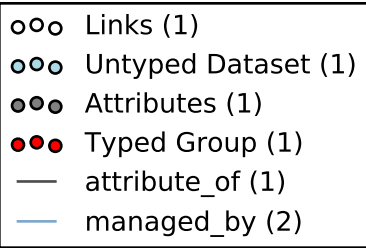


<ImageMaskSeries>

help



masked\_imageseries

masked\_imageseries\_path