)	ERR_INCOMPLETED	Incomplete
0x08 (8)	ERR_INCOMPLETED_SET	Incomplete settings
0x09 (9)	ERR_ALREADY_DONE	Already done
0x0A (10)	ERR_SECURITY	Security issue
0x0B (11)	ERR_PERMISSION_DENIED	Permission denied
0x0C (12)	ERR_NOT_IMPLEMENTED	Function not implemented
0x0D (13)	ERR_REMOTE_EXCEPTION	Remote procedure call exception Commonly used for the communication exception between processes
0x0F (15)	ERR_UNSUPPORTEDENCODING	Encoding not supported
0x10 (16)	ERR_JSON_EXCEPTION	Json exception
0x11 (17)	ERR_FORBIDDEN	Access forbidden
0x12 (18)	ERR_NO_SESSION	No session connection
0x13 (19)	ERR_NOT_EXISTED	Not exist
0x14 (20)	ERR_NO_SPACE	No session connection
0x15 (21)	ERR_DATABASE_EXCEPTION	Database exception
0x16 (22)	ERR_TOO_FREQUENTLY	Operation too frequent
0x17 (23)	ERR_ALREADY_EXISTED	Already exist
0x18 (24)	ERR_VERIFY_FAILED	Verification failed (such as file MD5 not consistent, system upgrade package verification failed)
0x19 (25)	ERR_FILE_ILLEGAL	Invalid or wrong upgrade package
0x20 (32)	ERR_SIGNATURE_NO_MATCH	Signature not match (upgrade package)
0x21 (33)	ERR_ACCOUNT_NOT_EXIST	Account not exist
0x22 (34)	ERR_SCREEN_NOT_CONFIG	Screen not configured
0x23 (35)	ERR_NETWORK	Network error
0x24 (36)	ERR_UNSUPPORTED	Terminal not supported
0x25 (37)	ERR_LORA_SLAVE_UNSUPPORTED	RF slave devices not supported (such as setting a volume, brightness, time and time zone for the slave devices)
0x33 (51)	ERR_NOT_ONE_FPGA	The number of FPGA verified by the product and platform during upgrade is not one.
0x34 (52)	ERR_NOT_SUPPORT_PRODUCT	The terminal product is not supported during upgrade verification.
0x35 (53)	ERR_VERSION_LOW	The version of the software to be upgraded is earlier than the version of the software installed in the current terminal.
0x36 (54)	ERR_NOT_SUPPORT_PLATFORM	The terminal platform is not supported during upgrade verification.
0x42 (66)	ERR_BEYOND_AUTHORIZED_COUNT	The number exceeded the allowed number during registration.
0x43 (67)	ERR_LOGIN_LOCKED	During login, the wrong password was entered for three consecutive times.

Error Code	Name	Description
0xFF06 (65286)	LOG_INIT_ERR	Initialize sdk--Log error
0xFF07 (65287)	DB_INIT_ERR	Initialize sdk--Database error
0xFF08 (65288)	VALUE_RANGE_ERROR	Parameter does not meet the requirements--Value exceeded the valid range
0xFF14 (65300)	RemoteHostClosedError	Terminal disconnected--tcp disconnected (server disconnected)
0xFF18 (65304)	SocketTimeoutError	Connection failed--socket timed out
0xFF21 (65313)	SN_IS_ILLEGAL	Login--Invalid sn
0xFF22 (65314)	ERR_PATH_NOT_EXIST	Upgrade--The path passed while obtaining the file list is wrong.
0xFF23 (65315)	ERR_FILE_NUZIP_FAILED	Upgrade--Failed to unzip the file while obtaining RAR json file content.
0xFF24 (65316)	ERR_DESCRIPTION_JSON_NULL	Upgrade--The json file is empty while obtaining RAR json file content.
0xFF25 (65317)	PARAM_IS_EXCEPTION	Parameter does not meet the requirements--Change password--Parameter error
0xFF27 (65319)	NO_MATCH_FILE	The file with the specified suffix is not found in the specified path.
0xFF28 (65320)	UPDATE_PACKAGE_UPLOADING	Upgrade--Start to upload the installation package during OS or APP upgrade.
0xFF29 (65321)	START_UPDATE	Upgrade--Start to upgrade after the installation package is uploaded during OS or APP upgrade.
0xFF30 (65328)	DIR_NOT_EXIST	The specified path does not exists while solution generation.
0xFF3a (65338)	CREATE_JSONFILE_FAILED	When writting the generated solution into the Json file, failed to open the folder and unable to write the data.
0xFF3b (65339)	UPLOAD_FILE	Some files were not uploaded via FTP. This status code will be reported in real time.
0xFF3c (65340)	CREATEPROGRAM_ERROR	When creating a solution, read the existing "programId" from the database. Read error means that the solution is not created successfully.
0xFF3e (65342)	PROGRAMTEMPLATE_DATABASE_EMPTY	There is no default templates in the database when the user adds a template.
0xFF3f (65343)	ERR_CHANGEPWD_OLDPWDERR	The original password does not meet the requirements--Change password--The old password is wrong.
0xFF40 (65344)	ERR_UPDATEPACKAGE_TRANSPORT	Upgrade--The installation package is uploaded during OS or APP upgrade.
0xFF41 (65345)	TEMPLATEID_IS_ERROR	The passed ID is incorrect while editing the template. The ID does not exist in the database.
0xFF43 (65347)	ERR_INSERTERROR	Operation failed--Update database--Failed to insert database.
0xFF44 (65348)	ERR_DELETEERROR	Operation failed--Failed to delete

Error Code	Name	Description
		database.
0xFF45 (65349)	ERR_TCP_UNCONNECTED	Terminal disconnected --TCP not connected
0xFF46 (65350)	ERR_NOT_LOGIN	Terminal disconnected--Screen not logged in
0xFF47 (65351)	ERR_PWDERROR_CLEARPASSWORD	Login interface return--The terminal returns the user name and password. But the login input parameter is to remember the password. Help handy clear password and use a special code ID.
0xFF48 (65352)	OLD_DATABASE_ISEMPY	During data transfer, there is no data in the old data and the input parameter is empty.
0xFF49 (65353)	ERR_ALREADY_LOGIN	You have already logged in to the terminal. Please do not log in again.
0xFF51 (65361)	ERR_UNGETFIRMWARE_VERSIONISNULL	Please call the interface of obtaining firmware version information.
0xFF52 (65362)	MEDIA_UPLOADING	Media is uploading
0xFF53 (65363)	ERR_FTP_SEND_ERROR	Failed to send ftp: Network disconnected.
0xFF54 (65364)	ERR_VERISON_ROLLBACK	Version rollback error
0xFF55 (65365)	ERR_NOT_SUPPORT_VERIFY	The current terminal does not support upgrade feasibility verification.
0xFF56 (65366)	ERR_FEEDBACK_FAILED	Failed to upload feedback.
0xFF57 (65367)	ERR_NETWORKCONNECT	Network detection exception
0xFF58 (65368)	USB_NO_AVAILABLE_SPACE	There is not enough space in the USB drive.
0xFF59 (65369)	UPDATE_PACKAGE_DOWNLOADING	Upgrade package is being downloaded.
0xFF5A (65370)	ERR_GET_ONLINE_PACKAGE_FAILED	Failed to obtain online upgrade package.
0xFF5B (65371)	ERR_STOP_DOWNLOAD_UPDATE_PACKAGE	Terminate upgrade package download
0xFF5C (65372)	ERR_DOWNLOAD_UPDATE_PACKAGE_FAILED	Failed to download upgrade package
0xFF5D (65373)	ERR_LOCAL_FILE	Failed to open the local file. Unable to open local file and write data while downloading file.
0xFF5E (65374)	ERR_CURL_INIT	curl initialization failed (http access initialization failed)
0xFF5F (65375)	ERR_FILE_VERIFY_IFAILED	File verification failed
0xFFFF (65535)	CALLBACK_TIMEOUT	Interface timeout

3、Change History

- 2020

Date	Modified By	Modifications
October 29	Zhang Hualong	Simplified the solution editing.
August 25	Zhang Hualong	Prepared this manual.

- 2021

Date	version	Modified By	Modifications
January 19	3.3.0	Qi Hongtao	Added the problems that may occur during the use of the sdkso library in Linux and remedies to the problems on the “Notes” page.
February 2	3.3.0	Qi Hongtao	1. Supports multi-thread batch command settings. 2. Supports multi-thread solution publishing. 3. Fixed the problem that commands cannot be sent because the callback is blocked by the upper layer. 4. Supports multi-thread screenshot sending.
February 5	3.3.0	Qi Hongtao	Added the function of specify an IP address when search is not used.
February 5	3.3.0	Liu Na	Changed the app installation interface.
February 23	3.3.0	Liu Na	Added error code description. 0xFF16(65302)
February 23	3.3.0	Liu Na	Added audio media.
May 31	3.4.0	Gu Zhonghao	Added public network configuration instructions.
July 13	3.5.0	Dang Jintao	1. Improved advanced solutions. 2. Improved solution publishing progress.

4、Interface Examples

4.1、Initialization

4.1.1、Initializing SDK

Description:

- This is an SDK initialization interface. SDK initialization must be done by calling this interface before you calling the SDK interfaces.

Request URL:

- `int nvInit(const char *sdkRootDir, const char *credentials);`

Request Method:

-

Request Parameter Sample

-

```
{
  "company": "NovaStar",
  "phone": "029-68216000",
  "email": "hr@novastar.tech"
}
```

Parameters:

Parameter	Required	Type	Description
sdkRootDir	Yes	string	Store path of SDK logs and database
credentials	Yes	object	Company information. It is convenient to notify users of upgrade when SDK has bugs or critical updates are available.
company	Yes	string	Company name
phone	Yes	string	Phone number
email	Yes	string	Email address

Return Sample

```
""
```

Return Parameter Description

Parameter	Type	Description
code	int	Error codes: 0 Initialization successful 65286 Log initialization failed 65287 Database initialization failed

Remark

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4.1.2、(iOS) Setting Mobile Platform Type

Description:

- If the caller is iOS, calling this interface will be required.
For other platforms, this interface can be ignored.

Request URL:

- `void nvSetPlatform(const char *platform);`

Request Method:

-

Parameters:

Parameter	Required	Type	Description
platform	Yes	string	Due to the special mechanism of screen lock/background on iOS, udp search requires some special handling. Fill in 'ios'.

Return Sample

```
""
```

Return Parameter Description

Parameter	Type	Description
-----------	------	-------------

Remark

-

4.2、Search, Connection and Login

4.2.1、Searching for Screens

Description:

- Search for all the screens connected to the current Wi-Fi network.

Request URL:

- `void nvSearchTerminalAsync(ExportViplexCallback callback)`

Request Method:

-

Return Sample

-

```
{
  "sn": "20393844393033",
  "productName": "AX200",
  "width": 400,
  "height": 800,
```

```

"rotation":0,
"aliasName":"XianYataScreen",
"logged":true,
"username":[
  "admin"
],
"tcpPort":16603,
"ftpPort":16602,
"syssetFtpPort":16604,
"syssetTcpPort":16605,
"key":"novaStar",
"platform":"rk3368",
"privacy":true,
"terminalState":0,
"ignoreTime":100029432434,
"hasPassword":true,
"password":"12345678"
}

```

Return Parameter Description

Parameter	Type	Description
code	int	Error code: 0 Search successful. Result is the searched content. 65302The UDP listening port (16600) is in use, which may cause data not to return. If no data is returned, please release the port and then restart SDK. Note: The machine may be installed with multiple network cards and some computers such as laptops may have one network card and multiple IP addresses, so the port of an IP address may be used and some ports may not be used. That' s why “may cause data not to return” is used in the above. 65535 Search timeout. No terminals are found to match the search within 4s.
sn	string	Product SN
productName	string	Product name
width	int	Screen width (pixel)
height	int	Screen height (pixel)
rotation	int	Rotation angle: 0, 90, 180, 270
aliasName	string	Screen alias
logged	boolean	Whether the terminal is logged in
username	string_array	If the terminal is already logged in, it will be the login user name.
tcpPort	int	tcp connection port
ftpPort	int	ftp connection port
syssetFtpPort	int	System setting ftp port
syssetTcpPort	int	System setting tcp port
key	string	Key returned from the terminal, involved in ftp password generation rules
platform	string	System platform information (rk3368 and rk312x is currently displayed.)

Parameter	Type	Description
privacy	boolean	True denotes that the terminal supports encryption. It must be true if it is a new terminal.
password	string	Password
terminalState	int	Current screen status. "terminalState" has 6 values and each represents: 0: No terminal connected 1: Connected successfully but not logged in 2: Logged in by others 3: Logged in successfully 4: Wrong password 5: Offline. The terminal cannot be found at the moment but was found before.
ignoreTime	long	Record the timestamp when clicking ignore password.
hasPassword	boolean	Remember password: true denotes yes; false denotes no.

备注

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4.2.2、Logging In to Terminals

Description:

- The login interface and tcp connection are combined. If the tcp is disconnected at a certain time, the error information will be returned from this interface.

Request URL:

- `void nvLoginAsync(const char *data, ExportViplexCallback callback);`

Request Method:

-

Request Parameter Sample

-

```
{
  "sn": "BZSA17332J0A20002272",
  "ip": "",
  "username": "admin",
  "password": "123456",
  "loginType": 0,
  "rememberPwd": 0
}
```

Parameters:

Parameter	Required	Type	Description
sn	Yes	string	Unique product SN
ip	No	string	If this field is not passed in, log in to the device returned by the search interface according to SN. If this field is passed in, you can directly log in to the specified device without searching.
username	Yes	string	UserName
password	Yes	string	Password
loginType	Yes	int	0: Log in to screen management 1: Log in to system settings (with a secret code) 2: Log in to diagnosis module 3: LCT logine Yes int 5:Public SDK Login
rememberPwd	Yes	int	Remember password 0: No 1: Yes

Return Sample

```
{
  "logged":true,
  "password":"123456",
  "sn":"BZSA17332J0A20002272",
  "username":"admin",
  "validation":true,
  "validition":true,
  "loggedUsernames":[
    "admin"
  ],
  "encrypt":""
}
```

Return Parameter Description

Parameter	Type	Description
code	int	Error code: 0 Obtained successfully
sn	string	Unique product SN
username	string	User name
password	string	Password
validation	boolean	Whether the user name and password is valid. (A field left over from the older version)
validition	boolean	Whether the user name and password is valid. (A field added in the new version)
logged	boolean	Whether the login is successful.
loggedUsernames	string_array	login user name. This field is valid when “logged” is “false” and “validation” is “true”.

Parameter	Type	Description
encrypt	string	The secret code for the password is used for retrieving the password. This field is valid when “logged” is “false” and “validation” is “false”.

Remark Login result:

When the returned code == 0:

- 1、Login is successful when “logged” is “true” and “validation” is “true”.
- 2、The terminal is logged in by others when “logged” is “false” and “validation” is “ true”.
- 3、The password is wrong when “logged” is “false” and “validation” is “false”

Please pay attention to the error code.

4.2.3、Searching by IP Address

Description:

- Search for a screen by specifying an IP address.

Request URL:

- `void nvSearchAppointIpAsync(const char * AppointIp, ExportViplexCallback callback)`

Request Method:

-

Request Parameter Sample

-

```
{
  "ip": "172.18.179.243"
}
```

Parameters:

Parameter	Required	Type	Description
AppointIp	Yes	string	Specify an IP address

Return Sample

```
{
```

```

"sn":"20393844393033",
"productName":"AX200",
"width":400,
"height":800,
"rotation":0,
"aliasName":"XianYataScreen",
"logged":true,
"username":[
  "admin"
],
"tcpPort":16603,
"ftpPort":16602,
"syssetFtpPort":16604,
"syssetTcpPort":16605,
"key":"novaStar",
"platform":"rk3368",
"privacy":true,
"terminalState":0,
"ignoreTime":100029432434,
"hasPassword":true,
"password":"12345678"
}

```

Return Parameter Description

Parameter	Type	Description
code	int	Error code: 0 Search successful. Result is the searched content. 65535 Search timeout. No terminals are found to match the search within 4s.
sn	string	Product SN
productName	string	Product name
width	int	Screen width (pixel)
height	int	Screen height (pixel)
rotation	int	Rotation angle: 0, 90, 180, 270
aliasName	string	Screen alias
logged	boolean	Whether the terminal is logged in
username	string_array	If the terminal is already logged in, it will be the login user name.
tcpPort	int	tcp connection port
ftpPort	int	ftp connection port
syssetFtpPort	int	System setting ftp port
syssetTcpPort	int	System setting tcp port
key	string	Key returned from the terminal, involved in ftp password generation rules
platform	string	System platform information (rk3368 and rk312x is currently displayed.)
privacy	boolean	True denotes that the terminal supports encryption. It must be true if it is a new terminal.
password	string	Password

Parameter	Type	Description
terminalState	int	Current screen status. "terminalState" has 6 values and each represents: 0: No terminal connected 1: Connected successfully but not logged in 2: Logged in by others 3: Logged in successfully 4: Wrong password 5: Offline. The terminal cannot be found at the moment but was found before.
ignoreTime	long	Record the timestamp when clicking ignore password.
hasPassword	boolean	Remember password: true denotes yes; false denotes no.

Remark

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4.2.4、Searching by IP Address Range

Description:

- Search for screens by specifying an IP address range.

Request URL:

- `void nvSearchRangeIpAsync(const char * data, ExportViplexCallback callback);`

Request Method:

-

Request Parameter Sample

-

```
{
  "data": {
    "ipStart": "172.18.179.1",
    "ipEnd": "172.18.179.255"
  }
}
```

Parameters:

Parameter	Required	Type	Description
data	Yes	object	Start IP and end IP
ipStart	Yes	string	Start IP
ipEnd	Yes	string	end IP

Return Sample

```
{
  "sn": "20393844393033",
  "productName": "AX200",
  "width": 400,
  "height": 800,
  "rotation": 0,
  "aliasName": "XianYataScreen",
  "logged": true,
  "username": [
    "admin"
  ],
  "tcpPort": 16603,
  "ftpPort": 16602,
  "syssetFtpPort": 16604,
  "syssetTcpPort": 16605,
  "key": "novaStar",
  "platform": "rk3368",
  "privacy": true,
  "terminalState": 0,
  "ignoreTime": 100029432434,
  "hasPassword": true,
  "password": "12345678"
}
```

Return Parameter Description

Parameter	Type	Description
code	int	Error code: 0 Search successful. Result is the searched content. 65535 Search timeout. No terminals are found to match the search within 4s.
sn	string	Product SN
productName	string	Product name
width	int	Screen width (pixel)
height	int	Screen height (pixel)
rotation	int	Rotation angle: 0, 90, 180, 270
aliasName	string	Screen alias
logged	boolean	Whether the terminal is logged in
username	string_array	If the terminal is already logged in, it will be the login user name.
tcpPort	int	tcp connection port
ftpPort	int	ftp connection port
syssetFtpPort	int	System setting ftp port
syssetTcpPort	int	System setting tcp port
key	string	Key returned from the terminal, involved in ftp password generation rules
platform	string	System platform information (rk3368 and rk312x is currently displayed.)

Parameter	Type	Description
privacy	boolean	True denotes that the terminal supports encryption. It must be true if it is a new terminal.
password	string	Password
terminalState	int	Current screen status. "terminalState" has 6 values and each represents: 0: No terminal connected 1: Connected successfully but not logged in 2: Logged in by others 3: Logged in successfully 4: Wrong password 5: Offline. The terminal cannot be found at the moment but was found before.
ignoreTime	long	Record the timestamp when clicking ignore password.
hasPassword	boolean	Remember password: true denotes yes; false denotes no.

Remark

-

4.2.5、Obtaining All Terminals from the Database

Description:

- View the information of all the terminals.

Request URL:

- `void nvFindAllTerminalsAsync(ExportViplexCallback callback);`

Request Method:

-

Return Sample

-

```
[
  {
    "aliasName": "Taurus-49999787",
    "ftpPort": 16602,
    "hasPassWord": false,
    "height": 1080,
    "ignoreTime": 0,
    "ip": "172.16.9.205",
    "key": "novaStar",
    "logined": false,
    "loginedUsernames": [
      ""
    ]
  }
]
```

```

    ],
    "password": "",
    "platform": "rk312x",
    "privacy": true,
    "productName": "TC300",
    "sn": "BZSA07194A0049999787",
    "syssetFtpPort": 16604,
    "syssetTcpPort": 16605,
    "tcpPort": 16603,
    "terminalState": 5,
    "username": [

    ],
    "width": 1920
}
]

```

Return Parameter Description

Parameter	Type	Description
code	int	Error code: 0 Obtained successfully
sn	string	Product SN
productName	string	Product name
width	int	Screen width (pixel)
height	int	Screen height (pixel)
rotation	int	Rotation angle: 0, 90, 180, 270
aliasName	string	Screen alias
logged	boolean	Whether the terminal is logged in
username	string_array	If the terminal is already logged in, it will be the login user name.
tcpPort	int	tcp connection port
ftpPort	int	ftp connection port
syssetFtpPort	int	System setting ftp port
syssetTcpPort	int	System setting tcp port
key	string	Key returned from the terminal, involved in ftp password generation rules
platform	string	System platform information (rk3368 and rk312x is currently displayed.)
privacy	boolean	True denotes that the terminal supports encryption. It must be true if it is a new terminal.
password	string	Password
terminalState	int	Current screen status (The value can be found in the database is always 5)
ignoreTime	long	Record the timestamp when clicking ignore password.
hasPassword	boolean	Remember password: true denotes yes; false denotes no.
configInfo	object	Supported module
installedPackageVersions	object	Installed software version

Parameter	Type	Description
productInfo	object	Device information
firmwareInfo	object	Firmware version information
screenMosaicInfo	object	Multi-screen mosaic information

Remark

4.2.6、Changing Password

Description:

- Change the login password of the screen.

Request URL:

- `void nvChangePassWordAsync(const char *data,ExportViplexCallback callback);`

Request Method:

-

Request Parameter Sample

-

```
{
  "sn": "12345787454544",
  "reSetInfo": {
    "username": "admin",
    "password": "123456",
    "newPassword": "12345678"
  }
}
```

Parameters:

Parameter	Required	Type	Description
sn	Yes	string	Unique product SN
username	Yes	string	User name
password	Yes	string	Old password
newPassword	Yes	string	New password

Return Sample

```
changepassword success
```

Return Parameter Description

Parameter	Type	Description
code	int	Error code: 0 Changed successfully

Remark

-

4.2.7、Deleting Screens

Description:

- This is an interface used for deleting a specific screen.

Request URL:

- ```
void nvDelTerminalInfoAsync(const char *data,ExportViplexCallback callback);
```

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn":"BZSA17332J0A20002272",
 "type":"deleteTerminal"
}
```

### Parameters:

| Parameter | Required | Type   | Description                                                                   |
|-----------|----------|--------|-------------------------------------------------------------------------------|
| sn        | Yes      | string | Unique product SN                                                             |
| type      | Yes      | string | "deleteTerminal" means that this action is to "delete the screen (terminal)". |

### Return Sample

Success

## Return Parameter Description

| Parameter | Type   | Description                                                                                                                              |
|-----------|--------|------------------------------------------------------------------------------------------------------------------------------------------|
| code      | int    | Error code:<br>0 Deleted successfully<br>65348 Failed to delete<br>12 The parameter type is wrong. The interface is not implemented yet. |
| data      | string | Error code description. This can be ignored.                                                                                             |

## Remark

- 

## 4.2.8、Storing Screen Information (Data Inheritance)

### Description:

- This interface This interface is the screen data inheritance in the older version.

### Request URL:

- `void nvSetScreenInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
[
{
 "aliasName":"Taurus-10006848",
 "screenMosaicInfo":{
 "order":456,
 "videoSource":127
 },
 "ftpPort":16602,
 "hasPassWord":false,
 "height":400,
 "ignoreTime":0,
 "ip":"192.168.1.113",
 "key":"novaStar",
 "logged":false,
 "password":"",
 "productName":"T6",
 "sn":"BZSA79353N1310006848",
 "syssetFtpPort":16604,
 "syssetTcpPort":16605,
 "tcpPort":16603,
 "terminalState":0,
```

```
 "width":400
 }
]
```

## Parameters:

| Parameter        | Required | Type         | Description                                                               |
|------------------|----------|--------------|---------------------------------------------------------------------------|
| sn               | Yes      | string       | Unique product SN                                                         |
| productName      | No       | string       | Product name                                                              |
| width            | No       | int          | Screen width (pixel)                                                      |
| height           | No       | int          | Screen height (pixel)                                                     |
| rotation         | No       | int          | Rotation angle: 0, 90, 180, 270                                           |
| aliasName        | No       | string       | Screen alias                                                              |
| logged           | No       | boolean      | Whether the terminal is logged in                                         |
| username         | No       | string_array | If the terminal is already logged in, it will be the login user name.     |
| tcpPort          | No       | int          | tcp connection port                                                       |
| ftpPort          | No       | int          | ftp connection port                                                       |
| syssetFtpPort    | No       | int          | System setting ftp port                                                   |
| syssetTcpPort    | No       | int          | System setting tcp port                                                   |
| key              | No       | string       | Key returned from the terminal, involved in ftp password generation rules |
| screenMosaicInfo | No       | object       | object Screen mosaic information                                          |
| order            | No       | int          | Mosaic order                                                              |
| videoSource      | No       | int          | Number of video sources                                                   |

## Return Sample

```
Success
```

## Return Parameter Description

| Parameter | Type   | Description                                                   |
|-----------|--------|---------------------------------------------------------------|
| code      | int    | Error code:<br>0 Stored successfully<br>65347 Failed to store |
| data      | string | Error code description. This can be ignored.                  |

## Remark

- 

## 4.2.9、Clearing Password

### Description:



- Clear the screen password.

### Request URL:

- `void nvDelTerminalInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "type": "clearPassWord"
}
```

### Parameters:

| Parameter | Required | Type   | Description                                                        |
|-----------|----------|--------|--------------------------------------------------------------------|
| sn        | Yes      | string | Unique product SN                                                  |
| type      | Yes      | string | "clearPassWord" means that this action is to "clear the password". |

### Return Sample

Success

### Return Parameter Description

| Parameter | Type   | Description                                                                                                                              |
|-----------|--------|------------------------------------------------------------------------------------------------------------------------------------------|
| code      | int    | Error codes:<br>0 Cleared successfully<br>65348 Failed to delete<br>12The parameter type is wrong. The interface is not implemented yet. |
| data      | string | Error code description. This can be ignored.                                                                                             |

### Remark

- 

## 4.2.10、Obtaining Screen Mosaic Information

### Description:

- Obtain the screen mosaic information.

### Request URL:

- `void nvGetTerminalInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "type": "getSystemInfo"
}
```

### Parameters:

| Parameter | Required | Type   | Description                                                                   |
|-----------|----------|--------|-------------------------------------------------------------------------------|
| sn        | Yes      | string | Unique product SN                                                             |
| type      | Yes      | string | "getSystemInfo" means that this action is to "obtain the system information". |

### Return Sample

```
{
 "mosaicWidth": 400,
 "mosaicHeight": 400,
 "mosaicNum": 10
}
```

### Return Parameter Description

| Parameter    | Type | Description                                                                                                      |
|--------------|------|------------------------------------------------------------------------------------------------------------------|
| code         | int  | Error codes:<br>0 Obtained successfully<br>12 The parameter type is wrong. The interface is not implemented yet. |
| mosaicWidth  | int  | Mosaic width                                                                                                     |
| mosaicHeight | int  | Mosaic height                                                                                                    |
| mosaicNum    | int  | Total number of screens used for the mosaic                                                                      |

### Remark

-

## 4.2.11、Setting Ignoring Time for Weak Password

### Description:

- After the timestamp of clicking “Ignore weak password” option is set, the field you set is returned when you call “Search for screens”, otherwise, a null string will be returned. <br>After the timestamp is set, the “Ignore weak password” modal box will not appear for some time in the future.

### Request URL:

- `void nvSetTerminalInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "type": "setIgnoreTime",
 "value": 123456789012345
}
```

### Parameters:

| Parameter Required Type |     |        | Description                                                                         |
|-------------------------|-----|--------|-------------------------------------------------------------------------------------|
| sn                      | Yes | string | Unique product SN                                                                   |
| type                    | Yes | string | “getSystemInfo” means that this action is to “set ignoring time for weak password”. |
| value                   | Yes | int    | Timestamp (ms) to set, for example, 1113259324242                                   |

### Return Sample

```
Success
```

### Return Parameter Description

| Parameter | Type | Description                          |
|-----------|------|--------------------------------------|
| code      | int  | Error codes:<br>0 Setting successful |

| Parameter | Type   | Description                                                                                   |
|-----------|--------|-----------------------------------------------------------------------------------------------|
|           |        | 65347 Setting failed<br>12 The parameter type is wrong. The interface is not implemented yet. |
| data      | string | Error code description. This can be ignored.                                                  |

## Remark

- 

## 4.2.12、Setting System Information

### Description:

- Set “System Information”. Set some sn unrelated configuration information. For details, see the following parameters.

### Request URL:

- `void nvSetSystemInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "mosaicWidth":400,
 "mosaicHeight":400,
 "lang":"cn",
 "demo":true,
 "userType":"user"
}
```

### Parameters:

| Parameter    | Required | Type   | Description        |
|--------------|----------|--------|--------------------|
| mosaicWidth  | Yes      | int    | Mosaic width       |
| mosaicHeight | Yes      | int    | Mosaic height      |
| lang         | Yes      | string | Multi-language     |
| demo         | Yes      | bool   | Whether it is demo |
| userType     | Yes      | string | User mode          |

## Return Sample

Success

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes:<br>0 Setting successful<br>65347 Setting failed |
| data      | string | Error code description. This can be ignored.                 |

## Remark

- 

## 4.2.13、Logging Out of Terminals

### Description:

- Note: After logout, successful or failed is returned. The long connection of the login interface becomes invalid automatically.

### Request URL:

- `void nvLogoutAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "loginType": 0
}
```

### Parameters:

| Parameter | Required | Type   | Description                     |
|-----------|----------|--------|---------------------------------|
| sn        | Yes      | string | Unique product SN               |
| loginType | Yes      | int    | 0: Disconnect screen management |

| Parameter | Required | Type | Description                                                                                       |
|-----------|----------|------|---------------------------------------------------------------------------------------------------|
|           |          |      | 1: Disconnect system settings (secret code)<br>2: Disconnect diagnosis module<br>3:Log out of LCT |

## Return Sample

```
disconnetSuccess
```

## Return Parameter Description

| Parameter | Type   | Description                                  |
|-----------|--------|----------------------------------------------|
| code      | int    | Error code:<br>0 Logout successful           |
| data      | string | Error code description. This can be ignored. |

## Remark

- 

## 4.3、Solutions

### 4.3.1、Publishing Solutions

#### Description:

- This is an interface used for publishing solutions.

#### Request URL:

- `void nvStartTransferProgramAsync(const char *data, ExportViplexCallback callBack)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "",
 "iconPath": "",
 "iconName": "",
 "sendProgramFilePaths": {
 "programPath": "",
```

```

 "mediasPath": {
 "C:/test/test.mp4": "test.mp4"
 },
 "programName": "",
 "deviceIdentifier": "",
 "startPlayAfterTransferred": true,
 "insertPlay": true
 }
}

```

## Parameters:

| Parameter                 | Required | Type   | Description                           |
|---------------------------|----------|--------|---------------------------------------|
| sn                        | Yes      | string | Unique identifier                     |
| iconPath                  | Yes      | string | Thumbnail path                        |
| iconName                  | Yes      | string | Thumbnail name                        |
| programPath               | Yes      | string | Solution path                         |
| mediasPath                | Yes      | map    | {Media path: Media name}              |
| programName               | Yes      | string | Solution name                         |
| deviceIdentifier          | Yes      | string | Unique ID of the solution             |
| startPlayAfterTransferred | Yes      | bool   | Whether to start playback immediately |
| insertPlay                | Yes      | bool   | Whether to insert content             |

**Remarks** The solution publishing interface has many callbacks. Real-time file progress callback and publishing result callback .

## Return Sample Return Sample of Real-time File Progress

```

{
 "m_curBytes": 0,
 "m_totalBytes":10000
}

```

## Return Parameter Description

| Parameter    | Type      | Description                                         |
|--------------|-----------|-----------------------------------------------------|
| m_curBytes   | long long | Real-time upload progress of the current media      |
| m_totalBytes | long long | Size of all the media files in the current solution |

## Callback Sample of File Sending Successful

```

{"code":65362,"data":"all media update finish"}

```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

| Parameter Type |        | Description                                                                                                   |
|----------------|--------|---------------------------------------------------------------------------------------------------------------|
| code           | int    | 0 Sent successfully 2062 File transfer terminated 2027 Local network connection disconnected 2048 FTP timeout |
| data           | string | Description of the returned error code                                                                        |

## Remarks

- 

## 4.3.2、Creating Solutions

### Description:

- This is an interface used for creating solutions.

### Request URL:

- `void nvCreateProgramAsync(const char *data, ExportViplexCallback callBack)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "name": "jiemul",
 "width": 400,
 "height": 400,
 "tplID": 1,
 "winInfo": {
 "height": 100,
 "width": 100,
 "left": 0,
 "top": 0,
 "zindex": 0,
 "index": 0
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description   |
|-----------|----------|--------|---------------|
| name      | Yes      | String | Solution name |
| width     | Yes      | int    | Width         |
| height    | Yes      | int    | Height        |



| Parameter Required Type |     |       | Description                                                                                                                                    |
|-------------------------|-----|-------|------------------------------------------------------------------------------------------------------------------------------------------------|
| tplID                   | Yes | int   | Template ID                                                                                                                                    |
| winInfo                 | Yes | int   | Window information: When "tplID" is set to 1-6, select the corresponding template; When "tplID" is set to 0, use the information in "winInfo". |
| left                    | Yes | float | Left proportion                                                                                                                                |
| top                     | Yes | float | Top proportion                                                                                                                                 |
| zindex                  | Yes | int   | Z order                                                                                                                                        |

## Return Sample

```
{
 "onSuccess":
 {
 "programID": 1
 }
}
```

## Return Parameter Description

| Parameter | Type   | Description                                                          |
|-----------|--------|----------------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65340 Failed to create solution |
| data      | string | Detailed information of the returned error code                      |
| onSuccess | object |                                                                      |
| programID | int    | ID of the created solution                                           |

## Remarks

- 

## 4.3.3、Generating Solutions

### Description:

- This is an interface used for generating solutions.

### Request URL:

- `void nvMakeProgramAsync(const char *data, ExportViplexCallback callBack)`

### Request Method

- 

## Request Parameter Sample

•

```
{
 "programID":1,
 "outPutPath":"test",
 "mediasPath":[
 {
 "oldPath":"test",
 "newPath":"test"
 }
]
}
```

## Complex solutions

```
{
 "programID":1,
 "outPutPath":"C:/Users/nova_test",
 "mediasPath":[
 {
 "oldPath":"test",
 "newPath":"test"
 }
],
 "complexProgram":{
 "name":"复杂节目",
 "programRegular":[
 {
 "priority":1,
 "programID":1,
 "constraints":[
 {
 "startTime":"1970-01-01T14:17:00Z 8:00",
 "endTime":"4017-12-30T14:17:59Z 8:00",
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 },
 {
 "startTime":"1970-01-01T14:19:00Z 8:00",
 "endTime":"4017-12-30T14:19:59Z 8:00",
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 }
]
 }
],
 {
 "priority":2,
 "programID":2,
 "constraints":[
 {
 "startTime":"1970-01-01T14:18:00Z 8:00",
 "endTime":"4017-12-30T14:18:59Z 8:00",
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 }
]
 }
],
}
```

```

 {
 "startTime":"1970-01-01T14:20:00Z 8:00",
 "endTime":"4017-12-30T14:20:59Z 8:00",
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 }
]
}
]
}
}
}

```

## Parameters:

| Parameter      | Required | Type        | Description                                                                                                                                 |
|----------------|----------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------|
| programID      | Yes      | int         | Solution ID                                                                                                                                 |
| outPutPath     | Yes      | string      | Path of the protocol related to solution generation                                                                                         |
| oldPath        | Yes      | string      | Original file path (used when IOS cannot obtain the original file)                                                                          |
| newPath        | Yes      | string      | Current file path (Copy the source file to a certain path when IOS cannot obtain the original file. )                                       |
| complexProgram | No       | object      | Solutions are related to schedules.                                                                                                         |
| name           | Yes      | object      | Name. When complexProgram takes effect, it cannot be empty. The original solution will be overwritten when the names are the same.          |
| programRegular | Yes      | objectArray | Schedule rules                                                                                                                              |
| priority       | Yes      | int         | Priority. When the time conflicts, the solution with a greater value will be played first.                                                  |
| programID      | Yes      | int         | Solution id, solutions requiring to be scheduled                                                                                            |
| constraints    | Yes      | objectArray | Time constraint. A solution can be set with multiple timeslots.                                                                             |
| cron           | Yes      | StringArray | Each control solution uses cron expression array. When there are multiple cron expressions, the relationship between the expressions is or. |
| startTime      | Yes      | string      | Valid start date                                                                                                                            |
| endTime        | Yes      | string      | Valid end date                                                                                                                              |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                           |
|-----------|--------|-----------------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65338 Failed to create Json file |
| data      | string | Description of the returned error code                                |

## Remarks

- 

## 4.3.4、Obtaining Media File MD5 Codes

### Description:

- This is an interface used for obtaining media file MD5 codes.

### Request URL:

- `void nvGetFileMD5Async(const char *data, ExportViplexCallback callBack)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "filePath": "C:/test/media"
}
```

### Parameter:

| Parameter | Required | Type   | Description     |
|-----------|----------|--------|-----------------|
| filePath  | Yes      | string | Media file path |

### Return Sample

```
{
 "data": "12d4sa654d564ddauiioaj4163"
}
```

### Return Parameter Description

| Parameter Type |        | Description                                                                                                  |
|----------------|--------|--------------------------------------------------------------------------------------------------------------|
| code           | int    | Error code: 0 Obtained successfully                                                                          |
| data           | string | MD5 code returned successfully. If failed, the corresponding description of the error code will be returned. |

## Remarks

- 

### 4.3.5, Editing Multi-Page Solutions

#### Description:

- Edit multi-page solutions. This interface supports solutions containing multiple pages. The solution used in the sample contains two pages. The first page plays analog clock and the second page plays colorful text.

#### Request URL:

- `void nvSetPageProgramsAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "programID":1,
 "sceneItems":[
 {
 "id":1,
 "page":{
 "id":1,
 "name":"Solution 06",
 "widgetContainers":[
 {
 "contents":{
 "widgets":[
 {
 "constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 }
],
 "duration":5000,
 "metadata":{
 "date":{
 "textAttributes":{
 "font":{
 "size":16
 }
 }
 }
 }
 }
]
 }
 }
]
 }
 }
]
}
```

```

 "textColor": "#ffffff00"
 },
 "weekTemplates": [
 "Sunday",
 "Monday",
 "Tuesday",
 "Wednesday",
 "Thursday",
 "Friday",
 "Saturday"
]
},
"hourHand": {
 "color": "#ffffff00"
},
"minuteHand": {
 "color": "#ff00ff00"
},
"secondHand": {
 "color": "#ffff0000"
},
"text": {
 "text": "",
 "textAttributes": {
 "font": {
 "size": 12
 },
 "textColor": "#ffff0000"
 }
},
"name": "Analog Clock",
"type": "ANALOG_CLOCK"
}
]
}
}
]
},
"rules": "TIMES",
"repeatCount": 1,
"name": "scenel",
"enable": false,
"type": "PLAYLIST",
"backgroundColor": "#00ff0000",
"backgroundDrawable": "",
"backgroundMusic": "",
"constraints": [
 {
 "startTime": "1970-01-01T00:00:00Z 08:00",
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "cron": [
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 }
]
}
]
},
{
 "id": 2,
 "page": {
 "name": "Solution 01",

```

```

"widgetContainers":[
 {
 "contents":{
 "widgets":[
 {
 "constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 }
],
 "duration":10000,
 "metadata":{
 "content":{
 "content":"Enter your text",
 "scrollAttributes":{
 "effects":{
 "speed":5,
 "animation":"MARQUEE_LEFT",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 },
 "textAttributes":{
 "effects":{
 "type":"GRADIENT_HORIZONTAL",
 "colors":[
 "#FF0000",
 "#FF00B050",
 "#FFC00000",
 "#FF007BD4",
 "#FFFFFFF0",
 "#FF00FF"
],
 "texture":""
 },
 "textColor":"#FF0000",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":50,
 "isUnderline":false
 }
 }
 }
 },
 "dataSource":"","",
 "type":"COLORFUL_TEXT",
 "name":"Colorful text",
 "originalDataSource":"","",
 "isSupportSpecialEffects":true
 }
]
 },
 "id":1,

```

```

 "name": "widgetContainers1"
 }
}
},
"rules": "TIMES",
"repeatCount": 1,
"name": "scene2",
"enable": false,
"type": "PLAYLIST",
"backgroundColor": "#00ff0000",
"backgroundDrawable": "",
"backgroundMusic": "",
"constraints": [
 {
 "startTime": "1970-01-01T00:00:00Z 08:00",
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "cron": [
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 }
]
}
}
]
}
}

```

## Parameters:

| Parameter          | Required | Type        | Description                                                                                                                                                                                              |
|--------------------|----------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| programID          | Yes      | int         | Solution ID (ID returned after creating a solution)                                                                                                                                                      |
| sceneItems         | Yes      | objectArray | Scene. A scene contains one page and multiple scenes contain multiple pages.                                                                                                                             |
| id                 | Yes      | int         | Unique scene                                                                                                                                                                                             |
| enable             | No       | bool        | Scene validity, true: Play (default), false: Don't play                                                                                                                                                  |
| type               | No       | string      | PAGE or PLAYLIST (default)                                                                                                                                                                               |
| rules              | No       | string      | Playback rule, TIMES: Play by the number of times (default)                                                                                                                                              |
| repeatCount        | No       | int         | Number of repeats. This is valid when the playback is based on the number of times. Default: 1                                                                                                           |
| backgroundColor    | No       | string      | Color value, standard format, four bytes from the highest to the lowest: "ARGB", for example, #00ff0000 (red), default: #00ff0000                                                                        |
| backgroundDrawable | No       | string      | url, background image path. It can be from the Internet or the local file system. The background color and image cannot take effect simultaneously. The background image is preferred when both are set. |
| backgroundMusic    | No       | string      | Background music path. The URL can be from the Internet or local file system.                                                                                                                            |
| constraints        | No       | object      | Time restriction, valid time range. There is no this option when the playback is based on the number of times. It never expires by default.                                                              |
| startTime          | No       | string      | Start time, can include time only or date and time                                                                                                                                                       |



| Parameter | Required Type |             | Description                                                                                                                                      |
|-----------|---------------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------|
|           |               |             | zone as required.                                                                                                                                |
| cron      | No            | stringArray | cron expression                                                                                                                                  |
| endTime   | No            | string      | End time                                                                                                                                         |
| page      | Yes           | object      | Page. For the specific content on the page, see the pageInfo in the detailed media description in solution editing and complex solution editing. |

## Return Sample

|  |
|--|
|  |
|--|

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

## 4.3.6、Configure default system template

### Description:

- Interface to configure default system template

### Request URL:

- `void nvSetSystemTplInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

|                                                                                                                                                 |
|-------------------------------------------------------------------------------------------------------------------------------------------------|
| <pre>{   "data": [     {       "data": [         {           "width": 1,           "height": 1,           "left": 0,           "top": 0, </pre> |
|-------------------------------------------------------------------------------------------------------------------------------------------------|

```

 "zindex":0,
 "index":0
 }
]
},
{
 "data":[
 {
 "width":0.5,
 "height":1,
 "left":0,
 "top":0,
 "zindex":0,
 "index":0
 },
 {
 "width":0.5,
 "height":1,
 "left":0.5,
 "top":0,
 "zindex":1,
 "index":1
 }
]
},
{
 "data":[
 {
 "width":1,
 "height":0.5,
 "left":0,
 "top":0,
 "zindex":0,
 "index":0
 },
 {
 "width":1,
 "height":0.5,
 "left":0,
 "top":0.5,
 "zindex":1,
 "index":1
 }
]
},
{
 "data":[
 {
 "width":0.3333,
 "height":1,
 "left":0,
 "top":0,
 "zindex":0,
 "index":0
 },
 {
 "width":0.3333,
 "height":1,
 "left":0.3333,
 "top":0,
 "zindex":1,

```

```

 "index":1
 },
 {
 "width":0.3333,
 "height":1,
 "left":0.6666,
 "top":0,
 "zindex":2,
 "index":2
 }
]
},
{
 "data":[
 {
 "width":1,
 "height":0.3333,
 "left":0,
 "top":0,
 "zindex":0,
 "index":0
 },
 {
 "width":1,
 "height":0.3333,
 "left":0,
 "top":0.3333,
 "zindex":1,
 "index":1
 },
 {
 "width":1,
 "height":0.3333,
 "left":0,
 "top":0.6666,
 "zindex":2,
 "index":2
 }
]
},
{
 "data":[
 {
 "width":0.5,
 "height":0.5,
 "left":0,
 "top":0,
 "zindex":0,
 "index":0
 },
 {
 "width":0.5,
 "height":0.5,
 "left":0.5,
 "top":0,
 "zindex":1,
 "index":1
 },
 {
 "width":0.5,
 "height":0.5,

```

```

 "left":0,
 "top":0.5,
 "zindex":2,
 "index":2
 },
 {
 "width":0.5,
 "height":0.5,
 "left":0.5,
 "top":0.5,
 "zindex":3,
 "index":3
 }
]
}

```

### Parameters:

| Parameter | Required | Type  | Description        |
|-----------|----------|-------|--------------------|
| width     | Yes      | int   | width              |
| height    | Yes      | int   | height             |
| left      | Yes      | float | Proportion to left |
| top       | Yes      | float | Proportion to top  |
| zindex    | Yes      | int   | Z order            |
|           |          |       |                    |
| index     | Yes      | int   | Small window ID    |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description                                          |
|-----------|--------|------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully                 |
| data      | string | Description of the corresponding error code returned |

### Remark

- 

## 4.3.7、Add custom templates

### Description:

- Interface to add custom templates

## Request URL:

- `void nvAddTplAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "data": [
 {
 "data": [
 {
 "width": 1,
 "height": 1,
 "left": 0,
 "top": 0,
 "zindex": 0,
 "index": 0
 }
]
 }
],
 "size": {
 "width": 400,
 "height": 400
 }
}
```

## Parameters:

| Parameter | Required | Type  | Description        |
|-----------|----------|-------|--------------------|
| width     | Yes      | int   | width              |
| height    | Yes      | int   | height             |
| left      | Yes      | float | Proportion to left |
| top       | Yes      | float | Proportion to top  |
| zindex    | Yes      | int   | Z order            |
| index     | Yes      | int   | Small window ID    |
| width     | Yes      | int   | Template width     |
| height    | Yes      | int   | Template height    |

## Return Sample

```
""
```

## Return Parameter Description

| Parameter | Type   | Description                                          |
|-----------|--------|------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully                 |
| data      | string | Description of the corresponding error code returned |
| tplID     | int    | Added template ID                                    |

## Remark

- 

## 4.3.8、Edit custom templates

### Description:

- Interface to edit custom templates

### Request URL:

- `void nvEditTplAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "tplID":1,
 "data":[
 {
 "data":[
 {
 "width":1,
 "height":1,
 "left":0,
 "top":0,
 "zindex":0,
 "index":0
 }
]
 }
],
 "size":{
 "width":400,
 "height":400
 },
 "isSystemTpl":true
}
```

```
}
```

### Parameters:

| Parameter | Required | Type  | Description        |
|-----------|----------|-------|--------------------|
| tplID     | Yes      | int   | Template id        |
| width     | Yes      | int   | width              |
| height    | Yes      | int   | height             |
| left      | Yes      | float | Proportion to left |
| top       | Yes      | float | Proportion to top  |
| zindex    | Yes      | int   | Z order            |
| index     | Yes      | int   | Small window ID    |
| width     | Yes      | int   | Template width     |
| height    | Yes      | int   | Template height    |

### Return Sample

```
{
 "tplID":1
}
```

### Return Parameter Description

| Parameter | Type   | Description                                          |
|-----------|--------|------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully                 |
| data      | string | Description of the corresponding error code returned |

### Remark

- 

## 4.3.9、Delete custom templates

### Description:

- Interface to delete custom templates

### Request URL:

- `void nvDeleteTplAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

-

## Request Parameter Sample

- 

```
{
 "tplID": [
 1,
 2,
 3
]
}
```

### Parameters:

| Parameter | Required | Type     | Description |
|-----------|----------|----------|-------------|
| tplID     | Yes      | intArray | Template id |

### Return Sample

```
{
 "tplID": 1
}
```

### Return Parameter Description

| Parameter | Type   | Description                                          |
|-----------|--------|------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully                 |
| data      | string | Description of the corresponding error code returned |

### Remark

- 

## 4.3.10、Obtain local solutions

### Description:

- Interface to obtain local solutions

### Request URL:

- `void nvGetProgramAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

-



## Request Parameter Sample

•

```
""
```

### Parameters:

| Parameter | Required | Type   | Description                             |
|-----------|----------|--------|-----------------------------------------|
| data      | Yes      | string | data means any string, "" or any string |

### Return Sample

```
{
 "programList": [{
 "height": 400,
 "name": "jiemul",
 "page": [{
 "id": 1,
 "name": "pageNew",
 "widgetContainers": [{
 "audioGroup": "",
 "backgroundColor": "#00000000",
 "backgroundDrawable": "",
 "border": {
 "TempBorderBackgroud": "",
 "backgroundColor": "#FF000000",
 "borderSource": "",
 "effects": {
 "animation": "CLOCK_WISE",
 "headTailSpacing": "",
 "isHeadTail": false,
 "speed": 0,
 "speedByPixelEnable": true
 },
 "foregroundColor": "#FF008000",
 "originalBorderSource": "",
 "style": 0,
 "styleForExpress": 0,
 "width": 0
 },
 "contents": {
 "widgetGroups": [],
 "widgets": [{
 "backgroundColor": "#00ff0000",
 "backgroundDrawable": "/local/media/dog.png",
 "backgroundMusic": "/local/media/1.mp3",
 "border": {
 "backgroundColor": "#ff000000",
 "borderThickness": "2px,3px,5%,6",
 "cornerRadius": "2%",
 "effects": {
 "animation": "CLOCK_WISE",
 "headTailSpacing": "",
 "isHeadTail": false,
 "speed": 0,
```

```

 "speedByPixelEnable": true
 },
 "name": "border",
 "style": 0
},
"constraints": [{
 "cron": [],
 "endTime": "2017-02-10T12:15:15Z+8:00",
 "startTime": "2016-11-14T12:15:15Z+8:00"
}],
"dataSource": "26a0debe893d5c837270c60dde4639
13.png",

"displayRatio": "ORIGINAL",
"duration": 10000,
"enable": true,
"functionStorage": "",
"id": 1,
"inAnimation": {
 "duration": 1000,
 "type": 1
},
"isSupportSpecialEffects": false,
"layout": {
 "height": "0.5",
 "width": "0.5",
 "x": "0",
 "y": "0"
},
"name": "",
"originalDataSource": "D:/nova/dog.png",
"outAnimation": {
 "duration": 0,
 "type": 0
},
"repeatCount": 1,
"type": "PICTURE",
"zOrder": 100
 }
},
"enable": true,
"id": 1,
"itemsSource": "",
"layout": {
 "height": "28.63%",
 "width": "35.73%",
 "x": "50.00%",
 "y": "0.00%"
},
"name": "widgetContainers1",
"pickCount": 0,
"pickPolicy": "ORDER",
"zOrder": 0
}],
"widgetGroups": [],
"widgets": []
}],
"programID": 1,
"width": 400
}
}

```

## Return Parameter Description

| Parameter   | Type        | Description                                                            |
|-------------|-------------|------------------------------------------------------------------------|
| code        | int         | Error codes: 0 Obtained successfully                                   |
| data        | string      | Description of the corresponding error code returned                   |
| programList | objectArray | Local solution list                                                    |
| name        | string      | Solution name                                                          |
| programID   | int         | Solution ID                                                            |
| height      | int         | Solution height                                                        |
| width       | int         | Solution width                                                         |
| page        | int         | Solution page information. For details, see page in editing solutions. |

## Remark

- 

## 4.3.11、Delete local solutions

### Description:

- Interface to delete local solutions

### Request URL:

- `void nvDeleteProgramAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "programID": [
 1,
 2,
 3
]
}
```

- 

### Parameters:

| Parameter | Required | Type     | Description       |
|-----------|----------|----------|-------------------|
| programID | Yes      | intArray | Solution ID array |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                          |
|-----------|--------|------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully                 |
| data      | string | Description of the corresponding error code returned |

## Remark

- 

## 4.3.12、Cancel publishing solutions

### Description:

- Interface to cancel publishing solutions

### Request URL:

- `void nvStopProgramTransferAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
" "
```

### Parameters:

| Parameter | Required | Type   | Description                              |
|-----------|----------|--------|------------------------------------------|
| data      | Yes      | string | data means any string, “ ” or any string |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                          |
|-----------|--------|------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully                 |
| data      | string | Description of the corresponding error code returned |

## Remark

- 

## 4.3.13、Obtain template list

### Description:

- Interface to obtain template list

### Request URL:

- `void nvGetCustomerTplAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
"string"
```

### Parameters:

| Parameter | Required | Type   | Description                                                           |
|-----------|----------|--------|-----------------------------------------------------------------------|
| data      | Yes      | string | The parameter data can be any string, but this parameter is required. |

### Return Sample

```
{
 "templates": [
 {
 "data": [
 {
 "width": 1,
 "height": 1,
 "left": 0,
 "top": 0,

```

```

 "zindex":0,
 "index":0
 }
]
},
"size":{
 "width":400,
 "height":400
},
"isSystemTpl":true
}

```

## Return Parameter Description

| Parameter   | Type  | Description                                       |
|-------------|-------|---------------------------------------------------|
| width       | int   | width                                             |
| height      | int   | height                                            |
| left        | float | Proportion to left                                |
| top         | float | Proportion to top                                 |
| index       | int   | Small window ID                                   |
| width       | int   | Template width                                    |
| height      | int   | Template height                                   |
| isSystemTpl | bool  | User template                                     |
| code        | int   | Error codes: 0 Obtained successfully 65535timeout |

## Remark

- 

## 4.3.1、Solution Editing

### 4.3.1.1、Simple Weather Forecast

#### Description:

- Simple weather forecast, corresponding media type: SIMPLE\_WEATHER. The weather forecast can display text information only and the text properties can only be modified together.

#### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

#### Request Method:

Request Parameter Sample

```
{
 "programID": 1,
 "pageID": 1,
 "pageInfo": {
 "id": 1,
 "name": "节目 01",
 "widgetContainers": [{
 "contents": {
 "widgets": [{
 "constraints": [{
 "cron": ["0 0 0 ? * 1,2,3,4,5,6,7"],
 "endTime": "4017-12-30T23:59:59Z+8:00",
 "startTime": "1970-01-01T00:00:00Z+8:00"
 }],
 "duration": 5000,
 "metadata": {
 "area": {
 "city": "西安",
 "country": "中国",
 "county": "西安",
 "province": "陕西省"
 },
 "effects": {
 "animation": "MARQUEE_LEFT"
 },
 "isShowInOneLine": false,
 "refreshPeriod": 300000,
 "regular": "天气:$w\n 温度:$t\n 风力:$b 级\n 当前
温度:$c\n 湿度:$h",
 "temperatureUnit": "Celsius",
 "textAttributes": {
 "font": {
 "family": ["Times", "Georia", "New Yo
rk"]
 },
 "textColor": "#ffff0000"
 }
 },
 "type": "SIMPLE_WEATHER"
 }
]
 }
]
}
```

Parameters:

| Parameter | Required | Type | Description                            |
|-----------|----------|------|----------------------------------------|
| programID | Yes      | int  | Show id (id returned by creating show) |

| Parameter        | Required | Type        | Description                                                                                                                                                                                                                                 |
|------------------|----------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| pageID           | Yes      | int         | pageId (the current version pageId is 1)                                                                                                                                                                                                    |
| pageInfo         | Yes      | Object      | page details                                                                                                                                                                                                                                |
| id               | Yes      | int         | id identification                                                                                                                                                                                                                           |
| name             | Yes      | string      | name                                                                                                                                                                                                                                        |
| widgetContainers | Yes      | objectArray | Window pendant container                                                                                                                                                                                                                    |
| contents         | Yes      | object      | Window pendant content                                                                                                                                                                                                                      |
| widgets          | Yes      | objectArray | Window pendant                                                                                                                                                                                                                              |
| constraints      | Yes      | object      | The playback condition constraints on the media, for the media playback validity constraints, temporarily support to a time valid range                                                                                                     |
| cron             | Yes      | stringArray | cron expression                                                                                                                                                                                                                             |
| endTime          | Yes      | string      | End Time                                                                                                                                                                                                                                    |
| startTime        | Yes      | string      | Starting time                                                                                                                                                                                                                               |
| duration         | Yes      | long        | Play time, the unit is milliseconds. Play time means the time for the media to play once. When it is -1, it means according to the actual time of the media. For example, the time to play once is different on different sizes of screens. |
| metadata         | Yes      | object      | Metadata, which is a collection of private data members of a window widget                                                                                                                                                                  |
| area             | Yes      | object      | Region, where the weather information is to be obtained                                                                                                                                                                                     |
| city             | Yes      | string      | City                                                                                                                                                                                                                                        |
| country          | Yes      | string      | Country                                                                                                                                                                                                                                     |
| county           | Yes      | string      | County                                                                                                                                                                                                                                      |
| province         | Yes      | string      | Province                                                                                                                                                                                                                                    |
| effects          | Yes      | object      | Playback effect. Only the scrolling animation is currently supported.                                                                                                                                                                       |
| animation        | Yes      | string      | Animation: NONE, MARQUEE_LEFT, MARQUEE_UP, MARQUEE_RIGHT, MARQUEE_DOWN                                                                                                                                                                      |
| isShowInOneLine  | Yes      | bool        | Display in a single line or multiple lines                                                                                                                                                                                                  |
| refreshPeriod    | Yes      | long        | Refresh interval (ms)                                                                                                                                                                                                                       |
| regular          | No       | string      | Display rules. Includes place holders and the information to be displayed.                                                                                                                                                                  |
| temperatureUnit  | Yes      | string      | Celsius or Fahrenheit                                                                                                                                                                                                                       |
| textAttributes   | Yes      | object      | Text properties. See the definition of text properties to describe the properties of weather forecast text.                                                                                                                                 |
| font             | No       | object      | Text description                                                                                                                                                                                                                            |
| family           | Yes      | stringArray | Font type array. When there are multiple font types, the foremost one is preferred. If the foremost one is invalid, the next one will be used. If there is no this font library, the default font will be used.                             |
| textColor        | Yes      | string      | Foreground color of text                                                                                                                                                                                                                    |
| type             | Yes      | string      | Type, PICTURE: indicates the picture type; VIDEO:                                                                                                                                                                                           |



| Parameter | Required | Type | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
|-----------|----------|------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|           |          |      | indicates the video type; AUDIO: indicates the audio type; GIF: indicates the gif animation type; HTML: indicates the embedded webpage; PLUGIN_H5: indicates the html5 offline component class; RICH_TEXT: rich text; ARCH_TEXT: Comprehensive text. This type of text has very rich text characteristics and a wide range of attributes. See the comprehensive text chapter for specific format definitions. The previous text style is used and has historical reasons, so we named it ARCH_TEXT "pain". But its function is really powerful; ANALOG_CLOCK: analog clock; DIGITAL_CLOCK: digital clock; SIMPLE_RSS: simple RSS media; SIMPLE_WEATHER: simple weather forecast, which only contains the current weather conditions, does not support the image format, and the text can only modify the attributes in a unified manner; BORDER: Frame, which means that the media type is frame; STREAM_VIDEO: means streaming media implemented locally; PICTURE_GROUP: picture group pendant, mainly playing a group of picture groups |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

## 4.3.1.2、Analog Clock

### Description:

- This field denotes the metadata in an analog clock. The corresponding media type is: ANALOG\_CLOCK.

### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

### Request Method:

-

## Request Parameter Sample

•

```
{
 "programID": 1,
 "pageID": 1,
 "pageInfo": {
 "id": 1,
 "name": "节目 06",
 "widgetContainers": [{
 "contents": {
 "widgets": [{
 "constraints": [{
 "cron": ["0 0 0 ? * 1,2,3,4,5,6,7"],
 "endTime": "4017-12-30T23:59:59Z+8:00",
 "startTime": "1970-01-01T00:00:00Z+8:00"
 }],
 "duration": 5000,
 "metadata": {
 "date": {
 "textAttributes": {
 "font": {
 "size": 16
 },
 "textColor": "#ffffff00"
 },
 "weekTemplates": ["星期日", "星期一", "星期二", "星期三", "星期四", "星期五", "星期六"]
 },
 "hourHand": {
 "color": "#ffffff00"
 },
 "minuteHand": {
 "color": "#ff00ff00"
 },
 "secondHand": {
 "color": "#ffff0000"
 },
 "text": {
 "text": "",
 "textAttributes": {
 "font": {
 "size": 12
 },
 "textColor": "#ffff0000"
 }
 }
 }
],
 "name": "模拟时钟",
 "type": "ANALOG_CLOCK"
 }
]
 }
}
```

### Parameters:

| Parameter        | Required | Type        | Description                                                                                                                                                                                                                                 |
|------------------|----------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| programID        | Yes      | int         | Show id (id returned by creating show)                                                                                                                                                                                                      |
| pageID           | Yes      | int         | pageId (the current version pageId is 1)                                                                                                                                                                                                    |
| pageInfo         | Yes      | Object      | page details                                                                                                                                                                                                                                |
| id               | Yes      | int         | id identification                                                                                                                                                                                                                           |
| name             | Yes      | string      | name                                                                                                                                                                                                                                        |
| widgetContainers | Yes      | objectArray | Window pendant container                                                                                                                                                                                                                    |
| contents         | Yes      | object      | Window pendant content                                                                                                                                                                                                                      |
| widgets          | Yes      | objectArray | Window pendant                                                                                                                                                                                                                              |
| constraints      | Yes      | object      | The playback condition constraints on the media, for the media playback validity constraints, temporarily support to a time valid range                                                                                                     |
| cron             | Yes      | stringArray | cron expression                                                                                                                                                                                                                             |
| endTime          | Yes      | string      | End Time                                                                                                                                                                                                                                    |
| startTime        | Yes      | string      | Starting time                                                                                                                                                                                                                               |
| duration         | Yes      | long        | Play time, the unit is milliseconds. Play time means the time for the media to play once. When it is -1, it means according to the actual time of the media. For example, the time to play once is different on different sizes of screens. |
| metadata         | Yes      | object      | Metadata, which is a collection of private data members of a window widget                                                                                                                                                                  |
| -date            | Yes      | object      | Date object                                                                                                                                                                                                                                 |
| --textAttributes | Yes      | object      | Date text properties                                                                                                                                                                                                                        |
| font             | Yes      | object      | Text description                                                                                                                                                                                                                            |
| size             | Yes      | object      | Date text size                                                                                                                                                                                                                              |
| textColor        | Yes      | object      | The foreground color of the date text                                                                                                                                                                                                       |
| weekTemplates    | Yes      | stringarray | Template of the day of week, 7 data items represent Monday to Sunday, respectively.                                                                                                                                                         |
| -hourHand        | Yes      | object      | Hour hand properties                                                                                                                                                                                                                        |
| color            | Yes      | string      | hour hand color                                                                                                                                                                                                                             |
| -minuteHand      | Yes      | object      | Minute hand properties                                                                                                                                                                                                                      |
| color            | Yes      | string      | Minute hand color                                                                                                                                                                                                                           |
| -secondHand      | Yes      | object      | Second hand properties                                                                                                                                                                                                                      |
| color            | Yes      | string      | Second hand color                                                                                                                                                                                                                           |
| -text            | Yes      | object      | Text attribute object                                                                                                                                                                                                                       |
| text             | Yes      | string      | Text                                                                                                                                                                                                                                        |
| --textAttributes | No       | object      | Text attributes                                                                                                                                                                                                                             |
| font             | Yes      | object      | Text description                                                                                                                                                                                                                            |
| size             | Yes      | object      | text size                                                                                                                                                                                                                                   |
| textColor        | Yes      | object      | Foreground color of text                                                                                                                                                                                                                    |
| name             | Yes      | string      | name                                                                                                                                                                                                                                        |
| type             | Yes      | string      | Type, PICTURE: indicates the picture type; VIDEO:                                                                                                                                                                                           |

| Parameter | Required | Type | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
|-----------|----------|------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|           |          |      | indicates the video type; AUDIO: indicates the audio type; GIF: indicates the gif animation type; HTML: indicates the embedded webpage; PLUGIN_H5: indicates the html5 offline component class; RICH_TEXT: rich text; ARCH_TEXT: Comprehensive text. This type of text has very rich text characteristics and a wide range of attributes. See the comprehensive text chapter for specific format definitions. The previous text style is used and has historical reasons, so we named it ARCH_TEXT "pain". But its function is really powerful; ANALOG_CLOCK: analog clock; DIGITAL_CLOCK: digital clock; SIMPLE_RSS: simple RSS media; SIMPLE_WEATHER: simple weather forecast, only contains the current weather conditions, does not support the image format, the text can only modify the attributes uniformly; BORDER: Frame, which means that the media type is frame; STREAM_VIDEO: means streaming media implemented locally; PICTURE_GROUP: picture group pendant, mainly playing a group of picture groups |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

## 4.3.1.3、Video, GIF and Image

### Description:

- Edit solutions. This interface details video, GIF and image. Metadata is empty.

### Request URL:

- `"void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);"`

### Request Method

-

## Request Parameter Sample

•

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"节目 01",
 "widgetContainers":[
 {
 "contents":{
 "widgets":[
 {
 "constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 }
],
 "duration":5000,
 "dataSource":"f239518bb2aa5a52806b751cc3100a04.jpg",
 "type":"PICTURE",
 "name":"liuwen1.jpg",
 "originalDataSource":"D:/liuwen1.jpg"
 }
]
 },
 "id":1,
 "name":"widgetContainers1"
 }
]
 }
}
```

### Parameters:

| Parameter        | Required | Type        | Description                                                                                                  |   |
|------------------|----------|-------------|--------------------------------------------------------------------------------------------------------------|---|
| programID        | Yes      | int         | Solution id (id returned during solution creating)                                                           | * |
| pageID           | Yes      | int         | pageId (pageId of the current version is 1.)                                                                 |   |
| pageInfo         | Yes      | Object      | page details                                                                                                 |   |
| name             | Yes      | string      | Name                                                                                                         |   |
| widgetContainers | Yes      | objectArray | Window widget container                                                                                      |   |
| id               | Yes      | int         | id                                                                                                           |   |
| name             | Yes      | string      | widgetContainers name                                                                                        |   |
| contents         | Yes      | object      | Window widget content                                                                                        |   |
| constraints      | Yes      | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported. |   |

| Parameter          | Required | Type        | Description                                                                                                                                                                                                                                          |
|--------------------|----------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| startTime          | Yes      | string      | Start time                                                                                                                                                                                                                                           |
| endTime            | Yes      | string      | End time                                                                                                                                                                                                                                             |
| cron               | Yes      | stringArray | cron expression                                                                                                                                                                                                                                      |
| type               | Yes      | string      | Type VIDEO: Video; GIF: GIF Animation                                                                                                                                                                                                                |
| name               | Yes      | string      | Name                                                                                                                                                                                                                                                 |
| duration           | Yes      | long        | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different. |
| dataSource         | Yes      | string      | "MD5 value of media file"                                                                                                                                                                                                                            |
| originalDataSource | Yes      | string      | Data source, media path of the original platform                                                                                                                                                                                                     |

## Return Sample

|  |
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|  |
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## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

### 4.3.1.4、Web Page

#### Description:

- Edit solutions. This interface details the web page widgets. The metadata is empty. The type is: HTML.

#### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

#### Request Method

- 

#### Request Parameter Sample

-

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"节目 01",
 "widgetContainers":[
 {
 "contents":{
 "widgets":[
 {
 "constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 }
],
 "duration":10000,
 "inAnimation":{
 "duration":1000,
 "type":1
 },
 "dataSource":"https://www.baidu.com/",
 "type":"HTML",
 "name":"网页",
 "originalDataSource":"",
 "isSupportSpecialEffects":true
 }
]
 },
 "id":1,
 "name":"widgetContainers1"
 }
]
 }
}
```

## Parameters:

| Parameter        | Required | Type        | Description                                          |   |
|------------------|----------|-------------|------------------------------------------------------|---|
| programID        | Yes      | int         | Solution id (id returned during solution creating)   | * |
| pageID           | Yes      | int         | pageId (pageId of the current version is 1.)         |   |
| pageInfo         | Yes      | Object      | page details                                         |   |
| name             | Yes      | string      | Name                                                 |   |
| widgetContainers | Yes      | objectArray | Window widget container                              |   |
| id               | Yes      | int         | id                                                   |   |
| contents         | Yes      | object      | Window widget content                                |   |
| name             | Yes      | string      | widgetContainers name                                |   |
| widgets          | Yes      | objectArray | Window widget                                        |   |
| id               | Yes      | int         | Uniqie ID, must remain unique in the whole solution. |   |

| Parameter   | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|-------------|----------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| constraints | Yes      | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| startTime   | Yes      | string      | Start time                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| endTime     | Yes      | string      | End time                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| cron        | Yes      | stringArray | cron expression                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| type        | Yes      | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| duration    | Yes      | long        | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| dataSource  | Yes      | string      | Web address                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| name        | Yes      | string      | Media name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |

## Return Sample

" "

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

### 4.3.1.5、Digital Clock

#### Description:

-Edit solutions. Details of digital click



## Request URL:

- `void nvSetPageParamAsync(const char *data, ExportViplexCallback callBack);`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "programID": 1,
 "pageID": 1,
 "pageInfo": {
 "name": "节目 01",
 "widgetContainers": [{
 "contents": {
 "widgetGroups": [],
 "widgets": [{
 "type": "PICTURE",
 "constraints": {
 "cron": [],
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "startTime": "1970-01-01T00:00:00Z 8:00"
 },
 "metadata": {
 "zone": "America/Anchorage",
 "gmt": "UTC-08:00",
 "regular": "$MM/$dd/$yyyy\n$E\n$HH:$mm:$ss",
 "weekTemplates": ["Sunday", "Monday", "Tuesda
y", "Wednesday", "Thursday", "Friday", "Saturday"],
 "solidText": {
 "text": "",
 "textAttributes": {}
 },
 "suffixTemplates": ["AM", "PM"],
 "textAttributes": {
 "backgroundColor": "#00ff00",
 "font": {
 "isUnderline": false,
 "size": 8,
 "style": "NORMAL"
 },
 "letterSpacing": 0,
 "textColor": "#ffff0000"
 }
 },
 "duration": 3605000,
 "name": "IMG_20200916_111857.jpg"
 }
]
 }
]
}
```

Parameters:

| Parameter        | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                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| programID        | Yes      | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         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| pageID           | Yes      | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               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| pageInfo         | Yes      | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               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| name             | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       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| widgetContainers | Yes      | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    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| id               | Yes      | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         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| widgets          | Yes      | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              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| type             | Yes      | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; ARCH_PAGE: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Rich text. This type of text is rich with features and has a variety of styles. For the detailed format definition, see the integrated text chapter. ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and image is supported. The properties of text can only be modified together; The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_WIDGET: Play a group of images.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   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| metadata         | No       | object      | Media details. See detailed description of media. This field is not used if the media type is streaming media, web page, gif, video, and image (no animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      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| zone             | Yes      | string      | Time zone, such as "Asia/Shanghai"                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         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| gmt              | Yes      | string      | Time zone gmt such as "GMT-08:00"                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          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| regular          | Yes      | string      | Display rules of digital clock, placeholder definition: 1. \$dd: Day of the month, two-digit; 2. \$mm: Minute, two-digit; 3. \$yyyy: Year, two-digit year \$yy; 4. \$E: A placeholder of the day of the week; 5. \$HH: Hour, 24-hour time; 6. \$hh: Hour, 12-hour time; 7. \$mm: Minute, two-digit; 8. \$ss: Second; 9. \$N: AM/PM; 10. \n: New line; 11. \t: Tab; 12. \r: Carriage return; 13. \f: Form feed; 14. \b: Backspace; 15. \a: Alert; 16. \c: Copyright symbol; 17. \d: Dollar sign; 18. \e: Escape; 19. \f: Form feed; 20. \g: Grave accent; 21. \h: Hash; 22. \i: Italic; 23. \j: Jot; 24. \k: Kilo; 25. \l: Lira; 26. \m: Micro; 27. \n: New line; 28. \o: Octal; 29. \p: Paragraph; 30. \q: Quotation mark; 31. \r: Carriage return; 32. \s: Space; 33. \t: Tab; 34. \u: Underline; 35. \v: Vowels; 36. \w: Word; 37. \x: Hexadecimal; 38. \y: Yota; 39. \z: Zetta; 40. \A: All; 41. \B: Billion; 42. \C: Cent; 43. \D: Decade; 44. \E: Era; 45. \F: Femto; 46. \G: Giga; 47. \H: Hecto; 48. \I: Imperial; 49. \J: Jota; 50. \K: Kilo; 51. \L: Lira; 52. \M: Mega; 53. \N: Nano; 54. \O: Octal; 55. \P: Peta; 56. \Q: Quarter; 57. \R: Roman; 58. \S: Sexagesimal; 59. \T: Tera; 60. \U: Underline; 61. \V: Vowels; 62. \W: Word; 63. \X: Hexadecimal; 64. \Y: Yota; 65. \Z: Zetta; 66. \a: Alert; 67. \b: Backspace; 68. \c: Copyright symbol; 69. \d: Dollar sign; 70. \e: Escape; 71. \f: Form feed; 72. \g: Grave accent; 73. \h: Hash; 74. \i: Italic; 75. \j: Jot; 76. \k: Kilo; 77. \l: Lira; 78. \m: Micro; 79. \n: New line; 80. \o: Octal; 81. \p: Paragraph; 82. \q: Quotation mark; 83. \r: Carriage return; 84. \s: Space; 85. \t: Tab; 86. \u: Underline; 87. \v: Vowels; 88. \w: Word; 89. \x: Hexadecimal; 90. \y: Yota; 91. \z: Zetta; 92. \A: All; 93. \B: Billion; 94. \C: Cent; 95. \D: Decade; 96. \E: Era; 97. \F: Femto; 98. \G: Giga; 99. \H: Hecto; 100. \I: Imperial; 101. \J: Jota; 102. \K: Kilo; 103. \L: Lira; 104. \M: Mega; 105. \N: Nano; 106. \O: Octal; 107. \P: Peta; 108. \Q: Quarter; 109. \R: Roman; 110. \S: Sexagesimal; 111. \T: Tera; 112. \U: Underline; 113. \V: Vowels; 114. \W: Word; 115. \X: Hexadecimal; 116. \Y: Yota; 117. \Z: Zetta; 118. \a: Alert; 119. \b: Backspace; 120. \c: Copyright symbol; 121. \d: Dollar sign; 122. \e: Escape; 123. \f: Form feed; 124. \g: Grave accent; 125. \h: Hash; 126. \i: Italic; 127. \j: Jot; 128. \k: Kilo; 129. \l: Lira; 130. \m: Micro; 131. \n: New line; 132. \o: Octal; 133. \p: Paragraph; 134. \q: Quotation mark; 135. \r: Carriage return; 136. \s: Space; 137. \t: Tab; 138. \u: Underline; 139. \v: Vowels; 140. \w: Word; 141. \x: Hexadecimal; 142. \y: Yota; 143. \z: Zetta; 144. \A: All; 145. \B: Billion; 146. \C: Cent; 147. \D: Decade; 148. \E: Era; 149. \F: Femto; 150. \G: Giga; 151. \H: Hecto; 152. \I: Imperial; 153. \J: Jota; 154. \K: Kilo; 155. \L: Lira; 156. \M: Mega; 157. \N: Nano; 158. \O: Octal; 159. \P: Peta; 160. \Q: Quarter; 161. \R: Roman; 162. \S: Sexagesimal; 163. \T: Tera; 164. \U: Underline; 165. \V: Vowels; 166. \W: Word; 167. \X: Hexadecimal; 168. \Y: Yota; 169. \Z: Zetta; 170. \a: Alert; 171. \b: Backspace; 172. \c: Copyright symbol; 173. \d: Dollar sign; 174. \e: Escape; 175. \f: Form feed; 176. \g: Grave accent; 177. \h: Hash; 178. \i: Italic; 179. \j: Jot; 180. \k: Kilo; 181. \l: Lira; 182. \m: Micro; 183. \n: New line; 184. \o: Octal; 185. \p: Paragraph; 186. \q: Quotation mark; 187. \r: Carriage return; 188. \s: Space; 189. \t: Tab; 190. \u: Underline; 191. \v: Vowels; 192. \w: Word; 193. \x: Hexadecimal; 194. \y: Yota; 195. \z: Zetta; 196. \A: All; 197. \B: Billion; 198. \C: Cent; 199. \D: Decade; 200. \E: Era; 201. \F: Femto; 202. \G: Giga; 203. \H: Hecto; 204. \I: Imperial; 205. \J: Jota; 206. \K: Kilo; 207. \L: Lira; 208. \M: Mega; 209. \N: Nano; 210. \O: Octal; 211. \P: Peta; 212. \Q: Quarter; 213. \R: Roman; 214. \S: Sexagesimal; 215. \T: Tera; 216. \U: Underline; 217. \V: Vowels; 218. \W: Word; 219. \X: Hexadecimal; 220. \Y: Yota; 221. \Z: Zetta; 222. \a: Alert; 223. \b: Backspace; 224. \c: Copyright symbol; 225. \d: Dollar sign; 226. \e: Escape; 227. \f: Form feed; 228. \g: Grave accent; 229. \h: Hash; 230. \i: Italic; 231. \j: Jot; 232. \k: Kilo; 233. \l: Lira; 234. \m: Micro; 235. \n: New line; 236. \o: Octal; 237. \p: Paragraph; 238. \q: Quotation mark; 239. \r: Carriage return; 240. \s: Space; 241. \t: Tab; 242. \u: Underline; 243. \v: Vowels; 244. \w: Word; 245. \x: Hexadecimal; 246. \y: Yota; 247. \z: Zetta; 248. \A: All; 249. \B: Billion; 250. \C: Cent; 251. \D: Decade; 252. \E: Era; 253. \F: Femto; 254. \G: Giga; 255. \H: Hecto; 256. \I: Imperial; 257. \J: Jota; 258. \K: Kilo; 259. \L: Lira; 260. \M: Mega; 261. \N: Nano; 262. \O: Octal; 263. \P: Peta; 264. \Q: Quarter; 265. \R: Roman; 266. \S: Sexagesimal; 267. \T: Tera; 268. \U: Underline; 269. \V: Vowels; 270. \W: Word; 271. \X: Hexadecimal; 272. \Y: Yota; 273. \Z: Zetta; 274. \a: Alert; 275. \b: Backspace; 276. \c: Copyright symbol; 277. \d: Dollar sign; 278. \e: Escape; 279. \f: Form feed; 280. \g: Grave accent; 281. \h: Hash; 282. \i: Italic; 283. \j: Jot; 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921. \x: Hexadecimal; 922. \y: Yota; 923. \z: Zetta; 924. \A: All; 925. \B: Billion; 926. \C: Cent; 927. \D: Decade; 928. \E: Era; 929. \F: Femto; 930. \G: Giga; 931. \H: Hecto; 932. \I: Imperial; 933. \J: Jota; 934. \K: Kilo; 935. \L: Lira; 936. \M: Mega; 937. \N: Nano; 938. \O: Octal; 939. \P: Peta; 940. \Q: Quarter; 941. \R: Roman; 942. \S: Sexagesimal; 943. \T: Tera; 944. \U: Underline; 945. \V: Vowels; 946. \W: Word; 947. \X: Hexadecimal; 948. \Y: Yota; 949. \Z: Zetta; 950. \a: Alert; 951. \b: Backspace; 952. \c: Copyright symbol; 953. \d: Dollar sign; 954. \e: Escape; 955. \f: Form feed; 956. \g: Grave accent; 957. \h: Hash; 958. \i: Italic; 959. \j: Jot; 960. \k: Kilo; 961. \l: Lira; 962. \m: Micro; 963. \n: New line; 964. \o: Octal; 965. \p: Paragraph; 966. \q: Quotation mark; 967. \r: Carriage return; 968. \s: Space; 969. \t: Tab; 970. \u: Underline; 971. \v: Vowels; 972. \w: Word; 973. \x: Hexadecimal; 974. \y: Yota; 975. \z: Zetta; 976. \A: All; 977. \B: Billion; 978. \C: Cent; 979. \D: Decade; 980. \E: Era; 981. \F: Femto; 982. \G: Giga; 983. \H: Hecto; 984. \I: Imperial; 985. \J: Jota; 986. \K: Kilo; 987. \L: Lira; 988. \M: Mega; 989. \N: Nano; 990. \O: Octal; 991. \P: Peta; 992. \Q: Quarter; 993. \R: Roman; 994. \S: Sexagesimal; 995. \T: Tera; 996. \U: Underline; 997. \V: Vowels; 998. \W: Word; 999. \X: Hexadecimal; 1000. \Y: Yota; 1001. \Z: Zetta; 1002. \a: Alert; 1003. \b: Backspace; 1004. \c: Copyright symbol; 1005. \d: Dollar sign; 1006. \e: Escape; 1007. \f: Form feed; 1008. \g: Grave accent; 1009. \h: Hash; 1010. \i: Italic; 1011. \j: Jot; 1012. \k: Kilo; 1013. \l: Lira; 1014. \m: Micro; 1015. \n: New line; 1016. \o: Octal; 1017. \p: Paragraph; 1018. \q: Quotation mark; 1019. \r: Carriage return; 1020. \s: Space; 1021. \t: Tab; 1022. \u: Underline; 1023. \v: Vowels; 1024. \w: Word; 1025. \x: Hexadecimal; 1026. \y: Yota; 1027. \z: Zetta; 1028. \A: All; 1029. \B: Billion; 1030. \C: Cent; 1031. \D: Decade; 1032. \E: Era; 1033. \F: Femto; 1034. \G: Giga; 1035. \H: Hecto; 1036. \I: Imperial; 1037. \J: Jota; 1038. \K: Kilo; 1039. \L: Lira; 1040. \M: Mega; 1041. \N: Nano; 1042. \O: Octal; 1043. \P: Peta; 1044. \Q: Quarter; 1045. \R: Roman; 1046. \S: Sexagesimal; 1047. \T: Tera; 1048. \U: Underline; 1049. \V: Vowels; 1050. \W: Word; 1051. \X: Hexadecimal; 1052. \Y: Yota; 1053. \Z: Zetta; 1054. \a: Alert; 1055. \b: Backspace; 1056. \c: Copyright symbol; 1057. \d: Dollar sign; 1058. \e: Escape; 1059. \f: Form feed; 1060. \g: Grave accent; 1061. \h: Hash; 1062. \i: Italic; 1063. \j: Jot; 1064. \k: Kilo; 1065. \l: Lira; 1066. \m: Micro; 1067. \n: New line; 1068. \o: Octal; 1069. \p: Paragraph; 1070. \q: Quotation mark; 1071. \r: Carriage return; 1072. \s: Space; 1073. \t: Tab; 1074. \u: Underline; 1075. \v: Vowels; 1076. \w: Word; 1077. \x: Hexadecimal; 1078. \y: Yota; 1079. \z: Zetta; 1080. \A: All; 1081. \B: Billion; 1082. \C: Cent; 1083. \D: Decade; 1084. \E: Era; 1085. \F: Femto; 1086. \G: Giga; 1087. \H: Hecto; 1088. \I: |

| Parameter      | Required | Type        | Description                                                                                                                                                                                                                          |
|----------------|----------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| font           | Yes      | object      | Text description                                                                                                                                                                                                                     |
| family         | Yes      | stringarray | Font type array. When there are multiple font types, the foremost one is used. If the foremost one is unavailable, the next one will be preferred. If none of the fonts in this font library, the default font (Arial) will be used. |
| style          | Yes      | string      | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. BOLD ITALIC: Bold and italic                                                                                                                                          |
| size           | Yes      | int         | Size. The unit of font currently supports pixel only. It defaults to 12.                                                                                                                                                             |
| isUnderline    | Yes      | bool        | Underline                                                                                                                                                                                                                            |
| solidText      | No       | object      | Text property object                                                                                                                                                                                                                 |
| text           | No       | string      | Text                                                                                                                                                                                                                                 |
| textAttributes | No       | object      | Text properties. See clock properties textAttributes                                                                                                                                                                                 |
| constraints    | Yes      | object      | Playback constraints on media, media validity constraints. Only time range is currently supported.                                                                                                                                   |
| startTime      | Yes      | string      | Start time                                                                                                                                                                                                                           |
| endTime        | Yes      | string      | End time                                                                                                                                                                                                                             |
| cron           | Yes      | stringArray | cron expression                                                                                                                                                                                                                      |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                                          |
|-----------|--------|--------------------------------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timeout 65285 Failed to edit page |
| data      | string | Corresponding detailed information of the returned error code                        |

## Remarks

- 

### 4.3.1.6、Text

#### Description:

-Edit solutions. Details of ArchText

#### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

#### Request Method:

- 
- ## Request Parameter Sample
- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"program1",
 "widgetContainers":[
 {
 "contents":{
 "widgets":[
 {
 "constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z+8:00",
 "startTime":"1970-01-01T00:00:00Z+8:00"
 }
],
 "duration":10000,
 "metadata":{
 "content":{
 "autoPaging":true,
 "backgroundMusic":{
 "duration":0,
 "isTextSync":false
 },
 "displayStyle":{
 "scrollAttributes":{
 "effects":{
 "animation":"MARQUEE_LEFT",
 "speed":3
 }
 }
 },
 "type":"STATIC"
 }
 },
 "paragraphs":[
 {
 "backgroundColor":"#00000000",
 "horizontalAlignment":"CENTER",
 "letterSpacing":0,
 "lineSpacing":0,
 "lines":[
 {
 "segs":[
 {
 "content":"Welcome SDK!"
 }
]
 }
]
 }
],
 "verticalAlignment":"CENTER"
 }
]
 }
 }
]
 }
}
```

```

],
 "textAttributes": [
 {
 "backgroundColor": "#ff000000",
 "attributes": {
 "font": {
 "family": [
 "Helvetica"
],
 "isUnderline": false,
 "size": 60,
 "style": "NORMAL"
 },
 "letterSpacing": 0,
 "textColor": "#ffff0000"
 }
 }
]
},
{
 "name": "text",
 "type": "ARCH_TEXT"
}
]
},
{
 "id": 1,
 "name": "widgetContainers1"
}
]
}
}
}

```

## Parameters:

| Parameter        | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
|------------------|----------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| programID        | Yes      | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                    | * |
| pageID           | Yes      | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| pageInfo         | Yes      | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| name             | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |   |
| widgetContainers | Yes      | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                               |   |
| id               | Yes      | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
| widgets          | Yes      | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                         |   |
| name             | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |   |
| type             | Yes      | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; |   |

| Parameter           | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                              |
|---------------------|---------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                     |               |             | ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata            | No            | object      | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                         |
| displayStyle        | Yes           | object      | Display style                                                                                                                                                                                                                                                                                                                                                                            |
| scrollAttributes    | Yes           | object      | Scrolling property description                                                                                                                                                                                                                                                                                                                                                           |
| effects             | Yes           | object      | Scrolling animation description                                                                                                                                                                                                                                                                                                                                                          |
| animation           | Yes           | string      | MARQUEE_LEFT or MARQUEE_UP                                                                                                                                                                                                                                                                                                                                                               |
| speed               | Yes           | float       | Speed, unit: px/s or grade (1-10)                                                                                                                                                                                                                                                                                                                                                        |
| type                | Yes           | string      | PAGE_SWITCH means to swithc by page. SCROLL means to scrolling text. STATIC means static. (If the text content is bigger than the screen, only the first screen will be displayed.)                                                                                                                                                                                                      |
| paragraphs          | Yes           | objectArray | Paragraph description                                                                                                                                                                                                                                                                                                                                                                    |
| verticalAlignment   | Yes           | string      | Vertical alignment: BOTTOM, CENTER, TOP                                                                                                                                                                                                                                                                                                                                                  |
| horizontalAlignment | Yes           | string      | Vertical alignment: LEFT, CENTER, RIGHT                                                                                                                                                                                                                                                                                                                                                  |
| backgroundColor     | Yes           | string      | Paragrah background color                                                                                                                                                                                                                                                                                                                                                                |
| lineSpacing         | Yes           | string      | Line spacing (pixel)                                                                                                                                                                                                                                                                                                                                                                     |
| letterSpacing       | Yes           | int         | Character spacing (pixel)                                                                                                                                                                                                                                                                                                                                                                |
| lines               | Yes           | object      | Line description                                                                                                                                                                                                                                                                                                                                                                         |
| content             | Yes           | string      | Content to display                                                                                                                                                                                                                                                                                                                                                                       |
| textAttributes      | Yes           | objectArray | Text property list                                                                                                                                                                                                                                                                                                                                                                       |
| attributes          | Yes           | object      | Text property description                                                                                                                                                                                                                                                                                                                                                                |
| textColor           | Yes           | string      | Text foreground color, defaults to #FF0000.                                                                                                                                                                                                                                                                                                                                              |
| font                | Yes           | object      | Text description                                                                                                                                                                                                                                                                                                                                                                         |
| family              | Yes           | stringarray | Font type array. When there are multiple font types, the foremost one is preferred. If the foremost one is unavailable, the next one will be preferred. If there is no this font library, the default font (Arial) will be used.                                                                                                                                                         |
| style               | Yes           | string      | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. BOLD_ITALIC: Bold and italic                                                                                                                                                                                                                                                                                              |
| size                | Yes           | int         | Size. The unit currently supports pixel onle and size defaults to 16.                                                                                                                                                                                                                                                                                                                    |
| name                | No            | string      | Audio name                                                                                                                                                                                                                                                                                                                                                                               |
| constraints         | Yes           | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                                                                                                                                                                                                             |

| Parameter | Required Type |             | Description     |
|-----------|---------------|-------------|-----------------|
| startTime | Yes           | string      | Start time      |
| endTime   | Yes           | string      | End time        |
| cron      | Yes           | stringArray | cron expression |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                                          |
|-----------|--------|--------------------------------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timeout 65285 Failed to edit page |
| data      | string | Corresponding detailed information of the returned error code                        |

## Remarks

- 

## 4.3.1.7、Colorful Text

### Description:

- Edit solutions. This interface is an example of colorful text. The media type is: COLORFUL\_TEXT.

### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"节目 01",
 "widgetContainers":[
 {
```

```

"contents":{
 "widgets":[
 {
 "constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 }
],
 "duration":10000,
 "metadata":{
 "content":{
 "content":"请输入文字!",
 "scrollAttributes":{
 "effects":{
 "speed":5,
 "animation":"MARQUEE_LEFT",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 },
 "textAttributes":{
 "effects":{
 "type":"GRADIENT_HORIZONTAL",
 "colors":[
 "#FF0000",
 "#FF00B050",
 "#FFC00000",
 "#FF007BD4",
 "#FFFFFFF00",
 "#FF00FF"
],
 "texture":""
 },
 "textColor":"#FF0000",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":50,
 "isUnderline":false
 }
 }
 }
 },
 "dataSource":"",
 "type":"COLORFUL_TEXT",
 "name":"炫彩字",
 "originalDataSource":"",
 "isSupportSpecialEffects":true
 }
],
 "id":1,
 "name":"widgetContainers1"

```



```

 }
]
}
}

```

## Parameters:

| Parameter        | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
|------------------|----------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| programID        | Yes      | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | * |
| pageID           | Yes      | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |   |
| pageInfo         | Yes      | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |   |
| name             | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| widgetContainers | Yes      | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |   |
| id               | Yes      | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| contents         | Yes      | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| name             | Yes      | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| widgets          | Yes      | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |   |
| id               | Yes      | int         | Uniqie ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| name             | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| type             | Yes      | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |   |
| metadata         | No       | object      | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |   |
| content          | Yes      | object      | Detailed settings of colorful text                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| -content         | Yes      | string      | Display text content                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |

| Parameter          | Required Type |              | Description                                                                                                                                                                                                                                          |
|--------------------|---------------|--------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| -scrollAttributes  | Yes           | object       | Scrolling property description                                                                                                                                                                                                                       |
| --effects          | Yes           | object       | Scrolling animation description                                                                                                                                                                                                                      |
| animation          | Yes           | string       | MARQUEE_LEFT or MARQUEE_RIGHT                                                                                                                                                                                                                        |
| speed              | Yes           | float        | Speed, unit: px/s or grade (1-10)                                                                                                                                                                                                                    |
| speedByPixelEnable | Yes           | bool         | True denotes px/s while false denotes grade. Defaults to false.                                                                                                                                                                                      |
| isHeadTail         | Yes           | bool         | Enable head to tail, not enabled by default (false)                                                                                                                                                                                                  |
| headTailSpacing    | Yes           | string       | Spacing between the head and tail, unit: screen percentage (%)                                                                                                                                                                                       |
| ---textAttributes  | Yes           | object       | Text property list                                                                                                                                                                                                                                   |
| ---effects         | Yes           | object       | Playback animation of colorful text                                                                                                                                                                                                                  |
| type               | Yes           | string       | Animation effects, 5 animation effects in the text properties, GRADIENT_HORIZONTAL (Horizontal gradient), GRADIENT_VERTICAL (Vertical gradient), GRADIENT_OBLIQUE (Diagonal gradient), FADE_IN_FADE_OUT (Fade), TEXTURE (texture)                    |
| colors             | Yes           | stringObject | Color gradient                                                                                                                                                                                                                                       |
| texture            | No            | string       | This is available when the type is TEXTURE. Image name, such as 1.jpg                                                                                                                                                                                |
| textColor          | No            | string       | Text foreground color, defaults to #FF0000                                                                                                                                                                                                           |
| font               | Yes           | object       | Text description                                                                                                                                                                                                                                     |
| family             | Yes           | stringarray  | font type array. When there are multiple font types, the foremost one is preferred. If the foremost one is unavailable, the next one will be preferred. If there is no this font library, the default font (Arial) will be used.                     |
| style              | Yes           | string       | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. BOLD_ITALIC: Bold and italic                                                                                                                                                          |
| size               | Yes           | int          | Size. The unit currently supports pixel onle and size defaults to 16.                                                                                                                                                                                |
| isUnderline        | Yes           | bool         | Underline                                                                                                                                                                                                                                            |
| duration           | Yes           | long         | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different. |
| dataSource         | Yes           | string       | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                                                                               |
| originalDataSource | Yes           | string       | Data source, media path of the original platform                                                                                                                                                                                                     |
| constraints        | Yes           | object       | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                                                                         |

| Parameter               | Required Type |             | Description                 |  |
|-------------------------|---------------|-------------|-----------------------------|--|
| startTime               | Yes           | string      | Start time                  |  |
| endTime                 | Yes           | string      | End time                    |  |
| cron                    | Yes           | stringArray | cron expression             |  |
| isSupportSpecialEffects | Yes           | string      | Support for playabck effect |  |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

## 4.3.1.8、Environment Monitoring Media

### Description:

- Edit solutions. Environment monitoring media, corresponding media type: RT\_MEDIA

### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"节目 01",
 "widgetContainers":[
 {
 "contents":{
 "widgets":[
 {
```

```
"constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 }
],
"duration":10000,
"metadata":{
 "updatePeriod":10000,
 "temperatureUnit":"Celsius",
 "regular":"噪音:$n\n 温度:$t\n 气湿:$AH\n 气压:$AP\n 风速:$WS\n 风向:$WD\nPM2.5:$PM2.5\nPM10:$PM10\nCO2:$CO2\n",
 "solidText":{
 "text":"",
 "textAttributes":{
 "textColor":"#FFF56E00",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":12,
 "isUnderline":false
 }
 }
 },
 "textAttributes":{
 "textColor":"#FFF56E00",
 "font":{
 "family":[
 "楷体"
],
 "style":"NORMAL",
 "size":32,
 "isUnderline":false
 }
 },
 "valueTextAttributes":{
 "textColor":"#FFF56E00",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":16,
 "isUnderline":false
 }
 },
 "unitTextAttributes":{
 "textColor":"#FFF56E00",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":32,
 "isUnderline":false
 }
 }
}
```

```

 }
 },
 "displayStyle":{
 "type":"PAGE_SWITCH",
 "pageSwitchAttributes":{
 "inAnimation":{
 "type":1,
 "duration":1000
 },
 "remainDuration":3000
 },
 "scrollAttributes":{
 "effects":{
 "speed":3,
 "animation":"MARQUEE_UP",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 }
 },
 "layoutStyles":[
 {
 "type":1,
 "horizontalAlignment":"RIGHT",
 "proportion":50
 },
 {
 "type":0,
 "horizontalAlignment":"CENTER",
 "proportion":1
 },
 {
 "type":4,
 "horizontalAlignment":"CENTER",
 "proportion":49
 }
],
 "regularContents":[
 {
 "key":"$t",
 "type":0,
 "unit":"°C"
 },
 {
 "key":"$n",
 "type":0,
 "unit":"dB"
 },
 {
 "key":"$WS",
 "type":0,
 "unit":"km/h"
 },
 {
 "key":"$WD",
 "type":0,
 "unit":"",
 "Templates":[
 "北风",

```

```

 "东北风",
 "东风",
 "东南风",
 "南风",
 "西南风",
 "西风",
 "西北风"
],
 },
 {
 "key": "$AT",
 "type": 0,
 "unit": "°C"
 },
 {
 "key": "$AP",
 "type": 0,
 "unit": "kPa"
 },
 {
 "key": "$AH",
 "type": 0,
 "unit": "%RH"
 },
 {
 "key": "$PM2.5",
 "type": 0,
 "unit": "μg/m3"
 },
 {
 "key": "$PM10",
 "type": 0,
 "unit": "μg/m3"
 },
 {
 "key": "$CO2",
 "type": 0,
 "unit": "ppm"
 }
]
},
"dataSource": "",
"type": "RT_MEDIA",
"name": "环境监测",
"originalDataSource": "",
"isSupportSpecialEffects": true
}
]
},
"id": 1,
"name": "widgetContainers1"
}
]
}
}

```

**Parameters:**

| Parameter        | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|------------------|---------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| programID        | Yes           | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| pageID           | Yes           | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| pageInfo         | Yes           | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| name             | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| widgetContainers | Yes           | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| id               | Yes           | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| contents         | Yes           | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| name             | Yes           | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| widgets          | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| id               | Yes           | int         | Unique ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| name             | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| type             | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text. This type of text is rich with features and has a variety of the detailed format definition, see the integrated text content style is still used. And there are some historical reasons for the ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media weather forecast. Only the current weather is displayed and supported. The properties of text can only be modified together. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE widget. Play a group of images.                                                                                                                                                                  |
| metadata         | No            | object      | Media details. See detailed description of media. This field is the media type is streaming media, web page, gif, video, and animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| updatePeriod     | Yes           | long        | Update interval (ms). (0 means to read only once.)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| temperatureUnit  | Yes           | string      | Temperature sensor, Celsius or Fahrenheit                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| regular          | Yes           | string      | Playback rules: 1. \$longitude: Longitude; 2. \$latitude: Latitude; 3. \$PM2.5: PM2.5, unit: $\mu\text{g}/\text{m}^3$ ; 4. \$WS: Wind speed, scale, Type: 0: km/h, 1: m/s, km/h by default, 2: Scale; 6. \$WD: Wind direction; 8. \$h: Humidity; 9. \$t: Temperature, unit: 0: $^{\circ}\text{C}$ (default), 1: $^{\circ}\text{F}$ ; 10. \$n Noise, unit: dB; 11. \$CO2: $\mu\text{g}/\text{m}^3$ ; 12. \$AT: Air temperature, unit: $^{\circ}\text{C}$ , $^{\circ}\text{F}$ , $^{\circ}$ , type 0: 13. \$AH: Air humidity, unit: RH; 14. \$AP: Air pressure, unit: Torr, kgf/cm2, Type: 0: KPa, 1: bar, 2: atm, 3: mmHg, 4: Torr, default: KPa; 15. \$SH: Soil humidity (custom-made), unit: temperature (custom-made), unit: $^{\circ}\text{C}$ , $^{\circ}\text{F}$ , $^{\circ}$ , Type: 0: $^{\circ}\text{C}$ (New line; 18: |

| Parameter            | Required Type |             | Description                                                                                                                                                                                                                       |
|----------------------|---------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                      |               |             | : Space                                                                                                                                                                                                                           |
| solidText            | No            | object      | Text                                                                                                                                                                                                                              |
| text                 | Yes           | string      | Text content                                                                                                                                                                                                                      |
| textAttributes       | No            | object      | Title style                                                                                                                                                                                                                       |
| textColor            | No            | string      | Text foreground color, defaults to #FF0000.                                                                                                                                                                                       |
| font                 | Yes           | object      | Text description                                                                                                                                                                                                                  |
| family               | Yes           | stringarray | Font type array. When there are multiple font types, the first one will be used. If the foremost one is unavailable, the next one will be used. If none is available in this font library, the default font (Arial) will be used. |
| style                | Yes           | string      | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. BOLD_ITALIC: Bold and italic                                                                                                                                       |
| size                 | Yes           | int         | Size. Currently the unit can only be pixel and the default is pixel                                                                                                                                                               |
| isUnderline          | Yes           | bool        | Underline                                                                                                                                                                                                                         |
| textAttributes       | Yes           | object      | Tag text properties, same as textAttributes                                                                                                                                                                                       |
| valueTextAttributes  | Yes           | object      | Numeric value text properties, same as textAttributes                                                                                                                                                                             |
| unitTextAttributes   | Yes           | object      | unit text properties, same as textAttributes                                                                                                                                                                                      |
| displayStyle         | Yes           | object      | Display style                                                                                                                                                                                                                     |
| type                 | Yes           | string      | PAGE_SWITCH means to switch by page. SCROLL means to scroll. STATIC means static. (If the text content is bigger than the screen, only the first part can be displayed.)                                                          |
| pageSwitchAttributes | Yes           | object      | property of switching by page                                                                                                                                                                                                     |
| inAnimation          | Yes           | object      | Entrance animation                                                                                                                                                                                                                |
| type                 | No            | int         | Entrance animation type, no animation by default                                                                                                                                                                                  |
| duration             | Yes           | long        | Animation duration (ms)                                                                                                                                                                                                           |
| remainDuration       | Yes           | long        | Duration of stay (ms)                                                                                                                                                                                                             |
| --effects            | Yes           | object      | Scrolling animation description                                                                                                                                                                                                   |
| animation            | Yes           | string      | MARQUEE_LEFT or MARQUEE_UP                                                                                                                                                                                                        |
| speed                | Yes           | float       | Speed, unit: px/s or grade (1-10)                                                                                                                                                                                                 |
| speedByPixelEnable   | Yes           | bool        | True denotes px/s while false denotes grade. Defaults to false                                                                                                                                                                    |
| isHeadTail           | Yes           | bool        | Enable head to tail, not enabled by default (false)                                                                                                                                                                               |
| headTailSpacing      | Yes           | string      | Spacing between the head and tail, unit: screen percentage                                                                                                                                                                        |
| -layoutStyles        | Yes           | objectarray | Layout style array                                                                                                                                                                                                                |
| type                 | Yes           | int         | 0: Spacing, 1: custom tag, 2: Number, 3: Unit, 4: Number, 5: Unit                                                                                                                                                                 |
| horizontalAlignment  | Yes           | string      | Horizontal alignment: LEFT, CENTER, RIGHT                                                                                                                                                                                         |
| verticalAlignment    | Yes           | string      | Vertical alignment: BOTTOM, CENTER, TOP (V1.9.0)                                                                                                                                                                                  |
| proportion           | Yes           | int         | Maximum range: 100                                                                                                                                                                                                                |
| -regularContents     | Yes           | objectarray | Media content                                                                                                                                                                                                                     |
| key                  | Yes           | string      | For details, see the placeholder definition of regular and unit                                                                                                                                                                   |
| unit                 | Yes           | string      | Unit of corresponding value                                                                                                                                                                                                       |
| type                 | Yes           | int         | Conversion type of different units                                                                                                                                                                                                |
| templates            | Yes           | stringarray | Only available for wind direction, must be followed the order: "East", "South east", "South", "South east", "West", "North west", "North", "North east"                                                                           |



| Parameter               | Required Type |             | Description                                                                                                                                                                            |
|-------------------------|---------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| duration                | Yes           | long        | Playback duration (ms), the length of time that the media the media plays according to its actual length of time, for durations of scrolling text on screens of different resolutions. |
| dataSource              | Yes           | string      | Unique ID of data source, can be url or downloaded data file.                                                                                                                          |
| originalDataSource      | Yes           | string      | Data source, media path of the original platform                                                                                                                                       |
| constraints             | Yes           | object      | Playback constraints on media, media validity constraints. range is currently supported.                                                                                               |
| startTime               | Yes           | string      | Start time                                                                                                                                                                             |
| endTime                 | Yes           | string      | End time                                                                                                                                                                               |
| cron                    | Yes           | stringArray | cron expression                                                                                                                                                                        |
| isSupportSpecialEffects | Yes           | string      | Support for playback effect                                                                                                                                                            |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

## 4.3.1.9、Streaming Media

### Description:

- Edit solutions. This interface details streaming media. The corresponding media type is: STREAM\_MEDIA.

### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

### Request Method:

- 

## Request Parameter Sample

- 

```
{
```

```

"programID":1,
"pageID":1,
"pageInfo":{
 "name":"节目 01",
 "widgetContainers":[
 {
 "contents":{
 "widgets":[
 {
 "constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 }
],
 "duration":10000,
 "metadata":{
 "subType":"STREAM",
 "modelData":{
 "src":"http://ivi.bupt.edu.cn/hls/cctv1hd.m3u8",
 "volume":100,
 "stream_media_type":"m3u8",
 "stream_media_protocol_type":"hls"
 }
 },
 "dataSource":"",
 "type":"STREAM_MEDIA",
 "name":"流媒体",
 "originalDataSource":"",
 "isSupportSpecialEffects":true
 }
]
 },
 "id":1,
 "name":"widgetContainers1"
 }
]
}
}

```

## Parameters:

| Parameter        | Required | Type        | Description                                        |   |
|------------------|----------|-------------|----------------------------------------------------|---|
| programID        | Yes      | int         | Solution id (id returned during solution creating) | * |
| pageID           | Yes      | int         | pageId (pageId of the current version is 1.)       |   |
| pageInfo         | Yes      | Object      | page details                                       |   |
| name             | Yes      | string      | Name                                               |   |
| widgetContainers | Yes      | objectArray | Window widget container                            |   |
| id               | Yes      | int         | id                                                 |   |
| contents         | Yes      | object      | Window widget content                              |   |

| Parameter                  | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|----------------------------|----------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| name                       | Yes      | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| widgets                    | Yes      | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| id                         | Yes      | int         | Uniqie ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| type                       | Yes      | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata                   | No       | object      | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| modelData                  | Yes      | object      | Streaming media parameter                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| src                        | Yes      | string      | Streaming media URL                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| stream_media_protocol_type | Yes      | string      | Streaming media protocol type                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| stream_media_type          | Yes      | string      | Streaming media type                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| volume                     | Yes      | int         | Streaming media volume                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| duration                   | Yes      | long        | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| dataSource                 | Yes      | string      | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| constraints                | Yes      | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| startTime                  | Yes      | string      | Start time                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| endTime                    | Yes      | string      | End time                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |

| Parameter               | Required | Type        | Description                 |
|-------------------------|----------|-------------|-----------------------------|
| cron                    | Yes      | stringArray | cron expression             |
| isSupportSpecialEffects | Yes      | string      | Support for playabck effect |

## Return Sample

```
""
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

## 4.3.1.10、Timer

### Description:

- Edit solutions. Timer media, corresponding media type:  
COUNT\_TIMER

### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

### Request Method:

- 

## Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"节目 01",
 "widgetContainers":[
 {
 "contents":{
 "widgets":[
 {
 "constraints":[
 {
 "cron":[
```

```

 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "startTime": "1970-01-01T00:00:00Z 8:00"
 }
],
"duration": 10000,
"metadata": {
 "solidText": {
 "textAttributes": {
 "font": {
 "size": 48,
 "isUnderline": false,
 "family": [
 "Arial"
],
 "style": "NORMAL"
 },
 "textColor": "#FF0000"
 },
 "text": ""
 },
 "textAttributes": {
 "font": {
 "size": 48,
 "isUnderline": false,
 "family": [
 "Arial"
],
 "style": "NORMAL"
 },
 "textColor": "#FF0000"
 },
 "regularNew": "$d $Ud $H $UH $m $Um $s $Us",
 "units": [
 {
 "zero": "天",
 "name": "$Ud",
 "singular": "天",
 "plural": "天"
 },
 {
 "zero": "时",
 "name": "$UH",
 "singular": "时",
 "plural": "时"
 },
 {
 "zero": "分",
 "name": "$Um",
 "singular": "分",
 "plural": "分"
 },
 {
 "zero": "秒",
 "name": "$Us",
 "singular": "秒",
 "plural": "秒"
 }
]
}

```

```
],
 "regular": "$d 天 $H 时 $m 分 $s 秒",
 "targetDateTime": 1602864000000,
 "countType": "COUNT_DOWN"
 },
 "dataSource": "",
 "type": "COUNT_TIMER",
 "name": "计时器",
 "originalDataSource": "",
 "isSupportSpecialEffects": true
}
]
},
"id": 1,
"name": "widgetContainers1"
}
]
}
}
```

## Parameters:

| Parameter        | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
|------------------|---------------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| programID        | Yes           | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| pageID           | Yes           | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| pageInfo         | Yes           | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| name             | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| widgetContainers | Yes           | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| id               | Yes           | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| contents         | Yes           | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| name             | Yes           | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| widgets          | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| id               | Yes           | int         | Unique ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| name             | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| type             | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF image; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text. This type of text is rich with features and has a variety of styles. The detailed format definition, see the integrated text configuration style is still used. And there are some historical reasons for the use of ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media type, only weather forecast. Only the current weather is displayed and only one is supported. The properties of text can only be modified together. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_WIDGET: widget. Play a group of images. |
| metadata         | No            | object      | Media details. See detailed description of media. This field is only valid when the media type is streaming media, web page, gif, video, and animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| regular          | Yes           | string      | Playback rules, 1. \$T: Fixed text; 2. \$d: Day; 3. \$H: Hour; 4. \$m: Minute; 5. \$s: Second; 6. \$Ud: Unit of day; 7. \$UH: Unit of hour; 8. \$Um: Unit of minute; 9. \$Us: Unit of second; 10. \n: New line; 11.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |

| Parameter          | Required Type |             | Description                                                                                                                                                                                                |
|--------------------|---------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                    |               |             | <div>#160</div> : Space                                                                                                                                                                                    |
| regularNew         | Yes           | string      | Rule: Terminals of V1.5.0 and later support singular and plural media. A new rule was added.                                                                                                               |
| units              | Yes           | object      | Unit replacement array                                                                                                                                                                                     |
| name               | Yes           | string      | Alternative name                                                                                                                                                                                           |
| singular           | Yes           | string      | Singular name                                                                                                                                                                                              |
| plural             | Yes           | string      | Plural name                                                                                                                                                                                                |
| zero               | Yes           | string      | Unit when the value is 0                                                                                                                                                                                   |
| solidText          | Yes           | object      | Fixed text property object                                                                                                                                                                                 |
| text               | No            | string      | Fixed text                                                                                                                                                                                                 |
| textAttributes     | No            | object      | Fixed text display                                                                                                                                                                                         |
| textColor          | Yes           | string      | Text foreground color, defaults to #FF0000.                                                                                                                                                                |
| ---font            | Yes           | object      | Text description                                                                                                                                                                                           |
| ----family         | Yes           | stringarray | Font type array. When there are multiple font types, the foremost one is used. If the foremost one is unavailable, the next one will be used. If this font library, the default font (Arial) will be used. |
| style              | Yes           | string      | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. BOLD_ITALIC: Bold and italic                                                                                                                |
| size               | Yes           | int         | Size. Currently the unit can only be pixel and the default is pixel                                                                                                                                        |
| isUnderline        | Yes           | bool        | Underline                                                                                                                                                                                                  |
| targetDateTime     | Yes           | long        | UTC timestamp (ms)                                                                                                                                                                                         |
| countType          | Yes           | string      | Timer type (COUNT_DOWN: Countdown, COUNT_UP: Countup)                                                                                                                                                      |
| textAttributes     | Yes           | object      | Timer text properties. Refer to textAttributes of fixed text                                                                                                                                               |
| duration           | Yes           | long        | Playback duration (ms), the length of time that the media plays according to its actual length of time, for durations of scrolling text on screens of different resolutions                                |
| dataSource         | Yes           | string      | Unique ID of data source, can be url or downloaded data file                                                                                                                                               |
| originalDataSource | Yes           | string      | Data source, media path of the original platform                                                                                                                                                           |
| constraints        | Yes           | object      | Playback constraints on media, media validity constraints. Currently, range is currently supported.                                                                                                        |
| startTime          | Yes           | string      | Start time                                                                                                                                                                                                 |
| endTime            | Yes           | string      | End time                                                                                                                                                                                                   |
| cron               | Yes           | stringArray | cron expression                                                                                                                                                                                            |

| Parameter               | Required Type |        | Description                 |
|-------------------------|---------------|--------|-----------------------------|
| isSupportSpecialEffects | Yes           | string | Support for playabck effect |

### Return Sample

```
""
```

### Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

### Remarks

- 

## 4.3.1.11、Image (with an Animation Effect)

### Description:

-Edit solutions. This interface details video, GIF and image

### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "programID": 1,
 "pageID": 1,
 "pageInfo": {
 "name": "节目 01",
 "widgetContainers": [{
 "contents": {
 "widgets": [{
 "constraints": [{
 "cron": ["0 0 0 ? * 1,2,3,4,5,6,7"],
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "startTime": "1970-01-01T00:00:00Z 8:00"
 }],
 "inAnimation": {
 "duration": 1000,
 "type": 1
 }
 }],
 }
 }],
 }
}
```



```

 },
 "metadata": {
 "scrollAttributes": {
 "effects": {
 "animation": "MARQUEE_UP",
 "speed": 3.0
 }
 }
 },
 "duration": 5000,
 "dataSource": "f239518bb2aa5a52806b751cc3100a04.jp
pg",
 "type": "PICTURE",
 "name": "liuwen1.jpg",
 "originalDataSource": "D:/liuwen1.jpg"
 }]
},
"id": 1,
"name": "widgetContainers1"
}]
}
}

```

## Parameters:

| Parameter        | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |   |
|------------------|----------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| programID        | Yes      | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | * |
| pageID           | Yes      | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| pageInfo         | Yes      | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| name             | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |   |
| widgetContainers | Yes      | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |   |
| id               | Yes      | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |   |
| contents         | Yes      | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |   |
| widgets          | Yes      | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| name             | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |   |
| type             | Yes      | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of |   |

| Parameter          | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
|--------------------|---------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                    |               |             | images.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| inAnimation        | Yes           | object      | Entrance animation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| type               | Yes           | int         | 1.0x00:无特效;2.0x01:随机动画 1.0X00: No effect;<br>2.0x01: Random; 3.0x10: Push from left; 4.0x11: Push from top; 5.0x12: Push from right; 6.0x13: Push from bottom; 7.0x14: Zoom in; 8.0x15: Split (vertical out); 9.0x16: Split (horizontal out); 10.0x20: Pan from left; 11.0x21: Pan from top; 12.0x22: Pan from right; 13.0x23: Pan from bottom; 14.0x30: Pan from bottom; 15.0x31: Indent from top; 16.0x32: Indent from right; 17.0x33: Indent from bottom; 18.0x34: Indent (vertical in); 19.0x35: Indent (horizontal in); 20.0x40: Uncover from top; 21.0x41: Uncover from bottom; 22.0x50: Split (horizontal in); 23.0x51: Split (vertical in); 24.0x60: Horizontal blinds; 25.0x61: Vertical blinds; 26.0x70: Split and expand from bottom; 27.0x80: TBD; 28.0x90: Wheel; 29.0xA0: Comb (vertical); 30.0xB0: Fade in; 31.0xB1: Fade out; 32.0xC0: Stack from left; 33.0xC1: Stack from top; 34.0xC2: Stack from right; 35.0xC3: Stack from bottom; 36.0xD0: Left laser; 37.0xD1: Top laser; 38.0xD2: Right laser; 39.0xD3: Bottom laser; 40.0xE0: Scroll from right; 41.0xE1: Scroll from bottom; 42.0xE2: Scroll from left; 43.0xE3: Scroll from top; 44.0xF0: Cover from top; 45.0xF1: Cover from bottom; 46.0xF2: Cover (vertical out); 47.0xF3: Cover (vertical in); |
| duration           | Yes           | long        | Animation duration (ms) When the type is none, this is meaningless.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| metadata           | No            | object      | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| scrollAttributes   | No            | object      | Scrolling property description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| effects            | object        | Yes         | Scrolling animation description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| animation          | Yes           | string      | Animation effect: MARQUEE_LEFT, MARQUEE_RIGHT, MARQUEE_UP, MARQUEE_DOWN. NONE means the scrolling animation is not supported.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| speed              | Yes           | float       | Speed (pixel/second)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| dataSource         | Yes           | string      | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| originalDataSource | Yes           | string      | Data source, media path of the original platform                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| constraints        | Yes           | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| startTime          | Yes           | string      | Start time                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| endTime            | Yes           | string      | End time                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| cron               | Yes           | stringArray | cron expression                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter Type |        | Description                                                                          |
|----------------|--------|--------------------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully 65535 Request timeout 65285 Failed to edit page |
| data           | string | Corresponding detailed information of the returned error code                        |

## Remarks

- 

## 4.3.1.12、Audio

### Description:

- An audio widget is a property of the window widget container, which is designed to add background music to each widget container. In other words, a music widget is not an independent media item and is a common properties of each window. To call audio media, audioFileName must be corresponding to audioGroup in WidgetContainer so that background music can be added to the specified WidgetContainer.

### Request URL:

- `void nvSetAudioMedioProgramAsync(const char *data,ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "programID":1,
 "taskInfo":[
 {
 "audioFileName":"audioList1.json",
 "data":{
 "audioList":[
```

```

 {
 "enable":true,
 "originalDataSource":"F:/test/test111.mp3"
 },
 {
 "enable":true,
 "originalDataSource":"F:/test/test222.mp3"
 }
],
 "playPolicy":"ORDER"
}
},
{
 "audioFileName":"audioList2.json",
 "data":{
 "audioList":[
 {
 "enable":true,
 "originalDataSource":"F:/test/test333.mp3"
 }
],
 "playPolicy":"ORDER"
 }
}
]
}

```

## Parameters:

| Parameter          | Required | Type        | Description                                                                                                                                   |
|--------------------|----------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| programID          | Yes      | int         | Solution id (id returned after solution creation)                                                                                             |
| taskInfo           | Yes      | object      | Detailed upgrade information                                                                                                                  |
| audioFileName      | Yes      | string      | The generated json file names of a solution cannot be the same. The audioGroup field in WidgetContainer must be the same as the content here. |
| data               | Yes      | objectArray | Audio media                                                                                                                                   |
| audioList          | Yes      | object      | Audio media list. A widgetContainer can be added with multiple audio media items.                                                             |
| enable             | No       | bool        | Denotes whether independent audio is available. True by default                                                                               |
| originalDataSource | Yes      | string      | Audio media path                                                                                                                              |
| playPolicy         | No       | string      | Playback order, ORDER: Play in order, RANDOM: Play at random, Defaults to "ORDER".                                                            |

## Return Sample

```
_param code int `0` Obtained successfully `65381`timeout
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

| Parameter | Type | Description                                       |
|-----------|------|---------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65381timeout |

#### Remark

- 

## 4.3.2、Complex Solution Editing

### 4.3.2.1、Image (with an Animation Effect)

#### Description:

-Edit solutions. Details of ArchText

#### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "programID": 1,
 "pageID": 1,
 "pageInfo": {
 "name": "节目 01",
 "widgetContainers": [{
 "audioGroup": "",
 "backgroundColor": "#00000000",
 "backgroundDrawable": "",
 "contents": {
 "widgetGroups": [],
 "widgets": [{
 "id": 1,
 "enable": true,
 "repeatCount": 1,
 "layout": {
 "y": "0",
 "height": "100%",
 "x": "0",
 "width": "100%"
 },
 "backgroundColor": "#00000000",
 "backgroundDrawable": "",

```

```

 "backgroundMusic": "",
 "zOrder": 0,
 "displayRatio": "FULL",
 "outAnimation": {
 "type": 0,
 "duration": 0
 },
 "dataSource": "4ab22addfa68f0e1110571a3c4766f2b.j
pg",
 "type": "PICTURE",
 "constraints": {
 "cron": [],
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "startTime": "1970-01-01T00:00:00Z 8:00"
 },
 "border": {
 "borderThickness": "2px,3px,5%,6",
 "style": 0,
 "backgroundColor": "#ff000000",
 "name": "border",
 "cornerRadius": "2%",
 "effects": {
 "headTailSpacing": "",
 "isHeadTail": false,
 "speedByPixelEnable": true,
 "speed": 0,
 "animation": "CLOCK_WISE"
 }
 },
 "inAnimation": {
 "type": 0,
 "duration": 1000
 },
 "metadata": {
 "scrollAttributes": {
 "effects": {
 "animation": "MARQUEE_UP",
 "speed": 3.0
 }
 }
 },
 "duration": 3605000,
 "name": "IMG_20200916_111857.jpg",
 "originalDataSource": "/storage/emulated/0/DCIM/C
amera/IMG_20200916_111857.jpg",
 "functionStorage": "",
 "isSupportSpecialEffects": false
 }
}
},
"enable": true,
"id": 1,
"itemsSource": "",
"layout": {
 "height": "1.0",
 "width": "1.0",
 "x": "0.0",
 "y": "0.0"
},
"name": "widgetContainers1",
"pickCount": 0,
"pickPolicy": "ORDER",

```

```

 "zOrder": 0
 }
}

```

## Parameters:

| Parameter          | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |   |
|--------------------|----------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| programID          | Yes      | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                                | * |
| pageID             | Yes      | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                      |   |
| pageInfo           | Yes      | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |   |
| name               | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |   |
| widgetContainers   | Yes      | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| id                 | Yes      | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |   |
| audioGroup         | Yes      | string      | Audio widget. For details, see the audio widget page. Available for terminals of V1.3.4 and later. Empty by default                                                                                                                                                                                                                                                                                                                                                               |   |
| backgroundColor    | Yes      | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                                                                                                                                                                                           |   |
| backgroundDrawable | Yes      | string      | Background image resource, empty by default                                                                                                                                                                                                                                                                                                                                                                                                                                       |   |
| contents           | Yes      | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| widgetGroups       | Yes      | objectArray | Window widgets                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
| enable             | Yes      | bool        | Validity. All the media will not be played if this is invalid.                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
| itemsSource        | Yes      | string      | Media list                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |   |
| layout             | Yes      | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |   |
| x                  | Yes      | string      | Start x (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| y                  | Yes      | string      | Start y (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| width              | Yes      | string      | Width (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                            |   |
| height             | Yes      | string      | height (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| name               | Yes      | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| pickCount          | Yes      | int         | When the content of pickPolicy contains 'N', this is valid. It make sense when the value is greater than 0.                                                                                                                                                                                                                                                                                                                                                                       |   |
| pickPolicy         | Yes      | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArray order. Items that are played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Select n scenarios for playback. The value of n is from pickCount; RANDOM: Random, depends on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount |   |
| zOrder             | Yes      | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |

| Parameter          | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|--------------------|---------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| widgets            | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| id                 | Yes           | int         | Unique ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| mid                | Yes           | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| name               | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| type               | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata           | No            | object      | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| scrollAttributes   | No            | object      | Scrolling property description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| effects            | object        | Yes         | Scrolling animation description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| animation          | Yes           | string      | Animation effect: MARQUEE_LEFT, MARQUEE_RIGHT, MARQUEE_UP, MARQUEE_DOWN. NONE means the scrolling animation is not supported.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| speed              | Yes           | float       | Speed (pixel/second)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| inAnimation        | Yes           | object      | Entrance animation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| type               | Yes           | int         | Animation type                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| duration           | Yes           | long        | Animation duration (ms). When type is invalid, this does not make sense.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| outAnimation       | Yes           | object      | Exit animation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| dataSource         | Yes           | string      | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| originalDataSource | Yes           | string      | Data source, media path of the original platform                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| backgroundMusic    | Yes           | string      | Background music, path or url of the background music                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| backgroundColor    | Yes           | String      | Color value, standard format. Four bytes                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |



| Parameter               | Required Type |             | Description                                                                                                                                                                                     |
|-------------------------|---------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                         |               |             | from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                  |
| backgroundDrawable      | Yes           | string      | url, background image path. It can be from the Internet or local file. Background color and image cannot take effect simultaneously. If both are available, background image will be preferred. |
| zOrder                  | Yes           | int         | z order                                                                                                                                                                                         |
| constraints             | Yes           | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                    |
| startTime               | Yes           | string      | Start time                                                                                                                                                                                      |
| endTime                 | Yes           | string      | End time                                                                                                                                                                                        |
| cron                    | Yes           | stringArray | cron expression                                                                                                                                                                                 |
| border                  | No            | object      | Border                                                                                                                                                                                          |
| borderThickness         | No            | string      | Border width unit is similar to layout. Currently, pixel and percentage are supported.                                                                                                          |
| style                   | No            | int         | Style                                                                                                                                                                                           |
| backgroundColor         | No            | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                         |
| name                    | No            | string      | Name                                                                                                                                                                                            |
| cornerRadius            | No            | string      | Border corner radius. The unit currently supports pixel and percentage.                                                                                                                         |
| effects                 | No            | object      | Animation effect                                                                                                                                                                                |
| speed                   | No            | float       | Speed, pixel/second                                                                                                                                                                             |
| animation               | No            | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK_WISE: counterclockwise rotation)                                                                                                     |
| isHeadTail              | No            | boolean     | Connect head to tail                                                                                                                                                                            |
| headTailSpacing         | No            | string      | Spacing between head and tail (pixel or screen percentage)                                                                                                                                      |
| speedByPixelEnable      | No            | boolean     | True means pixel/second and false means grade.                                                                                                                                                  |
| functionStorage         | Yes           | string      | Empty by default                                                                                                                                                                                |
| isSupportSpecialEffects | Yes           | string      | Support for playabck effect                                                                                                                                                                     |

## Return Sample

"success"

## Return Parameter Description

| Parameter Type | Description |
|----------------|-------------|
|----------------|-------------|

| Parameter Type |        | Description                                                                          |
|----------------|--------|--------------------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully 65535 Request timeout 65285 Failed to edit page |
| data           | string | Corresponding detailed information of the returned error code                        |

## Remarks

- 

### 4.3.2.2、Web Page

#### Description:

- Edit solutions. This interface details the web page widgets. The metadata is empty. The type is: HTML.

#### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

#### Request Method

- 

#### Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"Solution 01",
 "widgetContainers":[
 {
 "audioGroup":"","
 "backgroundColor":"#00000000",
 "backgroundDrawable":"","
 "contents":{
 "widgetGroups":[

],
 "widgets":[
 {
 "id":1,
 "enable":true,
 "repeatCount":1,
 "layout":{
 "y":"0",
 "height":"100%",
 "x":"0",
```

```

 "width": "100%"
 },
 "backgroundColor": "#00000000",
 "backgroundDrawable": "",
 "backgroundMusic": "",
 "zOrder": 0,
 "displayRatio": "FULL",
 "outAnimation": {
 "type": 0,
 "duration": 0
 },
 "constraints": [{
 "cron": [

],
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "startTime": "1970-01-01T00:00:00Z 8:00"
 }],
 "border": {
 "borderThickness": "2px,3px,5%,6",
 "style": 0,
 "backgroundColor": "#ff000000",
 "name": "border",
 "cornerRadius": "2%",
 "effects": {
 "headTailSpacing": "",
 "isHeadTail": false,
 "speedByPixelEnable": true,
 "speed": 0,
 "animation": "CLOCK_WISE"
 }
 },
 "inAnimation": {
 "type": 0,
 "duration": 1000
 },
 "duration": 3605000,
 "dataSource": "https://www.baidu.com/",
 "type": "HTML",
 "name": "网页 g",
 "originalDataSource": "",
 "functionStorage": "",
 "isSupportSpecialEffects": false
 }
]
},
"enable": true,
"id": 1,
"itemsSource": "",
"layout": {
 "height": "1.0",
 "width": "1.0",
 "x": "0.0",
 "y": "0.0"
},
"name": "widgetContainers1",
"pickCount": 0,
"pickPolicy": "ORDER",
"zOrder": 0
}

```

```

 }
 }
}

```

## Parameters:

| Parameter          | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |   |
|--------------------|----------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| programID          | Yes      | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                                | * |
| pageID             | Yes      | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                      |   |
| pageInfo           | Yes      | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |   |
| name               | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |   |
| widgetContainers   | Yes      | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| id                 | Yes      | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |   |
| audioGroup         | Yes      | string      | Audio widget. For details, see the audio widget page. Available for terminals of V1.3.4 and later. Empty by default                                                                                                                                                                                                                                                                                                                                                               |   |
| backgroundColor    | Yes      | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                                                                                                                                                                                           |   |
| backgroundDrawable | Yes      | string      | Background image resource, empty by default                                                                                                                                                                                                                                                                                                                                                                                                                                       |   |
| contents           | Yes      | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| widgetGroups       | Yes      | objectArray | Window widgets                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
| enable             | Yes      | bool        | Validity. All the media will not be played if this is invalid.                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
| itemsSource        | Yes      | string      | Media list                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |   |
| layout             | Yes      | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |   |
| x                  | Yes      | string      | Start x (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| y                  | Yes      | string      | Start y (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| width              | Yes      | string      | Width (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                            |   |
| height             | Yes      | string      | height (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| name               | Yes      | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| pickCount          | Yes      | int         | When the content of pickPolicy contains 'N' , this is valid. It make sense when the value is greater than 0.                                                                                                                                                                                                                                                                                                                                                                      |   |
| pickPolicy         | Yes      | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArray order. Items that are played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Select n scenarios for playback. The value of n is from pickCount; RANDOM: Random, depends on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount |   |
| zOrder             | Yes      | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |

| Parameter    | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|--------------|---------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| widgets      | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| id           | Yes           | int         | Unique ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| mid          | Yes           | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| name         | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| type         | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata     | No            | object      | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| duration     | Yes           | long        | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| repeatCount  | Yes           | int         | Play count. -1 denotes unlimited.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| layout       | Yes           | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| x            | Yes           | string      | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| y            | Yes           | string      | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| width        | Yes           | string      | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| height       | Yes           | string      | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| displayRatio | Yes           | string      | Display ratio. When layout is valid, layout is preferred. Otherwise, this field will be used. FULL: Full screen; ORIGINAL_SIZE: Original size (starts from the top left); ORIGINAL_RATIO: Original ratio, similar to 16:9, 4:3; R16_9: 16:9; R4_3: 4:3; CUSTOM: Custom, layout must be valid when you fill out this.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |

| Parameter          | Required Type |             | Description                                                                                                                                                                                     |
|--------------------|---------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| inAnimation        | Yes           | object      | Entrance animation                                                                                                                                                                              |
| type               | Yes           | int         | Animation type                                                                                                                                                                                  |
| duration           | Yes           | long        | Animation duration (ms). When type is invalid, this does not make sense.                                                                                                                        |
| outAnimation       | Yes           | object      | Exit animation                                                                                                                                                                                  |
| dataSource         | Yes           | string      | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                          |
| originalDataSource | Yes           | string      | Data source, media path of the original platform                                                                                                                                                |
| backgroundMusic    | Yes           | string      | Background music, path or url of the background music                                                                                                                                           |
| backgroundColor    | Yes           | String      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                         |
| backgroundDrawable | Yes           | string      | url, background image path. It can be from the Internet or local file. Background color and image cannot take effect simultaneously. If both are available, background image will be preferred. |
| zOrder             | Yes           | int         | z order                                                                                                                                                                                         |
| constraints        | Yes           | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                    |
| startTime          | Yes           | string      | Start time                                                                                                                                                                                      |
| endTime            | Yes           | string      | End time                                                                                                                                                                                        |
| cron               | Yes           | stringArray | cron expression                                                                                                                                                                                 |
| border             | No            | object      | Border                                                                                                                                                                                          |
| borderThickness    | No            | string      | Border width unit is similar to layout. Currently, pixel and percentage are supported.                                                                                                          |
| style              | No            | int         | Style                                                                                                                                                                                           |
| backgroundColor    | No            | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                         |
| name               | No            | string      | Name                                                                                                                                                                                            |
| cornerRadius       | No            | string      | Border corner radius. The unit currently supports pixel and percentage.                                                                                                                         |
| effects            | No            | object      | Animation effect                                                                                                                                                                                |
| speed              | No            | float       | Speed, pixel/second                                                                                                                                                                             |
| animation          | No            | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK_WISE: counterclockwise rotation)                                                                                                     |
| isHeadTail         | No            | boolean     | Connect head to tail                                                                                                                                                                            |
| headTailSpacing    | No            | string      | Spacing between head and tail (pixel or screen percentage)                                                                                                                                      |
| speedByPixelEnable | No            | boolean     | True means pixel/second and false means                                                                                                                                                         |

| Parameter               | Required Type |        | Description                 |
|-------------------------|---------------|--------|-----------------------------|
|                         |               |        | grade.                      |
| functionStorage         | Yes           | string | Empty by default            |
| isSupportSpecialEffects | Yes           | string | Support for playabck effect |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                                          |
|-----------|--------|--------------------------------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timeout 65285 Failed to edit page |
| data      | string | Corresponding detailed information of the returned error code                        |

## Remarks

- 

## 4.3.2.3、RSS Media

### Description:

- Edit solutions. This interface details RSS media. The corresponding media type is: SIMPLE\_RSS.

### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"pageNew",
 "widgetContainers":[
 {
```

```
"zOrder":1,
"layout":{
 "x":"0",
 "y":"0",
 "width":"1",
 "height":"1"
},
"border":{
 "foregroundColor":"#FF008000",
 "width":1,
 "name":"border",
 "borderThickness":"0px,0px,0px,0px",
 "cornerRadius":"2%",
 "backgroundColor":"#FF000000",
 "style":0,
 "styleForExpress":0,
 "effects":{
 "speed":3,
 "animation":"CLOCK_WISE",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
},
"contents":{
 "widgets":[
 {
 "layout":{
 "x":"0%",
 "y":"0%",
 "width":"100%",
 "height":"100%"
 },
 "inAnimation":{
 "type":0,
 "duration":1000
 },
 "outAnimation":{
 "type":0,
 "duration":1000
 },
 "border":{
 "foregroundColor":"#FF008000",
 "width":1,
 "name":"border",
 "borderThickness":"0px,0px,0px,0px",
 "cornerRadius":"2%",
 "backgroundColor":"#FF000000",
 "style":0,
 "styleForExpress":0,
 "effects":{
 "speed":3,
 "animation":"CLOCK_WISE",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 }
 },
 {
 "constraints":[
 {
 "startTime":"1970-01-01T00:00:00Z 8:00",
```



```

 "endTime":"4012-01-01T23:59:59Z 8:00",
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 },
],
"metadata":{
 "updatePeriod":60000,
 "titleEnable":true,
 "pubTimeEnable":true,
 "bodyEnable":true,
 "bodyImageEnable":false,
 "displayStyle":{
 "type":"PAGE_SWITCH",
 "singleLine":true,
 "pageSwitchAttributes":{
 "inAnimation":{
 "type":17,
 "duration":1000
 },
 "remainDuration":5000
 },
 "scrollAttributes":{
 "effects":{
 "speed":5,
 "animation":"MARQUEE_UP",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 },
 "offset":{
 "x":0,
 "y":0
 }
 },
},
"textAttributes":{
 "title":{
 "backgroundColor":"#00FFFFFF",
 "textColor":"#FF0000",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":18,
 "isUnderline":false
 },
 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
 },
 "pubTime":{
 "backgroundColor":"#00FFFFFF",
 "textColor":"#FFFF00",
 "font":{

```

```
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":16,
 "isUnderline":false
 },
 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
},
"body":{
 "backgroundColor":"#00FFFFFF",
 "textColor":"#00FF00",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":18,
 "isUnderline":false
 },
 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
}
},
"displayRatio":"FULL",
"filesize":1024,
"zOrder":1,
"dataSource":"http://tech.qq.com/web/it/telerss.xml",
"backgroundColor":"#00000000",
"backgroundDrawable":"",
"backgroundMusic":"",
"name:"RSS",
"enable":true,
"type:"SIMPLE_RSS",
"duration":10000,
"repeatCount":1,
"id":100000,
"uuid":"099a5635-8250-4392-9ede-964087db8bc6"
}
],
"widgetGroups":[
],
"widgetContainer":[
],
"enable":false,
"zOrder":0,
"id":0,
```

```

 "uuid":"5a0e9597-737a-428f-acd8-a0846b480d97"
 },
 "PCType":0,
 "name":"页面 1",
 "enable":true,
 "pickPolicy":"ORDER",
 "id":200000,
 "uuid":"3ee6e06b-5a05-4cd7-84b8-c8668b4f6d53"
 }
]
}
}
}

```

## Parameters:

| Parameter          | Required | Type        | Description                                                                                                                                                                  |   |
|--------------------|----------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| programID          | Yes      | int         | Solution id (id returned during solution creating)                                                                                                                           | * |
| pageID             | Yes      | int         | pageId (pageId of the current version is 1.)                                                                                                                                 |   |
| pageInfo           | Yes      | Object      | page details                                                                                                                                                                 |   |
| name               | Yes      | string      | Name                                                                                                                                                                         |   |
| widgetContainers   | Yes      | objectArray | Window widget container                                                                                                                                                      |   |
| id                 | Yes      | int         | id                                                                                                                                                                           |   |
| audioGroup         | Yes      | string      | Audio widget. For details, see the audio widget page. Available for terminals of V1.3.4 and later. Empty by default                                                          |   |
| backgroundColor    | Yes      | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                      |   |
| backgroundDrawable | Yes      | string      | Background image resource, empty by default                                                                                                                                  |   |
| contents           | Yes      | object      | Window widget content                                                                                                                                                        |   |
| widgetGroups       | Yes      | objectArray | Window widgets                                                                                                                                                               |   |
| enable             | Yes      | bool        | Validity. All the media will not be played if this is invalid.                                                                                                               |   |
| itemsSource        | Yes      | string      | Media list                                                                                                                                                                   |   |
| layout             | Yes      | object      | Layout                                                                                                                                                                       |   |
| x                  | Yes      | string      | Start x (such as 0.2568)                                                                                                                                                     |   |
| y                  | Yes      | string      | Start y (such as 0.2568)                                                                                                                                                     |   |
| width              | Yes      | string      | Width (such as 0.5000)                                                                                                                                                       |   |
| height             | Yes      | string      | height (such as 0.5000)                                                                                                                                                      |   |
| name               | Yes      | string      | widgetContainers name                                                                                                                                                        |   |
| pickCount          | Yes      | int         | When the content of pickPolicy contains 'N' , this is valid. It make sense when the value is greater than 0.                                                                 |   |
| pickPolicy         | Yes      | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArray order. Items that are played this time will |   |

| Parameter       | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|-----------------|---------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                 |               |             | not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Select n scenarios for playback. The value of n is from pickCount; RANDOM: Random, depends on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| zOrder          | Yes           | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| widgets         | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| id              | Yes           | int         | Unique ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| mid             | Yes           | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| name            | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| type            | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata        | No            | object      | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| updatePeriod    | No            | long        | Update interval, defaults to 60000ms                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| titleEnable     | No            | bool        | Show/Hide title. Show by default (true)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| pubTimeEnable   | No            | bool        | Show/Hide publishing time. Show by default (true)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| bodyEnable      | No            | bool        | Show/Hide main part. Show by default (true)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| bodyImageEnable | No            | bool        | Show/Hide the images in the main part. Show by default (true)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| -displayStyle   | Yes           | object      | Display style                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| type            | Yes           | string      | PAGE_SWITCH or SCROLL means to swich by page or scroll text. PAGE_SWITCH means that PageSwitchAttributes is valid and SCROLL means that ScrollAttributes is valid.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |

| Parameter              | Required Type |             | Description                                                                                                                                                                                                                             |
|------------------------|---------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| --pageSwitchAttributes | Yes           | object      | Property of switching by page                                                                                                                                                                                                           |
| ---inAnimation         | Yes           | object      | Entrance animation                                                                                                                                                                                                                      |
| type                   | No            | int         | Entrance animation type, no animation by default                                                                                                                                                                                        |
| duration               | Yes           | long        | Animation duration (ms)                                                                                                                                                                                                                 |
| remianDuration         | Yes           | long        | Duration of stay (ms)                                                                                                                                                                                                                   |
| --scrollAttributes     | No            | object      | Scrolling property description                                                                                                                                                                                                          |
| ---effects             | object        | Yes         | Scrolling animation description                                                                                                                                                                                                         |
| animation              | Yes           | string      | 1. MARQUEE_LEFT: Scroll from right (single line by default), 2. MARQUEE_UP: Scroll from bottom (entire screen), 3. MARQUEE_DOWN: Scroll from top (entire screen), 4. MARQUEE_RIGHT: Scroll from left (single line, text order reversed) |
| speed                  | Yes           | float       | Speed (pixel/second)                                                                                                                                                                                                                    |
| -textAttributes        | Yes           | object      | Text properties                                                                                                                                                                                                                         |
| --title                | Yes           | object      | Title font style                                                                                                                                                                                                                        |
| backgroundColor        | No            | string      | Background color, defaults to 00FFFFFF.                                                                                                                                                                                                 |
| textColor              | No            | string      | Text foreground color, defaults to #FF0000.                                                                                                                                                                                             |
| ---font                | Yes           | object      | Text description                                                                                                                                                                                                                        |
| ----family             | Yes           | stringarray | Font type array. When there are multiple font types, the foremost one is preferred. If the foremost one is unavailable, the next one will be preferred. If there is no this font library, the default font (Arial) will be used.        |
| style                  | Yes           | string      | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. BOLD_ITALIC: Bold and italic                                                                                                                                             |
| size                   | Yes           | int         | Size. Currently the unit can only be pixel and the default size is 16.                                                                                                                                                                  |
| isUnderline            | Yes           | bool        | Underline                                                                                                                                                                                                                               |
| letterSpacing          | Yes           | int         | Character spacing (pixel), defaults to 0.                                                                                                                                                                                               |
| shadowEnable           | Yes           | bool        | Enable shadow, false by default                                                                                                                                                                                                         |
| shadowRadius           | Yes           | int         | The shadow radius is in pixels and defaults to 10.                                                                                                                                                                                      |
| shadowDx               | Yes           | int         | X axis offset                                                                                                                                                                                                                           |
| shadowDy               | Yes           | int         | Y axis offset                                                                                                                                                                                                                           |
| shadowColor            | Yes           | string      | Shadow color, defaults to #00ff00                                                                                                                                                                                                       |
| strokeEnable           | Yes           | bool        | Whether the outline takes effect                                                                                                                                                                                                        |
| strokeWidth            | Yes           | int         | Outline width                                                                                                                                                                                                                           |
| strokeColor            | Yes           | string      | Outline color                                                                                                                                                                                                                           |
| --pubTime              | Yes           | object      | Time text font, same as title                                                                                                                                                                                                           |
| --body                 | Yes           | object      | Body text font, same as title                                                                                                                                                                                                           |

| Parameter          | Required Type |             | Description                                                                                                                                                                                                                                                                                                          |
|--------------------|---------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| duration           | Yes           | long        | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different.                                                                 |
| repeatCount        | Yes           | int         | Play count. -1 denotes unlimited.                                                                                                                                                                                                                                                                                    |
| layout             | Yes           | object      | Layout                                                                                                                                                                                                                                                                                                               |
| x                  | Yes           | string      | None                                                                                                                                                                                                                                                                                                                 |
| y                  | Yes           | string      | None                                                                                                                                                                                                                                                                                                                 |
| width              | Yes           | string      | None                                                                                                                                                                                                                                                                                                                 |
| height             | Yes           | string      | None                                                                                                                                                                                                                                                                                                                 |
| displayRatio       | Yes           | string      | Display ratio. When layout is valid, layout is preferred. Otherwise, this field will be used. FULL: Full screen; ORIGINAL_SIZE: Original size (starts from the top left); ORIGINAL_RATIO: Original ratio, similar to 16:9, 4:3; R16_9: 16:9; R4_3: 4:3; CUSTOM: Custom, layout must be valid when you fill out this. |
| inAnimation        | Yes           | object      | Entrance animation                                                                                                                                                                                                                                                                                                   |
| type               | Yes           | int         | Animation type                                                                                                                                                                                                                                                                                                       |
| duration           | Yes           | long        | Animation duration (ms). When type is invalid, this does not make sense.                                                                                                                                                                                                                                             |
| outAnimation       | Yes           | object      | Exit animation                                                                                                                                                                                                                                                                                                       |
| dataSource         | Yes           | string      | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                                                                                                                                               |
| originalDataSource | Yes           | string      | Data source, media path of the original platform                                                                                                                                                                                                                                                                     |
| backgroundMusic    | Yes           | string      | Background music, path or url of the background music                                                                                                                                                                                                                                                                |
| backgroundColor    | Yes           | String      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                              |
| backgroundDrawable | Yes           | string      | url, background image path. It can be from the Internet or local file. Background color and image cannot take effect simultaneously. If both are available, background image will be preferred.                                                                                                                      |
| zOrder             | Yes           | int         | z order                                                                                                                                                                                                                                                                                                              |
| constraints        | Yes           | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                                                                                                                                         |
| startTime          | Yes           | string      | Start time                                                                                                                                                                                                                                                                                                           |
| endTime            | Yes           | string      | End time                                                                                                                                                                                                                                                                                                             |
| cron               | Yes           | stringArray | cron expression                                                                                                                                                                                                                                                                                                      |
| border             | No            | object      | Border                                                                                                                                                                                                                                                                                                               |

| Parameter               | Required Type |         | Description                                                                                             |
|-------------------------|---------------|---------|---------------------------------------------------------------------------------------------------------|
| borderThickness         | No            | string  | Border width unit is similar to layout. Currently, pixel and percentage are supported.                  |
| style                   | No            | int     | Style                                                                                                   |
| backgroundColor         | No            | string  | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red) |
| name                    | No            | string  | Name                                                                                                    |
| cornerRadius            | No            | string  | Border corner radius. The unit currently supports pixel and percentage.                                 |
| effects                 | No            | object  | Animation effect                                                                                        |
| speed                   | No            | float   | Speed, pixel/second                                                                                     |
| animation               | No            | string  | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK_WISE: counterclockwise rotation)             |
| isHeadTail              | No            | boolean | Connect head to tail                                                                                    |
| headTailSpacing         | No            | string  | Spacing between head and tail (pixel or screen percentage)                                              |
| speedByPixelEnable      | No            | boolean | True means pixel/second and false means grade.                                                          |
| functionStorage         | Yes           | string  | Empty by default                                                                                        |
| isSupportSpecialEffects | Yes           | string  | Support for playabck effect                                                                             |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

### 4.3.2.4、Colorful Text

#### Description:

- Edit solutions. This interface is an example of colorful text. The media type is: COLORFUL\_TEXT.

#### Request URL:

- `void nvSetPageProgramAsync(const char *data,  
ExportViplexCallback callBack);`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "programID": 1,
 "pageID": 1,
 "pageInfo": {
 "name": "pageNew",
 "widgetContainers": [{
 "zOrder": 1,
 "layout": {
 "x": "0",
 "y": "0",
 "width": "1",
 "height": "1"
 },
 "border": {
 "foregroundColor": "#FF008000",
 "width": 1,
 "name": "border",
 "borderThickness": "0px,0px,0px,0px",
 "cornerRadius": "2%",
 "backgroundColor": "#FF000000",
 "style": 0,
 "styleForExpress": 0,
 "effects": {
 "speed": 3,
 "animation": "CLOCK_WISE",
 "isHeadTail": false,
 "headTailSpacing": "10",
 "speedByPixelEnable": false
 }
 },
 "contents": {
 "widgets": [{
 "layout": {
 "x": "0%",
 "y": "0%",
 "width": "100%",
 "height": "100%"
 },
 "inAnimation": {
 "type": 0,
 "duration": 1000
 },
 "outAnimation": {
 "type": 0,
 "duration": 1000
 },
 "border": {
```



```

 "foregroundColor": "#FF008000",
 "width": 1,
 "name": "border",
 "borderThickness": "0px,0px,0px,0px",
 "cornerRadius": "2%",
 "backgroundColor": "#FF000000",
 "style": 0,
 "styleForExpress": 0,
 "effects": {
 "speed": 3,
 "animation": "CLOCK_WISE",
 "isHeadTail": false,
 "headTailSpacing": "10",
 "speedByPixelEnable": false
 }
 },
 "constraints": [{
 "startTime": "1970-01-01T00:00:00Z 8:00",
 "endTime": "4012-01-01T23:59:59Z 8:00",
 "cron": [
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 }],
 "metadata": {
 "content": {
 "content": "请输入文字!",
 "scrollAttributes": {
 "effects": {
 "speed": 5,
 "animation": "MARQUEE_LEFT",
 "isHeadTail": false,
 "headTailSpacing": "10",
 "speedByPixelEnable": false
 }
 },
 "textAttributes": {
 "effects": {
 "type": "GRADIENT_HORIZONTAL",
 "colors": ["#FF0000",
 "#FF00B050",
 "#FFC00000",
 "#FF007BD4",
 "#FFFFFFF0",
 "#FF00FF"
],
 "texture": ""
 },
 "backgroundColor": "#00FFFFFF",
 "textColor": "#FF0000",
 "font": {
 "family": [
 "Arial"
],
 "style": "NORMAL",
 "size": 50,
 "isUnderline": false
 },
 "shadowEnable": false,
 "ShadowRadius": 0,
 "ShadowDx": 2,

```

```

 "shadowDy": 2,
 "shadowColor": "#6128bf",
 "strokeEnable": false,
 "strokeWidth": 2,
 "strokeColor": "#6128bf",
 "letterSpacing": 1
 }
}
},
"displayRatio": "FULL",
"filesize": 1024,
"zOrder": 1,
"backgroundColor": "#FF1F8787",
"backgroundDrawable": "",
"backgroundMusic": "",
"name": "炫彩字",
"enable": true,
"type": "COLORFUL_TEXT",
"duration": 10000,
"repeatCount": 1,
"id": 100000,
"uuid": "3dc02eef-b736-4817-b107-ea4c696e61f1"
}],
"widgetGroups": [],
"widgetContainer": [],
"enable": false,
"zOrder": 0,
"id": 0,
"uuid": "71052088-28d3-48cf-9f03-08e16e189fe8"
},
"PCType": 0,
"name": "页面 1",
"enable": true,
"pickPolicy": "ORDER",
"id": 200000,
"uuid": "9e2a4114-6bec-4cb0-8d3e-93652ff0bb50"
}]
}
}

```

## Parameters:

| Parameter        | Required Type |             | Description                                                                                                         |   |
|------------------|---------------|-------------|---------------------------------------------------------------------------------------------------------------------|---|
| programID        | Yes           | int         | Solution id (id returned during solution creating)                                                                  | * |
| pageID           | Yes           | int         | pageId (pageId of the current version is 1.)                                                                        |   |
| pageInfo         | Yes           | Object      | page details                                                                                                        |   |
| name             | Yes           | string      | Name                                                                                                                |   |
| widgetContainers | Yes           | objectArray | Window widget container                                                                                             |   |
| id               | Yes           | int         | id                                                                                                                  |   |
| audioGroup       | Yes           | string      | Audio widget. For details, see the audio widget page. Available for terminals of V1.3.4 and later. Empty by default |   |
| backgroundColor  | Yes           | string      | Color value, standard format. Four bytes                                                                            |   |

| Parameter          | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
|--------------------|---------------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                    |               |             | from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| backgroundDrawable | Yes           | string      | Background image resource, empty by default                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| contents           | Yes           | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| widgetGroups       | Yes           | objectArray | Window widgets                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| enable             | Yes           | bool        | Validity. All the media will not be played if this is invalid.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| itemsSource        | Yes           | string      | Media list                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| layout             | Yes           | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| x                  | Yes           | string      | Start x (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| y                  | Yes           | string      | Start y (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| width              | Yes           | string      | Width (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| height             | Yes           | string      | height (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| name               | Yes           | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| pickCount          | Yes           | int         | When the content of pickPolicy contains 'N', this is valid. It make sense when the value is greater than 0.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| pickPolicy         | Yes           | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArray order. Items that are played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Select n scenarios for playback. The value of n is from pickCount; RANDOM: Random, depends on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount                                                                                                                      |
| zOrder             | Yes           | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| widgets            | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| id                 | Yes           | int         | Uniqie ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| mid                | Yes           | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| name               | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| type               | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. |

| Parameter          | Required Type |              | Description                                                                                                                                                                                                                                             |
|--------------------|---------------|--------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                    |               |              | Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata           | No            | object       | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                        |
| content            | Yes           | object       | Detailed settings of colorful text                                                                                                                                                                                                                      |
| -content           | Yes           | string       | Display text content                                                                                                                                                                                                                                    |
| -scrollAttributes  | Yes           | object       | Scrolling property description                                                                                                                                                                                                                          |
| --effects          | Yes           | object       | Scrolling animation description                                                                                                                                                                                                                         |
| animation          | Yes           | string       | MARQUEE_LEFT or MARQUEE_RIGHT                                                                                                                                                                                                                           |
| speed              | Yes           | float        | Speed, unit: px/s or grade (1-10)                                                                                                                                                                                                                       |
| speedByPixelEnable | Yes           | bool         | True denotes px/s while false denotes grade. Defaults to false.                                                                                                                                                                                         |
| isHeadTail         | Yes           | bool         | Enable head to tail, not enabled by default (false)                                                                                                                                                                                                     |
| headTailSpacing    | Yes           | string       | Spacing between the head and tail, unit: screen percentage (%)                                                                                                                                                                                          |
| --textAttributes   | Yes           | object       | Text property list                                                                                                                                                                                                                                      |
| ---effects         | Yes           | object       | Playback animation of colorful text                                                                                                                                                                                                                     |
| type               | Yes           | string       | Animation effects, 5 animation effects in the text properties, GRADIENT_HORIZONTAL (Horizontal gradient), GRADIENT_VERTICAL (Vertical gradient), GRADIENT_OBLIQUE (Diagonal gradient), FADE_IN_FADE_OUT (Fade), TEXTURE (texture)                       |
| colors             | Yes           | stringObject | Color gradient                                                                                                                                                                                                                                          |
| texture            | No            | string       | This is available when the type is TEXTURE. Image name, such as 1.jpg                                                                                                                                                                                   |
| backgroundColor    | No            | string       | Background color, defaults to 00FFFFFF                                                                                                                                                                                                                  |
| textColor          | No            | string       | Text foreground color, defaults to #FF0000                                                                                                                                                                                                              |
| ---font            | Yes           | object       | Text description                                                                                                                                                                                                                                        |
| ----family         | Yes           | stringarray  | font type array. When there are multiple font types, the foremost one is preferred. If the foremost one is unavailable, the next one will be preferred. If there is no this font library, the default font (Arial) will be used.                        |
| style              | Yes           | string       | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. BOLD_ITALIC: Bold and italic                                                                                                                                                             |
| size               | Yes           | int          | Size. The unit currently supports pixel                                                                                                                                                                                                                 |

| Parameter          | Required Type |        | Description                                                                                                                                                                                                                                                                                                          |
|--------------------|---------------|--------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                    |               |        | onle and size defaults to 16.                                                                                                                                                                                                                                                                                        |
| isUnderline        | Yes           | bool   | Underline                                                                                                                                                                                                                                                                                                            |
| letterSpacing      | Yes           | int    | Character spacing (pixel), defaults to 0.                                                                                                                                                                                                                                                                            |
| shadowEnable       | Yes           | bool   | Enable shadow, false by default                                                                                                                                                                                                                                                                                      |
| shadowRadius       | Yes           | int    | Shadow radius is in pixels and defaults to 10.                                                                                                                                                                                                                                                                       |
| shadowDx           | Yes           | int    | X axis offset                                                                                                                                                                                                                                                                                                        |
| shadowDy           | Yes           | int    | Y axis offset                                                                                                                                                                                                                                                                                                        |
| shadowColor        | Yes           | string | Shadow color, defaults to #00ff00.                                                                                                                                                                                                                                                                                   |
| strokeEnable       | Yes           | bool   | Whether the outline takes effect                                                                                                                                                                                                                                                                                     |
| strokeWidth        | Yes           | int    | Outline width                                                                                                                                                                                                                                                                                                        |
| strokeColor        | Yes           | string | Outline color                                                                                                                                                                                                                                                                                                        |
| duration           | Yes           | long   | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different.                                                                 |
| repeatCount        | Yes           | int    | Play count. -1 denotes unlimited.                                                                                                                                                                                                                                                                                    |
| layout             | Yes           | object | Layout                                                                                                                                                                                                                                                                                                               |
| x                  | Yes           | string | None                                                                                                                                                                                                                                                                                                                 |
| y                  | Yes           | string | None                                                                                                                                                                                                                                                                                                                 |
| width              | Yes           | string | None                                                                                                                                                                                                                                                                                                                 |
| height             | Yes           | string | None                                                                                                                                                                                                                                                                                                                 |
| displayRatio       | Yes           | string | Display ratio. When layout is valid, layout is preferred. Otherwise, this filed will be used. FULL: Full screen; ORIGINAL_SIZE: Original size (starts from the top left); ORIGINAL_RATIO: Original ratio, similar to 16:9, 4:3; R16_9: 16:9; R4_3: 4:3; CUSTOM: Custom, layout must be valid when you fill out this. |
| inAnimation        | Yes           | object | Entrance animation                                                                                                                                                                                                                                                                                                   |
| type               | Yes           | int    | Animation type                                                                                                                                                                                                                                                                                                       |
| duration           | Yes           | long   | Animation duration (ms). When type is invalid, this does not make sense.                                                                                                                                                                                                                                             |
| outAnimation       | Yes           | object | Exit animation                                                                                                                                                                                                                                                                                                       |
| dataSource         | Yes           | string | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                                                                                                                                               |
| originalDataSource | Yes           | string | Data source, media path of the original platform                                                                                                                                                                                                                                                                     |
| backgroundMusic    | Yes           | string | Background music, path or url of the background music                                                                                                                                                                                                                                                                |
| backgroundColor    | Yes           | String | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                              |

| Parameter               | Required Type |             | Description                                                                                                                                                                                     |
|-------------------------|---------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| backgroundDrawable      | Yes           | string      | url, background image path. It can be from the Internet or local file. Background color and image cannot take effect simultaneously. If both are available, background image will be preferred. |
| zOrder                  | Yes           | int         | z order                                                                                                                                                                                         |
| constraints             | Yes           | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                    |
| startTime               | Yes           | string      | Start time                                                                                                                                                                                      |
| endTime                 | Yes           | string      | End time                                                                                                                                                                                        |
| cron                    | Yes           | stringArray | cron expression                                                                                                                                                                                 |
| border                  | No            | object      | Border                                                                                                                                                                                          |
| borderThickness         | No            | string      | Border width unit is similar to layout. Currently, pixel and percentage are supported.                                                                                                          |
| style                   | No            | int         | Style                                                                                                                                                                                           |
| backgroundColor         | No            | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                         |
| name                    | No            | string      | Name                                                                                                                                                                                            |
| cornerRadius            | No            | string      | Border corner radius. The unit currently supports pixel and percentage.                                                                                                                         |
| effects                 | No            | object      | Animation effect                                                                                                                                                                                |
| speed                   | No            | float       | Speed, pixel/second                                                                                                                                                                             |
| animation               | No            | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK_WISE: counterclockwise rotation)                                                                                                     |
| isHeadTail              | No            | boolean     | Connect head to tail                                                                                                                                                                            |
| headTailSpacing         | No            | string      | Spacing between head and tail (pixel or screen percentage)                                                                                                                                      |
| speedByPixelEnable      | No            | boolean     | True means pixel/second and false means grade.                                                                                                                                                  |
| functionStorage         | Yes           | string      | Empty by default                                                                                                                                                                                |
| isSupportSpecialEffects | Yes           | string      | Support for playabck effect                                                                                                                                                                     |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

#### 4.3.2.5, Environment Monitoring Media

##### Description:

- Edit solutions. Environment monitoring media, corresponding media type: RT\_MEDIA

##### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

##### Request Method:

- 

##### Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"pageNew",
 "widgetContainers":[
 {
 "zOrder":1,
 "layout":{
 "x":"0",
 "y":"0",
 "width":"1",
 "height":"1"
 },
 "border":{
 "foregroundColor":"#FF008000",
 "width":1,
 "name":"border",
 "borderThickness":"0px,0px,0px,0px",
 "cornerRadius":"2%",
 "backgroundColor":"#FF000000",
 "style":0,
 "styleForExpress":0,
 "effects":{
 "speed":3,
 "animation":"CLOCK_WISE",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 },
 },
 "contents":{
```

```

"widgets":[
{
 "layout":{
 "x":"0%",
 "y":"0%",
 "width":"100%",
 "height":"100%"
 },
 "inAnimation":{
 "type":0,
 "duration":1000
 },
 "outAnimation":{
 "type":0,
 "duration":1000
 },
 "border":{
 "foregroundColor":"#FF008000",
 "width":1,
 "name":"border",
 "borderThickness":"0px,0px,0px,0px",
 "cornerRadius":"2%",
 "backgroundColor":"#FF000000",
 "style":0,
 "styleForExpress":0,
 "effects":{
 "speed":3,
 "animation":"CLOCK_WISE",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 },
 "constraints":[
 {
 "startTime":"1970-01-01T00:00:00Z 8:00",
 "endTime":"4012-01-01T23:59:59Z 8:00",
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 }
],
 "metadata":{
 "updatePeriod":60000,
 "temperatureUnit":"Celsius",
 "regular":"噪音:$n\n 温度:$t\n 气湿:$AH\n 气压:$AP\n 风速:$WS\n 风向:$WD\nPM2.5:$PM2.5\nPM10:$PM10\nCO2:$CO2\n",
 "solidText":{
 "text":"",
 "textAttributes":{
 "backgroundColor":"#00FFFFFF",
 "textColor":"#FFF56E00",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":12,
 "isUnderline":false
 }
 }
 }
 }
}

```



```
 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
 }
},
"textAttributes":{
 "backgroundColor":"#00FFFFFF",
 "textColor":"#FFF56E00",
 "font":{
 "family":[
 "楷体"
],
 "style":"NORMAL",
 "size":32,
 "isUnderline":false
 },
 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
},
"valueTextAttributes":{
 "backgroundColor":"#00FFFFFF",
 "textColor":"#FFF56E00",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":16,
 "isUnderline":false
 },
 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
},
"unitTextAttributes":{
 "backgroundColor":"#00FFFFFF",
 "textColor":"#FFF56E00",
 "font":{
 "family":[
 "Arial"
],
 "style":"NORMAL",
 "size":32,
 "isUnderline":false
 },
 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
}
```

```

 },
 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
 },
 "temperatureCompensation":0,
 "displayStyle":{
 "type":"PAGE_SWITCH",
 "singleLine":true,
 "pageSwitchAttributes":{
 "inAnimation":{
 "type":1,
 "duration":1000
 },
 "remainDuration":3000
 },
 "scrollAttributes":{
 "effects":{
 "speed":3,
 "animation":"MARQUEE_UP",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 },
 "offset":{
 "x":0,
 "y":0
 }
 },
 "layoutStyles":[
 {
 "type":1,
 "horizontalAlignment":"RIGHT",
 "proportion":50
 },
 {
 "type":0,
 "horizontalAlignment":"CENTER",
 "proportion":1
 },
 {
 "type":4,
 "horizontalAlignment":"CENTER",
 "proportion":49
 }
],
 "regularContents":[
 {
 "key":"$t",
 "type":0,
 "unit":"°C",
 "compensation":0.0
 },
 {

```

```
"key": "$n",
"type": 0,
"unit": "dB",
"compensation": 0.0
},
{
 "key": "$WS",
 "type": 0,
 "unit": "km/h",
 "compensation": 0.0
},
{
 "key": "$WD",
 "type": 0,
 "unit": "",
 "compensation": 0.0,
 "Templates": [
 "北风",
 "东北风",
 "东风",
 "东南风",
 "南风",
 "西南风",
 "西风",
 "西北风"
]
},
{
 "key": "$AT",
 "type": 0,
 "unit": "°C",
 "compensation": 0.0
},
{
 "key": "$AP",
 "type": 0,
 "unit": "kPa",
 "compensation": 0.0
},
{
 "key": "$AH",
 "type": 0,
 "unit": "%RH",
 "compensation": 0.0
},
{
 "key": "$PM2.5",
 "type": 0,
 "unit": "μg/m³",
 "compensation": 0.0
},
{
 "key": "$PM10",
 "type": 0,
 "unit": "μg/m³",
 "compensation": 0.0
},
{
 "key": "$CO2",
```

```

 "type":0,
 "unit":"ppm",
 "compensation":0.0
 }
]
},
"displayRatio":"FULL",
"filesize":1024,
"zOrder":1,
"backgroundColor":"#FF1F8787",
"backgroundDrawable":"","
"backgroundMusic":"","
"name":"环境监测",
"enable":true,
"type":"RT_MEDIA",
"duration":10000,
"repeatCount":1,
"id":100000,
"uuid":"3dc02eef-b736-4817-b107-ea4c696e61f1"
}
],
"widgetGroups":[
],
"widgetContainer":[
],
"enable":false,
"zOrder":0,
"id":0,
"uuid":"71052088-28d3-48cf-9f03-08e16e189fe8"
},
"PCType":0,
"name":"页面 1",
"enable":true,
"pickPolicy":"ORDER",
"id":200000,
"uuid":"9e2a4114-6bec-4cb0-8d3e-93652ff0bb50"
}
]
}
}
}

```

## Parameters:

| Parameter        | Required Type |             | Description                                                                                             |
|------------------|---------------|-------------|---------------------------------------------------------------------------------------------------------|
| programID        | Yes           | int         | Solution id (id returned during solution creating)                                                      |
| pageID           | Yes           | int         | pageId (pageId of the current version is 1.)                                                            |
| pageInfo         | Yes           | Object      | page details                                                                                            |
| name             | Yes           | string      | Name                                                                                                    |
| widgetContainers | Yes           | objectArray | Window widget container                                                                                 |
| id               | Yes           | int         | id                                                                                                      |
| audioGroup       | Yes           | string      | Audio widget. For details, see the audio widget page. Available from V1.3.4 and later. Empty by default |
| backgroundColor  | Yes           | string      | Color value, standard format. Four bytes from the highest to the lowest, such as #00ff0000 (red)        |

| Parameter          | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
|--------------------|---------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| backgroundDrawable | Yes           | string      | Background image resource, empty by default                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| contents           | Yes           | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| widgetGroups       | Yes           | objectArray | Window widgets                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| enable             | Yes           | bool        | Validity. All the media will not be played if this is invalid                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| itemsSource        | Yes           | string      | Media list                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| layout             | Yes           | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| x                  | Yes           | string      | Start x (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| y                  | Yes           | string      | Start y (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| width              | Yes           | string      | Width (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| height             | Yes           | string      | height (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| name               | Yes           | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| pickCount          | Yes           | int         | When the content of pickPolicy contains 'N', this is valid. The value is greater than 0.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| pickPolicy         | Yes           | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArr; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArr; played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random scenarios for playback. The value of n is from pickCount; on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount.                                                                                                                                                                                                                                              |
| zOrder             | Yes           | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| widgets            | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| id                 | Yes           | int         | Unique ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| mid                | Yes           | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| name               | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| type               | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF image; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text. This type of text is rich with features and has a variety of the detailed format definition, see the integrated text chapter. style is still used. And there are some historical reasons for ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; weather forecast. Only the current weather is displayed and supported. The properties of text can only be modified together. The media type is border; STREAM_VIDEO: Local RSS media; P widget. Play a group of images. |
| metadata           | No            | object      | Media details. See detailed description of media. This field is the media type is streaming media, web page, gif, video, and animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| updatePeriod       | Yes           | long        | Update interval (ms). (0 means to read only once.)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| temperatureUnit    | Yes           | string      | Temperature sensor, Celsius or Fahrenheit                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| regular            | Yes           | string      | Playback rules: 1. \$longitude: Longitude; 2. \$latitude: Latitude; 3. \$Altitude: Altitude; 4. \$PM2.5: PM2.5, unit: $\mu\text{g}/\text{m}^3$ ; 5. \$WS: Wind speed, scale, Type: 0: km/h, 1: m/s, km/h by default, 2: Scale; 6. \$WD: Wind direction; 8. \$h: Humidity; 9. \$t: Temperature, unit: 0: $^{\circ}\text{C}$ (default), 1: $^{\circ}\text{F}$ ; 10. \$n Noise, unit: dB; 11. \$CO2: $\mu\text{g}/\text{m}^3$ ; 12. \$AT: Air temperature, unit: $^{\circ}\text{C}$ , $^{\circ}\text{F}$ , $^{\circ}$ , type C; 13. \$AH: Air humidity, unit: RH; 14. \$AP: Air pressure, unit: hPa.                                                        |

| Parameter               | Required Type |             | Description                                                                                                                                                                                                                                                                                                                      |
|-------------------------|---------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                         |               |             | Torr, kgf/cm2, Type: 0: KPa, 1: bar, 2: atm, 3: mmHg, 4: T<br>default: KPa; 15. \$SH: Soil humidity (custom-made), unit:<br>temperature (custom-made), unit: °C, °F, °, Type: 0: °C (°C)<br>New line; 18: <div style="background-color: #e0f0ff; padding: 10px; margin: 10px 0;">             &amp;#160           </div> : Space |
| -solidText              | No            | object      | Text                                                                                                                                                                                                                                                                                                                             |
| text                    | Yes           | string      | Text content                                                                                                                                                                                                                                                                                                                     |
| --textAttributes        | No            | object      | Title style                                                                                                                                                                                                                                                                                                                      |
| backgroundColor         | No            | string      | Background color, defaults to 00FFFFFF.                                                                                                                                                                                                                                                                                          |
| textColor               | No            | string      | Text foreground color, defaults to #FF0000.                                                                                                                                                                                                                                                                                      |
| ---font                 | Yes           | object      | Text description                                                                                                                                                                                                                                                                                                                 |
| ----family              | Yes           | stringarray | Font type array. When there are multiple font types, the f<br>If the foremost one is unavailable, the next one will be p<br>this font library, the default font (Arial) will be used.                                                                                                                                            |
| style                   | Yes           | string      | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic<br>and italic                                                                                                                                                                                                                                                         |
| size                    | Yes           | int         | Size. Currently the unit can only be pixel and the default                                                                                                                                                                                                                                                                       |
| isUnderline             | Yes           | bool        | Underline                                                                                                                                                                                                                                                                                                                        |
| letterSpacing           | Yes           | int         | Character spacing (pixel), defaults to 0.                                                                                                                                                                                                                                                                                        |
| shadowEnable            | Yes           | bool        | Enable shadow, false by default                                                                                                                                                                                                                                                                                                  |
| shadowRadius            | Yes           | int         | The shadow radius is in pixels and defaults to 10.                                                                                                                                                                                                                                                                               |
| shadowDx                | Yes           | int         | X axis offset                                                                                                                                                                                                                                                                                                                    |
| shadowDy                | Yes           | int         | Y axis offset                                                                                                                                                                                                                                                                                                                    |
| shadowColor             | Yes           | string      | Shadow color, defaults to #00ff00                                                                                                                                                                                                                                                                                                |
| strokeEnable            | Yes           | bool        | Whether the outline takes effect                                                                                                                                                                                                                                                                                                 |
| strokeWidth             | Yes           | int         | Outline width                                                                                                                                                                                                                                                                                                                    |
| strokeColor             | Yes           | string      | Outline color                                                                                                                                                                                                                                                                                                                    |
| -textAttributes         | Yes           | object      | Tag text properties, same as textAttributes                                                                                                                                                                                                                                                                                      |
| -valueTextAttributes    | Yes           | object      | Numeric value text properties, same as textAttributes                                                                                                                                                                                                                                                                            |
| -unitTextAttributes     | Yes           | object      | unit text properties, same as textAttributes                                                                                                                                                                                                                                                                                     |
| temperatureCompensation | Yes           | object      | Temperature compensation value, range: -50~5, default: 0                                                                                                                                                                                                                                                                         |
| -displayStyle           | Yes           | object      | Display style                                                                                                                                                                                                                                                                                                                    |
| type                    | Yes           | string      | PAGE_SWITCH means to swicth by page. SCROLL means to scrol                                                                                                                                                                                                                                                                       |

| Parameter              | Required Type |             | Description                                                                                                                                                                                                                                                                                            |
|------------------------|---------------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                        |               |             | static. (If the text content is bigger than the screen, only the part that can be displayed.)                                                                                                                                                                                                          |
| --pageSwitchAttributes | Yes           | object      | property of switching by page                                                                                                                                                                                                                                                                          |
| ---inAnimation         | Yes           | object      | Entrance animation                                                                                                                                                                                                                                                                                     |
| type                   | No            | int         | Entrance animation type, no animation by default                                                                                                                                                                                                                                                       |
| duration               | Yes           | long        | Animation duration (ms)                                                                                                                                                                                                                                                                                |
| remainDuration         | Yes           | long        | Duration of stay (ms)                                                                                                                                                                                                                                                                                  |
| --effects              | Yes           | object      | Scrolling animation description                                                                                                                                                                                                                                                                        |
| animation              | Yes           | string      | MARQUEE_LEFT or MARQUEE_UP                                                                                                                                                                                                                                                                             |
| speed                  | Yes           | float       | Speed, unit: px/s or grade (1-10)                                                                                                                                                                                                                                                                      |
| speedByPixelEnable     | Yes           | bool        | True denotes px/s while false denotes grade. Defaults to false                                                                                                                                                                                                                                         |
| isHeadTail             | Yes           | bool        | Enable head to tail, not enabled by default (false)                                                                                                                                                                                                                                                    |
| headTailSpacing        | Yes           | string      | Spacing between the head and tail, unit: screen percentage                                                                                                                                                                                                                                             |
| -layoutStyles          | Yes           | objectarray | Layout style array                                                                                                                                                                                                                                                                                     |
| type                   | Yes           | int         | 0: Spacing, 1: custom tag, 2: Number, 3: Unit, 4: Number, 5: Custom                                                                                                                                                                                                                                    |
| horizontalAlignment    | Yes           | string      | Horizontal alignment: LEFT, CENTER, RIGHT                                                                                                                                                                                                                                                              |
| verticalAlignment      | Yes           | string      | Vertical alignment: BOTTOM, CENTER, TOP (V1.9.0)                                                                                                                                                                                                                                                       |
| proportion             | Yes           | int         | Maximum range: 100                                                                                                                                                                                                                                                                                     |
| -regularContents       | Yes           | objectarray | Media content                                                                                                                                                                                                                                                                                          |
| key                    | Yes           | string      | For details, see the placeholder definition of regular and irregular contents                                                                                                                                                                                                                          |
| unit                   | Yes           | string      | Unit of corresponding value                                                                                                                                                                                                                                                                            |
| type                   | Yes           | int         | Conversion type of different units                                                                                                                                                                                                                                                                     |
| compensation           | Yes           | double      | Compensation value. For details, see the placeholder definition of compensation related properties                                                                                                                                                                                                     |
| templates              | Yes           | stringarray | Only available for wind direction, must be follow the order: "East", "South east", "South", "South east", "West", "North west", "North", "North west"                                                                                                                                                  |
| duration               | Yes           | long        | Playback duration (ms), the length of time that the media plays according to its actual length of time, for scrolling text on screens of different resolutions                                                                                                                                         |
| repeatCount            | Yes           | int         | Play count. -1 denotes unlimited.                                                                                                                                                                                                                                                                      |
| layout                 | Yes           | object      | Layout                                                                                                                                                                                                                                                                                                 |
| x                      | Yes           | string      | None                                                                                                                                                                                                                                                                                                   |
| y                      | Yes           | string      | None                                                                                                                                                                                                                                                                                                   |
| width                  | Yes           | string      | None                                                                                                                                                                                                                                                                                                   |
| height                 | Yes           | string      | None                                                                                                                                                                                                                                                                                                   |
| displayRatio           | Yes           | string      | Display ratio. When layout is valid, layout is preferred. When layout is invalid, ratio will be used. FULL: Full screen; ORIGINAL_SIZE: Original size (width and height); ORIGINAL_RATIO: Original ratio, similar to 16:9, 4:3, 4:5; CUSTOM: Custom, layout must be valid when you fill out the screen |
| inAnimation            | Yes           | object      | Entrance animation                                                                                                                                                                                                                                                                                     |
| type                   | Yes           | int         | Animation type                                                                                                                                                                                                                                                                                         |
| duration               | Yes           | long        | Animation duration (ms). When type is invalid, this does not work                                                                                                                                                                                                                                      |

| Parameter               | Required Type |             | Description                                                                                                                                               |
|-------------------------|---------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------|
| outAnimation            | Yes           | object      | Exit animation                                                                                                                                            |
| dataSource              | Yes           | string      | Unique ID of data source, can be url or downloaded data fi                                                                                                |
| originalDataSource      | Yes           | string      | Data source, media path of the original platform                                                                                                          |
| backgroundMusic         | Yes           | string      | Background music, path or url of the background music                                                                                                     |
| backgroundColor         | Yes           | String      | Color value, standard format. Four bytes from the highest such as #00ff0000 (red)                                                                         |
| backgroundDrawable      | Yes           | string      | url, background image path. It can be from the Internet or color and image cannot take effect simultaneously. If both background image will be preferred. |
| zOrder                  | Yes           | int         | z order                                                                                                                                                   |
| constraints             | Yes           | object      | Playback constraints on media, media validity constraints. range is currently supported.                                                                  |
| startTime               | Yes           | string      | Start time                                                                                                                                                |
| endTime                 | Yes           | string      | End time                                                                                                                                                  |
| cron                    | Yes           | stringArray | cron expression                                                                                                                                           |
| border                  | No            | object      | Border                                                                                                                                                    |
| borderThickness         | No            | string      | Border width unit is similar to layout. Currently, pixel a supported.                                                                                     |
| style                   | No            | int         | Style                                                                                                                                                     |
| backgroundColor         | No            | string      | Color value, standard format. Four bytes from the highest such as #00ff0000 (red)                                                                         |
| name                    | No            | string      | Name                                                                                                                                                      |
| cornerRadius            | No            | string      | Border corner radius. The unit currently supports pixel an                                                                                                |
| effects                 | No            | object      | Animation effect                                                                                                                                          |
| speed                   | No            | float       | Speed, pixel/second                                                                                                                                       |
| animation               | No            | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK rotation)                                                                                      |
| isHeadTail              | No            | boolean     | Connect head to tail                                                                                                                                      |
| headTailSpacing         | No            | string      | Spacing between head and tail (pixel or screen percentage)                                                                                                |
| speedByPixelEnable      | No            | boolean     | True means pixel/second and false means grade.                                                                                                            |
| functionStorage         | Yes           | string      | Empty by default                                                                                                                                          |
| isSupportSpecialEffects | Yes           | string      | Support for playabck effect                                                                                                                               |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks



- 

#### 4.3.2.6, Streaming Media

##### Description:

- Edit solutions. This interface details streaming media. The corresponding media type is: STREAM\_MEDIA.

##### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

##### Request Method:

- 

##### Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"pageNew",
 "widgetContainers":[
 {
 "zOrder":1,
 "layout":{
 "x":"0",
 "y":"0",
 "width":"1",
 "height":"1"
 },
 "border":{
 "foregroundColor":"#FF008000",
 "width":1,
 "name":"border",
 "borderThickness":"0px,0px,0px,0px",
 "cornerRadius":"2%",
 "backgroundColor":"#FF000000",
 "style":0,
 "styleForExpress":0,
 "effects":{
 "speed":3,
 "animation":"CLOCK_WISE",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 },
 },
],
 "contents":{
```

```
"widgets":[
{
 "layout":{
 "x":"0%",
 "y":"0%",
 "width":"100%",
 "height":"100%"
 },
 "inAnimation":{
 "type":0,
 "duration":1000
 },
 "outAnimation":{
 "type":0,
 "duration":1000
 },
 "border":{
 "foregroundColor":"#FF008000",
 "width":1,
 "name":"border",
 "borderThickness":"0px,0px,0px,0px",
 "cornerRadius":"2%",
 "backgroundColor":"#FF000000",
 "style":0,
 "styleForExpress":0,
 "effects":{
 "speed":3,
 "animation":"CLOCK_WISE",
 "isHeadTail":false,
 "headTailSpacing":"10",
 "speedByPixelEnable":false
 }
 },
 "constraints":[
 {
 "startTime":"1970-01-01T00:00:00Z 8:00",
 "endTime":"4012-01-01T23:59:59Z 8:00",
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 }
],
 "metadata":{
 "subType":"STREAM",
 "modelData":{
 "src":"http://ivi.bupt.edu.cn/hls/cctv1hd.m3u8",
 "volume":100,
 "stream_media_type":"m3u8",
 "stream_media_protocol_type":"hls"
 }
 },
 "displayRatio":"FULL",
 "filesize":1024,
 "zOrder":1,
 "backgroundColor":"#00000000",
 "backgroundDrawable":"",
 "backgroundMusic":"",
 "name":"流媒体",
 "enable":true,
 "type":"STREAM_MEDIA",
```

```

 "duration":10000,
 "repeatCount":1,
 "id":100000,
 "uuid":"099a5635-8250-4392-9ede-964087db8bc6"
 },
],
 "widgetGroups":[
],
 "widgetContainer":[
],
 "enable":false,
 "zOrder":0,
 "id":0,
 "uuid":"5a0e9597-737a-428f-acd8-a0846b480d97"
},
"PCType":0,
"name":"页面 1",
"enable":true,
"pickPolicy":"ORDER",
"id":200000,
"uuid":"3ee6e06b-5a05-4cd7-84b8-c8668b4f6d53"
}
]
}
}

```

## Parameters:

| Parameter          | Required Type |             | Description                                                                                                         |   |
|--------------------|---------------|-------------|---------------------------------------------------------------------------------------------------------------------|---|
| programID          | Yes           | int         | Solution id (id returned during solution creating)                                                                  | * |
| pageID             | Yes           | int         | pageId (pageId of the current version is 1.)                                                                        |   |
| pageInfo           | Yes           | Object      | page details                                                                                                        |   |
| name               | Yes           | string      | Name                                                                                                                |   |
| widgetContainers   | Yes           | objectArray | Window widget container                                                                                             |   |
| id                 | Yes           | int         | id                                                                                                                  |   |
| audioGroup         | Yes           | string      | Audio widget. For details, see the audio widget page. Available for terminals of V1.3.4 and later. Empty by default |   |
| backgroundColor    | Yes           | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)             |   |
| backgroundDrawable | Yes           | string      | Background image resource, empty by default                                                                         |   |
| contents           | Yes           | object      | Window widget content                                                                                               |   |
| widgetGroups       | Yes           | objectArray | Window widgets                                                                                                      |   |
| enable             | Yes           | bool        | Validity. All the media will not be played if this is invalid.                                                      |   |
| itemsSource        | Yes           | string      | Media list                                                                                                          |   |
| layout             | Yes           | object      | Layout                                                                                                              |   |

| Parameter  | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|------------|----------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| x          | Yes      | string      | Start x (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| y          | Yes      | string      | Start y (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| width      | Yes      | string      | Width (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| height     | Yes      | string      | height (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| name       | Yes      | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| pickCount  | Yes      | int         | When the content of pickPolicy contains 'N', this is valid. It make sense when the value is greater than 0.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| pickPolicy | Yes      | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArray order. Items that are played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Select n scenarios for playback. The value of n is from pickCount; RANDOM: Random, depends on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount                                                                                                                                                                                                                                                                                                                                                                              |
| zOrder     | Yes      | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| widgets    | Yes      | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| id         | Yes      | int         | Uniqie ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| mid        | Yes      | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| name       | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| type       | Yes      | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata   | No       | object      | Media details. See detailed description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |

| Parameter                  | Required | Type   | Description                                                                                                                                                                                                                                                                                                          |
|----------------------------|----------|--------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                            |          |        | of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                             |
| modelData                  | Yes      | object | Streaming media parameter                                                                                                                                                                                                                                                                                            |
| src                        | Yes      | string | Streaming media URL                                                                                                                                                                                                                                                                                                  |
| stream_media_protocol_type | Yes      | string | Streaming media protocol type                                                                                                                                                                                                                                                                                        |
| stream_media_type          | Yes      | string | Streaming media type                                                                                                                                                                                                                                                                                                 |
| volume                     | Yes      | int    | Streaming media volume                                                                                                                                                                                                                                                                                               |
| duration                   | Yes      | long   | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different.                                                                 |
| repeatCount                | Yes      | int    | Play count. -1 denotes unlimited.                                                                                                                                                                                                                                                                                    |
| layout                     | Yes      | object | Layout                                                                                                                                                                                                                                                                                                               |
| x                          | Yes      | string | None                                                                                                                                                                                                                                                                                                                 |
| y                          | Yes      | string | None                                                                                                                                                                                                                                                                                                                 |
| width                      | Yes      | string | None                                                                                                                                                                                                                                                                                                                 |
| height                     | Yes      | string | None                                                                                                                                                                                                                                                                                                                 |
| displayRatio               | Yes      | string | Display ratio. When layout is valid, layout is preferred. Otherwise, this field will be used. FULL: Full screen; ORIGINAL_SIZE: Original size (starts from the top left); ORIGINAL_RATIO: Original ratio, similar to 16:9, 4:3; R16_9: 16:9; R4_3: 4:3; CUSTOM: Custom, layout must be valid when you fill out this. |
| inAnimation                | Yes      | object | Entrance animation                                                                                                                                                                                                                                                                                                   |
| type                       | Yes      | int    | Animation type                                                                                                                                                                                                                                                                                                       |
| duration                   | Yes      | long   | Animation duration (ms). When type is invalid, this does not make sense.                                                                                                                                                                                                                                             |
| outAnimation               | Yes      | object | Exit animation                                                                                                                                                                                                                                                                                                       |
| dataSource                 | Yes      | string | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                                                                                                                                               |
| originalDataSource         | Yes      | string | Data source, media path of the original platform                                                                                                                                                                                                                                                                     |
| backgroundMusic            | Yes      | string | Background music, path or url of the background music                                                                                                                                                                                                                                                                |
| backgroundColor            | Yes      | String | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                              |
| backgroundDrawable         | Yes      | string | url, background image path. It can be from the Internet or local file. Background color and image cannot take                                                                                                                                                                                                        |

| Parameter               | Required | Type        | Description                                                                                                  |
|-------------------------|----------|-------------|--------------------------------------------------------------------------------------------------------------|
|                         |          |             | effect simultaneously. If both are available, background image will be preferred.                            |
| zOrder                  | Yes      | int         | z order                                                                                                      |
| constraints             | Yes      | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported. |
| startTime               | Yes      | string      | Start time                                                                                                   |
| endTime                 | Yes      | string      | End time                                                                                                     |
| cron                    | Yes      | stringArray | cron expression                                                                                              |
| border                  | No       | object      | Border                                                                                                       |
| borderThickness         | No       | string      | Border width unit is similar to layout. Currently, pixel and percentage are supported.                       |
| style                   | No       | int         | Style                                                                                                        |
| backgroundColor         | No       | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)      |
| name                    | No       | string      | Name                                                                                                         |
| cornerRadius            | No       | string      | Border corner radius. The unit currently supports pixel and percentage.                                      |
| effects                 | No       | object      | Animation effect                                                                                             |
| speed                   | No       | float       | Speed, pixel/second                                                                                          |
| animation               | No       | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK_WISE: counterclockwise rotation)                  |
| isHeadTail              | No       | boolean     | Connect head to tail                                                                                         |
| headTailSpacing         | No       | string      | Spacing between head and tail (pixel or screen percentage)                                                   |
| speedByPixelEnable      | No       | boolean     | True means pixel/second and false means grade.                                                               |
| functionStorage         | Yes      | string      | Empty by default                                                                                             |
| isSupportSpecialEffects | Yes      | string      | Support for playabck effect                                                                                  |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

-

### 4.3.2.7、Timer

#### Description:

- Edit solutions. Timer media, corresponding media type:  
COUNT\_TIMER

#### Request URL:

- `void nvSetPageProgramAsync(const char *data,  
ExportViplexCallback callBack);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"pageNew",
 "widgetContainers":[
 {
 "zOrder":1,
 "contents":{
 "widgets":[
 {
 "constraints":[
 {
 "startTime":"1970-01-01T00:00:00Z 8:00",
 "endTime":"4012-01-01T23:59:59Z 8:00",
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
]
 }
]
 }
],
 "metadata":{
 "regular":"$d 天$H 时$m 分$s 秒",
 "regularNew":"dUdHUHmUmsUs",
 "solidText":{
 "textAttributes":{
 "font":{
 "size":48,
 "isUnderline":false,
 "family":[
 "Arial"
],
 "style":"NORMAL"
 },
 "textColor":"#FF0000",
 "backgroundColor":"#00FFFFFF",

```

```

 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
 },
 "text":""
},
"textAttributes":{
 "font":{
 "size":48,
 "isUnderline":false,
 "family":[
 "Arial"
],
 "style":"NORMAL"
 },
 "textColor":"#FF0000",
 "backgroundColor":"#00FFFFFF",
 "shadowEnable":false,
 "ShadowRadius":0,
 "ShadowDx":0,
 "shadowDy":0,
 "shadowColor":"#00ff00",
 "strokeEnable":false,
 "strokeWidth":0,
 "letterSpacing":0
},
"units":[
 {
 "zero":"天",
 "name":"$Ud",
 "singular":"天",
 "plural":"天"
 },
 {
 "zero":"时",
 "name":"$UH",
 "singular":"时",
 "plural":"时"
 },
 {
 "zero":"分",
 "name":"$Um",
 "singular":"分",
 "plural":"分"
 },
 {
 "zero":"秒",
 "name":"$Us",
 "singular":"秒",
 "plural":"秒"
 }
],
"targetDateTime":1602864000000,
"countType":"COUNT_DOWN"

```



```

 },
 "filesize":1024,
 "zOrder":1,
 "dataSource":"",
 "name":"计时器",
 "enable":true,
 "type":"COUNT_TIMER",
 "duration":10000,
 "repeatCount":1,
 "id":100000
 }
],
 "zOrder":0,
 "id":0
},
 "PCType":0,
 "name":"页面 1",
 "enable":true,
 "pickPolicy":"ORDER",
 "id":200000
}
]
}
}

```

### Parameters:

| Parameter          | Required | Type        | Description                                                                                             |
|--------------------|----------|-------------|---------------------------------------------------------------------------------------------------------|
| programID          | Yes      | int         | Solution id (id returned during solution creating)                                                      |
| pageID             | Yes      | int         | pageId (pageId of the current version is 1.)                                                            |
| pageInfo           | Yes      | Object      | page details                                                                                            |
| name               | Yes      | string      | Name                                                                                                    |
| widgetContainers   | Yes      | objectArray | Window widget container                                                                                 |
| id                 | Yes      | int         | id                                                                                                      |
| audioGroup         | Yes      | string      | Audio widget. For details, see the audio widget page. Available from V1.3.4 and later. Empty by default |
| backgroundColor    | Yes      | string      | Color value, standard format. Four bytes from the highest to the lowest, such as #00ff0000 (red)        |
| backgroundDrawable | Yes      | string      | Background image resource, empty by default                                                             |
| contents           | Yes      | object      | Window widget content                                                                                   |
| widgetGroups       | Yes      | objectArray | Window widgets                                                                                          |
| enable             | Yes      | bool        | Validity. All the media will not be played if this is invalid                                           |
| itemsSource        | Yes      | string      | Media list                                                                                              |
| layout             | Yes      | object      | Layout                                                                                                  |
| x                  | Yes      | string      | Start x (such as 0.2568)                                                                                |
| y                  | Yes      | string      | Start y (such as 0.2568)                                                                                |
| width              | Yes      | string      | Width (such as 0.5000)                                                                                  |
| height             | Yes      | string      | height (such as 0.5000)                                                                                 |
| name               | Yes      | string      | widgetContainers name                                                                                   |

| Parameter  | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
|------------|---------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| pickCount  | Yes           | int         | When the content of pickPolicy contains ‘N’ , this is valid. The value is greater than 0.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| pickPolicy | Yes           | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArr; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArr; played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random scenarios for playback. The value of n is from pickCount; on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount.                                                                                                                                                                                                                                                                                                                             |
| zOrder     | Yes           | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| widgets    | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| id         | Yes           | int         | Unique ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| mid        | Yes           | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| name       | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| type       | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF image; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text. This type of text is rich with features and has a variety of styles. For the detailed format definition, see the integrated text chapter. The style is still used. And there are some historical reasons for the use of ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; WEATHER: weather forecast. Only the current weather is displayed and supported. The properties of text can only be modified together. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_WIDGET: widget. Play a group of images. |
| metadata   | No            | object      | Media details. See detailed description of media. This field is only valid when the media type is streaming media, web page, gif, video, and animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| regular    | Yes           | string      | Playback rules, 1. \$T: Fixed text; 2. \$d: Day; 3. \$H: Hour; 4. \$M: Minute; 5. \$S: Second; 6. \$Ud: Unit of day; 7. \$UH: Unit of hour; 8. \$Um: Unit of minute; 9. \$Us: Unit of second; 10. \n: New line; 11. \t: Tab; 12. \r: Carriage return; 13. \f: Form feed; 14. \a: Alert; 15. \b: Backspace; 16. \c: Control; 17. \e: Escape; 18. \f: Form feed; 19. \n: New line; 20. \r: Carriage return; 21. \t: Tab; 22. \v: Vertical tab; 23. \w: Word; 24. \W: Word; 25. \x: Hexadecimal; 26. \y: Yocto; 27. \z: Zetta; 28. \Z: Zetta; 29. \_ : Space                                                                                                                                                                               |
| regularNew | Yes           | string      | Rule: Terminals of V1.5.0 and later support singular and plural media. A new rule was added.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| units      | Yes           | object      | Unit replacement array                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| name       | Yes           | string      | Alternative name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| singular   | Yes           | string      | Singular name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| plural     | Yes           | string      | Plural name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| zero       | Yes           | string      | Unit when the value is 0                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |

| Parameter       | Required Type |             | Description                                                                                                                                                                                                                                                                                                |
|-----------------|---------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| solidText       | Yes           | object      | Fixed text property object                                                                                                                                                                                                                                                                                 |
| text            | No            | string      | Fixed text                                                                                                                                                                                                                                                                                                 |
| textAttributes  | No            | object      | Fixed text display                                                                                                                                                                                                                                                                                         |
| backgroundColor | Yes           | string      | Background color, defaults to 00FFFFFF.                                                                                                                                                                                                                                                                    |
| textColor       | Yes           | string      | Text foreground color, defaults to #FF0000.                                                                                                                                                                                                                                                                |
| ---font         | Yes           | object      | Text description                                                                                                                                                                                                                                                                                           |
| ----family      | Yes           | stringarray | Font type array. When there are multiple font types, the first one will be used. If the foremost one is unavailable, the next one will be used. If none is available in this font library, the default font (Arial) will be used.                                                                          |
| style           | Yes           | string      | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. BOLD_ITALIC: Bold and italic                                                                                                                                                                                                                |
| size            | Yes           | int         | Size. Currently the unit can only be pixel and the default is pixel.                                                                                                                                                                                                                                       |
| isUnderline     | Yes           | bool        | Underline                                                                                                                                                                                                                                                                                                  |
| letterSpacing   | No            | int         | Character spacing (pixel), defaults to 0.                                                                                                                                                                                                                                                                  |
| shadowEnable    | No            | bool        | Enable shadow, false by default                                                                                                                                                                                                                                                                            |
| shadowRadius    | No            | int         | The shadow radius is in pixels and defaults to 10.                                                                                                                                                                                                                                                         |
| shadowDx        | No            | int         | X axis offset                                                                                                                                                                                                                                                                                              |
| shadowDy        | No            | int         | Y axis offset                                                                                                                                                                                                                                                                                              |
| shadowColor     | No            | string      | Shadow color, defaults to #00ff00                                                                                                                                                                                                                                                                          |
| strokeEnable    | No            | bool        | Whether the outline takes effect                                                                                                                                                                                                                                                                           |
| strokeWidth     | No            | int         | Outline width                                                                                                                                                                                                                                                                                              |
| strokeColor     | No            | string      | outline color                                                                                                                                                                                                                                                                                              |
| targetDateTime  | Yes           | long        | UTC timestamp (ms)                                                                                                                                                                                                                                                                                         |
| countType       | Yes           | string      | Timer type (COUNT_DOWN: Countdown, COUNT_UP: Upcount)                                                                                                                                                                                                                                                      |
| textAttributes  | Yes           | object      | Timer text properties. Refer to textAttributes of fixed text                                                                                                                                                                                                                                               |
| duration        | Yes           | long        | Playback duration (ms), the length of time that the media plays according to its actual length of time, for durations of scrolling text on screens of different resolutions                                                                                                                                |
| repeatCount     | Yes           | int         | Play count. -1 denotes unlimited.                                                                                                                                                                                                                                                                          |
| layout          | Yes           | object      | Layout                                                                                                                                                                                                                                                                                                     |
| x               | Yes           | string      | None                                                                                                                                                                                                                                                                                                       |
| y               | Yes           | string      | None                                                                                                                                                                                                                                                                                                       |
| width           | Yes           | string      | None                                                                                                                                                                                                                                                                                                       |
| height          | Yes           | string      | None                                                                                                                                                                                                                                                                                                       |
| displayRatio    | Yes           | string      | Display ratio. When layout is valid, layout is preferred. When layout is invalid, the ratio will be used. FULL: Full screen; ORIGINAL_SIZE: Original size (width and height); ORIGINAL_RATIO: Original ratio, similar to 16:9, 4:3, 4:5; CUSTOM: Custom, layout must be valid when you fill out the screen |
| inAnimation     | Yes           | object      | Entrance animation                                                                                                                                                                                                                                                                                         |
| type            | Yes           | int         | Animation type                                                                                                                                                                                                                                                                                             |
| duration        | Yes           | long        | Animation duration (ms). When type is invalid, this does not work                                                                                                                                                                                                                                          |
| outAnimation    | Yes           | object      | Exit animation                                                                                                                                                                                                                                                                                             |

| Parameter               | Required Type |             | Description                                                                                                                                               |
|-------------------------|---------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------|
| dataSource              | Yes           | string      | Unique ID of data source, can be url or downloaded data fi                                                                                                |
| originalDataSource      | Yes           | string      | Data source, media path of the original platform                                                                                                          |
| backgroundMusic         | Yes           | string      | Background music, path or url of the background music                                                                                                     |
| backgroundColor         | Yes           | String      | Color value, standard format. Four bytes from the highest such as #00ff0000 (red)                                                                         |
| backgroundDrawable      | Yes           | string      | url, background image path. It can be from the Internet or color and image cannot take effect simultaneously. If both background image will be preferred. |
| zOrder                  | Yes           | int         | z order                                                                                                                                                   |
| constraints             | Yes           | object      | Playback constraints on media, media validity constraints. range is currently supported.                                                                  |
| startTime               | Yes           | string      | Start time                                                                                                                                                |
| endTime                 | Yes           | string      | End time                                                                                                                                                  |
| cron                    | Yes           | stringArray | cron expression                                                                                                                                           |
| border                  | No            | object      | Border                                                                                                                                                    |
| borderThickness         | No            | string      | Border width unit is similar to layout. Currently, pixel a supported.                                                                                     |
| style                   | No            | int         | Style                                                                                                                                                     |
| backgroundColor         | No            | string      | Color value, standard format. Four bytes from the highest such as #00ff0000 (red)                                                                         |
| name                    | No            | string      | Name                                                                                                                                                      |
| cornerRadius            | No            | string      | Border corner radius. The unit currently supports pixel an                                                                                                |
| effects                 | No            | object      | Animation effect                                                                                                                                          |
| speed                   | No            | float       | Speed, pixel/second                                                                                                                                       |
| animation               | No            | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK rotation)                                                                                      |
| isHeadTail              | No            | boolean     | Connect head to tail                                                                                                                                      |
| headTailSpacing         | No            | string      | Spacing between head and tail (pixel or screen percentage)                                                                                                |
| speedByPixelEnable      | No            | boolean     | True means pixel/second and false means grade.                                                                                                            |
| functionStorage         | Yes           | string      | Empty by default                                                                                                                                          |
| isSupportSpecialEffects | Yes           | string      | Support for playabck effect                                                                                                                               |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

-

### 4.3.2.8、 Video, GIF and Image

#### Description:

- Edit solutions. This interface uses image as an example.

#### Request URL:

- `void nvSetPageProgramAsync(const char *data,  
ExportViplexCallback callBack);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "name":"Solution 01",
 "widgetContainers":[
 {
 "audioGroup":"","
 "backgroundColor":"#00000000",
 "backgroundDrawable":"","
 "contents":{
 "widgetGroups":[

],
 "widgets":[
 {
 "id":1,
 "enable":true,
 "repeatCount":1,
 "layout":{
 "y":"0",
 "height":"100%",
 "x":"0",
 "width":"100%"
 },
 "backgroundColor":"#00000000",
 "backgroundDrawable":"","
 "backgroundMusic":"","
 "zOrder":0,
 "displayRatio":"FULL",
 "outAnimation":{
 "type":0,
 "duration":0
 },
 "dataSource":"4ab22addfa68f0e1110571a3c4766f2b.jpg",
 "type":"PICTURE",
```

```

 "constraints":{
 "cron":[

],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 },
 "border":{
 "borderThickness":"2px,3px,5%,6",
 "style":0,
 "backgroundColor":"#ff000000",
 "name":"border",
 "cornerRadius":"2%",
 "effects":{
 "headTailSpacing":"",
 "isHeadTail":false,
 "speedByPixelEnable":true,
 "speed":0,
 "animation":"CLOCK_WISE"
 }
 },
 "metadata":{

 },
 "inAnimation":{
 "type":0,
 "duration":1000
 },
 "duration":3605000,
 "name":"IMG_20200916_111857.jpg",
 "originalDataSource":"/storage/emulated/0/DCIM/Camera/I
MG_20200916_111857.jpg",
 "functionStorage":{"\index\:1,\speed\:3.0,\turn\:
0,\scroll\:0,\random\:true,\id\:\"1281444\",subtabId\:0}",
 "isSupportSpecialEffects":false
 }
],
 },
 "enable":true,
 "id":1,
 "itemsSource":"",
 "layout":{
 "height":"1.0",
 "width":"1.0",
 "x":"0.0",
 "y":"0.0"
 },
 "name":"widgetContainers1",
 "pickCount":0,
 "pickPolicy":"ORDER",
 "zOrder":0
}
}
}
}

