

Représentation de connaissances : La logique de description

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- 1 Introduction
- 2 A basic Description Logic

subfield of knowledge representation
which is a subfield of artificial intelligence

Description

comes from concept description:
a formal expression that determines a set of individuals

Logics

comes from the semantics being defined using logic:
most Description Logics are fragments of First Order Logic

Goal [Brachman & Nardi, 2003]

develop formalisms for providing high-level description of the world that can be effectively used to build intelligent applications

- **formalism**: well-defined syntax; formal, unambiguous semantics
- **high-level description**: only relevant aspects represented
- **intelligent applications**: reason about the knowledge; infer implicit knowledge
- **effectively used**: practical reasoning tools and efficient implementations

- explicit symbolic representation of the knowledge
- not implicit (as e.g. in neural networks)

Woman \equiv *Person* \sqcap *Female*
Man \equiv *Person* \sqcap \neg *Female*
Mother \equiv *Woman* \sqcap \exists *hasChild*.*T*

hasChild(*stephen*, *marc*)
hasChild(*marc*, *anna*)
hasChild(*john*, *maria*)
hasChild(*anna*, *jason*)

Male(*john*)
Male(*marc*)
Male(*stephen*)
Male(*jason*)
Female(*jill*)
Female(*anna*)
Female(*maria*)

connection between the symbolic representation and the “real world” entities it represents

Declarative semantics

- map symbols to an abstraction of the “world” (interpretation)
- notion of when a symbolic expression is true in the world (model)

NO procedural semantics:

should not just express how specific programs should behave

(what can be expressed) depends on syntax and semantics

Equilibrium

not too low: can all the relevant knowledge be represented?

not too high: are all the elements really necessary for the application?

deduce implicit knowledge from the explicit representation

$$\forall x. \forall y. (male(y) \wedge \exists z. (child(x, z) \wedge child(z, y))) \rightarrow grandson(x, y)$$

child(john, mary)

child(mary, paul)

male(paul)

grandson(john, paul)

Knowledge Representation Systems

should provide inference tools to deduce implicit consequences
answers should depend on **semantics**; not on the **syntactic representation** (same semantics must yield the same answer)

Decision Procedure

- **sound**: all positive answers are correct
- **complete**: all negative answers are correct
- **terminating**: always provides an answer in finite time

Efficient

- ideally, **optimal** w.r.t. worst-case complexity of the problem

Practical

- easy to implement and optimize
- behave well in applications

Examples of Formalisms

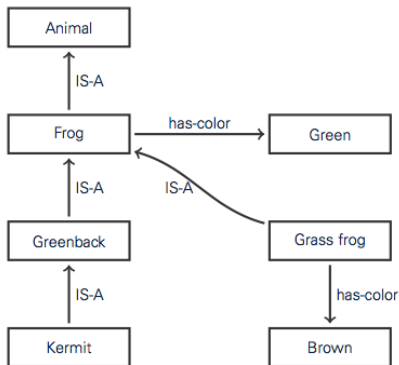
First-order logic

satisfiability in FOL **does not have** a decision procedure
is thus not an appropriate knowledge representation formalism

Propositional logic

satisfiability in propositional logic has a decision procedure the
problem is **NP-complete**
highly optimized SAT solver behave well in practice
however, expressive power is often insufficient

Terminological Knowledge



formalize the terminology (names) of the application domain:

- define important notions of the domain (classes, relations, objects)
- constrain the interpretations of these notions
- deduce consequences: subclass, instance relationships

Example (university domain)

- **classes (concepts)**: Person, Teacher, Course, Student, . . .
- **relations (roles)**: gives, attends, likes, . . .
- **objects (individuals)**: DL WS13, Marcel, Daniel, . . .
- **constraints**:

every course is given by a teacher,

every student must attend at least one course

the modern name for knowledge bases

Applications

- **semantic web** enable a common understanding of notions for semantic labeling of Web content
- **information retrieval** support automatic extraction of information from text
- **medicine** formal definitions that can be used by doctors, patients, insurance companies, etc, to communicate with each other

a class of logic-based knowledge representation formalisms for representing terminological knowledge

