

RICHARD LIMEC

<https://www.linkedin.com/in/richard-limec-94181929a> • (+62) 816-228-896 •
limec.richard@gmail.com

PROGRAMMER

WEB DEVELOPER | VIDEO GAME DEVELOPER | APP DEVELOPMENT

Computer Science student with a 3.65 GPA throughout 3 years of studying at Binus. Equipped with a solid foundation in programming, algorithms, and software development. Skilled in C, HTML, CSS, Python, Java, GML, R, Rapidminer having hands-on experience in building practical applications and solving real-world problems. Passionate about technology, continuously learning, and eager to contribute to innovative projects in web development or app development

EXPERIENCE

Project Manager, Lead Programmer & Lead Designer

- Lead Programmer and Lead Designer for Ronin Tale, a 2D action-platformer game made using GameMaker Studio 2
- Project Manager, Lead Programmer and Lead Designer for Kalkulasi Si Bobi, a 2D action-platformer game for primary grade students to play while learning, created in GameMaker Studio 2

Web Design and Programming

- Created a Netflix-inspired copycat prototype website using Figma, HTML, CSS, and Java Script

AWS Cloud Computing

- Created a website using amazon web service
- Basic knowledge in EC3, S3

Miscellaneous Projects

- Performed several data mining activity for company data analysis
 - Experienced in NLP for sentiment analysis
 - Experienced using Python for Scientific Computing purposes
 - Written a research paper on Wildfire Prediction
 - Used Virtualbox to learn web development through theOdinProject
 - Completed HTML course in FreeCodeCamp
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ORGANIZATION

Activist, Binus Game Development Club

2022 - 2024

- Organized and secured multiple partnership agreements, effectively representing the club in external communications. Strengthened the club's public image and increased visibility through strategic outreach and collaboration initiatives.
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EDUCATION

Undergraduate of Computer Science

2022 - Present

Binus University @Alam Sutera

- Specialization in AI, and Machine Learning.

March 2025 - June 2025

International Exchange Student

Dankook University, South Korea

- Single Trimester stay following a study abroad program.

SKILLS & TECHNOLOGY

- **Skills:** Project Management, Data Analysis, Cloud Computing, Video Game Design and Programming, Creative Problem Solving, Time Management
 - **Technology:** C, HTML, CSS, Java, Python, R, GML GameMaker Studio, Google Colab, Visual Studio Code, R Studio, Microsoft Office
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ADDITIONAL INFORMATION

- **Languages:** English, Bahasa Indonesia
- **Certifications:** IELTS, Alibaba Cloud Certification, Deep Learning Workshop Certificate