## fundraiser recurring master did -> donation id fundraiser webform donation\* webform nid -> fundraiser node id did -> donation id did -> donation id next charge -> timestamp fundraiser refund sid -> submission id sf\_opportunity\_id -> should be moved to sf refund id sfid -> should be moved to sf sf\_recurring\_id -> should be moved to sf did -> donation id reciept\_id gateway -> should be moved to donation sf\_stagename -> should be moved to sf txn id -> should be moved to donation sf sync status -> should be moved to sf amount recurring\_status -> should be moved to fr\_recurring gateway\_resp -> should be moved to sf txn\_id (fundraiser webform) attempts reason cancellation\_reason (fundraiser) gateway -> should be moved to donation \* Possibly may be entirely removable. txn id -> should be moved to donation (fundraiser sustainers) All salesforce related fundraiser webform donation data should be moved to can probably go away it's own tables keved by entirely. We aren't relying on donation id. This is most fr webform to contribute any likely to be handed information when a donation during the SF update. is retrieved so this is excessive storing of data. fundraiser tracking fundraiser donation did -> donation id (order id) nid -> fundraiser node id nid -> fundraiser node id pageviews uid -> user who placed donation conversions local failures gateway -> fundraisers gateway at time of charge gateway\_failures txn\_id -> transaction id (fundraiser) (fundraiser) fundraiser nid -> node id gateway reciept\_email\_from reciept\_email\_address reciept\_email\_subject reciept\_email\_message donation amounts show\_other\_amount minimum\_donation\_amount internal name Node User **Donation** confirmation\_page\_title Information Information Information confirmation\_page\_body Handled by our confirmation\_page\_format redirect\_url charge system or glue module. (fundraiser) Confirmation and email information may be best handled in email confirmation or

Table structure for fundraiser system: 07/11/12

another system.