

①

121 Balkrishna

PAGE No.	
DATE	/ /

Ans 2: Since the max<sup>m</sup> degree of polynomial  $T \Rightarrow 2$   
 so  $\dim(P_2) \Rightarrow 3$

Kernel

So a subset of kernel  $T$  is  $T(A) = 0$

$$a(b-c) + (b-c)n + (c-a)n^2 = 0$$

$$a=b=c = t \text{ (let)}$$

new matrix  $\begin{bmatrix} t & t \\ t & d \end{bmatrix}$

dim<sup>n</sup> of kernel is 1, b/c there's only one independent parameter as 't'

A/c to Rank nullity Theorem:-

$$\text{rank}(T) + \text{nullity}(T) \rightarrow \dim(W)$$

$$\text{rank}(T) + 1 = 4$$

So, rank of  $T$  is 3 & nullity is 1

Ans-3

$$A - \lambda I \Rightarrow 0$$

$$\det \begin{bmatrix} \lambda-1 & -1 \\ -1 & \lambda-1 \end{bmatrix} = 0$$

$$(\lambda-1)^2 - 1 = 0$$

$$\lambda-1 \Rightarrow \pm 1$$

$$\lambda \Rightarrow 1, 3$$

for  $\lambda=1$

$$\begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$x-y=0$$

$$x=y$$

let  $t$ 

$$y=t$$

$$+ \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

122 Sulphuric

(3)

PAGE No.	
DATE	/ /

①

~~Find~~ Find

Find rank?

$$A \rightarrow \begin{bmatrix} 1 & 2 & 3 & 0 \\ 2 & 4 & 3 & 2 \\ 3 & 2 & 1 & 3 \\ 6 & 8 & 7 & 5 \end{bmatrix}$$

$$\begin{aligned} R_2 &\rightarrow R_2 - 2R_1 \\ R_3 &\rightarrow R_3 - 3R_1 \\ R_4 &\rightarrow R_4 - 6R_1 \end{aligned} \quad A = \begin{bmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & -3 & 2 \\ 0 & -4 & -8 & 3 \\ 0 & -4 & -11 & 5 \end{bmatrix}$$

$$R_4 \rightarrow R_4 - R_3 \quad \begin{bmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & -3 & 2 \\ 0 & -4 & -8 & 3 \\ 0 & 0 & 3 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & -3 & 2 \\ 0 & -4 & -8 & 3 \\ 0 & 0 & 0 & 2 \end{bmatrix}$$

$\therefore$  Rank is 3 Ans

(4)

(1.2)

calculating

Ques 10

Brief description of linear transformation for computer vision for rotating 2-D image.

Linear Transformation for rotate 2D image involves applying a "rotate" matrix to each pixel coordinate. This matrix rotates points counter clockwise by an angle  $\theta$  around the origin. It preserves geometric properties like parallelism and distance. Rotate is essential in tasks like image alignment and object detection in computer vision.

Q.8 using Jacobi's method (perform 3 iterations).

$$3x - 6y + 2z = 23$$

$$-4x + y - z = -15$$

$$x - 3y + 7z = 16$$

$$x_0 = 1, y_0 = 1, z_0 = 1$$

first eq<sup>n</sup>  $x = \frac{1}{3}(23 + 6y - 2z)$

second eq<sup>n</sup>  $y = (-15 + 4x + z)$

third eq<sup>n</sup>  $z = \frac{1}{7}(16 - x + 3y)$

$$x(0) = 1, y(0) = 1, z(0) = 1$$

1 iteration :-

$$x(1) \Rightarrow (23 + 6 - 2) / 3 \Rightarrow 9$$

$$y(1) = (-15 + 4 + 1) = -10$$

$$z(1) = (16 - 1 + 3) / 7 = 18/7$$



(2)

12<sup>th</sup> Backprobing

PAGE NO.	
DATE	/ /

→ and eigen vectors are same as of A

$$v_1 = t \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad v_2 = t \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

Ans 4 Eq<sup>n</sup> →  $n^{k+1} = \frac{7.85}{3} + 0.1y^k + 0.2z^k$

$$y^{k+1} = \frac{-19.3}{7} - 0.1n^{k+1} + -0.3z^k$$

$$z^{k+1} = \frac{71.4}{10} - 0.3n^{k+1} + 0.2y^{k+1}$$

we know  $n(0) = 0$ ,  $y(0) = 0$ ,  $z(0) = 0$

continue: 3 for  $t = 0$

$$\begin{bmatrix} -1 & -1 \\ -1 & -1 \end{bmatrix} \begin{bmatrix} n \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 8 \end{bmatrix}$$

$$-n - y = 0$$

$$n = -y$$

$$\text{at } n = t$$

$$y = -t$$

so eigen values  $v_2 = t \begin{bmatrix} -1 \\ 1 \end{bmatrix}$

Now, find for  $A^{-1}$

eigen values of  $A^{-1}$  will be  $\frac{1}{\lambda_1} = \frac{1}{\lambda_2} \Rightarrow 1, \frac{1}{5}$

→ and eigen vectors are same as of A

$$v_1 = t \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad v_2 = t \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

