The first schoolwork of Computational Physics

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Description of this chapter:

This chapter aims to master the basic skill of using Fortran language to program.

- 1. Input and output
 - Description of the problem:

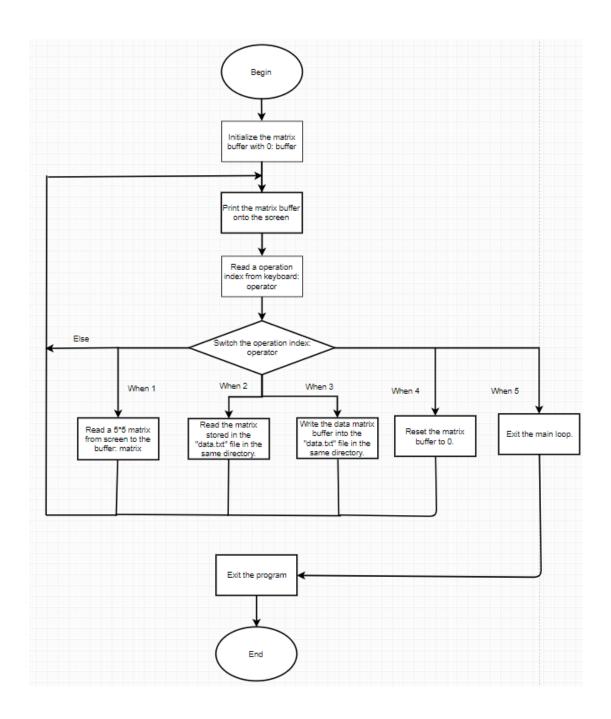
Fortran exercise #1: Input and Output

1) write a fortran program, it can read the following matrix from screen (command window).

- 2) output the data to a file named "data.txt".
- 3) read the data back into the program.
- 4) print the data onto the screen (formatting output).
- The formula to use:

None

Flow chart



• Source code:

```
end do
       call ReadOperator(operator)
       select case(operator)
               call ReadMatrixFromScreen(matrix)
               call ReadMatrixFromFile(matrix)
               matrix = 0
               print *,"Wrong operation number!"
       end select
   end do
end program
   integer,intent(out) :: operator
   print *,"Choose the command you would like to use."
   print *,"5.Exit program"
   read *,operator
end subroutine
subroutine ReadMatrixFromScreen(matrix)
```

```
end subroutine
   matrix = transpose(matrix)
   end do
   print *,"Save matrix complete"
```

• Result and example:

```
Current buffered matrix
                            0.000
                   0.000
  0.000
          0.000
                                     0.000
  0.000
          0.000
                   0.000
                            0.000
                                     0.000
                                     0.000
  0.000
                   0.000
                            0.000
          0.000
  0.000
                                     0.000
          0.000
                   0.000
                            0.000
                                     0.000
  0.000
          0.000
                   0.000
                            0.000
Choose the command you would like to use.
1. Read a new matrix from screen
2. Read a the matrix from the file
3. Save the buffered matrix into the file
4. Clear the matrix buffer
5.Exit program
Read matrix complete
Current buffered matrix
  4.000
          2.000
5.000
                   2,000
                            5.000
                                     8.000
  2.000
                   1.000
                            3.000
                                     4.000
                                     6.000
  2.000
           1.000
                   6.000
                            2.000
  5.000
           3.000
                   2,000
                            1.000
                                     3.000
                                     3.000
  8.000
           4.000
                   6.000
                            3.000
Choose the command you would like to use.
1. Read a new matrix from screen
Read a the matrix from the file
3. Save the buffered matrix into the file
4.Clear the matrix buffer
5. Exit program
Reseted the matrix buffer
Current buffered matrix
                            0.000
  0.000
          0.000
                   0.000
                                     0.000
                   0.000
                                     0.000
  0.000
          0.000
                            0.000
  0.000
          0.000
                   0.000
                            0.000
                                     0.000
  0.000
                   0.000
                            0.000
                                     0.000
          0.000
                            0.000
  0.000
          0.000
                   0.000
                                     0.000
Choose the command you would like to use.
1. Read a new matrix from screen
Read a the matrix from the file
3. Save the buffered matrix into the file
4. Clear the matrix buffer
5. Exit program
Read matrix complete
Current buffered matrix
          2.000
                   2,000
                            5.000
                                     8.000
  4.000
           5.000
                            3.000
                   1.000
                                     4.000
  2.000
  2.000
                   6.000
                            2,000
                                     6.000
           1.000
           3.000
  5.000
                   2.000
                            1.000
                                     3.000
                            3.000
  8.000
           4.000
                   6.000
                                     3.000
Choose the command you would like to use.
1. Read a new matrix from screen
2. Read a the matrix from the file
3. Save the buffered matrix into the file
```

• Demo:

Check the folder "IOProgram" in the directory.

2. Subroutine

• Description of the problem:

Fortran exercise #2: Subroutine



Write a subroutine to do the matrix and vector operation.

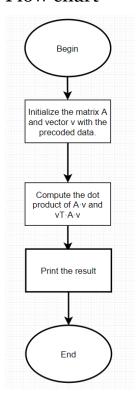
$$A = \begin{pmatrix} 4 & 2 & 2 & 5 & 8 \\ 2 & 5 & 1 & 3 & 4 \\ 2 & 1 & 6 & 2 & 6 \\ 5 & 3 & 2 & 1 & 3 \\ 8 & 4 & 6 & 3 & 3 \end{pmatrix} \qquad b = \begin{pmatrix} 2 \\ 4 \\ 5 \\ 2 \\ 1 \end{pmatrix}$$

Input parameter: matrix A and vector b. Output parameter: vector A^*v and scalar $v^{T*}A^*v$

• The formula to use:

The dot product of matrices.

• Flow chart



• Source code:

```
program Sub
   v = reshape((/2,4,5,2,1/), shape(v))
   call Calculate(A,v,AvResult,vAvResult)
   end do
   end do
end program
```

```
real*8,intent(in) :: v(5,1)
real*8,intent(out) :: AvResult(5,1)
real*8,intent(out) :: vAvResult(1,1)

AvResult = matmul(A,v)
vAvResult = matmul(transpose(v),matmul(A,v))
end subroutine
```

• Result and example:

```
A matrix:
4.000
2.000
2.000
5.000
              2.000
5.000
1.000
3.000
4.000
                          2.000
1.000
                                     5.000
                                     3.000
                                      2.000
                          6.000
                                                 6.000
                                     1.000
                                                 3.000
                          2.000
                                     3.000
   8.000
                          6.000
   vector:
   2.000
   4.000
   2.000
1.000
AvResult:
  44.000
  39.000
  48.000
  37.000
vAvResult:
629,000
```

• Demo:

Check the folder "Subroutine" in the directory.

3. Cycle

Description of the problem

Write a subroutine to compute the permutation and combination (n=12,m=8)

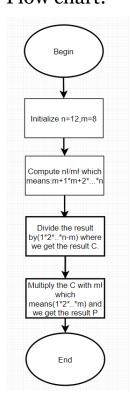
$$P_n^m = \frac{n!}{(n-m)!}$$
 $C_n^m = \frac{n!}{m!(n-m)!}$

Input parameter: n and m Output parameter: P and C

• Formula to use:

$$P_n^m = \frac{n!}{(n-m)!}$$
 $C_n^m = \frac{n!}{m!(n-m)!}$

• Flow chart:



• Source code:

```
program CycleProgram
   call Calculate(n,m,P,C)
end program CycleProgram
   end do
   end do
```

• Result and example:



• Demo:

Check the folder "Cycle" in the directory.