miniDexed Performances Bank 1: Default (2024/11/03)

No. Performance Name	e Category	No. Performance Name	Category	No. Performance Name	e Category	No. Performance Nam	e Category
001 Default	Default	033 mDx-Strings		065 1984		097 Candlelight	
002 Concert D	Concert D	034 Banana Strings	Strings	066 Eurodance		098 REM-Phase	Synth
003 Upright		035 Drama Strings		067 Tom's OB-DX		099 Sonora	
004 Rock Piano		036 Sad Strings		068 SlimTom		100 Nylon-Dreams	
005 Cinematic	Piano	037 Orchester 2		069 Synthie-Pop		101 Steel-Dreams	
006 Piano + Pad		038 Hera Strings		070 Smooth-Player		102 Hybrid-Dreams	
007 Imperial 290		039 Mkii Strgs+F3		071 PS-1985		103 LFO-Reset	
008 Modern Grand		040 Pseudo Silk		072 Poly-SSM2040		104 AirBeat	
009 SimpleM.CP-70		041 Barock		073 Organix-Synth		105 Fettless	
010 Phil's CP-70		042 Dr.SnugglesRIP		074 OrgxS+Glitter		106 PolyBass	Bass
011 mDx-Ballade		043 Floating	Brass Mellotron	075 Robbie		107 Synth Bass	
012 Legend'83	Vintage Electric Piano	044 Spittoons		076 Rachael		108 Spectral Bass	
013 Seventy-One		045 Tillophone		077 Liqueur		109 Reso-Bass	
014 Case Tines		046 Mello-Strings		078 Soundtrack		110 LA Bass+	
015 Crumar		047 Mello-Flute		079 Fantasia	Countle	111 Short Scream	Effects
016 Wurlitzer'71		048 Mello-Choir		080 Super Mario		112 SuppleSnake	
017 70s Suitcase		049 Choir		081 Ice-Cave	Synth	113 Who's There	
018 E.Piano MKi		050 Choir 2		082 Sewerage		114 Behind You	
019 FullTines MKii		051 Choir 3		083 Digi-Moment		115 CosmicBreak	
020 mDX-Rhodes		052 Ahh1		084 ArpArp		116 Arrhythmia	
021 Modern-E.P. 3		053 Mariah-Choir		085 Desire		117 BreathBreak	
022 Banana-E.P.	Electric	054 Mermaids		086 Flotsam		118 FX-Set	
023 Bell-E.P.	Piano	055 Sacred		087 Weekend		119 RockKit	Drums
024 mDx-Dreams		056 The Answer	Choir/Pad	088 nuclear400		120 80s Drum-Kit	
025 NewAge EP		057 SoftWarmPad	ChoiriPad	089 SynTh		121 PopKit	
026 2VCO Piano		058 Wave-Pad		090 BritishOwl		122 HiTunedKit	
027 Rock Organ		059 Night-Pad		091 Magical Harp*		123 Empty	
028 Organ	Organ	060 Square-Pad		092 Maxi-Jazz		124 Empty	EMPTY
029 House Organ		061 Mama		093 Phobos		125 Empty	
030 Petersdom		062 SawPressive		094 Atmosmatic		126 Empty	
031 Bell Games	Mallets	063 Wilkinson		095 Entro3.14		127 Empty	
032 Vibes	Manets	064 Irish-Flute		096 Overdrive		128 Empty	

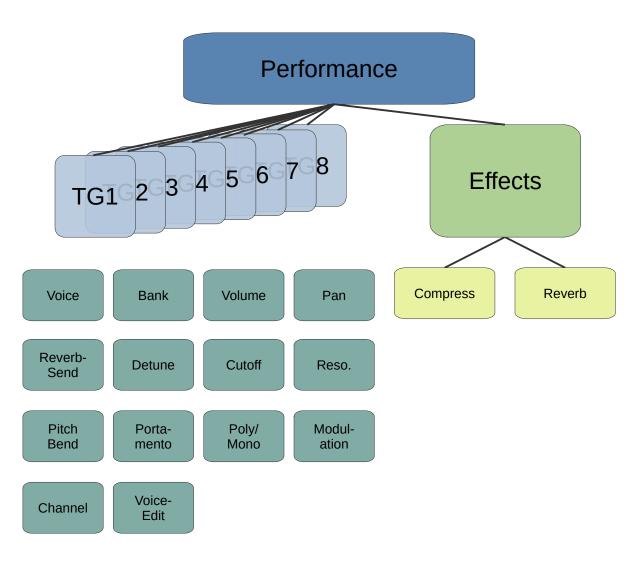
Mit Liebe aufgezogen und geerntet: https://soundplantage.com/

^{*} Patch from reddit.com user "sexylizardbrain"

Bank 2: Greenhouse (2025/01/11)