```

## Parameters:

| Parameter | Required Type | Description |
|-----------|---------------|-------------|
|-----------|---------------|-------------|

| Parameter          | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |   |
|--------------------|---------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| programID          | Yes           | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                                | * |
| pageID             | Yes           | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                      |   |
| pageInfo           | Yes           | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |   |
| name               | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |   |
| widgetContainers   | Yes           | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| id                 | Yes           | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |   |
| audioGroup         | Yes           | string      | Audio widget. For details, see the audio widget page. Available for terminals of V1.3.4 and later. Empty by default                                                                                                                                                                                                                                                                                                                                                               |   |
| backgroundColor    | Yes           | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                                                                                                                                                                                           |   |
| backgroundDrawable | Yes           | string      | Background image resource, empty by default                                                                                                                                                                                                                                                                                                                                                                                                                                       |   |
| contents           | Yes           | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| widgetGroups       | Yes           | objectArray | Window widgets                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
| enable             | Yes           | bool        | Validity. All the media will not be played if this is invalid.                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
| itemsSource        | Yes           | string      | Media list                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |   |
| layout             | Yes           | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |   |
| x                  | Yes           | string      | Start x (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| y                  | Yes           | string      | Start y (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| width              | Yes           | string      | Width (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                            |   |
| height             | Yes           | string      | height (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| name               | Yes           | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| pickCount          | Yes           | int         | When the content of pickPolicy contains 'N' , this is valid. It make sense when the value is greater than 0.                                                                                                                                                                                                                                                                                                                                                                      |   |
| pickPolicy         | Yes           | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArray order. Items that are played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Select n scenarios for playback. The value of n is from pickCount; RANDOM: Random, depends on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount |   |
| zOrder             | Yes           | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| widgets            | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |   |
| id                 | Yes           | int         | Uniqie ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                              |   |
| mid                | Yes           | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                       |   |
| name               | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |   |
| type               | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO:                                                                                                                                                                                                                                                                                                                                                                                                                                        |   |

| Parameter    | Required Type |        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
|--------------|---------------|--------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|              |               |        | Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata     | No            | object | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| duration     | Yes           | long   | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| repeatCount  | Yes           | int    | Play count. -1 denotes unlimited.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| layout       | Yes           | object | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| x            | Yes           | string | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| y            | Yes           | string | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| width        | Yes           | string | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| height       | Yes           | string | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| displayRatio | Yes           | string | Display ratio. When layout is valid, layout is preferred. Otherwise, this field will be used. FULL: Full screen; ORIGINAL_SIZE: Original size (starts from the top left); ORIGINAL_RATIO: Original ratio, similar to 16:9, 4:3; R16_9: 16:9; R4_3: 4:3; CUSTOM: Custom, layout must be valid when you fill out this.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| inAnimation  | Yes           | object | Entrance animation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| type         | Yes           | int    | Animation type                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| duration     | Yes           | long   | Animation duration (ms). When type is invalid, this does not make sense.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| outAnimation | Yes           | object | Exit animation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| dataSource   | Yes           | string | Unique ID of data source, can be url or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |



| Parameter               | Required Type |             | Description                                                                                                                                                                                     |
|-------------------------|---------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                         |               |             | downloaded data file (md5.png)                                                                                                                                                                  |
| originalDataSource      | Yes           | string      | Data source, media path of the original platform                                                                                                                                                |
| backgroundMusic         | Yes           | string      | Background music, path or url of the background music                                                                                                                                           |
| backgroundColor         | Yes           | String      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                         |
| backgroundDrawable      | Yes           | string      | url, background image path. It can be from the Internet or local file. Background color and image cannot take effect simultaneously. If both are available, background image will be preferred. |
| zOrder                  | Yes           | int         | z order                                                                                                                                                                                         |
| constraints             | Yes           | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                    |
| startTime               | Yes           | string      | Start time                                                                                                                                                                                      |
| endTime                 | Yes           | string      | End time                                                                                                                                                                                        |
| cron                    | Yes           | stringArray | cron expression                                                                                                                                                                                 |
| border                  | No            | object      | Border                                                                                                                                                                                          |
| borderThickness         | No            | string      | Border width unit is similar to layout. Currently, pixel and percentage are supported.                                                                                                          |
| style                   | No            | int         | Style                                                                                                                                                                                           |
| backgroundColor         | No            | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                         |
| name                    | No            | string      | Name                                                                                                                                                                                            |
| cornerRadius            | No            | string      | Border corner radius. The unit currently supports pixel and percentage.                                                                                                                         |
| effects                 | No            | object      | Animation effect                                                                                                                                                                                |
| speed                   | No            | float       | Speed, pixel/second                                                                                                                                                                             |
| animation               | No            | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK_WISE: counterclockwise rotation)                                                                                                     |
| isHeadTail              | No            | boolean     | Connect head to tail                                                                                                                                                                            |
| headTailSpacing         | No            | string      | Spacing between head and tail (pixel or screen percentage)                                                                                                                                      |
| speedByPixelEnable      | No            | boolean     | True means pixel/second and false means grade.                                                                                                                                                  |
| functionStorage         | Yes           | string      | Empty by default                                                                                                                                                                                |
| isSupportSpecialEffects | Yes           | string      | Support for playabck effect                                                                                                                                                                     |

## Return Sample

"success"

## Return Parameter Description

| Parameter Type |        | Description                                                                          |
|----------------|--------|--------------------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully 65535 Request timeout 65285 Failed to edit page |
| data           | string | Corresponding detailed information of the returned error code                        |

## Remarks

- 

### 4.3.2.9、Text

#### Description:

-Edit solutions. Details of ArchText

#### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "programID": 1,
 "pageID": 1,
 "pageInfo": {
 "name": "节目 01",
 "widgetContainers": [{
 "audioGroup": "",
 "backgroundColor": "#00000000",
 "backgroundDrawable": "",
 "contents": {
 "widgetGroups": [],
 "widgets": [{
 "id": 1,
 "enable": true,
 "repeatCount": 1,
 "layout": {
 "y": "0",
 "height": "100%",
 "x": "0",
```

pg",

```
 "width": "100%"
 },
 "backgroundColor": "#00000000",
 "backgroundDrawable": "",
 "backgroundMusic": "",
 "zOrder": 0,
 "displayRatio": "FULL",
 "outAnimation": {
 "type": 0,
 "duration": 0
 },
 "dataSource": "4ab22addfa68f0e1110571a3c4766f2b.j",

 "type": "PICTURE",
 "constraints": {
 "cron": [],
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "startTime": "1970-01-01T00:00:00Z 8:00"
 },
 "border": {
 "borderThickness": "2px,3px,5%,6",
 "style": 0,
 "backgroundColor": "#ff000000",
 "name": "border",
 "cornerRadius": "2%",
 "effects": {
 "headTailSpacing": "",
 "isHeadTail": false,
 "speedByPixelEnable": true,
 "speed": 0,
 "animation": "CLOCK_WISE"
 }
 },
 "inAnimation": {
 "type": 0,
 "duration": 1000
 },
 "metadata": {
 "content": {
 "displayStyle": {
 "pageSwitchAttributes": {
 "inAnimation": {
 "duration": 1000,
 "type": 224
 },
 "remainDuration": 5000
 },
 "scrollAttributes": {
 "effects": {
 "animation": "MARQUEE_LEFT",
 "headTailSpacing": "10",
 "isHeadTail": false,
 "speed": 3.0,
 "speedByPixelEnable": false
 }
 },
 "singleLine": false,
 "type": "SCROLL"
 },
 "paragraphs": [{
 "backgroundColor": "#00000000 ",
```

```

 "horizontalAlignment": "CENTER",
 "letterSpacing": 0,
 "lineSpacing": 0,
 "lines": [{
 "segs": [{
 "attributeKey": 1,
 "content": "Welcome Handy!"
 }]
 }],
 "verticalAlignment": "CENTER"
 }],
 "textAttributes": [{
 "attributes": {
 "ShadowDx": 2,
 "ShadowRadius": 10,
 "backgroundColor": "#ff000000",
 "font": {
 "family": ["Arial"],
 "isUnderline": false,
 "size": 20,
 "style": "NORMAL"
 },
 "letterSpacing": 0,
 "shadowColor": "#00ff00",
 "shadowDy": 2,
 "shadowEnable": false,
 "strokeEnable": false,
 "strokeWidth": 0,
 "textColor": "#ffff0000"
 },
 "key": 1
 }],
 "autoPaging": true,
 "backgroundMusic": {
 "duration": 0,
 "isTextSync": false
 }
}

},
"duration": 3605000,
"name": "IMG_20200916_111857.jpg",
"originalDataSource": "/storage/emulated/0/DCIM/Camera/IMG_20200916_111857.jpg",
"functionStorage": "",
"isSupportSpecialEffects": false
}]
},
"enable": true,
"id": 1,
"itemsSource": "",
"layout": {
 "height": "1.0",
 "width": "1.0",
 "x": "0.0",
 "y": "0.0"
},
"name": "widgetContainers1",
"pickCount": 0,
"pickPolicy": "ORDER",
"zOrder": 0
}]

```

```
}
}
```

## Parameters:

| Parameter          | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |   |
|--------------------|----------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| programID          | Yes      | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                                                                | * |
| pageID             | Yes      | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                      |   |
| pageInfo           | Yes      | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |   |
| name               | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |   |
| widgetContainers   | Yes      | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| id                 | Yes      | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |   |
| audioGroup         | Yes      | string      | Audio widget. For details, see the audio widget page. Available for terminals of V1.3.4 and later. Empty by default                                                                                                                                                                                                                                                                                                                                                               |   |
| backgroundColor    | Yes      | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                                                                                                                                                                                           |   |
| backgroundDrawable | Yes      | string      | Background image resource, empty by default                                                                                                                                                                                                                                                                                                                                                                                                                                       |   |
| contents           | Yes      | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| widgetGroups       | Yes      | objectArray | Window widgets                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
| enable             | Yes      | bool        | Validity. All the media will not be played if this is invalid.                                                                                                                                                                                                                                                                                                                                                                                                                    |   |
| itemsSource        | Yes      | string      | Media list                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |   |
| layout             | Yes      | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |   |
| x                  | Yes      | string      | Start x (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| y                  | Yes      | string      | Start y (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |   |
| width              | Yes      | string      | Width (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                            |   |
| height             | Yes      | string      | height (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| name               | Yes      | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                             |   |
| pickCount          | Yes      | int         | When the content of pickPolicy contains 'N' , this is valid. It make sense when the value is greater than 0.                                                                                                                                                                                                                                                                                                                                                                      |   |
| pickPolicy         | Yes      | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArray order. Items that are played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Select n scenarios for playback. The value of n is from pickCount; RANDOM: Random, depends on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount |   |
| zOrder             | Yes      | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |   |
| widgets            | Yes      | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |   |

| Parameter            | Required Type |        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|----------------------|---------------|--------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| id                   | Yes           | int    | Uniqie ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| mid                  | Yes           | int    | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| name                 | Yes           | string | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| type                 | Yes           | string | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata             | No            | object | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| displayStyle         | Yes           | object | Display style                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| pageSwitchAttributes | No            | object | Property of switching by page                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| inAnimation          | Yes           | object | Entrance animation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| type                 | Yes           | int    | Entrance animation type, no animation by default                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| duration             | Yes           | long   | Animation duration (ms)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| remianDuration       | Yes           | long   | Duration of stay (ms)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| scrollAttributes     | Yes           | object | Scrolling property description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| effects              | Yes           | object | Scrolling animation description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| animation            | Yes           | string | MARQUEE_LEFT or MARQUEE_UP                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| speed                | Yes           | float  | Speed, unit: px/s or grade (1-10)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| speedByPixelEnable   | No            | bool   | True denotes px/s while false denotes grade. Defaults to false.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| isHeadTail           | No            | bool   | Enable head to tail, not enabled by default (false)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| headTailSpacing      | No            | string | Spacing between the head and tail, unit: screen percentage (%)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| singleLine           | No            | bool   | Display text in a single line or not                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| type                 | Yes           | string | PAGE_SWITCH means to swicth by page. SCROLL                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |

| Parameter           | Required Type |             | Description                                                                                                                                                                                                                      |
|---------------------|---------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                     |               |             | means to scrolling text. STATIC means static. (If the text content is bigger than the screen, only the first screen will be displayed.)                                                                                          |
| paragraphs          | Yes           | objectArray | Paragraph description                                                                                                                                                                                                            |
| verticalAlignment   | Yes           | string      | Vertical alignment: BOTTOM, CENTER, TOP                                                                                                                                                                                          |
| horizontalAlignment | Yes           | string      | Vertical alignment: LEFT, CENTER, RIGHT                                                                                                                                                                                          |
| backgroundColor     | Yes           | string      | Paragrah background color                                                                                                                                                                                                        |
| lineSpacing         | Yes           | string      | Line spacing (pixel)                                                                                                                                                                                                             |
| letterSpacing       | Yes           | int         | Character spacing (pixel)                                                                                                                                                                                                        |
| lines               | Yes           | object      | Line description                                                                                                                                                                                                                 |
| attributeKey        | No            | int         | Corresponding text property key                                                                                                                                                                                                  |
| content             | Yes           | string      | Content to display                                                                                                                                                                                                               |
| textAttributes      | Yes           | objectArray | Text property list                                                                                                                                                                                                               |
| key                 | No            | int         | Corresponding to attributeKey. Set the corresponding paragraph.                                                                                                                                                                  |
| attributes          | Yes           | object      | Text property description                                                                                                                                                                                                        |
| backgroundColor     | Yes           | string      | Background color, defaults to 00FFFFFF.                                                                                                                                                                                          |
| textColor           | Yes           | string      | Text foreground color, defaults to #FF0000.                                                                                                                                                                                      |
| font                | Yes           | object      | Text description                                                                                                                                                                                                                 |
| family              | Yes           | stringarray | Font type array. When there are multiple font types, the foremost one is preferred. If the foremost one is unavailable, the next one will be preferred. If there is no this font library, the default font (Arial) will be used. |
| style               | Yes           | string      | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. BOLD_ITALIC: Bold and italic                                                                                                                                      |
| size                | Yes           | int         | Size. The unit currently supports pixel onle and size defaults to 16.                                                                                                                                                            |
| isUnderline         | Yes           | bool        | Underline                                                                                                                                                                                                                        |
| shadowEnable        | No            | bool        | Enable shadow, false by default                                                                                                                                                                                                  |
| shadowRadius        | No            | int         | Shadow radius is in pixels and defaults to 10.                                                                                                                                                                                   |
| shadowDx            | No            | int         | X axis offset                                                                                                                                                                                                                    |
| shadowDy            | No            | int         | Y axis offset                                                                                                                                                                                                                    |
| shadowColor         | No            | string      | Shadow color, defaults to #00ff00.                                                                                                                                                                                               |
| autoPaging          | No            | bool        | Whether to display content on multiple pages. False means to display the content that can be displayed on the screen. Defaults to true.                                                                                          |
| backgroundMusic     | No            | object      | Text background music                                                                                                                                                                                                            |
| id                  | No            | int         | Audio id                                                                                                                                                                                                                         |
| name                | No            | string      | Audio name                                                                                                                                                                                                                       |

| Parameter          | Required Type |        | Description                                                                                                                                                                                                                                                                                                          |
|--------------------|---------------|--------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| dataSource         | No            | string | Audio source                                                                                                                                                                                                                                                                                                         |
| duration           | No            | long   | Audio length                                                                                                                                                                                                                                                                                                         |
| isTextSync         | No            | bool   | Whether to sync audio with text                                                                                                                                                                                                                                                                                      |
| duration           | Yes           | long   | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different.                                                                 |
| repeatCount        | Yes           | int    | Play count. -1 denotes unlimited.                                                                                                                                                                                                                                                                                    |
| layout             | Yes           | object | Layout                                                                                                                                                                                                                                                                                                               |
| x                  | Yes           | string | None                                                                                                                                                                                                                                                                                                                 |
| y                  | Yes           | string | None                                                                                                                                                                                                                                                                                                                 |
| width              | Yes           | string | None                                                                                                                                                                                                                                                                                                                 |
| height             | Yes           | string | None                                                                                                                                                                                                                                                                                                                 |
| displayRatio       | Yes           | string | Display ratio. When layout is valid, layout is preferred. Otherwise, this field will be used. FULL: Full screen; ORIGINAL_SIZE: Original size (starts from the top left); ORIGINAL_RATIO: Original ratio, similar to 16:9, 4:3; R16_9: 16:9; R4_3: 4:3; CUSTOM: Custom, layout must be valid when you fill out this. |
| inAnimation        | Yes           | object | Entrance animation                                                                                                                                                                                                                                                                                                   |
| type               | Yes           | int    | Animation type                                                                                                                                                                                                                                                                                                       |
| duration           | Yes           | long   | Animation duration (ms). When type is invalid, this does not make sense.                                                                                                                                                                                                                                             |
| outAnimation       | Yes           | object | Exit animation                                                                                                                                                                                                                                                                                                       |
| dataSource         | Yes           | string | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                                                                                                                                               |
| originalDataSource | Yes           | string | Data source, media path of the original platform                                                                                                                                                                                                                                                                     |
| backgroundMusic    | Yes           | string | Background music, path or url of the background music                                                                                                                                                                                                                                                                |
| backgroundColor    | Yes           | String | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                              |
| backgroundDrawable | Yes           | string | url, background image path. It can be from the Internet or local file. Background color and image cannot take effect simultaneously. If both are available, background image will be preferred.                                                                                                                      |
| zOrder             | Yes           | int    | z order                                                                                                                                                                                                                                                                                                              |
| constraints        | Yes           | object | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                                                                                                                                         |
| startTime          | Yes           | string | Start time                                                                                                                                                                                                                                                                                                           |



| Parameter               | Required Type |             | Description                                                                                             |
|-------------------------|---------------|-------------|---------------------------------------------------------------------------------------------------------|
| endTime                 | Yes           | string      | End time                                                                                                |
| cron                    | Yes           | stringArray | cron expression                                                                                         |
| border                  | No            | object      | Border                                                                                                  |
| borderThickness         | No            | string      | Border width unit is similar to layout. Currently, pixel and percentage are supported.                  |
| style                   | No            | int         | Style                                                                                                   |
| backgroundColor         | No            | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red) |
| name                    | No            | string      | Name                                                                                                    |
| cornerRadius            | No            | string      | Border corner radius. The unit currently supports pixel and percentage.                                 |
| effects                 | No            | object      | Animation effect                                                                                        |
| speed                   | No            | float       | Speed, pixel/second                                                                                     |
| animation               | No            | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK_WISE: counterclockwise rotation)             |
| isHeadTail              | No            | boolean     | Connect head to tail                                                                                    |
| headTailSpacing         | No            | string      | Spacing between head and tail (pixel or screen percentage)                                              |
| speedByPixelEnable      | No            | boolean     | True means pixel/second and false means grade.                                                          |
| functionStorage         | Yes           | string      | Empty by default                                                                                        |
| isSupportSpecialEffects | Yes           | string      | Support for playabck effect                                                                             |

## Return Sample

"success"

## Return Parameter Description

| Parameter Type |        | Description                                                                          |
|----------------|--------|--------------------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully 65535 Request timeout 65285 Failed to edit page |
| data           | string | Corresponding detailed information of the returned error code                        |

## Remarks

- 

### 4.3.2.10、Digital Clock

#### Description:

-Edit solutions. Details of digital click

### Request URL:

- `void nvSetPageProgramAsync(const char *data,  
ExportViplexCallback callBack);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "programID": 1,
 "pageID": 1,
 "pageInfo": {
 "name": "节目 01",
 "widgetContainers": [{
 "audioGroup": "",
 "backgroundColor": "#00000000",
 "backgroundDrawable": "",
 "contents": {
 "widgetGroups": [],
 "widgets": [{
 "id": 1,
 "enable": true,
 "repeatCount": 1,
 "layout": {
 "y": "0",
 "height": "100%",
 "x": "0",
 "width": "100%"
 },
 "backgroundColor": "#00000000",
 "backgroundDrawable": "",
 "backgroundMusic": "",
 "zOrder": 0,
 "displayRatio": "FULL",
 "outAnimation": {
 "type": 0,
 "duration": 0
 },
 "dataSource": "4ab22addfa68f0e1110571a3c4766f2b.j
pg",
 "type": "PICTURE",
 "constraints": {
 "cron": [],
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "startTime": "1970-01-01T00:00:00Z 8:00"
 },
 "border": {
 "borderThickness": "2px,3px,5%,6",
 "style": 0,

```

```

 "backgroundColor": "#ff000000",
 "name": "border",
 "cornerRadius": "2%",
 "effects": {
 "headTailSpacing": "",
 "isHeadTail": false,
 "speedByPixelEnable": true,
 "speed": 0,
 "animation": "CLOCK_WISE"
 }
 },
 "inAnimation": {
 "type": 0,
 "duration": 1000
 },
 "metadata": {
 "zone": "America/Anchorage",
 "gmt": "UTC-08:00",
 "regular": "$MM/$dd/$yyyy\n$E\n$HH:$mm:$ss",
 "weekTemplates": ["Sunday", "Monday", "Tuesda
rk"], "Wednesday", "Thursday", "Friday", "Saturday"],
 "solidText": {
 "text": "",
 "textAttributes": {}
 },
 "suffixTemplates": ["AM", "PM"],
 "textAttributes": {
 "ShadowDx": 2,
 "ShadowRadius": 10,
 "backgroundColor": "#00ff00",
 "font": {
 "family": ["Times", "Georgia", "New Yo
rk"],
 "isUnderline": false,
 "size": 8,
 "style": "NORMAL"
 },
 "letterSpacing": 0,
 "shadowColor": "#00ff00",
 "shadowDy": 0,
 "shadowEnable": false,
 "strokeEnable": true,
 "strokeWidth": 115,
 "textColor": "#ffff0000"
 }
 },
 "duration": 3605000,
 "name": "IMG_20200916_111857.jpg",
 "originalDataSource": "/storage/emulated/0/DCIM/C
amera/IMG_20200916_111857.jpg",
 "functionStorage": "",
 "isSupportSpecialEffects": false
 }]
},
"enable": true,
"id": 1,
"itemsSource": "",
"layout": {
 "height": "1.0",
 "width": "1.0",
 "x": "0.0",

```

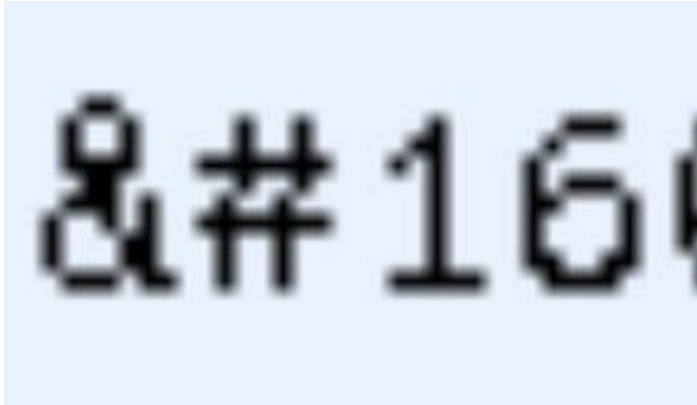
```

 "y": "0.0"
 },
 "name": "widgetContainers1",
 "pickCount": 0,
 "pickPolicy": "ORDER",
 "zOrder": 0
 }
}

```

## Parameters:

| Parameter          | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                        |
|--------------------|---------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| programID          | Yes           | int         | Solution id (id returned during solution creating)                                                                                                                                                                                                                                                                                                                                                                                 |
| pageID             | Yes           | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                       |
| pageInfo           | Yes           | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                       |
| name               | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                               |
| widgetContainers   | Yes           | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                            |
| id                 | Yes           | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| audioGroup         | Yes           | string      | Audio widget. For details, see the audio widget page. Available from V1.3.4 and later. Empty by default                                                                                                                                                                                                                                                                                                                            |
| backgroundColor    | Yes           | string      | Color value, standard format. Four bytes from the highest to the lowest, such as #00ff0000 (red)                                                                                                                                                                                                                                                                                                                                   |
| backgroundDrawable | Yes           | string      | Background image resource, empty by default                                                                                                                                                                                                                                                                                                                                                                                        |
| contents           | Yes           | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                              |
| widgetGroups       | Yes           | objectArray | Window widgets                                                                                                                                                                                                                                                                                                                                                                                                                     |
| enable             | Yes           | bool        | Validity. All the media will not be played if this is invalid                                                                                                                                                                                                                                                                                                                                                                      |
| itemsSource        | Yes           | string      | Media list                                                                                                                                                                                                                                                                                                                                                                                                                         |
| layout             | Yes           | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                             |
| x                  | Yes           | string      | Start x (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                           |
| y                  | Yes           | string      | Start y (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                           |
| width              | Yes           | string      | Width (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                             |
| height             | Yes           | string      | height (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                            |
| name               | Yes           | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                              |
| pickCount          | Yes           | int         | When the content of pickPolicy contains 'N', this is valid. If the value is greater than 0.                                                                                                                                                                                                                                                                                                                                        |
| pickPolicy         | Yes           | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArr order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArr order. Items played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Play n scenarios for playback. The value of n is from pickCount; RANDOM_N: Play n items randomly. The value of n is from pickCount. |
| zOrder             | Yes           | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                            |
| widgets            | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                      |
| id                 | Yes           | int         | Unique ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                               |
| mid                | Yes           | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                        |

| Parameter       | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
|-----------------|---------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| name            | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| type            | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF image; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text. This type of text is rich with features and has a variety of styles. For the detailed format definition, see the integrated text configuration. The style is still used. And there are some historical reasons for using ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media type; WEATHER: weather forecast. Only the current weather is displayed and only one is supported. The properties of text can only be modified together. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_WIDGET: widget. Play a group of images. |
| metadata        | No            | object      | Media details. See detailed description of media. This field is only valid when the media type is streaming media, web page, gif, video, and animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| zone            | Yes           | string      | Time zone, such as "Asia/Shanghai"                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| gmt             | Yes           | string      | Time zone gmt such as "GMT-08:00"                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| regular         | Yes           | string      | Display rules of digital clock, placeholder definition: 1. \$: Second; 2. \$m: Minute; 3. \$yyyy: Year, two-digit year \$yy; 4. \$E: A placeholder for the day of the week; 5. \$HH: Hour, 24-hour time; 6. \$hh: Hour, 12-hour time; 7. \$M: Second; 9. \$N: AM/PM; 10. \n: New line; 11.<br><br>: Space                                                                                                                                                                                                                                                                                                                                                              |
| weekTemplates   | Yes           | stringArray | Week template. 7 data items represent Monday to Sunday, respectively                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| suffixTemplates | Yes           | stringArray | Time suffix. 2 data items, AM or PM                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| textAttributes  | Yes           | object      | Digital clock style text properties                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| backgroundColor | Yes           | string      | Background color, defaults to 00FFFFFF                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| textColor       | Yes           | string      | Text foreground color, defaults to #FF0000                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| font            | Yes           | object      | Text description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| family          | Yes           | stringarray | Font type array. When there are multiple font types, the first one is used. If the foremost one is unavailable, the next one will be used. If none is available, this font library, the default font (Arial) will be used.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| style           | Yes           | string      | Type, 1. BOLD: Bold, 2. NORMAL: Regular, 3. ITALIC: Italic, 4. SLANT: Slant and italic                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| size            | Yes           | int         | Size. The unit of font currently supports pixel only. It defaults to 14                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| isUnderline     | Yes           | bool        | Underline                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| shadowEnable    | No            | bool        | Enable shadow, defaults to 认 false                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| shadowRadius    | No            | int         | The unit of shadow radius is pixel and the radius defaults to 3                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |

| Parameter               | Required Type |             | Description                                                                                                                                               |
|-------------------------|---------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------|
| shadowDx                | No            | int         | X axis offset                                                                                                                                             |
| shadowDy                | No            | int         | Y axis offset                                                                                                                                             |
| shadowColor             | No            | string      | Shadow color, defaults to #00ff00                                                                                                                         |
| solidText               | No            | object      | Text property object                                                                                                                                      |
| text                    | No            | string      | Text                                                                                                                                                      |
| textAttributes          | No            | object      | Text properties. See clock properties textAttributes                                                                                                      |
| inAnimation             | Yes           | object      | Entrance animation                                                                                                                                        |
| type                    | Yes           | int         | Animation type                                                                                                                                            |
| duration                | Yes           | long        | Animation duration (ms). When type is invalid, this does n                                                                                                |
| outAnimation            | Yes           | object      | Exit animation                                                                                                                                            |
| dataSource              | Yes           | string      | Unique ID of data source, can be url or downloaded data fi                                                                                                |
| originalDataSource      | Yes           | string      | Data source, media path of the original platform                                                                                                          |
| backgroundMusic         | Yes           | string      | Background music, path or url of the background music                                                                                                     |
| backgroundColor         | Yes           | String      | Color value, standard format. Four bytes from the highest such as #00ff0000 (red)                                                                         |
| backgroundDrawable      | Yes           | string      | url, background image path. It can be from the Internet or color and image cannot take effect simultaneously. If both background image will be preferred. |
| zOrder                  | Yes           | int         | z order                                                                                                                                                   |
| constraints             | Yes           | object      | Playback constraints on media, media validity constraints. range is currently supported.                                                                  |
| startTime               | Yes           | string      | Start time                                                                                                                                                |
| endTime                 | Yes           | string      | End time                                                                                                                                                  |
| cron                    | Yes           | stringArray | cron expression                                                                                                                                           |
| border                  | No            | object      | Border                                                                                                                                                    |
| borderThickness         | No            | string      | Border width unit is similar to layout. Currently, pixel a supported.                                                                                     |
| style                   | No            | int         | Style                                                                                                                                                     |
| backgroundColor         | No            | string      | Color value, standard format. Four bytes from the highest such as #00ff0000 (red)                                                                         |
| name                    | No            | string      | Name                                                                                                                                                      |
| cornerRadius            | No            | string      | Border corner radius. The unit currently supports pixel an                                                                                                |
| effects                 | No            | object      | Animation effect                                                                                                                                          |
| speed                   | No            | float       | Speed, pixel/second                                                                                                                                       |
| animation               | No            | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK rotation)                                                                                      |
| isHeadTail              | No            | boolean     | Connect head to tail                                                                                                                                      |
| headTailSpacing         | No            | string      | Spacing between head and tail (pixel or screen percentage)                                                                                                |
| speedByPixelEnable      | No            | boolean     | True means pixel/second and false means grade.                                                                                                            |
| functionStorage         | Yes           | string      | Empty by default                                                                                                                                          |
| isSupportSpecialEffects | Yes           | string      | Support for playabck effect                                                                                                                               |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter Type |        | Description                                                                          |
|----------------|--------|--------------------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully 65535 Request timeout 65285 Failed to edit page |
| data           | string | Corresponding detailed information of the returned error code                        |

## Remarks

- 

### 4.3.2.11、Simple Weather Forecast

#### Description:

- Simple weather forecast, corresponding media type: SIMPLE\_WEATHER. The weather forecast can display text information only and the text properties can only be modified together.

#### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "programID": 1,
 "pageID": 1,
 "pageInfo": {
 "name": "Solution 01",
 "widgetContainers": [{
 "audioGroup": "",
 "backgroundColor": "#00000000",
 "backgroundDrawable": "",
 "contents": {
 "widgetGroups": [],
 "widgets": [{
```

pg",

```
"id": 1,
"enable": true,
"repeatCount": 1,
"layout": {
 "y": "0",
 "height": "100%",
 "x": "0",
 "width": "100%"
},
"backgroundColor": "#00000000",
"backgroundDrawable": "",
"backgroundMusic": "",
"zOrder": 0,
"displayRatio": "FULL",
"outAnimation": {
 "type": 0,
 "duration": 0
},
"dataSource": "4ab22addfa68f0e1110571a3c4766f2b.j",

"type": "SIMPLE_WEATHER",
"constraints": [{
 "cron": [],
 "endTime": "4017-12-30T23:59:59Z 8:00",
 "startTime": "1970-01-01T00:00:00Z 8:00"
}],
"border": {
 "borderThickness": "2px,3px,5%,6",
 "style": 0,
 "backgroundColor": "#ff000000",
 "name": "border",
 "cornerRadius": "2%",
 "effects": {
 "headTailSpacing": "",
 "isHeadTail": false,
 "speedByPixelEnable": true,
 "speed": 0,
 "animation": "CLOCK_WISE"
 }
},
"metadata": {
 "area": {
 "country": "China",
 "province": "Municipality",
 "city": "Beijing",
 "county": "County",
 "cityCode": "101110101"
 },
 "weatherSource": 1,
 "language": "en",
 "cityNewCode": "CN123456",
 "windSpeedUnit": "m",
 "windType": "wind_sc",
 "temperatureUnit": "Celsius",
 "isShowUnit": true,
 "refreshPeriod": 6000,
 "regular": "Weather:$w\nCurrent temperature:
$c\nHumidity:$h\nWind:$b\nTemperaure:$t",
 "isShowInOneLine": true,
 "effects": {
 "animation": "MARQUEE_LEFT",
```



```

 "speed": 1,
 "speedByPixelEnable": false,
 "isHeadTail": false,
 "headTailSpacing": "100"
 },
 "textAttributes": {
 "backgroundColor": "#00ff00",
 "textColor": "#ff0000",
 "font": {
 "family": [
 "Times",
 "Georia",
 "New York"
],
 "style": "Bold",
 "size": 14,
 "isUnderline": false
 },
 "shadowEnable": false,
 "shadowRadius": 10,
 "shadowDx": 2,
 "shadowDy": 2,
 "shadowColor": "#00ff00"
 }
},
"inAnimation": {
 "type": 0,
 "duration": 1000
},
"duration": 3605000,
"name": "天气",
"originalDataSource": "",
"functionStorage": "",
"isSupportSpecialEffects": false
}]
},
"enable": true,
"id": 1,
"itemsSource": "",
"layout": {
 "height": "1.0",
 "width": "1.0",
 "x": "0.0",
 "y": "0.0"
},
"name": "widgetContainers1",
"pickCount": 0,
"pickPolicy": "ORDER",
"zOrder": 0
}]
}
}

```

## Parameters:

| Parameter | Required Type |     | Description                                        |   |
|-----------|---------------|-----|----------------------------------------------------|---|
| programID | Yes           | int | Solution id (id returned during solution creating) | * |

| Parameter          | Required Type |             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
|--------------------|---------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| pageID             | Yes           | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| pageInfo           | Yes           | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| name               | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| widgetContainers   | Yes           | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| id                 | Yes           | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| audioGroup         | Yes           | string      | Audio widget. For details, see the audio widget page. Available for terminals of V1.3.4 and later. Empty by default                                                                                                                                                                                                                                                                                                                                                               |
| backgroundColor    | Yes           | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                                                                                                                                                                                                                                                                                                           |
| backgroundDrawable | Yes           | string      | Background image resource, empty by default                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| contents           | Yes           | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| widgetGroups       | Yes           | objectArray | Window widgets                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| enable             | Yes           | bool        | Validity. All the media will not be played if this is invalid.                                                                                                                                                                                                                                                                                                                                                                                                                    |
| itemsSource        | Yes           | string      | Media list                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| layout             | Yes           | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| x                  | Yes           | string      | Start x (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| y                  | Yes           | string      | Start y (such as 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| width              | Yes           | string      | Width (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| height             | Yes           | string      | height (such as 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| name               | Yes           | string      | widgetContainers name                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| pickCount          | Yes           | int         | When the content of pickPolicy contains 'N' , this is valid. It make sense when the value is greater than 0.                                                                                                                                                                                                                                                                                                                                                                      |
| pickPolicy         | Yes           | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArray order. Items that are played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Select n scenarios for playback. The value of n is from pickCount; RANDOM: Random, depends on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount |
| zOrder             | Yes           | int         | z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| widgets            | Yes           | objectArray | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| id                 | Yes           | int         | Unique ID, must remain unique in the whole solution.                                                                                                                                                                                                                                                                                                                                                                                                                              |
| mid                | Yes           | int         | Unique ID of media resource                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| name               | Yes           | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| type               | Yes           | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT:                                                                                                                                                                                                                                                                                                                                                 |

| Parameter       | Required Type |        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
|-----------------|---------------|--------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                 |               |        | Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT "Ache". But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| metadata        | No            | object | Media details. See detailed description of media. This field is not required when the media type is streaming media, web page, gif, video, and image (without animation effect).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| area            | Yes           | object | Region, where the weather information is to be obtained                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| country         | Yes           | string | Country                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| province        | Yes           | string | Province                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| city            | Yes           | string | City                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| county          | Yes           | string | County                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| cityCode        | No            | string | City code[optional]If it is invalid, use the above field to match.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| weatherSource   | No            | int    | Source of the weather data, 1: HeWeather, 2: Yahoo, No field or 0 means that the protocol is the old one.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| language        | No            | string | Display language of the weather data, such as zh-cn, en, jp, etc.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| cityNewCode     | No            | string | A new fields displaying the city code                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| windSpeedUnit   | No            | string | Wind speed unit: Metric: m; English: i; Defaults to metric unit                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| windType        | No            | string | Wind force type: wind_sc, wind speed: wind_spd; Defaults to wind force                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| temperatureUnit | Yes           | string | Celsius or Fahrenheit                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| isShowUnit      | No            | bool   | Show/hide unit. True means to show the unit (°C or °F) while false means to hide the unit and display the degree symbol only.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| refreshPeriod   | Yes           | long   | Refresh interval (ms)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| regular         | No            | string | Display rules. Includes place holders and the information to be displayed.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| isShowInOneLine | Yes           | bool   | Display in a single line or multiple lines                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |

| Parameter          | Required Type |             | Description                                                                                                                                                                                                                                          |
|--------------------|---------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| effects            | Yes           | object      | Playback effect. Only the scrolling animation is currently supported.                                                                                                                                                                                |
| animation          | Yes           | string      | Animation: NONE, MARQUEE_LEFT, MARQUEE_UP, MARQUEE_RIGHT, MARQUEE_DOWN                                                                                                                                                                               |
| speed              | No            | float       | Scrolling speed, unit: px/s or grade (1-10)                                                                                                                                                                                                          |
| speedByPixelEnable | No            | bool        | True denotes px/s while false denotes grade.                                                                                                                                                                                                         |
| isHeadTail         | No            | bool        | Enable head to tail                                                                                                                                                                                                                                  |
| headTailSpacing    | No            | string      | Spacing between head and tail, unit: pixel or screen percentage (%)                                                                                                                                                                                  |
| textAttributes     | Yes           | object      | Text properties. See the definition of text properties to describe the properties of weather forecast text.                                                                                                                                          |
| backgroundColor    | No            | string      | Background color                                                                                                                                                                                                                                     |
| textColor          | Yes           | string      | Foreground color of text                                                                                                                                                                                                                             |
| font               | No            | object      | Text description                                                                                                                                                                                                                                     |
| family             | Yes           | stringArray | Font type array. When there are multiple font types, the foremost one is preferred. If the foremost one is invalid, the next one will be used. If there is no this font library, the default font will be used.                                      |
| style              | Yes           | string      | Type                                                                                                                                                                                                                                                 |
| size               | No            | number      | Size. Currentlt the unit of the size can only be pixel.                                                                                                                                                                                              |
| isUnderline        | No            | bool        | Underline                                                                                                                                                                                                                                            |
| shadowEnable       | No            | bool        | Shadow                                                                                                                                                                                                                                               |
| shadowRadius       | No            | number      | Shadow radius is in pixels.                                                                                                                                                                                                                          |
| shadowDx           | No            | number      | Offset of X axis                                                                                                                                                                                                                                     |
| shadowDy           | No            | number      | Offset of Y axis                                                                                                                                                                                                                                     |
| shadowColor        | No            | string      | Shadow color                                                                                                                                                                                                                                         |
| duration           | Yes           | long        | Playback duration (ms), the length of time that the media plays once. -1 means that the media plays according to its actual length of time, for example, the playback durations of scrolling text on screens of different resolutions are different. |
| repeatCount        | Yes           | int         | Play count. -1 denotes unlimited.                                                                                                                                                                                                                    |
| layout             | Yes           | object      | Layout                                                                                                                                                                                                                                               |
| x                  | Yes           | string      | None                                                                                                                                                                                                                                                 |
| y                  | Yes           | string      | None                                                                                                                                                                                                                                                 |
| width              | Yes           | string      | None                                                                                                                                                                                                                                                 |
| height             | Yes           | string      | None                                                                                                                                                                                                                                                 |
| displayRatio       | Yes           | string      | Display ratio. When layout is valid, layout is preferred. Otherwise, this filed will be used. FULL: Full screen; ORIGINAL_SIZE: Original size (starts from the top left); ORIGINAL_RATIO: Original ratio, similar to                                 |

| Parameter          | Required Type |             | Description                                                                                                                                                                                     |
|--------------------|---------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                    |               |             | 16:9, 4:3; R16_9: 16:9; R4_3: 4:3; CUSTOM: Custom, layout must be valid when you fill out this.                                                                                                 |
| inAnimation        | Yes           | object      | Entrance animation                                                                                                                                                                              |
| type               | Yes           | int         | Animation type                                                                                                                                                                                  |
| duration           | Yes           | long        | Animation duration (ms). When type is invalid, this does not make sense.                                                                                                                        |
| outAnimation       | Yes           | object      | Exit animation                                                                                                                                                                                  |
| dataSource         | Yes           | string      | Unique ID of data source, can be url or downloaded data file (md5.png)                                                                                                                          |
| originalDataSource | Yes           | string      | Data source, media path of the original platform                                                                                                                                                |
| backgroundMusic    | Yes           | string      | Background music, path or url of the background music                                                                                                                                           |
| backgroundColor    | Yes           | String      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                         |
| backgroundDrawable | Yes           | string      | url, background image path. It can be from the Internet or local file. Background color and image cannot take effect simultaneously. If both are available, background image will be preferred. |
| zOrder             | Yes           | int         | z order                                                                                                                                                                                         |
| constraints        | Yes           | object      | Playback constraints on media, media validity constraints. Only the valid time range is currently supported.                                                                                    |
| startTime          | Yes           | string      | Start time                                                                                                                                                                                      |
| endTime            | Yes           | string      | End time                                                                                                                                                                                        |
| cron               | Yes           | stringArray | cron expression                                                                                                                                                                                 |
| border             | No            | object      | Border                                                                                                                                                                                          |
| borderThickness    | No            | string      | Border width unit is similar to layout. Currently, pixel and percentage are supported.                                                                                                          |
| style              | No            | int         | Style                                                                                                                                                                                           |
| backgroundColor    | No            | string      | Color value, standard format. Four bytes from the highest to lowest are "ARGB", such as #00ff0000 (red)                                                                                         |
| name               | No            | string      | Name                                                                                                                                                                                            |
| cornerRadius       | No            | string      | Border corner radius. The unit currently supports pixel and percentage.                                                                                                                         |
| effects            | No            | object      | Animation effect                                                                                                                                                                                |
| speed              | No            | float       | Speed, pixel/second                                                                                                                                                                             |
| animation          | No            | string      | Animation type (CLOCK_WISE: Clockwise rotation, ANTI_CLOCK_WISE: counterclockwise rotation)                                                                                                     |
| isHeadTail         | No            | boolean     | Connect head to tail                                                                                                                                                                            |

| Parameter               | Required Type |         | Description                                                |
|-------------------------|---------------|---------|------------------------------------------------------------|
| headTailSpacing         | No            | string  | Spacing between head and tail (pixel or screen percentage) |
| speedByPixelEnable      | No            | boolean | True means pixel/second and false means grade.             |
| functionStorage         | Yes           | string  | Empty by default                                           |
| isSupportSpecialEffects | Yes           | string  | Support for playabck effect                                |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

- 

## 4.3.2.12、Analog Clock

### Description:

- Analog clock, the corresponding media type is: ANALOG\_CLOCK.

### Request URL:

- `void nvSetPageProgramAsync(const char *data, ExportViplexCallback callBack);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "programID":1,
 "pageID":1,
 "pageInfo":{
 "id":1,
 "name":"节目 01",
 "pickPolicy":"ORDER_MODE",
 "sceneItems":[
```

```

{
 "backgroundColor":"#00000000",
 "backgroundDrawable":"",
 "backgroundMusic":"",
 "constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 }
],
 "duration":10000,
 "enable":true,
 "id":1,
 "name":"scene1",
 "page":{
 "id":1,
 "name":"节目 06",
 "widgetContainers":[
 {
 "audioGroup":"",
 "backgroundColor":"#00000000",
 "backgroundDrawable":"",
 "contents":{
 "widgets":[
 {
 "backgroundColor":"#00000000",
 "backgroundDrawable":"",
 "backgroundMusic":"",
 "border":{
 "backgroundColor":"#FF000000",
 "borderThickness":"0px,0px,0px,0px",
 "cornerRadius":"2%",
 "effects":{
 "animation":"CLOCK_WISE",
 "headTailSpacing":"10",
 "isHeadTail":false,
 "speed":3,
 "speedByPixelEnable":false
 },
 "name":"border",
 "style":0
 },
 "constraints":[
 {
 "cron":[
 "0 0 0 ? * 1,2,3,4,5,6,7"
],
 "endTime":"4017-12-30T23:59:59Z 8:00",
 "startTime":"1970-01-01T00:00:00Z 8:00"
 }
],
 "dataSource":"",
 "displayRatio":"FULL",
 "duration":5000,
 "enable":true,
 "id":1,
 "inAnimation":{

```

```
 "duration":1000,
 "type":0
 },
 "layout":{
 "height":"100%",
 "width":"100%",
 "x":"0",
 "y":"0"
 },
 "metadata":{
 "background":{
 "color":"#00000000"
 },
 "date":{
 "enable":true,
 "regular":"$dd/$MM/$yyyy\n$E",
 "textAttributes":{
 "ShadowDx":0,
 "ShadowRadius":0,
 "backgroundColor":"",
 "font":{
 "family":[
],
 "isUnderline":false,
 "size":16,
 "style":"NORMAL"
 },
 "letterSpacing":0,
 "shadowColor":"",
 "shadowDy":0,
 "shadowEnable":false,
 "strokeEnable":false,
 "strokeWidth":0,
 "textColor":"#ffffff00"
 },
 "weekTemplates":[
 "星期日",
 "星期一",
 "星期二",
 "星期三",
 "星期四",
 "星期五",
 "星期六"
]
 },
 "gmt":"UTC 08:00",
 "hourHand":{
 "color":"#ffffff00",
 "enable":true
 },
 "hourScale":{
 "color":"#ff00ff00",
 "enable":true,
 "height":6,
 "shape":"RECTANGLE",
 "textAttributes":{
 "ShadowDx":0,
 "ShadowRadius":0,
 "backgroundColor":"",
```



```
 "font":{
 "family":[
],
 "isUnderline":false,
 "size":3,
 "style":"NORMAL"
 },
 "letterSpacing":0,
 "shadowColor":"",
 "shadowDy":0,
 "shadowEnable":false,
 "strokeEnable":false,
 "strokeWidth":0,
 "textColor":""
 },
 "width":6
},
"minuteHand":{
 "color":"#ff00ff00",
 "enable":true
},
"minuteScale":{
 "color":"#ff0000ff",
 "enable":true,
 "height":4,
 "shape":"RECTANGLE",
 "textAttributes":{
 "ShadowDx":0,
 "ShadowRadius":0,
 "backgroundColor":"",
 "font":{
 "family":[
],
 "isUnderline":false,
 "size":2,
 "style":"NORMAL"
 },
 "letterSpacing":0,
 "shadowColor":"",
 "shadowDy":0,
 "shadowEnable":false,
 "strokeEnable":false,
 "strokeWidth":0,
 "textColor":""
 },
 "width":4
},
"secondHand":{
 "color":"#ffff0000",
 "enable":true
},
"text":{
 "enable":false,
 "text":"",
 "textAttributes":{
 "ShadowDx":0,
 "ShadowRadius":0,
 "backgroundColor":"",
 "font":{
 "family":[
],
```

```

 "isUnderline":false,
 "size":12,
 "style":"NORMAL"
 },
 "letterSpacing":0,
 "shadowColor":"",
 "shadowDy":0,
 "shadowEnable":false,
 "strokeEnable":false,
 "strokeWidth":0,
 "textColor":"#ffff0000"
 }
 },
 "zone":"Asia/Shanghai"
},
"name":"模拟时钟",
"originalDataSource":"",
"outAnimation":{
 "duration":0,
 "type":0
},
"repeatCount":1,
"type":"ANALOG_CLOCK",
"zOrder":0
}
]
},
"enable":true,
"id":1,
"itemsSource":"",
"layout":{
 "height":"100.00%",
 "width":"100.00%",
 "x":"0.00%",
 "y":"0.00%"
},
"name":"widgetContainers1",
"pickCount":0,
"pickPolicy":"ORDER",
"zOrder":0
}
],
"widgets":[
]
},
"repeatCount":1,
"rules":"TIMES",
"type":"PAGE"
}
],
"uuid":""
}
}

```

## Parameters:

| Parameter | Required | Type | Description                                        |
|-----------|----------|------|----------------------------------------------------|
| programID | Yes      | int  | Solution id (id returned during solution creating) |

| Parameter          | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
|--------------------|----------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| pageID             | Yes      | int         | pageId (pageId of the current version is 1.)                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| pageInfo           | Yes      | Object      | page details                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| id                 | Yes      | int         | id                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| name               | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| pickPolicy         | Yes      | string      | ORDER: Play in original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Play n items separately in orderIDArray order. Items that are played this time will not be played next time. The value of n is from pickCount; RANDOM_ORDER: Play in a random order; RANDOM_ORDER_N: Random order. Select n scenarios for playback. The value of n is from pickCount; RANDOM: Random, depends on luck; RANDOM_N: Play n items randomly. The value of n is from pickCount |
| sceneItems         | Yes      | Array       | Preset list. If a playlist does not contain presets, it is considered to be empty and invalid.                                                                                                                                                                                                                                                                                                                                                                                    |
| backgroundColor    | Yes      | string      | Color value. The four bytes in standard format from the highest to the lowest are “ARGB”, for example, #00ff0000 (red).                                                                                                                                                                                                                                                                                                                                                           |
| backgroundDrawable | Yes      | string      | Background image resource, empty by default                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| backgroundMusic    | Yes      | string      | Background music path, url                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| constraints        | Yes      | objectArray | Time constraint, validity range This option is not available when the media is played by times. When the media is played by times, if this option is not available, it is valid within the time range.                                                                                                                                                                                                                                                                            |
| cron               | Yes      | stringarray | cron                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| startTime          | Yes      | string      | Start time or start date and time                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| endTime            | Yes      | string      | End time or end date and time                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| duration           | Yes      | long        | Playback duration. This is valid when the playback is based on the duration. Unit: ms                                                                                                                                                                                                                                                                                                                                                                                             |
| enable             | Yes      | bool        | Preset validity true means to play the preset and false means not to play.                                                                                                                                                                                                                                                                                                                                                                                                        |
| id                 | Yes      | number      | Keep unique in the whole playback plan                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| name               | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| page               | Yes      | object      | Page                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| id                 | Yes      | number      | Keep unique in the whole playback plan                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| name               | Yes      | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| widgetContainers   | Yes      | objectArray | Window widget container                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| audioGroup         | Yes      | string      | Audio widget See details on the audio widget page. Terminals of V1.3.4 support this function and this is empty by default.                                                                                                                                                                                                                                                                                                                                                        |
| backgroundColor    | Yes      | string      | Color value. The four bytes in standard format from the highest to the lowest are “ARGB”, for example, #00ff0000 (red).                                                                                                                                                                                                                                                                                                                                                           |
| backgroundDrawable | Yes      | string      | Background picture resource. It is empty by default.                                                                                                                                                                                                                                                                                                                                                                                                                              |
| contents           | Yes      | object      | Window widget content                                                                                                                                                                                                                                                                                                                                                                                                                                                             |

| Parameter          | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                |
|--------------------|----------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| widgets            | Yes      | object      | Window widget                                                                                                                                                                                                                                                                                                                              |
| backgroundColor    | Yes      | String      | Color value. The four bytes in standard format from the highest to the lowest are “ARGB”, for example, #00ff0000 (red).                                                                                                                                                                                                                    |
| backgroundDrawable | Yes      | string      | url, background picture path The background picture can be from the Internet or the local file system. Background color and background picture cannot work simultaneously. If both are available, background picture will be preferred.                                                                                                    |
| backgroundMusic    | Yes      | string      | Background music Generally this is the path or url of the background music.                                                                                                                                                                                                                                                                |
| border             | No       | object      | Border It denotes that the media type is border.                                                                                                                                                                                                                                                                                           |
| backgroundColor    | Yes      | String      | Color value. The four bytes in standard format from the highest to the lowest are “ARGB”, for example, #00ff0000 (red).                                                                                                                                                                                                                    |
| borderThickness    | No       | string      | The unit for border width is similar to layout. Currently, pixel and percentage are supported.                                                                                                                                                                                                                                             |
| cornerRadius       | No       | string      | The angular radius of the border Currently, the unit supports pixel and percentage only.                                                                                                                                                                                                                                                   |
| effects            | No       | object      | Animation                                                                                                                                                                                                                                                                                                                                  |
| animation          | No       | string      | Animation type (CLOCK_WISE: Rotate clockwise, ANTI_CLOCK_WISE: Rotate anti-clockwise)                                                                                                                                                                                                                                                      |
| headTailSpacing    | No       | string      | Spacing between head and tail (pixel or screen percentage)                                                                                                                                                                                                                                                                                 |
| isHeadTail         | No       | boolean     | Enable head to tail                                                                                                                                                                                                                                                                                                                        |
| speed              | No       | float       | Speed: pixel/second                                                                                                                                                                                                                                                                                                                        |
| speedByPixelEnable | No       | boolean     | Speed: pixel/second                                                                                                                                                                                                                                                                                                                        |
| name               | Yes      | string      |                                                                                                                                                                                                                                                                                                                                            |
| style              | No       | int         | Style                                                                                                                                                                                                                                                                                                                                      |
| constraints        | Yes      | objectArray | Media playback constraint Only a validity range is currently supported.                                                                                                                                                                                                                                                                    |
| cron               | Yes      | stringArray | cron expression                                                                                                                                                                                                                                                                                                                            |
| startTime          | Yes      | string      | Start time                                                                                                                                                                                                                                                                                                                                 |
| endTime            | Yes      | string      | End time                                                                                                                                                                                                                                                                                                                                   |
| dataSource         | Yes      | string      | Unique data source ID which can be a url or a downloaded data file (md5.png)                                                                                                                                                                                                                                                               |
| displayRatio       | Yes      | string      | Display ratio When layout is valid, it is preferred. Otherwise, this field will be used. FULL: Full screen; ORIGINAL_SIZE: Keep original size. Display the media from the top left of the screen; ORIGINAL_RATIO: Keep original ratio, similar to 16:9, 4:3; R16_9: 16:9; R4_3: 4:3; CUSTOM: Custom, A custom ratio requires valid layout. |
| duration           | Yes      | long        | Playback duration (ms), the time when the media is played once. -1 denotes that the playback is based on the actual media duration, for example, the time                                                                                                                                                                                  |

| Parameter        | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|------------------|----------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                  |          |             | periods of playing scrolling text once on different sizes of displays are different.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| enable           | Yes      | bool        | Media validity When a media item is invalid, it will not be played.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| id               | Yes      | int         | Unique ID Keep unique in the whole playback plan                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| inAnimation      | Yes      | object      | Entrance animations                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| duration         | Yes      | long        | Animation duration (ms)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| type             | Yes      | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT “Ache”. But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images. |
| layout           | Yes      | object      | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| height           | Yes      | string      | Height (for example, 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| width            | Yes      | string      | Width (for example, 0.5000)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| x                | Yes      | string      | Start x (for example, 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| y                | Yes      | string      | Start y (for example, 0.2568)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| metadata         | No       | object      | Media details See details in media description. This field is not available for streaming media, web pages, gif, video, and image (without animation).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| -background      | No       | object      | Clock background color The background color can be transparent or a drawable picture.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| color            | Yes      | string      | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| -date            | Yes      | object      | Date                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| enable           | No       | boolean     | Show date                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| regular          | No       | string      | Date format, for example, \$dd/\$MM/\$yyyy\$E can be 17/02/2017 Friday                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| --textAttributes | Yes      | object      | Date text properties                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| shadowDx         | No       | number      | x-axis offset                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| shadowRadius     | No       | number      | Shadow radius (pixel)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| backgroundColor  | No       | string      | Background color                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| font             | No       | object      | Font description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| family           | Yes      | stringArray | Font type array When there are multiple fonts, the                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |

| Parameter        | Required | Type        | Description                                                                                                                                                                                                        |
|------------------|----------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                  |          |             | foremost one is preferred. If the foremost font is invalid, the next one will be preferred. If this font library does not exist, the default font will be used.                                                    |
| isUnderline      | No       | bool        | Underline                                                                                                                                                                                                          |
| size             | No       | number      | Size. Currently the unit supports pixel only.                                                                                                                                                                      |
| style            | Yes      | string      | Type                                                                                                                                                                                                               |
| letterSpacing    | Yes      | int         | Character spacing, unit: pixel, 0 by default                                                                                                                                                                       |
| shadowColor      | No       | string      | Shadow color                                                                                                                                                                                                       |
| shadowDy         | No       | number      | y-axis offset                                                                                                                                                                                                      |
| shadowEnable     | No       | bool        | Enable shadow                                                                                                                                                                                                      |
| strokeEnable     | Yes      | bool        | Enable stroke                                                                                                                                                                                                      |
| strokeWidth      | Yes      | int         | Stroke width                                                                                                                                                                                                       |
| textColor        | Yes      | string      | Text foreground color                                                                                                                                                                                              |
| weekTemplates    | Yes      | stringarray | Template of the days of the week Seven data options represent Monday to Sunday.                                                                                                                                    |
| gmt              | No       | string      | Time zone gmt, for example, "GMT-08:00"                                                                                                                                                                            |
| -hourHand        | Yes      | object      | Hour hand properties                                                                                                                                                                                               |
| color            | Yes      | string      | Hour hand color                                                                                                                                                                                                    |
| enable           | No       | bool        | Show                                                                                                                                                                                                               |
| -hourScale       | No       | object      | Hour scale                                                                                                                                                                                                         |
| color            | No       | string      | Color When the shape is rectangle or circle, this field denotes the shape color. When the shape is number, this field is invalid.                                                                                  |
| enable           | No       | bool        | Show                                                                                                                                                                                                               |
| height           | No       | int         | Shape height                                                                                                                                                                                                       |
| shape            | No       | string      | Shape, RECTANGLE: Rectangle; OVAL: Circle or oval; DIGITAL: Number (This property is available for the hour hand only.)                                                                                            |
| --textAttributes | Yes      | object      | Text properties When the shape is number, this field denotes the text properties of number.                                                                                                                        |
| shadowDx         | No       | number      | x-axis offset                                                                                                                                                                                                      |
| shadowRadius     | No       | number      | Shadow radius (pixel)                                                                                                                                                                                              |
| backgroundColor  | No       | string      | Background color                                                                                                                                                                                                   |
| font             | No       | object      | Font description                                                                                                                                                                                                   |
| family           | Yes      | stringArray | Font type array When there are multiple fonts, the foremost one is preferred. If the foremost font is invalid, the next one will be preferred. If this font library does not exist, the default font will be used. |
| isUnderline      | No       | bool        | Underline                                                                                                                                                                                                          |
| size             | No       | number      | 大 Size. Currently the unit supports pixel only.                                                                                                                                                                    |
| style            | Yes      | string      | Type                                                                                                                                                                                                               |
| letterSpacing    | Yes      | int         | Character spacing, unit: pixel, 0 by default                                                                                                                                                                       |

| Parameter        | Required | Type        | Description                                                                                                                                                                                                        |
|------------------|----------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| shadowColor      | No       | string      | Shadow color                                                                                                                                                                                                       |
| shadowDy         | No       | number      | y-axis offset                                                                                                                                                                                                      |
| shadowEnable     | No       | bool        | Enable shadow                                                                                                                                                                                                      |
| strokeEnable     | Yes      | bool        | Enable Stroke                                                                                                                                                                                                      |
| strokeWidth      | Yes      | int         | Stroke width                                                                                                                                                                                                       |
| textColor        | Yes      | string      | Text foreground color                                                                                                                                                                                              |
| width            | No       | int         | Shape width                                                                                                                                                                                                        |
| -minuteHand      | Yes      | object      | Minute hand properties                                                                                                                                                                                             |
| color            | Yes      | string      | Minute scale color                                                                                                                                                                                                 |
| enable           | No       | bool        | Show                                                                                                                                                                                                               |
| -minuteScale     | No       | object      | Minute scale                                                                                                                                                                                                       |
| color            | No       | string      | Color When the shape is rectangle or circle, this field denotes the shape color. When the shape is number, this field is invalid.                                                                                  |
| enable           | No       | bool        | Show                                                                                                                                                                                                               |
| height           | No       | int         | Shape height                                                                                                                                                                                                       |
| shape            | No       | string      | Shape, RECTANGLE: Rectangle; OVAL: Circle or oval; DIGITAL: Number (This property is available for the hour hand only.)                                                                                            |
| --textAttributes | Yes      | object      | Text properties When the shape is number, this field denotes the text properties of number. •                                                                                                                      |
| shadowDx         | No       | number      | x-axis offset                                                                                                                                                                                                      |
| shadowRadius     | No       | number      | Shadow radius (pixel)                                                                                                                                                                                              |
| backgroundColor  | No       | string      | Background color                                                                                                                                                                                                   |
| font             | No       | object      | Font description                                                                                                                                                                                                   |
| family           | Yes      | stringArray | Font type array When there are multiple fonts, the foremost one is preferred. If the foremost font is invalid, the next one will be preferred. If this font library does not exist, the default font will be used. |
| isUnderline      | No       | bool        | Underline                                                                                                                                                                                                          |
| size             | No       | number      | Size. Currently the unit supports pixel only.                                                                                                                                                                      |
| style            | Yes      | string      | Type                                                                                                                                                                                                               |
| letterSpacing    | Yes      | int         | Character spacing, unit: pixel, 0 by default                                                                                                                                                                       |
| shadowColor      | No       | string      | Shadow color                                                                                                                                                                                                       |
| shadowDy         | No       | number      | y-axis offset                                                                                                                                                                                                      |
| shadowEnable     | No       | bool        | Enable shadow                                                                                                                                                                                                      |
| strokeEnable     | Yes      | bool        | Enable stroke                                                                                                                                                                                                      |
| strokeWidth      | Yes      | int         | Stroke width                                                                                                                                                                                                       |
| textColor        | Yes      | string      | Text foreground color                                                                                                                                                                                              |
| width            | No       | number      | Shape width                                                                                                                                                                                                        |
| -secondHand      | Yes      | object      | Second hand property object                                                                                                                                                                                        |

| Parameter          | Required | Type        | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
|--------------------|----------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| color              | Yes      | string      | Second scale color                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| enable             | No       | bool        | Show second hand                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| -text              | Yes      | object      | Text properties                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| enable             | No       | boolean     | Show text                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| text               | Yes      | string      | Text                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| --textAttributes   | Yes      | object      | Text properties                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| shadowDx           | No       | number      | x-axis offset                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| shadowRadius       | No       | number      | Shadow radius (pixel)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| backgroundColor    | No       | string      | Background color                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| font               | No       | object      | Font description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| family             | Yes      | stringArray | Font type array When there are multiple fonts, the foremost one is preferred. If the foremost font is invalid, the next one will be preferred. If this font library does not exist, the default font will be used.                                                                                                                                                                                                                                                                                                                                                                                     |
| isUnderline        | No       | bool        | Underline                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| size               | No       | number      | Size. Currently the unit supports pixel only.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| style              | Yes      | string      | Type                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| letterSpacing      | Yes      | int         | Character spacing, unit: pixel, 0 by default                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| shadowColor        | No       | string      | Shadow color                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| shadowDy           | No       | number      | y-axis offset                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| shadowEnable       | No       | bool        | Enable shadow                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| strokeEnable       | Yes      | bool        | Enable stroke                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| strokeWidth        | Yes      | int         | Stroke width                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| textColor          | Yes      | string      | Text foreground color                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| zone               | Yes      | string      | Time zone, for example, Asia/Shanghai                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| name               | No       | string      | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| originalDataSource | Yes      | string      | Data source, path of the media in the original platform                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| outAnimation       | Yes      | object      | Entrance animation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| duration           | Yes      | long        | Animation duration (ms)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| type               | Yes      | int         | Animation type                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| repeatCount        | Yes      | int         | Play count. -1 denotes unlimited times.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| type               | Yes      | string      | Type, PICTURE: Image; VIDEO: Video; AUDIO: Audio; GIF: GIF animation; HTML: Web page; PLUGIN_H5: html5 offline widget; RICH_TEXT: Rich text; ARCH_TEXT: Integrated text. This type of text is rich with features and has a variety of properties. for the detailed format definition, see the integrated text chapter. The original text style is still used. And there are some historical reasons. So we name it as ARCH_TEXT “Ache”. But its function is powerful; ANALOG_CLOCK: Analog clock; DIGITAL_CLOCK: Digital clock; SIMPLE_RSS: Simple RSS media; SIMPLE_WEATHER: Simple weather forecast. |



| Parameter   | Required | Type   | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
|-------------|----------|--------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|             |          |        | Only the current weather is displayed and images are not supported. The properties of text can only be modified together; BORDER: Border. The media type is border; STREAM_VIDEO: Local RSS media; PICTURE_GROUP: Image widget. Play a group of images.                                                                                                                                                                                                                                                           |
| zOrder      | Yes      | int    | Z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| enable      | Yes      | bool   | Media validity When a media item is invalid, it will not be played.                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| id          | Yes      | number | ID                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| itemsSource | Yes      | string | Media list                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| layout      | Yes      | object | Layout                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| height      | Yes      | string | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| width       | Yes      | string | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| x           | Yes      | string | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| y           | Yes      | string | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| name        | Yes      | string | Name                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| pickCount   | Yes      | int    | When the content of pickPolicy contains 'N', it is valid. It makes sense when it is greater than 0.                                                                                                                                                                                                                                                                                                                                                                                                               |
| pickPolicy  | Yes      | string | ORDER: Play in the original order; ORDER_N: Play in orderIDArray order; ORDER_ONE_ANOTHER_N: Pick n items to play in orderIDArray order. Items picked this time cannot be picked next time. The value of n is from pickCount; RANDOM_ORDER: Play in random order During playback, the presets are sorted in random order. RANDOM_ORDER_N: Random sort. Pick n valid presets to play. The value of n is from pickCount. RANDOM: Pick at random; RANDOM_N: Play n items at random The value of n is from pickCount. |
| zOrder      | Yes      | int    | Z order                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| widgets     | Yes      | object | Window widget                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| repeatCount | Yes      | int    | Times of repetition. This is valid when the playback is based on the number of times.                                                                                                                                                                                                                                                                                                                                                                                                                             |
| rules       | Yes      | string | Rules                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| type        | Yes      | string | PAGE or PLAYLIST                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| uuid        | Yes      | string | Uniquely identifies                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

## Remarks

•

## 4.4、Multifunction Card Power Management

### 4.4.1、Scheduled Power On

#### 4.4.1.1、Setting Scheduled Power Off/Off

##### Description:

- This is an interface used for setting scheduled power on/off.

