**Household Items**

**Unfortunate**-Downstairs first hidden room with a chair as there was a woman bound up to the chair. Hammer at the night stand which would suggest self-defense. A book named moving on. Cactus for confusion.

Alternatively, the rope could be in the basement.

**Good story**-Basement on the shelf, full rolls. This story has wooden shelfs, others have metal shelfs. Hammer would be placed, hung up in the basement by the duct tape. Jam jars. Reading Alice in the wonderland. Cactus for confusion.

**Evil Story**-In the evil story it does not say what kind of item was used to tie up the woman, replaced in chains in this story. Could have some left-over chains left in the basement instead. Hammer in someone’s head. Reading the bible. Nice orchids.

**Deceitful story**-Woman bound up with ductape. the ductape would be in the spice cupboard. Hammer in the toilet tank. Karl Marx communist manifesto. Cactus.

**Sink**-Hidden room in the kitchen, can be accessed from the sink. Little mini game turn taps like a safe key, combination lock. If we got time.

**Newspaper**- Suggestive headlines, gives clues on the type of story.

**Camcorder** with no meaning

Family picture used trough

Mini Jack trophy

Paintings for the tile map.

Attic-Storage boxes,

Bathroom-Bath, sink, toilet, white ,shelf, cupboard above sink.

Master Bedroom-Big bed, wardrobe, set of draws, nightstand x2,dressing unit,

Bedrooms, night stand, beds, wardrobes.

Hidden room first floor, mattress, bucket.

Ground floor, living room – Couch, book cases, coffee table, tv ,tv stand. Armchair. Fireplace.

Dining room-Large table, chairs, computer table, Piano

Kitchen, cupboards ,sink cooker.

First little hidden room, keep it bare, some metal shelfs with some random crap in there to throw the player of.

Basement, shelfs, jams, tools ,whisky ,wine .Basketball, with a face.

Bunker-hooks on the walls, more shelfs, bones.

Key hiding spot, paintings, floorboards, mattress.

Where to hide pages, cupboards, paintings, night and, bookcase, kitchen cupboards, basement under shelfs.

Hiding places. attic, large ikrief box. Wardrobe, Behind Piano/trap door. Fire Place

Pages, have a part of the key, collect all the appropriate pages to get to use a key.

As soon as game ends the outro starts. Sequence of the old woman, wrapping up the game nicely.