Thuy-Tien Nguyen-Tran

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EDUCATION

California State Polytechnic University, Pomona *2016*

Major: Business Administration with concentration in Computer Information System

Key Courses: Interactive Web Development, Advanced Java Programming for Business, Secure Web Applications

TECHNICAL SKILLS

- HTML5, CSS3, SASS, JavaScript, Java, NetBeans, JQuery, Bootstrap, PHP, MySQL, Wordpress, C++, AngularJS

EXPERIENCE

Boom.tv *Nov 2016 – Current*
Community Manager/Streamer Evangelist

- Outreach to streamers and create interpersonal relationships
- Manage social media platforms such as Twitter and Facebook as well as creating innovative ways to gather interest in our products
- Provide advice and guidance in company's discussion involving esports

California State Polytechnic University, Pomona *August 2015 – Dec 2016*
CIS Student Assistant, Web Developer

- Designed the front-end for cyberfed.org, a website dedicated to cyber security competitions, utilizing HTML5, CSS3, JavaScript, and PHP
- Established various websites requested by numerous clients through or within the CIS department
- Contributed to cyber security competitions growth and participation at my university with knowledge of esports

PROJECTS

- **Simon Says Game in JavaScript** *Feb 2016*
  - This game was written entirely in Javascript, in order to develop a better understanding of game development
  - Developed in HTML5, CSS3, and JavaScript on Notepad++
- **The Riot Games API Challenge 2.0** *Aug 2015*
  - One of Riot Games' challenges geared towards helping developers understand the Riot Games API and JSON
  - The goal of the challenge: Given two data sets of match IDs, one before the AP Item changes and another one after, create a piece of software to demonstrate changes in AP Item usage
  - Developed in Java on NetBeans

LEADERSHIP

Cal Poly Pomona Esports Club *Oct 2014 – Dec 2016*
Treasurer/Collegiate Starleague Coordinator/League of Legends Team Manager

- Maintain a yearly budget of approximately $3000, rationed across three quarters, and two independent accounts
- Manage opportunity drawing prizes for events such as FragNite, Cal Poly's largest LAN party that occurs quarterly with over 300 participants
- Recruited over 50 members, and handled membership dues for club
- Reach out to other collegiate League of Legends managers to set up scrimmages/matches
- Discuss and fulfill team's need for success, providing assistance in and out of game such as creating a team schedule

Cal Poly Pomona Game Design & Development Club *Oct 2014 – June 2016*
Fundraising Executive

- Determine fundraising goals and manage events to meet said goals
- Reach out to companies such as Cha for Tea for fundraising opportunities and establish interpersonal relationships
- Raised about 15% of club budget within a day during a social bowling event