Project Title: [Insert Project Title]

Course: CPS5007 – Team Project

Instructor: Harshil Joshi

Team Name: CodeCrafters

Purpose of the Contract

This team contract outlines the expectations, communication methods, and ground rules for all team members. It ensures clarity, accountability, and collaboration to facilitate a productive and successful project. Each team member agrees to abide by the outlined responsibilities and contribute effectively to the project.

Team Member Information

- 1. Abhaya Bayalkoti Project Manager
- 2. Bikash Gurung Tester
- 3. Bandana Magar Front-End Developer
- 4. Prabin Pokhrel Back-End Developer

Project Manager - Abhaya Bayalkoti

Expectations:

- Oversee project progress and ensure timely completion.
- Manage deadlines and task distribution efficiently.
- Facilitate team communication and conflict resolution.
- Maintain project documentation and ensure clarity.

Communication Methods:

- Use Slack for daily updates and team discussions.
- Schedule weekly Google Meet check-ins.
- Provide email updates for critical project milestones.

Ground Rules:

- Be punctual in meetings and discussions.
- Foster a transparent and respectful team environment.
- Ensure all tasks are properly assigned and tracked.

Tester - Bikash Gurung

Expectations:

- Conduct thorough software testing to identify and report bugs.
- Create and execute structured test cases.
- Work closely with developers to resolve issues efficiently.

Communication Methods:

- Use Trello to log and track testing progress.
- Report findings in Slack and participate in weekly meetings.
- Document and communicate critical bugs via GitHub Issues.

Ground Rules:

- Ensure all reported bugs have clear replication steps.
- Maintain timely reporting and thorough documentation.
- Collaborate effectively with developers for troubleshooting.

Front-End Developer - Bandana Magar

Expectations:

- Design and implement user-friendly interfaces.
- Ensure responsiveness and cross-browser compatibility.
- Collaborate with the back-end team for seamless integration.

Communication Methods:

- Use Slack for daily design discussions.
- Attend weekly review meetings to discuss design progress.
- Provide updates on UI/UX improvements in Trello.

Ground Rules:

- Follow modern UI/UX best practices.
- Maintain version control with GitHub branches.
- Keep design documentation up to date.

Back-End Developer - Prabin Pokhrel

Expectations:

- Develop and maintain server-side logic and databases.
- Optimize application performance and security.
- Provide APIs and backend support for the front-end team.

Communication Methods:

- Use Slack to discuss API endpoints and logic changes.
- Attend weekly backend check-in meetings.
- Document API changes on GitHub and update Trello tasks.

Ground Rules:

- Write clean, secure, and well-documented code.
- Ensure timely integration with front-end functionalities.
- Follow proper database management protocols.

Decision-Making Process

- All major project decisions will be discussed in weekly meetings.
- Urgent decisions will be communicated via Slack and agreed upon by a majority vote.
- In case of conflicts, the Project Manager will mediate and make the final decision.

Work Timeline and Deadlines

Week	Task Description	Assigned Members	Deliverables	
Week 1	Project planning and requirement gathering	All members	Finalized project requirements document	
Week 2	Initial research and tool setup	All members	Selected tools and technologies list	
Week 3	UI/UX design and database schema creation	Bandana and Prabin	Design mockups and initial database schema	
Week 4	Back-end API development begins	Prabin	Initial API endpoints	
Week 5	Front-end development starts	Bandana	Basic front-end interface	
Week 6	Integration of front-end with back-end	Bandana and Prabin	Fully integrated basic prototype	
Week 7	Intermediate testing phase	Bikash	Bug report and feedback on prototype	

Week 8	Back-end optimization and security implementation	Prabin	Optimized back-end with improved performance
Week 9	Front-end enhancements and responsiveness testing	Bandana	Updated front-end interface
Week 10	Comprehensive testing and debugging	Bikash	Detailed test reports and resolved bugs
Week 11	Final project review and polish	All members	Finalized version of the project
Week 12	Submission and presentation preparation	All members	Complete project submission with documentation and presentation slides

Quality Standards

- Code should follow best practices and be reviewed before merging.
- UI/UX should adhere to modern design principles and accessibility guidelines.
- Testing should ensure functionality, performance, and security compliance.
- Documentation must be maintained and kept up to date.

Conflict Resolution

- Issues should be addressed through open discussion in team meetings.
- If unresolved, the matter will be escalated to the instructor for guidance.
- Respect and professionalism must be maintained at all times.

Accountability and Consequences

- Each team member is responsible for their assigned tasks.
- Lack of participation or missing deadlines without valid reasons will be discussed with the Project Manager.
- Continuous non-cooperation may be reported to the instructor.

Code of Conduct

- Respect all team members and their contributions.
- Communicate effectively and provide constructive feedback.
- Adhere to deadlines and contribute equally to the project.
- Keep project-related discussions professional and focused.
- Maintain confidentiality and integrity in handling project information.

Termination

Termination by Agreement:

• The Contract may be terminated by mutual agreement of all members.

Termination for Cause:

• A member may be removed from the Team for failing to adhere to the terms of this Contract, subject to a majority vote by the remaining members.

By signing below, each member acknowledges that they have read, understood, and agree to abide by the terms of this Team Contract.

Signatures and Agreement:

Name	Role	Signature	Date
Abhaya Bayalkoti	Project Manager	A	
Bikash Gurung	Tester	Q 28	
Bandana Magar	Front-End Developer	4-1	
Prabin Pokhrel	Back-End Developer	N.	