Prehistory

early approaches for representing terminological knowledge

- semantic networks (Quillian, 1968)
- frames (Minsky, 1975)

problems with missing semantics led to

- structured inheritance networks
- the first DL system KL-ONE

- Phase 1

implementation of systems based on incomplete structural subsumption algorithms

- Phase 2

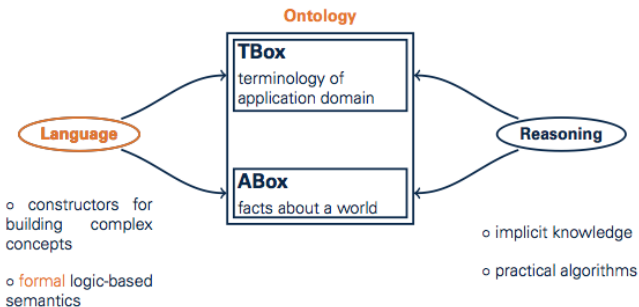
- tableau-based algorithms and complexity results
- first tableau-based systems (Kris, Crack)
- first formal study of optimization methods

- Phase 3

- tableau-based algorithms for very expressive DLs
- highly-optimized tableau-based systems (FaCT, Racer)
- relationship to modal logic and FOL

- Phase 4
 - Web Ontology Language (OWL) based on DL
 - industrial-strength reasoners and ontology editors
 - light-weight (tractable) DLs
- Phase 5
 - non-standard reasoning
 - ontology management
 - semantic extensions

Structure of Description Logic Systems



1 Introduction

2 **A basic Description Logic**

Let N_C and N_R two disjoint sets of concept names and role names, respectively.

\mathcal{ALC} (complex) concepts are defined by induction:

- if $A \in N_C$, then A is an \mathcal{ALC} concept
- if C, D are \mathcal{ALC} concepts and $r \in N_R$, then the following are \mathcal{ALC} concepts:
 - $C \sqcap D$ (conjunction)
 - $C \sqcup D$ (disjunction)
 - $\neg C$ (negation)
 - $\exists r.C$ (existential restriction)
 - $\forall r.C$ (value restriction)
- Abbreviations:
 - $\top = A \sqcup \neg A$ (top)
 - $\perp = A \sqcap \neg A$ (bottom)

- concept names are also called **atomic concepts**
 - all other concepts are called **complex**
 - instead of \mathcal{ALC} concept, we often say **concept**
-
- A, B stand for concept names
 - C, D for (complex) concepts
 - r, s for role names

Try to write down your concepts.

An interpretation $I = (\Delta^I, \cdot^I)$ consists of:

- a non-empty domain Δ^I , and
- an extension mapping \cdot^I (also called interpretation function):
 - $A^I \subseteq \Delta^I$ for all $A \in N_C$ (concepts interpreted as sets)
 - $r^I \subseteq \Delta^I \times \Delta^I$ for all $r \in N_R$ (roles interpreted as binary relations)

The extension mapping is extended to concept descriptions as follows:

$$(C \sqcap D)^I := C^I \cap D^I$$

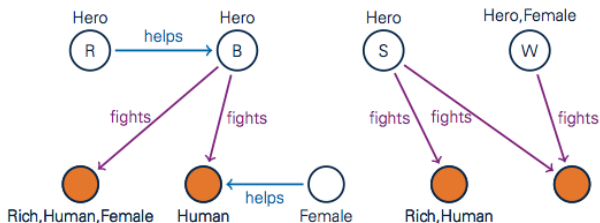
$$(C \sqcup D)^I := C^I \cup D^I$$

$$(\neg C)^I := \Delta^I \setminus C^I$$

$$(\exists r.C)^I := \{d \in \Delta^I \mid \text{there is } e \in \Delta^I \text{ with } (d, e) \in r^I \text{ and } e \in C^I\}$$

$$(\forall r.C)^I := \{d \in \Delta^I \mid \text{for all } e \in \Delta^I \text{ with } (d, e) \in r^I, \text{ it holds } e \in C^I\}$$