##### Request URL:

- `void nvSetTimingPowerSwitchStatusAsync(const char *data, ExportViplexCallback callback);`

##### Request Method:

•

##### Request Parameter Sample

•

```
{
 "sn":"123456",
 "taskInfo":{
 "type":"FUNCTIONPOWER",
 "source":{
 "type":1,
 "platform":1
 },
 "data":[
 {
 "commands":[
 {
 "conditions":[
 {
 "cron":[
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "action":0,
 "type":"power",
 "startTime":"2018-06-06",
 "endTime":"2018-06-07",
 "enable":false,
 "powerIndex":0,

```

```

 "flag":"abc"
 },
 {
 "cron":[
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "action":1,
 "type":"power",
 "startTime":"2018-06-06",
 "endTime":"2018-06-07",
 "enable":false,
 "powerIndex":1,
 "flag":"abc"
 }
]
},
"enable":false,
"portIndex":0,
"connectIndex":1
}
]
}
}
}

```

## Parameters:

| Parameter    | Required | Type        | Description                                                                                                                                                         |
|--------------|----------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| sn           | Yes      | string      | Unique product SN                                                                                                                                                   |
| type         | Yes      | string      | FUNCTIONPOWER (fixed)                                                                                                                                               |
| source       | Yes      | Object      | Where the task is published, such as VNNOX, CS, LCT, etc.                                                                                                           |
| platform     | Yes      | int         | Task published from 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: Care, 6: LCT                                                                                    |
| data         | Yes      | ObjectArray | A collection of tasks performed according to conditions                                                                                                             |
| enable       | Yes      | bool        | Enable switch performed according to conditions. If it is true, the scheduled tasks in the conditions will be performed. If it is false, no task will be performed. |
| portIndex    | Yes      | int         | Ethernet port address of the multifunction card                                                                                                                     |
| connectIndex | Yes      | int         | No. of the device connected to the Ethernet port of the multifunction card                                                                                          |
| commands     | Yes      | ObjectArray | A collection of tasks performed according to conditions, support for multitask                                                                                      |
| conditions   | Yes      | ObjectArray | A collection of tasks performed according to conditions, support for multitask                                                                                      |
| cron         | Yes      | StringArray | Each control solution uses cron expression array. When there are multiple cron expressions, the relationship between the expressions is or.                         |
| action       | Yes      | int         | Power: 0 On, 1 Off                                                                                                                                                  |
| type         | Yes      | string      | Type of power switch, Represented as a string                                                                                                                       |
| startTime    | Yes      | string      | Valid start date                                                                                                                                                    |
| endTime      | Yes      | string      | Valid end date                                                                                                                                                      |

| Parameter  | Required | Type    | Description                                                                                                                                                 |
|------------|----------|---------|-------------------------------------------------------------------------------------------------------------------------------------------------------------|
| enable     | Yes      | boolean | Enable switch performed according to conditions. If it is true, this cron expression will take effect. If it is false, the expression will not take effect. |
| powerIndex | Yes      | int     | Subscript of the multifunction card power (0-7 are currently supported)                                                                                     |
| flag       | Yes      | string  | This field is dedicated to VNNOX, mobile phones and CS.                                                                                                     |

## Return Sample

```
{
 "data": "12d4sa654d564ddauioaj4163"
}
```

## Return Parameter Description

| Parameter | Type   | Description                                                                                                   |
|-----------|--------|---------------------------------------------------------------------------------------------------------------|
| code      | int    | Error code: 0 Obtained successfully                                                                           |
| data      | string | MD5 code is returned when it is successful. An error code and its description are returned when it is failed. |

## Remark

- 

## 4.4.1.2、Obtaining Scheduled Power On/Off Status

### Description:

- This is an interface used for obtaining power on-off status.

### Request URL:

- `void nvGetTimingPowerSwitchStatusAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "123456"
}
```

```
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "data": [
 {
 "commands": [
 {
 "conditions": [
 {
 "action": 0,
 "cron": [
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "enable": false,
 "endTime": "2018-06-07",
 "flag": "abc",
 "powerIndex": 0,
 "startTime": "2018-06-06",
 "type": "power"
 },
 {
 "action": 1,
 "cron": [
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "enable": false,
 "endTime": "2018-06-07",
 "flag": "abc",
 "powerIndex": 1,
 "startTime": "2018-06-06",
 "type": "power"
 }
]
 }
],
 "connectIndex": 1,
 "enable": false,
 "portIndex": 0
 }
],
 "source": {
 "platform": 1,
 "type": 1
 },
 "type": "FUNCTIONPOWER"
}
```

## Return Parameter Description

| Parameter    | Type        | Description                                                                                                                                                         |
|--------------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| code         | int         | Error code: 0 Obtained successfully                                                                                                                                 |
| data         | string      | MD5 code is returned when it is successful. An error code and its description are returned when it is failed.                                                       |
| type         | string      | FUNCTIONPOWER (fixed)                                                                                                                                               |
| source       | Object      | Where the task is published, such as VNNOX, CS, LCT, etc.                                                                                                           |
| platform     | int         | Where the task is published, 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: iCare, 6: LCT                                                                          |
| data         | ObjectArray | A collection of multifunction card tasks performed according to conditions                                                                                          |
| enable       | bool        | Enable switch performed according to conditions. If it is true, the scheduled tasks in the conditions will be performed. If it is false, no task will be performed. |
| portIndex    | int         | Ethernet port address of the multifunction card                                                                                                                     |
| connectIndex | int         | No. of device connected to the Ethernet port of the multifunction card                                                                                              |
| commands     | ObjectArray | A collection of tasks performed according to conditions, support for multitask                                                                                      |
| conditions   | ObjectArray | A collection of tasks performed according to conditions, support for multitask                                                                                      |
| cron         | StringArray | Each control solution uses cron expression array. When there are multiple cron expressions, the relationship between the expressions is or.                         |
| action       | int         | Power control: 0 On, 1 Off                                                                                                                                          |
| type         | string      | Type of power switch, Represented as a string                                                                                                                       |
| startTime    | string      | Valid start date                                                                                                                                                    |
| endTime      | string      | Valid end date                                                                                                                                                      |
| enable       | boolean     | Enable switch performed according to conditions. If it is true, this cron expression will take effect. If it is false, the expression will not take effect.         |
| powerIndex   | int         | Subscript of the multifunction card power (0-7 are currently supported)                                                                                             |
| flag         | string      | This field is dedicated to VNNOX, mobile phones and CS.                                                                                                             |

## Remark

- 

## 4.4.2、Real-Time Power Status

### 4.4.2.1、Obtaining Real-Time Power Status

#### Description:

- This is an interface used for obtaining real-time power status.

**Request URL:**

- `void nvGetRealtimePowerSwitchStatusAsync(const char *data, ExportViplexCallback callback);`

**Request Method:**

- 

**Request Parameter Sample**

- 

```
{
 "sn": "123456"
}
```

**Parameters:**

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

**Return Sample**

```
{
 "source": {
 "type": 1,
 "platform": 1
 },
 "current_status_info": [
 {
 "portIndex": 0,
 "connectIndex": 1,
 "updatePowerIndexStates": [
 {
 "type": "Screen Power",
 "powerIndex": 0,
 "status": 0
 },
 {
 "type": "Screen Power",
 "powerIndex": 1,
 "status": 0
 },
 {
 "type": "Screen Power",
 "powerIndex": 2,
 "status": 0
 },
 {
 "type": "Screen Power",
 "powerIndex": 3,
 "status": 0
 }
]
 }
],
}
```

```
{
 {
 "type": "Screen Power",
 "powerIndex": "4",
 "status": 0
 },
 {
 "type": "Screen Power",
 "powerIndex": "5",
 "status": 0
 },
 {
 "type": "Screen Power",
 "powerIndex": "6",
 "status": 0
 },
 {
 "type": "Screen Power",
 "powerIndex": "7",
 "status": 0
 }
]
}
```

Return Parameter Description

| Parameter              | Type        | Description                                                                                                   |
|------------------------|-------------|---------------------------------------------------------------------------------------------------------------|
| code                   | int         | Error code: 0 Obtained successfully                                                                           |
| data                   | string      | MD5 code is returned when it is successful. An error code and its description are returned when it is failed. |
| source                 | Object      | Where the task is published, such as VNNOX, CS, LCT, etc.                                                     |
| type                   | int         | Where the task is published, 1: NovaStar platform, 0: Third-party platform                                    |
| platform               | int         | Where the task is published, 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: iCare, 6: LCT                    |
| current_status_info    | ObjectArray | Status of each power supply of the multifunction card                                                         |
| portIndex              | int         | Ethernet port address of the multifunction card                                                               |
| connectIndex           | int         | No. of device connected to the Ethernet port of the multifunction card                                        |
| updatePowerIndexStates | ObjectArray | Status of each power supply of each multifunction card                                                        |
| type                   | string      | Type of power switch, Represented as a string                                                                 |
| powerIndex             | int         | Subscript of the multifunction card power (0-7 are currently supported)                                       |
| status                 | int         | 0: On, 1: Off                                                                                                 |

Remark

- 

4.4.3、Manual Power On



### 4.4.3.1、Setting Manual Power Off/Off

#### Description:

- This is an interface used for manually turning on/off power.

#### Request URL:

- `void nvSetManualPowerSwitchStatusAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn":"123456",
 "data":{
 "type":"FUNCTIONPOWER",
 "source":{
 "type":1,
 "platform":1
 },
 "data":[
 {
 "conditions":[
 {
 "action":1,
 "type":"Screen Power",
 "powerIndex":0
 },
 {
 "action":1,
 "type":"Fan Power",
 "powerIndex":1
 }
],
 "portIndex":0,
 "connectIndex":1
 }
]
 }
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

| Parameter    | Required | Type        | Description                                                                                |
|--------------|----------|-------------|--------------------------------------------------------------------------------------------|
| data         | Yes      | ObjectArray | A collection of tasks performed according to conditions                                    |
| conditions   | Yes      | ObjectArray | A collection of tasks performed according to conditions, support for multitask             |
| action       | Yes      | int         | Specific power control. 0: On, 1: Off                                                      |
| powerIndex   | Yes      | int         | Subscript of the multifunction card power (0-7 are currently supported)                    |
| type         | Yes      | string      | Type of power switch, Represented as a string                                              |
| connectIndex | Yes      | int         | No. of device connected to the Ethernet port of the multifunction card                     |
| portIndex    | Yes      | int         | Ethernet port address of the multifunction card                                            |
| source       | Yes      | Object      | Where the task is published, such as VNNOX, CS, LCT, etc.                                  |
| platform     | Yes      | int         | Where the task is published, 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: iCare, 6: LCT |
| type         | Yes      | int         | Where the task is published, 1: NovaStar platform, 0: Third-party platform                 |
| type         | Yes      | string      | FUNCTIONPOWER (fixed)                                                                      |

## Return Sample

```
{
 "data": "12d4sa654d564ddauiioaj4163"
}
```

## Return Parameter Description

| Parameter | Type   | Description                                                                                                   |
|-----------|--------|---------------------------------------------------------------------------------------------------------------|
| code      | int    | Error code: 0 Obtained successfully                                                                           |
| data      | string | MD5 code is returned when it is successful. An error code and its description are returned when it is failed. |

## Remark

- 

### 4.4.3.2、Obtaining Manual Power On/Off Status

#### Description:

- This is an interface used for obtaining manual power on/off status.

#### Request URL:

- `void nvGetManualPowerSwitchStatusAsync(const char *data, ExportViplexCallback callback)`

**Request Method:**

- 

**Request Parameter Sample**

- 

```
{
 "sn": "123456"
}
```

**Parameters:**

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

**Return Sample**

```
{
 "data": [
 {
 "conditions": [
 {
 "action": 1,
 "powerIndex": 0,
 "type": "Screen Power"
 },
 {
 "action": 1,
 "powerIndex": 1,
 "type": "Fan Power"
 }
],
 "connectIndex": 1,
 "portIndex": 0
 }
],
 "source": {
 "platform": 1,
 "type": 1
 },
 "type": "FUNCTIONPOWER"
}
```

**Return Parameter Description**

| Parameter  | Type        | Description                                                                |
|------------|-------------|----------------------------------------------------------------------------|
| code       | int         | Error code: 0 Obtained successfully                                        |
| data       | ObjectArray | A collection of multifunction card tasks performed according to conditions |
| conditions | ObjectArray | A collection of tasks performed according to conditions, support           |

| Parameter    | Type   | Description                                                                                |
|--------------|--------|--------------------------------------------------------------------------------------------|
|              |        | for multitask                                                                              |
| action       | int    | Specific power control. 0: On, 1: Off                                                      |
| powerIndex   | int    | Type of power switch, Represented as a string                                              |
| type         | string | Subscript of the multifunction card power (0-7 are currently supported)                    |
| connectIndex | int    | No. of device connected to the Ethernet port of the multifunction card                     |
| portIndex    | int    | Ethernet port address of the multifunction card                                            |
| source       | Object | Where the task is published, such as VNNOX, CS, LCT, etc.                                  |
| platform     | int    | Where the task is published, 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: iCare, 6: LCT |
| type         | int    | Where the task is published, 1: NovaStar platform, 0: Third-party platform                 |
| type         | string | FUNCTIONPOWER (fixed)                                                                      |

## Remark

- 

## 4.5、Volume Adjustment

### 4.5.1、Obtaining Volume

#### Description:

- This interface is used for obtaining the volume.

#### Request URL:

- `void nvGetVolumeAsync(const char * data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "ratio":75.0
}
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Return data details                                          |
| ratio     | float  | Volume percentage                                            |

## Remark

- 

## 4.5.2、Setting Volume

### Description:

- This is an interface used for setting the volume.

### Request URL:

- `void nvSetVolumeAsync(const char * data, ExportViplexCallback callback)`

### Request Method:

- 

## Request Parameter Sample

```
{
 "sn": "BZSA17332J0A20002272",
 "volumeInfo": {
 "ratio": 10
 }
}
```

### Parameters:

| Parameter | Required | Type | Description |
|-----------|----------|------|-------------|
|-----------|----------|------|-------------|

| Parameter  | Required | Type   | Description       |
|------------|----------|--------|-------------------|
| sn         | Yes      | string | Unique product SN |
| volumeInfo | Yes      | Object | Request object    |
| ratio      | Yes      | float  | Volume percentage |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Return data details                                          |

## Remark

- 

## 4.5.1、 Setting Scheduled Volume Plan

### 4.5.1.1、 Setting Scheduled Volume Plan

#### Description:

- This is an interface used for setting the volume as scheduled.

#### Request URL:

- `void nvSetTimingVolumeAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

```
{
 "sn": "BZSA79353N1310006847",
 "data": {
 "type": "VOLUME",
 "source": {
 "type": 0,
 "platform": 1
 }
 },
}
```

```

 "enable":true,
 "conditions":[
 {
 "cron":[
 "0 15 10 ? * *"
],
 "value":50.0,
 "enable":true,
 "startTime":"2020-09-01 00:00:00",
 "endTime":"4016-06-06 23:00:00"
 },
 {
 "cron":[
 "0 15 10 ? * *"
],
 "value":0,
 "enable":true,
 "startTime":"2020-09-01 00:00:00",
 "endTime":"4016-06-06 23:00:00"
 }
]
 }
}

```

## Parameters:

| Parameter | Required | Type        | Description                                                                |
|-----------|----------|-------------|----------------------------------------------------------------------------|
| sn        | Yes      | string      | Unique product SN                                                          |
| type      | Yes      | string      | Fixed to "VOLUME"                                                          |
| type      | Yes      | int         | 1NovaStar platform, 0Third-party platform                                  |
| platform  | Yes      | int         | 1From a mobile device, 2From a traditional PC, 3From a tablet, 4From web   |
| enable    | Yes      | bool        | Enable switch performed according to conditions                            |
| cron      | Yes      | stringarray | The number of repeats. Each condition is represented as a cron expression. |
| value     | Yes      | float       | Volume, 0-100                                                              |
| enable    | Yes      | bool        | Enable switch performed according to this condition                        |
| startTime | Yes      | string      | Valid start time yyyy-MM-dd HH:mm:ss                                       |
| endTime   | Yes      | string      | Valid end time yyyy-MM-dd HH:mm:ss                                         |

## Return Sample

```
""
```

## Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

## Remark

- 

## 4.5.2、 Obtaining Scheduled Volume Plan

### 4.5.2.1、 Obtaining Scheduled Volume Plan

#### Description:

- This interface is used for obtaining the volume as scheduled.

#### Request URL:

- `void nvGetTimingVolumeAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

```
{
 "sn": "BZSA79353N1310006847"
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```
{
 "conditions": [
 {
 "value": 50.0,
 "cron": [
 "0 15 10 ? * *"
],
 "enable": true,
 "endTime": "4016-06-06 24:00:00",
 "startTime": "2020-09-01 00:00:00"
 },
 {
 "value": 0.0,
 "cron": [
 "0 15 10 ? * *"
],
 "enable": true,

```



```

 "endTime":"4016-06-06 24:00:00",
 "startTime":"2020-09-01 00:00:00"
 },
],
 "enable":true,
 "source":{
 "platform":1,
 "type":1
 },
 "type":"VOLUME"
}

```

## Return Parameter Description

| Parameter Type |             | Description                                                                |
|----------------|-------------|----------------------------------------------------------------------------|
| code           | int         | Error code: 0 Obtained successfully                                        |
| type           | string      | Fixed to "VOLUME"                                                          |
| type           | int         | 1NovaStar platform, 0Third-party platform                                  |
| platform       | int         | 1From a mobile device, 2From a traditional PC, 3From a tablet, 4From web   |
| enable         | bool        | Enable switch performed according to conditions                            |
| cron           | stringarray | The number of repeats. Each condition is represented as a cron expression. |
| value          | float       | Volume, 0-100                                                              |
| enable         | bool        | Enable switch performed according to this condition                        |
| startTime      | string      | Valid start time yyyy-MM-dd HH:mm:ss                                       |
| endTime        | string      | Valid end time yyyy-MM-dd HH:mm:ss                                         |

## Remark

- 

## 4.5.3、 Obtaining Scheduled Volume Plan (0x99)

### 4.5.3.1、 Obtaining Scheduled Volume Plan (0x99)

#### Description:

- This interface is used for obtaining the volume as scheduled.

#### Request URL:

- `void nvGetTimingVolumeFor0x99Async(const char *data, ExportViplexCallback callback);`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA79353N1310006847"
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "conditions": [
 {
 "cron": [
 "0 15 10 ? * *"
],
 "enable": true,
 "endTime": "4016-06-06 24:00:00",
 "startTime": "2020-09-01 00:00:00",
 "value": 50.0
 },
 {
 "cron": [
 "0 15 10 ? * *"
],
 "enable": true,
 "endTime": "4016-06-06 24:00:00",
 "startTime": "2020-09-01 00:00:00",
 "value": 0.0
 }
],
 "enable": true,
 "orderId": -1,
 "source": {
 "platform": 1,
 "type": 1
 }
}
```

## Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

| Parameter | Type   | Description                                                           |
|-----------|--------|-----------------------------------------------------------------------|
| type      | int    | 1NovaStar platform,0Third-party platform                              |
| platform  | int    | 1From a mobile device,2From a traditional PC,3From a tablet,4From web |
| enable    | bool   | Enable switch performed according to conditions                       |
| value     | float  | Volume, 0-100                                                         |
| enable    | bool   | Enable switch performed according to this condition                   |
| startTime | string | Valid start time yyyy-MM-dd HH:mm:ss                                  |
| endTime   | string | Valid end time yyyy-MM-dd HH:mm:ss                                    |

## Remark

- 

## 4.5.4、 Setting Scheduled Volume Plan (0x99)

### 4.5.4.1、 Setting Scheduled Volume Plan (0x99)

#### Description:

- This is an interface used for setting the volume as scheduled.

#### Request URL:

- `void nvSetTimingVolumeFor0x99Async(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

```
{
 "sn": "123456",
 "data": {
 "enable": true,
 "conditions": [
 {
 "cron": [
 "0 15 10 ? * *"
],
 "value": 50.0,
 "enable": true,
 "startTime": "2017-09-01 00:00:00",
 "endTime": "4016-06-06 24:00:00"
 }
]
 }
},
```

```

{
 "cron": [
 "0 15 10 ? * *"
],
 "value": 0,
 "enable": true,
 "startTime": "2017-09-01 00:00:00",
 "endTime": "4016-06-06 24:00:00"
}
]
}
}

```

### Parameters:

| Parameter | Required | Type        | Description                                                                |
|-----------|----------|-------------|----------------------------------------------------------------------------|
| sn        | Yes      | string      | Unique product SN                                                          |
| enable    | Yes      | bool        | Enable switch performed according to conditions                            |
| cron      | Yes      | stringarray | The number of repeats. Each condition is represented as a cron expression. |
| value     | Yes      | float       | Volume, 0-100                                                              |
| enable    | Yes      | bool        | Enable switch performed according to this condition                        |
| startTime | Yes      | string      | Valid start time yyyy-MM-dd HH:mm:ss                                       |
| endTime   | Yes      | string      | Valid end time yyyy-MM-dd HH:mm:ss                                         |

### Return Sample

```

""

```

### Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

### Remark

- 

## 4.6、VPN Connection Management

### 4.6.1、VPN Connection Management

#### 4.6.1.1、Obtaining VPN Connection Information

#### Description:

- This is an interface used for obtaining VPN connection information.

### Request URL:

- `void nvGetVPNConnectInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "123456"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "connectInfo": {
 "connectStatus": 2,
 "failReasonCode": 0
 },
 "guid": "decf313f-1014-44ad-a059-28ed58fce170",
 "networkInfo": {
 "ipAddress": "10.0.0.2"
 },
 "source": {
 "platform": 2,
 "type": 1
 },
 "taskAction": "VPN_CONNECT",
 "timestamp": "2020-07-13 T02:27:47 Z 00:00",
 "vpnInfo": {
 "address": "vpn.vnnox.com",
 "isReconnect": false,
 "name": "456",
 "password": "bOwVRSe8l4WnE6hCkItCEgLHFZpNndYx",
 "protocolType": 1,
 "redialInterval": 180,
 "redialNumber": 3,
 "sessionTimeout": 7200,
 "sharedSecretKey": "novastar.tech",
 "username": "vnnox"
 }
}
```

```

 },
 "orderId":-1
}

```

## Return Parameter Description

| Parameter       | Type    | Description                                                                                                                                                                     |
|-----------------|---------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| connectInfo     | object  | Connection information                                                                                                                                                          |
| connectStatus   | int     | Connection status: 1. Connecting... 2. Connected 3. Disconnected                                                                                                                |
| failReasonCode  | int     | Failure reason code, 0: Normal, ERR_INTERRUPTED: Disconnected actively after timeout, ERR_ALREADY_EXISTED: Command repeated. For other error codes, see error code description. |
| guid            | string  | Unique ID of the last command                                                                                                                                                   |
| timestamp       | string  | Timestamp                                                                                                                                                                       |
| taskAction      | string  | Action: VPN_CLOSE, VPN_CONNECT                                                                                                                                                  |
| networkInfo     | object  | Network information                                                                                                                                                             |
| ipAddress       | string  | IP address                                                                                                                                                                      |
| source          | object  | Resource information                                                                                                                                                            |
| type            | int     | Type: 1: NovaStar platform, 0: Third-party platform                                                                                                                             |
| platform        | int     | 1: vnnos, 2: cs software                                                                                                                                                        |
| vpnInfo         | object  | vpn information                                                                                                                                                                 |
| address         | string  | vpn address                                                                                                                                                                     |
| isReconnect     | boolean | Whether to reconnect                                                                                                                                                            |
| name            | string  | vpn name                                                                                                                                                                        |
| password        | string  | Password                                                                                                                                                                        |
| protocolType    | string  | vpn protocol type                                                                                                                                                               |
| redialInterval  | int     | Redial interval                                                                                                                                                                 |
| redialNumber    | int     | Redial count                                                                                                                                                                    |
| sessionTimeout  | int     | Session interval                                                                                                                                                                |
| sharedSecretKey | string  | Shared secret key                                                                                                                                                               |
| username        | string  | User name                                                                                                                                                                       |

## Remark

- 

### 4.6.1.2、Setting VPN Connection Information

#### Description:

- This is an interface used for setting VPN connection information.

#### Request URL:

- void nvSetVPNConnectInfoAsync(const char \*data, ExportViplexCallback callback)

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn":"BZWA17422J1X20000093",
 "taskInfo":{
 "guid":"123456",
 "taskAction":"VPN_CLOSE",
 "source":{
 "type":1,
 "platform":2
 },
 "vpnInfo":{
 "name":"123456",
 "address":"vpn.vnnox.com",
 "protocolType":1,
 "username":"vnnox",
 "password":"123456",
 "sharedSecretKey":"novastar.tech",
 "redialNumber":3,
 "redialInterval":180,
 "sessionTimeout":7200,
 "isReconnect":false
 }
 }
}
```

## Parameters:

| Parameter    | Required Type |        | Description                                                                                                            |
|--------------|---------------|--------|------------------------------------------------------------------------------------------------------------------------|
| sn           | Yes           | string | Unique product SN                                                                                                      |
| taskInfo     | Yes           | object | Setting the detailed information of VPN                                                                                |
| guid         | Yes           | string | Unique ID of the command                                                                                               |
| taskAction   | Yes           | string | Action: VPN_CLOSE, VPN_CONNECT                                                                                         |
| source       | No            | object | Resource information                                                                                                   |
| type         | No            | int    | Type: 1: NovaStar platform, 0: Third-party platform                                                                    |
| platform     | No            | int    | Platform type: 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web |
| vpnInfo      | Yes           | object | vpn information                                                                                                        |
| name         | Yes           | string | vpn name                                                                                                               |
| address      | Yes           | string | vpn address                                                                                                            |
| protocolType | Yes           | string | vpn protocol type                                                                                                      |

| Parameter       | Required Type |         | Description          |
|-----------------|---------------|---------|----------------------|
| username        | Yes           | string  | User name            |
| password        | Yes           | string  | Password             |
| sharedSecretKey | Yes           | string  | Shared secret key    |
| redialNumber    | Yes           | int     | Redial count         |
| redialInterval  | Yes           | int     | Redial interval      |
| sessionTimeout  | Yes           | int     | Session interval     |
| isReconnect     | Yes           | boolean | Whether to reconnect |

## Return Sample

```
""
```

## Return Parameter Description

| Parameter | Type   | Description                                                                                                   |
|-----------|--------|---------------------------------------------------------------------------------------------------------------|
| code      | int    | Error code: 0 Obtained successfully                                                                           |
| data      | string | MD5 code is returned when it is successful. An error code and its description are returned when it is failed. |

## Remark

- 

## 4.7、App Management

### 4.7.1、Installing Apps

#### Description:

- Install apps.

#### Request URL:

- `void nvStartUploadApkCoreAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

-



```
{
 "sn": "BZSA58503N1X30005257",
 "taskInfo": {
 "isLocal": false,
 "source": {
 "platform": 2,
 "type": 0
 },
 "tasks": [
 {
 "checkFeasibility": false,
 "executionType": "IMMEDIATELY",
 "packageType": "AUTO",
 "source": "/sdcard/Download/nova.priv.hand.easypluto_3.2.1.040
1_412.apk",
 "startupAfterBoot": false,
 "startupAfterInstalled": false,
 "updateType": "UPDATE",
 "version": ""
 }
],
 "type": "UPDATE"
 }
}
```

## Parameters:

| Parameter             | Required Type |             | Description                                                                                                                                                                                                                                                                  |
|-----------------------|---------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| sn                    | Yes           | string      | Unique product SN                                                                                                                                                                                                                                                            |
| taskInfo              | Yes           | Object      | Detailed upgrade information                                                                                                                                                                                                                                                 |
| type                  | Yes           | string      | Fixed to “UPDATE” field                                                                                                                                                                                                                                                      |
| tasks                 | Yes           | objectArray | Upgrade task                                                                                                                                                                                                                                                                 |
| packageType           | Yes           | string      | APP: Represents executable applications such as apk or exe. OS: Operating system package type of the non-differential package. OS_DIF: Operating system differential package type. FPGA: FPGA firmware application program. NUZIP: NovaStar’ s package type. AUTO: Automatic |
| version               | No            | string      | Upgrade is required only when the versions to upgrade is later than or equal to the current FPGA and operating system versions. Otherwise, upgrade will not be available.                                                                                                    |
| executionType         | Yes           | string      | IMMEDIATELY: Instant, BY_CONDITIONS: Scheduled. Upgrade according to conditions                                                                                                                                                                                              |
| size                  | No            | long        | File size (byte)                                                                                                                                                                                                                                                             |
| md5                   | No            | string      | MD5 of the file to be transferred                                                                                                                                                                                                                                            |
| updateType            | Yes           | string      | UPDATE: Upgrade, REPLACE: Replace                                                                                                                                                                                                                                            |
| startupAfterInstalled | Yes           | bool        | Start immediately after installation, true: Start immediately after installation, false: Don’ t start after installation                                                                                                                                                     |
| startupAfterBoot      | Yes           | bool        | Run at startup, true: Run at startup, false: Don’ t run at startup                                                                                                                                                                                                           |

| Parameter        | Required | Type        | Description                                                                                                                         |
|------------------|----------|-------------|-------------------------------------------------------------------------------------------------------------------------------------|
| conditions       | No       | object      | To upgrade immediately, this option is empty.                                                                                       |
| start            | No       | string      | Validity range, start time                                                                                                          |
| cron             | No       | stringArray | Triggering condition, cron expression array. There can be multiple conditions. When there are multiple conditions, use or relation. |
| end              | No       | string      | Validity range, end time                                                                                                            |
| source           | No       | string      | For LANs, it is the storage location. For public networks, it is the download link.                                                 |
| checkFeasibility | No       | bool        | Check for updates. This is available only for nuzip upgrade package detection.                                                      |

## Return Sample

```
{
 "data": "success"
}
```

## Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

- 

## 4.7.2、Obtaining Installed App Information

### Description:

- Obtain installed app information.

### Request URL:

- `void nvGetInstalledPackageInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
```

```
"sn": "BZSA17332J0A20002272"
}
```

### Parameters:

| Parameter | Required | Type   | Description |
|-----------|----------|--------|-------------|
| sn        | Yes      | string | Unique      |

### Return Sample

```
{
 "appInfos": [{
 "packageName": "nova.priv.terminal.syssetting",
 "versionName": "1.0.2.0501",
 "versionCode": 102,
 "label": "systemSetting",
 "isNetWorkPermission": true
 }, {
 "packageName": "nova.priv.terminal.easypluto",
 "versionName": "1.0.2.0502",
 "versionCode": 102,
 "label": "easypluto",
 "isNetWorkPermission": true
 }]
}
```

### Return Parameter Description

| Parameter           | Type    | Description                                                  |
|---------------------|---------|--------------------------------------------------------------|
| code                | int     | Error codes: 0 Obtained successfully 65535 Request timed out |
| packageName         | string  | Package name                                                 |
| versionName         | tring   | Version name                                                 |
| versionCode         | int     | Version number                                               |
| label               | string  | App name                                                     |
| isNetWorkPermission | boolean | Whether to allow network access                              |

### Remark

- 

## 4.7.3、Obtaining Version Information of Running Apps

### Description:

- Obtain the version information of runing apps.

### Request URL:

- void nvGetRunningPackageInfoAsync(const char \*data, ExportViplexCallback callback);

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

## Parameters:

| Parameter | Required | Type   | Description |
|-----------|----------|--------|-------------|
| sn        | Yes      | string | Unique      |

## Return Sample

```
{
 "appInfos": [{
 "packageName": "nova.priv.terminal.syssetting",
 "versionName": "1.0.2.0501",
 "versionCode": 102,
 "label": "systemSetting",
 "isNetWorkPermission": true
 }, {
 "packageName": "nova.priv.terminal.easypluto",
 "versionName": "1.0.2.0502",
 "versionCode": 102,
 "label": "easypluto",
 "isNetWorkPermission": true
 }]
}
```

## Return Parameter Description

| Parameter           | Type    | Description                                                  |
|---------------------|---------|--------------------------------------------------------------|
| code                | int     | Error codes: 0 Obtained successfully 65535 Request timed out |
| packageName         | string  | Package name                                                 |
| versionName         | tring   | Version name                                                 |
| versionCode         | int     | Version number                                               |
| label               | string  | App name                                                     |
| isNetWorkPermission | boolean | Whether to allow network access                              |

## Remark

- 

#### 4.7.4、Stopping Running Apps

##### Description:

- Stop running apps.

##### Request URL:

- `void nvForceStopAppAsync(const char *data, ExportViplexCallback callback);`

##### Request Method:

- 

##### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "packageName": "nova.priv.terminal.screenService"
}
```

##### Parameters:

| Parameter   | Required | Type   | Description                           |
|-------------|----------|--------|---------------------------------------|
| sn          | Yes      | string | Unique product SN                     |
| packageName | Yes      | string | Package name of the app to be stopped |

##### Return Sample

```
{
 "data": "success"
}
```

##### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

##### Remark

-

## 4.7.5、Uninstalling Android Apps

### Description:

- Uninstall android apps.

### Request URL:

- `void nvUninstallPackageAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "packageName": "nova.priv.terminal.screenService"
}
```

### Parameters:

| Parameter   | Required | Type   | Description                               |
|-------------|----------|--------|-------------------------------------------|
| sn          | Yes      | string | Unique product SN                         |
| packageName | Yes      | string | Package name of the app to be uninstalled |

### Return Sample

```
{
 "data": "success"
}
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

### Remark

- 

## 4.8、Play Logs

## 4.8.1、Play Log Path Obtaining

### 4.8.1.1、Obtaining Play Log Path

#### Description:

- This interface is used for obtaining play log path.

#### Request URL:

- `void nvGetPlaylogPathAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "123456"
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```
{
 "logList": [
 "2020-07-13.json"
],
 "url": "/sdcard/nova/viplex_terminal/play_log"
}
```

#### Return Parameter Description

| Parameter | Type        | Description                                                  |
|-----------|-------------|--------------------------------------------------------------|
| code      | int         | Error codes: 0 Obtained successfully 65535 Request timed out |
| logList   | stringArray | Play log file name collection                                |
| url       | string      | Play log directory path                                      |

#### Remark

- 

## 4.9、 Fonts

### 4.9.1、 Obtaining Fonts Supported by Terminal

#### Description:

- This interface is used for obtaining the fonts supported by the terminal.

#### Request URL:

- `void nvGetTerminalFontAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "123456"
}
```

#### Parameters:

| Parameter | Required | Type   | Description |
|-----------|----------|--------|-------------|
| sn        | Yes      | string | Unique      |

#### Return Sample

```
{
 "supportFonts": [
 {
 "name": "Arial",
 "src": "system"
 },
 {
 "name": "Calibri",
 "src": "system"
 },
 {
 "name": "Wingdings2",
 "src": "system"
 },
],
}
```



```
 "name": "SimSun",
 "src": "system"
 },
 {
 "name": "KaiTi",
 "src": "system"
 },
 {
 "name": "Microsoft YaHei",
 "src": "system"
 },
 {
 "name": "Agency FB",
 "src": "custom"
 }
]
}
```

## Return Parameter Description

| Parameter    | Type        | Description                                                                                 |
|--------------|-------------|---------------------------------------------------------------------------------------------|
| code         | int         | Error code: 0 Obtained successfully                                                         |
| supportFonts | ArrayObject | Terminal supported fonts                                                                    |
| name         | String      | Font name                                                                                   |
| src          | String      | Font source. Currently includes “system” and “custom” and can be from a user in the future. |

## Remark

- 

## 4.9.2、Deleting Fonts

### Description:

- This is an interface used for deleting fonts.

### Request URL:

- `void nvDeleteFontAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

-

```
{
 "sn": "BZWA17422J1X20000093",
 "taskInfo": {
 "fonts": [
 {
 "name": "Arail"
 }
]
 }
}
```

## Parameters:

| Parameter | Required | Type   | Description             |
|-----------|----------|--------|-------------------------|
| sn        | Yes      | string | Unique product SN       |
| taskInfo  | Yes      | Object | Font information        |
| fonts     | Yes      | object | Font list to be removed |
| name      | Yes      | string | Font name               |

## Return Sample

```
""
```

## Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

## Remark

- 

## 4.9.3、Updating Fonts

### Description:

- This is an interface used for updating fonts.

### Request URL:

- `void nvUpdateFontAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X20000093",
 "localFontPath": "C:\\Windows\\Fonts",
 "taskInfo": {
 "fonts": [
 {
 "name": "Agency FB",
 "style": [
 "Bold",
 "Italic",
 "Normal",
 "Underline",
 "Strikeout"
],
 "file": [
 "AGENCYB.TTF",
 "AGENCYB.TTF",
 "AGENCYB.TTF",
 "AGENCYB.TTF",
 "AGENCYB.TTF"
]
 }
]
 }
}
```

### Parameters:

| Parameter     | Required | Type        | Description                |
|---------------|----------|-------------|----------------------------|
| sn            | Yes      | string      | Unique product SN          |
| localFontPath | Yes      | string      | Storage directory of fonts |
| taskInfo      | Yes      | Object      | Font information           |
| fonts         | Yes      | objectArray | Font list to be added      |
| name          | Yes      | string      | Font name                  |
| style         | Yes      | stringArray | Font properties            |
| file          | Yes      | stringArray | Font file name             |

### Return Sample

```
""
```

### Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

### Remark

-

## 4.10、Multi-Screen Mosaic

### 4.10.1、Obtaining Mosaic Parameters

#### Description:

- This interface is used for obtaining multi-screen mosaic parameters.

#### Request URL:

- `void nvGetSpliceInfoAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```
{
 "height":0,
 "isScale":false,
 "offsetX":0,
 "offsetY":0,
 "order":0,
 "orderNum":0,
 "videoSource":0,
 "width":0
}
```

#### Return Parameter Description

| Parameter | Type | Description         |
|-----------|------|---------------------|
| order     | int  | Screen mosaic order |

| Parameter   | Type | Description                                                  |
|-------------|------|--------------------------------------------------------------|
| width       | int  | Playback window width                                        |
| height      | int  | Playback window height                                       |
| offsetX     | int  | X offset of the video source                                 |
| offsetY     | int  | Y offset of the video source                                 |
| videoSource | int  | Video source: Internal 0, HDMI 1                             |
| orderNum    | int  | Number of screens used for mosaic                            |
| isScale     | bool | Scale, true: Scale to full screen, false: Don' t scale       |
| code        | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

- 

## 4.10.2、Setting Mosaic Parameters

### Description:

- This interface is used for setting multi-screen mosaic parameters.

### Request URL:

- `void void nvSetSpliceInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "",
 "SpliceInfo": {
 "height": 400,
 "isScale": false,
 "offsetX": 0,
 "offsetY": 0,
 "order": 0,
 "orderNum": 0,
 "videoSource": 0,
 "width": 400
 }
}
```

## Parameters:

| Parameter   | Required | Type   | Description                                            |
|-------------|----------|--------|--------------------------------------------------------|
| sn          | Yes      | string | Unique product SN                                      |
| order       | Yes      | int    | Screen mosaic order                                    |
| width       | Yes      | int    | Playback window width                                  |
| height      | Yes      | int    | Playback window height                                 |
| offsetX     | Yes      | int    | X offset of the video source                           |
| offsetY     | Yes      | int    | Y offset of the video source                           |
| videoSource | Yes      | int    | Video source: Internal 0, HDMI 1                       |
| orderNum    | int      | Yes    | Number of screens used for mosaic                      |
| isScale     | bool     | Yes    | Scale, true: Scale to full screen, false: Don' t scale |

## Return Sample

|    |
|----|
| "" |
|----|

## Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

- 

## 4.11、Sensor Card

### 4.11.1、Obtaining Information of Sensors Supported by Terminal

#### Description:

- This is an interface for obtaining the information of the sensors supported by the terminal.

#### Request URL:

- `void nvGetSupportSensorInfoAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

-

## Request Parameter Sample

•

```
{
 "sn": "BZWA17422J1X20000093"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "sensorInfos": [
 {
 "baudRate": 115200,
 "connected": false,
 "functionId": 10,
 "previewUnit": 100,
 "previewValue": "-1000.0",
 "sensorId": 85,
 "vendor": 1,
 "vendorAliasName": "NovaStar"
 },
 {
 "baudRate": 115200,
 "connected": false,
 "functionId": 6,
 "previewUnit": 60,
 "previewValue": "-1000.0",
 "sensorId": 86,
 "vendor": 1,
 "vendorAliasName": "NovaStar"
 }
]
}
```

## Return Parameter Description

| Parameter   | Type        | Description                                                                                                                                                                                                 |
|-------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| code        | int         | Error code: 0 Obtained successfully                                                                                                                                                                         |
| sensorInfos | objectArray | Sensor information                                                                                                                                                                                          |
| functionId  | int         | Function ID 1: Carbon dioxide, 2: PM2.5, 3: PM10, 4: Air pressure, 5: Humidity, 6: Temperature, 7: Noise, 8: Wind speed, 9: Wind direction, 10: Ambient brightness, 11: Soil temperature, 12: Soil humidity |
| vendor      | int         | Manufacturer                                                                                                                                                                                                |
| sensorId    | int         | Sensor ID                                                                                                                                                                                                   |
| baudRate    | int         | Baud rate of the sensor                                                                                                                                                                                     |

| Parameter       | Type    | Description                                                  |
|-----------------|---------|--------------------------------------------------------------|
| connected       | boolean | Connected or not                                             |
| vendorAliasName | String  | English name of the manufacturer: NovaStar, Nenghui, JXCT    |
| previewValue    | String  | Value of the detected sensor, default invalid value: -1000.0 |
| previewUnit     | int     | Unit of values during detection, 0: Default, 1: Custom       |

## Remark

- 

## 4.11.2、Configuring Sensor Connection Options

### Description:

- This is an interface used for configuring the connection options of the sensor.

### Request URL:

- `void nvSetSupportSensorInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X20000093",
 "taskInfo": {
 "isUpgradeSensorProgram": true,
 "sensorInfos": [
 {
 "functionId": 10,
 "vendor": 1,
 "sensorId": 85,
 "baudRate": 115200,
 "vendorAliasName": "NovaStar",
 "previewValue": "-1000.0",
 "previewUnit": 100,
 "connected": true
 },
 {
 "functionId": 6,
 "vendor": 1,
 "sensorId": 86,
 "baudRate": 115200,
 "vendorAliasName": "NovaStar",
```



```

 "previewValue":"-1000.0",
 "previewUnit":60,
 "connected":true
 }
]
}
}

```

### Parameters:

| Parameter              | Required | Type        | Description                                                                             |
|------------------------|----------|-------------|-----------------------------------------------------------------------------------------|
| sn                     | Yes      | string      | Unique product SN                                                                       |
| taskInfo               | Yes      | Object      | Settings                                                                                |
| isUpgradeSensorProgram | No       | bool        | true: The upper computer supports readback of sensor preview data, false: Not supported |
| sensorInfos            | Yes      | ObjectArray | Sensor information                                                                      |
| functionId             | Yes      | int         | Function ID                                                                             |
| vendor                 | Yes      | int         | Manufacturer                                                                            |
| sensorId               | Yes      | int         | Sensor ID                                                                               |
| baudRate               | Yes      | int         | Baud rate of the sensor                                                                 |
| connected              | Yes      | boolean     | Connected or not                                                                        |
| vendorAliasName        | Yes      | string      | English name of the manufacturer: NovaStar, Nenghui, JXCT                               |
| previewValue           | Yes      | string      | Value of the detected sensor, default invalid value: "-1000.0"                          |
| previewUnit            | Yes      | int         | Unit of values during detection, 0: Default, 1: Custom                                  |

### Return Sample

```

""

```

### Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

### Remark

- 

## 4.12、RF Management

### 4.12.1、Obtaining Lora Information

#### Description:

- This is an interface used for obtaining Lora information.

### Request URL:

- `void nvGetLoraInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "exist":true,
 "frequency":433,
 "power":1,
 "version":1,
 "channel":23,
 "baudRate":9600,
 "transSpeed":2.4,
 "workState":0,
 "modelNum":1
}
```

### Return Parameter Description

| Parameter | Type    | Description                                                  |
|-----------|---------|--------------------------------------------------------------|
| code      | int     | Error code: 0 Obtained successfully, 65535 Request timed out |
| exist     | boolean | Module not exist                                             |
| frequency | float   | Frequency (MHz)                                              |
| power     | float   | Power (w)                                                    |
| version   | int     | Version                                                      |
| channel   | float   | Channel                                                      |
| baudRate  | int     | Baud rate                                                    |

| Parameter  | Type   | Description       |
|------------|--------|-------------------|
| transSpeed | float  | Data rate (k/bps) |
| workState  | String | Working mode      |
| modelNum   | int    | Module model      |

**Remark**

- 

## 4.13、Terminal Power Control

### 4.13.1、Terminal Power Control

#### 4.13.1.1、Setting Manual Multifunction Card Power Control Tasks

**Description:**

- This is an interface used for setting manual multifunction card power control tasks.

**Request URL:**

- `void nvSetPowerInfoManualAsync(const char *data, ExportViplexCallback callback)`

**Request Method:**

- 

**Request Parameter Sample**

- 

```
{
 "sn":"BZWA17422J1X20000093",
 "taskInfo":[
 {
 "conditions":[
 {
 "action":1,
 "type":"Screen Power",
 "powerIndex":0
 },
 {
 "action":0,
 "type":"Fan Power",
 "powerIndex":1
 }
]
 }
]
}
```

```

 }
],
 "portIndex":0,
 "connectIndex":1
}
]
}

```

### Parameters:

| Parameter    | Required | Type        | Description                                                                    |
|--------------|----------|-------------|--------------------------------------------------------------------------------|
| sn           | Yes      | string      | Unique product SN                                                              |
| taskInfo     | Yes      | Object      | Settings                                                                       |
| conditions   | Yes      | ObjectArray | A collection of tasks performed according to conditions, support for multitask |
| action       | Yes      | int         | Specific power control. 0: On, 1: Off                                          |
| type         | Yes      | string      | Type of power switch, Represented as a string                                  |
| powerIndex   | Yes      | int         | No. of the device connected to the Ethernet port of the multifunction card     |
| portIndex    | Yes      | int         | Ethernet port address of the multifunction card                                |
| connectIndex | Yes      | int         | No. of the device connected the Ethernet port of multifunction card            |

### Return Sample

```
""
```

### Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

### Remark

- 

## 4.13.1.2、Setting Scheduled Multifunction Card Power Control Tasks

### Description:

- This is an interface used for setting scheduled multifunction card power control tasks.

### Request URL:

- void nvSetPowerInfoPolicyAsync(const char \*data, ExportViplexCallback callback)

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn":"BZWA17422J1X200000093",
 "taskInfo":[
 {
 "conditions":[
 {
 "action":0,
 "cron":[
 "00 33 14 * * ? *"
],
 "enable":true,
 "endTime":"4016-06-06",
 "flag":"a2fa3a07-e0da-94b107ff",
 "powerIndex":0,
 "startTime":"2020-08-28",
 "type":"Screen Power"
 },
 {
 "action":1,
 "cron":[
 "30 33 14 * * ? *"
],
 "enable":true,
 "endTime":"4016-06-06",
 "flag":"a2fa3a07-e0da-94b107ff",
 "powerIndex":0,
 "startTime":"2020-08-28",
 "type":"Screen Power"
 }
],
 "enable":true,
 "portIndex":0,
 "connectIndex":0
 }
]
}
```

## Parameters:

| Parameter  | Required | Type        | Description                                                                    |
|------------|----------|-------------|--------------------------------------------------------------------------------|
| sn         | Yes      | string      | Unique product SN                                                              |
| taskInfo   | Yes      | Object      | Settings                                                                       |
| conditions | Yes      | ObjectArray | A collection of tasks performed according to conditions, support for multitask |

| Parameter    | Required | Type        | Description                                                                                                                                                        |
|--------------|----------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| action       | Yes      | int         | Specific power control. 0: On, 1: Off                                                                                                                              |
| cron         | Yes      | StringArray | Each control solution uses cron expression array. When there are multiple cron expressions, the relationship between the expressions is or.                        |
| type         | Yes      | string      | Type of power switch, Represented as a string                                                                                                                      |
| startTime    | Yes      | string      | Valid start date                                                                                                                                                   |
| endTime      | Yes      | string      | Valid end date                                                                                                                                                     |
| enable       | Yes      | boolean     | Enable switch performed according to conditions If it is true, this cron expression will take effect. If it is false, the expression will not take effect.         |
| powerIndex   | Yes      | int         | Subscript of the multifunction card power (0-7 are currently supported)                                                                                            |
| flag         | Yes      | string      | This field is dedicated to VNNOX, mobile phones and CS.                                                                                                            |
| enable       | Yes      | bool        | Enable switch performed according to conditions If it is true, the scheduled tasks in the conditions will be performed. If it is false, no task will be performed. |
| portIndex    | Yes      | int         | Ethernet port address of the multifunction card                                                                                                                    |
| connectIndex | Yes      | int         | No. of the device connected the Ethernet port of multifunction card                                                                                                |

## Return Sample

|     |
|-----|
| " " |
|-----|

## Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

## Remark

- 

### 4.13.1.3、Obtaining Scheduled Multifunction Card Power Control Tasks

#### Description:

- This is an interface used for obtaining scheduled multifunction card power control tasks.

#### Request URL:

- `void nvGetPowerInfoPolicyAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X20000093"
}
```

## Parameters:

| Parameter | Required | Type   | Description |
|-----------|----------|--------|-------------|
| sn        | Yes      | string | Unique      |

## Return Sample

```
{
 "data": [
 {
 "conditions": [
 {
 "action": 0,
 "cron": [
 "30 11 15 * * ? *"
],
 "enable": true,
 "endTime": "4016-06-06",
 "flag": "a2fa3a07-e0da-94b107ff",
 "powerIndex": 0,
 "startTime": "2020-08-28",
 "status": -1,
 "type": "Screen Power"
 },
 {
 "action": 1,
 "cron": [
 "00 12 15 * * ? *"
],
 "enable": true,
 "endTime": "4016-06-06",
 "flag": "a2fa3a07-e0da-94b107ff",
 "powerIndex": 0,
 "startTime": "2020-08-28",
 "status": -1,
 "type": "Screen Power"
 }
],
 "connectIndex": 0,
 "enable": true,
 "portIndex": 0
 }
],
}
```

```

"orderId":-1,
"source":{
 "platform":1,
 "type":1
}
}

```

## Return Parameter Description

| Parameter    | Type        | Description                                                                                                                                                        |
|--------------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| code         | int         | Error code: 0 Obtained successfully                                                                                                                                |
| data         | objectArray | A collection of multifunction card tasks performed according to conditions                                                                                         |
| conditions   | objectArray | A collection of tasks performed according to conditions, support for multitask                                                                                     |
| action       | int         | Power control: 0 On, 1 Off                                                                                                                                         |
| cron         | stringArray | Each control solution uses cron expression array. When there are multiple cron expressions, the relationship between the expressions is or.                        |
| enable       | bool        | Enable switch performed according to conditions If it is true, this cron expression will take effect. If it is false, the expression will not take effect.         |
| endTime      | string      | Valid end date                                                                                                                                                     |
| flag         | string      | This field is dedicated to VNNOX, mobile phones and CS.                                                                                                            |
| powerIndex   | int         | Subscript of the multifunction card power (0-7 are currently supported)                                                                                            |
| startTime    | string      | Valid start date                                                                                                                                                   |
| status       | int         | Defaults to -1                                                                                                                                                     |
| type         | string      | Type of power switch, Represented as a string                                                                                                                      |
| connectIndex | int         | No. of the device connected the Ethernet port of multifunction card                                                                                                |
| enable       | bool        | Enable switch performed according to conditions If it is true, the scheduled tasks in the conditions will be performed. If it is false, no task will be performed. |
| portIndex    | int         | Ethernet port address of the multifunction card                                                                                                                    |
| orderId      | int         | Defaults to -1                                                                                                                                                     |
| source       | object      | Where the task is published, such as VNNOX, CS, LCT, etc.                                                                                                          |
| type         | int         | Where the task is published, 1: NovaStar platform, 0: Third-party platform                                                                                         |
| platform     | int         | Where the task is published, 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: iCare, 6: LCT                                                                         |

## Remark

- 

### 4.13.1.4、Obtaining Multifunction Card Power Status



## Description:

- This is an interface used for obtaining multifunction card power status.

## Request URL:

- `void nvGetPowerInfoStatusAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X20000093"
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "current_status_info": [
 {
 "connectIndex": 0,
 "portIndex": 0,
 "updatePowerIndexStates": [
 {
 "powerIndex": 0,
 "status": 1,
 "type": "Screen Power"
 },
 {
 "powerIndex": 1,
 "status": 1,
 "type": "Screen Power"
 },
 {
 "powerIndex": 2,
 "status": 1,
 "type": ""
 },
 {
 "powerIndex": 3,
```

```

 "status":1,
 "type":""
 },
 {
 "powerIndex":4,
 "status":1,
 "type":""
 },
 {
 "powerIndex":5,
 "status":1,
 "type":""
 },
 {
 "powerIndex":6,
 "status":1,
 "type":""
 },
 {
 "powerIndex":7,
 "status":1,
 "type":""
 }
]
}
],
"source":{
 "platform":0,
 "type":1
}
}

```

## Return Parameter Description

| Parameter              | Type        | Description                                                                                |
|------------------------|-------------|--------------------------------------------------------------------------------------------|
| code                   | int         | Error code: 0 Obtained successfully                                                        |
| current_status_info    | ObjectArray | Status of each power supply of the multifunction card                                      |
| connectIndex           | int         | No. of device connected to the Ethernet port of the multifunction card                     |
| portIndex              | int         | Address of the Ethernet port connected to multifunction card                               |
| updatePowerIndexStates | ObjectArray | Status of each power supply of each multifunction card                                     |
| powerIndex             | int         | Subscript of the each power supply (0-7 are currently supported)                           |
| type                   | string      | Type of power switch, Represented as a string                                              |
| status                 | int         | 0: On, 1: Off                                                                              |
| source                 | object      | Where the task is published, such as VNNOX, CS, LCT, etc.                                  |
| type                   | int         | Where the task is published, 1: NovaStar platform, 0: Third-party platform                 |
| platform               | int         | Where the task is published, 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: iCare, 6: LCT |

## Remark

- 

#### 4.13.1.5, Setting Manual Board Power Control Tasks

##### Description:

- This is an interface setting manual board power control tasks.

##### Request URL:

- `void nvSetRelayPowerManualAsync(const char *data, ExportViplexCallback callback);`

##### Request Method:

- 

##### Request Parameter Sample

- 

```
{
 "sn": "123456",
 "taskInfo": [
 {
 "type": "Board Power",
 "powerIndex": 1,
 "status": 1
 }
]
}
```

##### Parameters:

| Parameter  | Required | Type        | Description         |
|------------|----------|-------------|---------------------|
| sn         | Yes      | string      | Unique product SN   |
| taskInfo   | Yes      | ObjectArray | Settings            |
| type       | Yes      | string      | Board power         |
| powerIndex | Yes      | int         | Relay No.           |
| status     | Yes      | int         | Status: 1 On, 0 Off |

##### Return Sample

```
" "
```

##### Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

## Remark

- 

## 4.13.1.6、Setting Scheduled Board Power Control Tasks

### Description:

- This is an interface setting scheduled board power control tasks.

### Request URL:

- `void nvSetRelayPowerPolicyAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZVA28407N3X20008006",
 "taskInfo": [
 {
 "cron": [
 "00 41 11 * * ? *"
],
 "powerIndex": 0,
 "type": "Board Power",
 "status": 1,
 "startTime": "2020-09-06",
 "endTime": "2020-09-30",
 "enable": true
 },
 {
 "cron": [
 "30 41 11 * * ? *"
],
 "powerIndex": 1,
 "status": 0,
 "type": "Board Power",
 "startTime": "2020-09-06",
 "endTime": "2020-09-30",
 "enable": true
 }
]
}
```

```
]
}
```

### Parameters:

| Parameter Required Type |     |             | Description                                                                                                                                                |
|-------------------------|-----|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------|
| sn                      | Yes | string      | Unique product SN                                                                                                                                          |
| taskInfo                | Yes | ObjectArray | Settings                                                                                                                                                   |
| cron                    | Yes | stringArray | Each control solution uses cron expression array. When there are multiple cron expressions, the relationship between the expressions is or.                |
| type                    | Yes | string      | Board power                                                                                                                                                |
| powerIndex              | Yes | int         | Relay No.                                                                                                                                                  |
| status                  | Yes | int         | Status: 1 On, 0 Off                                                                                                                                        |
| startTime               | Yes | string      | Valid start date                                                                                                                                           |
| endTime                 | Yes | string      | Valid end date                                                                                                                                             |
| enable                  | Yes | bool        | Enable switch performed according to conditions If it is true, this cron expression will take effect. If it is false, the expression will not take effect. |

### Return Sample

```
" "
```

### Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

### Remark

- 

## 4.13.1.7、Obtaining Scheduled Board Power Control Tasks

### Description:

- This is an interface obtaining scheduled board power control tasks.

### Request URL:

- `void nvGetRelayPowerPolicyAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X20000093"
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "relayPolicyTask": [
 {
 "cron": [
 "00 41 11 * * ? *"
],
 "enable": true,
 "endTime": "2020-09-30",
 "powerIndex": 0,
 "startTime": "2020-09-06",
 "status": 1,
 "type": "Board Power"
 },
 {
 "cron": [
 "30 41 11 * * ? *"
],
 "enable": true,
 "endTime": "2020-09-30",
 "powerIndex": 1,
 "startTime": "2020-09-06",
 "status": 0,
 "type": "Board Power"
 }
],
 "source": {
 "platform": 1,
 "type": 1
 }
}
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

| Parameter       | Type        | Description                                                                                                                                                |
|-----------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------|
| code            | int         | Error code: 0 Obtained successfully                                                                                                                        |
| relayPolicyTask | objectArray | Scheduled control information of board power                                                                                                               |
| cron            | stringArray | Each control solution uses cron expression array. When there are multiple cron expressions, the relationship between the expressions is or.                |
| enable          | bool        | Enable switch performed according to conditions If it is true, this cron expression will take effect. If it is false, the expression will not take effect. |
| endTime         | string      | Valid end date                                                                                                                                             |
| powerIndex      | int         | Relay No.                                                                                                                                                  |
| startTime       | string      | Valid start date                                                                                                                                           |
| status          | int         | Status: 1 On, 0 Off                                                                                                                                        |
| type            | string      | Board power                                                                                                                                                |
| type            | int         | Where the task is published, 1: NovaStar platform, 0: Third-party platform                                                                                 |
| platform        | int         | Where the task is published, 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: iCare, 6: LCT                                                                 |

## Remark

- 

## 4.13.1.8、Obtaining Board Power Status

### Description:

- This is an interface used for obtaining board power status.

### Request URL:

- `void nvGetRelayPowerStatusAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X20000093"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "relayStatus":[
 {
 "powerIndex":0,
 "status":1,
 "type":"Board Power"
 }
],
 "source":{
 "platform":0,
 "type":1
 }
}
```

## Return Parameter Description

| Parameter   | Type        | Description                                                                                |
|-------------|-------------|--------------------------------------------------------------------------------------------|
| code        | int         | Error code: 0 Obtained successfully                                                        |
| relayStatus | objectArray | Board power status                                                                         |
| type        | string      | Board power                                                                                |
| powerIndex  | int         | Relay No.                                                                                  |
| status      | int         | Status: 1 On, 0 Off                                                                        |
| type        | int         | Where the task is published, 1: NovaStar platform, 0: Third-party platform                 |
| platform    | int         | Where the task is published, 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: iCare, 6: LCT |

## Remark

- 

### 4.13.1.9、Configuring Board Power Status

#### Description:

- This is an interface used for configuring board power status.

#### Request URL:

- `void nvSetRelayPowerStatusAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:



•

## Request Parameter Sample

•

```
{
 "sn":"123456",
 "taskInfo":{
 "relayStatus":[
 {
 "type":"Board Power",
 "powerIndex":1,
 "status":1
 }
]
 }
}
```

### Parameters:

| Parameter   | Required | Type        | Description         |
|-------------|----------|-------------|---------------------|
| sn          | Yes      | string      | Unique product SN   |
| taskInfo    | Yes      | ObjectArray | Settings            |
| relayStatus | Yes      | objectArray | Board power status  |
| type        | Yes      | string      | Board power         |
| powerIndex  | Yes      | int         | Relay No.           |
| status      | Yes      | int         | Status: 1 On, 0 Off |

### 返 Return Sample

```
" "
```

### Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

### Remark

•

## 4.13.2、Terminal Power Control Mode

### 4.13.2.1、Setting Terminal Power Control Mode

#### Description:

- This is an interface used for setting the terminal power control mode.

#### Request URL:

- `void nvSetPowerModeAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X200000093",
 "taskInfo": {
 "mode": 1
 }
}
```

#### Parameters:

| Parameter | Required | Type   | Description                                 |
|-----------|----------|--------|---------------------------------------------|
| sn        | Yes      | string | Unique product SN                           |
| taskInfo  | Yes      | Object | Settings                                    |
| mode      | Yes      | int    | Power control mode. 1: Scheduled, 0: Manual |

#### Return Sample

```
" "
```

#### Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

#### Remark

- 

### 4.13.2.2, Obtaining Terminal Power Control Mode

#### Description:

- This is an interface used for obtaining the terminal power control mode.

### Request URL:

- `void nvGetPowerModeAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X20000093"
}
```

### Request Parameter Sample

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "mode": 1,
 "source": {
 "platform": 1,
 "type": 1
 }
}
```

### Return Parameter Description

| Parameter Type |        | Description                                                                                |
|----------------|--------|--------------------------------------------------------------------------------------------|
| code           | int    | Error code: 0 Obtained successfully                                                        |
| mode           | int    | Power control mode. 1: Scheduled, 0: Manual                                                |
| source         | object | Where the task is published, such as VNNOX, CS, LCT, etc.                                  |
| type           | int    | Where the task is published, 1: NovaStar platform, 0: Third-party platform                 |
| platform       | int    | Where the task is published, 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: iCare, 6: LCT |

### Remark

- 

## 4.14、Video Source Control

### 4.14.1、Obtaining Current Video Source

#### Description:

- This is an interface for obtaining the current video source.

#### Request URL:

- `void nvGetVideoControlInfoAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```
{
 "type": "VIDEO_SOURCE_SWITCH",
 "source": {
 "type": 1,
 "platform": 1
 },
 "videoMode": 1,
 "videoSource": 0,
 "isScale": false,
 "offsetX": 0,
 "offsetY": 0,
 "conditions": [
 {
 "cron": "0 0 12 ? * *",
 "source": 0,
 "enable": true
 }
]
}
```

```

 },
 {
 "cron": "0 0 12 ? * *",
 "source": 1,
 "enable": true
 }
]
}

```

## Return Parameter Description

| Parameter   | Type    | Description                                                                                                                               |
|-------------|---------|-------------------------------------------------------------------------------------------------------------------------------------------|
| code        | int     | Error codes: 0 Obtained successfully 65535 Request timed out                                                                              |
| type        | String  | Fixed value: "VIDEO_SOURCE_SWITCH"                                                                                                        |
| source      | object  | Where the command is sent                                                                                                                 |
| type        | int     | 1: NovaStar platform, 0: Third-party platform                                                                                             |
| platform    | int     | 0: Unknown, 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web, 5: From the terminal |
| videoMode   | int     | Mode, HDMI preferred 0, Manual 1, Scheduled 2                                                                                             |
| videoSource | int     | Video source SOURCE_INSIDE: Internal, 0; SOURCE_HDMI:HDMI, 1, This field is available in manual mode only.                                |
| isScale     | boolean | Scale, true: Scale to full screen, false: Don't scale                                                                                     |
| offsetX     | int     | Offset X                                                                                                                                  |
| offsetY     | int     | Offset Y                                                                                                                                  |
| conditions  | object  | Task list                                                                                                                                 |
| cron        | String  | cron expression, denoting the start time and repetition                                                                                   |
| source      | int     | Video source, SOURCE_INSIDE: Internal, 0; SOURCE_HDMI: HDMI, 1                                                                            |
| enable      | boolean | Whether the scheduled task takes effect                                                                                                   |

## Remark

- 

## 4.14.2、Setting Current Video Source

### Description:

- This is an interface for setting the current video source.

### Request URL:

- `void nvSetVideoControlInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

-

## Request Parameter Sample

•

```
{
 "sn": "BZSA17332J0A20002272",
 "videoSourceInfo": {
 "type": "VIDEO_SOURCE_SWITCH",
 "source": {
 "type": 1,
 "platform": 1
 },
 "videoMode": 1,
 "videoSource": 0,
 "isScale": false,
 "offsetX": 0,
 "offsetY": 0,
 "conditions": [
 {
 "cron": "0 0 12 ? * *",
 "source": 0,
 "enable": true
 },
 {
 "cron": "0 0 12 ? * *",
 "source": 1,
 "enable": true
 }
]
 }
}
```

## Parameters:

| Parameter   | Required | Type    | Description                                                                                                                               |
|-------------|----------|---------|-------------------------------------------------------------------------------------------------------------------------------------------|
| sn          | Yes      | string  | Unique product SN                                                                                                                         |
| type        | Yes      | string  | Fixed value: "VIDEO_SOURCE_SWITCH"                                                                                                        |
| source      | Yes      | object  | Where the command is sent                                                                                                                 |
| type        | Yes      | int     | 1: NovaStar platform, 0: Third-party platform                                                                                             |
| platform    | Yes      | int     | 0: Unknown, 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web, 5: From the terminal |
| videoMode   | Yes      | int     | Mode, HDMI preferred 0, Manual 1, Scheduled 2                                                                                             |
| videoSource | Yes      | int     | Video source, SOURCE_INSIDE: Internal, 0; SOURCE_HDMI: HDMI, 1, This field is available in manual mode only.                              |
| isScale     | Yes      | boolean | Scale, true: Scale to full screen, false: Don't scale                                                                                     |
| offsetX     | Yes      | int     | Offset X                                                                                                                                  |
| offsetY     | Yes      | int     | Offset Y                                                                                                                                  |
| conditions  | Yes      | object  | Task list                                                                                                                                 |
| cron        | Yes      | string  | cron expression, denoting the start time and repetition                                                                                   |
| source      | Yes      | int     | Video source, SOURCE_INSIDE: Internal, 0; SOURCE_HDMI: HDMI, 1                                                                            |

| Parameter | Required | Type    | Description                             |
|-----------|----------|---------|-----------------------------------------|
| enable    | Yes      | boolean | Whether the scheduled task takes effect |

## Return Sample

```
{
 "data": "success"
}
```

## Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

- 

# 4.14.1、EDID Control

## 4.14.1.1、Setting EDID

### Description:

- This is an interface for setting EDID.

