

- All states (except Calibrate) can transition into the **Error** state, and the **Error** state will transition back to either **Ready** or **Stop** depending on which was the last state if *Ok* is pressed. However, **Error** can transition to any state from a button press.
- · All states can transition into the SetOrigin state if the boat starts up and sends a request.
- The '+' symbol denotes hierarchical states with sub-states.