

**FORPC101-10C**You are logged in as [Jason Noble](#) ([Logout](#))[RubyCourse](#) ► [FORPC101-10C](#) ► [Quizzes](#) ► [Lesson 2: Quiz](#) ► [Review of attempt 1](#)**Lesson 2: Quiz****Review of attempt 1**[Finish review](#)

<b>Started on</b>	Sunday, 8 February 2009, 10:28 AM
<b>Completed on</b>	Sunday, 8 February 2009, 10:30 AM
<b>Time taken</b>	2 mins 22 secs
<b>Grade</b>	10 out of a maximum of 10 (100%)
<b>Feedback</b>	Well done!

**1** What happens in this Ruby statement?Marks: 1 `x = gets`

- Choose one
- ☐ A. The method 'gets' gets assigned to x ✗
- ☐ B. Nothing happens ✗
- ☒ C. The gets method is called and asks for input, which is then assigned to x ✓

Correct

Marks for this submission: 1/1.

**2** The **Numeric** method **nonzero?**, for example, returns **nil** if the number it is invoked on is zero, and just returns the number otherwise.

Marks: 1

- Answer: ☒ True ✓
- ☐ False ✗

Correct

Marks for this submission: 1/1.

### 3 You can use variables in your Ruby programs without any declarations.

Marks: 1

Answer: ☒ True ✓  
☐ False ✗

You can do this:

```
string = "This is a string, though I have not 'cast' it as such."
```

and/or

```
test ||= 1254
```

These will work, without any declarations.

The second one will actually assign a value, if there is no value assigned, else, it will leave it as it was.

So, as you can see, I used variables 'test' and 'string', without previously even saying that I want to use it, much less that I want to use it as a string, or a numeric, or a boolean.

This does not mean that you can just type anything in a program (Such as var ) and then run it and expect no errors. If you do such a thing, you will find yourself getting an answer from the interpreter such as "NameError: undefined local variable or method `var' for main:Object".

You have to do *something* with it, and still have to do that *something* correctly to avoid errors. But it still affords a lot of freedom in programming.

**Note**, that a variable name itself denotes its scope (local, global, instance, etc.).

Correct

Marks for this submission: 1/1.

### 4 "?", "!" and "=" are the only weird characters, allowed as method name suffixes.

Marks: 1

Answer: ☒ True ✓  
☐ False ✗

Correct

Marks for this submission: 1/1.

**5** Given a string that contains some representation of a number, you would use one of the following to convert to a floating-point value.

Marks: 1

Choose one answer.

- ☒ A. to\_f ✓
- ☐ B. to\_d ✗
- ☐ C. to\_i ✗

Correct

Marks for this submission: 1/1.

**6** Global variables must be used extensively in Ruby.

Marks: 1

Answer:

- ☐ True ✗
- ☒ False ✓

Avoid using Global scope and Global Variables.

Correct

Marks for this submission: 1/1.

**7** A method returns the value of the last statement executed in the method.

Marks: 1

Answer:

- ☒ True ✓
- ☐ False ✗

Correct

Marks for this submission: 1/1.

**8** In Ruby, we can write methods that can accept variable number of parameters.

Marks: 1

Answer:

- ☒ True ✓
- ☐ False ✗

Correct

Marks for this submission: 1/1.

**9** `alias` creates a new name that refers to a new method.

Marks: 1

Answer: ☐ True   
☒ False 

**alias** creates a new name that refers to an existing method.

Correct

Marks for this submission: 1/1.

**10** ! or bang, labels a method as safe-specifically.

Marks: 1

Answer: ☐ True   
☒ False 

! or bang, labels a method as dangerous-specifically.

Correct

Marks for this submission: 1/1.

Finish review

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Sunday, February 08, 2009 10:30 hrs India Time