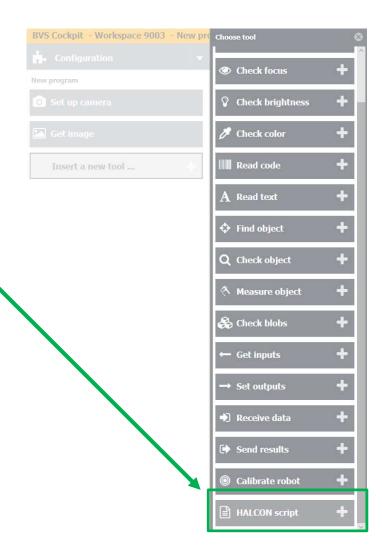
Step-by-Step Guide

Use Scaled Shape Matching

BVLL

Step 1

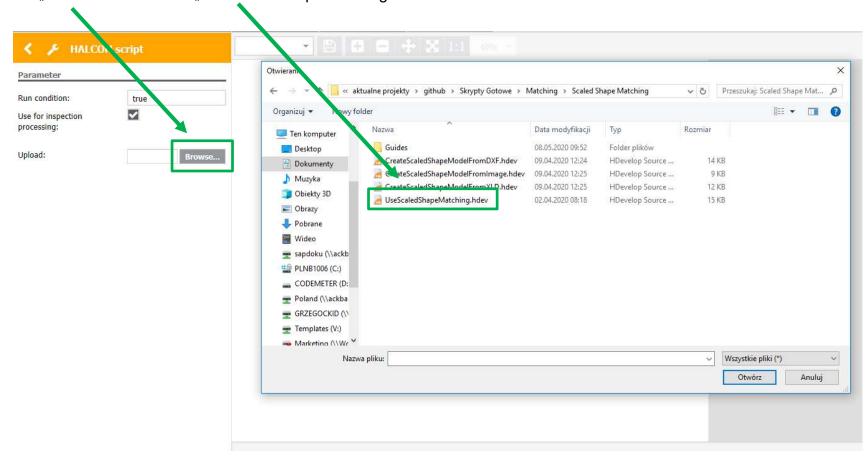
Add new tool – Halcon Script – in your inspection program.





Step 2

Click "Browse" and choose "UseScaledShapeMatching.hdev" file.

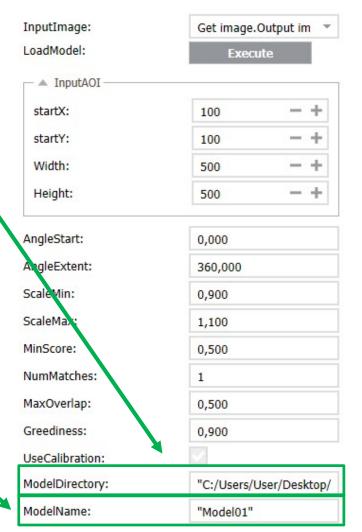


Step 3

Set proper ModelDirectory – directory from which you want to read your shape model:

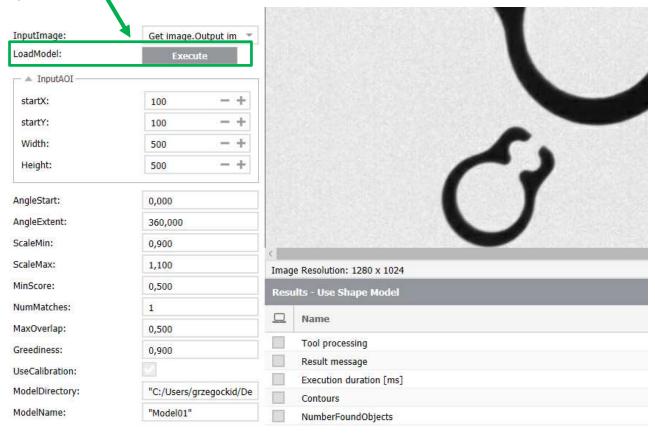
- a) For BVS Cockpit PC version you can set any path you want (for example: "C:/Users/User/Desktop/").
- b) For BVS Cockpit in SVC you have to set path in "/data/icsServer/share/images/"
- c) For BVS Cockpit in SC you have to set path in "../images/"

Set name of the shape model (ModelName) that you want to load.



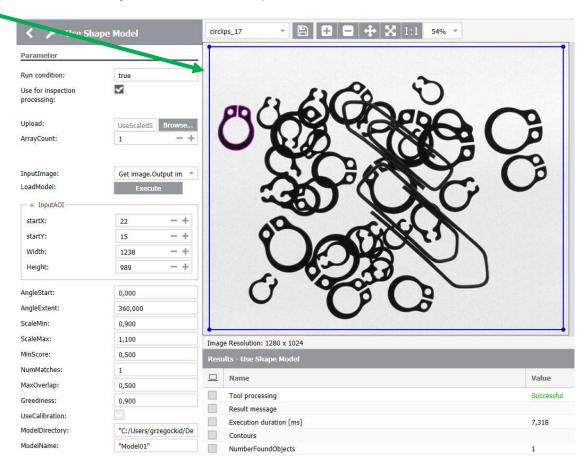
Step 4

Click "Execute" on the right of "LoadModel" to load shape model.



