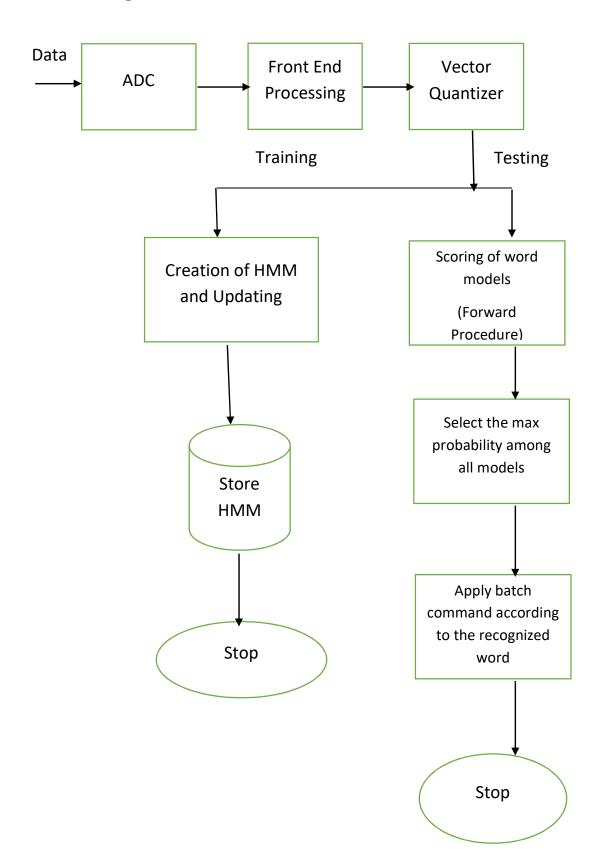
# CS566: Speech Processing

Project: Speech based control panel for desktop

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## 1. Block Diagram:



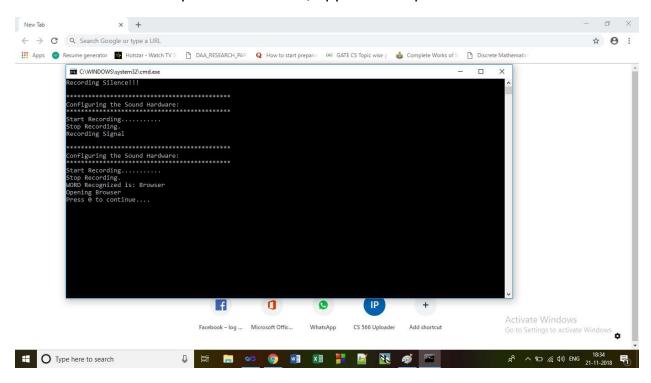
#### 2. Words in the vocabulary:

There are 7 words in the vocabulary on which the HMM model is trained. Words are as follows:

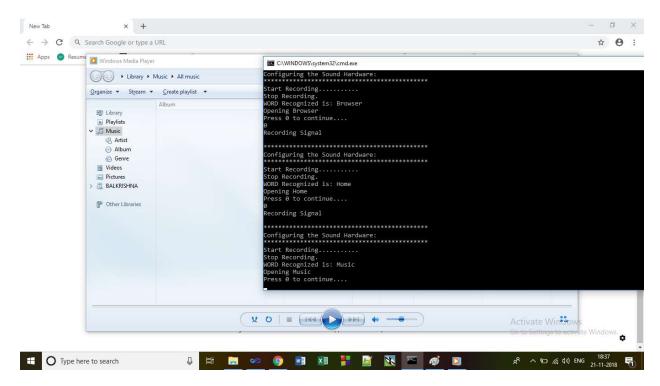
- Browser
- VLC
- Music
- Home
- Settings
- Close
- All

#### 3. Commands:

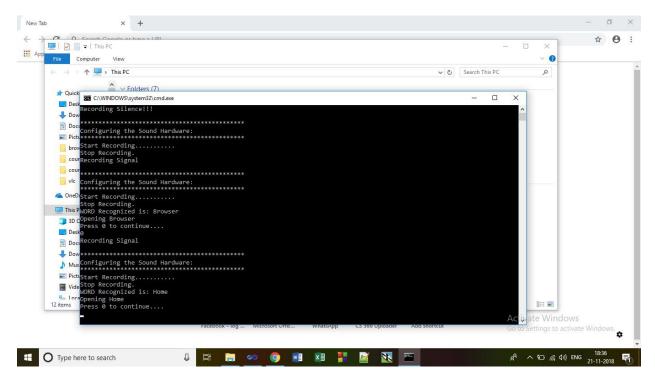
1. When user speaks "browser", application opens the chrome browser.



- 2. When user speaks "VLC", application opens the VLC media player.
- 3. When user speaks "music", application opens the windows media player.

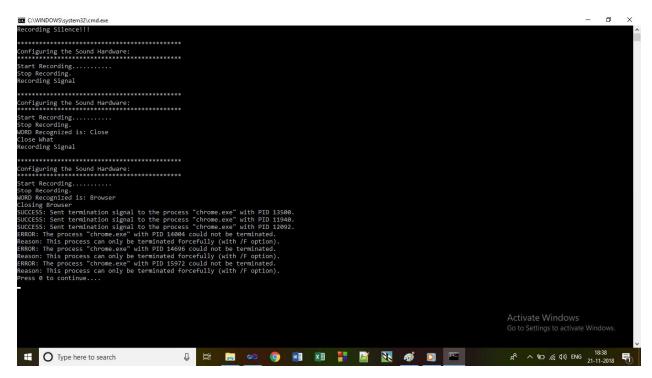


4. When user speaks "home", application opens file explorer.



5. When user speaks "settings", application opens the control panel.

6. When user speaks "close", it again asks which application to close. When user speaks the name of the application e.g. Browser it closes that application.



7. After "close" command if you speaks "all" then it closes all running applications.

### 4. Steps to run the project:

- Open the project in the visual studios named Group4\_Speech\_Based\_Control\_Panel\_For\_Desktop.
- 2. 184101010\_HMM\_Cep\_Generation contains the WordData which has the database of our 7 words.
- It creates the cepstral coefficients for all the iterations of the word database and stores it in the Cepstral\_coefficients\_file and also creates the HMM\_Universe simultaneously.
- 4. CodebookGeneration is used to generate the codebook using the HMM\_Universe generated in the previous step.

- 5. After getting the codebook, 184101010\_training\_HMM\_model is used to train the model using the cepstral coefficients. The Average Model is computed and stored in the Average\_Model folder.
- 6. Using this Average\_Model and codebook generated earlier we test the model from the 184101010\_Testing\_HMM\_Model project folder.
- 7. Retraining the model of a word with another users voice needs the recording of the new users voice sample in a separate folder. This folder is used to re-generate the new model.