Now 1 for  $A + 4I$

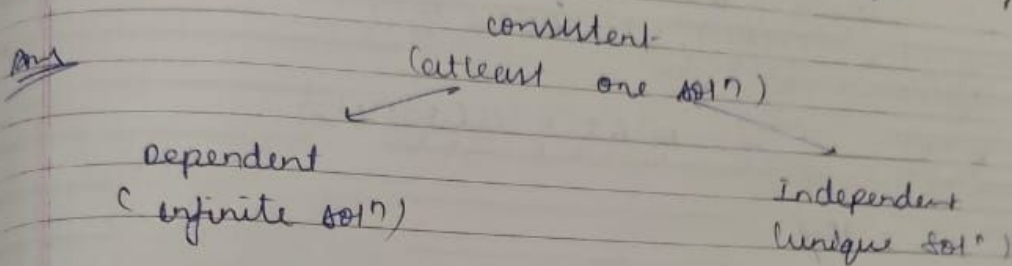
→ eigen values for  $A + 4I$  will be  $\lambda_1 + 4, \lambda_2 + 4$   
 $\Rightarrow 5, 7$

8

122

Balbiran

Q) define consistent or inconsistent system of equation:-



$$A = \begin{bmatrix} 1 & 3 & 2 & 0 \\ 2 & -1 & 3 & 0 \\ 3 & -5 & 4 & 0 \\ 1 & 17 & 4 & 0 \end{bmatrix}$$

$$R_2 \rightarrow R_2 - 2R_1$$

$$R_3 \rightarrow R_3 - 3R_1$$

$$R_4 \rightarrow R_4 - R_1$$

$$R_3 \rightarrow R_3 - 2R_2$$

$$R_4 \rightarrow R_4 + 1R_2$$

$$\begin{bmatrix} 1 & 3 & 2 & 0 \\ 0 & -7 & -1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$P(A) = 2$$

$$P(A:B) = 2$$

$$n = 3$$

$$P(A) \neq P(A:B) \neq n$$

consistent, but infinite sol<sup>n</sup>.

6

M2 Bulkwork

PAGE NO.	
DATE	/ /

1) Translat<sup>n</sup> to origin:

translate the image, so that its centre aligns with origin.

2) Rotat<sup>n</sup> :- Apply rotat<sup>n</sup> matrix

3) Translat<sup>n</sup> Back :- translate it back with its original position by adding coordinate of centre.

Q7) Determine whether set  $S = \{(1, 2, 3), (3, 1, 0), (-2, 1, 3)\}$  is a basis of  $V_3(\mathbb{R})$ . In case  $S$  is not a basis determine the dim<sup>n</sup> of basis of subspace spanned by  $S$ .

Ans ~~at~~  $a(1, 2, 3) + b(3, 1, 0) + c(-2, 1, 3) = (0, 0, 0)$

$$\begin{aligned} a + 3b - 2c &= 0 \\ 2a + b + c &= 0 \\ 3a + 3c &= 0 \\ c &= -a \quad b = -a \end{aligned}$$

only one sol<sup>n</sup> is possible is  $a = b = c = 0$  so linearly independent  
Since dim<sup>n</sup> of  $V_3(\mathbb{R})$  is 3 and  $S$  also contains 3 vectors and  $S \rightarrow L$  then it spans  $V_3(\mathbb{R})$  making it a basis for  $V_3(\mathbb{R})$ .



(12) Balkrishna

(5)

Page No.	
DATE	/ /

Iterat<sup>n</sup> - 2

$$x(2) \rightarrow \frac{1}{3} (23 + 6(-10) - 36/7)$$
$$= 10.62$$

$$y(2) = (-15 + 4(10.62) + 18/7)$$
$$= 30.04$$

$$z(2) = \frac{1}{7} (16 - 10.62 + 3(30.04))$$
$$= 13.8$$

Iterat<sup>n</sup> - 3

$$x(3) = (23 + 6(30.04) - 2(13.8)) / 3$$
$$= 59.27$$

$$y(3) = (-15 + 4(59.27) + 13.8) = 235.25$$

$$z(3) = (16 - 59.27 + 3(235.88)) / 7 = 67.4$$

So, after three iterat<sup>n</sup>  $x(3) = 59.27$ ,  
 $y(3) = 235.88$ ,  $z(3) = 67.4$

Q9 Affine transformation Rotation

Ans Suppose we have a 2-D image represented as grid or pixels, we can use AT matrix to rotate around centre.

$$\begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

→ rotation of image by  $\theta$   
to rotate it around centre.

- 6) Determine whether for  $T: P_2 \rightarrow P_2$  is linear transformation or not:-

Ans:-  $T(a+bn+cn^2) = (a+1) + (b+1)n + (c+1)n^2$

1) Additive:-

$$T(u+v) \Rightarrow T(u) + T(v)$$

$$u = a_1 + b_1n + c_1n^2$$

$$v = a_2 + b_2n + c_2n^2$$

$$\begin{aligned} T(u+v) &= T((a_1+a_2) + (b_1+b_2)n + (c_1+c_2)n^2) \\ &= (a_1+a_2+1) + (b_1+b_2+1)n + (c_1+c_2+1)n^2 \end{aligned}$$

$$\Rightarrow (a_1+1) + (b_1+1)n + (c_1+1)n^2 + (a_2+1) + (b_2+1)n + (c_2+1)n^2$$

$$\Rightarrow T(u) + T(v) \text{ hence proved}$$

2) Homogeneity:-

$$T(ku) = kT(u)$$

$$T(k(a+bn+cn^2))$$

$$T(ka+kb+kc)$$

$$\Rightarrow (ka+kb+kc+1) + (ka+kb+kc+1)n + (ka+kb+kc+1)n^2$$

$$\Rightarrow k(a+1) + k(b+1)n + k(c+1)n^2$$

$$\Rightarrow kT(u)$$

hence proved.

hence,  $T$  is a linear transformation.