No. Performance Name	Category	No. Performance Name	Category	No. Performance Nam	ne Category	No. Performance Nam	e Category
001 mDx-Strg.AT	String	033 Broken Leslie	Organ	065 Fallin' Intro	FX	097 Ghost Piano	Piano
002 Healthy-MW	Pad	034 42th anniv.Pad	Pad	066 Dry Bass	Bass	098 Pipe Organ VS	Organ
003 Dark Bass	Bass	035 Vintage Piano	Piano	067 UltimateBass	Bass	099 Amiga Fire	FX
004 The Creator	Keys	036 Paradiso	Keys	068 Todeskuss	FX	100 - Sextet -	Strings
005 Afterthough	Pad	037 Lost in Space	Choir	069 FM-Emotions	Synth	101 Stacc. Sextet	Strings
006 no Imagination	Keys	038 So'n Bass	Bass	070 Easy Keys	Keys	102 Wave Bass	Bass
007 Celebration	Strings	039 Industrials	FX	071 Shine	Synth	103 Trance	Percussion
008 Ceremony	Orchestra	040 Tomorrowland	Percussion	072 Dry Robert	Bass	104 HarmoNix	Synth
009 Love Piano	E. Piano	041 Fellklinger	Percussion	073 Robert's proud	Bass	105 TraumA0	FX
010 Cream	Synth	042 Pump UpThe Jam	Synth	074 Deep Wow	Bass	106 Theseus	FX
011 Synt.Elec.MW	E. Piano	043 Unlimited Bass	Bass	075 Soft Sub	Bass	107 Whistle	Synth
012 Houdini	Synth	044 Dancefloor	Synth	076 '82 Brass	Brass	108 Fiery Voices	Choir/Pad
013 Ripe Bass-MW	Bass	045 Rattle Bass	Bass	077 Venus Trap	Bass	109 Romantic Pipes	Organ
014 Smack Noise	Synth	046 dyn.Rock Piano	Piano	078 Verdant Velvet	Brass	110 Hatters-Mind	E. Piano
015 ShortSqr.	Synth	047 Grimaldi	Synth	079 Zeus	FX	111 Pharao's Call	Pad
016 ShortSqr.delay	Synth	048 T+Rex	Synth	080 MarKaka	Strings	112 Crooning EP	E. Piano
017 fill Up-Synth	Synth	049 SEGA-Organ	Organ	081 Hollum	Synth	113 Brainstorm	Mallets
018 Revelations	Madness	050 Mighty mDx	Synth	082 Nordkapp	Keys	114 Classic EP	E. Piano
019 Beast	FX	051 R2 Psy-Party	FX	083 MS-1 RD Bass	Bass	115 Soul-Kit	Drumkit
020 TR-816 dyn.	Drumkit	052 Plasma Speaker	Synth	084 THE Rider	Synth	116 Soul-Bass	Bass
021 Flyby	FX	053 CosMOS	Synth	085 KOKUBO '71	Synth	117 Heuler	FX
022 La Sirena	FX	054 Aggresive LEAD	Lead	086 Glockenspiel	Mallets	118	
023 Mystic Ping	FX	055 Flutter	Pad	087 Tyrell Corp.	Synth	119	
024 PhaserStrings	Strings	056 Metallizer	Lead	088 plvghor	FX	120	
025 StringtheoryMW	Strings	057 Gothic Tower	Percussion	089 Grandill	Synth	121	
026 StringEnsemble	Strings	058 CP-70 String	E. Piano	090 Mellow	Piano	122	
027 Wall of String	Strings	059 Seventy-Three	E. Piano	091 Piano + Bell	Keys	123	
028 Not My Monkeys	Synth	060 Life DX-Kit	Drumkit	092 Porta Strings	Strings	124	
029 Drowning	Strings	061 S-Wave Bass	Bass	093 Rail Crossing	Synth	125	
030 Oak-Bass	Bass	062 Hard FM	E. Piano	094 Mousetrap	Synth	126	
031 Slow Ensemble	Strings	063 LowBlow	FX	095 Downer	FX	127	
032 Apollo Mission	Choir	064 73s Bells	E. Piano	096 FM answer	E. Piano	128	

Performance Structure Overview



Performance.ini	
TG 1 - 8	
BankNumber#=0	# 0 127
VoiceNumber#=1	#132
MIDIChannel#=1	# 1 16, 0: off, >16:omni mode
Volume#=100	# 0 127
Pan#=64	# 0 127
Detune#=0	# -99 99
Cutoff#=99	# 0 99
Resonance#=0	# 0 99
*NoteLimitLow#=0	# 0 127, C-2 G8
*NoteLimitHigh#=127	# 0 127, C-2 G8
*NoteShift#=0	# -24 24
ReverbSend#=0	# 0 99
PitchBendRange#=2	# 0 12
PitchBendStep#=0	# 0 12
PortamentoMode#=0	# 0 1
PortamentoGlissando	#=0 # 0 1
PortamentoTime#=0	# 0 99
VoiceData#=	# 156 hex numbers of voice parameter
MonoMode#=0	# 0-off 1-On
ModulationWheelRange	#=99 # 099
ModulationWheelTarget	#=1 # 07
FootControlRange	#=99 # 099
FootControlTarget	#=0 # 07
BreathControlRange	#=99 # 099
BreathControlTarget	#=0 # 07
AftertouchRange#=99	# 099
AftertouchTarget#=0	# 07
Effects	
CompressorEnable=1	# 0: off, 1: on
ReverbEnable=1	# 0: off, 1: on
ReverbSize=70	# 0 99
ReverbHighDamp=50	# 0 99
ReverbLowDamp=50	# 0 99
ReverbLowPass=30	# 0 99
ReverbDiffusion=65	# 0 99

#0..99

ReverbLevel=80

^{*} not editable via the UI