### Request URL:

- `void nvSetVideoEDIDAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X200000093",
 "taskInfo": {
 "width": 1920,
 "height": 1080,
 "fieldRate": 50
 }
}
```

**Parameters:**

| Parameter | Required | Type   | Description                           |
|-----------|----------|--------|---------------------------------------|
| sn        | Yes      | string | Unique product SN                     |
| taskInfo  | Yes      | Object | Settings                              |
| width     | Yes      | int    | Screen width                          |
| height    | Yes      | int    | Screen height                         |
| fieldRate | Yes      | int    | Field frequency, namely, refresh rate |

**Return Sample**

```
" "
```

**Return Parameter Description**

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

**Remark**

- 

**4.14.2、EDID Control**

**4.14.2.1、Obtaining EDID**

**Description:**

- This is an interface for obtaining EDID.

**Request URL:**

- `void nvGetVideoEDIDAsync(const char *data, ExportViplexCallback callback)`

**Request Method:**

- 

**Request Parameter Sample**

- 

```
{
 "sn": "BZWA17422J1X20000093"
```



```
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "fieldRate":60,
 "height":900,
 "width":1600
}
```

### Return Parameter Description

| Parameter | Type | Description                           |
|-----------|------|---------------------------------------|
| code      | int  | Error code: 0 Obtained successfully   |
| fieldRate | int  | Field frequency, namely, refresh rate |
| height    | int  | Screen height                         |
| height    | int  | Screen width                          |

### Remark

- 

## 4.14.3、Obtaining Video Source Status (0x99)

### 4.14.3.1、Obtaining Video Source Status (0x99)

#### Description:

- This is an interface used for obtaining the video source status (0x99).

#### Request URL:

- `void nvGetVideoSourcePolicyFor0x99Async(const char *data, ExportViplexCallback callback);`

#### Request Method:

-

## Request Parameter Sample

•

```
{
 "sn": "BZSA79353N1310006847"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "conditions": [
 {
 "cron": "0 0 12 ? * *",
 "enable": true,
 "source": 0
 },
 {
 "cron": "0 0 12 ? * *",
 "enable": true,
 "source": 1
 }
],
 "enable": true,
 "isScale": false,
 "offsetX": 0,
 "offsetY": 0,
 "orderId": -1,
 "videoMode": 0,
 "videoSource": 0
}
```

## Return Parameter Description

| Parameter  | Type        | Description                                                                    |
|------------|-------------|--------------------------------------------------------------------------------|
| code       | int         | Error code: 0 Obtained successfully                                            |
| conditions | objectArray | A collection of tasks performed according to conditions, support for multitask |
| enable     | bool        | Enable switch                                                                  |
| source     | int         | Video source, SOURCE_INSIDE: Internal, 0; SOURCE_HDMI: HDMI, 1                 |
| enable     | bool        | Enable switch                                                                  |
| isScale    | bool        | Scale, true: Scale to full screen, false: Don't scale                          |
| offsetX    | int         | Offset X                                                                       |
| offsetY    | int         | Offset Y                                                                       |
| orderId    | int         | Unique ID of the command                                                       |

| Parameter   | Type | Description                                                    |
|-------------|------|----------------------------------------------------------------|
| videoMode   | int  | Mode, HDMI preferred 0, Manual 1, Scheduled 2                  |
| videoSource | int  | Video source, SOURCE_INSIDE: Internal, 0; SOURCE_HDMI: HDMI, 1 |

### Remark

- 

## 4.14.4、Setting Video Source Status (0x99)

### 4.14.4.1、Setting Video Source Status (0x99)

#### Description:

- This is an interface used for setting the video source status.

#### Request URL:

- `void nvSetVideoSourceManualFor0x99Async(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZVA28407N3X20008006",
 "data": {
 "videoSource": 0
 }
}
```

#### Parameters:

| Parameter   | Required | Type   | Description                                                    |
|-------------|----------|--------|----------------------------------------------------------------|
| sn          | Yes      | string | Unique product SN                                              |
| videoSource | Yes      | int    | Video source, SOURCE_INSIDE: Internal, 0; SOURCE_HDMI: HDMI, 1 |

#### Return Sample

```
{
 "code": 0
}
```

```
}
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

### Remark

- 

## 4.14.5、Setting Scheduled Video Source Status (0x99)

### 4.14.5.1、Setting Scheduled Video Source Status (0x99)

#### Description:

- This is an interface used for setting the scheduled video source status.

#### Request URL:

- `void nvSetVideoSourcePolicyFor0x99Async(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn":"BZVA28407N3X20008006",
 "data":{
 "enable":true,
 "conditions":[
 {
 "cron":"0 0 12 ? * *",
 "source":0,
 "enable":true
 },
 {
 "cron":"0 0 12 ? * *",
 "source":1,
 "enable":true
 }
]
 }
}
```

```
}
}
```

### Parameters:

| Parameter  | Required | Type        | Description                                                                    |
|------------|----------|-------------|--------------------------------------------------------------------------------|
| sn         | Yes      | string      | Unique product SN                                                              |
| conditions | Yes      | objectArray | A collection of tasks performed according to conditions, support for multitask |
| enable     | Yes      | bool        | Enable switch                                                                  |
| source     | Yes      | int         | Video source, SOURCE_INSIDE: Internal, 0; SOURCE_HDMI: HDMI, 1                 |

### Return Sample

```
{
 "code":0
}
```

### Return Parameter Description

| Parameter | Type | Description                         |
|-----------|------|-------------------------------------|
| code      | int  | Error code: 0 Obtained successfully |

### Remark

- 

## 4.15、Screen User Information

### 4.15.1、Modifying Screen User Information

#### Description:

- This is an interface used for modifying the screen user information.

#### Request URL:

- `void nvSetUserInfoAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

-

## Request Parameter Sample

- 

```
{
 "sn": "",
 "userInfo": {
 "aliasName": "easy-pluto",
 "registerAddress": {
 "country": "China",
 "province": "Shaanxi Province",
 "city": "Xi' an City",
 "county": "Yanta District",
 "address": "2nd Keji Road, Xi' an Software Park"
 }
 }
}
```

### Parameters:

| Parameter       | Required | Type   | Description        |
|-----------------|----------|--------|--------------------|
| sn              | Yes      | string | Unique product SN  |
| userInfo        | Yes      | Object | Details            |
| aliasName       | Yes      | string | Screen alias       |
| registerAddress | Yes      | object | Registered address |
| country         | Yes      | string | Country            |
| province        | Yes      | string | Province           |
| city            | Yes      | string | City               |
| county          | Yes      | string | County/District    |
| address         | Yes      | string | Detailed address   |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the error code                                |

### Remark

- 

## 4.15.2、Obtaining Screen User Information

## Description:

- This is an interface used for obtaining the screen user information.

## Request URL:

- `void nvGetUserInfoAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn":""
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "aliasName":"easy-pluto",
 "registerAddress":{
 "country":"China",
 "province":"Shaanxi Province",
 "city":"Xi' an City",
 "county":"Yanta District",
 "address":"2nd Keji Road, Xi' an Software Park"
 }
}
```

## Return Parameter Description

| Parameter       | Type   | Description                                                  |
|-----------------|--------|--------------------------------------------------------------|
| code            | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data            | Object | Description of the returned value                            |
| aliasName       | string | Screen alias                                                 |
| registerAddress | object | Registered address                                           |
| country         | string | Country                                                      |

| Parameter | Type   | Description      |
|-----------|--------|------------------|
| province  | string | Province         |
| city      | string | City             |
| county    | string | County/District  |
| address   | string | Detailed address |

### Remark

- 

## 4.16、Other Screen Options

### 4.16.1、Firmware Version Information

#### Description:

- This is an interface for obtaining firmware version information. Terminals of all the versions have this interface for returning the terminal version information.  
<br&**V1.2.2 lacks the mac field.**

#### Request URL:

- `void nvGetFirmwareInfosAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample



```
{
 "fpga": "1.0.0.1",
 "model": "AX100V010002CN0501",
 "mainVersion": "1.0.1",
 "productName": "T3",
 "aliasName": "easy-PHOJ05447J0330015353",
 "registerAddress": "Xi'an Software Park",
 "mac": "30:5A:3A:04:62:C3"
}
```

## Return Parameter Description

| Parameter       | Type   | Description                                                        |
|-----------------|--------|--------------------------------------------------------------------|
| code            | int    | Error codes:<br>0 Obtained successfully<br>65535 Interface timeout |
| fpga            | string | FPGA version                                                       |
| model           | string | system version                                                     |
| mainVersion     | string | Major version of the terminal software                             |
| productName     | string | product name                                                       |
| aliasName       | string | Screen alias                                                       |
| registerAddress | string | Screen address                                                     |
| mac             | string | Screen MAC address                                                 |

## Remark

- 

## 4.16.2、Installed Software Version Information

### Description:

- Obtain the version information of the installed software.

### Request URL:

- `void nvGetInstalledPackageVersionsAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
```

```

"sn": "BZSA17332J0A20002272",
"packageInfo": {
 "packageName": [
 "nova.priv.terminal.syssetting",
 "nova.priv.terminal.easypluto"
]
}
}

```

## Parameters:

| Parameter   | Required | Type         | Description                 |
|-------------|----------|--------------|-----------------------------|
| sn          | Yes      | string       | Unique product SN           |
| packageInfo | Yes      | object       | *                           |
| packageName | Yes      | string_array | Software package name array |

## Return Sample

```

{
 "result": [
 {
 "packageName": "nova.priv.terminal.syssetting",
 "versionName": "1.0.2.0501",
 "versionCode": 102
 },
 {
 "packageName": "nova.priv.terminal.easypluto",
 "versionName": "1.0.2.0502",
 "versionCode": 102
 }
]
}

```

## Return Parameter Description

| Parameter   | Type   | Description                                                        |
|-------------|--------|--------------------------------------------------------------------|
| code        | int    | Error codes:<br>0 Obtained successfully<br>65535 Interface timeout |
| packageName | string | Package names                                                      |
| versionName | string | Version name                                                       |
| versionCode | int    | Version number                                                     |

## Remark

- 

## 4.16.3、Device Information

### Description:

- Obtain terminal device information.

### Request URL:

- `void nvGetProductInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "productInfo": {
 "productName": "",
 "modelId": 10043
 },
 "configInfo": {
 "videoSwitch": false,
 "displayDevice": "LED",
 "portConfig": [
 {
 "portNO": 1,
 "isMainPort": true,
 "belongMainPort": 0
 },
 {
 "portNO": 2,
 "isMainPort": true,
 "belongMainPort": 0
 }
]
 }
}
```

### Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

| Parameter      | Type         | Description                                                                        |
|----------------|--------------|------------------------------------------------------------------------------------|
| code           | int          | Error codes:<br>0 Obtained successfully<br>65535 Interface timeout                 |
| productInfo    | object       | Product information                                                                |
| productName    | string       | Product name such as T3 and T6                                                     |
| modelId        | int          | Product ID                                                                         |
| configInfo     | object       | Configuration information                                                          |
| videoSwitch    | bool         | Support for video switching, true denotes yes, false denotes no.                   |
| displayDevice  | string       | Display device, including LED and LCD                                              |
| portConfig     | object_array | Ethernet port configuration                                                        |
| portNO         | int          | Ethernet port number, such as 1, 2, 3, and 4.                                      |
| isMainPort     | bool         | Whether it is the master port                                                      |
| belongMainPort | int          | Corresponding master port. If this is the master port, this field will be invalid. |

## Remark

- 

## 4.16.4、Supported modules

### Description:

- **Note: Before obtaining the information on supported modules, call the “Obtain firmware version information” interface to obtain the version. Otherwise, the information on supported modules cannot be obtained. For the field description, refer to the description in showdoc.**

### Request URL:

- `void nvGetconfigurationAsync(const char *data, ExportViplexCallback resultCallBack);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
```

```
}
```

## Parameters:

| Parameter | Required | Type   | Description |
|-----------|----------|--------|-------------|
| sn        | Yes      | string | sn          |

## Return Sample

```
{
 "config_info":{
 "REBOOT":true,
 "SCREENPOWER":true,
 "SYNC_PLAY":true,
 "SPOTS":true,
 "VIDEO_SOURCE_SWITCH":true,
 "UPDATE":true,
 "SCREENSHOT":true,
 "TIMEZONE":true,
 "POWER":true,
 "VOICE":true,
 "LIGHT":true,
 "UPDATEOS":true,
 "CARE":true,
 "VNNOX":true,
 "PLAYLOG":true,
 "COLORTEMPERATURE":true,
 "INDICATORLIGHT":true,
 "NEXUSFONT":true,
 "TERMINALINFO":true,
 "NEWPROTOCOL":true,
 "RELAYPOWER":true,
 "RELAYPOWERCONFIG":true,
 "FIXEDPOINT":true,
 "RESET":true,
 "Brightness":{
 "Validity":true,
 "CompleteCron":true,
 "FloatValue":true
 },
 "WIFI":true,
 "CustomResolution":true,
 "NetWork":{
 "IsSupport":true,
 "Wifi":true,
 "Wired":true,
 "AP":true,
 "Mobile":true,
 "IsSupportNetWorkCheck":true,
 "WiFiApSwitch":false
 },
 "VideoSource":{
 "IsSupport":true,
 "Hdmi":true,
 "Input":{
 "IsSupport":true,
 "Hdmi":true
 }
 }
 }
}
```

```
 },
 "Output":{
 "IsSupport":true,
 "HdmiToLvds":true
 }
},
"RadioFrequencyManage":{
 "IsSupport":true,
 "IsSupportLoraInfo":true,
 "IsSupportProduct":true
},
"Upgrade":{
 "IsSupportCheckValid":true
},
"SourceOutMode":{
 "IsSupportChangeSourceOutMode":true
},
"ZipRunningLog":{
 "IsSupportZipRunningLogInfo":true
},
"ReceiveCard":{
 "IsSupport":true,
 "Config":true,
 "Temperature":true
},
"ScreenConfig":{
 "IsSupport":true,
 "Config":true,
 "ScreenJoint":true,
 "IsSupportProduct":true
},
"Monitoring":{
 "IsSupport":true,
 "ClearMedia":true,
 "Memory":true,
 "CPU":true,
 "AmbientBrightness":true
},
"TimeControl":{
 "IsSupport":true,
 "Manual":true,
 "NTP":true,
 "Lora":true,
 "DayLightOffset":false
},
"Resolution":{
 "IsSupport":true,
 "CustomResolution":true
},
"SensorBoard":{
 "IsSupport":true,
 "SensorInfo":true,
 "IsSupportProduct":true
},
"Rotation":{
 "IsSupport":false,
 "IsSupportProduct":false
},
"PlayManager":{
 "IsSupport":true,
 "ProgramListManager":true
}
```

```

 },
 "InfraredDetector":{
 "IsSupport":true,
 "IsSupportProduct":true
 }
}
}
}

```

## Return Parameter Description

| Parameter           | Type    | Description                                         |
|---------------------|---------|-----------------------------------------------------|
| version             | String  | Terminal version                                    |
| config_info         | object  | Supported functions                                 |
| REBOOT              | boolean | Support for restart                                 |
| SCREENPOWER         | boolean | Support for screen on/off                           |
| SYNC_PLAY           | boolean | Support for synchronous playback                    |
| SPOTS               | boolean | Support for content insertion                       |
| VIDEO_SOURCE_SWITCH | boolean | Support for video source switching                  |
| UPDATE              | boolean | Support for upgrade                                 |
| SCREENSHOT          | boolean | Support for screenshot                              |
| SCREENSHOT_V2       | boolean | Support for screenshot improvement                  |
| UPDATE_PROGRAM      | boolean | Support for using new protocols to update solutions |
| TIMEZONE            | boolean | Support for setting/obtaining time zone             |
| POWER               | boolean | Support for power control                           |
| VOICE               | boolean | Support for volume control                          |
| LIGHT               | boolean | Support for brightness control                      |
| UPDATEOS            | boolean | Support for system upgrade                          |
| WIFI                | boolean | Support for Wi-Fi Station                           |
| CARE                | boolean | Support for iCare                                   |
| VNNOX               | boolean | Support for VNNOX                                   |
| PLAYLOG             | boolean | Support for play logs                               |
| COLORTEMPERATURE    | boolean | Support for color temperature                       |
| INDICATORLIGHT      | boolean | Support for indicators                              |
| NEXUSFONT           | boolean | Support for font management                         |
| NEWPROTOCOL         | boolean | Support for new protocols                           |
| RELAYPOWER          | boolean | Support for board power                             |
| RELAYPOWERCONFIG    | boolean | Support for board power configuration               |
| RESET               | boolean | Support for factory reset                           |
| FIXEDPOINT          | boolean | Support for location targeting                      |
| TERMINALINFO        | boolean | Support for terminal information                    |
| CustomResolution    | boolean | Support for custom resolutions                      |
| Brightness-         | object  | Functions supported by the brightness module        |
| Validity            | boolean | Support for validity range                          |

| Parameter                    | Type    | Description                                                                                                                                                    |
|------------------------------|---------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| CompleteCron                 | boolean | Support for complete Cron expression                                                                                                                           |
| FloatValue                   | boolean | Support for brightness values of Float type                                                                                                                    |
| Network-                     | object  | Functions supported by the network module                                                                                                                      |
| IsSupport                    | boolean | Support for the network module                                                                                                                                 |
| Wifi                         | boolean | Support for Wi-Fi (This field is used to judge whether Wi-Fi is supported in V1.3.3. The above Wi-Fi field was abandoned. It is still kept for compatibility.) |
| Wired                        | boolean | Support for wired networks                                                                                                                                     |
| AP                           | boolean | Support for AP networks                                                                                                                                        |
| IsSupportApChannelSet        | boolean | Support for AP channel settings                                                                                                                                |
| Mobile                       | boolean | Support for mobile networks                                                                                                                                    |
| IsSupportNetworkCheck        | boolean | Support for network switching detection                                                                                                                        |
| IsSupportMultiDns            | boolean | Support for multiple DNS addresses                                                                                                                             |
| WiFiApSwitch                 | boolean | Support for switching between Wi-Fi AP and Wi-Fi Station                                                                                                       |
| Apn                          | boolean | Support for APN                                                                                                                                                |
| AirPlane                     | boolean | Support for airplane mode                                                                                                                                      |
| NetStateFor4G                | boolean | Support for 4G network status detection                                                                                                                        |
| Restart4GModule              | boolean | Support for powering on/off 4G modules                                                                                                                         |
| WorkStateFor4G               | boolean | Support for 4G module working status detection                                                                                                                 |
| Log4G                        | boolean | Support for obtaining 4G play logs                                                                                                                             |
| IsSupportSimModeSwitch       | boolean | Support for SIM mode switching                                                                                                                                 |
| IsSupportGetModuleInfo       | boolean | Support for obtaining module information                                                                                                                       |
| IsSupportModuleVersionUpdate | boolean | Support for module upgrade                                                                                                                                     |
| VideoSource                  | object  | Functions supported by the video source module (The VIDEO_SOURCE_SWITCH field cannot meet ViPlex Express, so this field is added.)                             |
| IsSupport                    | boolean | Support for the video source module                                                                                                                            |
| Hdmi                         | boolean | Support for HDMI video sources                                                                                                                                 |
| Input                        | object  | Input source                                                                                                                                                   |
| IsSupport                    | boolean | Support for input sources                                                                                                                                      |
| Hdmi                         | boolean | Support for HDMI input sources                                                                                                                                 |
| Output                       | object  | Output source                                                                                                                                                  |
| IsSupport                    | boolean | Support for output sources                                                                                                                                     |
| HdmiToLvds                   | boolean | Support for HDMI and LVDS output sources                                                                                                                       |
| RadioFrequencyManage-        | object  | Functions supported by the RF management module                                                                                                                |
| IsSupport                    | boolean | Support for the RF management module                                                                                                                           |
| IsSupportLoraInfo            | boolean | Support for the Lora information detection function                                                                                                            |
| IsSupportProduct             | boolean | Whether the product especially the hardware supports this function                                                                                             |
| Upgrade                      | object  | Upgrade module                                                                                                                                                 |
| IsSupportCheckValid          | boolean | Support for upgrade feasibility                                                                                                                                |



| Parameter                    | Type    | Description                                                                                                             |
|------------------------------|---------|-------------------------------------------------------------------------------------------------------------------------|
| SourceOutMode                | object  | Output source mode                                                                                                      |
| IsSupportChangeSourceOutMode | boolean | Support for output source HDMI/DVI switching                                                                            |
| ZipRunningLog                | object  | Obtain runtime file path                                                                                                |
| IsSupportZipRunningLogInfo   | boolean | Support for switching the output source between HDMI and DVI                                                            |
| ReceiveCard                  | object  | Functions related to receiving cards                                                                                    |
| IsSupport                    | boolean | Support for multifunction cards                                                                                         |
| Config                       | boolean | Support for multifunction card configuration                                                                            |
| Temperature                  | boolean | Support for multifunction card temperature                                                                              |
| ScreenConfig                 | object  | Functions related to screen configuration                                                                               |
| IsSupport                    | boolean | Support for functions related to screen configuration                                                                   |
| Config                       | boolean | Support for configuration                                                                                               |
| ScreenJoint                  | boolean | Support for multi-screen mosaic                                                                                         |
| IsSupportProduct             | boolean | Whether the product especially the hardware supports this function                                                      |
| Monitoring                   | object  | Functions related to monitoring                                                                                         |
| IsSupport                    | boolean | Support for functions related to monitoring                                                                             |
| ClearMedia                   | boolean | Support for media cleanup                                                                                               |
| Memory                       | boolean | Support for memory usage monitoring                                                                                     |
| CPU                          | boolean | Support for CPU usage monitoring                                                                                        |
| AmbientBrightness            | boolean | Support for ambient brightness monitoring                                                                               |
| TimeControl                  | object  | Functions related to time synchronization                                                                               |
| IsSupport                    | boolean | Support for time synchronization                                                                                        |
| Manual                       | boolean | Support for manual time synchronization                                                                                 |
| NTP                          | boolean | Support for NTP time synchronization                                                                                    |
| Lora                         | boolean | Support for Lora time synchronization                                                                                   |
| DayLightOffset               | boolean | Support for daylight saving time offset                                                                                 |
| Resolution                   | object  | Functions related to resolutions                                                                                        |
| IsSupport                    | boolean | Support for resolutions                                                                                                 |
| CustomResolution             | boolean | Support for custom resolutions. The CustomResolution field above was abandoned. But it is still kept for compatibility. |
| SensorBoard                  | object  | Functions related to sensor cards                                                                                       |
| IsSupport                    | boolean | Support for sensor cards                                                                                                |
| SensorInfo                   | boolean | Support for obtaining and setting sensor information (reserved)                                                         |
| IsSupportProduct             | boolean | Whether the product especially the hardware supports this function                                                      |
| Rotation                     | object  | Rotation function                                                                                                       |
| IsSupport                    | boolean | Support for rotation                                                                                                    |
| IsSupportProduct             | boolean | Whether the product especially the hardware supports this function                                                      |

| Parameter          | Type    | Description                                                                                                  |
|--------------------|---------|--------------------------------------------------------------------------------------------------------------|
| PlayManager        | object  | Playback management, mainly for obtaining playback status, switching solutions and control solution playback |
| IsSupport          | boolean | Support for playback management                                                                              |
| ProgramListManager | boolean | Support for solution list management                                                                         |
| InfraredDetector   | object  | Peripheral equipment adjustment function, infrared equipment (high/low level)                                |
| IsSupport          | boolean | Support for peripheral equipment adjustment                                                                  |
| IsSupportProduct   | boolean | Whether the product especially the hardware supports this function                                           |
| PowerManager       | object  | Power control                                                                                                |
| IsSupport          | boolean | Support for power control                                                                                    |
| IsSupportProduct   | boolean | Whether the product especially the hardware supports this function                                           |
| RelayPower         | boolean | Support for board power                                                                                      |
| RelayPowerConfig   | boolean | Support for board power tags                                                                                 |
| SolidPower         | boolean | Support for solid-state relays                                                                               |
| PowerCustomConfig  | boolean | Support for board and solid-state relay tags                                                                 |

## Remark

- 

## 4.16.1、Time Synchronization

### 4.16.1.1、Obtaining Time Zone

#### Description:

- This is an interface used for obtaining the time zone.

#### Request URL:

- `void nvGetCurrentTimeAndZoneAsync(const char * data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

-

```
{
 "sn":""
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "utcTimeMillis":1585190230828,
 "timeZone":"Europe/London",
 "currentTime":"2020-03-26 02:37:10",
 "isTimeOffsetEnable":true,
 "beginTime":"",
 "endTime":"",
 "timeOffsetValue":0,
 "gmt":"GMT 08:00"
}
```

### Return Parameter Description

| Parameter          | Type    | Description                                                       |
|--------------------|---------|-------------------------------------------------------------------|
| code               | int     | Error codes: 0 Obtained successfully 65535 Request timed out      |
| data               | Object  | Description of the returned value                                 |
| utcTimeMillis      | long    | UTC time in millisecond                                           |
| timeZone           | string  | Time zone, for example, "Asia/Shanghai"                           |
| gmt                | string  | Time zone GMT, for example, "GMT+08:00"                           |
| isTimeOffsetEnable | boolean | Whether to enable time compensation, true: enable, false: disable |
| beginTime          | string  | Compensation start date, for example, "2020-05-23"                |
| endTime            | string  | Compensation end date, for example, "2020-12-23"                  |
| timeOffsetValue    | long    | time compensation value (s), For example: +6000                   |

### Remark

- 

## 4.16.1.2、Setting Card Time

### Description:

- This is an interface for setting the time of the card.

### Request URL:

- void nvCalibrateTimeAsync(const char \*data, ExportViplexCallback callback)

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "currentTime": "2020-03-26 02:37:10",
 "timeZoneInfo": {
 "utcTimeMillis": 1585190230828,
 "timeZone": "Europe/London",
 "isTimeOffsetEnable": true,
 "beginTime": "",
 "endTime": "",
 "timeOffsetValue": 0,
 "gmt": "GMT-08:00"
 }
}
```

## Parameters:

| 参数名                | 是否必选 | 类型      | 说明                                                                |
|--------------------|------|---------|-------------------------------------------------------------------|
| sn                 | Yes  | string  | Unique product SN                                                 |
| currentTime        | Yes  | string  | Time of the current time zone                                     |
| timeZoneInfo       | Yes  | Object  | Time zone details                                                 |
| utcTimeMillis      | Yes  | long    | UTC time in millisecond                                           |
| timeZone           | Yes  | string  | Time zone, for example, "Asia/Shanghai"                           |
| gmt                | Yes  | string  | Time zone GMT, for example, "GMT-08:00"                           |
| isTimeOffsetEnable | Yes  | boolean | Whether to enable time compensation, true: enable, false: disable |
| beginTime          | Yes  | string  | Compensation start date, for example, "2020-05-23"                |
| endTime            | Yes  | string  | Compensation end date, for example, "2020-05-23"                  |
| timeOffsetValue    | Yes  | long    | Time compensation value (s), for example, -6000                   |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

| Parameter          | Type    | Description                                                       |
|--------------------|---------|-------------------------------------------------------------------|
| code               | int     | Error codes: 0 Obtained successfully 65535 Request timed out      |
| data               | Object  | Description of the error code                                     |
| utcTimeMillis      | long    | UTC time in millisecond                                           |
| timeZone           | string  | Time zone, for example, "Asia/Shanghai"                           |
| gmt                | string  | Time zone GMT, for example, "GMT-08:00"                           |
| isTimeOffsetEnable | boolean | Whether to enable time compensation, true: enable, false: disable |
| timeOffsetValue    | long    | time compensation value (s), for example, -6000                   |

## Remark

- 

### 4.16.1.3、Obtaining Daylist Saving Time Status

#### Description:

- This is an interface used for obtaining whether the daylight saving time is observed.

#### Request URL:

- `void nvGetIsUseDayLightTimeAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{ "isUseDayLightTimeData": { "timeZone": "Asia/Shanghai", "gmt": "GMT 08:00" } }
```

#### Parameters:

| Parameter             | Required | Type   | Description                                         |
|-----------------------|----------|--------|-----------------------------------------------------|
| isUseDayLightTimeData | Yes      | Object | Obtain whether the daylight saving time is observed |
| gmt                   | Yes      | string | Time zone GMT                                       |

#### Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

## Remark

- 

## 4.16.2、NTP Time Synchronization

### 4.16.2.1、Obtaining Time Synchronization Configuration

#### Description:

- Obtain time synchronization configuration. This interface can obtain the taskArray for NTP and Lora time synchronization. The versions are not distinguished. After obtaining the information via the old protocol, the older version is converted to 0x99 protocol.

#### Request URL:

- `void nvGetNetTimingInfoAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn":""
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```

{
 "source":{
 "type":1,
 "platform":1
 },
 "taskArray":[
 {
 "type":"LORA_SYNC",
 "action":5,
 "status":1,
 "data":{
 "enable":true,
 "address":1,
 "channel":23,
 "mode":"MASTER",
 "groupId":"novad101",
 "regulation":{
 "timeEnable":false,
 "brightnessEnable":true,
 "volumeEnable":true,
 "environmentalMonitoring":true
 }
 }
 },
 {
 "type":"NTP_CONFIG",
 "action":5,
 "status":1,
 "data":{
 "enable":true,
 "server":"http://ntpsss.net"
 }
 }
]
}

```

## Return Parameter Description

| Parameter | Type    | Description                                                           |
|-----------|---------|-----------------------------------------------------------------------|
| code      | int     | Error codes: 0 Obtained successfully 65535 Request timed out          |
| data      | Object  | Description of the returned value                                     |
| source    | object  | Where the command is sent,                                            |
| type      | int     | 1: Nova's own platform, 0: third-party platform                       |
| platform  | int     | 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: Care, 6: LCT, 7: Lora |
| taskArray | object  | Task array                                                            |
| type      | string  | Service type, fixed to : "NTP_CONFIG", or fixed to: "LORA_SYNC"       |
| action    | int     | Command action, fixed to: ACTION_SET(5)                               |
| status    | int     | Successful or failed, 0: Unknown; 1: Successful; 2: Failed            |
| data      | object  | NTP time synchronization configuration option                         |
| enable    | boolean | Enable NTP or not                                                     |
| server    | string  | NTP server address                                                    |

| Parameter               | Type    | Description                                                                                |
|-------------------------|---------|--------------------------------------------------------------------------------------------|
| data                    | object  | RF time synchronization configuration option                                               |
| enable                  | boolean | RF time synchronization enable                                                             |
| mode                    | string  | Master and slave mode: "MASTER" or "SLAVE"                                                 |
| address                 | int     | target address                                                                             |
| channel                 | int     | Target channel                                                                             |
| groupId                 | string  | Group ID. Assigned by users (string format, up to 10 bytes, limited by the upper computer) |
| regulation              | object  | Synchronization enable rule                                                                |
| timeEnable              | boolean | Time synchronization enable                                                                |
| brightnessEnable        | boolean | Brightness synchronization enable                                                          |
| volumeEnable            | boolean | Volume synchronization enable                                                              |
| environmentalMonitoring | boolean | Environment monitoring data synchronization enable                                         |

## Remark

- 

## 4.16.2.2、NTP Time Synchronization

### Description:

- Set time synchronization configuration, including NTP and Lora time synchronization. The configuration is applied in the form of array. They also can be applied separately.

### Request URL:

- `void nvSetNetTimingInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "TimingInfo": {
 "source": {
 "type": 1,
 "platform": 1
 },
 },
}
```



```

 "taskArray":[
 {
 "type":"LORA_SYNC",
 "action":4,
 "data":{
 "enable":true,
 "address":1,
 "channel":23,
 "mode":"MASTER",
 "groupId":"novad101",
 "regulation":{
 "timeEnable":false,
 "brightnessEnable":true,
 "volumeEnable":true,
 "environmentalMonitoring":true
 }
 }
 },
 {
 "type":"NTP_CONFIG",
 "action":4,
 "data":{
 "enable":true,
 "server":"http://ntpsss.net"
 }
 }
]
 }
}

```

## Parameters:

| Parameter  | Required | Type    | Description                                                           |
|------------|----------|---------|-----------------------------------------------------------------------|
| sn         | Yes      | string  | Unique product SN                                                     |
| TimingInfo | Yes      | string  | Time synchronization configuration object                             |
| source     | Yes      | object  | Where the command is sent,                                            |
| type       | Yes      | int     | 1: NovaStar platform, 0: Third-party platform                         |
| platform   | Yes      | int     | 1: Mobile phone, 2: CS, 3: Tablet, 4: VNNOX, 5: Care, 6: LCT, 7: Lora |
| taskArray  | Yes      | object  | Task array                                                            |
| type       | Yes      | string  | Service type, fixed to: "NTP_CONFIG", or fixed to: "LORA_SYNC"        |
| action     | Yes      | int     | Action of this command, fixed to: ACTION_SET                          |
| data       | Yes      | object  | NTP time synchronization configuration option                         |
| enable     | Yes      | boolean | NTP enable                                                            |
| server     | Yes      | string  | NTP server address                                                    |
| data       | Yes      | object  | RF time synchronization configuration option                          |
| enable     | Yes      | boolean | RF time synchronization enable                                        |
| mode       | Yes      | string  | Master and slave mode: "MASTER" or "SLAVE"                            |
| address    | Yes      | int     | target address                                                        |
| channel    | Yes      | int     | Target channel                                                        |

| Parameter               | Required Type |         | Description                                                                                |
|-------------------------|---------------|---------|--------------------------------------------------------------------------------------------|
| groupId                 | Yes           | string  | Group ID. Assigned by users (string format, up to 10 bytes, limited by the upper computer) |
| regulation              | Yes           | object  | Synchronization enable rule                                                                |
| timeEnable              | Yes           | boolean | Time synchronization enable                                                                |
| brightnessEnable        | Yes           | boolean | Brightness synchronization enable                                                          |
| volumeEnable            | Yes           | boolean | Volume synchronization enable                                                              |
| environmentalMonitoring | Yes           | boolean | Environment monitoring data synchronization enable                                         |

## Return Sample

```
{
 "taskArray": [
 {
 "action": 4,
 "errorCode": 0,
 "status": 1,
 "type": "NTP_CONFIG"
 },
 {
 "action": 4,
 "errorCode": 0,
 "status": 1,
 "type": "LORA_SYNC"
 }
]
}
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the error code                                |
| type      | string | Service type, fixed to : "NTP_CONFIG" or "LORA_SYNC"         |
| action    | int    | Command action, fixed to: ACTION_GET(4)                      |
| status    | int    | Successful or failed, 0: Unknown; 1: Successful; 2: Failed   |
| errorCode | int    | Error code                                                   |

## Remark

- 

## 4.16.3、Time Synchronization Server List

### 4.16.3.1、Obtaining Time Server List

#### Description:

- 

1. Obtain the time synchronization server list. It consists of two parts: user defined and obtained by the server. The list obtained by the server can return the corresponding address according to the language. Server list address is as follows:  
[http://download.vnnox.com/vnnox\\_api\\_host/timehost.json](http://download.vnnox.com/vnnox_api_host/timehost.json)
2. The list obtained by the server cannot be modified.

## Request URL:

- `void nvGetNetTimingListInfoAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "lang": "en"
}
```

## Parameters:

| Parameter | Required | Type   | Description                                                                              |
|-----------|----------|--------|------------------------------------------------------------------------------------------|
| lang      | Yes      | string | Language, English: en, Chinese: zh-cn, Japanese: jp, Korean: kr, Spanish: es, French: fr |

## Return Sample

```
{
 "serverInfo": [
 {
 "islocal": true,
 "label": "aa",
 "node": "www.baidu.com"
 }
]
}
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

| Parameter Type |        | Description                                                                               |
|----------------|--------|-------------------------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully 65535 Request timed out                              |
| data           | string | Error code description                                                                    |
| serverInfo     | array  | Return server list array                                                                  |
| islocal        | bool   | Whether it is the data customize by the user, true: Customized, false: Obtained by server |
| label          | string | Node name                                                                                 |
| node           | string | Node address                                                                              |

## Remark

- 

## 4.16.3.2、Adding Time Synchronization Servers

### Description:

- This is an interface used for adding time synchronization servers.

### Request URL:

- `void nvAddNetTimingInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "label": "aa",
 "node": "www.baidu.com"
}
```

### Parameters:

| Parameter | Required | Type   | Description  |
|-----------|----------|--------|--------------|
| label     | Yes      | string | Node name    |
| node      | Yes      | string | Node address |

### Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

## Remark

- 

### 4.16.3.3、Deleting Time Synchronization Servers

#### Description:

- Delete the time synchronization server list. If there are two pieces of data with the same node and label, the first one will be deleted.

#### Request URL:

- `void nvDeleteNetTimingInfoAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "label": "aa",
 "node": "www.baidu.com"
}
```

#### Parameters:

| Parameter | Required | Type   | Description  |
|-----------|----------|--------|--------------|
| label     | Yes      | string | Node name    |
| node      | Yes      | string | Node address |

#### Return Sample

"success"

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

## Remark

- 

## 4.16.3.4、Modifying Time Synchronization Servers

### Description:

- Modify time synchronization servers. If there are two pieces of data with the same node and label, the first one will be modified.

### Request URL:

- `void nvUpdateNetTimingInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "oldServer":{
 "label":"zhangsan",
 "node":"123.123.123"
 },
 "newServer":{
 "label":"lisi",
 "node":"111.111.111"
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description                 |
|-----------|----------|--------|-----------------------------|
| oldServer | Yes      | Object | Modified server information |

| Parameter | Required | Type   | Description            |
|-----------|----------|--------|------------------------|
| label     | Yes      | string | Node name              |
| node      | Yes      | string | Node address           |
| newServer | Yes      | Object | New server information |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

## Remark

- 

## 4.16.3.5、Adding Time Synchronization Server Lists

### Description:

- This is an interface used for adding time synchronization lists.

### Request URL:

- `void nvAddNetTimingInfoListAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "serverInfo": [
 {
 "label": "aa",
 "node": "www.baidu.com"
 },
 {
 "label": "aa",
 "node": "www.baidu.com"
 }
]
}
```

```
}
]
}
```

### Parameters:

| Parameter  | Required | Type   | Description       |
|------------|----------|--------|-------------------|
| serverInfo | Yes      | array  | Server list array |
| label      | Yes      | string | Node name         |
| node       | Yes      | string | Node address      |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

### Remark

- 

## 4.16.4、Screen Rotation

### 4.16.4.1、Setting Screen Rotation

#### Description:

- This function is available for V1.6.0 and later. After the screen is rotated, the width and height will be exchanged. Rotating a screen will also make the solution rotated and this setting is added.

#### Request URL:

- `void nvSetRotationAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

-



## Request Parameter Sample

•

```
{
 "sn": "BZSA07194A0049999716",
 "taskInfo": {
 "source": {
 "type": 1,
 "platform": 1
 },
 "taskArray": [
 {
 "type": "ROTATION",
 "action": 4,
 "data": {
 "rotationValue": 1
 }
 }
]
 }
}
```

### Parameters:

| Parameter     | Required | Type   | Description                                                                          |
|---------------|----------|--------|--------------------------------------------------------------------------------------|
| sn            | Yes      | string | Unique product SN                                                                    |
| type          | Yes      | string | Service type, fixed to: "ROTATION"                                                   |
| data          | Yes      | object | Screen rotation data                                                                 |
| rotationValue | Yes      | int    | Only the following rotation angles are supported: 0: 0° , 1: 90° , 2: 180° , 3: 270° |

### Return Sample

```
{
 "source": {
 "type": 1,
 "platform": 1
 },
 "taskArray": [
 {
 "type": "ROTATION",
 "action": 4,
 "status": 1,
 "errorCode": 0
 }
]
}
```

### Return Parameter Description

| Parameter | Type  | Description                                                                                                                                   |
|-----------|-------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode | short | Error code. See details at: <a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a> |

**Remark**

- 

**4.16.4.2、Reading back Rotation Settings**

**Description:**

- This function is available for V1.6.0 and later. After the screen is rotated, the width and height will be exchanged. Rotating a screen will also make the solution rotated and this setting is added.

**Request URL:**

- `void nvGetRotationAsync(const char *data, ExportViplexCallback callback)`

**Request Method:**

- 

**Request Parameter Sample**

- 

```
{
 "sn":"BZSA07194A0049999716",
 "taskInfo":{
 "source":{
 "type":1,
 "platform":1
 },
 "taskArray":[
 {
 "type":"ROTATION",
 "action":5
 }
]
 }
}
```

**Parameters:**

| Parameter | Required | Type   | Description                        |
|-----------|----------|--------|------------------------------------|
| sn        | Yes      | string | Unique product SN                  |
| type      | Yes      | string | Service type, fixed to: "ROTATION" |
| data      | Yes      | object | null                               |

## Return Sample

```
{
 "source":{
 "type":1,
 "platform":1
 },
 "taskArray":[
 {
 "type":"ROTATION",
 "action":5,
 "status":1,
 "data":{
 "rotationValue":1
 }
 }
]
}
```

## Return Parameter Description

| Parameter     | Type   | Description                                                                                                                                      |
|---------------|--------|--------------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode     | short  | Error code. See details at:<br><a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a> |
| data          | object | It is meaningless when the setting is failed. The rotation parameters will be saved when it is successful.                                       |
| rotationValue | int    | Only the following rotation angles are supported: 0: 0° , 1: 90° , 2: 180° , 3: 270°                                                             |

## Remark

- 

## 4.16.5、Screen Size

### 4.16.5.1、Obtaining Screen Size

#### Description:

- This function is available for V1.7.0 and later. After a screen is rotated, the width and height of the solution are changed. The upper computer obtains the width and height as well as the rotation angle by using this interface.

#### Request URL:

- `void nvGetDisplayInfoAsync(const char *data, ExportViplexCallback callback);`

**Request Method:**

- 

**Request Parameter Sample**

- 

```
{
 "sn": "BZSA07201A0010000183",
 "taskInfo": {
 "source": {
 "type": 1,
 "platform": 1
 },
 "taskArray": [
 {
 "type": "DISPLAY_INFO",
 "action": 5
 }
]
 }
}
```

**Parameters:**

| Parameter | Required | Type   | Description                            |
|-----------|----------|--------|----------------------------------------|
| sn        | Yes      | string | Unique product SN                      |
| type      | Yes      | string | Service type, fixed to: "DISPLAY_INFO" |
| data      | Yes      | object | null                                   |

**Return Sample**

```
{
 "source": {
 "type": 1,
 "platform": 1
 },
 "taskArray": [
 {
 "type": "DISPLAY_INFO",
 "action": 5,
 "status": 1,
 "data": {
 "width": 400,
 "height": 400,
 "rotation": 0
 }
 }
]
}
```

**Return Parameter Description**

| Parameter | Type  | Description                                                                                                                                   |
|-----------|-------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode | short | Error code. See details at: <a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a> |
| width     | int   | Screen width                                                                                                                                  |
| height    | int   | Screen height                                                                                                                                 |
| rotation  | int   | Only the following rotation angles are supported: 0, 90, 180, 270                                                                             |

### Remark

- 

## 4.16.6、Time Synchronization (New Protocol 0x99)

### 4.16.6.1、Time Synchronization (New Protocol 0x99)

#### Description:

- This module is the interaction protocol between terminal time synchronization and VNNOX. Currently VNNOX only supports time zone synchronization and the protocol supports both time zone and time synchronization.

#### Request URL:

- `void nvSetTimeAndZoneAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA07201A0010000183",
 "taskInfo": {
 "data": {
 "utcTimeMillis": 1234455433,
 "timeZone": "Asia/Shanghai",
 "gmt": "GMT 08:00",
 "isTimeOffsetEnable": true,
 "beginTime": "5-23",
 "endTime": "12-23",
 "timeOffsetValue": 6000
 }
 }
}
```

```
}
```

### Parameters:

| Parameter          | Required | Type    | Description                                                                                |
|--------------------|----------|---------|--------------------------------------------------------------------------------------------|
| sn                 | Yes      | string  | Unique product SN                                                                          |
| type               | Yes      | string  | Service type, fixed to: "TIME_AND_ZONE"                                                    |
| data               | Yes      | object  | Turn on/off the screen                                                                     |
| utcTimeMillis      | Yes      | long    | UTC time in millisecond. This field is 0 if the synchronization is only for the time zone. |
| timeZone           | Yes      | string  | Time zone, for example, "Asia/Shanghai"                                                    |
| gmt                | Yes      | string  | Time zone GMT, for example, "GMT-08:00"                                                    |
| isTimeOffsetEnable | Yes      | boolean | Whether to enable time compensation, true: enable, false: disable                          |
| beginTime          | Yes      | string  | Compensation start date, delivery start month and day, such as "5-23"                      |
| endTime            | Yes      | string  | Compensation end date, delivery end month and day, such as "12-23"                         |
| timeOffsetValue    | Yes      | long    | Time compensation value (s), for example, -6000                                            |

### Return Sample

```
" "
```

### Return Parameter Description

| Parameter | Type  | Description                                                                                                                                   |
|-----------|-------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode | short | Error code. See details at: <a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a> |

### Remark

- 

## 4.16.7、Screenshots (New Protocol 0x99)

### 4.16.7.1、Screenshots (New Protocol 0x99)

#### Description:

- This module is the interaction protocol between terminal screenshots and VNNOX. (This interface is used by VNNOX. During used, TCP sends "width": 256, "height": 256, "type": "PNG")

#### Request URL:

- `void nvSetScreenShotAsync(const char *data, ExportViplexCallback callback);`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA07201A0010000183",
 "taskInfo": {
 "data": {
 "uploadOssInfo": {
 "accessid": "eMYWoIbIam9NsYRC",
 "host": "https://novacloud-test.oss-cn-hangzhou.aliyuncs.com",
 "policy": "eyJleHBpcmF0aW9uIjoimjAxOS0xMS0yMVQwOTo0OTowMFoiLCJjb5nZSIsMCwxMDQ4NTc2=",
 "signature": "xt/XaiwvkNe3q2KlIRGN63iQSoI=",
 "expire": 1574300940,
 "callback": "eyJjYWxsYmFjaVYybCI6Imh0dHA6XC9cL3Rlc3QtcmlVzdC52bm5veC5m9ybV",
 "dir": "CheckPlatform/"
 },
 "sessionID": "h0dHA6XC9cL3Rlc3QtcmlVzdC52bm5veC5m9.jpg"
 }
 }
}
```

## Parameters:

| Parameter     | Required | Type   | Description                                     |
|---------------|----------|--------|-------------------------------------------------|
| sn            | Yes      | string | Unique product SN                               |
| type          | Yes      | string | Service type, fixed to: "SCREEN_SHOT"           |
| data          | Yes      | object | Screenshot information                          |
| uploadOssInfo | Yes      | object | Information of uploading screenshot file to OSS |
| accessid      | Yes      | string | Required information for upload OSS             |
| host          | Yes      | string | Required information for upload OSS             |
| policy        | Yes      | string | Required information for upload OSS             |
| signature     | Yes      | string | Required information for upload OSS             |
| expire        | Yes      | string | Required information for upload OSS             |
| callback      | Yes      | string | Required information for upload OSS             |
| dir           | Yes      | string | Required information for upload OSS             |
| sessionID     | Yes      | string | Unique ID of screenshot                         |

## Return Sample

""

## Return Parameter Description

| Parameter | Type  | Description                                                                                                                                   |
|-----------|-------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode | short | Error code. See details at: <a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a> |

## Remark

- 

## 4.17、Screen Brightness and Ambient Brightness

### 4.17.1、Mode Switching

#### 4.17.1.1、Setting Mode

##### Description:

- This is an interface for setting the mode.

##### Request URL:

- `void nvSetBrightnessAdjustModeAsync(const char *data, ExportViplexCallback callback)`

##### Request Method:

- 

##### Request Parameter Sample

- 

```
{
 "sn": "",
 "brightnessAdjustModeInfo": {
 "mode": "MANUALLY"
 }
}
```

##### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |



| Parameter                | Required | Type   | Description                                     |
|--------------------------|----------|--------|-------------------------------------------------|
| brightnessAdjustModeInfo | Yes      | Object | Request information object                      |
| mode                     | Yes      | string | MANUALLY: Set manually, AUTO: Set automatically |

## Return Sample

```
""
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

## Remark

- 

## 4.17.1.2、Obtaining Mode

### Description:

- This is an interface for obtaining the mode.

### Request URL:

- `void nvGetBrightnessAdjustModeAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn":""
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

Return Sample

```
{
 "mode": "MANUALLY ",
 "source": {
 "platform": 1,
 "type": 1
 },
 "type": "SCREEN_BRIGHTNESS"
}
```

Return Parameter Description

| Parameter Type |        | Description                                                                                                                                                    |
|----------------|--------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully 65535 Request timed out                                                                                                   |
| data           | Object | Description of the error code                                                                                                                                  |
| type           | String | Type: Screen switch is SCREENPOWER; Brightness module is SCREEN_BRIGHTNESS                                                                                     |
| source         | object | Where the task is published. Currently, the solutions of terminals can be published from different platforms, such as PC, mobile terminal, cloud service, etc. |
| type           | number | 1: NovaStar platform, 0: Third-party platform                                                                                                                  |
| platform       | number | Where the task is published. Currently, the solutions of terminals can be published from different platforms, such as PC, mobile terminal, cloud service, etc. |
| mode           | String | MANUALLY: Set manually, AUTO: Set automatically                                                                                                                |

Remark

- 

4.17.2、Manual Brightness Control

4.17.2.1、Setting Brightness Manually

Description:

- This is an interface for setting brightness manually.

Request URL:

- `void nvSetScreenBrightnessAsync(const char *data, ExportViplexCallback callback)`

Request Method:

-

## Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X20000093",
 "screenBrightnessInfo": {
 "ratio": 45.0
 }
}
```

### Parameters:

| Parameter            | Required | Type   | Description                   |
|----------------------|----------|--------|-------------------------------|
| sn                   | Yes      | string | Unique product SN             |
| screenBrightnessInfo | Yes      | Object | Request information object    |
| ratio                | Yes      | float  | Screen brightness (%) (0-100) |

### Return Sample

```
""
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

### Remark

- 

## 4.17.2.2、Obtaining Brightness Manually

### Description:

- This is an interface for obtaining brightness manually.

### Request URL:

- `void nvGetScreenBrightnessAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

-

## Request Parameter Sample

- 

```
{
 "sn":""
}
```

### Parameters:

| Parameter | Required | Type   | Description                  |
|-----------|----------|--------|------------------------------|
| sn        | Yes      | string | Product unique serial number |

## Return Sample

```
{
 "ratio":45.0,
 "source":{
 "type":1,
 "platform":1
 }
}
```

## Return Parameter Description

| Parameter | Type   | Description                                                                                                                                                  |
|-----------|--------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|
| code      | int    | Error code: 0 successfully obtained 65535 request timeout                                                                                                    |
| data      | Object | Return data details                                                                                                                                          |
| ratio     | float  | Percentage of display brightness value (0 to 100)                                                                                                            |
| source    | Object | Indicates the publishing source of the task, our current terminal programs can come from different sources. Such as PC, mobile terminal, cloud service, etc. |
| type      | int    | 1: Nova's own platform, 0: third-party platform.                                                                                                             |
| platform  | int    | 1: sent from a mobile terminal (such as a mobile phone), 2: means a traditional computer, 3: means a tablet, 4: means a vnnos terminal. 5: From iCare        |

### Remark

- 

## 4.17.3、Scheduled or Automatic Brightness Adjustment

### 4.17.3.1、Obtaining Brightness Adjustment Plan

#### Description:

- This is an interface for obtaining the brightness adjustment plan.

### Request URL:

- `void nvGetBrightnessPolicyAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "",
 "brightnessPolicyInfo": {
 "isSupportCompleteCron": false
 }
}
```

### Parameters:

| Parameter             | Required | Type   | Description                                                                                                      |
|-----------------------|----------|--------|------------------------------------------------------------------------------------------------------------------|
| sn                    | Yes      | string | Unique product SN                                                                                                |
| brightnessPolicyInfo  | Yes      | Object | Request information object                                                                                       |
| isSupportCompleteCron | No       | bool   | Whether the complete cron express and validity are supported. The parameter is not passed. It defaults to false. |

### Return Sample

```
{
 "enable": true,
 "source": {
 "platform": 1,
 "type": 1
 },
 "conditions": [
 {
 "opticalFailureInfo": {
 "enable": true,
 "screenBrightness": 30
 },
 "enable": true,
 "crons": [
 "0 15 10 ? * * *"
],
 "startTime": "2017-09-01 00:00 : 00",
 "endTime": "4016-06-06 23:59:59",
 }
]
}
```

```

 "segments": [
 {
 "screenBrightness": 80,
 "environmentBrightness": 12000
 },
 {
 "screenBrightness": 60,
 "environmentBrightness": 10000
 }
],
 "type": 2,
 "args": [
 12000,
 20,
 80,
 40,
 10
]
 },
 {
 "opticalFailureInfo": {
 "enable": true,
 "screenBrightness": 30
 },
 "enable": true,
 "crons": [
 "0 15 10 ? **"
],
 "startTime": "2017-09-01 00:00:00",
 "endTime": "4016-06-06 23:59:59",
 "segments": [

],
 "type": 1,
 "args": [
 30
]
 }
],
"type": "BRIGHTNESS",
"segmentConfig": {
 "opticalFailureInfo": {
 "enable": true,
 "screenBrightness": 30
 },
 "segments": [
 {
 "screenBrightness": 80,
 "environmentBrightness": 12000
 },
 {
 "screenBrightness": 60,
 "environmentBrightness": 10000
 }
],
 "args": [
 12000,
 20,
 80,
 40,
 10
]
}

```

```

]
 },
 "timeStamp": "2018-07-19 11:27:15"
}

```

## Return Parameter Description

| Parameter             | Type    | Description                                                                                                                                                                                                                                                                                                           |
|-----------------------|---------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| code                  | int     | Error codes: 0 Obtained successfully 65535 Request timed out                                                                                                                                                                                                                                                          |
| data                  | Object  | Returned parameter                                                                                                                                                                                                                                                                                                    |
| type                  | string  | Fixed to "BRIGHTNESS"                                                                                                                                                                                                                                                                                                 |
| source                | object  | Where the task is published. Currently, the solutions of terminals can be published from different platforms, such as PC, mobile devices, cloud service, etc.                                                                                                                                                         |
| type                  | number  | 1: NovaStar platform, 0: Third-party platform                                                                                                                                                                                                                                                                         |
| platform              | number  | 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web                                                                                                                                                                                                               |
| enable                | boolean | Enable switch. All are valid when it is true.                                                                                                                                                                                                                                                                         |
| conditions            | object  | A collection of tasks performed according to conditions, support for multi-condition trigger                                                                                                                                                                                                                          |
| type                  | number  | Adjustment type, 1: Scheduled adjustment, 2: Automatic adjustment                                                                                                                                                                                                                                                     |
| cron                  | array   | The number of repeats. Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or.                                                                                                                                                                   |
| startTime             | string  | Policy validity start time yyyy-MM-dd HH:mm:ss                                                                                                                                                                                                                                                                        |
| endTime               | string  | Policy validity end time yyyy-MM-dd HH:mm:ss, permanent validity expires in 4016-06-06 23:59:59                                                                                                                                                                                                                       |
| args                  | object  | Brightness adjustment parameters. During scheduled adjustment, "args" has only one value, that is the brightness percentage. During automatic adjustment, "args" has five values: maximum ambient brightness, minimum ambient brightness, maximum screen brightness, minimum screen brightness, number of subsections |
| segments              | object  | Subsection settings of brightness adjustment parameters                                                                                                                                                                                                                                                               |
| environmentBrightness | number  | Ambient brightness                                                                                                                                                                                                                                                                                                    |
| screenBrightness      | number  | Screen brightness corresponding to ambient brightness                                                                                                                                                                                                                                                                 |
| opticalFailureInfo    | object  | Whether to adjust the screen brightness to the fixed value if the ambient brightness cannot be obtained during automatic brightness adjustment. This field is only available for automatic brightness adjustment.                                                                                                     |
| enable                | boolean | Whether to adjust the screen brightness to the fixed value if the ambient brightness cannot be obtained during automatic brightness adjustment.                                                                                                                                                                       |
| screenBrightness      | number  | Fixed brightness value                                                                                                                                                                                                                                                                                                |
| enable                | boolean | Enable switch of the plan                                                                                                                                                                                                                                                                                             |
| segmentConfig         | object  | segmentsConfig field of the subsection data configured according to ambient brightness. For the internal fields, see                                                                                                                                                                                                  |

| Parameter | Type   | Description                                                   |
|-----------|--------|---------------------------------------------------------------|
|           |        | the parameter description of automatic brightness adjustment. |
| timeStamp | string | Timestamp of the current data, for future use                 |

## Remark

- 

## 4.17.3.2、Setting Brightness Adjustment Plan

### Description:

- 

1. Terminals of V1.3.1 and later: Support  
“starttime” and “endtime”. The maximum screen brightness and minimum screen brightness in  
“args” support floating-point type.  
“screenBrightness” supports floating-point type.  
Terminals earlier than V1.3.1 do not support  
“starttime” and “endtime” and screen  
brightness support floating-point type. To send a  
scheduled task, “args” has only one value which  
denotes the brightness. For V1.3.1 and later, the  
type is floating point. For earlier than V1.3.1,  
the type is integer. 2. Support for floating-point  
type depends on the supported module. Supported:  
The maximum screen brightness and minimum screen  
brightness in “args” support floating-point type.  
“screenBrightness” supports floating-point type.  
Not supported: The maximum screen brightness,  
minimum screen brightness and “screenBrightness”  
in “args” support int only.

### Request URL:

- `void nvSetBrightnessPolicyAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

-



```
{
 "sn": "",
 "taskInfo": {
 "type": "BRIGHTNESS",
 "source": {
 "type": 0,
 "platform": 1
 },
 "enable": true,
 "conditions": [
 {
 "type": 2,
 "cron": [
 "0 15 10 ? ** *"
],
 "args": [
 12000,
 20,
 80,
 40,
 10
],
 "startTime": "2017-09-01 00:00 : 00",
 "endTime": "4016-06-06 23:59:59",
 "enable": true
 },
 {
 "type": 1,
 "cron": [
 "0 15 10 ? ** *"
],
 "startTime": "2017-09-01 00:00:00",
 "endTime": "4016-06-06 23:59:59",
 "args": [
 30
],
 "enable": true
 }
],
 },
 "segmentConfig": {
 "args": [
 12000,
 20,
 80,
 40,
 10
],
 "segments": [
 {
 "environmentBrightness": 12000,
 "screenBrightness": 80
 },
 {
 "environmentBrightness": 10000,
 "screenBrightness": 60
 }
],
 },
 "opticalFailureInfo": {
 "enable": true,
 "screenBrightness": 30
 }
}
```

```

 },
 "timeStamp": "2018-07-19 11:27:15"
 }
}

```

## Parameters:

| Parameter             | Required | Type    | Description                                                                                                                                                                                                                                                                                                            |
|-----------------------|----------|---------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| sn                    | Yes      | string  | Unique product SN                                                                                                                                                                                                                                                                                                      |
| taskInfo              | Yes      | Object  | Request information object                                                                                                                                                                                                                                                                                             |
| type                  | Yes      | string  | Fixed to "BRIGHTNESS"                                                                                                                                                                                                                                                                                                  |
| source                | Yes      | object  | Where the task is published. Currently, the solutions of terminals can be published from different platforms, such as PC, mobile terminal, cloud service, etc.                                                                                                                                                         |
| type                  | Yes      | number  | 1: NovaStar platform, 0: Third-party platform                                                                                                                                                                                                                                                                          |
| platform              | Yes      | number  | 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web                                                                                                                                                                                                                |
| enable                | Yes      | boolean | Enable switch                                                                                                                                                                                                                                                                                                          |
| conditions            | Yes      | object  | A collection of tasks performed according to conditions, support for multi-condition trigger                                                                                                                                                                                                                           |
| type                  | Yes      | number  | Adjustment type, 1: Scheduled adjustment, 2: Automatic adjustment                                                                                                                                                                                                                                                      |
| cron                  | Yes      | array   | The number of repeats. Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or. (For the detailed cron formats, see the attachments.)                                                                                                              |
| args                  | Yes      | array   | Brightness adjustment parameters. During scheduled adjustment, "args" has only one value, that is the brightness percentage. During automatic adjustment, "args" has five values: maximum ambient brightness, minimum ambient brightness, maximum screen brightness, minimum screen brightness, number of subsections. |
| startTime             | Yes      | string  | Policy validity start time yyyy-MM-dd HH:mm:ss (No this field when the version is earlier than 1.3.1)                                                                                                                                                                                                                  |
| endTime               | Yes      | string  | Policy validity end time yyyy-MM-dd HH:mm:ss, permanent validity expires in 4016-06-06 23:59:59 (No this field when the version is earlier than 1.3.1)                                                                                                                                                                 |
| segments              | No       | object  | Subsection settings of brightness adjustment parameters, (In each scheduled task when the version is earlier than 1.3.1; Same level as the scheduled task list when the version is 1.3.1 or later)                                                                                                                     |
| environmentBrightness | No       | int     | ambient brightness                                                                                                                                                                                                                                                                                                     |
| screenBrightness      | No       | number  | Screen brightness corresponding to ambient brightness                                                                                                                                                                                                                                                                  |
| opticalFailureInfo    | No       | object  | Whether to adjust the screen brightness to the fixed value if the ambient brightness cannot be obtained                                                                                                                                                                                                                |

| Parameter        | Required Type |         | Description                                                                                                                                            |
|------------------|---------------|---------|--------------------------------------------------------------------------------------------------------------------------------------------------------|
|                  |               |         | during automatic brightness adjustment. This field is only available for automatic brightness adjustment.                                              |
| enable           | Yes           | boolean | Whether to adjust the screen brightness to the fixed value if the ambient brightness cannot be obtained during automatic brightness adjustment.        |
| screenBrightness | No            | number  | Fixed brightness value                                                                                                                                 |
| enable           | Yes           | boolean | Enable switch of the plan                                                                                                                              |
| segmentConfig    | No            | object  | Subsection data configured according to ambient brightness. For the internal fields, see the parameter description of automatic brightness adjustment. |
| timeStamp        | Yes           | string  | Timestamp of the current data, for future use                                                                                                          |

### Return Sample

```
" "
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

### Remark

- 

## 4.17.4、Manual Brightness Adjustment

### 4.17.4.1、Setting Brightness Manually

#### Description:

- This is an interface for setting brightness manually.

#### Request URL:

- `void nvGetEnvironmentBrightnessAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

-

## Request Parameter Sample

- 

```
{
 "sn":""
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "value":1000
}
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the error code                                |
| value     | int    | Ambient brightness (LUX)                                     |

### Remark

- 

## 4.17.5、Manual Brightness Adjustment (0x99)

### 4.17.5.1、Setting Brightness Manually

#### Description:

- This is an interface for obtaining ambient brightness.

#### Request URL:

- `void nvsetManualBrightnessFor0x99Async(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "",
 "taskInfo": {
 "source": {
 "type": 1,
 "platform": 1
 },
 "taskArray": [
 {
 "type": "MANUAL_BRIGHTNESS",
 "orderId": 12356,
 "action": 4,
 "data": {
 "ratio": 60.0
 }
 }
]
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description                                    |
|-----------|----------|--------|------------------------------------------------|
| sn        | Yes      | string | Unique product SN                              |
| type      | Yes      | string | Service type, fixed value: "MANUAL_BRIGHTNESS" |
| data      | Yes      | object | Brightness command                             |
| ratio     | Yes      | float  | Brightness percentage                          |

## Return Sample

```
{
 "taskArray": [
 {
 "type": "MANUAL_BRIGHTNESS",
 "orderId": 12356,
 "action": 4,
 "status": 1,
 "errorCode": 0
 }
]
}
```

## Return Parameter Description

| Parameter | Type | Description                                                                                                                                   |
|-----------|------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode | Yes  | Error code. See details in: <a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a> |

## Remark

- 

## 4.17.6、Scheduled or Automatic Brightness Adjustment (0x99)

### 4.17.6.1、Setting Brightness Adjustment Plan

#### Description:

- This is an interface for setting the brightness adjustment plan.