Interpretation Example



$$(Hero \sqcap \exists fights. Human)^I = \{B, S\}$$

$$(Hero \sqcap \forall fights. (Rich \sqcup \neg Human))^I = \{R, S, W\}$$

$$(\forall helps. Human)^I = \Delta^I \setminus \{R\}$$

- ALC can be seen as a fragment of First-order Logic
 - concept names are unary predicates
 - role names are binary predicates
- Interpretations can obviously be seen as first-order interpretations for this signature
- Concepts correspond to FOL formulae with one free variable

Translation to FOL

Syntactic translation $C \mapsto \pi_x(C)$

$$\pi_x(A) := A(x) \text{ for } A \in N_C$$

$$\pi_x(C \sqcap D) := \pi_x(C) \wedge \pi_x(D)$$

$$\pi_x(C \sqcup D) := \pi_x(C) \vee \pi_x(D)$$

$$\pi_x(\neg C) := \neg \pi_x(C)$$

$$\pi_x(\exists r.C) := \exists y.(r(x, y) \wedge \pi_y C), y \text{ new variable different from } x$$

$$\pi_x(\forall r.C) := \forall y.(r(x, y) \rightarrow \pi_y C)$$

Example.

$$\pi_x(\forall r.(A \sqcap \exists s.B)) = ?$$

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Example.

$$\pi_x(\forall r.(A \sqcap \exists s.B)) = ?$$

Lemma. C and $\pi_x(C)$ have the same extension; that is,

$$C' = \{d \in \Delta^I \mid I \models \pi_x(C)(d)\}.$$

To define what is an ontology, we need the following definitions:

- TBox, ABox, GCIs, Concept definitions. Assertions.

GCI (General Concept Inclusions) and TBoxes

Definitions.

- A general concept inclusion (GCI) is of the form $C \sqsubseteq D$, where C, D are concepts.
- A TBox \mathcal{T} is a finite set of GCIs.
- An interpretation I satisfies the GCI $C \sqsubseteq D$ iff $C^I \subseteq D^I$. I is a model of a TBox \mathcal{T} iff it satisfies all GCIs in \mathcal{T} .
- Two TBoxes are equivalent if they have the same models.

Examples.

$Hero \sqcap Villain \sqsubseteq \perp$ (two concepts are disjoint)

$Cold \sqcap \exists causedBy.Virus \sqsubseteq Disease$

$Kitchen \sqcap Bathroom \sqsubseteq \exists hasWashbasin.\top$

Defining a Concept (aka. Concept Definitions)

Definitions.

- A concept definition is of the form $A = C$ where
 - A is a concept name.
 - C is a concept description.
- An interpretation I satisfies the concept definition $A = C$ if $A^I = C^I$.

Examples.

Heroine = *Hero* \sqcap *Female*

MutantCriminal = *Criminal* \sqcap $\exists \text{ fights. } \textit{Mutant}$

Student = *People* \sqcap $\exists \text{ registers. } (\textit{School} \sqcup \textit{University})$

Assertions and ABoxes

Definitions.

- An assertion is of the form $C(a)$ (concept assertion) or $r(a, b)$ (role assertion) where C is a concept, r a role, and a, b are individual names from a set N_I (disjoint with N_C, N_R)
- An ABox \mathcal{A} is a finite set of assertions
- An interpretation I is a model of the ABox \mathcal{A} if it satisfies all its assertions:
 - $a^I \in C^I$ for all $C(a) \in \mathcal{A}$.
 - $(a^I, b^I) \in R^I$ for all $R(a, b) \in \mathcal{A}$.

Examples.

