

# Core Ruby 41st Batch

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## Some useful Ruby methods

### printf

Another output method we use a lot is **printf**, which prints its arguments under the control of a format string (just like printf in C or Perl).

```
printf("Number: %5.2f,\nString: %s\n", 7.18, "FORPC101")
```

The output is:

```
Number:   7.18,
String: FORPC101
```

In this example, the format string "Number: %5.2f,\nString: %s\n" tells **printf** to substitute in a floating-point number (allowing five characters in total, with two after the decimal point) and a string. Notice the newlines (\n) embedded in the string; each moves the output onto the next line.

### step

Class **Numeric** also provides the more general method **step**, which is more like a traditional for loop.

```
8.step(40, 5) {|i| print i, " " }
```

This produces an output as:

```
>ruby tmp2.rb
```

```
8 13 18 23 28 33 38 >Exit code: 0
```

**exit**( true | false | status=1 )

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The method **exit** terminates your program, returning a status value to the operating system. The optional parameter is used to return a status code to the invoking environment. With an argument of **true**, exits with a status of zero. With an argument that is **false** (or no argument), exits with a status of 1, otherwise exits with the given status.

For example:

```
exit 99
```

will exit with a status of 99.

**local\_variables** returns the names of the current local variables in a particular context. It is a reflective method and can be placed anywhere in the program ie. even on line 1. In the example:

```
a = 10

def mtd

  b = 20

end

puts local_variables
```

The output is:

```
>ruby tmp2.rb

a

>Exit code: 0
```

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