

A Manual for Finding the Dungeon Star

Nic Gard

Last updated August 2, 2019

Contents

1	Introduction	2
2	Controls	2
2.0.1	Menu Manipulation	2
2.0.2	Movement	2
2.0.3	Character Interaction	2

1 Introduction

This manual which you hold your hands is meant to guide you through the treacherous, and often bullshittingly unfair dungeon known as *The Depression* that shelters the *Dungeon Star*. This manual currently holds little useful information, but is meant to guide players who are new to the genre of roguelikes, or to provide specific information to **Dungeon Star**.

2 Controls

The controls of **Dungeon Star** are ever-changing as new features are added, and as old controls are considered to be awful, but this list of controls is accurate to the vision of the game.

2.0.1 Menu Manipulation

- q - list controls
- *Escape* - exit menu; exit to main menu

2.0.2 Movement

- *Up/Down/Left/Right* - cardinal movement
- 8/2/4/6 - cardinal movement
- j/k/h/l - cardinal movement
- 7/9/1/3 - diagonal movement
- u/i/b/n - diagonal movement
- . - wait turn
- 5 - wait turn
- > - descend stairs
- < - ascend stairs

2.0.3 Character Interaction

- , - grab item
- g - grab item
- i - open inventory
- d - drop item
- c - show character screen
- ; - look at entity