

Write an angularJS program to bind and perform operations using ng-bind

de : Index.html

<html>

<head> <title> ng-bind Directive </title>

<script src= "https://ajax.googleapis.com/ajax/libs/angularjs/1.6.9/angular.min.js" ></script>

</head>

<body ng-app="gfg" style="text-align: center">

<h1 style="color: blue"> product </h1>

<h2> ng-bind Directive </h2>

<div ng-controller="app">

number1: <input type="number" ng-model="num1" ng-change="product()">

number2: <input type="number" ng-model="num2" ng-change="product()"/>

 Product :

</div>

<script>

var app = angular.module("gfg", []);

app.controller('app', ['\$scope', function(\$scope) {

\$scope.num1=1;

\$scope.num2=1;



```
$app.product = function() {  
    $app.result = ($app.num1 + $app.num2);  
}  
});
```

```
</script>
```

```
</br>
```

```
</body>
```

```
</html>
```

```
<body ng-app="app" style="background-color: #f0f0f0;>  
    <h1 style="color: blue; font-size: 2em; margin-bottom: 10px;">Product</h1>  
    <div ng-controller="app">  
        <input type="number" ng-model="num1" style="width: 100px; margin-right: 10px;" />  
        <input type="number" ng-model="num2" style="width: 100px; margin-right: 10px;" />  
        <button type="button" ng-click="product()" style="border: none; border-radius: 5px; padding: 5px; background-color: #007bff; color: white; font-weight: bold; width: fit-content; margin-right: 10px;">Product</button>  
        <span ng-bind="result" style="font-size: 2em; margin-right: 10px;"></span>  
    </div>
```

Aim: Write an angularjs program using angularjs directory.

Source code:

```
<html>
  <head>
    <script src="https://ajax.googleapis.com/ajax/libs/angularjs/1.5.2/angular.min.js"></script>
  </head>
  <body ng-app="myapp">
    <div ng-controller="HelloController">
      <h1>Welcome to {{ helloTo.title }} to PACE CSE student </h1>
      <script>
        angular.module("myapp",[])
          .controller("HelloController",function($scope)
        {
          $scope.helloTo = {};
          $scope.helloTo.title = {"Angular.js"};
        });
      </script>
    </div>
  </body>
</html>
```



Aim : Create a table and display content of table by using angularjs.

Source code:

```

<html ng-app="myapp">
  <title> Student details </title>
  <script src="https://ajax.googleapis.com/ajax/libs/angularjs/
    1.5.8/angular.min.js"></script>
  <script>
    var myapp = angular.module("myapp", []);
    myapp.filter("DisplayPageData", function() {
      return function(import, start) {
        start = start || 0;
        angular.module("myapp").return(inputslice(start));
      }
    });
    myapp.controller("myappcont", function($scope) {
      $scope.currentPage = 0;
      $scope.student = [
        { Name: "Akash", Gender: "Male", class: "1std" },
        { Name: "Bablu", Gender: "Male", class: "2std" }
      ];
    });
  </script>
  <body ng-controller="myappcont">
    <table border="1" style="width: 80%;>
  
```



0. 404 Exp. Name Date

```
<caption> Student names list </caption>
<thead>

```

Today's students to address Tomorrow's world....

Aim: Write a program create a form and validation of form on submit using angularjs.

Source code:

```
<html>
  <head> <title> Event Registration </title> </head>
  <body ng-app="SampleApp">
    <script src="https://code.angularjs.org/1.6.9/angular-route.js"></script>
    <script src="https://code.angularjs.org/1.6.9/angular-min.js"></script>
    <script src="https://code.angularjs.org/1.6.9/angular.js"></script>
    <script src="lib/bootstrap.js"></script>
    <script src="lib/bootstrap.css"></script>
    <h1> Form Validation </h1>
    <div ng-controller="AngularController">
      <form>
        Enter Name : <input type="text" name="name" required> <br>
        Enter password : <input type="password"> <br>
        Enter email : <input type="email"> <br>
        Enter Age : <input type="number"> <br>
        <input type="submit" value="submit!">
      </form>
    </div>
  </body>
</html>
```

ing Today's students to address Tomorrow's world....



Page

Aim: To write a Node.js program to create a Http Server using Http Module.

source code:

```
const http = require('http');
const server = http.createServer((req, res) =>
{
    if (req.url === '/') {
        res.write('<h1>Hello, Node.js!</h1>');
        res.end();
    }
});
server.listen(5000);
console.log('The Http Server is running on port 5000');
```

The following starts the Http Server:

```
<html>
<head>
<title>Node.js</title>
<script>
function handleFormSubmit(event) {
    event.preventDefault();
    const nameInput = document.getElementById('name');
    const passwordInput = document.getElementById('password');
    const emailInput = document.getElementById('email');
    const ageInput = document.getElementById('age');
    const submitButton = document.getElementById('submit');

    const nameValue = nameInput.value;
    const passwordValue = passwordInput.value;
    const emailValue = emailInput.value;
    const ageValue = ageInput.value;

    console.log(`Name: ${nameValue}, Password: ${passwordValue}, Email: ${emailValue}, Age: ${ageValue}`);
}

document.querySelector('form').addEventListener('submit', handleFormSubmit);
</script>
</head>
<body>
<h1>Node.js Form</h1>
<form>
<label>Enter Name:</label>
<input type="text" id="name" name="name" required>
<br/>
<label>Enter Password:</label>
<input type="password" id="password" name="password" required>
<br/>
<label>Enter Email:</label>
<input type="email" id="email" name="email" required>
<br/>
<label>Enter Age:</label>
<input type="number" id="age" name="age" required>
<br/>
<input type="submit" value="Submit" id="submit" name="submit" />
</form>
</body>
</html>
```



Aim : To write a node.js program to perform operations on files
(a) Read files (b) Create files (c) Update files (d) Delete files (e) Rename files.
(a) Create a js file to open input.txt for reading and writing.