#### Request URL:

- `void nvsetPolicyBrightnessFor0x99Async(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "",
 "taskInfo": {
 "source": {
 "type": 1,
 "platform": 1
 },
 "taskArray": [
 {
 "type": "POLICY_BRIGHTNESS",
 "orderId": 12356,
 "action": 4,
 "data": {
 "enable": true,
 "conditions": [
 {
 "type": 2,
 "cron": [
 "0 15 10 ? * *"
],
 "args": [
 12000,
 20,
 80,

```

```

 40,
 10
],
 "segments": [
 {
 "environmentBrightness": 12000,
 "screenBrightness": 80
 },
 {
 "environmentBrightness": 10000,
 "screenBrightness": 60
 }
],
 "opticalFailureInfo": {
 "enable": true,
 "screenBrightness": 30
 },
 "startTime": "2017-09-01 00:00:00",
 "endTime": "4016-06-06 23:59:59",
 "enable": true
},
{
 "type": 1,
 "cron": [
 "0 15 10 ? * *"
],
 "args": [
 30
],
 "enable": true,
 "startTime": "2017-09-01 00:00:00",
 "endTime": "4016-06-06 23:59:59"
}
],
"segmentConfig": {
 "args": [
 12000,
 20,
 80,
 40,
 10
],
 "segments": [
 {
 "environmentBrightness": 12000,
 "screenBrightness": 80
 },
 {
 "environmentBrightness": 10000,
 "screenBrightness": 60
 }
],
 "opticalFailureInfo": {
 "enable": true,
 "screenBrightness": 30
 }
},
"timeStamp": "2018-07-19 11:27:15"
}
]

```

```

 }
}

```

## Parameters:

| Parameter             | Required | Type         | Description                                                                                                                                                                                                       |
|-----------------------|----------|--------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| sn                    | Yes      | string       | Unique product SN                                                                                                                                                                                                 |
| taskInfo              | Yes      | object       | Request information object                                                                                                                                                                                        |
| source                | Yes      | object       | Where the task is published. Currently, the solutions of terminals can be published from different platforms, such as PC, mobile terminal, cloud service, etc.                                                    |
| platform              | Yes      | number       | 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web                                                                                                           |
| enable                | Yes      | boolean      | Enable switch                                                                                                                                                                                                     |
| conditions            | Yes      | object       | A collection of tasks performed according to conditions, support for multi-condition trigger                                                                                                                      |
| type                  | Yes      | number       | Adjustment type, 1: Scheduled adjustment, 2: Automatic adjustment                                                                                                                                                 |
| cron                  | Yes      | string array | The number of repeats. Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or.                                                               |
| args                  | Yes      | object       | Brightness adjustment parameters. During scheduled adjustment, "args" is brightness percentage. During automatic adjustment, "args" is the automatic adjustment parameter.                                        |
| startTime             | Yes      | string       | Policy validity start time yyyy-MM-dd HH:mm:ss                                                                                                                                                                    |
| endTime               | Yes      | string       | Policy validity end time yyyy-MM-dd HH:mm:ss, permanent validity expires in 4016-06-06 23:59:59                                                                                                                   |
| segments              | Yes      | object       | Subsection settings of brightness adjustment parameters                                                                                                                                                           |
| environmentBrightness | Yes      | number       | Ambient brightness value                                                                                                                                                                                          |
| screenBrightness      | Yes      | number       | Screen brightness corresponding to ambient brightness                                                                                                                                                             |
| opticalFailureInfo    | Yes      | object       | Whether to adjust the screen brightness to the fixed value if the ambient brightness cannot be obtained during automatic brightness adjustment. This field is only available for automatic brightness adjustment. |
| enable                | Yes      | boolean      | Whether to adjust the screen brightness to the fixed value if the ambient brightness cannot be obtained during automatic brightness adjustment.                                                                   |
| screenBrightness      | Yes      | number       | Fixed brightness value                                                                                                                                                                                            |
| enable                | Yes      | boolean      | Enable switch of the plan                                                                                                                                                                                         |
| segmentConfig         | Yes      | object       | Subsection data configured according to ambient brightness. For the internal fields, see the parameter description of automatic brightness                                                                        |



| Parameter | Required Type |        | Description                                   |
|-----------|---------------|--------|-----------------------------------------------|
|           |               |        | adjustment.                                   |
| timeStamp | Yes           | string | Timestamp of the current data, for future use |

## Return Sample

```
{
 "taskArray": [
 {
 "type": "POLICY_BRIGHTNESS",
 "orderId": 12356,
 "action": 4,
 "status": 1,
 "errorCode": 1,
 "data": null
 }
]
}
```

## Return Parameter Description

| Parameter Type |      | Description                                                                             |
|----------------|------|-----------------------------------------------------------------------------------------|
| status         | int  | Task execution result: 1-Successful, 2-Failed, 3-Unknown                                |
| errorCode      | int  | It is meaningless when successful. When it is failed, the cause of failure is returned. |
| data           | null | null Specific returned data                                                             |

## Remark

- 

## 4.17.6.2、Obtaining Brightness Adjustment Plan

### Description:

- This is an interface for obtaining the brightness adjustment plan.

### Request URL:

- ""

### Request Method:

- 

## Request Parameter Sample

•

```
void nvgetPolicyBrightnessFor0x99Async(const char *data, ExportViplex
Callback callback)
```

## Return Sample

```
{
 "taskInfo":{
 "source":{
 "type":0,
 "platform":1
 },
 "enable":true,
 "conditions":[
 {
 "type":2,
 "cron":[
 "0 15 10 ? * * *"
],
 "startTime":"2017-09-01 00:00:00",
 "endTime":"4016-06-06 23:59:59",
 "args":[
 12000,
 20,
 80,
 40,
 10
],
 "segments":[
 {
 "environmentBrightness":12000,
 "screenBrightness":80
 },
 {
 "environmentBrightness":10000,
 "screenBrightness":60
 }
],
 "opticalFailureInfo":{
 "enable":true,
 "screenBrightness":30
 },
 "enable":true
 },
 {
 "type":1,
 "cron":[
 "0 15 10 ? * * *"
],
 "startTime":"2017-09-01 00:00:00",
 "endTime":"4016-06-06 23:59:59",
 "args":[
 30
],
 "enable":true
 }
],
 "segmentConfig":{
```

```

 "args": [
 12000,
 20,
 80,
 40,
 10
],
 "segments": [
 {
 "environmentBrightness": 12000,
 "screenBrightness": 80
 },
 {
 "environmentBrightness": 10000,
 "screenBrightness": 60
 }
],
 "opticalFailureInfo": {
 "enable": true,
 "screenBrightness": 30
 }
 },
 "timeStamp": "2018-07-19 11:27:15"
}

```

## Return Parameter Description

| Parameter  | Required | Type        | Description                                                                                                                                                                |
|------------|----------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| taskInfo   | Yes      | object      | Return data                                                                                                                                                                |
| source     | Yes      | object      | Where the task is published. Currently, the solutions of terminals can be published from different platforms, such as PC, mobile terminal, cloud service, etc.             |
| platform   | Yes      | number      | 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web                                                                    |
| enable     | Yes      | boolean     | Enable switch                                                                                                                                                              |
| conditions | Yes      | object      | A collection of tasks performed according to conditions, support for multi-condition trigger                                                                               |
| type       | Yes      | number      | Adjustment type, 1: Scheduled adjustment, 2: Automatic adjustment                                                                                                          |
| cron       | Yes      | stringarray | The number of repeats. Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or.                        |
| args       | Yes      | object      | Brightness adjustment parameters. During scheduled adjustment, "args" is brightness percentage. During automatic adjustment, "args" is the automatic adjustment parameter. |
| startTime  | Yes      | string      | Policy validity start time yyyy-MM-dd HH:mm:ss                                                                                                                             |
| endTime    | Yes      | string      | Policy validity end time yyyy-MM-dd HH:mm:ss, permanent validity expires in 4016-06-06 23:59:59                                                                            |

| Parameter             | Required | Type    | Description                                                                                                                                                                                                       |
|-----------------------|----------|---------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| segments              | Yes      | object  | Subsection settings of brightness adjustment parameters                                                                                                                                                           |
| environmentBrightness | Yes      | number  | Brightness value                                                                                                                                                                                                  |
| screenBrightness      | Yes      | number  | Screen brightness corresponding to ambient brightness                                                                                                                                                             |
| opticalFailureInfo    | Yes      | object  | Whether to adjust the screen brightness to the fixed value if the ambient brightness cannot be obtained during automatic brightness adjustment. This field is only available for automatic brightness adjustment. |
| enable                | Yes      | boolean | Whether to adjust the screen brightness to the fixed value if the ambient brightness cannot be obtained during automatic brightness adjustment.                                                                   |
| screenBrightness      | Yes      | number  | Fixed brightness value                                                                                                                                                                                            |
| enable                | Yes      | boolean | Enable switch of the plan                                                                                                                                                                                         |
| segmentConfig         | Yes      | object  | ubsection data configured according to ambient brightness. For the internal fields, see the parameter description of automatic brightness adjustment.                                                             |
| timeStamp             | Yes      | string  | Timestamp of the current data, for future use                                                                                                                                                                     |
| errorCode             | Yes      | int     | It is meaningless when successful. When it is failed, the cause of failure is returned.                                                                                                                           |

## Remark

- 

## 4.18、Temperature and Color Temperature

### 4.18.1、Color Temperature

#### 4.18.1.1、Obtaining Color Temperature

#### Description:

- This is an interface for obtaining the color temperature.

#### Request URL:

- `void nvGetColorTemperatureAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

-

## Request Parameter Sample

- 

```
{
 "sn":""
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "colorTemperature":9300
}
```

## Return Parameter Description

| Parameter        | Type   | Description                                                  |
|------------------|--------|--------------------------------------------------------------|
| code             | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data             | Object | Description of the returned value                            |
| colorTemperature | int    | Color Temperature                                            |

### Remark

- 

## 4.18.1.2、Setting Color Temperature

### Description:

- The current terminal cannot set an accurate color temperature. Three types of color temperatures are provided: 9300, 6500, 4700. Readback is also the same.

### Request URL:

- `void nvSetColorTemperatureAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

-

## Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "colorTemperatureInfo": {
 "colorTemperature": 6500
 }
}
```

### Parameters:

| Parameter            | Required | Type   | Description               |
|----------------------|----------|--------|---------------------------|
| sn                   | Yes      | string | Unique product SN         |
| colorTemperatureInfo | Yes      | Object | Color temperature details |
| colorTemperature     | Yes      | int    | Color temperature value   |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the error code                                |

### Remark

- 

## 4.18.2、Temperature

### 4.18.2.1、Obtaining Cabinet Temperature

#### Description:

- This is an interface for obtaining the cabinet temperature.

#### Request URL:

- `void nvGetScreenUnitTempAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn":""
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "temps":[
 {
 "bx":0,
 "by":0,
 "value":20
 },
 {
 "bx":128,
 "by":0,
 "value":25
 }
]
}
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the error code                                |
| temps     | object | Array object                                                 |
| bx        | int    | X coordinate                                                 |
| by        | int    | Y coordinate                                                 |
| value     | float  | Temperature value                                            |

### Remark

- 

## 4.19、Screen on

## 4.19.1、 off Management

### 4.19.1.1、 Setting Mode

#### Description:

- This is an interface for setting the mode.

#### Request URL:

- `void nvSetScreenPowerModeAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "",
 "taskInfo": {
 "mode": "MANUALLY"
 }
}
```

#### Parameters:

| Parameter | Required | Type   | Description                                     |
|-----------|----------|--------|-------------------------------------------------|
| sn        | Yes      | string | Unique product SN                               |
| taskInfo  | Yes      | Object | Details                                         |
| mode      | Yes      | string | MANUALLY: Set manually, AUTO: Set automatically |

#### Return Sample

```
"success"
```

#### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the error code                                |

#### Remark



- 

## 4.20、Screen on or off Management

### 4.20.1、Mode Switching

#### 4.20.1.1、Obtaining Mode

##### Description:

- This is an interface for obtaining the mode.

##### Request URL:

- `void nvGetScreenPowerModeAsync(const char *data, ExportViplexCallback callback)`

##### Request Method:

- 

##### Request Parameter Sample

- 

```
{
 "sn":""
}
```

##### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

##### Return Sample

```
{
 "mode":"MANUALLY",
 "source":{
 "platform":1,
 "type":1
 },
 "type":"SCREENPOWER"
}
```

##### Return Parameter Description

| Parameter Type |        | Description                                                                                             |
|----------------|--------|---------------------------------------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully 65535 Request timed out                                            |
| data           | Object | Description of the returned value                                                                       |
| type           | String | Type: Screen switch is SCREENPOWER; Brightness module is SCREEN_BRIGHTNESS                              |
| source         | object | For details, see the definition in the appendix.                                                        |
| type           | number | 1: NovaStar platform, 0: Third-party platform                                                           |
| platform       | number | 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web |
| mode           | String | MANUALLY: Set manually, AUTO: Set automatically                                                         |

### Remark

- 

## 4.20.2、Manual Screen On or Off

### 4.20.2.1、Setting Manual Screen on/off Status

#### Description:

- This is an interface used for setting manual screen on/off status.

#### Request URL:

- `void nvSetScreenPowerStateAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "",
 "taskInfo": {
 "state": "OPEN"
 }
}
```

#### Parameters:

| Parameter | Required | Type | Description |
|-----------|----------|------|-------------|
|-----------|----------|------|-------------|

| Parameter | Required | Type   | Description                                    |
|-----------|----------|--------|------------------------------------------------|
| sn        | Yes      | string | Unique product SN                              |
| taskInfo  | Yes      | Object | Details                                        |
| state     | Yes      | string | Screen on/off status, "OPEN": On, "CLOSE": Off |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the error code                                |

### Remark

- 

## 4.20.2.2、Obtaining Manual Screen on/off Status

### Description:

- This is an interface used for obtaining manual screen on/off status.

### Request URL:

- `void nvGetScreenPowerStateAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn":""
}
```

### Parameters:

| Parameter | Required | Type | Description |
|-----------|----------|------|-------------|
|-----------|----------|------|-------------|

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "state": "UNKNOWN"
}
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the returned value                            |
| state     | string | Screen status, "OPEN": On, "CLOSE": Off                      |

### Remark

- 

## 4.20.3、Scheduled Screen On or Off

### 4.20.3.1、Obtaining Scheduled Screen On/Off

#### Description:

- This is an interface used for scheduled screen on/off

#### Request URL:

- `void nvGetScreenPowerPolicyAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": ""
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "type":"SCREENPOWER",
 "source":{
 "type":0,
 "platform":1
 },
 "enable":true,
 "conditions":[
 {
 "cron":[
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "action":"OPEN",
 "enable":true
 },
 {
 "cron":[
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "action":"CLOSE",
 "enable":true
 }
]
}
```

## Return Parameter Description

| Parameter  | Type          | Description                                                                                                                                                    |
|------------|---------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| code       | int           | Error codes: 0 Obtained successfully 65535 Request timed out                                                                                                   |
| data       | Object        | Description of the returned value                                                                                                                              |
| type       | string        | Fixed to "SCREENPOWER"                                                                                                                                         |
| source     | object        | Where the task is published. Currently, the solutions of terminals can be published from different platforms, such as PC, mobile terminal, cloud service, etc. |
| type       | number        | 1: NovaStar platform, 0: Third-party platform                                                                                                                  |
| platform   | number        | 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web                                                        |
| enable     | boolean       | Enable switch performed according to conditions                                                                                                                |
| conditions | object        | A collection of tasks performed according to conditions, support for multitask                                                                                 |
| cron       | (string)array | The number of repeats. Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or.            |
| action     | String        | "OPEN": On, "CLOSE": Off                                                                                                                                       |
| enable     | boolean       | Enable switch performed according to conditions                                                                                                                |

## Remark

- 

### 4.20.3.2、Setting Screen on/off Status

#### Description:

- This is an interface used for obtaining the screen on/off status.

#### Request URL:

- `void nvSetScreenPowerPolicyAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn":"BZWA17422J1X200000093",
 "taskInfo":{
 "type":"SCREENPOWER",
 "source":{
 "type":0,
 "platform":1
 },
 "enable":true,
 "conditions":[
 {
 "cron":[
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "action":"OPEN",
 "enable":true
 }
]
 }
}
```

#### Parameters:

| Parameter Required Type |     |        | Description       |
|-------------------------|-----|--------|-------------------|
| sn                      | Yes | string | Unique product SN |
| taskInfo                | Yes | Object | Details           |

| Parameter  | Required | Type          | Description                                                                                                                                                    |
|------------|----------|---------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| type       | Yes      | string        | Fixed to "SCREENPOWER"                                                                                                                                         |
| source     | No       | object        | Where the task is published. Currently, the solutions of terminals can be published from different platforms, such as PC, mobile terminal, cloud service, etc. |
| type       | No       | number        | 1: NovaStar platform, 0: Third-party platform                                                                                                                  |
| platform   | No       | number        | 1: From a mobile device (such as mobile phone), 2: From a traditional PC, 3: From a tablet, 4: From web                                                        |
| enable     | Yes      | boolean       | Enable switch performed according to conditions                                                                                                                |
| conditions | Yes      | object        | A collection of tasks performed according to conditions, support for multitask                                                                                 |
| cron       | Yes      | (string)array | The number of repeats. Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or.            |
| action     | Yes      | String        | "OPEN": On, "CLOSE": Off                                                                                                                                       |
| enable     | Yes      | boolean       | Enable switch performed according to conditions                                                                                                                |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the error code                                |

## Remark

- 

## 4.20.4、Screen On or Off (New Protocol 0x99)

### 4.20.4.1、Turning on/off Screens Immediately

#### Description:

- This module is the interaction protocol between terminals and VNNOX for turning on/off screens, including turning on/off screens immediately and as scheduled. VNNOX does not support the concept of mode. Both immediate and scheduled screen on/off can be executed.

**Request URL:**

- `void nvsetScreenPowerManual0x99Async(const char *data, ExportViplexCallback callback)`

**Request Method:**

- 

**Request Parameter Sample**

- 

```
{
 "sn": "BZSA07194A0049999716",
 "taskInfo": {
 "source": {
 "type": 1,
 "platform": 1
 },
 "taskArray": [
 {
 "type": "SCREEN_POWER_MANUAL",
 "orderId": 12356,
 "action": 4,
 "data": {
 "state": "OPEN"
 }
 }
]
 }
}
```

**Parameters:**

| Parameter | Required | Type   | Description                                    |
|-----------|----------|--------|------------------------------------------------|
| sn        | Yes      | string | Unique product SN                              |
| type      | Yes      | string | Service type, fixed to: "SCREEN_POWER_MANUAL"  |
| data      | Yes      | object | Turn on/off the screen                         |
| state     | Yes      | String | Screen on/off status, "OPEN": On, "CLOSE": Off |

**Return Sample**

```
{
 "source": {
 "type": 1,
 "platform": 1
 },
 "taskArray": [
 {
 "type": "SCREEN_POWER_MANUAL",
 "orderId": 12356,

```



```

 "action":4,
 "status":1,
 "errorCode":0
 }
]
}

```

## Return Parameter Description

| Parameter | Type  | Description                                                                                                                                   |
|-----------|-------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode | short | Error code. See details at: <a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a> |

## Remark

- 

## 4.20.4.2、 Scheduled Screen on/off Status

### Description:

- This module is the interaction protocol between terminals and VNNOX for turning on/off screens, including turning on/off screens immediately and as scheduled. VNNOX does not support the concept of mode. Both immediate and scheduled screen on/off can be executed.

### Request URL:

- `void nvsetScreenPowerPolicy0x99Async(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```

{
 "sn":"BZSA07194A0049999716",
 "taskInfo":{
 "source":{
 "type":1,
 "platform":1
 },
 "taskArray":[
 {
 "type":"SCREEN_POWER_POLICY",
 "orderId":12356,

```

```

 "action":4,
 "data":{
 "enable":true,
 "conditions":[
 {
 "cron":[
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "action":"OPEN",
 "enable":true
 },
 {
 "cron":[
 "0 0 18 ? * *",
 "0 0 12 * * ?"
],
 "action":"CLOSE",
 "enable":true
 }
]
 }
 }
}

```

## Parameters:

| Parameter  | Required | Type    | Description                                                                                                                                         |
|------------|----------|---------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| sn         | Yes      | string  | Unique product SN                                                                                                                                   |
| type       | Yes      | string  | Service type, fixed to: "SCREEN_POWER_POLICY"                                                                                                       |
| data       | Yes      | object  | Turn on/off the screen                                                                                                                              |
| enable     | Yes      | boolean | Enable switch. True means to take effects while false means not to take effects. Scheduled tasks will not be executed.                              |
| conditions | Yes      | object  | A collection of tasks performed according to conditions, support for multitask                                                                      |
| cron       | Yes      | string  | The number of repeats. Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or. |
| action     | Yes      | enum    | "OPEN": On, "CLOSE": Off                                                                                                                            |
| enable     | Yes      | boolean | Enable switch performed according to conditions                                                                                                     |

## Return Sample

```

{
 "source":{
 "type":1,
 "platform":1
 },
 "taskArray":[
 {
 "type":"SCREEN_POWER_POLICY",
 "orderId":12356,

```

```

 "action":4,
 "status":1,
 "errorCode":0
 }
]
}

```

## Return Parameter Description

| Parameter | Type  | Description                                                                                                                                   |
|-----------|-------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode | short | Error code. See details at: <a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a> |

## Remark

- 

### 4.20.4.3、Obtaining Screen on/off Status

#### Description:

- This module is the interaction protocol between terminals and VNNOX for turning on/off screens, including turning on/off screens immediately and as scheduled. VNNOX does not support the concept of mode. Both immediate and scheduled screen on/off can be executed.

#### Request URL:

- `void nvGetScreenPowerManual0x99Async(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```

{
 "sn":"BZSA07194A0049999716",
 "taskInfo":{
 "source":{
 "type":1,
 "platform":1
 },
 "taskArray":[
 {
 "type":"SCREEN_POWER_MANUAL",
 "orderId":12356,

```

```

 "action":5,
 "data":null
 }
]
}
}

```

## Parameters:

| Parameter | Required | Type   | Description                                   |
|-----------|----------|--------|-----------------------------------------------|
| sn        | Yes      | string | Unique product SN                             |
| type      | Yes      | string | Service type, fixed to: "SCREEN_POWER_MANUAL" |
| data      | Yes      | object | null                                          |

## Return Sample

```

{
 "source":{
 "type":1,
 "platform":1
 },
 "taskArray":[
 {
 "type":"SCREEN_POWER_MANUAL",
 "orderId":12356,
 "action":5,
 "status":1,
 "errorCode":0,
 "data":{
 "state":"OPEN"
 }
 }
]
}

```

## Return Parameter Description

| Parameter | Type   | Description                                                                                                                                   |
|-----------|--------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode | short  | Error code. See details at: <a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a> |
| data      | object | turn on/off the screen                                                                                                                        |
| state     | String | Screen on/off status, "OPEN": On, "CLOSE": Off                                                                                                |

## Remark

- 

## 4.20.4.4、Obtaining Scheduled Screen on/off Commands

### Description:

- This module is the interaction protocol between terminals and VNNOX for turning on/off screens, including turning on/off screens immediately and as scheduled. VNNOX does not support the concept of mode. Both immediate and scheduled screen on/off can be executed.

## Request URL:

- `void nvGetScreenPowerPolicyFor0x99Async(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn":"BZSA07194A00499999716",
 "taskInfo":{
 "source":{
 "type":1,
 "platform":1
 },
 "taskArray":[
 {
 "type":"SCREEN_POWER_POLICY",
 "orderId":12356,
 "action":5,
 "data":null
 }
]
 }
}
```

## Parameters:

| Parameter | Required | Type   | Description                                   |
|-----------|----------|--------|-----------------------------------------------|
| sn        | Yes      | string | Unique product SN                             |
| type      | Yes      | string | Service type, fixed to: "SCREEN_POWER_POLICY" |
| data      | Yes      | object | null                                          |

## Return Sample

```
{
 "source":{
 "type":1,
 "platform":1
 },
}
```

```

"taskArray":[
 {
 "type":"SCREEN_POWER_POLICY",
 "orderId":12356,
 "action":5,
 "status":1,
 "errorCode":0,
 "data":{
 "source":{
 "type":1,
 "platform":1
 },
 "enable":true,
 "conditions":[
 {
 "cron":[
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "action":"OPEN",
 "enable":true
 },
 {
 "cron":[
 "0 0 18 ? * *",
 "0 0 12 * * ?"
],
 "action":"CLOSE",
 "enable":true
 }
]
 }
 }
]
}

```

## Return Parameter Description

| Parameter  | Type    | Description                                                                                                                                         |
|------------|---------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| errorCode  | short   | Error code. See details at:<br><a href="http://172.16.80.64/index.php?s=/3&amp;page_id=36">http://172.16.80.64/index.php?s=/3&amp;page_id=36</a>    |
| data       | object  | turn on/off the screen                                                                                                                              |
| enable     | boolean | Enable switch. True means to take effects while false means not to take effects. Scheduled tasks will not be executed.                              |
| conditions | object  | A collection of tasks performed according to conditions, support for multitask                                                                      |
| cron       | string  | The number of repeats. Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or. |
| action     | enum    | "OPEN": On, "CLOSE": Off                                                                                                                            |
| enable     | boolean | Enable switch performed according to conditions                                                                                                     |

## Remark

- 

## 4.21、Playlist Management

### 4.21.1、Deleting Playlists

#### Description:

- This is an interface for deleting playlists.

#### Request URL:

- `void nvDeletePlayListAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "taskInfo": {
 "solutions": [
 {
 "name": "program1",
 "identifier": "ccdc78e192d8d97bfd01c82881038a39"
 }
]
 }
}
```

#### Parameters:

| Parameter  | Required | Type   | Description                  |
|------------|----------|--------|------------------------------|
| sn         | Yes      | string | Unique product SN            |
| identifier | Yes      | string | Unique ID of a playback plan |
| name       | Yes      | string | Playlist name                |

#### Return Sample

```
""
```

#### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

- 

## 4.21.2、Playing Playlists

### Description:

- This is an interface for playing the playlists in solutions.

### Request URL:

- `void nvStartPlayAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn":"BZSA17332J0A20002272",
 "identifier":"62932662fb727f42d695201aa91e32c8"
}
```

### Parameters:

| Parameter  | Required | Type   | Description                  |
|------------|----------|--------|------------------------------|
| sn         | Yes      | string | Unique product SN            |
| identifier | Yes      | string | Unique ID of a playback plan |

### Return Sample

```
""
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |



## Remark

- 

### 4.21.3、Pausing Playlist Playback

#### Description:

- This is an interface for pausing playlist playback.

#### Request URL:

- `void nvPausePlayAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "identifier": "62932662fb727f42d695201aa91e32c8"
}
```

#### Parameters:

| Parameter  | Required | Type   | Description                  |
|------------|----------|--------|------------------------------|
| sn         | Yes      | string | Unique product SN            |
| identifier | Yes      | string | Unique ID of a playback plan |

#### Return Sample

```
""
```

#### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

-

## 4.21.4、Resuming Playlist Playback

### Description:

- This is an interface for resuming playlist playback.

### Request URL:

- `void nvResumePlayAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "identifier": "62932662fb727f42d695201aa91e32c8"
}
```

### Parameters:

| Parameter  | Required | Type   | Description                  |
|------------|----------|--------|------------------------------|
| sn         | Yes      | string | Unique product SN            |
| identifier | Yes      | string | Unique ID of a playback plan |

### Return Sample

```
""
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

### Remark

- 

## 4.21.5、Stopping Playlist Playback

### Description:

- This is an interface used for stopping the playlist playback.

#### Request URL:

- `void nvStopPlayAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "identifier": "62932662fb727f42d695201aa91e32c8"
}
```

#### Parameters:

| Parameter  | Required | Type   | Description                  |
|------------|----------|--------|------------------------------|
| sn         | Yes      | string | Unique product SN            |
| identifier | Yes      | string | Unique ID of a playback plan |

#### Return Sample

```
""
```

#### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

#### Remark

- 

### 4.21.6、Reading back Playlists

#### Description:

- This is an interface for obtaining the playlists in solutions.

#### Request URL:

- `void nvGetProgramInfoAsync(const char *data, ExportViplexCallback callback);`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "programInfos": [
 {
 "identifier": "62932662fb727f42d695201aa91e32c8",
 "name": "PlayLists1",
 "thumbnailUrl": "program_868679025220684_1/program_thumb.png",
 "statusCode": 1,
 "source": 0
 },
 {
 "identifier": "62932662fb727f42d695201aa91e32c8",
 "name": "PlayLists2",
 "thumbnailUrl": "program_868679025220684_2/program_thumb.png",
 "statusCode": 1,
 "source": 1
 }
]
}
```

## Return Parameter Description

| Parameter    | Type   | Description                                                                                                                          |
|--------------|--------|--------------------------------------------------------------------------------------------------------------------------------------|
| name         | string | Playlist name                                                                                                                        |
| thumbnailUrl | string | Absolute path of playlist thumbnails                                                                                                 |
| statusCode   | int    | Playlist playback status (0 Stopped; 1 Playing; 2 Paused)                                                                            |
| identifier   | string | Unique ID of a playback plan. Here it refers to the content. Same content has the same ID. Currently saves the md5 code of planList. |
| source       | int    | Playlist source (OLAN, 1VNN0X;)                                                                                                      |

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

### Remark

- 

## 4.22、Advanced Features

### 4.22.1、Turning on/off Synchronous Playback

#### Description:

- This is an interface used for turning on/off the synchronous playback.

#### Request URL:

- `void nvSetSyncPlayAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "enable": true
}
```

#### Parameters:

| Parameter | Required | Type   | Description                              |
|-----------|----------|--------|------------------------------------------|
| sn        | Yes      | string | Unique product SN                        |
| enable    | Yes      | bool   | Turn on or off the synchronous playback. |

#### Return Sample

```
"success"
```

#### Return Parameter Description

| Parameter | Type | Description                                                 |
|-----------|------|-------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535Request timed out |

## Remark

- 

## 4.22.2、Obtaining Synchronous Playback Configuration

### Description:

- This is an interface used for obtaining the synchronous playback configuration.

### Request URL:

- `void nvGetSyncPlayAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "data": {
 "enable": false
 }
}
```

### Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error code: 0 Obtained successfully, 65535 Request timed out |
| enable    | bool | Whether to turn on synchronous playback for the terminal     |

## Remark

- 

## 4.22.3、Restoring Factory Settings

### Description:

- This is an interface used for restoring a terminal to its factory settings.

### Request URL:

- `void nvSetReBootWipeUserDataAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "setInfo": {
 "reason": "terminal connect failed"
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description                             |
|-----------|----------|--------|-----------------------------------------|
| sn        | Yes      | string | Unique product SN                       |
| reason    | Yes      | string | Reason to restoring to factory settings |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

- 

## 4.22.4、Clearing All Media

### Description:

- This is an interface used for clearing all the media.

### Request URL:

- `void nvClearAllMediasAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark



- 

## 4.22.5、Obtaining OTG USB Status

### Description:

- This is an interface used for obtaining the OTG USB status.

### Request URL:

- `void nvGetOTGUSBModeAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "value": 1.0
}
```

### Return Parameter Description

| Parameter | Type   | Description                                                            |
|-----------|--------|------------------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out           |
| value     | double | USB availability, 1 USB not available, 2 USB available, adb adjustable |

### Remark

- 

## 4.22.6、Setting OTG USB Status

## Description:

- This is an interface used for setting the OTG USB status.

## Request URL:

- `void nvSetOTGUSBModeAsync(const char *data,  
ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "modeInfo": {
 "value": 2.0
 }
}
```

## Parameters:

| Parameter Required Type |     |        | Description                                                           |
|-------------------------|-----|--------|-----------------------------------------------------------------------|
| sn                      | Yes | string | Unique product SN                                                     |
| value                   | Yes | double | USB availability 1 USB not available, 2 USB available, adb adjustable |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

- 

## 4.22.7、Setting Current Resolution

### Description:

- This is an interface used for setting the current resolution.

### Request URL:

- `void nvSetCurrentResolutioAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "resolutionInfo": {
 "displayMode": 1,
 "resolutionValue": "1280X720p-60"
 }
}
```

### Parameters:

| Parameter       | Required | Type   | Description                                         |
|-----------------|----------|--------|-----------------------------------------------------|
| sn              | Yes      | string | Unique product SN                                   |
| displayMode     | Yes      | int    | Display mode, defaulting to DISPLAY_INTERFACE_TV(1) |
| resolutionValue | Yes      | string | Resolution                                          |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

### Remark

- 

## 4.22.8、Obtaining Current Resolution

### Description:

- This is an interface used for obtaining the current resolution.

### Request URL:

- `void nvGetCurrentResolutionAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "requestInfo": {
 "displayMode": 1
 }
}
```

### Parameters:

| Parameter   | Required | Type   | Description       |
|-------------|----------|--------|-------------------|
| sn          | Yes      | string | Unique product SN |
| displayMode | Yes      | int    | Display mode      |

### Return Sample

```
{
 "value": "960x2048p-60"
}
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| value     | string | Resolution                                                   |

### Remark

- 

## 4.22.9、Obtaining Resolutions Supported by a Terminal

### Description:

- This is an interface used for obtaining the resolutions supported by a terminal.

### Request URL:

- `void nvGetSupportedResolutionAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{"sn":"BZSA17332J0A20002272", "requestInfo":{"displayMode":1}}
```

### Parameters:

| Parameter   | Required | Type   | Description       |
|-------------|----------|--------|-------------------|
| sn          | Yes      | string | Unique product SN |
| displayMode | Yes      | int    | Display mode      |

### Return Sample

```
{
 "result": [
 {
 "value": "2048x256p-60"
 },
 {
 "value": "4096x512p-60"
 }
]
}
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| value     | string | Resolution                                                   |

### Remark

- 

## 4.22.10、Obtaining Terminal Output Status

### Description:

- This is an interface used for obtaining the output status of a terminal.

### Request URL:

- `void nvGetHdmiOutputStatusAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "value": 1
}
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error code: 0 Obtained successfully, 65535 Request timed out |
| value     | int  | 1 HDMI, 0 RGB                                                |

### Remark

- 

## 4.22.11、Setting Terminal Output Status

### Description:

- This is an interface used for setting the output status of a terminal.

#### Request URL:

- `void setHdmiOutputStatusAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "info": {
 "value": 1
 }
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |
| value     | Yes      | int    | 1 HDMI, 0 RGB     |

#### Return Sample

```
"succuss"
```

#### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error code: 0 Obtained successfully, 65535 Request timed out |

#### Remark

- 

## 4.22.12、Setting Custom Resolution

#### Description:

- This is an interface used for setting current resolutions.

## Request URL:

- `void nvSetCustomResolutionAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "info": {
 "displayMode": 1,
 "width": 1920,
 "height": 1080
 }
}
```

## Parameters:

| Parameter   | Required | Type   | Description       |
|-------------|----------|--------|-------------------|
| sn          | Yes      | string | Unique product SN |
| displayMode | Yes      | int    | Display mode      |
| width       | Yes      | int    | Screen width      |
| height      | Yes      | int    | Screen height     |

## Return Sample

```
"succuss"
```

## Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error code: 0 Obtained successfully, 65535 Request timed out |

## Remark

- 

## 4.22.1、Restart

### 4.22.1.1、Obtaining Restart Tasks



## Description:

- This is an interface used for obtaining the restart tasks you set.

## Request URL:

- `void nvGetReBootTestAsync(const char *data, ExportViplexCallback callback);`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "conditions": [
 {
 "cron": [
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "enable": true
 }
],
 "executionType": "BY_CONDITIONS",
 "reason": "Just to test",
 "source": {
 "platform": 1,
 "type": 0
 },
 "type": "REBOOT"
}
```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|

| Parameter     | Type        | Description                                                                                                                  |
|---------------|-------------|------------------------------------------------------------------------------------------------------------------------------|
| cron          | stringarray | Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or. |
| enable        | bool        | Whether to enable this condition                                                                                             |
| executionType | string      | IMMEDIATELY Restart immediately; BY_CONDITIONS Restart according to the conditions                                           |
| reason        | string      | Reason to restart                                                                                                            |
| platform      | int         | 1From a mobile device,2From a traditional PC,3From a tablet,4`From web                                                       |
| type          | int         | 1NovaStar platform,0Third-party platform                                                                                     |
| type          | string      | Fixed to "REBOOT"                                                                                                            |
| code          | int         | Error codes: 0 Obtained successfully 65535 Request timed out                                                                 |

## Remark

- 

### 4.22.1.2、Setting Restart Tasks

#### Description:

- This is an interface for setting restarts. (To set to restarting a player immediately, access system settings first.)

#### Request URL:

- `void void nvSetReBootTestAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716",
 "taskInfo": {
 "type": "REBOOT",
 "source": {
 "type": 0,
 "platform": 1
 },
 "executionType": "IMMEDIATELY",
 "reason": "Just to test",
 }
}
```

```

 "conditions":[
 {
 "cron":[
 "0 15 10 ? * *",
 "0 0 12 * * ?"
],
 "enable":true
 }
]
 }
}

```

## Parameters:

| Parameter     | Required | Type        | Description                                                                                                                  |
|---------------|----------|-------------|------------------------------------------------------------------------------------------------------------------------------|
| sn            | Yes      | string      | Unique product SN                                                                                                            |
| cron          | Yes      | stringarray | Each condition is represented as a cron expression. When it is a array, the relationship between the cron expressions is or. |
| enable        | Yes      | bool        | Whether to enable this condition                                                                                             |
| executionType | Yes      | string      | IMMEDIATELY Restart immediately; BY_CONDITIONS Restart according to the conditions                                           |
| reason        | Yes      | string      | Reason to restart                                                                                                            |
| platform      | Yes      | int         | 1From a mobile device, 2From a traditional PC, 3From a tablet, 4From web                                                     |
| type          | Yes      | int         | 1NovaStar platform, 0Third-party platform                                                                                    |
| type          | Yes      | string      | Fixed to "REBOOT"                                                                                                            |

## Return Sample

```

""

```

## Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

- 

## 4.23、Collectors and Receivers

### 4.23.1、Obtaining Collector and Receiver Configuration

#### Description:

- This is an interface for obtaining the collector and receiver configuration.

### Request URL:

- `void nvGetPickerReceiverAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZWA17422J1X20000093"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "pickers": [
 {
 "period": 1000,
 "pickType": "PERIOD",
 "receivers": [
 {
 "outputDestination": "TCP_NET_WORK",
 "persistent": false
 }
],
 "type": "CPU_USAGE"
 }
]
}
```

### Return Parameter Description

| Parameter | Type        | Description                                                          |
|-----------|-------------|----------------------------------------------------------------------|
| code      | int         | Error code: 0 Obtained successfully                                  |
| pickers   | objectArray | Collector list                                                       |
| period    | long        | Collecting interval (ms). This is available for periodic collection. |

| Parameter         | Type   | Description                                                                                                               |
|-------------------|--------|---------------------------------------------------------------------------------------------------------------------------|
| pickType          | string | PERIOD: Periodic collection, AUTO: Automatic                                                                              |
| receivers         | object | Associated receivers                                                                                                      |
| outputDestination | string | FILE: Collected file, TCP_NET_WORK: Automatic, CONSOLE: Console, such as the console of a terminal                        |
| persistent        | bool   | true: Permanent, valid after power off and on, false: Only added to the memory                                            |
| type              | string | CPU_USAGE: CPU usage, CPU_TEMPATURE: CPU temperature, MEMORY_USAGE: Memory usage, WIFI_STATE_CHANGED: Wi-Fi status change |

## Remark

- 

## 4.23.2、Deleting Collectors and Receivers

### Description:

- This is an interface used for deleting collectors and receivers.

### Request URL:

- `void nvDeleteCollectorAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716",
 "info": {
 "type": [
 "CPU_USAGE"
]
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

| Parameter | Required | Type   | Description                 |
|-----------|----------|--------|-----------------------------|
| info      | Yes      | object | Deleted collector type      |
| type      | Yes      | list   | Deleted collector type list |

## Return Sample

```
"succuss"
```

*\*Return Parameter Description*

| Parameter | Type | Description                                                 |
|-----------|------|-------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535Request timed out |

## Remark

- 

## 4.23.3、Adding Collectors and Receivers

### Description:

- This is an interface used for adding collectors and receivers.

### Request URL:

- `void nvAddCollectorAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716",
 "info": {
 "pickers": [
 {
 "type": "CPU_USAGE",
 "pickType": "PERIOD",
 "period": 1000,
 "receivers": [
 {
 "outputDestination": "TCP_NET_WORK",
 "persistent": false
 }
]
 }
]
 }
}
```

```
}
 }
]
}
```

### Parameters:

| Parameter         | Required | Type   | Description                                                |
|-------------------|----------|--------|------------------------------------------------------------|
| sn                | Yes      | string | Unique product SN                                          |
| info              | Yes      | object | Collector data entity                                      |
| pickers           | Yes      | object | Collector data list                                        |
| type              | Yes      | string | Collector type                                             |
| pickType          | Yes      | string | PERIOD or AUTO                                             |
| period            | Yes      | long   | Collection interval                                        |
| receivers         | Yes      | object | Associated receivers                                       |
| outputDestination | Yes      | enum   | Collection output paths include file, network and console. |
| persistent        | Yes      | bool   | Permanent or not                                           |

### Return Sample

```
"succuss"
```

### Return Parameter Description

| Parameter | Type | Description                                                 |
|-----------|------|-------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535Request timed out |

### Remark

- 

## 4.24、Upgrade Management

### 4.24.1、Searching for Available Upgrade Packages

#### Description:

- This is an interface used for searching for the local upgrade packages in a specified file system.

#### Request URL:

- `void nvQueryUpdateFileByTypeAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "paths": [
 "C:/Users/Public/viplexcore/fileundertest/test2"
],
 "types": [
 "*.nuzip"
],
 "pageIndex" : 0,
 "pageSize" : 100
}
```

## Parameters:

| Parameter | Required | Type   | Description                      |
|-----------|----------|--------|----------------------------------|
| paths     | Yes      | string | Specify the path for file search |
| types     | Yes      | string | suffix of the specified file     |
| pageIndex | Yes      | int    | Current page number              |
| pageSize  | Yes      | int    | Maximum page number              |

## Return Sample

```
{
 "files": [
 "C:/Users/Public/viplexcore/fileundertest/test2/ViPlex Express V 1.10.0.0302 Setup.nuzip",
 "C:/Users/Public/viplexcore/fileundertest/test2/ViPlex Express V 1.10.0.0601.nuzip"
]
}
```

## Return Parameter Description

| Parameter | Type        | Description                                                |
|-----------|-------------|------------------------------------------------------------|
| code      | int         | Error                                                      |
| files     | stringArray | Absolute path of the files found as a result of the search |

## Remark

- 

## 4.24.2、Searching for Online Upgrade Packages



## Description:

- This is an interface used for obtaining available online upgrade packages.

## Request URL:

- `void nvGetOnlineUpgradeFileAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "productName": "T2"
}
```

## Parameters:

| Parameter   | Required | Type    | Description |
|-------------|----------|---------|-------------|
| productName | Yes      | Product | type        |

## Return Sample

```
{
 "onlineUpdatePackageInfos": [
 {
 "url": "http://static.vnnox.com/cn/vnnox_system/product_upgrade/
accessory/UPDATE_OS_T1T2_TAURUSV020101CN0601.nuzip",
 "type": "NEWEST",
 "version": "TAURUSV020101CN0601",
 "size": 300213139,
 "md5": "7673ec78e817e7b19963738d9b6f6d2b"
 },
 {
 "url": "http://static.vnnox.com/cn/vnnox_system/product_upgrade/
accessory/UPDATE_OS_T3T4_TAURUSV020101CN0601.nuzip",
 "type": "STABLE",
 "version": "TAURUSV020501CN0501",
 "size": 3012146482,
 "md5": "7673ec78e817e7b19963738d9b6f6d2b"
 }
]
}
```

## Return Parameter Description

| Parameter                | Type   | Description                                                            |
|--------------------------|--------|------------------------------------------------------------------------|
| code                     | int    | Error code: 0                                                          |
| onlineUpdatePackageInfos | Object | JSON object                                                            |
| url                      | string | online upgrade package download link                                   |
| type                     | string | Upgrade version type: stable version "STABLE", latest version "NEWEST" |
| version                  | string | Upgrade package version                                                |
| size                     | long   | Upgrade package (byte)                                                 |
| md5                      | string | Upgrade package md5 code                                               |

## Remark

- code int Error codes: 0 Obtained successfully; 65370 Failed to obtain online upgrade package; 65376 Network connection error; result string Returned information. For the detailed return sample and field description, see **Return Sample** and **Return Parameter Description**

## 4.24.3、Stopping Download

### Description:

- This is an interface used for stopping downloading online upgrade packages.

### Request URL:

- `void nvStopDownloadUpgradeFileAsync(const string _this_and_change_data, ExportViplexCallback callback)`

### Request Method:

•

### Request Parameter Sample

•

|    |
|----|
| "" |
|----|

### Parameter :

| Parameter | Required | Type   | Description                                                                                                                         |
|-----------|----------|--------|-------------------------------------------------------------------------------------------------------------------------------------|
| data      | Yes      | string | Requested JSON parameters. For the detailed parameter sample and field description, see 'Request Parameter Sample' and 'Parameters' |

| Parameter Required Type |     |                      | Description                                  |
|-------------------------|-----|----------------------|----------------------------------------------|
| callback                | Yes | ExportViplexCallback | callback function to receive returned values |

## Return Sample

```
""
```

## Return Parameter Description

| Parameter | Type | Description   |
|-----------|------|---------------|
| code      | int  | Error code: 0 |

## Remark

- code int Error codes: 0 Obtained successfully result string Returned information. For the detailed return sample and field description, see **Return Sample** and **Return Parameter Description**

## 4.24.4、Obtaining Upgrade Description File Content

### Description:

- Obtain the upgrade file description in the package.

### Request URL:

- `void nvReadFileContentFromZipFileAsync(const string _this_and_change_data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "zipFilePaths":[
 "/sdcard/Android/data/UPDATE_OS_TAURUSV010501CN0301.nuzip"
],
 "dFileNames":[
 "package_description.json"
]
}
```

### Parameters:

| Parameter    | Required | Type    | Description                                  |
|--------------|----------|---------|----------------------------------------------|
| zipFilePaths | Yes      | Package | Package path                                 |
| dFileNames   | Yes      | json    | file name, corresponding to the package path |

## Return Sample

```
{
 "zipFileContents": [
 {
 "commonSupportedProducts": [
 "T1",
 "T2",
 "T3",
 "T4",
 "T6",
 "T8",
 "T1-4G",
 "T2-4G",
 "TC300"
],
 "description": "fgfgg",
 "totalSize": 34537490,
 "excutionType": "UPDATE",
 "version": "2.0.0.0602",
 "createdDate": "2020-03-13T11:32:51Z 08:00",
 "packetType": "BUNDLE",
 "packages": [
 {
 "version": "2.0.0.0602",
 "supportedPlatforms": [
 "rk3368",
 "rk312x"
],
 "name": "Daemon-Terminal-release_2.0.0.0601-signed-aligne
d.apk",
 "supportedProducts": [
 "T1",
 "T2",
 "T3",
 "T4",
 "T6",
 "T8",
 "T1-4G",
 "T2-4G",
 "TC300"
],
 "identifier": "RGFlbW9uLVRlcm1pbmFsLXJlbGVhc2VfMi4wLjAuMDYwMS1zaWduZWQtYWxpZ25lZC5hcGs=",
 "type": "APP",
 "startupAfterInstalled": "true",
 "size": 6674478
 },
 {
 "version": "2.0.0.0602",
 "supportedPlatforms": [
 "rk3368",
 "rk312x"
],

```

```

 "name": "Router-Terminal-release_2.0.0.0601-signed-aligne
d.apk",
 "supportedProducts": [
 "T1",
 "T2",
 "T3",
 "T4",
 "T6",
 "T8",
 "T1-4G",
 "T2-4G",
 "TC300"
],
 "identifier": "Um91dGVyLVRLcm1pbmFsLXJlbGVhc2VfMi4wLjAuMDY
wMS1zaWduZWQtYWxpZ25lZC5hcGs=",
 "type": "APP",
 "startupAfterInstalled": "true",
 "size": 6442643
 },
 {
 "version": "2.0.0.0602",
 "supportedPlatforms": [
 "rk3368",
 "rk312x"
],
 "name": "ScreenService-Terminal-release_2.0.0.0601-signed-
aligned.apk",
 "supportedProducts": [
 "T1",
 "T2",
 "T3",
 "T4",
 "T6",
 "T8",
 "T1-4G",
 "T2-4G",
 "TC300"
],
 "identifier": "U2NyZWVuU2VydmljZS1UZXXJtaW5hbC1yZWxlYXNlXzI
uMC4wLjA2MDEtc2lnbmVklWFsaWduZWQuYXBr",
 "type": "APP",
 "startupAfterInstalled": "true",
 "size": 18543383
 },
 {
 "version": "2.0.0.11",
 "supportedPlatforms": [
 "rk312x"
],
 "name": "FPGA_T1-4G_T2-4G_2.0.0.11.bit.bin",
 "supportedProducts": [
 "T1-4G",
 "T2-4G"
],
 "identifier": "RlBHQV9UMS00R19UMi00R18yLjAuMC4xMS5iaXQuYml
u",
 "type": "FPGA",
 "startupAfterInstalled": "true",
 "size": 465883
 },
 {

```

```

 "version": "2.0.0.13",
 "supportedPlatforms": [
 "rk3368"
],
 "name": "FPGA_T1_T2_2.0.0.13.bit.bin",
 "supportedProducts": [
 "T1",
 "T2"
],
 "identifier": "RlBHQV9UMV9UMl8yLjAuMC4xMy5iaXQuYmlu",
 "type": "FPGA",
 "startupAfterInstalled": "true",
 "size": 803425
 },
 {
 "version": "2.0.0.11",
 "supportedPlatforms": [
 "rk3368"
],
 "name": "FPGA_T3_JT100_2.0.0.11.bit.bin",
 "supportedProducts": [
 "T3",
 "JT100"
],
 "identifier": "RlBHQV9UM19KVDEwMF8yLjAuMC4xMS5iaXQuYmlu",
 "type": "FPGA",
 "startupAfterInstalled": "true",
 "size": 803701
 },
 {
 "version": "2.0.0.18",
 "supportedPlatforms": [
 "rk3368"
],
 "name": "FPGA_T4_T6_T8_2.0.0.18.bit.bin",
 "supportedProducts": [
 "T4",
 "T6",
 "T8"
],
 "identifier": "RlBHQV9UNF9UNl9UOF8yLjAuMC4xOC5iaXQuYmlu",
 "type": "FPGA",
 "startupAfterInstalled": "true",
 "size": 803977
 }
]
}
],
"zipFilePaths": [
 "data/data/com.example.myapp/app_flutter/log/UPDATE_APP_2.0.0.060
2.nuzip"
]
}

```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
| code      | int  | Error       |

| Parameter       | Type   | Description  |
|-----------------|--------|--------------|
| zipFileContents | string | json content |
| zipFilePaths    | string | File path    |

## Remark

- code int Error code: 0 Obtained successfully; 65314, Wrong file parameter Description; 65315, Failed to unzip package; 65316, json file is empty; result string Returned information. For the detailed return sample and field description, see **Return Sample** and **Return Parameter Description**

## 4.24.5、Stopping Upgrade

### Description:

- This is an interface used for interrupt upgrade package transmission.

### Request URL:

- `void nvStopCurrentUpdateTaskAsync(const string _this_and_change_data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07313J0350001034"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
" "
```

### Return Parameter Description

| Parameter | Type | Description                           |
|-----------|------|---------------------------------------|
| code      | int  | Error code: 0, Obtained successfully; |

## Remark

- `code` int Error code; `result` string Returned information. For the detailed return sample and field description, see **Return Sample** and **Return Parameter Description**

## 4.24.6、Judging Whether a Package Is Available for Upgrade

### Description:

- This is an interface used for judge whether the package is available for upgrade.

### Request URL:

- `void nvUpdateVerifyAsync(const string _this_and_change_data, ExportViplexCallback callback)`

### Request Method:

•

### Request Parameter Sample

•

```
{
 "sn": "BZSA07313J0350001034",
 "verifyInfo": {
 "version": "TAURUSV010300CN1701",
 "totalSize": 279077363,
 "description": "TAURUSV010300CN1701",
 "packageName": "SINGLE",
 "excutionType": "UPDATE",
 "createdDate": "2018-08-10T21:04:23Z 08:00",
 "packages": [
 {
 "type": "OS",
 "version": "TAURUSV010300CN1701",
 "name": "TAURUSV010300CN1701.zip",
 "identifier": "VEFVU1VTVjAxMDMwMENOMTcwMS56aXA=",
 "size": 279077363,
 "startupAfterInstalled": true,
 "isUpgradeAppAfterOS": true,
 "supportedProducts": ["T1", "T2"],
 "supportedPlatforms": ["rk3368", "rk312x"]
 }
]
 }
}
```

### Parameters:

| Parameter  | Required | Type   | Description       |
|------------|----------|--------|-------------------|
| sn         | Yes      | string | Unique product SN |
| verifyInfo | Yes      | Object | JSON object       |

### Return Sample



""

## Return Parameter Description

| Parameter | Type | Description                           |
|-----------|------|---------------------------------------|
| code      | int  | Error code: 0, Obtained successfully; |

## Remark

- code int Error codes: 0 Obtained successfully; 11 Permission denied; 20 No enough available space; 24 Verification failed; 25 Upgrade package invalid or wrong; 26 Signature does not match; 51 During upgrade, the number of FPGA verified through the product and platform is not one; 52 The terminal product does not support upgrade verification; 53 The version of the software to be upgraded is earlier than the version of the software installed on the current terminal; 54 Terminal platform does not support upgrade verification; 65364 Downgrade to a lower version, no verification, returns version downgrade error; 65365 Current terminal version does not support upgrade verification; 65350 Terminal disconnected result string Returned information. For the detailed return sample and field description, see **Return Sample** and **Return Parameter Description**

## 4.25、Network Configuration

### 4.25.1、Wi-Fi

#### 4.25.1.1、Obtaining Wi-Fi List

##### Description:

- This is an interface used for obtaining the Wi-Fi list.

##### Request URL:

- `void nvGetWifiListAsync(const char *data, ExportViplexCallback callback)`

##### Request Method:

- 

##### Request Parameter Sample

-

```
{
 "sn":""
}
```

### Parameters:

| Parameter | Required | Type   | Description |
|-----------|----------|--------|-------------|
| sn        | Yes      | string | Unique      |

### Return Sample

```
{
 "result": [
 {
 "ssid": "AirStation",
 "bssid": "00:24:a5:bc:f4:56",
 "level": 4,
 "security": "PSK:WPA2",
 "state": 5
 },
 {
 "ssid": "ESAY_PLUTO",
 "bssid": "c8:3a:35:47:ee:08",
 "level": 3,
 "security": "WPA",
 "state": 0
 }
]
}
```

### Return Parameter Description

| Parameter Type |           | Description                                                                    |
|----------------|-----------|--------------------------------------------------------------------------------|
| code           | int       | Error codes: 0 Obtained successfully 65535 Request timed out                   |
| data           | Object    | Description of the returned value                                              |
| result         | jsonarray | Wi-Fi list, json array                                                         |
| ssid           | String    | Wi-Fi SSID                                                                     |
| bssid          | String    | Wi-Fi BSSID                                                                    |
| level          | int       | Wi-Fi signal strength                                                          |
| security       | String    | Password encryption method, PSK: WPA, PSK: WPA2, PSK: WPA_WPA2, EAP, WEP, NONE |
| state          | int       | Wi-Fi status                                                                   |

### Remark

- 

## 4.25.1.2、Connecting to Wi-Fi

## Description:

- This is an interface used for connecting to Wi-Fi.

## Request URL:

- `void nvConnectWifiNetworkAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "",
 "taskInfo": {
 "ssid": "AP10006847",
 "password": "12345678"
 }
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |
| taskInfo  | Yes      | Object | Details           |
| ssid      | Yes      | String | Wi-Fi SSID        |
| password  | Yes      | String | Password          |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description |
|-----------|--------|-------------|
| code      | int    | Error       |
| data      | Object | Description |

## Remark

-

### 4.25.1.3、 Disconnecting Wi-Fi Connection

#### Description:

- This is an interface used for disconnecting Wi-Fi connection.

#### Request URL:

- `void nvDisconnectWifiNetworkAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "",
 "taskInfo": {
 "ssid": "AP10006847"
 }
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |
| taskInfo  | Yes      | Object | Details           |
| ssid      | Yes      | String | Wi-Fi SSID        |

#### Return Sample

```
"success"
```

#### Return Parameter Description

| Parameter | Type   | Description |
|-----------|--------|-------------|
| code      | int    | Error       |
| data      | Object | Description |

#### Remark

-

#### 4.25.1.4、Obtaining Wi-Fi Status

##### Description:

- This is an interface used for obtaining the Wi-Fi status.

##### Request URL:

- `void nvGetWifiEnabledAsync(const char *data, ExportViplexCallback callback)`

##### Request Method:

- 

##### Request Parameter Sample

- 

```
{
 "sn":""
}
```

##### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

##### Return Sample

```
{
 "state":1
}
```

##### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the returned value                            |
| state     | int    | 1 On, 0 Off                                                  |

##### Remark

- 

#### 4.25.1.5、Turning on/off Wi-Fi Status

### Description:

- This is an interface used for turning on/off Wi-Fi.

### Request URL:

- `void nvSetWifiEnabledAsync(const char *data,  
ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716",
 "taskInfo": {
 "state": 1
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |
| taskInfo  | Yes      | Object | Details           |
| state     | Yes      | int    | 1 On, 0 Off       |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description |
|-----------|--------|-------------|
| code      | int    | Error       |
| data      | Object | Description |

### Remark

- 

## 4.25.1.6、Deleting Remembered Passwords

## Description:

- This is an interface used for deleting remembered passwords.

## Request URL:

- `void nvSendForgetWifiCommandAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "",
 "taskInfo": {
 "ssid": "AP10006847"
 }
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |
| taskInfo  | Yes      | Object | Details           |
| ssid      | Yes      | String | Wi-Fi SSID        |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                              |
|-----------|--------|--------------------------------------------------------------------------|
| code      | int    | Error code: 0 Obtained successfully 65535 Request timed out 19 Not exist |
| data      | Object | Description of the error code                                            |

## Remark

- When the deleted Wi-Fi password is empty, the returned ErrorCode is: ERR\_NOT\_EXISTED

## 4.25.2、Wi-Fi Switching

### 4.25.2.1、Obtaining Current Wi-Fi AP/Station Status

#### Description:

- This is an interface used for obtaining Wi-Fi AP/Station status.

#### Request URL:

- `void nvGetWifiCurrentStatusAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn":""
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```
{
 "taskArray":[
 {
 "type":"WIFI_AP_STATION_SWITCH",
 "action":5,
 "status":1,
 "data":{
 "state":0
 }
 }
]
}
```

#### Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
|-----------|------|-------------|



| Parameter | Type        | Description                                                  |
|-----------|-------------|--------------------------------------------------------------|
| code      | int         | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object      | Description of the returned value                            |
| taskArray | objectArray | Task type, fixed to WIFI_AP_STATION_SWITCH                   |
| action    | int         | Action of this command, ACTION_GET                           |
| status    | int         | Task execution result: 1-Successful, 2-Failed, 3-Unknown     |
| data      | Object      | Specific command protocol                                    |
| state     | int         | Current Wi-Fi AP/Station status, 0 Wi-Fi AP, 1 Wi-Fi Station |

### Remark

- 

## 4.25.3、4G Network

### 4.25.3.1、Obtaining Mobile Network Configuration

#### Description:

- This is an interface used for obtaining the mobile network configuration information.

#### Request URL:

- `void nvGetMobileNetworkAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn":""
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```
{
 "basicConfigs":{
 "mobileData":true,
 "dataRoaming":true,
 "enable4G":true,
 "level":1
 },
 "advanced":{
 "networkType":"AUTO",
 "APN":{
 "providerName":"China Mobile"
 }
 }
}
```

## Return Parameter Description

| Parameter    | Type    | Description                                                                       |
|--------------|---------|-----------------------------------------------------------------------------------|
| code         | int     | codes: 0 Obtained successfully 65535 Request timed out                            |
| data         | Object  | Description of the returned value                                                 |
| basicConfigs | object  | Basic configuration                                                               |
| mobileData   | boolean | Mobile data on/off                                                                |
| dataRoaming  | boolean | Roaming on/off                                                                    |
| enable4G     | boolean | Enable 4G network or not                                                          |
| level        | int     | 4G network signal strength 0~5                                                    |
| advanced     | object  | Advanced features                                                                 |
| networkType  | enum    | Network type. For details, see the description (Only AUTO is currently supported) |
| APN          | object  | APN settings, reserved                                                            |
| providerName | string  | SIM card carrier                                                                  |

## Remark

- AUTO: Select automatically inside the module

## 4.25.3.2、Setting Mobile Network Configuration

### Description:

- This is an interface used for setting mobile network configuration.

### Request URL:

- `void nvSetMobileNetworkAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "",
 "mobileData": {
 "basicConfigs": {
 "mobileData": true,
 "dataRoaming": true,
 "enable4G": true
 },
 "advanced": {
 "networkType": "AUTO",
 "APN": {
 "providerName": "China Mobile"
 }
 }
 }
}
```

### Parameters:

| Parameter    | Required | Type    | Description                                     |
|--------------|----------|---------|-------------------------------------------------|
| sn           | Yes      | string  | Unique product SN                               |
| mobileData   | Yes      | Object  | Request object                                  |
| basicConfigs | Yes      | object  | Basic configuration                             |
| mobileData   | Yes      | boolean | Turn on/off mobile data                         |
| dataRoaming  | Yes      | boolean | Turn on/off roaming                             |
| enable4G     | Yes      | boolean | Enable/Disable 4G network                       |
| advanced     | Yes      | object  | Advanced features                               |
| networkType  | Yes      | enum    | Network type. Only AUTO is currently supported. |
| APN          | Yes      | object  | APN settings, reserved                          |
| providerName | string   | SIM     | card carrier                                    |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the returned value                            |

### Remark

- AUTO: Select automatically inside the module

### 4.25.3.3、Obtaining Whether There Is a Mobile Network Module

#### Description:

- This is an interface used for obtaining whether there is a mobile network module.

#### Request URL:

- `void nvIsMobileModuleExistedAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn":""
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```
{
 "existed":true
}
```

#### Return Parameter Description

| Parameter | Type    | Description                                                  |
|-----------|---------|--------------------------------------------------------------|
| code      | int     | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object  | Description of the returned value                            |
| existed   | boolean | true Exists, false Not exist                                 |

#### Remark

- 

## 4.25.4、Wired Network

### 4.25.4.1、Obtaining Wired Network Information

#### Description:

- This is an interface used for obtaining wired network information.

#### Request URL:

- `void nvGetEthernetInfoAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn":""
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```
{
 "ethernets":[
 {
 "scopeId":0,
 "name":"eth0",
 "dhcp":false,
 "ip":"192.168.1.127",
 "mask":"255.255.255.0",
 "gateWay":"17.16.20.1",
 "dns":[
 "211.20.1.67"
]
 }
]
}
```

## Return Parameter Description

| Parameter Type |         | Description                                                                           |
|----------------|---------|---------------------------------------------------------------------------------------|
| code           | int     | Error                                                                                 |
| data           | Object  | Description                                                                           |
| ethernets      | object  | Wired                                                                                 |
| scopeId        | int     | scopeId, If you do not know this or use the default value, enter -1.                  |
| name           | string  | Name, such as eth0, etc. It can be specified.                                         |
| dhcp           | boolean | true means to use the dynamic address for allocation. The following field is invalid. |
| ip             | string  | IP address                                                                            |
| mask           | string  | Subnet mask                                                                           |
| gateWay        | string  | Gateway                                                                               |
| dns            | string  | object DNS                                                                            |

## Remark

- 

## 4.25.4.2、Setting Wired Network Information

### Description:

- Set and carefully check the IP address and other information. Otherwise the terminal will not be found.

### Request URL:

- `void nvSetEthernetInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716",
 "taskInfo": {
 "ethernets": [
 {
 "scopeId": -1,
 "name": "eth0",
 "dhcp": true,

```

```
 "ip": "172.16.9.192",
 "mask": "255.255.255.0",
 "gateWay": "172.16.9.254",
 "dns": [
 "172.16.0.201",
 "172.16.0.202"
]
 }
}
]
```

### Parameters:

| Parameter | Required | Type    | Description                                                                           |
|-----------|----------|---------|---------------------------------------------------------------------------------------|
| sn        | Yes      | string  | Unique product SN                                                                     |
| taskInfo  | Yes      | Object  | Details                                                                               |
| ethernets | Yes      | Array   | None                                                                                  |
| scopeId   | Yes      | int     | scopeId, If you do not know this or use the default value, enter -1.                  |
| name      | Yes      | string  | Name, such as eth0, etc. It can be specified.                                         |
| dhcp      | Yes      | boolean | true means to use the dynamic address for allocation. The following field is invalid. |
| ip        | Yes      | string  | IP address                                                                            |
| mask      | Yes      | string  | Subnet mask                                                                           |
| gateWay   | Yes      | string  | Gateway                                                                               |
| dns       |          | string  | DNS                                                                                   |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the error code                                |

### Remark

- 

## 4.25.5、Wi-Fi AP

### 4.25.5.1、Obtaining Wi-Fi AP information

#### Description:

- This is an interface used for obtaining the Wi-Fi AP information.

### Request URL:

- `void nvgGetAPNetworkAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn":""
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "aliasName":"AP",
 "password":"12345678",
 "suffix":"20002272"
}
```

### Return Parameter Description

| Parameter | Type   | Description                                                                                                |
|-----------|--------|------------------------------------------------------------------------------------------------------------|
| code      | int    | Error                                                                                                      |
| data      | Object | Description                                                                                                |
| aliasName | String | AP alias                                                                                                   |
| suffix    | String | AP suffix                                                                                                  |
| password  | String | AP password, 8<=Password length<=32, Must contain letters and numbers. Special characters are not allowed. |
| channelId | int    | Channel, range: 1-11                                                                                       |

### Remark

-



## 4.25.5.2、Setting Wi-Fi AP Information

### Description:

- This is an interface used for setting the Wi-Fi AP information.

### Request URL:

- `void nvSetAPNetworkAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716",
 "aliasName": "AP",
 "suffix": "0016",
 "password": "12345678",
 "channelId": 10
}
```

### Parameters:

| Parameter Required Type |     |        | Description                                                                                                |
|-------------------------|-----|--------|------------------------------------------------------------------------------------------------------------|
| sn                      | Yes | string | Unique product SN                                                                                          |
| aliasName               | Yes | String | AP alias                                                                                                   |
| suffix                  | Yes | String | AP suffix                                                                                                  |
| password                | Yes | String | AP password, 8<=Password length<=32, Must contain letters and numbers. Special characters are not allowed. |
| channelId               | Yes | int    | Channel, range: 1-11                                                                                       |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | Object | Description of the returned value                            |

## Remark

- 

### 4.25.5.3、Obtaining APN Information

#### Description:

- This is an interface used for obtaining APN information.

