

HARJOT SINGH

3D GENERALIST

ABOUT ME

As a 3D artist with a B.Sc. degree, I fuse technical prowess with creative passion. I excel in presenting ideas with depth and emotion, driven by meticulous attention to detail. My planning skills ensure not just meeting, but exceeding expectations. A perpetual learner, I adapt to industry shifts and embrace feedback for growth. I'm eager to infuse your team with my personal touch, bringing enthusiasm and precision to every project.

CONTACT

■ Address
Etobicoke, Ontario

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<https://www.harjotsinghproductions.com>

SOFTWARE SKILL

- Autodesk Maya
- Adobe Photoshop
- Adobe Premiere Pro
- Adobe Substance Painter
- Adobe Substance Designer
- Foundry Mari
- Foundry Nuke
- Sidefx Houdini
- DaVinci Resolve
- Maxon Zbrush
- ShotGrid

SOFT SKILLS

- Presentation Skills
- Scrupulous
- Effective Planning
- Auto Didact
- Adaptability
- Polymath
- Openness to Feedback

WORK EXPERIENCE

- INTERNSHIP AS CG GENERALIST AND 3D ANIMATOR 2023-2023
Conestoga Gigs Lab/ Kitchener, Ontario
 - *Engaged in CG generalist and 3D animation tasks.
 - *Contributed to Clients personal NFT projects.
 - *Gained practical skills in Substance Painter.
- INTERNSHIP LEADING TO 3D ARTIST 2020-2022
J5in Studios/ Kharar, India
 - *Specialized in creating high-quality 3D models and textures.
 - *Collaborated on projects, contributing to design and execution.
 - *Utilized Autodesk Maya for 3D modeling and animation.
- VIDEO EDITOR 2019-2020
PrepLadder/ IT Park, India
 - *Edited and assembled footage for broadcast-quality projects.
 - *Handled trimming, sequencing, and sound/music integration.
 - *Worked with the production team to align with project vision.
 - *Used Adobe Premiere Pro for effective visual storytelling.

EDUCATION

- CERTIFICATE OF ACHIEVEMENT IN 3D MODELLING AND VISUAL EFFECTS PRODUCTION Humber College - Etobicoke, ON 2023-2024
 - *Concentrated on softwares like Mari, Autodesk Maya, Nuke, Houdini, Substance Painter, Substance Designer and others.
 - *Developed a Professional Demo Reel and updated professional website.
- POST SECONDARY DIPLOMA IN 3D COMPUTER ANIMATION Conestoga College - Kitchener, ON 2022-2023
 - *Gained practical experience in 3D Animation, Story Telling, Video Editing and others.
 - *Completed a practical internship in CG generalism and 3D animation at Conestoga Gigs Lab.
- B.S.C. IN ANIMATION, VFX AND GAMING Chandigarh University - Punjab, IN 2017-2020
 - *Specialized in Human and Creature Anatomy, Realistic drawings and Game Development.
 - *Completed a capstone project on 2D animation film name LIT, demonstrating Adobe Flash skills.
 - *Awarded with 3.8 GPA,
- DIPLOMA IN 3D ANIMATION AND VFX Morph Academy - Chandigarh, IN 2014-2016
 - *Focused on fundamentals of different softwares like Autodesk Maya, Adobe Photoshop, Coral Draw and others.
 - *Awarded 'Student of the Year' for exceptional academic performance and contributions to the program.