Kitchen(room1) (the room1 is a kitchen)

locatedIn(whitechair1, room1) (the whitechair1 is in the room1)

$\neg \textit{Student}(\textit{Jean})$ (Jean is not a student)

Definitions.

- An ontology $O = (\mathcal{T}, \mathcal{A})$ consists of a TBox \mathcal{T} and an ABox \mathcal{A} .
- The interpretation I is a model of the ontology $O = (\mathcal{T}, \mathcal{A})$ iff it is a model of \mathcal{T} and a model of \mathcal{A} .

Examples.

Many ontologies from <http://swoogle.umbc.edu> and <http://bioportal.bioontology.org>

Let's define the interesting reasoning services that we can benefit from ontologies

Terminological Reasoning of an Ontology

Let \mathcal{T} be a TBox. Terminological reasoning refers to deciding the following problems:

- **Satisfiability**: a concept C is satisfiable w.r.t. \mathcal{T} if and only if there is a model I of \mathcal{T} such that $C^I \neq \emptyset$.
- **Subsumption**: C is subsumed by D w.r.t. \mathcal{T} if and only if $C^I \subseteq D^I$ for all models I of \mathcal{T} .
- **Equivalence**: C is equivalent to D w.r.t. \mathcal{T} if and only if $C^I = D^I$ for all models I of \mathcal{T} .
- **Entailment**: An ontology O entails $C \sqsubseteq D$, written $O \models C \sqsubseteq D$ if and only if $C^I \subseteq D^I$ (resp. $a^I \in C^I$, $(a^I, b^I) \in R^I$) for all models I of O .

If $\mathcal{T} = \emptyset$, we simply remove the "w.r.t. \mathcal{T} " from the names.

Examples (next page)

Examples.

- $A \sqcap \neg A$ is **unsatisfiable**
- $\forall r.A \sqcap \forall r.\neg A$ is **unsatisfiable**
- $\forall r.A \sqcap \exists r.\neg A$ is **satisfiable**
- $\exists r.(A \sqcap B)$ is **subsumed by** $\exists r.A$
- $\{A \sqsubseteq B, B \sqsubseteq C\} \models A \sqsubseteq C$ (**entailment**)

Assertional Reasoning of an Ontology

Let $O = (\mathcal{T}, \mathcal{A})$ be an ontology with TBox \mathcal{T} and ABox \mathcal{A} .

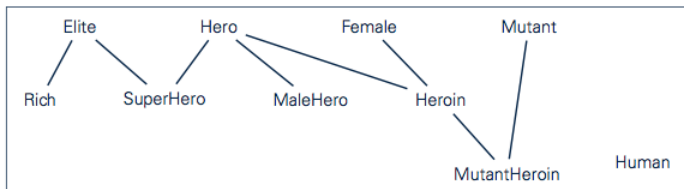
Assertional reasoning refers to deciding the following problems:

- **Consistency**: O is consistent iff O has a model.
- **Instance**: a is an instance of a concept C w.r.t O iff $a^I \in C^I$ for all models I of O

TBox Classification

Computing the **subsumption relations** between all **concept names** in \mathcal{T} :

Heroine	\equiv	$\text{Hero} \sqcap \text{Female}$
MaleHero	\equiv	$\text{Hero} \sqcap \neg \text{Female}$
MutantHeroine	\equiv	$\text{Heroine} \sqcap \text{Mutant}$
Elite	\equiv	$\text{Rich} \sqcup \neg \text{Human}$
Superhero	\equiv	$\text{Hero} \sqcap \text{Elite}$



Computing **the most specific** concept names to which **an individual** belongs

Heroine \equiv Hero \sqcap Female

MaleHero \equiv Hero \sqcap \neg Female

MutantHeroine \equiv Heroine \sqcap Mutant

Elite \equiv Rich \sqcup \neg Human

Superhero \equiv Hero \sqcap Elite

Hero(Superman)

Superman is an instance of

Hero, MaleHero, Elite, Superhero