

1. Insertion at the tail requires a full traversal of this type of linked list:
 - a. Linear, singly linked list, only a head pointer
 - b. Linear, doubly linked list, head and tail pointers
 - c. Circular, doubly linked list, only a head pointer
 - d. a and c
 - e. a, b and c
2. List two possible reasons to use a linked list instead of an array.

Size of data is not known a priori.

Some operations on the list are more efficient (eg. sorted insertion)

3. To store a fixed number of integers, which always uses more memory: a singly linked list or an array? Why?

Singly linked list, because extra space is required for the pointers in each node.

4. Write the constructor for a typical singly linked list with head and tail pointers.

```
LinkedList::LinkedList ()
{
    head = NULL;
    tail = NULL;
}
```

5. Write a non-recursive function, countNodes, which counts and returns the number of nodes in a singly linked list.

```
struct Node
{
    int data;
    Node *next;
};

int countNodes ( Node* start )
{
    int count = 0;
    while (start != NULL)
    {
        count++;
        start = start->next;
    }
    return count;
}
```

6. Now rewrite the same function, countNodes, using recursion.

```
int countNodes ( Node *start )
{
    if (start == NULL)
        return 0;
    else
        return 1 + countNodes (start->Next);
}
```

