Day 7 - Programs at Bootcamp

Section A - Elements of Programing :- Condition, Loops and Logical Programming

- 1. Write a program *Binary.java* prints the binary (base 2) representation of the decimal number typed as the command-line argument. It is based on decomposing the number into a sum of powers of 2. For example, the binary representation of 106 is 11010102, which is the same as saying that 106 = 64 + 32 + 8 + 2. Ensure necessary padding to represent 4 Byte String.
 - To compute the binary representation of n, we consider the powers of 2 less than or equal to n in decreasing order to determine which belong in the binary decomposition (and therefore correspond to a 1 bit in the binary representation).
- 2. Extend Binary.java to read an integer as an Input, convert to Binary and perform the following functions.
 - i. Swap nibbles and find the new number.
 - ii. Find the resultant number is the number is a power of 2.

A nibble is a four-bit aggregation, or half an octet. There are two nibbles in a byte. Given a byte, swap the two nibbles in it. For example 100 is to be represented as 01100100 in a byte (or 8 bits). The two nibbles are (0110) and (0100). If we swap the two nibbles, we get 01000110 which is 70 in decimal.

Day 7 - Programs at Home

Section A - Elements of Programing :- Condition, Loops and Logical Programming

- 1. Write a program to find the 2nd largest and the 2nd smallest element from an unsorted array and without sorting the array.
- 2. Write a program to compute Factors of a number N using prime factorization method.
 - Logic -> Traverse till i*i <= N instead of i <= N for efficiency.
 - O/P -> Print the prime factors of number N.