Source code :

```
var fs = require("fs");
console.log("Going to open file!");
fs.open('input.txt', 'r+', function(err, fd) {
    if(err) {
        return console.error(err);
    }
    console.log("File opened successfully!");
    console.log("file opened Sucessfully!");
});
```

ing Today's students to address Tomorrow's world....



(b) To write data into file :

source code :

```
var fs = require('fs');
console.log("Going to write into existing file");
fs.writeFile('input.txt', 'simplyEasyLearning!', (err) => {
    if (err) {
        return console.error(err);
    }
    console.log("Data written successfully!");
    console.log("Let's read newly written data");
    fs.readFile('input.txt', function (err, data) {
        if (err) {
            return console.error(err);
        }
        console.log(`Asynchronous read: ${data.toString()}`);
    });
});
```

ing Today's students to address Tomorrow's world...



(c) To read data from a file

source code:

```
var fs = require("fs");
var buf = new Buffer(1024);
console.log("Going to open an existing file");
fs.open("input.txt", "rt", function(err, fd) {
    if (err) {
        return console.error(err);
    }
    console.log("Data written successfully!");
    console.log("file opened successfully!");
    console.log("Going to read the file");
    fs.read(fd, buf, 0, buf.length, 0, function(err, bytes) {
        if (err) {
            console.log(err);
        }
        console.log(bytes + " bytes read");
        if (bytes > 0) {
            console.log(buf.slice(0, bytes).toString());
        }
    });
});
```

(Q) To delete a file

Source code:

```

var fs = require("fs");
console.log("Going to delete an existing file");
fs.unlink('input.txt', function(err) {
    if (err) {
        return console.error(err);
    }
    console.log("file deleted successfully!");
});
console.log("file opened successfully");
fs.readFile('input.txt', function(err, data) {
    if (err) {
        return console.log(err);
    }
    console.log(`bytes read`));
    if (bytes > 0) {
        console.log(`buf slice(0,bytes) to string`);
    }
});

```



Aim: To implement a blockchain application in JavaScript.

To write a blockchain application in JavaScript for the sample transaction.

Source code: (Creating a blockchain application in JavaScript)

Step 1: Create a project and create a genesis data.

The first step is to create a project.

```
mkdir cryptochain
```

```
cd cryptochain
```

```
npm init -y
```

```
// genesis.js
```

```
const GENESIS_DATA = {
```

```
timestamp: Date.now(),
```

```
LastHash: '64b7edc78632663270db0e143f'
```

```
Hash: 'c67c81b92b9fd65007d38467'
```

```
data: 'Krunal', }
```

```
module.exports = { GENESIS_DATA };
```

Step 2: Create a Block.

```
const { GENESIS_DATA } = require('./genesis.js');
```

```
class Block {
```

```
constructor({ timestamp, lastHash, hash, data }) {
```

```
this.timestamp = timestamp;
```

```
this.lastHash = lastHash;
```

```
this.hash = hash;
```



```

        this.data = data;
    }
}

static genesis() {
    return new this(GENESIS_DATA);
}

```

```
module.exports = Block;
```

Step 3: Create a hash based on a previous block.

```

// crypto-hash.js
const crypto = require('crypto');
const cryptoHash = (...inputs) => {
    const hash = crypto.createHash('sha256');
    hash.update(inputs.sort().join(''));
    return hash.digest('hex');
}

```

```
module.exports = cryptoHash;
```

Step 4: Mine a new block based on a previous block.

```

const { GENESIS_DATA } = require('./genesis.js');
const cryptoHash = require('./crypto-hash');

class Block {
    constructor({ timestamp, lastHash, hash, data }) {
        this.timestamp = timestamp;
        this.lastHash = lastHash;
        this.hash = hash;
        this.data = data;
    }
}

```



```
this.data = data;
}

static genesis() {
    return new this(GENESIS_DATA);
}

static mineBlock({lastBlock, data}) {
    const timestamp = Date.now();
    const cryptoHash = cryptoHash(timestamp, lastBlock.hash);
    const lastHash = cryptoHash.digest('hex');
    const hash = cryptoHash.createHash('sha256');
    hash.update(timestamp, lastHash, data);
    return {hash: hash.digest('hex'), timestamp, lastHash, data};
}

module.exports = Block;
```

Step 3 : module.exports = Block;

```
const {GENESIS_DATA} = require('./genesis.js');
class Block {
    constructor({timestamp, lastHash, hash, data}) {
        this.timestamp = timestamp;
        this.lastHash = lastHash;
        this.hash = hash;
        this.data = data;
    }
}
```



Exp No. Exp Name. Date.

Step 5: Create a Blockchain

```
const Block = require('./block');
class Blockchain {
    constructor() {
        this.chain = [Block.genesis()];
    }
    mineBlock(lastBlock, data) {
        const newBlock = Block.mineBlock({
            lastBlock: this.chain[this.chain.length - 1],
            data
        });
        this.chain.push(newBlock);
    }
}
module.exports = Blockchain;
```

Step 6: module.exports = Block

ng Today's students to address Tomorrow's world....



Step 6: Run the project and get the blockchain.

```
//server.js
const Blockchain = require('./blockchain');
const Block = require('./block');
const blockchain = new Blockchain();
for (let i=0, i<5, i++) {
    const newData = `Krunal${i}`;
    blockchain.addBlock({data: newData});
}
console.log(blockchain);
```

Go to the terminal and start the node server:

```
node server
```

Then your output will be generated:

```
module.exports = Blockchain;
```

```
function Blockchain() {
```