#### Request URL:

- `void nvGetAPNInfoAsyncAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716"
}
```

#### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

#### Return Sample

```
{
 "APNs": [
 {
 "carrier": "Orange FR-MMS",
 "mcc": "208",
 "mnc": "01",
 "apn": "orange.acte",
 "user": "orange",
 "password": "orange",
 "server": "*",
 "port": "80",
 "mmsc": "http://mms.orange.fr",
 "mmsproxy": "192.168.010.200",
 "mmsport": "8080",
 "type": "mms",
 "isUserDefined": false,
 "isUsed": true
 }
]
}
```

```

 },
 {
 "carrier": "MMS (China Mobile)",
 "mcc": "460",
 "mnc": "00",
 "apn": "cmwap",
 "server": "*",
 "proxy": "10.0.0.172",
 "mmsc": "http://mmsc.monternet.com",
 "mmsproxy": "10.0.0.172",
 "mmsport": "80",
 "type": "mms",
 "protocol": "IPV4V6",
 "isUserDefined": false,
 "isUsed": true
 }
]
}

```

## Return Parameter Description

| Parameter       | Type    | Description                                                                                                       |
|-----------------|---------|-------------------------------------------------------------------------------------------------------------------|
| code            | int     | Error codes: 0 Obtained successfully 65535 Request timed out                                                      |
| data            | Object  | Description of the returned value                                                                                 |
| APNs            | Object  | APN list                                                                                                          |
| carrier         | string  | APN name. Can be empty. Displays only the apn name in the apn list.                                               |
| mcc             | string  | A three-digit number used for identifying the country of the mobile user                                          |
| mnc             | string  | A two- or three-digit number used for identifying the PLMN that the mobile user belongs to                        |
| apn             | string  | APN network identity (access point name). This is a required parameter. This identity is assigned by the carrier. |
| user            | string  | User name                                                                                                         |
| password        | string  | Password                                                                                                          |
| server          | string  | Server address                                                                                                    |
| proxy           | string  | Proxy server address                                                                                              |
| port            | string  | Proxy server port                                                                                                 |
| mmsc            | string  | MMS relay server/multimedia message service center (MMSC), exchange server of MMS                                 |
| mmsproxy        | string  | MMS proxy server address                                                                                          |
| mmsport         | string  | MMS proxy server port number                                                                                      |
| type            | string  | APN type                                                                                                          |
| protocol        | string  | Supported protocol, defaulting to IPV4                                                                            |
| authtype        | string  | APN authentication protocol                                                                                       |
| roamingProtocol | string  | APN roaming protocol                                                                                              |
| isUserDefined   | boolean | custom or not                                                                                                     |
| isUsed          | boolean | In use or not                                                                                                     |

## Remark

- 

## 4.25.5.4、Setting APN information

### Description:

- This is an interface used for setting APN information.

### Request URL:

- `void nvSetAPNInfoAsync(const char *data,  
ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17313J0820001562",
 "APNs": [
 {
 "carrier": "Orange FR-MMS",
 "mcc": "208",
 "mnc": "01",
 "apn": "orange.acte",
 "user": "orange",
 "password": "orange",
 "server": "*",
 "port": "80",
 "mmsc": "http://mms.orange.fr",
 "mmsproxy": "192.168.010.200",
 "mmsport": "8080",
 "type": "mms",
 "isUserDefined": false,
 "isUsed": true
 },
 {
 "carrier": "MMS (China Mobile)",
 "mcc": "460",
 "mnc": "00",
 "apn": "cmwap",
 "server": "*",
 "proxy": "10.0.0.172",
 "mmsc": "http://mmmc.monternet.com",
 "mmsproxy": "10.0.0.172",
 "mmsport": "80",
 "type": "mms",
 "protocol": "IPV4V6",
 }
]
}
```

```

 "isUserDefined":false,
 "isUsed":true
 }
]
}

```

## Parameters:

| Parameter       | Required | Type   | Description                                                                                                       |
|-----------------|----------|--------|-------------------------------------------------------------------------------------------------------------------|
| sn              | Yes      | string | Unique product SN                                                                                                 |
| APNs            | Yes      | Object | APN list                                                                                                          |
| carrier         | Yes      | string | APN name. Can be empty. Displays only the apn name in the apn list.                                               |
| mcc             | Yes      | string | A three-digit number used for identifying the country of the mobile user                                          |
| mnc             | Yes      | string | A two- or three-digit number used for identifying the PLMN that the mobile user belongs to                        |
| apn             | Yes      | string | APN network identity (access point name). This is a required parameter. This identity is assigned by the carrier. |
| user            | Yes      | string | User name                                                                                                         |
| password        | Yes      | string | Password                                                                                                          |
| server          | Yes      | string | Server address                                                                                                    |
| proxy           | Yes      | string | Proxy server address                                                                                              |
| port            | Yes      | string | Proxy server port                                                                                                 |
| mmsc            | Yes      | string | relay server/multimedia message service center (MMSC), exchange server of MMS                                     |
| mmproxy         | Yes      | string | MMS proxy server address                                                                                          |
| mmport          | Yes      | string | MMS proxy server port number                                                                                      |
| type            | Yes      | string | APN type                                                                                                          |
| protocol        | Yes      | string | Supported protocol, defaulting to IPV4                                                                            |
| authtype        | Yes      | string | APN authentication protocol                                                                                       |
| roamingProtocol | Yes      | string | string APN roaming protocol                                                                                       |
| isUserDefined   | Yes      | bool   | custom or not                                                                                                     |
| isUsed          | Yes      | bool   | In use or not                                                                                                     |

## Return Sample

```

{
 "basicConfigs":{
 "mobileData":true,
 "dataRoaming":true,
 "enable4G":true,
 "level":1
 },
 "advanced":{
 "networkType":"AUTO",
 "APN":{

```

```

 "providerName": "China Mobile"
 }
}
}

```

## Return Parameter Description

| Parameter    | Type   | Description                                                  |
|--------------|--------|--------------------------------------------------------------|
| code         | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data         | object | Return success parameter                                     |
| basicConfigs | object | Basic configuration                                          |
| mobileData   | bool   | Mobile data                                                  |
| dataRoaming  | bool   | Mobile data roaming                                          |
| enable4G     | bool   | 4G data                                                      |
| level        | int    | Data signal strength                                         |
| advanced     | object | Advanced configuration                                       |
| networkType  | string | Network type                                                 |
| APN          | object | APN information                                              |
| providerName | string | Supplier name                                                |

## Remark

- 

## 4.25.5.5、Turning on/off Airplane Mode

### Description:

- This is an interface used for turning on or off airplane mode.

### Request URL:

- `void nvSetFlightModeAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```

{
 "sn": "BZSA07194A00499999716",

```

```
"enable":true
}
```

### Parameters:

| Parameter | Required | Type   | Description               |
|-----------|----------|--------|---------------------------|
| sn        | Yes      | string | Unique product SN         |
| enable    | Yes      | bool   | Turn on/off airplane mode |

### Return Sample

```
{
 "errorDiscription":"the description that describe the error in deta
il."
}
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | object | Return failure data                                          |

### Remark

- 

## 4.25.5.6、Obtaining Airplane Mode Status

### Description:

- This is an interface used for obtaining the airplane mode status.

### Request URL:

- `void nvGetFlightModeAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
```

```
{
 "sn": "BZSA07194A0049999716"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "enable": true
}
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |
| enable    | bool | Airplane mode status                                         |

### Remark

- 

## 4.25.5.7、Obtaining 4G Network Status

### Description:

- This is an interface used for obtaining 4G network status.

### Request URL:

- `nvGet4GNetworkStatusAsync(const string _this_and_change_data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716"
}
```



## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "mobileNetState":0,
 "netType":1
}
```

## Return Parameter Description

| Parameter      | Type | Description                                                                                        |
|----------------|------|----------------------------------------------------------------------------------------------------|
| code           | int  | Error codes: 0 Obtained successfully 65535 Request timed out                                       |
| mobileNetState | int  | 4G network status, 1 Normal 2 Abnormal 0 Unknown (Currently connected to a wired or Wi-Fi network) |
| netType        | int  | Network type, 0: No network, 1: Wired network, 2: Wi-Fi, 3: 2G, 4: 3G, 5: 4G, 6: Unknown           |

## Remark

- 

## 4.25.5.8、Obtaining AP Status

### Description:

- This is an interface used for obtaining the AP status.

### Request URL:

- `nvGetAPNetworkOpenStatusAsync(const string _this_and_change_data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A00499999716"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "enable":true
}
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |
| enable    | bool | AP status                                                    |

### Remark

- 

## 4.25.5.9、Turning on/off AP Status

### Description:

- This is an interface used for turning on or off AP status.

### Request URL:

- `nvSetAPNetworkOpenStatusAsync(const string _this_and_change_data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn":"BZSA07194A0049999716",
 "enable":true
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |
| enable    | Yes      | bool   | AP status         |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

### Remark

- 

## 4.25.5.10、Switching AP/Station (Only the TC300 supports AP switching.)

### Description:

- The functions of this module is to set and read back Wi-Fi AP/Station switching.

### Request URL:

- `void nvSetWifiApStationSwitchAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn":"BZSA07201A0010000183",
 "data":{
 "state":1,
 "ssid":"novastar",
 "password":"nova123456"
 }
}
```

## Parameters:

| Parameter | Required | Type   | Description                                                                                                                                     |
|-----------|----------|--------|-------------------------------------------------------------------------------------------------------------------------------------------------|
| sn        | Yes      | string | Unique product SN                                                                                                                               |
| data      | Yes      | Object | Command protocol                                                                                                                                |
| state     | Yes      | int    | Switch Wi-Fi AP/Station status, 0 means to switch to Wi-Fi AP, 1 means to switch to Wi-Fi Station.                                              |
| ssid      | Yes      | string | When state is 1 (Wi-Fi Station), it denotes the SSID of the connected Wi-Fi. When state is 0 (Wi-Fi AP), it denotes the SSID of the AP.         |
| password  | Yes      | string | When state is 1 (Wi-Fi Station), it denotes the password of the connected Wi-Fi. When state is 0 (Wi-Fi AP), it denotes the password of the AP. |

## Return Sample

```
"data":null
```

## Return Parameter Description

| Parameter | Type | Description                                                                             |
|-----------|------|-----------------------------------------------------------------------------------------|
| errorCode | int  | It is meaningless when successful. When it is failed, the cause of failure is returned. |

## Remark

- 

## 4.25.6、4G Module Information

**4.25.6.1、Obtaining 4G Module Information (customized version. Currently the common version does not has the data structure body which may be added in the future.)**

### Description:

- This is an interface used for obtaining 4G module information.

### Request URL:

- `void nvGetModuleInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA07201A0010000183"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |
| type      | Yes      | String | GET_MODULE_INFO   |

### Return Sample

```
{
 "data": {
 "imei": "123456",
 "model": "ZTE",
 "version": "1.0.0"
 }
}
```

### Return Parameter Description

| Parameter Type |        | Description                                                                                |
|----------------|--------|--------------------------------------------------------------------------------------------|
| imei           | string | Module imei number                                                                         |
| model          | string | Module model                                                                               |
| version        | string | Module version (Currently it is not sure the version is Redtea soft SIM or Gosuncn module) |
| errorCode      | int    | It is meaningless when successful. When it is failed, the cause of failure is returned.    |

### Remark

- 

## 4.26、Screen Configuration

### 4.26.1、Screen Configuration

#### 4.26.1.1、Obtaining Screen Configuration Information

## Description:

- This is an interface used for obtaining screen configuration information.

## Request URL:

- `void void nvGetScreenAttributeAsync(const char *data, ExportViplexCallback callback);`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272"
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "screenAttributes": [
 {
 "id": 1,
 "screenSource": 0,
 "xCount": 1,
 "yCount": 1,
 "xOffset": 0,
 "yOffset": 0,
 "portNumber": 2,
 "orders": [
 0,
 1
],
 "scanInfos": [
 {
 "width": 128,
 "height": 128,
 "x": 0,
 "y": 0,
 "xInPort": 0,
 "yInPort": 0,
 "portIndex": 0,

```

```

 "connectIndex":0
 }
}
]
}
]
}

```

## Return Parameter Description

| Parameter    | Type     | Description                                                                                                                |
|--------------|----------|----------------------------------------------------------------------------------------------------------------------------|
| id           | int      | Screen ID                                                                                                                  |
| screenSource | int      | Screen configuration parameter source (0 Mobile phone, 1 LCT)                                                              |
| xCount       | int      | Number of receiving cards in the X direction                                                                               |
| yCount       | int      | Number of receiving cards in the Y direction                                                                               |
| xOffset      | int      | Offset coordinates of the display position in the X direction                                                              |
| yOffset      | int      | Offset coordinates of the display position in the Y direction                                                              |
| portNumber   | int      | Number of Ethernet ports being used                                                                                        |
| orders       | intArray | 8 data flow patterns in total. The array content order is according to the Ethernet port size in order from small to large |
| scanInfos    | object   | A collection of receiving card information                                                                                 |
| width        | int      | Receiving card width                                                                                                       |
| height       | int      | Receiving card height                                                                                                      |
| x            | int      | X coordinate of the display card where the receiving card is connected                                                     |
| y            | int      | Y coordinate of the display card where the receiving card is connected                                                     |
| xInPort      | int      | X coordinate of the area loaded by the Ethernet port connected to the receiving card                                       |
| yInPort      | int      | Y coordinate of the area loaded by the Ethernet port connected to the receiving card                                       |
| portIndex    | int      | Subscript of the Ethernet port connected to the receiving card                                                             |
| connectIndex | int      | No. of the device connected the Ethernet port of multifunction card                                                        |
| code         | int      | Error codes: 0 Obtained successfully 65535 Request timed out                                                               |

## Remark

- 

### 4.26.1.2、Setting Screen Configuration

#### Description:

- This is an interface used for setting screen configuration.

#### Request URL:

- `void void nvSetScreenAttributeAsync(const char *data, ExportViplexCallback callback);`

**Request Method:**

- 

**Request Parameter Sample**

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "screenAttributes": [
 {
 "id": 0,
 "orders": [
 0,
 1
],
 "portNumber": 1,
 "scanInfos": [
 {
 "connectIndex": 0,
 "height": 256,
 "portIndex": 0,
 "width": 256,
 "x": 0,
 "xInPort": 0,
 "y": 0,
 "yInPort": 0
 }
],
 "screenSource": 1,
 "xCount": 1,
 "xOffset": 0,
 "yCount": 1,
 "yOffset": 0
 }
]
}
```

**Parameters:**

| Parameter    | Required | Type   | Description                                                   |
|--------------|----------|--------|---------------------------------------------------------------|
| sn           | Yes      | string | Unique product SN                                             |
| id           | Yes      | int    | Screen ID                                                     |
| screenSource | Yes      | int    | Screen configuration parameter source (0 Mobile phone, 1 LCT) |
| xCount       | Yes      | int    | Number of receiving cards in the X direction                  |
| yCount       | Yes      | int    | Number of receiving cards in the Y direction                  |
| xOffset      | Yes      | int    | Offset coordinates of the display position in the X direction |
| yOffset      | Yes      | int    | Offset coordinates of the display position in the Y direction |
| portNumber   | Yes      | int    | Number of Ethernet ports being used                           |



| Parameter    | Required | Type     | Description                                                                                                                |
|--------------|----------|----------|----------------------------------------------------------------------------------------------------------------------------|
| orders       | Yes      | intArray | 8 data flow patterns in total. The array content order is according to the Ethernet port size in order from small to large |
| scanInfos    | Yes      | object   | A collection of receiving card information                                                                                 |
| width        | Yes      | int      | Receiving card width                                                                                                       |
| height       | Yes      | int      | Receiving card height                                                                                                      |
| x            | Yes      | int      | X coordinate of the display card where the receiving card is connected                                                     |
| y            | Yes      | int      | Y coordinate of the display card where the receiving card is connected                                                     |
| xInPort      | Yes      | int      | X coordinate of the area loaded by the Ethernet port connected to the receiving card                                       |
| yInPort      | Yes      | int      | Y coordinate of the area loaded by the Ethernet port connected to the receiving card                                       |
| portIndex    | Yes      | int      | Subscript of the Ethernet port connected to the receiving card                                                             |
| connectIndex | Yes      | int      | No. of the device connected the Ethernet port of multifunction card                                                        |

### Return Sample

```
""
```

### Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
| code      | int  | Error       |

### Remark

- 

## 4.26.2、Screen Configuration via Receiving Card Files

### 4.26.2.1、Configuring Screens via Receiving Card Files

#### Description:

- This is an interface used for terminals to configure screen by using receiving card files. The service logic of this interface consists of 3 steps: 1 Obtain file upload path; 2 Upload local files to the specified path; 3 Configure the screen

### Request URL:

- `void nvSetRecvCardFileAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "filePath": "C:/test",
 "fileName": "5036.rcfgx"
}
```

### Parameters:

| Parameter | Required | Type   | Description                        |
|-----------|----------|--------|------------------------------------|
| sn        | Yes      | string | Unique product SN                  |
| filePath  | Yes      | string | Screen configuration file location |
| fileName  | Yes      | string | Screen configuration file name     |

### Return Sample

```
" "
```

### Return Parameter Description

| Parameter | Type | Description                                                  |
|-----------|------|--------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535 Request timed out |

### Remark

- 

## 4.27、iCare Configuration

### 4.27.1、Obtaining iCare Configuration Information

#### Description:

- This is an interface used for obtaining iCare configuration information.

### Request URL:

- `void nvGetIcareConfigInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "requestInfo": {
 "language": "zh-cn"
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description               |
|-----------|----------|--------|---------------------------|
| sn        | Yes      | string | Unique product SN         |
| language  | Yes      | string | zh-cn Chinese, en English |

### Return Sample

```
{
 "state": true,
 "serverNodes": [
 {
 "label": "Test",
 "node": "t.novaicare.com"
 },
 {
 "label": "US node",
 "node": "care-us.novaicare.com"
 },
 {
 "label": "China node",
 "node": "care.novaicare.com"
 }
],
 "url": "t.novaicare.com",
 "username": "XXX",
 "isOnline": true
}
```

## Return Parameter Description

| Parameter   | Type   | Description                                                  |
|-------------|--------|--------------------------------------------------------------|
| state       | bool   | Status, true: On, false: Off                                 |
| serverNodes | object | Addresses of all servers                                     |
| label       | string | Server name                                                  |
| node        | string | Server address                                               |
| url         | string | Address of the currently connected server                    |
| username    | string | Bound user name                                              |
| isOnline    | bool   | Online status, true: Online, false: Offline                  |
| code        | int    | Error codes: 0 Obtained successfully 65535 Request timed out |

## Remark

- 

## 4.27.2、Setting iCare Configuration Information

### Description:

- This is an interface used for setting iCare configuration information.

### Request URL:

- `void nvSetIcareConfigInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA17332J0A20002272",
 "requestInfo": {
 "state": true,
 "url": "care.novaicare.com",
 "username": "XXX"
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description                               |
|-----------|----------|--------|-------------------------------------------|
| sn        | Yes      | string | Unique product SN                         |
| state     | Yes      | bool   | Status, true: On, false: Off              |
| url       | Yes      | string | Address of the currently connected server |
| username  | Yes      | string | Bound user name                           |

## Return Sample

```
""
```

## Return Parameter Description

| Parameter | Type | Description                                                                                                   |
|-----------|------|---------------------------------------------------------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully, 33 Account not exist, 34 Screen not configured, 65535 Request timed out |

## Remark

- 

## 4.28、Terminal Cloud Configuration

### 4.28.1、Binding to Cloud Server

#### Description:

- This is an interface used for binding to the cloud server.

#### Request URL:

- `void nvSetBindPlayerAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716",
 "playerInfo": {
 "baseUrl": "https://api-cn.vnnox.com",
 "data": {
 "playerList": [
```

```

 {
 "identifier":"84f37cb1a12783654780f47da13b55db##dangjintao
",
 "isUsed":true,
 "name":"dangjintao",
 "playerIdentifier":"BZSA07194A0049999716"
 }
],
 "token":"f2972f5a403d5e13d1c6103f91bf78a58055bfd5"
},
"isNewVnnox":true,
"password":"123456",
"username":"gmt"
}
}

```

## Parameters:

| Parameter        | Required | Type   | Description                                                                                                                                    |
|------------------|----------|--------|------------------------------------------------------------------------------------------------------------------------------------------------|
| sn               | Yes      | string | Unique product SN                                                                                                                              |
| baseUrl          | Yes      | string | Host address for the terminal to access the corresponding server during server replacement                                                     |
| password         | Yes      | string | Player authentication password                                                                                                                 |
| username         | Yes      | string | Player authentication user name                                                                                                                |
| isNewVnnox       | Yes      | bool   | Whether the latest VNNOX is bound                                                                                                              |
| token            | Yes      | string | Player interaction TOKEN (The interaction between the player and server requires this TOKEN to be added into the header of the http protocol.) |
| identifier       | Yes      | string | Unique ID of the server player (Identifier obtained from VNNOX+" ##player name" )                                                              |
| isUsed           | Yes      | bool   | Whether the server player is bound                                                                                                             |
| name             | Yes      | string | Server player name                                                                                                                             |
| playerIdentifier | Yes      | string | Unique ID of terminal player                                                                                                                   |

## Return Sample

```

""

```

## Return Parameter Description

| Parameter | Type | Description |
|-----------|------|-------------|
| code      | int  | Error       |

## Remark

- 

## 4.28.2、Obtaining Player List

## Description:

- This is an interface used for obtaining the player list.

## Request URL:

- `void nvGetCloudPlayerListAsync(const char *data, ExportViplexCallback callback)`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "host": "http://beta-rest.vnnox.com",
 "data": {
 "username": "qht1003077897",
 "password": "qht1003077897",
 "playerType": 2
 }
}
```

## Parameters:

| Parameter  | Required | Type   | Description                     |
|------------|----------|--------|---------------------------------|
| host       | Yes      | string | Server address                  |
| username   | Yes      | string | Player authentication user name |
| password   | Yes      | string | Player authentication password  |
| playerType | Yes      | int    | 1 Synchronous, 2 Asynchronous   |

## Return Sample

```
{
 "status": [
 10000
],
 "data": {
 "token": "654ad5s64f65w46f5e456wa4f",
 "playerList": [
 {
 "name": "player_1",
 "identifier": "654ad-5s64f6-5w46-f5e45-6wa4f",
 "isUsed": true,
 "playerIdentifier": "33-22-44-22-44"
 }
]
 }
}
```

```
}
```

## Return Parameter Description

| Parameter        | Type   | Description                                                      |
|------------------|--------|------------------------------------------------------------------|
| status           | int    | Return result status                                             |
| token            | string | Player interaction TOKEN (Interaction between player and server) |
| name             | string | Server player name                                               |
| identifier       | string | Unique ID of the server player                                   |
| isUsed           | bool   | Whether the server player is bound                               |
| playerIdentifier | string | Unique ID of terminal player                                     |
| code             | int    | Error codes: 0 Obtained successfully 65535Request timed out      |

## Remark

- 

## 4.28.3、Obtaining Player Binding Information

### Description:

- This is an interface for obtaining player binding information.

### Request URL:

- `void nvGetBindPlayerAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample



```
{
 "isBind":true,
 "errorDescription":" ",
 "baseUrl":"http://test.vnnox.com",
 "password":"wxgaly199425",
 "username":"wxgaly",
 "status":[
 10000
],
 "data":{
 "token":"9e49437a8bc44ba790389524b74c76acdc7909e6",
 "playerList":[
 {
 "identifier":"103190fdfa52c37516aae26a9d00ed7c",
 "isUsed":true,
 "name":"Asynchronous 1",
 "playerIdentifier":"30:34:00:00:00:17"
 }
]
 }
}
```

## Return Parameter Description

| Parameter        | Type     | Description                                                                                |
|------------------|----------|--------------------------------------------------------------------------------------------|
| isBind           | bool     | Whether the terminal player is bound                                                       |
| errorDescription | string   | Error information why the player is not bound                                              |
| baseUrl          | string   | Host address for the terminal to access the corresponding server during server replacement |
| password         | string   | Player authentication password                                                             |
| username         | string   | Player authentication user name                                                            |
| status           | intarray | Current player heartbeat status (10000 denotes that the heartbeat is normal.)              |
| token            | string   | Player interaction TOKEN (Interaction between player and server)                           |
| name             | string   | Server player name                                                                         |
| identifier       | string   | Unique ID of the server player                                                             |
| isUsed           | bool     | Whether the server player is bound                                                         |
| playerIdentifier | string   | Unique ID of terminal player                                                               |
| code             | int      | Error codes: 0 Obtained successfully 65535Request timed out                                |

## Remark

- 

## 4.29、Monitoring

### 4.29.1、Obtaining the Monitoring Information of the Sending Card

## Description:

- This is an interface used for obtaining the monitoring of the sending card.

## Request URL:

- `void nvGetSendCardMonitorInfoAsync(const char *data, ExportViplexCallback callback);`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716"
}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "sendCardMonitorInfo": [
 {
 "isDVICConnected": true,
 "DVIRate": 60,
 "redundancePortInfo": [
 {
 "isRedundant": false,
 "devMappingList": [
 {
 "devIndex": 0,
 "devType": 1
 },
 {
 "devIndex": 0,
 "devType": 2
 },
 {
 "devIndex": 0,
 "devType": 3
 }
]
 }
],
 "deviceWorkState": 1
 }
]
}
```

```

 },
 {
 "isRedundant": true,
 "devMappingList": [
 {
 "devIndex": 0,
 "devType": 1
 },
 {
 "devIndex": 0,
 "devType": 2
 },
 {
 "devIndex": 1,
 "devType": 3
 }
]
 },
 "deviceWorkState": 0
 },
],
 "deviceMapList": [
 {
 "deviceIndex": 0,
 "deviceType": 1
 },
 {
 "deviceIndex": 0,
 "deviceType": 2
 }
],
 "deviceWorkState": 0
}
]
}

```

## Return Parameter Description

| Parameter           | Type    | Description                                                 |
|---------------------|---------|-------------------------------------------------------------|
| code                | int     | Error codes: 0 Obtained successfully 65535Request timed out |
| sendCardMonitorInfo | object  | Sending card monitoring data                                |
| deviceWorkState     | int     | Working status, OK=1, Error=1, Unknown=2                    |
| deviceMapList       | object  | device location                                             |
| deviceIndex         | int     | Device location number                                      |
| deviceType          | int     | Device type                                                 |
| isDVIChecked        | boolean | DVI connected or not                                        |
| DVIRate             | int     | DVI refresh rate, available only when DVI is connected      |
| redundancePortInfo  | object  | Ethernet port information list                              |
| deviceWorkState     | int     | Working status, OK=1, Error=1, Unknown=2                    |
| deviceMapList       | object  | device location                                             |
| deviceIndex         | int     | Device location number                                      |
| deviceType          | int     | Device type                                                 |
| isRedundant         | boolean | Ethernet port redundancy                                    |

## Remark

- 

## 4.29.2、Obtaining Receiving Card Quantity and Information

### Description:

- This is an interface used for obtaining receiving card quantity and information.

### Request URL:

- `void nvGetReceiverCountAndInfoAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "receiveCardRegionInfo": [
 {
 "senderIndex": 0,
 "portIndex": 0,
 "connectIndex": 0,
 "X": 0,
 "Y": 0,
 "XInPort": 0,
 "YInPort": 0,
 "width": 400,
 "height": 400,
 "rowIndexInScreen": 0,
 "colIndexInScreen": 0
 }
]
}
```

```

 }
]
}

```

## Return Parameter Description

| Parameter             | Type   | Description                                                 |
|-----------------------|--------|-------------------------------------------------------------|
| code                  | int    | Error codes: 0 Obtained successfully 65535Request timed out |
| receiveCardRegionInfo | object | Locations and sizes of all the receiving cards              |
| senderIndex           | byte   | Connected sending card number. -1 means a blank is left.    |
| portIndex             | byte   | Output port number                                          |
| connectIndex          | int    | Sequence number of the output port                          |
| X                     | int    | X coordinate on the display card                            |
| Y                     | int    | Y coordinate on the display card                            |
| XInPort               | int    | X coordinate in the loaded area                             |
| YInPort               | int    | Y coordinate in the loaded area                             |
| width                 | int    | pixel capacity width                                        |
| height                | int    | pixel capacity height                                       |
| rowIndexInScreen      | int    | In which row on the screen                                  |
| colIndexInScreen      | int    | In which column on the screen                               |

## Remark

- 

## 4.29.3、Obtaining Monitoring Information According to Receiving Card Index

### Description:

- This is an interface used for obtaining the monitoring information according to the receiving card index.

### Request URL:

- `void nvGetMonitorInfoByReceiverIndexAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

-

```
{
 "info":{
 "receiveCardRegionInfo": [
 {
 "portIndex":0,
 "connectedIndex":0
 },
 {
 "portIndex":0,
 "connectedIndex":1
 }
]
 }
}
```

## Parameters:

| Parameter             | Required | Type   | Description                                   |
|-----------------------|----------|--------|-----------------------------------------------|
| sn                    | Yes      | string | Unique product SN                             |
| receiveCardRegionInfo | Yes      | object | Location of the receiving card to be obtained |
| portIndex             | Yes      | byte   | output port number, Ethernet port location    |
| connectedIndex        | Yes      | int    | Sequence number of the output port            |

## Return Sample

```
{
 "receiveCardRegionInfo": [
 {
 "portIndex":0,
 "connectedIndex":0
 },
 {
 "portIndex":0,
 "connectedIndex":1
 }
]
}
```

## Return Parameter Description

| Parameter              | Type   | Description                                                 |
|------------------------|--------|-------------------------------------------------------------|
| code                   | int    | Error codes: 0 Obtained successfully 65535Request timed out |
| screenMonitorData      | object | Monitoring data                                             |
| receiveCardMonitorInfo | object | receiving card monitoring data                              |
| deviceWorkState        | int    | Working status, OK=1, Error=1, Unknown=2                    |
| deviceMapList          | object | Receiving card location index                               |
| deviceIndex            | int    | Device location number                                      |
| deviceType             | int    | Device type                                                 |
| temprature             | float  | Receiving card board temperature                            |

| Parameter                  | Type    | Description                                                                                                                                                                                                                           |
|----------------------------|---------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| voltage                    | float   | Receiving card board voltage                                                                                                                                                                                                          |
| monitorCardMonitorInfo     | object  | Monitoring data of monitoring card                                                                                                                                                                                                    |
| deviceWorkState            | int     | Working status, OK=1, Error=1, Unknown=2                                                                                                                                                                                              |
| deviceMapList              | object  | device location                                                                                                                                                                                                                       |
| deviceIndex                | int     | Device location number                                                                                                                                                                                                                |
| deviceType                 | int     | Device type                                                                                                                                                                                                                           |
| temperatureUpdateInfo      | object  | Temperature status information                                                                                                                                                                                                        |
| isUpdate                   | boolean | Whether to update                                                                                                                                                                                                                     |
| temprature                 | float   | Temperature value. -255 denotes invalid temperature.                                                                                                                                                                                  |
| humidityUpdateInfo         | object  | Temperature status information                                                                                                                                                                                                        |
| isUpdate                   | boolean | Whether to update                                                                                                                                                                                                                     |
| humidity                   | float   | Temperature value                                                                                                                                                                                                                     |
| smokeUpdateInfo            | object  | Smoke status information                                                                                                                                                                                                              |
| isUpdate                   | boolean | Whether to update                                                                                                                                                                                                                     |
| smoke                      | boolean | Whether there are smokes                                                                                                                                                                                                              |
| cabinDoorUpdateInfo        | object  | Cabinet door status information                                                                                                                                                                                                       |
| isUpdate                   | boolean | Whether to update                                                                                                                                                                                                                     |
| isDoorOpen                 | boolean | Whether the cabinet door is open                                                                                                                                                                                                      |
| fansUpdateInfo             | object  | Fan status information                                                                                                                                                                                                                |
| isUpdate                   | boolean | Whether to update                                                                                                                                                                                                                     |
| fansMonitorInfoCollection  | HashMap | Fan speed. Key denotes the sequence number of the fan and value denotes the fan speed.                                                                                                                                                |
| powerUpdateInfo            | object  | Power supply status information                                                                                                                                                                                                       |
| isUpdate                   | boolean | Whether to update                                                                                                                                                                                                                     |
| powerMonitorInfoCollection | HashMap | Voltage monitoring. Key denotes the sequence number of the power supply and value denotes the voltage of the monitoring card. 0 denotes the voltage of the monitoring card and 1-8 denote the voltage values of the 8 power supplies. |
| socketCableUpdateInfo      | object  | Flat cable status information                                                                                                                                                                                                         |
| isUpdate                   | boolean | Whether to update                                                                                                                                                                                                                     |
| socketCableMonitorInfoList | object  | Flat cable information                                                                                                                                                                                                                |
| deviceWorkState            | int     | Working status, OK=1, Error=1, Unknown=2                                                                                                                                                                                              |
| deviceMapList              | object  | Working status, OK=1, Error=1, Unknown=2                                                                                                                                                                                              |
| deviceIndex                | int     | device location                                                                                                                                                                                                                       |
| deviceType                 | int     | Device location number                                                                                                                                                                                                                |
| socketCableInfoMap         | HashMap | key is int; value is object List                                                                                                                                                                                                      |
| isCableOK                  | boolean | Device location number                                                                                                                                                                                                                |
| cableType                  | int     | Flat cable data type                                                                                                                                                                                                                  |
| moduleUpdateInfo           | object  | Module status information                                                                                                                                                                                                             |
| isUpdate                   | boolean | Whether to update                                                                                                                                                                                                                     |

| Parameter                   | Type    | Description                                               |
|-----------------------------|---------|-----------------------------------------------------------|
| moduleMonitorInfoCollection | HashMap | Voltage monitoring, keyint, value is Object, ModuleStatus |
| deviceWorkStatus            | int     | Working status                                            |
| busIndex                    | int     | Bus subscript of flash                                    |
| flashIndex                  | int     | flash subscript                                           |
| rowIndex                    | int     | row coordinates                                           |
| colIndex                    | int     | Column coordinates                                        |
| temperature                 | float   | Temperature                                               |
| voltage                     | float   | Voltage                                                   |
| workTime                    | long    | Working time                                              |

## Remark

- 

## 4.29.1、System Parameters

### 4.29.1.1、Obtaining Hard Disk Storage Information

#### Description:

- This is an interface used for obtaining the hard disk storage information.

#### Request URL:

- `void void nvGetAvailableStorageDataAsync(const char *data, ExportViplexCallback callback)`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716"
}
```

#### Parameters:

| Parameter | Required | Type | Description |
|-----------|----------|------|-------------|
|-----------|----------|------|-------------|



| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "diskAvailableSize":3.67,
 "diskTotalSize":3.96,
 "storageInfos":[
 {
 "diskAvailableSize":3938967552,
 "diskCriticalSize":524288000,
 "diskReserveSize":0,
 "diskTotalSize":4248846336,
 "type":"LOCAL"
 }
]
}
```

## Return Parameter Description

| Parameter         | Type   | Description                                                                                                                                           |
|-------------------|--------|-------------------------------------------------------------------------------------------------------------------------------------------------------|
| diskTotalSize     | float  | External storage capacity (GB)                                                                                                                        |
| diskAvailableSize | float  | Available space (GB)                                                                                                                                  |
| storageInfos      | object | Storage space                                                                                                                                         |
| diskAvailableSize | float  | Available disk space size (Byte)                                                                                                                      |
| diskCriticalSize  | float  | Threshold for insufficient disk storage (Byte). When the free storage space size is less than the threshold, some functions may not be used normally. |
| diskReserveSize   | float  | Reserved space in the disk (Byte)                                                                                                                     |
| diskTotalSize     | float  | Disk storage capacity (Byte)                                                                                                                          |
| type              | string | Disk type, LOCAL Internal storage (SD card) EXTERNAL External storage (USB drive, etc.)                                                               |
| code              | int    | Error codes: 0 Obtained successfully 65535Request timed out                                                                                           |

## Remark

- 

### 4.29.1.2、Obtaining CPU Usage

#### Description:

- This is an interface for obtaining the CPU usage.

#### Request URL:

- `void nvGetCPUUsageAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

### Return Sample

```
{
 "value": 18
}
```

### Return Parameter Description

| Parameter | Type  | Description                                                 |
|-----------|-------|-------------------------------------------------------------|
| value     | float | CPU usage                                                   |
| code      | int   | Error codes: 0 Obtained successfully 65535Request timed out |

### Remark

- 

## 4.29.1.3、Obtaining CPU Temperature

### Description:

- This is an interface for obtaining the CPU temperature.

### Request URL:

- `void nvGetCPUTempAsyncAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

-

## Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716"
}
```

### Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

```
{
 "value": 38.8
}
```

### Return Parameter Description

| Parameter | Type  | Description                                                 |
|-----------|-------|-------------------------------------------------------------|
| value     | float | CPU usage                                                   |
| code      | int   | Error codes: 0 Obtained successfully 65535Request timed out |

### Remark

- 

## 4.29.1.4、Obtaining Available Storage

### Description:

- This is an interface for obtaining the available storage space size.

### Request URL:

- `void nvGetAvailableMemoryAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

## Request Parameter Sample

•

```
{
 "sn": "BZSA07194A0049999716"
}
```

**Parameters:**

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

**Return Sample**

```
{
 "value": 18
}
```

**Return Parameter Description**

| Parameter | Type  | Description                                                 |
|-----------|-------|-------------------------------------------------------------|
| value     | float | CPU usage                                                   |
| code      | int   | Error codes: 0 Obtained successfully 65535Request timed out |

**Remark**

•

## 4.30、Screen Management

### 4.30.1、Obtaining Terminal Screenshots

**Description:**

- This is an interface used for obtaining the terminal screenshots.

**Request URL:**

- `void nvDownloadScreenshotAsync(const char *data, ExportViplexCallback callback);`

**Request Method:**

•

**Request Parameter Sample**

•

```
{
 "sn": "",
 "width": 100,
 "height": 100,
 "downloadDirectoryPath": "d://",
 "pictureName": "a.png",
 "pictureType": 1
}
```

### Parameters:

| Parameter             | Required | Type   | Description                  |
|-----------------------|----------|--------|------------------------------|
| sn                    | Yes      | string | Unique product SN            |
| width                 | Yes      | int    | Image width                  |
| height                | Yes      | int    | Image height                 |
| pictureType           | Yes      | int    | Image format, 0: png, 1: jpg |
| downloadDirectoryPath | Yes      | string | Screenshot download path     |
| pictureName           | Yes      | string | Screenshot file name         |

### Return Sample

```
{
 "code": 0,
 "path": "/cache/screenShots/screenshot.png"
}
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| path      | string | Screenshot path                                              |

### Remark

•

## 4.31、Others

### 4.31.1、Data Migration

#### 4.31.1.1、Migrating Data

##### Description:

- This is an interface used for migrating data.

### Request URL:

- `void nvDataBaseMigrationAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "templates": [
 {
 "data": [
 {
 "width": 0.4,
 "height": 0.4,
 "left": 0.4,
 "top": 0.4,
 "zindex": 1,
 "index": 0
 }
]
 }
],
 "size": [
 {
 "height": 300,
 "width": 300
 }
],
 "program": [
 {
 "ID": "15",
 "programName": "name",
 "PLAYLIST": "",
 "Width": "400",
 "Height": "400"
 }
]
}
```

### Parameters:

| Parameter   | Required | Type   | Description                |
|-------------|----------|--------|----------------------------|
| ID          | Yes      | string | Solution ID                |
| programName | Yes      | string | Solution name              |
| PLAYLIST    | Yes      | string | playlist.json file content |

| Parameter | Required | Type   | Description                                   |
|-----------|----------|--------|-----------------------------------------------|
| Width     | Yes      | string | Solution resolution width                     |
| Height    | Yes      | string | Solution resolution height                    |
| templates | Yes      | object | Custom template information                   |
| width     | Yes      | int    | Template window width                         |
| height    | Yes      | int    | Template window height                        |
| left      | Yes      | float  | Left proportion of the window in the template |
| top       | Yes      | float  | Top proportion of the window in the template  |
| zindex    | Yes      | int    | Z order                                       |
| index     | Yes      | int    | ID of the window in the template              |
| width     | Yes      | int    | Template width                                |
| templates | Yes      | int    | custom template information                   |

## Return Sample

```
" "
```

## Return Parameter Description

| Parameter | Type | Description                                                 |
|-----------|------|-------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535Request timed out |

## Remark

- 

## 4.31.2、Thumbnail Download

### 4.31.2.1、Downloading Thumbnails

#### Description:

- This is an interface used for downloading thumbnails.

#### Request URL:

- `void nvDownloadFilesAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn": "BZSA07194A0049999716",
 "remotePathsAndFileNames": {
 "sdcard/nova/viplex_terminal/program/program_DANGJT-P1/tu1/35384db4-d10a-4db8-a1fe-54479706376f.png": "1.png",
 "sdcard/nova/viplex_terminal/program/program_DANGJT-P1/tu2/296653e7-814c-4fad-9198-c731c0770d8c.png": "2.png"
 },
 "downloadDirectoryPath": "/data/data/com.example.myhandy_android/app_flutter/log",
 "fileType": ".png"
}
```

### Parameters:

| Parameter               | Required | Type   | Description                                        |
|-------------------------|----------|--------|----------------------------------------------------|
| sn                      | Yes      | string | Unique product SN                                  |
| remotePathsAndFileNames | Yes      | map    | {“Thumbnail download path”: “Custom file name”}    |
| downloadDirectoryPath   | Yes      | string | Specified path where the thumbnails will be stored |
| fileType                | Yes      | string | File type                                          |

### Return Sample

```
""
```

### Return Parameter Description

| Parameter | Type | Description                                                 |
|-----------|------|-------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535Request timed out |

### Remark

- 

## 4.31.3、Obtaining Specified Type of Files in a Specified Path

### 4.31.3.1、Obtaining Specified Type of Files in a Specified Path

#### Description:

- This is an interface used for obtaining specified type of files in a specified path.



## Request URL:

- `void nvQueryFileByTypeAsync(const char *data, ExportViplexCallback callback);`

## Request Method:

- 

## Request Parameter Sample

- 

```
{
 "paths": [
 "C:/"
],
 "types": [
 ".txt"
],
 "pageIndex": 0,
 "pageSize": 100
}
```

## Parameters:

| Parameter Required Type |     |        | Description                                                                          |
|-------------------------|-----|--------|--------------------------------------------------------------------------------------|
| paths                   | Yes | string | Search path                                                                          |
| types                   | Yes | string | File type to be searched                                                             |
| pageIndex               | Yes | int    | Number of items displayed on each page (currently not used, can be set to any value) |
| pageSize                | Yes | int    | Maximum value to be searched (currently not used, can be set to any value)           |

## Return Sample

```
{
 "files": [
 "C:/1.txt"
]
}
```

## Return Parameter Description

| Parameter | Type        | Description                                                 |
|-----------|-------------|-------------------------------------------------------------|
| files     | stringarray | A collection of files found with a specified suffix         |
| code      | int         | Error codes: 0 Obtained successfully 65535Request timed out |

## Remark

- 

## 4.31.4、Node Server List

### 4.31.4.1、Obtaining Node Server List

#### Description:

- This is an interface used for obtaining the hard disk storage information.

#### Request URL:

- `void nvGetNodeServerListAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "lang": "en"
}
```

#### Parameters:

| Parameter Required Type |     |        | Description                                                                              |
|-------------------------|-----|--------|------------------------------------------------------------------------------------------|
| lang                    | Yes | string | Language, English: en, Chinese: zh-cn, Japanese: jp, Korean: kr, Spanish: es, French: fr |

#### Return Sample

```
{
 "serverInfo": [
 {
 "islocal": true,
 "label": "aa",
 "node": "www.baidu.com"
 }
]
}
```

#### Return Parameter Description

| Parameter         | Type   | Description                                                                               |
|-------------------|--------|-------------------------------------------------------------------------------------------|
| islocal           | bool   | External storage capacity (GB)                                                            |
| diskAvailableSize | float  | Whether it is the data customize by the user, true: Customized, false: Obtained by server |
| label             | string | Node name                                                                                 |
| node              | string | Node address                                                                              |
| code              | int    | Error codes: 0 Obtained successfully 65535Request timed out                               |

## Remark

- 

## 4.31.4.2、 Adding Node Servers

### Description:

- This is an interface used for adding time synchronization servers.

### Request URL:

- `void nvAddNodeServerListAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "label": "aa",
 "node": "www.baidu.com"
}
```

### Parameters:

| Parameter | Required | Type   | Description  |
|-----------|----------|--------|--------------|
| label     | Yes      | string | Node name    |
| node      | Yes      | string | Node address |

### Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

## Remark

- 

## 4.31.4.3、Deleting Node Servers

### Description:

- Delete the time synchronization server list. If there are two pieces of data with the same node and label, the first one will be deleted.

### Request URL:

- `void nvDeleteNodeServerListAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "label": "aa",
 "node": "www.baidu.com"
}
```

### Parameters:

| Parameter | Required | Type   | Description  |
|-----------|----------|--------|--------------|
| label     | Yes      | string | Node name    |
| node      | Yes      | string | Node address |

### Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

## Remark

- 

## 4.31.4.4、Modifying Node Servers

### Description:

- Modify time synchronization servers. If there are two pieces of data with the same node and label, the first one will be modified.

### Request URL:

- `void nvUpdateNetTimingInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "oldServer":{
 "label":"zhangsan",
 "node":"123.123.123"
 },
 "newServer":{
 "label":"lisi",
 "node":"111.111.111"
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description                 |
|-----------|----------|--------|-----------------------------|
| oldServer | Yes      | Object | Modified server information |
| label     | Yes      | string | Node name                   |
| node      | Yes      | string | Node address                |

| Parameter | Required | Type   | Description            |
|-----------|----------|--------|------------------------|
| newServer | Yes      | Object | New server information |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

## Remark

- 

## 4.31.4.5、Adding Server List

### Description:

- This is an interface used for adding server list.

### Request URL:

- `void nvAddNetTimingInfoListAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "serverInfo": [
 {
 "label": "aa",
 "node": "www.baidu.com"
 },
 {
 "label": "aa",
 "node": "www.baidu.com"
 }
]
}
```

## Parameters:

| Parameter  | Required | Type   | Description       |
|------------|----------|--------|-------------------|
| serverInfo | Yes      | array  | Server list array |
| label      | Yes      | string | Node name         |
| node       | Yes      | string | Node address      |

## Return Sample

```
"success"
```

## Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Error code description                                       |

## Remark

- 

# 4.31.5、Feedback

## 4.31.5.1、Uploading User Feedback

### Description:

- This is an interface used for uploading user feedback.

### Request URL:

- `void nvUploadFeedbackInfoAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{"sn": "", "contact": "minyf@novastar.tech", "description": "My feedback is about DSDS", "attacheds": [{"dir": "feedback/handy/20200301/abc.jpg"}, {"dir": "feedback/handy/20200301/abc.zip"}]}
```

## Parameters:

| Parameter   | Required | Type   | Description                                |
|-------------|----------|--------|--------------------------------------------|
| sn          | Yes      | string | Unique product SN                          |
| contact     | No       | string | Contact methods                            |
| description | Yes      | string | Feedback description                       |
| attacheds   | No       | Object | Attachments                                |
| dir         | No       | string | Directory to upload files to Alibaba Cloud |

## Return Sample

```
{
 "logid":"225be01205",
 "status":0,
 "data":"ok"
}
```

## Return Parameter Description

| Parameter Type |        | Description                                                                            |
|----------------|--------|----------------------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully 65535 Request timed out                           |
| data           | Object | Description of the returned value                                                      |
| logid          | string | Request log ID                                                                         |
| status         | int    | Result, 0-Success, other values means failure. For details, see the meanings of codes. |
| errmsg         | string | When it is wrong, an description will be returned.                                     |

## Remark

- 

## 4.31.5.2、Canceling Feedback Upload

### Description:

- This is an interface used for canceling feedback upload.

### Request URL:

- `void nvUploadFeedBackFileStateAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

-



## Request Parameter Sample

- 

```
{
 "state":true
}
```

### Parameters:

| Parameter Required Type |    |      | Description                                                                                |
|-------------------------|----|------|--------------------------------------------------------------------------------------------|
| state                   | No | bool | true means to continue the download, false means to stop the download, defaulting to false |

### Return Sample

```
"success"
```

### Return Parameter Description

| Parameter | Type   | Description                                                  |
|-----------|--------|--------------------------------------------------------------|
| code      | int    | Error codes: 0 Obtained successfully 65535 Request timed out |
| data      | string | Description of the returned value                            |

### Remark

- 

## 4.31.6、Binding Improvements

### 4.31.6.1、Whether Cloud Is Available

#### Description:

- This is an interface used for judging whether the cloud is available.

#### Request URL:

- `void nvIsCommonCloudAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

-

## Request Parameter Sample

- 

```
{
 "baseUrl":"https://api-cn.vnnox.com"
}
```

### Parameters:

| Parameter | Required | Type   | Description            |
|-----------|----------|--------|------------------------|
| baseUrl   | Yes      | string | Player binding address |

## Return Sample

```
{
 "status":[
 10000
],
 "data":{
 "isCloud":1
 }
}
```

## Return Parameter Description

| Parameter Type |          | Description                                                                     |
|----------------|----------|---------------------------------------------------------------------------------|
| status         | intarray | Status code returned to the server: 10000 Successful, 10306Incorrect URL format |
| code           | int      | Error codes: 0 Obtained successfully 65535Request timed out                     |

### Remark

- 

## 4.31.6.2、Verifying Player Names

### Description:

- This is an interface used for verifying player names.

### Request URL:

- `void nvIsExistPlayerNameAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

## Request Parameter Sample

- 

```
{
 "baseUrl":"https://test-rest-k8s.vnnox.com",
 "data":{
 "token":"f2972f5a403d5e13d1c6103f91bf78a58055bfd5",
 "playerName":"dangjintao"
 }
}
```

### Parameters:

| Parameter Required Type |     |        | Description                                                      |
|-------------------------|-----|--------|------------------------------------------------------------------|
| baseUrl                 | Yes | string | Player binding address                                           |
| token                   | Yes | string | Player interaction TOKEN (Interaction between player and server) |
| playerName              | Yes | string | Player name                                                      |

### Return Sample

```
{
 "status":[
 10000
],
 "data":{
 "playerName":"dangjintao"
 }
}
```

### Return Parameter Description

| Parameter Type |          | Description                                                                                                                                                             |
|----------------|----------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| status         | intarray | Status code returned to the server: 10000 Successful, 10201, token in http[header] is empty, 10202 token in http[header] is wrong, 10210 The player name already exists |
| playerName     | string   | Player name                                                                                                                                                             |
| code           | int      | Error codes: 0 Obtained successfully 65535Request timed out                                                                                                             |

### Remark

- 

## 4.31.6.3、Obtaining Tokens

### Description:

- This is an interface used for verifying player names.

### Request URL:

- `void nvGetTokenAsync(const char *data,  
ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "baseUrl":"https://test-rest-k8s.vnnox.com",
 "data":{
 "username":"gmt",
 "password":"123456"
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description            |
|-----------|----------|--------|------------------------|
| baseUrl   | Yes      | string | Player binding address |
| username  | Yes      | string | Player user name       |
| password  | Yes      | string | Player password        |

### Return Sample

```
{
 "status":[
 10000
],
 "data":{
 "token":"654ad5s64f65w46f5e456wa4f",
 "timeout":3600
 }
}
```

### Return Parameter Description

| Parameter Type |          | Description                                                                                                                                    |
|----------------|----------|------------------------------------------------------------------------------------------------------------------------------------------------|
| status         | intarray | Status code returned to the server: 10000 Successful, 10001 Incorrect user name or password                                                    |
| token          | string   | Player interaction TOKEN (The interaction between the player and server requires this TOKEN to be added into the header of the http protocol.) |

| Parameter Type |     | Description                                                 |
|----------------|-----|-------------------------------------------------------------|
| timeout        | int | token timeout interval (s)                                  |
| code           | int | Error codes: 0 Obtained successfully 65535Request timed out |

### Remark

- 

## 4.31.6.4、Obtaining the Unique ID of a Player

### Description:

- This is an interface used for obtaining the unique ID of a player.

### Request URL:

- `void nvGetPlayerIdentifierAsync(const char *data, ExportViplexCallback callback)`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "baseUrl":"https://test-rest-k8s.vnnox.com",
 "data":{
 "token":"f2972f5a403d5e13d1c6103f91bf78a58055bfd5",
 "number":1
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description                                                                |
|-----------|----------|--------|----------------------------------------------------------------------------|
| baseurl   | Yes      | string | Player binding address                                                     |
| token     | Yes      | string | Player interaction TOKEN (Interaction between player and server)           |
| number    | Yes      | int    | Number of obtained Ids (int up to 1000, regarded as 1000 if exceeds 1000.) |

### Return Sample

```
{
 "status": [
 10000
],
 "data": {
 "identifierList": [
 "b518fd5c1ac9e6c68d20ed97c749b490"
]
 }
}
```

## Return Parameter Description

| Parameter      | Type        | Description                                                                                                                       |
|----------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------|
| status         | intarray    | Status code returned to the server: 10000 Successful, 10201, token in http[header] is empty, 10202 token in http[header] is wrong |
| identifierList | stringarray | Unique ID                                                                                                                         |
| code           | int         | Error codes: 0 Obtained successfully 65535Request timed out                                                                       |

## Remark

- 

## 4.31.7、Obtaining Time Zone List

### 4.31.7.1、Obtaining Time Zone List

#### Description:

- This is an interface used for obtaining the time zone list. The time returned is the daylight saving time. (The standard time is returned in the countries that do not observe the daylight saving time.)

#### Request URL:

- `void nvGetTimeZoneAsync(const char *data, ExportViplexCallback callback);`

#### Request Method:

- 

#### Request Parameter Sample

-

```
{
 "data":"anystring"
}
```

## Parameters:

| Parameter | Required | Type   | Description                                               |
|-----------|----------|--------|-----------------------------------------------------------|
| data      | Yes      | string | The parameter data is required, but it can be any string. |

## Return Sample

```
{
 "Pacific/Midway":"Pacific/Midway (UTC-11:00)",
 "Pacific/Honolulu":"Pacific/Honolulu (UTC-10:00)",
 "America/Anchorage":"America/Anchorage (UTC-08:00)",
 "America/Los_Angeles":"America/Los_Angeles (UTC-07:00)",
 "America/Tijuana":"America/Tijuana (UTC-07:00)",
 "America/Phoenix":"America/Phoenix (UTC-07:00)",
 "America/Chihuahua":"America/Chihuahua (UTC-06:00)",
 "America/Denver":"America/Denver (UTC-06:00)",
 "America/Costa_Rica":"America/Costa_Rica (UTC-06:00)",
 "America/Regina":"America/Regina (UTC-06:00)",
 "America/Mexico_City":"America/Mexico_City (UTC-05:00)",
 "America/Chicago":"America/Chicago (UTC-05:00)",
 "America/Bogota":"America/Bogota (UTC-05:00)",
 "America/New_York":"America/New_York (UTC-04:00)",
 "America/Caracas":"America/Caracas (UTC-04:30)",
 "America/Barbados":"America/Barbados (UTC-04:00)",
 "America/Manaus":"America/Manaus (UTC-04:00)",
 "America/Santiago":"America/Santiago (UTC-03:00)",
 "America/Sao_Paulo":"America/Sao_Paulo (UTC-03:00)",
 "America/St_Johns":"America/St_Johns (UTC-04:00)",
 "America/Argentina/Buenos_Aires (UTC-03:00)",
 "America/Montevideo":"America/Montevideo (UTC-03:00)",
 "America/Godthab":"America/Godthab (UTC-02:00)",
 "Atlantic/South_Georgia":"Atlantic/South_Georgia (UTC-02:00)",
 "Atlantic/Cape_Verde":"Atlantic/Cape_Verde (UTC-01:00)",
 "Atlantic/Azores":"Atlantic/Azores (UTC 00:00)",
 "Africa/Casablanca":"Africa/Casablanca (UTC 00:00)",
 "Europe/London":"Europe/London (UTC 00:00)",
 "Africa/Brazzaville":"Africa/Brazzaville (UTC 01:00)",
 "Africa/Windhoek":"Africa/Windhoek (UTC 01:00)",
 "Europe/Amsterdam":"Europe/Amsterdam (UTC 02:00)",
 "Europe/Belgrade":"Europe/Belgrade (UTC 02:00)",
 "Europe/Brussels":"Europe/Brussels (UTC 02:00)",
 "Europe/Sarajevo":"Europe/Sarajevo (UTC 02:00)",
 "Africa/Harare":"Africa/Harare (UTC 02:00)",
 "Africa/Cairo":"Africa/Cairo (UTC 02:00)",
 "Asia/Beirut":"Asia/Beirut (UTC 03:00)",
 "Europe/Athens":"Europe/Athens (UTC 03:00)",
 "Europe/Helsinki":"Europe/Helsinki (UTC 03:00)",
 "Asia/Jerusalem":"Asia/Jerusalem (UTC 03:00)",
 "Asia/Amman":"Asia/Amman (UTC 03:00)",
 "Europe/Minsk":"Europe/Minsk (UTC 03:00)",
 "Asia/Baghdad":"Asia/Baghdad (UTC 03:00)",
 "Europe/Moscow":"Asia/Baghdad (UTC 03:00)",
}
```

```

"Asia/Kuwait":"Asia/Kuwait (UTC 03:00)",
"Africa/Nairobi":"Africa/Nairobi (UTC 03:00)",
"Asia/Baku":"Asia/Baku (UTC 05:00)",
"Asia/Tbilisi":"Asia/Tbilisi (UTC 04:00)",
"Asia/Yerevan":"Asia/Yerevan (UTC 04:00)",
"Asia/Dubai":"Asia/Dubai (UTC 04:00)",
"Asia/Tehran":"Asia/Tehran (UTC 04:30)",
"Asia/Kabul":"Asia/Kabul (UTC 04:30)",
"Asia/Karachi":"Asia/Karachi (UTC 05:00)",
"Asia/Oral":"Asia/Oral (UTC 05:00)",
"Asia/Yekaterinburg":"Asia/Yekaterinburg (UTC 05:00)",
"Asia/Calcutta":"Asia/Calcutta (UTC 05:30)",
"Asia/Colombo":"Asia/Colombo (UTC 05:30)",
"Asia/Katmandu":"Asia/Katmandu (UTC 05:45)",
"Asia/Almaty":"Asia/Almaty (UTC 06:00)",
"Asia/Rangoon":"Asia/Rangoon (UTC 06:30)",
"Asia/Krasnoyarsk":"Asia/Krasnoyarsk (UTC 07:00)",
"Asia/Bangkok":"Asia/Bangkok (UTC 07:00)",
"Asia/Shanghai":"Asia/Shanghai (UTC 08:00)",
"Asia/Hong_Kong":"Asia/Hong_Kong (UTC 08:00)",
"Asia/Irkutsk":"Asia/Irkutsk (UTC 08:00)",
"Asia/Kuala_Lumpur":"Asia/Kuala_Lumpur (UTC 08:00)",
"Australia/Perth":"Australia/Perth (UTC 08:00)",
"Asia/Taipei":"Asia/Taipei (UTC 08:00)",
"Asia/Seoul":"Asia/Seoul (UTC 09:00)",
"Asia/Tokyo":"Asia/Tokyo (UTC 09:00)",
"Asia/Yakutsk":"Asia/Yakutsk (UTC 09:00)",
"Australia/Adelaide":"Australia/Adelaide (UTC 09:30)",
"Australia/Darwin":"Australia/Darwin (UTC 09:30)",
"Australia/Brisbane":"Australia/Brisbane (UTC 10:00)",
"Australia/Hobart":"Australia/Hobart (UTC 10:00)",
"Australia/Sydney":"Australia/Sydney (UTC 10:00)",
"Asia/Vladivostok":"Asia/Vladivostok (UTC 10:00)",
"Pacific/Guam":"Pacific/Guam (UTC 10:00)",
"Asia/Magadan":"Asia/Magadan (UTC 10:00)",
"Pacific/Majuro":"Pacific/Majuro (UTC 12:00)",
"Pacific/Auckland":"Pacific/Auckland (UTC 12:00)",
"Pacific/Fiji":"Pacific/Fiji (UTC 12:00)",
"Pacific/Tongatapu":"Pacific/Tongatapu (UTC 13:00)"
}

```

## Return Parameter Description

| Parameter | Type | Description                                                 |
|-----------|------|-------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535Request timed out |

## Remark

- 

## 4.32、Upgrade module

### 4.32.1、Upgrade system version

#### Description:



- Upgrade system version

### Request URL:

- `void nvUpdateOSAsync(const string &data, ViplexCallback callback)`

### Request Method: Header :

| Parameter Required Type |     |                      | Descriptio                                                                                                                          |
|-------------------------|-----|----------------------|-------------------------------------------------------------------------------------------------------------------------------------|
| data                    | Yes | string               | Requested JSON parameters. For the detailed parameter sample and field description, see 'Request Parameter Sample' and 'Parameters' |
| callback                | Yes | ExportViplexCallback | Callback function used to receive returned values                                                                                   |

### Request Parameter Sample

```
"{"sn\":"BZSA07313J0350001034\","filePath\":"data/data/com.example.myapp/app_flutter/log/UPDATE_APP_2.1.0.0301.CTM1.0.2.nuzip\"}"
```

### Parameters:

| Parameter | Required | Type                 | Description |
|-----------|----------|----------------------|-------------|
| filePath  | Yes      | Upgrade package path | *           |
| sn        | Yes      | Terminal SN          | *           |

### Return Sample

```
" "
```

### Return Parameter Description

| Parameter | Type | Description                                                 |
|-----------|------|-------------------------------------------------------------|
| code      | int  | Error codes: 0 Obtained successfully 65535Request timed out |

### Remark

- 

## 4.33、Public network configuration

### 4.33.1、Public network initialization

#### Description:

SDK public network initialization interface. SDK initialization must be done by calling this interface before you call the SDK interfaces.

### Request URL:

- `void nvInitPublicNetAsync(const char *data, ViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "publicModule": true,
 "encrypt": true,
 "certificatePath": "E:/bin/cert",
 "port": 16603,
 "httpserverUrl": "http://192.168.1.103:8080",
 "httpserverLocalPath": "E:/httpserverpath"
}
```

### Parameters:

| Parameter           | Required | Type                                                                                                           | Description |
|---------------------|----------|----------------------------------------------------------------------------------------------------------------|-------------|
|                     |          |                                                                                                                |             |
| publicModule        | Yes      | Use a public network                                                                                           | *           |
| encrypt             | Yes      | Encrypt the channel                                                                                            | *           |
| port                | Yes      | tcpserver listener port number                                                                                 | *           |
| certificatePath     | No       | When channel encryption is selected, specify the SSL certificate path. The certificate resides in SDKbin/cert. | *           |
| httpserverUrl       | Yes      | http file server url                                                                                           | *           |
| httpserverLocalPath | Yes      | Local address of the file server                                                                               | *           |

### Return Sample

```
{ "sn": "20393844393033", "productName": "AX200", "width": 400, "height": 800, "rotation": 0, "aliasName": "XianYataScreen", "logged": true, "username": ["admin"], "tcpPort": 16603, "ftpPort": 16602, "syssetFtpPort": 16604, "syssetTcpPort": 16605, "key": "novaStar", "platform": "rk3368", "privacy": true, "terminalState": 0, "ignoreTime": 100029432434, "hasPassword": true, "password": "12345678" }
```

### Return Parameter Description

| Parameter     | Type         | Description                                                                                  |
|---------------|--------------|----------------------------------------------------------------------------------------------|
| code          | int          | Error codes: 0                                                                               |
| sn            | string       | Product SN                                                                                   |
| productName   | string       | Product Name                                                                                 |
| width         | int          | Screen width                                                                                 |
| height        | int          | Screen height                                                                                |
| rotation      | int          | Angle of rotation                                                                            |
| aliasName     | string       | Screen alias                                                                                 |
| logged        | boolean      | Logged in                                                                                    |
| username      | string_array | If the terminal is already logged in, it will be the login user name.                        |
| tcpPort       | int          | tcp connection port                                                                          |
| ftpPort       | int          | ftp connection port                                                                          |
| syssetFtpPort | int          | System settings ftp port                                                                     |
| syssetTcpPort | int          | System settings tcp port                                                                     |
| key           | string       | Key returned by the terminal                                                                 |
| platform      | string       | System platform information (rk3368 appears for the moment.)                                 |
| privacy       | boolean      | True denotes that the terminal supports encryption. It must be true if it is a new terminal. |
| password      | string       | Password                                                                                     |
| terminalState | int          | Current screen status. terminalState has 6 values in total.                                  |
| ignoreTime    | long         | Record the timestamp of clicking ignore password                                             |
| hasPassword   | boolean      | Whether to remember password: true denotes yes; false denotes no.                            |

## Remark

- 

## 4.33.2、SDK to stop public network service

### Description:

- Stop public network service. In public network mode, this interface must be called before the user exits an application.

### Request URL:

- `void nvStopPublicNetAsync(ViplexCallback callback);`

### Request Method:

### Return Sample

```
_param code int Error codes: `0`Obtained successfully
```

## Return Parameter Description

| Parameter Type |        | Description                                                                |
|----------------|--------|----------------------------------------------------------------------------|
| code           | int    | Error codes: 0 Obtained successfully                                       |
| data           | string | The description of the corresponding error code after failure is returned. |

## Remark

- 

## 4.33.3、Configure public network parameters

### Description:

- Configure public network parameters

### Request URL:

- `void nvSetPublicNetConfigParamAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA07313J0350000975",
 "data": {
 "host": "192.168.1.100",
 "port": 16603,
 "timeout": 10000,
 "isEncrypt": false
 }
}
```

### Parameters:

| Parameter | Required | Type   | Description                |
|-----------|----------|--------|----------------------------|
| sn        | Yes      | string | Unique product SN          |
| host      | Yes      | string | Public network server IP   |
| port      | Yes      | int    | Public network server port |

| Parameter | Required | Type | Description                              |
|-----------|----------|------|------------------------------------------|
| timeout   | Yes      | int  | Timeou                                   |
| isEncrypt | Yes      | bool | Whether to choose the encryption channel |

\*

## Return Sample

```
_param code int Error codes: `0`successful
```

## Return Parameter Description

| Parameter | Type   | Description                                                                |
|-----------|--------|----------------------------------------------------------------------------|
| code      | int    | Error codes: 0 successful                                                  |
| data      | string | The description of the corresponding error code after failure is returned. |

## Remark

- 

## 4.33.4、The terminal is disconnected from the public network.

### Description:

- The terminal is disconnected from the public network.

### Request URL:

- `void nvDisconnectPublicNetAsync(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

## Request Parameter Sample

- 

```
{"sn\":"123456\"}
```

## Parameters:

| Parameter | Required | Type   | Description       |
|-----------|----------|--------|-------------------|
| sn        | Yes      | string | Unique product SN |

## Return Sample

## Return Parameter Description

| Parameter Type |        | Description                                                                |
|----------------|--------|----------------------------------------------------------------------------|
| code           | int    | Error codes: 0 successful                                                  |
| data           | string | The description of the corresponding error code after failure is returned. |

## Remark

- 

## 4.33.5、Obtain public network connection configuration of the terminal

### Description:

- Obtain public network connection configuration of the terminal

### Request URL:

- ```
void nvGetPublicNetParamAsync(const char *data, ExportViplexCallback callback);
```

Request Method:

Request Parameter Sample

{\"sn\": \"123456\"}

Parameters:

Parameter	Required	Type	Description
sn	Yes	string	Unique product SN

Return Sample

{\"isBound\": true, \"host\": \"192.168.1.1\", \"port\": 80, \"isEncrypt\": true}

Return Parameter Description

Parameter	Type	Description
code	int	Error codes: 0 Obtained successfully
isBound	bool	Whether the terminal is connected to the server
host	string	Server IP
port	int	Server port
isEncrypt	bool	Whether to encrypt

Remark

-

4.34、Terminal logs

4.34.1、Obtain terminal play logs

Description:

- Obtain play logs. The called interface will call back for many times and return the download progress, for example,

```
{ "m_curBytes":11896905, "m_totalBytes":19896905, "status":1}
```

Request URL:

- ```
void nvDownloadTerminalPlayLog(const char *data, ExportViplexCallback callback);
```

#### Request Method:

- 

#### Request Parameter Sample

- 

```
{
 "sn":"BZSA79353N1310006847",
 "fileName":"test_upload",
 "filePath":"E:/test"
}
```

#### Parameters:

| Parameter | Required | Type   | Description                           |
|-----------|----------|--------|---------------------------------------|
| sn        | Yes      | string | Unique product ID                     |
| fileName  | Yes      | string | Name of the file where logs are saved |

| Parameter | Required | Type   | Description               |
|-----------|----------|--------|---------------------------|
| filePath  | Yes      | string | Path where logs are saved |

## Return Sample

```
"E:/test/test_upload/play_log"
```

## Return Parameter Description

| Parameter | Type | Description                                                                          |
|-----------|------|--------------------------------------------------------------------------------------|
| code      | int  | Error code: 0 Obtained successfully 65535 Request timed out 65381 Download completed |

## Remark

- 

## 4.34.2、Obtain terminal logs

### Description:

- Obtain terminal logs, including operation logs and play logs.

### Request URL:

- `void nvDownloadTerminalPlayLog(const char *data, ExportViplexCallback callback);`

### Request Method:

- 

### Request Parameter Sample

- 

```
{
 "sn": "BZSA79353N1310006847",
 "fileName": "test_upload",
 "filePath": "E:/test"
}
```

### Parameters:

| Parameter | Required | Type   | Description                           |
|-----------|----------|--------|---------------------------------------|
| sn        | Yes      | string | Unique product ID                     |
| fileName  | Yes      | string | Name of the file where logs are saved |



| Parameter | Required | Type   | Description               |
|-----------|----------|--------|---------------------------|
| filePath  | Yes      | string | Path where logs are saved |

**Return Sample**

|                                  |
|----------------------------------|
| "download termianl log finished" |
|----------------------------------|

**Return Parameter Description**

| Parameter Type |     | Description                                                                          |
|----------------|-----|--------------------------------------------------------------------------------------|
| code           | int | Error code: 0 Obtained successfully 65535 Request timed out 65381 Download completed |

**Remark**

-