Step 5

Set the AOI to the area in which you want to find shape model.



Step 6

Set and adjust finding parameters:

- a) AngleStart starting angle of the model to be found
- b) AngleExtent angle extension from the starting angle of the model to be found
- c) ScaleMin minimum scale of the model
- d) ScaleMax maximum scale of the model
- e) MinScore minimum score value of the models to be found
- f) NumMatches number of the models to be found
- g) MaxOverlap minimum overlap of the models to be found
- h) Greediness number between 0 (slow but robust) and 1 (fast but some of the models may not be found)

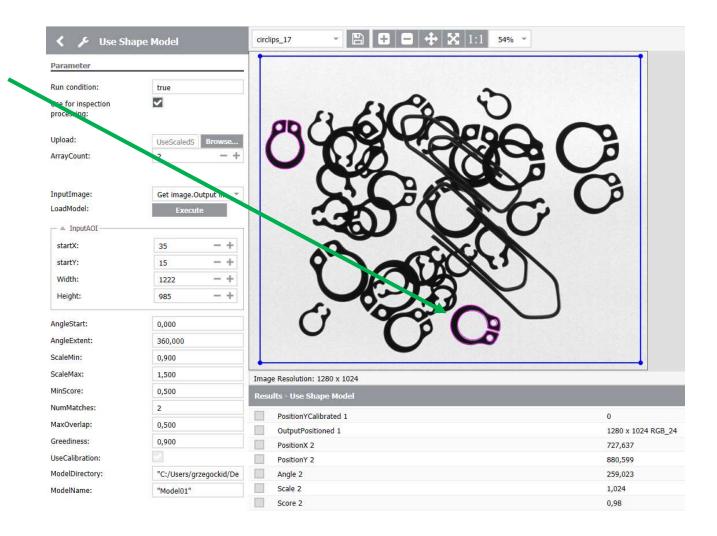
AngleStart:	0,000
AngleExtent:	360,000
ScaleMin:	0,900
ScaleMax:	1,100
MinScore:	0,500
NumMatches:	1
MaxOverlap:	0,500
Greediness:	0,900
UseCalibration:	✓
ModelDirectory:	"C:/Users/grzegockid/De

"Model01"

ModelName:

Step 7

Found models will be visible on the image as purple contours.



Get image.Output im

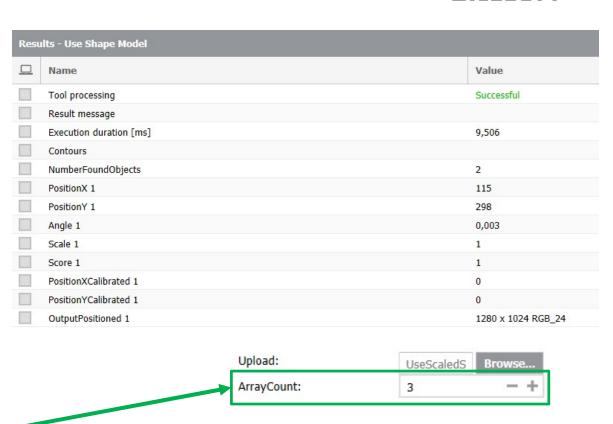
Execute

Step 8

Available output parameters:

- a) NumberFoundObjects number of found models on the image
- b) PositionX X coordinate of the model's position
- c) PositionY Y coordinate of the model's position
- d) Angle model's orientation
- e) Scale model's scale
- f) Score model's score
- g) PositionXCalibrated X coordinate of the model's position after calibration
- h) PositionYCalibrated Y coordinate of the model's position after calibration

To change the number of output parameters according to number of expected objects change the value of ArrayCount.

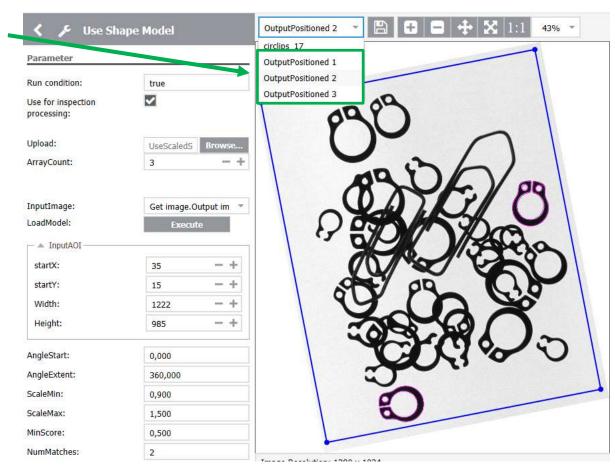


InputImage:

LoadModel:

Step 9

OutputPositioned are set of output images which can be used to position following tools.



BVLL

Step 10

Calibrated output parameters have proper values if the UseCalibration variable is checked and calibration data is available.

UseCalibration:



BVLL

BALLUFF A GLOBAL PROMISE

innovating automation